

Worksheet

Character sheet

Characters side by side

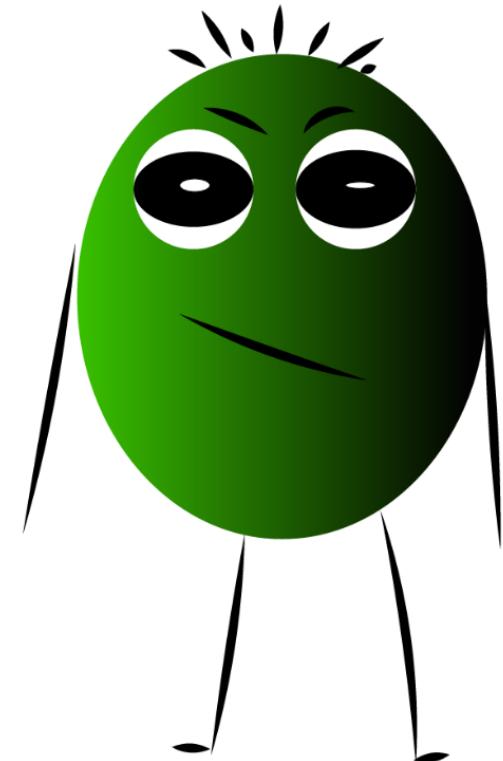


Story name : Find Mukukaka
Character names: Muanka, Mukukaka

My name: Sabina Sandorova

WORKSHEET

Character sheet in illustrator



My name: Sabina Sandorova

Story name: Find Mukukaka

Character names: Mukukaka, Muanka, Mukáka

BACKGROUND



STYLE TILE



Inspiration from the style

Liza Vertudaches

I chose to be inspired by Liza Vertudaches style, because her style evokes in me feelings of positivity, fun and playfulness. These emotions are exactly what I want to bring into my story.

Contour line:

The style of Liza Vertudaches can be mostly define by using a thin contour lines. I am going to use contor lines in all building parts of my character. Another use of contour line will be used for describing a character personality and changes of a moods.

Typography:

Both styles are defined by thin - hand written lines which creates similarity with the minimalistic/ simple design of the characters. My goal is to create a hand draw enviroment. For this reason I chose to not use a bold typograpghy which could create a contrast, which is usually more appealing for an user eye according to my observations..

Ling way TC & GOGOIA

Characters/background relationship

Characters are going to stand out from the background because of the different tones of the colours. The background will be styled as a kid's room, which will support my story of a little girl. Second background will be environment of the nature. For the colours of the background I am going to use light, wooden and creamy colours because of the positive and simple feeling. My characters will have darker tone of colors which will create contrast. I am using contrast, because I want to make it easier for audience to manage their focus on my characters.

Specific characteristics in the style:

I am going to have 3 characters.

1. **Muanka** (a little girl),
- 2.**Mukukaka** (her best friend and pet)
3. **Mukáka** (their enemy).

The shapes of the cahracters are geometric. I am going to use mostly rounded shapes with contour lines.

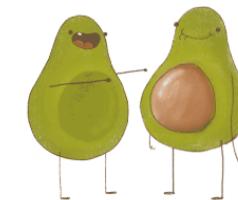
The characters will have various kinds of emotions which will depend on their choices.

Mukukaka - sad or happy

Muanka - sad, happy, lazy, angry, calm.

Mukáka - judgemental or forgiving.

The emotions are going to be shown by the changes in eyebrow position, lips



Liza Vertudaches ©



THE STORY

The story begins with two characters. Muanka , a little girl and Mukukaka, her pet. They are the best friends, which love each other in a friendly way. They are together since they can remember and have with each other endless memories. But can this love last forever?

One day Mukukaka ate Muanka's lunch when she was not looking. (Well, we can't stop animal instincts right?). Instead of Muanka understanding and forgiving she started to shout at Mukukaka in very explosive way. Mukukaka was very sad. He thought "My best friend is not loving me anymore...I think....I think I lost her." Muanka went to sleep without saying goodnight. It was her first time when she didn't say that.

Another day when Muanka woke up, she felt much more better and wanted to apologise, BUT Mukukaka is gone. Oh. She was crying and crying. She could feel just one feeling - regrets. She didn't stop loving her best friend even though she was angry. Suddenly Muanka had an idea. She will find and bring Mukukaka back! But can she?

She was searching Mukukaka for 3 hours until she finally found him. The problem was...Mukukaka wasn't alone. Mukáka, her neighbor was holding Mukukaka and didn't want to return him until Mukukaka agreed. Muanka asked him but Mukukaka said NO! with a tone of absolute certainty. Muanka's heart is broken. What is she going to do? She has two choices. Fight for Mukukaka's love or go home. With these two choices comes two ends of the story. If Muanka will fight for Mukukaka's love, she will win, because love is stronger than anger. If Muanka will go home, she will realize that when one door closes another will open. She will know that nothing is forever and so she doesn't have to resist and instead she can open on a new friends and opportunities.

