Sachin Patel

sachpatel1220@gmail.com | Portfolio | LinkedIn | Github

Education

Iowa State University, College of Engineering

Bachelor of Science in Computer Engineering.

Expected May 2024

• GPA: 4.0/4.0 | Transferred Credit: 17.00 | Honors Student Board: Philanthropy committee.

Skills

Computer: C, C++, C#, Python, HTML, CSS, JavaScript, Autodesk Inventor and AutoCAD. **Other Languages**: Spanish (Speak/Write - Intermediate), Gujarati (Speak - Intermediate).

Activities

ISU Cardinal Space Mining

(Sep 2020 - Present)

- Role: Controls Specialist work on all software and electrical features.
- Build a mining robot that competes in NASA's RMC: Lunabotics Competition.
- Developed a state diagram of all the robot's processes making it fully autonomous.
- Taught high school students some of the design process it takes to build a moon rover.

Critical Tinkers (Sep 2020 - Present)

• Create projects like a quadcopter with its horizontal axis controlled by side motors.

ISU Robotics Club (Sep 2020 - Present)

- Role: Software and Electrical Team.
 - Build projects to compete in competitions such as battle-bot and exo-suit competitions.

Rotary Interact (Sep 2019 - May 2020)

Helped plan and participate in volunteering activities such as donating/fundraising and food packing.

Selected Projects

Earth Rover Code

- Uses Arduino, Raspberry Pi, Python, HTML, CSS, and C++.
- A webserver controls the rover's multiple features and displays a live feed from the rover's camera.

Space Game Code Project

• Created a space-inspired video game using C# and the Unity Game Engine.

Alt. Snake Game

Made an alternate version of the classic snake game using HTML, CSS, and JavaScript.

Al Plays A Game Code Project Repl

• Developed in Python; an AI, using neuroevolution with NEAT, learns to play a game I made in pygame.

Employment

Sarpino's Pizzeria | Pizza Maker and Delivery Driver.

(May 2020 - Aug 2020)

Managed time for the fast-paced environment and operated the restaurant's Point of Sale system.