

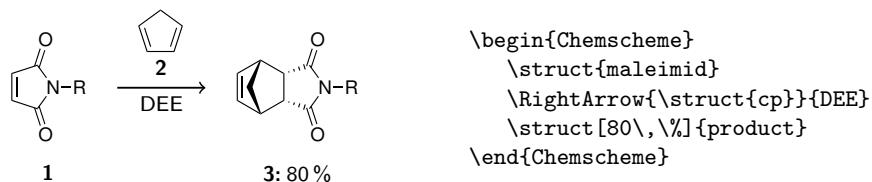
# The **chemschemex** package\*

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## Abstract

The **chemschemex** package provides a comfortable method for the typesetting of (chemical) schemes based on **TikZ** code, including an automatical structure referencing.



**Example 1:** Chemical scheme (left) produced by a simple code (right).

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\*This document corresponds to **chemschemex v1.1.1**, dated 2017/04/03.

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## 1 Introduction and motivation

While L<sup>A</sup>T<sub>E</sub>X is a powerful tool for mathematical or physical issues the typesetting of chemistry derived problems is still a little bit annoying. When I wrote my thesis in organic chemistry I missed a package which produces chemical schemes as easy as you include a graphic into your document. I simply wanted to draw my structures in CHEMDRAW, include them into my document and label them.

The packages *chemscheme* and *chemnum* offer a possibility to rerender image files for this purpose. Nevertheless, they only modify a scheme that already exists. This means, that arrows, margins, alignments and other parameters cannot be defined or changed globally in your document.

By using the *TikZ* and the *fancylabel* package (which has actually been written as slave of this package) the *chemschemex* package meets all these requirements (see example 1).

## 2 Usage

```
\usepackage{chemschemex}
```

The command above will load the *chemschemex* package. It requires the packages *xkeyval*, *etextools*, *xargs*, *ifthen*, *suffix*, *TikZ*, *graphicx*, and *fancylabel*. I strongly recommend to read the documentation of the *fancylabel* package because all referencing functions are provided by this package. It contains a lot of useful options that are not described in this documentation.

## 3 User commands

### 3.1 Basic commands

```
\customstruct \customstruct[<TikZ-capt>][<TikZ-obj>]{<capt>}{<obj>}
```

The `\customstruct` command typesets the object `<obj>` in the first row of a `TikZ` matrix and the caption `<capt>` in the second row. The caption is supposed to be given as comma-separated list of label(s) and text. The two optional arguments `<TikZ-capt>` and `<TikZ-obj>` can be used to pass options to `TikZ` elements (for further information see section 5.1). All the following structure commands are based on `\customstruct`.

object e.g. image <code>label1:text</code> <code>l12:a longer text</code>	<code>\customstruct[nodes={draw=blue}][draw=red]</code> <code>{\{label1:\}, {text}},</code> <code>{\{l12:\}, {a longer text}}}</code> <code>{object e.g. image}</code>
---	---

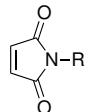
```
\CSXimage \CSXimage[<img-opt>]{<img>}
```

The `\CSXimage` command includes the image `<img>` using the global options `<global-img-opt>` defined by the `image` option (see section 4.1) and the options given by `<img-opt>`. This command is used in all the following structure commands and expands to `\includegraphics[<global-img-opt>, <img-opt>]{<img>}`.

### 3.2 Structure commands

```
\struct \struct[<capt>][<fam>][<img-opt>][<TikZ-capt>][<TikZ-obj>]{<img>}
```

The `\struct` command includes the image `<img>`, sets a fancylabel (therefore it uses `<img>` as marker and `<fam>` as family, default: `<fam>=CSX`; the use of families is described in the `fancylabel` package) and prints it. If a `<caption>` is given, it will also print the caption behind the label. The macro `\CSXlabelsep` can be changed with the `labelseparator` option.