MESSAGE:

Love is stronger than anger or "when one door closes another will open"

GENRE/MOOD

Educational, romantic,
positive, sad

Worksheet

Poses sheet

Angry



Tired



Main character : Muanka

Main Situations: Happy, Angry, Tired, Sad

Sad

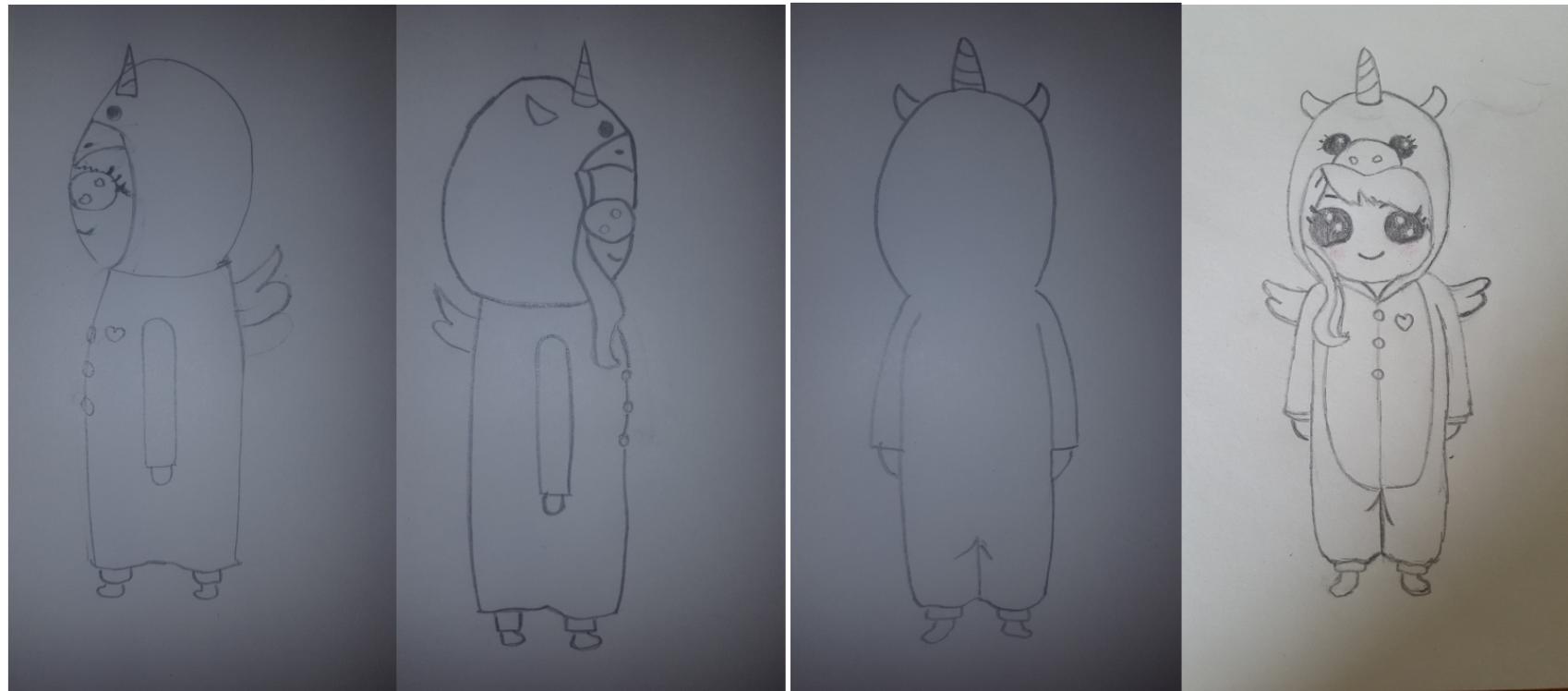


My name: Sabina Sandorova

Worksheet

Character sheet

Story name : Find Mukukaka
Character names: Muanka



My name: Sabina Sandorova

Worksheet

What drive the man character: Love, regrets

Story name : Find Mukukaka
Character name: Muanka

Characters main goal :

Bring Mukukaka back home.

What is at stake for the character:

Love of the best friend

Characters friends and enemies :

Best friend: Mukukaka

Enemy : Mukáko

**What the character needs to fulfill
the goal/mission:**

The mission is to find Mukukaka and ask for forgivnes.

Worksheet

Physical - Psychological - sociological

Story name : Find Mukukaka
Character name: Muanka

Gender: Female

Age: 8 years old

Height: 150cm

Weight: 30kg

Eye color : Black

Hair color: Brown

Distinguishes mark: Unicorn suit

Illnesses : none

Enhanced features: none

Strengths: Love

Handicap: none

Weakness: Explosiveness

Build (basic shape) : -

Parents: They are not in the story

Siblings: none

Marital status: Single

Relationship : Best friend for Mukuka

Pets: Mukuka

Friends: Mukuka

Enemies: Mukáka

Ethnicity : Not stated

Eating habits: not stated

Workspace: not stated

Important items: not stated

Weakness: Explosiveness

Accent: not stated

Living space: Family house

My name : Sabina Sandorova

Worksheet

Physical - Psychological - sociological

Story name : Find Mukukaka
Character name: Muanka

Beliefs : Love is the most important thing in life

Superstitions: None

Fears: Loose her best friend love

Prefers groups or solitary life: Solitary life

Planned-out or spontanious: Spontanious

Hobby: Every play outside

Prejudices: None

Stressors: Hunger

Ambitions: Write a book about Unicorns

Addictions: none

Journal: None

Leader or follower: Leader

Music and books:

