

The `xsavebox` Package, v0.16

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<https://gitlab.com/agrahn/xsavebox>

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Abstract

This package defines commands for saving content that can be repeatedly placed into the document without replicating DVI/PDF code in the output file, allowing for smaller size of the final PDF file and improved content caching for faster display in certain PDF viewers. The user commands are modelled after the standard \LaTeX commands `\savebox`, `\sbox`, `\usebox` and the ‘`lrbox`’ environment. The package supports all common \TeX engines and back-ends, including ‘`dvips`’, ‘`(x)dvipdfmx`’ and ‘`dvisvgm`’.

1 Introduction

Whenever the standard \LaTeX command `\usebox{save-box}` is issued to insert a previously defined *save-box* more than once, the typeset content stored therein is written as DVI or PDF code into the output file again. The redundant code adds to the overall file size and may impair the page caching facilities built into some PDF viewers.

The PDF file format defines a powerful mechanism for packing readily typeset content once into self-contained entities, so-called ‘Form XObjects’, that can be referenced at other places within the PDF document.

The ‘`xsavebox`’ package makes this PDF feature accessible on the \LaTeX level as a set of user commands which look similar to and are used in a similar way as the well-known *save-box* related \LaTeX commands.

All common \TeX engines and back-ends are supported, which are:

- `pdf \LaTeX` , `Lua \LaTeX` ,
- $\text{\LaTeX} \rightarrow \text{dvips} \rightarrow \text{ps2pdf}/\text{Distiller}$
- $(\text{X}\mathbb{E})\text{\LaTeX} \rightarrow (\text{x})\text{dvipdfmx}$
- $(\text{X}\mathbb{E})\text{\LaTeX} \rightarrow \text{dvisvgm}$

To enable ‘`dvipdfmx`’ or ‘`dvisvgm`’, pass them as document class option.

It should be emphasized that ‘Form XObjects’ is a PDF feature. Content saved and referenced using ‘Form XObjects’ is only visible in the final PDF output, but not in intermediate formats of the work-flow if those are involved, namely DVI and PostScript. Of course, PostScript converted back from PDF displays the content correctly.

2 Package Options

```
margin=<dimension>
```

When content is converted into a Form XObject, it is clipped to its bounding box. However, the font glyphs used for typesetting tend to be slightly bigger than their boxes. In order to avoid clipping, the ‘xsavebox’ package *temporarily* adds an additional margin of 3pt around the content. In rare cases, 3pt may turn out to be insufficient, e. g. if text is up-scaled before being put into a save box. This option allows the setting of a larger margin to ensure that the content gets entirely into the save box. Note that whichever value is chosen for ‘margin’, the spacing of the boxes, when inserted into the document, remains unchanged. This is what every user definitely wants.

3 User commands

Content saving

```
\xsbox{<xbox name>}{<content>}
\xsavebox{<xbox name>}[<width>][<position>]{<content>}
\xsavebox*{<xbox name>}[<width>][<position>]{<content>}

\begin{xlrbox}{<xbox name>}
  <content>
\end{xlrbox}

\begin{xlrbox*}{<xbox name>}
  <content>
\end{xlrbox*}
```

As for usage, the main difference of these commands as compared to their standard L^AT_EX counterparts without the leading ‘x’ is the way of naming boxes. The label <xbox name> is an identifier that may be composed of arbitrary non-active characters, such as letters, numbers, spaces, punctuation marks. A command for declaring a box register does not exist; <xbox name> is created upon using above-listed commands and environments. Also, an existing <xbox name> can be re-used, which simply overwrites its old with new content. The package keeps track of box usage; the content of a box is only written to the output file if it is referenced at least once later in the document.

The [<width>] and [<position>] options have the same meaning as with \savebox and \makebox. As usual, the additional length commands

```
\width
\height
\depth
\totalheight
```

are defined for use in the [<width>] option and refer to the original dimensions of <content>. The value of <position> may assume one of ‘l’, ‘r’, ‘c’ or ‘s’. The default is ‘c’ for text centred in the box.

<content> is typeset in LR-mode. Longer text to be typeset in paragraph mode must be put into a \parbox or ‘minipage’.

The starred (*) versions of the commands allow for later colour injection into the boxes at the place of their referencing. The colour which is active at the time of building the box is not saved with the content. This feature only works with pdf \LaTeX and Lua \LaTeX .

Note that

```
\xsbox{image for frequent use}{\includegraphics{example}}
```

is particularly useful in the $\text{\LaTeX} \rightarrow \text{dvips} \rightarrow \text{ps2pdf}$ work-flow. Although the other engines and back-ends already take care of preventing multiple graphics file inclusion, a noticeable reduction of compilation time will be achieved in general.

Verbatim content can only be saved using the ‘xlrbox[*]’ environment.

With \TeX in DVI mode and X \TeX , box *saving* commands should not be placed on a line of their own with empty lines above and below. For technical reasons this will produce an empty paragraph. Always place them at the beginning or at the end of a paragraph in the input file. Also, box saving commands cannot be placed in the document preamble with \TeX (DVI) and X \TeX .

In a right-to-left typesetting context (RTL) using the (pdf) \TeX or X \TeX engines, the <content> argument should be enclosed in a pair of \beginR and \endR commands for correct typesetting results.

Referencing saved content

Previously saved content can be inserted with

```
\xusebox{<xbox name>}  
or  
\the<xbox name>
```

The second, shorthand form can be used if <xbox name> is composed exclusively of letters (‘a’–‘z’, ‘A’–‘Z’). For example, a box named ‘MyFirstExample’ could be referenced as

```
\theMyFirstExample
```

but a box named ‘My 1st Example ;-)' would require

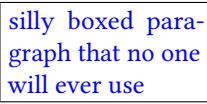
```
\xusebox{My 1st Example ;-)}
```

The referencing commands \xusebox{<xbox name>} and \the<xbox name> can again be placed inside the <content> body of box saving commands. There is no upper limit of nesting levels.

\xusebox{<xbox name>} and \the<xbox name> behave exactly like common \TeX boxes. Therefore, they can be scaled, rotated and resized using the corresponding commands from the ‘graphicx’ package.

4 Example

An example with colour injection (pdf \LaTeX /Lua \TeX -only) follows:

Here is a  for anything.



The same  was inserted again but with a different colour and rotated by 90 degree.

```
\usepackage{xsavebox}
\usepackage{color}
\usepackage{graphicx}
...
\begin{xlrbox*}{SavedPar}%
  \begin{minipage}[b]{1in}
    silly boxed paragraph that no one will ever use
  \end{minipage}
\end{xlrbox*}
%colours injected into \theSavedPar
Here is a \fbox{\color{blue}\theSavedPar} for anything.
```

The same `\fbox{\color{green}\rotatebox{90}{\theSavedPar}}` was inserted again but with a different colour and rotated by 90 degree.