CSD 3120 - Team Project Flow Questionnaire

Team 6

Game Flow Scale Questionnaire

Kindly give us feedback on the virtual application we have developed!

Name

First Name   Last Name

Please answer this questionnaire based on your experience with the virtual application!

	Strongly Disagree	Disagree	Agree	Strongly Agree
The game's visuals and sounds helped me stay focused on the gameplay.				
My mind was completely absorbed in the game.				
I found myself focusing on the game to the exclusion of everything else.				
I had a clear idea of what I was trying to achieve in the game.				
The game's objectives were clear to me.				
I understood what I had to do in the game.				
The game gave me clear feedback on my progress.				
The game let me know how well I was doing.				
I received feedback that helped me improve my performance.				
The game was neither too easy nor too hard.				
The game presented a good challenge.				
I found the game to be quite challenging.				
The game's control were easy to use and responsive.				
I felt in control of my character's movements and actions throughout the game.				

The game provided me with different choices and options that affected the gameplay.

The game's environment felt like a completely different world that I could fully immerse myself in.

The game's storyline was interesting and made me feel more connected to the characters and environment.

The game's visuals and sounds were engaging and helped me feel more immersed in the gameplay.

Time flew by when I was playing the game because I was so engaged.

I was surprised by how much time had passed when I looked at the clock after playing.

I didn't want to stop playing because I was so engrossed in the gameplay.

Any additional comments about our application?