Sleeping habbits: 8 hours a day

How does Muanka realx: Playing games outside

What excites Muanka: Unicorns, Food, Dance, Pets, Games outside

Obssesions: None

As seen by others: Future book writer

As seen by self: Future book writer

Special memories: Meeting Mukaka first time

Nightmares: loose Mukukaka

Clothes

Costume: Unicorn costume

color: Blue

My name : Sabina Sandorova

Worksheet

Second character

Story name : Find Mukukaka
Character name: Mukukaka

Characters role in the story:
Muanla's best friend and pet

Characters main goal:
Be loved

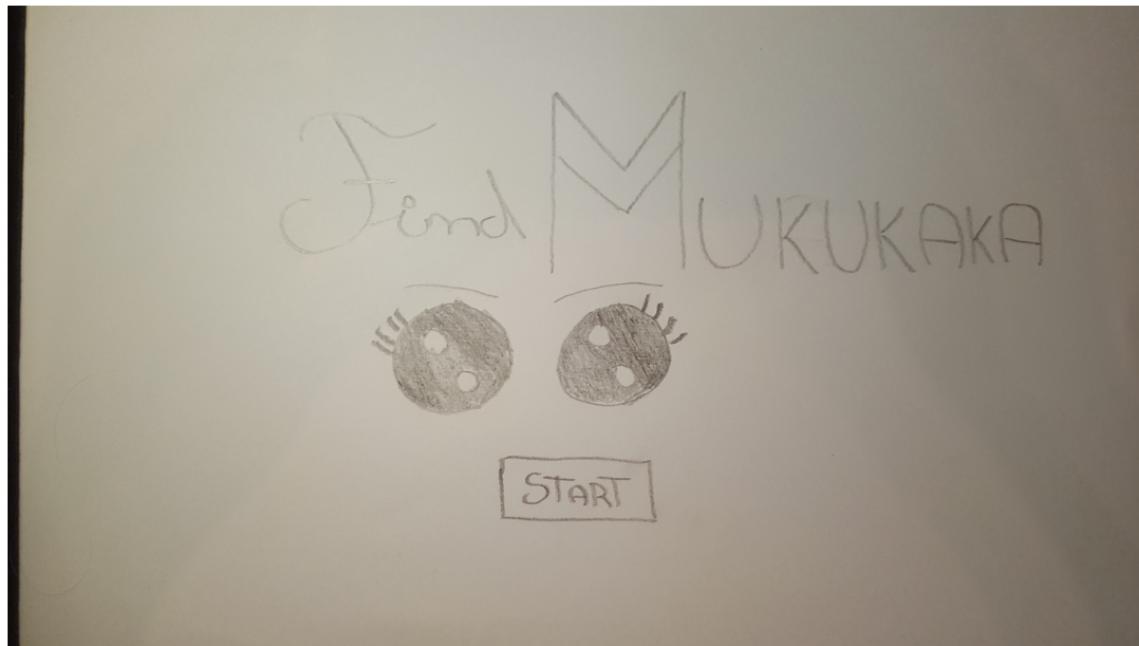
Characters friends and enemies:
Muanka

What is at stake for the character: Love

What the character needs to fullfill goal/mission:
Motivate Muanka to show her love for him after their fight

My name : Sabina Sandorova

Frame 1



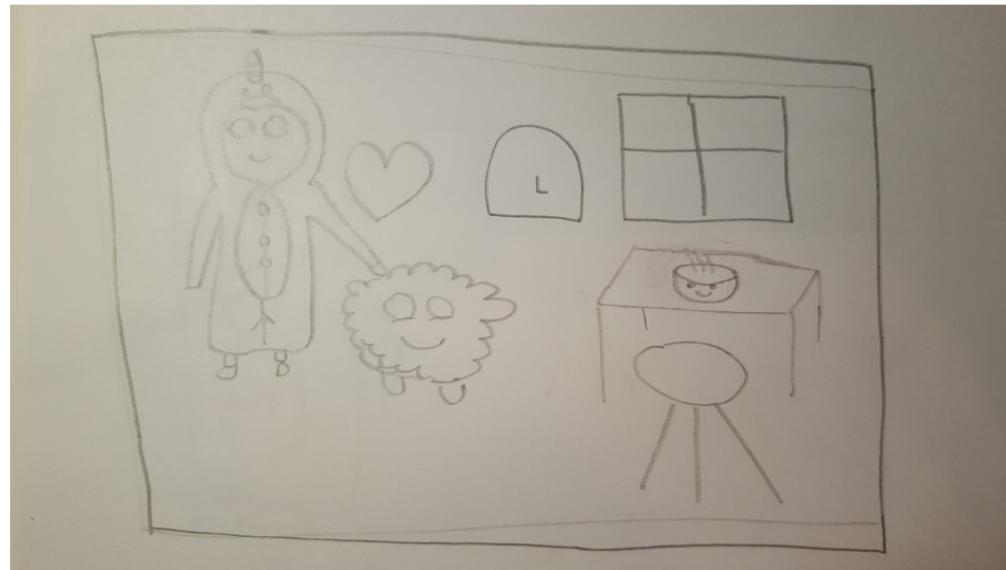
Action/Plot: Title

Interaction: Press START to begin the story

Sound: none

Time: about 5 sec.

