



# Voting Ensemble – Regression (Part 3)

---

## 1. Core Idea

- Just like classification, we can combine multiple regression models.
  - Instead of voting for classes, we **average the predictions of regressors**.
  - Goal: Reduce error by balancing the weaknesses of individual models.
- 

## 2. How It Works

Suppose we want to predict **house prices**.

- **Model A (Linear Regression)** predicts: 250k
- **Model B (Decision Tree Regressor)** predicts: 270k
- **Model C (Random Forest)** predicts: 260k

👉 **Simple Voting (Average)** =  $(250k + 270k + 260k)/3 = \mathbf{260k}$ .

So, the final prediction is the **mean** of all model predictions.

---

## 3. Types of Voting in Regression

Unlike classification (hard vs soft), regression has:

### 1. Simple Averaging

1. Each regressor's prediction is equally weighted.

#### 2. Formula:

$$\hat{y} = \frac{1}{n} \sum_{i=1}^n \hat{y}_i$$

### 2. Weighted Averaging

1. Some models perform better, so we give them higher weight.

#### 2. Formula:

$$\hat{y} = \frac{\sum_{i=1}^n w_i \cdot \hat{y}_i}{\sum_{i=1}^n w_i}$$

3. **Example:** If Random Forest is stronger, weight it more.
- 

## 4. When to Use Voting Regressor?

❖ Works well when:

- Models are **diverse** (e.g., linear + tree-based + ensemble).
-

- Each model captures different parts of the pattern.
  - ❖ Be careful:
    - If all models are **weak** → averaging won't help much.
    - If one model is much better than others → use **weighted averaging**.
- 

## 5. Intuition (Easy Analogy)

Imagine you want to guess someone's age from a photo:

- Person A (Linear thinker) says: 25.
- Person B (Tree thinker) says: 30.
- Person C (Random guesser but usually good) says: 28.

Final guess = average = 27.6 → usually closer to the truth than relying on a single person.

---

### ✓ Final Takeaway:

- **Voting in regression = averaging predictions.**
  - **Simple averaging** = all models equal.
  - **Weighted averaging** = stronger models get more say.
  - It reduces variance, increases robustness, and usually improves performance.
-