Operating Systems CT-353

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Lab 07: Banker's Algorithm

```
#include <stdio.h>
int current[5][5], maximum_claim[5][5], available[5];
int allocation[5] = \{0, 0, 0, 0, 0, 0\};
int maxres[5], running[5], safe = 0;
int counter = 0, i, j, exec, resources, processes;
int main()
{
  printf("\nEnter number of processes: ");
  scanf("%d", &processes);
  for (i = 0; i < processes; i++)
  {
    running[i] = 1;
    counter++;
  }
  printf("\nEnter number of resources: ");
  scanf("%d", &resources);
  printf("\nEnter Claim Vector:\n");
  for (i = 0; i < resources; i++)
  {
    scanf("%d", &maxres[i]);
  }
  printf("\nEnter Allocated Resource Table:\n");
  for (i = 0; i < processes; i++)
```

```
{
  for (j = 0; j < resources; j++)
  {
    scanf("%d", &current[i][j]);
  }
}
printf("\nEnter Maximum Claim Table:\n");
for (i = 0; i < processes; i++)
{
  for (j = 0; j < resources; j++)
  {
    scanf("%d", &maximum_claim[i][j]);
  }
}
printf("\nThe Claim Vector is: ");
for (i = 0; i < resources; i++)
{
  printf("\t%d", maxres[i]);
}
printf("\nThe Allocated Resource Table:\n");
for (i = 0; i < processes; i++)
{
  for (j = 0; j < resources; j++)
  {
    printf("\t%d", current[i][j]);
  printf("\n");
}
printf("\nThe Maximum Claim Table:\n");
for (i = 0; i < processes; i++)
```

```
{
  for (j = 0; j < resources; j++)
  {
     printf("\t%d", maximum_claim[i][j]);
  }
  printf("\n");
}
for (i = 0; i < processes; i++)
{
  for (j = 0; j < resources; j++)
  {
     allocation[j] += current[i][j];
  }
}
printf("\nAllocated resources:");
for (i = 0; i < resources; i++)
{
  printf("\t%d", allocation[i]);
}
for (i = 0; i < resources; i++)
{
  available[i] = maxres[i] - allocation[i];
}
printf("\nAvailable resources:");
for (i = 0; i < resources; i++)
{
  printf("\t%d", available[i]);
}
printf("\n");
```

```
while (counter != 0)
{
  safe = 0;
  for (i = 0; i < processes; i++)
  {
     if (running[i])
     {
       exec = 1;
       for (j = 0; j < resources; j++)
       {
         if (maximum_claim[i][j] - current[i][j] > available[j])
         {
            exec = 0;
            break;
         }
       }
       if (exec)
       {
         printf("\nProcess%d is executing\n", i + 1);
         running[i] = 0;
         counter--;
         safe = 1;
         for (j = 0; j < resources; j++)
         {
            available[j] += current[i][j];
         }
         break;
      }
     }
```

```
}
    if (!safe)
    {
       printf("\nThe processes are in unsafe state.\n");
       break;
    }
    else
    {
       printf("\nThe process is in safe state");
       printf("\nAvailable vector:");
       for (i = 0; i < resources; i++)
       {
         printf("\t%d", available[i]);
       }
       printf("\n");
    }
  }
 return 0;
}
```

Output:

```
Allocated resources: 7 2 5
Available resources: 3 3 2

Process2 is executing

The process is in safe state
Available vector: 5 3 2

Process4 is executing

The process is in safe state
Available vector: 7 4 3

Process1 is executing

The process is in safe state
Available vector: 7 5 3

Process3 is executing

The process is in safe state
Available vector: 7 5 3

Process3 is executing

The process is in safe state
Available vector: 10 5 5

Process5 is executing

The process is in safe state
Available vector: 10 5 5
```