Frame 2



Action/PLOT: The main characters are shown together as a happy best friends

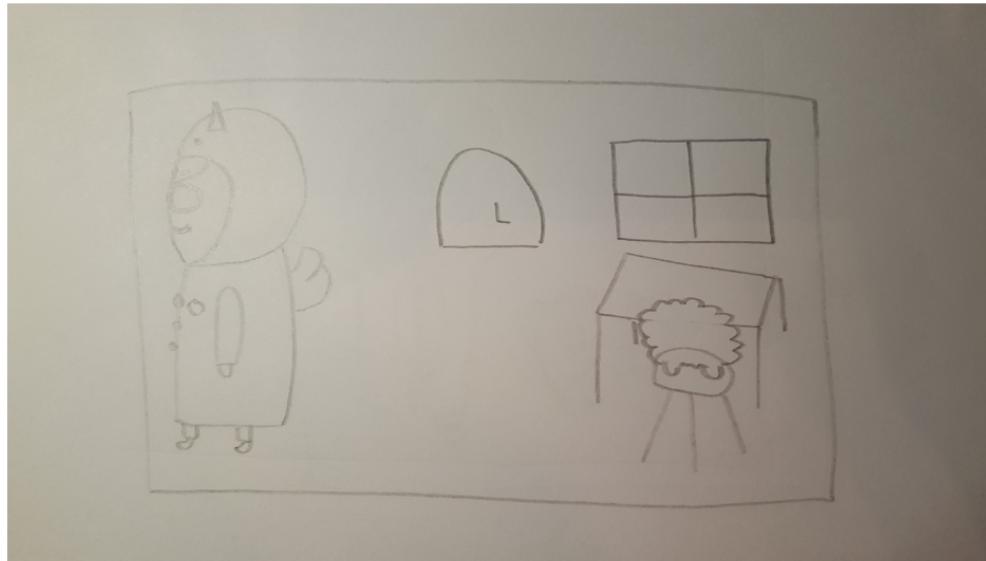
Interaction: none

Sound: love song about 6 sec.

Sound 2: strange sound which sounds as something broken in the house. About 3 sec.

Time: about 10sec.

Frame 3



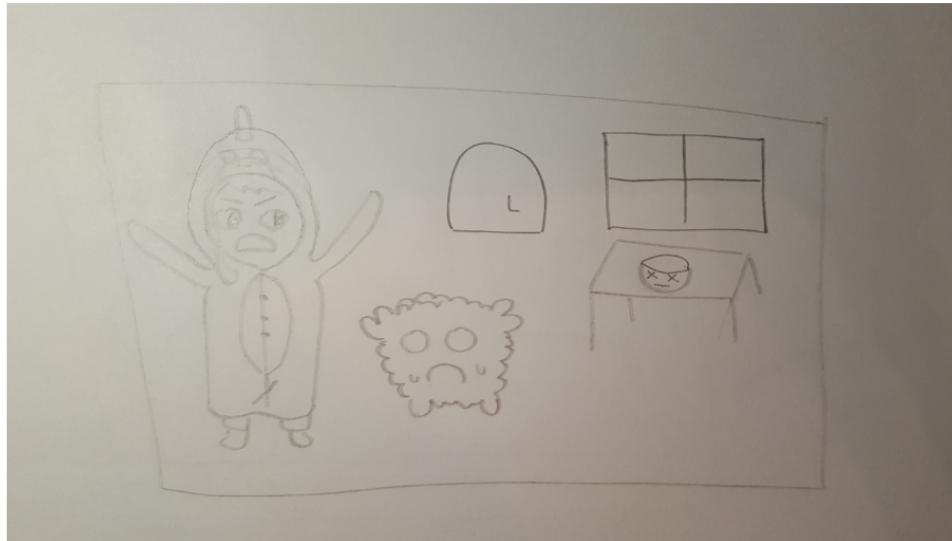
Action/Plot: Muanka has her lunch on the table. She looks left to look on the strange sound which is coming from left. Mukukaka is using the situation and eating her lunch while Muanka is looking what was the strange sound.

Interaction: User click in order to move Muanka to look on left for the strange sound.

Sound: none

Time: about 6 sec.

Frame 4



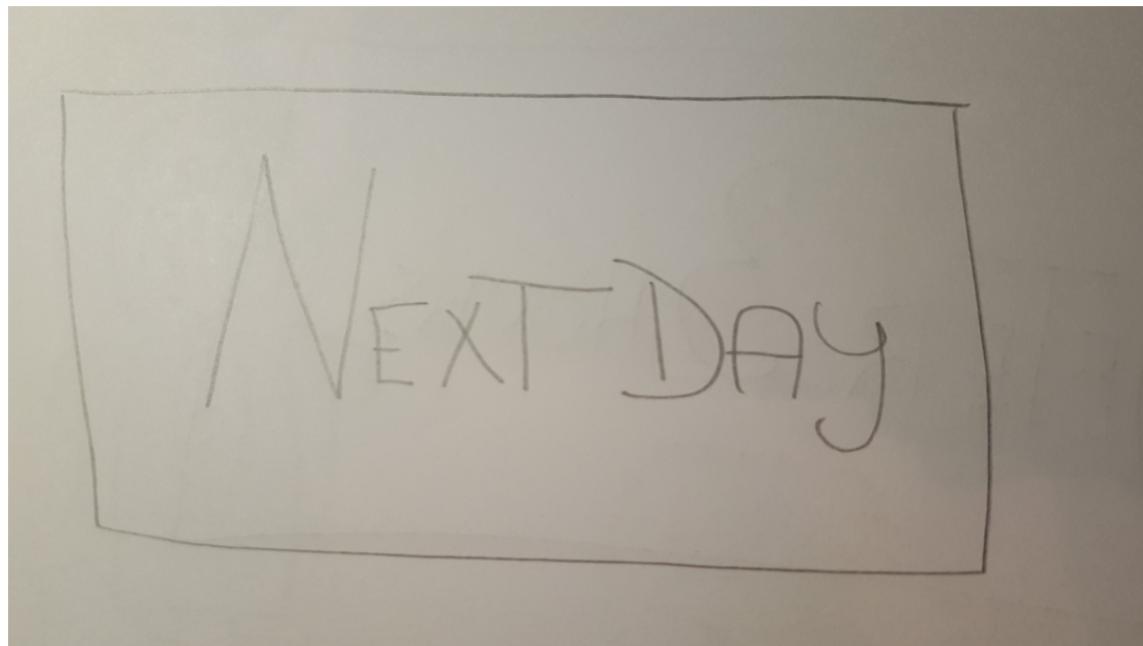
Action/Plot: Muanka sees that Mukukaka ate her lunch. She is get angry and shouting at him. Mukukaka is feeling very sad, because he did not know it will be such a huge problem. He has a feeling that Muanka is not loving him anymore.

