



SABIR MALLICK

B.Tech in Computer Science & Design

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ABOUT ME

Motivated Tutor and Self-Learner. Since 2021, I have taught programming and various subjects to help students improve their grades. I am skilled at learning new topics on my own and explaining them clearly to others. I believe teaching is the best way to keep learning and growing.

EDUCATION

(2022 - present)

Dr. B. C. Roy Engineering College

B. Tech in Computer Science and Design
Current CGPA: 7.68 | Percentage: 69.30%

(2022)

KV, CMERI

CBSE (AISSCE)
Percentage: 76.80%

(2020)

Pranavananda Vidyamandir

ICSE (CISCE)
Percentage: 93.80%

SKILLS

- Office Suites (MS Office, OpenOffice)
- Unity, Unreal
- Graphic Design (Canva)
- Tools: GitHub

PROGRAMMING

- Python
- Java
- C
- C#
- HTML
- CSS
- JavaScript
- MySQL

HackerRank

LANGUAGES

- English
- Hindi
- Bengali

WORK EXPERIENCE

SUMMER INTERNSHIP AND TRAINING

JULY 2025

CTTC, Bhubaneswar

Completed one month of industrial training in Artificial Intelligence and Machine Learning.

- Built a Simple Face Recognition Attendance System

CO-FOUNDER | AI4ALL

NOV 2023 – FEB 2025

Launched a campaign to inform people about the value of AI and its tools.

- Organized online meetings and offline workshops.
- Worked as an instructor and manager during internship programs.
- Wrote blog entries and oversaw social media accounts.

CERTIFICATES

- Introduction to Large Language Models (LLMs) | NPTEL, IIT Madras (2025)
- Data Analytics with Python | NPTEL, IIT Roorkee (2025)
- Introduction to Graphic Design | NPTEL, IIT Hyderabad (2025) – Elite Certification
- Programming, Data Structures & Algorithms Using Python | NPTEL, IIT Madras (2023) – Elite + Silver
- Introduction to Machine Learning | NPTEL, IIT Kharagpur (2023) – Elite Certification
- Enhancing Soft Skills and Personality | NPTEL, IIT Kanpur (2023) – Elite Certification
- Ethics in Engineering Practice | NPTEL, IIT Kharagpur (2023) – Elite Certification
- Google Cloud Computing Foundations | Google Cloud (2024)
- Google Cloud Skills Badges | Earned multiple badges in Generative AI, Security Operations, and Conversation Design (2024–Present)

MAJOR PROJECTS

Sorting Algorithm Analysis and Visualization in C

Conducted a comparative performance analysis of 8 sorting algorithms in C, measuring execution time and CPU cycles across varied input sizes (1k–50k) to generate detailed efficiency visualizations.

- GitHub repository (<https://github.com/Sabircodr/sortAlgo>)

Hand Gesture Recognition

Built a real-time gesture recognition system using MediaPipe Hands, accurately mapping 5+ distinct physical signs to control System Volume, Brightness, and Window Navigation without physical contact.

Real-time Face Emotion Detection

Used MediaPipe Face Mesh to precisely track 468 facial landmarks in real-time, enabling the classification of emotions directly from a live video stream.

Sangam App

Collaborated with Subhajit Pal & Sourav Sandilya to develop an app for locating lost people in large crowds.

- Implemented core features for real-time face matching and GPS geolocation. Presented the project at the Smart Bengal Hackathon.

OTHER PROJECTS

Discord Chatbot (Text-based Analysis)

Implemented a text-based sentiment analysis chatbot in my first year, unintentionally laying a foundation in NLP by independently deriving word extraction techniques.

VR Chess Game

Developing a virtual reality chess game in Unreal Engine with a current focus on refining the project and implementing a real-time multiplayer system.

VR Biolab & Immersiolab

Co-developed an interactive VR biolab where users can grab, rotate, and inspect individual bones of the human skeletal system. Featured as a key module on Immersiolab, a centralized web platform developed to showcase our team's multiple immersive reality projects.

Website - (<https://immersiolab.onrender.com/>) (currently in development)

Letterland AR Designed and built a children's AR educational app using Unity and Vuforia that projects 3D animated models onto physical alphabet cards.

ACHIEVEMENTS & AWARDS

ANIMATE 2K24, IIT Bombay

Led a winning team at this online 2D animation hackathon, organized by FOSSEE, IIT Bombay. Honored at the award ceremony at Whistling Woods International, with recognition from veteran director Vidhu Vinod Chopra and actor Vikrant Massey.

Bug Byte League – GGS Hackathon Winner

Developed a healthcare solution, MediX Kit, an affordable and portable ECG device that monitors vital health metrics, with a team of four under the guidance of Professor Prasenjit Maji.

EXTRACURRICULAR ACTIVITIES

Arts and Crafts Club

Initiated the Arts & Crafts club in my second year and arranged its events and activities from the ground up.

Drama Coordinator, GENESIS

As Drama Coordinator, I successfully oversaw 2 recent stage productions, including writing and directing the most recent original play and leading a second significant production for the college's cultural club.

Served as editor-in-chief for the latest departmental magazine volume, overseeing content curation and design, while functioning as a core coordinator for club operations and event planning.