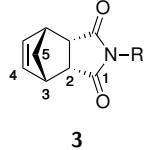


1: text

```
\struct{text}{maleimid}
expands to:
\customstruct{\{\fancylabel[CSX]{maleimid}\}\CSXlabelsep,\{\}}
{\CSXimage{maleimid}}
```

```
\structalt \structalt[<capt>][<fam>][<img-opt>][<TikZ-capt>][<TikZ-obj>]{<img>}{<alt-img>}
```

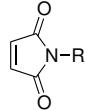
The `\structalt` command includes an image `<alt-img>` but the labeling corresponds to `<img>`.



```
\structalt{product}{product_num}  
expands to:  
\customstruct{{{\fancylabelf*[CSX]{product}},{}}}  
\CSXimage{product_num}
```

```
\struct* \struct*[<capt>][<fam>][<img-opt>][<TikZ-capt>][<TikZ-obj>]{<img>}  
\structalt* \structalt*[<capt>][<fam>][<img-opt>][<TikZ-capt>][<TikZ-obj>]{<img>}{<alt-img>}
```

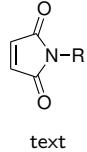
The `\struct*` and `\structalt*` commands do the same as the corresponding nonstarred versions but use `\fancylabelf*` instead of `\fancylabel`. This means, that a label for this structure will be defined but not printed.



```
\struct*{maleimid}  
expands to:  
\customstruct{{{\fancylabelf*[CSX]{maleimid}},{}}}  
\CSXimage{maleimid}
```

```
\struct- \struct-[<capt>][<img-opt>][<TikZ-capt>][<TikZ-obj>]{<img>}
```

The `\struct-` command includes an image `<img>` without any labeling.



text

```
\struct-[text]{maleimid}  
expands to:  
\customstruct{{{},{}{text}}}  
\CSXimage{maleimid}
```

```
\newstruct \newstruct[<sublabels>]{<img>}{<structname>}{<Structname>}{<abbr>}
```

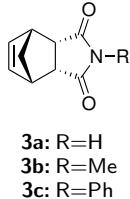
If you want to use substructures you have to define them in the preamble. The optional argument `<sublabels>` is a comma-separated list of subcaptions. Whenever you want to refer to them you just have to use their numbers. In this example the first entry (`R=H`) gets the number 1, the second entry (`R=Me`) gets the number 2 and so on. If you use a structure without substructures it is not necessary to use `\newstruct`. However, the `\newstruct` command defines the name (and Name) und abbreviation of the structure what allows you to use the commands `\structname`, `\Structname` and `\structabbr` for this structure.

```
\newstruct[{R=H},{R=Me},{R=Ph}]{product}{}
```

**Note:** All of the following structure commands assume that `\newstruct` has been used for the filename `<img>` before.

```
\Struct \Struct[<fam>][<img-opt>][<TikZ-capt>][<TikZ-obj>]{<sublabels>}{<img>}
```

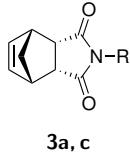
To use the `\Struct` command, the structure and its substructure have to be defined by the `\newstruct` command. It includes the image `<img>`, sets the sublabels given in the comma-separated list of `<sublabels>` and prints each sublabel with the subcaption previously given to the `\newstruct` command (one line per sublabel).



```
\Struct{1,2,3}{product}
expands to:
\customstruct{{{\fancysublabel[CSX]{product}{1}\CSXlabelsep},{R=H}},{{\fancysublabel[CSX]{product}{2}\CSXlabelsep},{R=Me}},{{\fancysublabel[CSX]{product}{3}\CSXlabelsep},{R=Ph}}}
{\CSXimage{product}}
```

```
\Struct* \Struct*[<fam>][<img-opt>][<TikZ-capt>][<TikZ-obj>]{<sublabels>}{<img>}
```

To use the `\Struct*` command, the structure and its substructure have to be defined by the `\newstruct` command. It includes the image `<filename>`, sets the sublabels given in the comma-separated list of `<sublabels>` and prints each sublabel without its subcaption previously given to the `\newstruct` command.



```
\Struct*{1,3}{product}
expands to:
\customstruct{{{\fancysublabel[CSX]{product}{1,3}},{}},{}}
{\CSXimage{product}}
```

```
\Structalt \Structalt[<fam>][<img-opt>][<TikZ-capt>][<TikZ-obj>]{<sublabels>}{<img>}{<alt-img>}
```