Interaction: None

Sound: Anger shouting from Muanka

Time: about 6 sec.

Frame 5



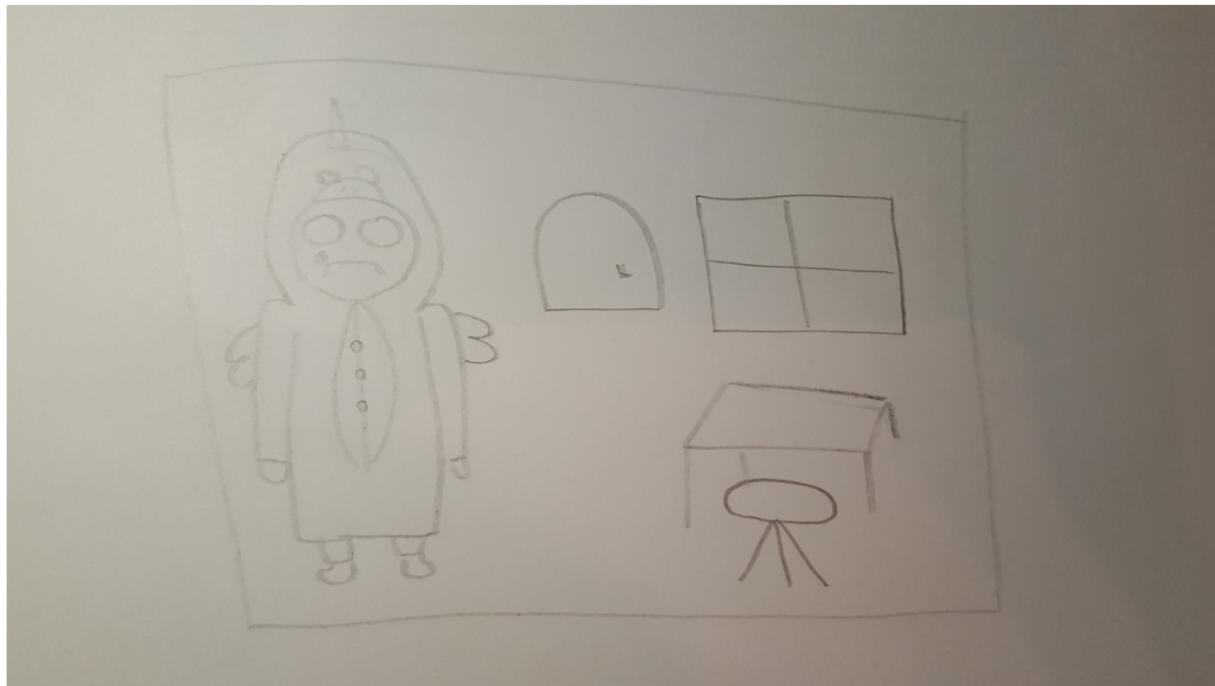
Action/Plot: Title of next day

Interaction: None

Sound: sounds of the Rooster

Time: about 6 sec.

Frame 6



Action/Plot: Muanka wakes up next day and sees that Mukukaka desepeared.
She is crying and regrets that she was shouting at Mukukaka

Interaction: None

Sound: sound of Muanka crying.

Time: about 6 sec.

Frame 6



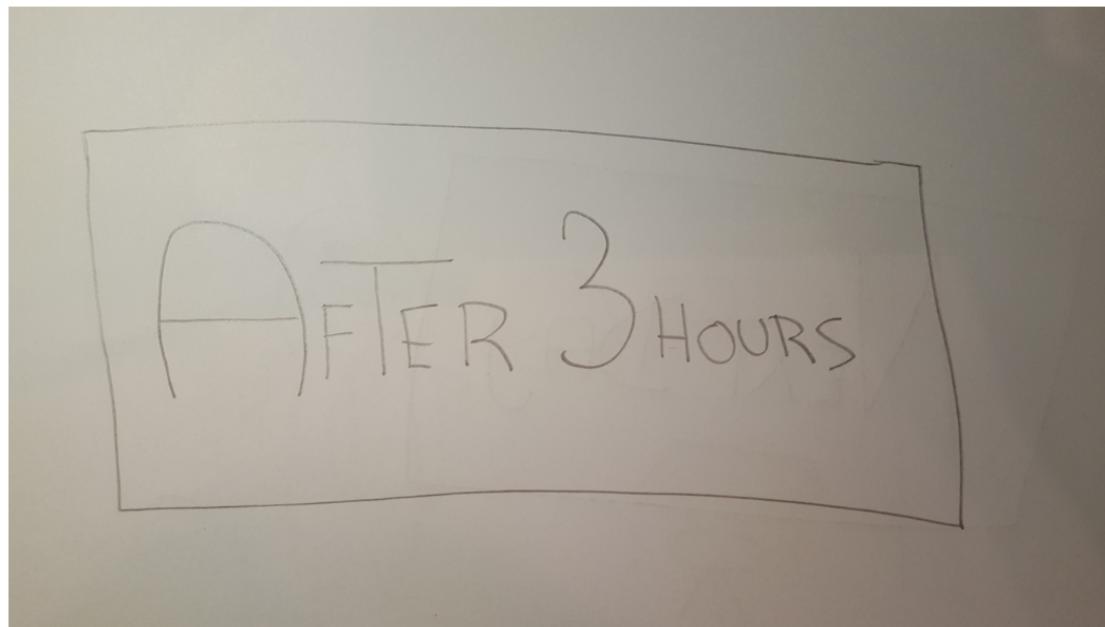
Action/Plot: Muanka decides to go to search Mukukaka. She wants to apologize and bring him home. She wants to take back what she did.

Interaction: Click on Go search Mukukaka to continue the story.

Sound: hero music

Time: about 6 sec.

Frame 7



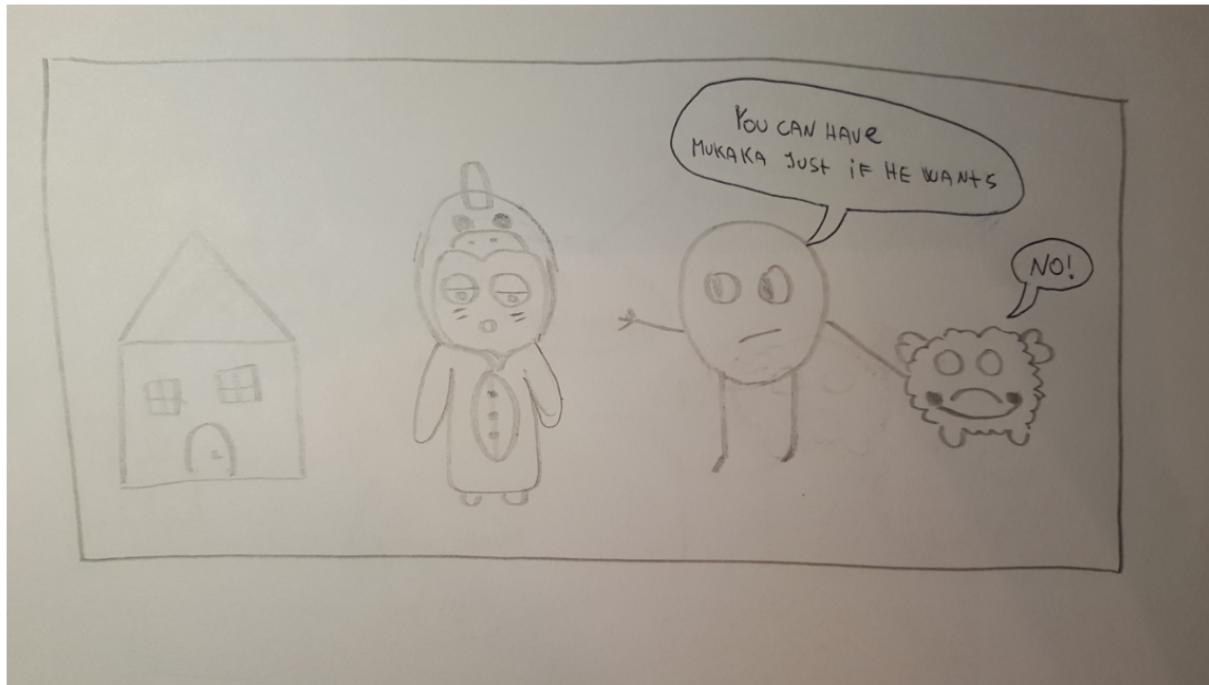
Action/PLOT: Title “after 3 hours”

Interaction: None

Sound: none

Time: about 4 sec.

Frame 8



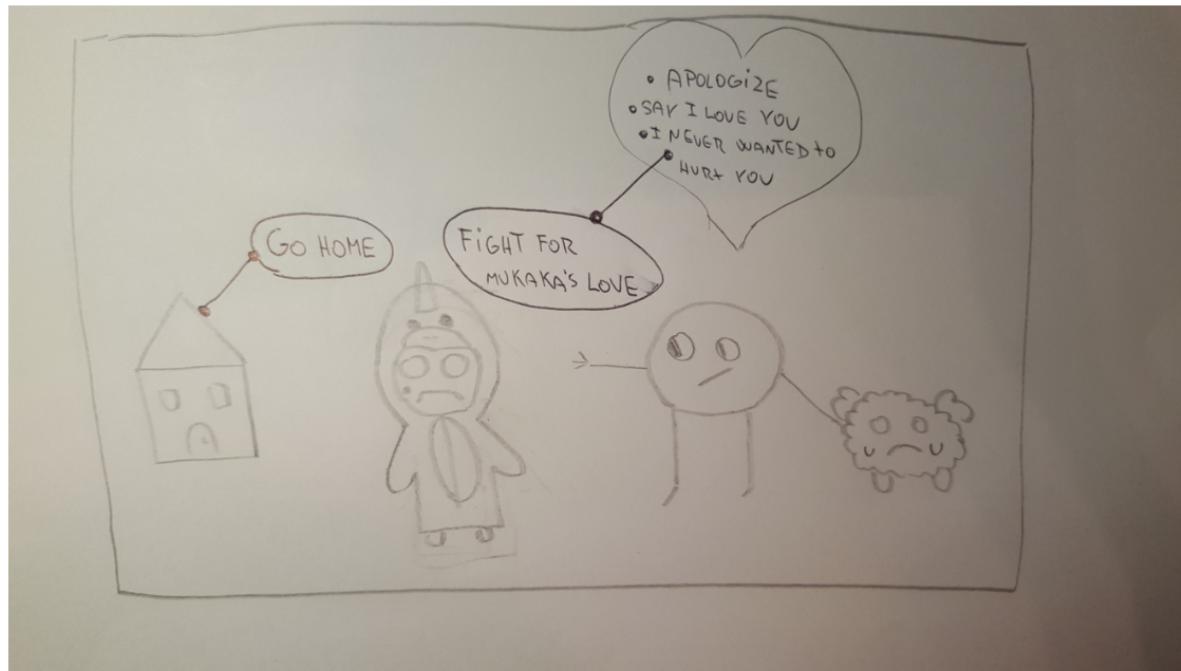
Action/Plot: Muanka finally finds Mukukaka after 3 hours of searching BUT he is not alone. Mukáka finds Mukukaka sad and doesn't want to allow Muanka to take him unless Mukukaka wants. Mukukaka doesn't want to go with Muanka.