Works like the `\Struct` command but includes the image `<alt-img>`. Labeling corresponds to `<img>`.

```
\Structalt* \Structalt*[<fam>][<img-opt>][<TikZ-capt>][<TikZ-obj>]{<sublabels>}{<img>}{<alt-img>}
```

Works like the `\Struct*` command but includes the image `<alt-img>`. Labeling corresponds to `<img>`.

```
\structname \structname{<img>}
```

Prints the name of the structure `<img>` that has been previously defined by the `\newstruct` command. This command is recommended for the chemical name without a leading capital letter (inside a sentence).

```
\Structname \Structname{<img>}
```

Prints the name of the structure `<img>` that has been previously defined by the `\newstruct` command. This command is recommended for the chemical name with a leading capital letter (at the beginning of a sentence).

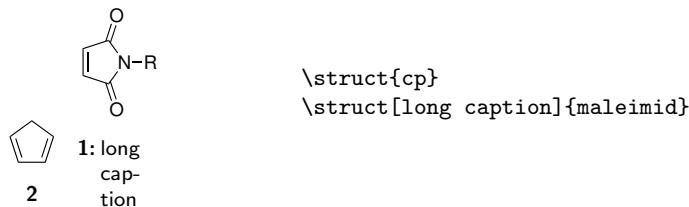
```
\structabbr \structabbr{<img>}
```

Prints the abbreviation of the structure <img> that has been previously defined by the `\newstruct` command.

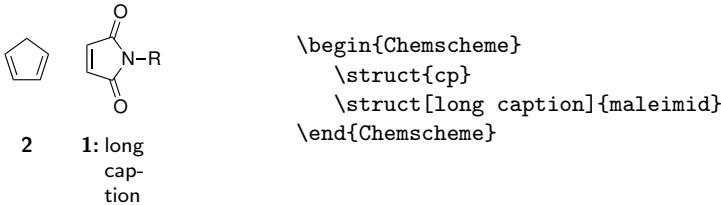
### 3.3 The Chemscheme environment

```
Chemscheme \begin{Chemscheme}...structure code...\end{Chemscheme}
```

If a structure command appears outside a `Chemscheme` environment each command will typeset the image and caption in its own matrix. This causes no kind of adjustment.

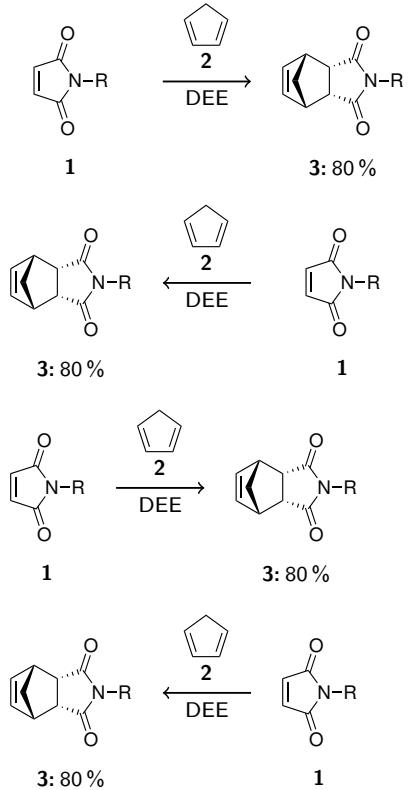


But if structure commands appear inside a `Chemscheme` environment all images and captions are printed in one matrix. This causes adjustment of the image (by default center) and the caption row (by default top) according to the `TikZ` style `CSXmatrix`.