Interaction: None

Sound: none

Time: about 4 sec.

Frame 9



Action/Plot: Muanka is very sad that Mukukaka refused her. She has two options now. Go home and leave Mukukaka with Mukáka or Fight for Mukukaka's love.

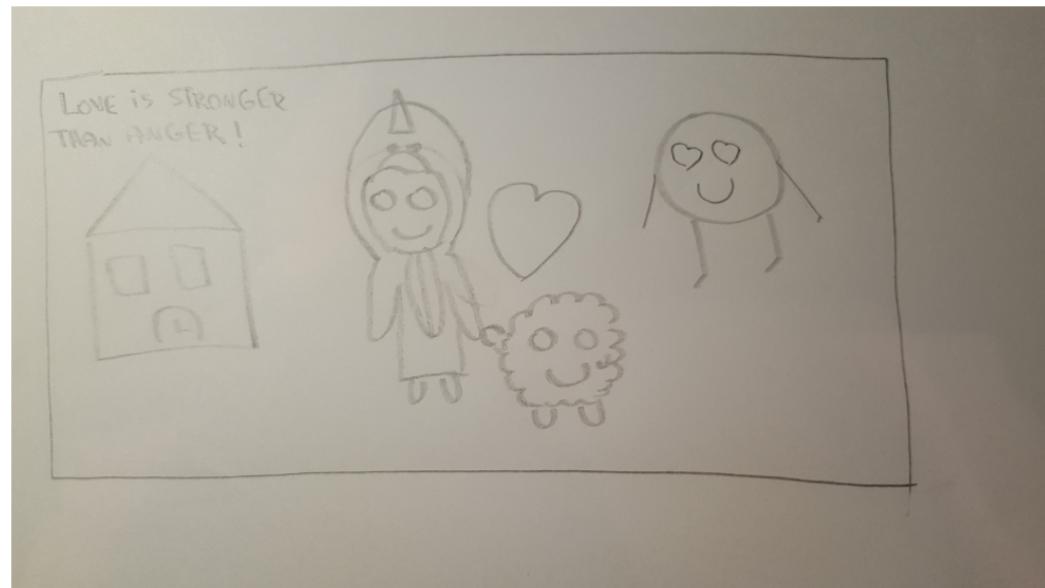
Interaction: User has two options which will lead to different ending. Go home or Fight for Mukukaka's love.

Sound: none

Time: depends on user when user decides to click on interaction.

ENDING 1

Fighting for Mukukaka's love



Action/PLOT: Muanka proved to Mukukaka that she loves him and will be his best friend whatever will happen between them. Love is stronger than anger ! Mukukaka forgived her.

Interaction: none

Sound: none

Time: about 6 sec.

ENDING 2

Go home



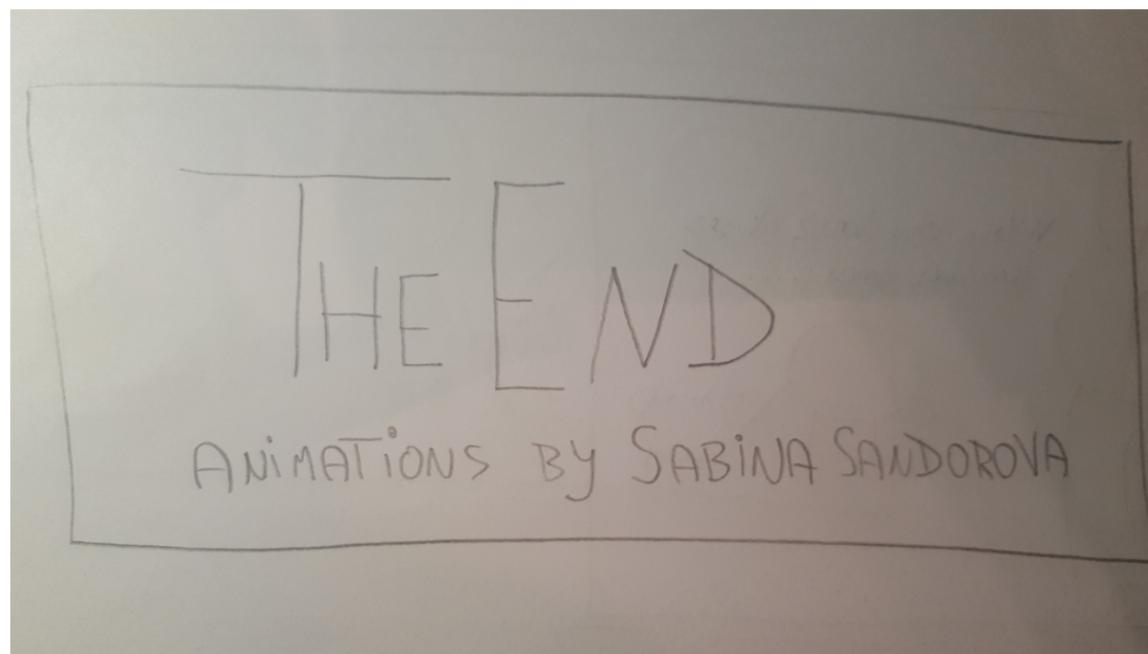
Action/Plot: Muanka is leaving home. She let Mukukaka to go with Mukáka. She is sad but she realized that when one door closes another opens and she can't wait for something new. She knows that Mukukaka will forgive her with time and she is respecting his decision as a best friend. Love is not about owning. Sometimes we need to let our loves to grow without us and who knows, maybe they come back together as even better friends after all.

Interaction: none

Sound: none

Time: about 6 sec.

CREDITS



Action/PLOT: Credits "The End"

Interaction: none

Sound: Love song

Time: about 6 sec.

Prelude:**Analyzed with the Narrative curve**

Title picture.

Prelude 2:

Mukukaka and Muanka are best friends and feel great with each other. (Frame 1)

Point of no return:

Muanka is angry on Mukukaka that he ate her lunch. She is shouting at him and Mukukaka is sad, feeling not to be loved. (Frame 3)

Action:

Another day Muanka can't find Mukukaka. Mukukaka left and she feel regrets. Muanka decides to find Mukukaka.

Rising action:

Muanka finds Mukukaka after 3 hours BUT he is not alone. Mukakák found Mukukaka and doesn't want to give Mukukaka until Mukukaka wants it.

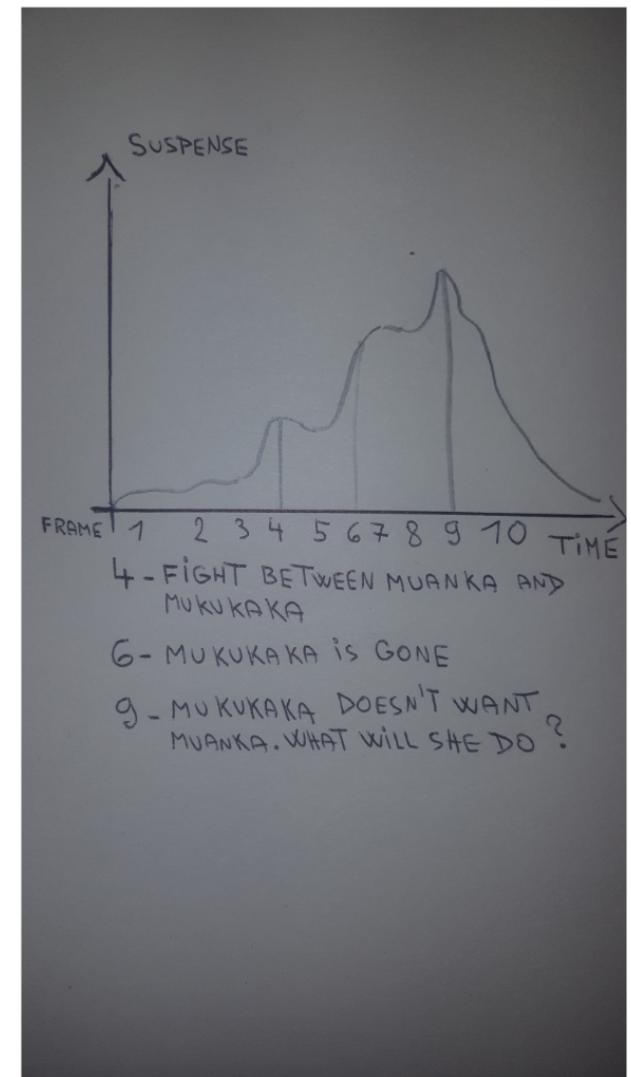
Climax:

Mukukaka doesn't want to go with Muanka. What is she going to do? Will she choose to go home or fight for Mukukaka's love?

Ending Fade out 1 :

Muanka is fighting for Mukukaka's forgiveness. Muanka wins Mukukaka's love and they leave together home. Love is stronger than anger.

Ending Fade out 2 : Muanka is going home and let Mukukaka with Mukáka. She is sad but she realized that when the one door closes one will opens.



SPRITE SHEET

Story name: Find Mukukaka
Character name: Muanka



ANIMATION PRINCIPLES used in my animation

Secondary action - Gestures that support the main action. The main action is the movement with the eyes and secondary are movements with arms and mouth.

Exaggeration - Every expression is taken to the next level. The eyes reflect the rising excitement of my character.

Squash and Stretch - eyes are wider to emphasize the rising emotions

[Link to my animation](#)

<http://yourdeepdesign.com/Responsive/Anime/Anime.html>