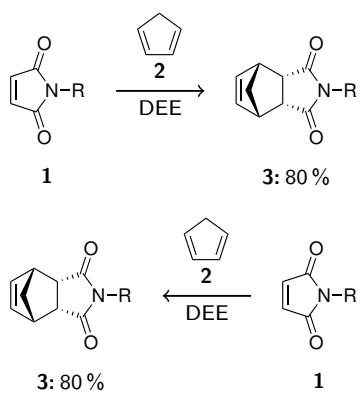


```
\ChemschemeNextRow \ChemschemeNextRow[<row-sep>]
```

If you want to use the matrix adjustment over multiple lines you can produce a 'linebreak' using the `\ChemschemeNextRow` command. The optional argument `<row-sep>` allows you to define the space between the rows.



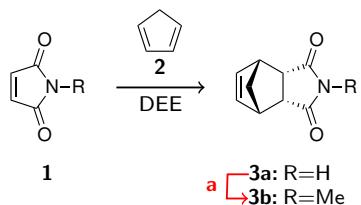
```
\begin{Chemscheme}
\struct{maleimid}
\RightArrow{\struct{cp}}{DEE}
\struct[80\%,\%]{product}
\ChemschemeNextRow[10pt]
\struct[80\%,\%]{product}
\LeftArrow{\struct{cp}}{DEE}
\struct{maleimid}
\end{Chemscheme}
```



```
\begin{Chemscheme}
\struct{maleimid}
\RightArrow{\struct{cp}}{DEE}
\struct[80\%,\%]{product}
\end{Chemscheme}
\begin{Chemscheme}
\struct[80\%,\%]{product}
\LeftArrow{\struct{cp}}{DEE}
\struct{maleimid}
\end{Chemscheme}
```

\CSXcommands \CSXcommands{< TikZ - code >}

The CSXcommands macro allows you to draw any TikZ element(s) after the typesetting of the structure matrix.



```
\begin{Chemscheme}
\struct{maleimid}
\RightArrow{\struct{cp}}{DEE}
\Struct{1,2}{product}
\CSXcommands{
\draw[->,CSXallarrows,draw=red]
(Scheme\theCSXscheme Caption3Entry1.west) to
([xshift=-8pt]Scheme\theCSXscheme Caption3Entry1.west) to
node[auto,swap,CSXlabelfont,red]{a}
([xshift=-8pt]Scheme\theCSXscheme Caption3Entry2.west) to
(Scheme\theCSXscheme Caption3Entry2.west);
}
\end{Chemscheme}
```

### 3.4 Ref commands

```
\structref  \structref[<fam>]{<img>}
\structref* \structref*[<fam>]{<img>}
\structsubref \structsubref[<fam>]{<img>}{<sublabels>}
\structsubref- \structsubref-[<fam>]{<img>}{<sublabels>}
\structsubref* \structsubref*[<fam>]{<img>}{<sublabels>}
```

The `chemschemex` package defines ref commands that actually do exactly what their analogs from the `fancylabel` package do, but with `CSX` as default family.<sup>1</sup>

- `\CSXstructref` The `\CSXstructref` macro allows you to change the style of all referencing commands that are shown above. The definition is shown below and may be changed as required.

```
\newcommand{\CSXstructref}[1]{%
% #1=fancyref command
\textbf{#1}%
}
```

### 3.5 Arrows and simples

```
\customarrow \customarrow[<length>]{<style>}{<upper-capt>}{<lower-capt>}
```

The basic command for arrows is the `\customarrow` command. If the optional argument `<length>` is used, the arrow will have this length. Otherwise the arrow is stretched to the length of the widest caption advanced by the length globally defined via the `arrowadvance` option. The style argument `<style>` allows you to pass options to the TikZ `\draw` command.

$\overbrace{\hspace{1cm}}$ <b>this is a long caption</b> <small>short</small>	$\overbrace{\hspace{1cm}}$ <code>\customarrow{-&gt;, line width=1pt}</code> <b>this is a long caption</b> <small>{short}</small>
$\overbrace{\hspace{1cm}}$ <b>this is a long caption</b> <small>short</small>	$\overbrace{\hspace{1cm}}$ <code>\customarrow[60pt]</code> <code>{-&gt;, CSXarrowupper/.append style={red}}</code> <b>this is a long caption</b> <small>{short}</small>

```
\RightArrow \RightArrow[<length>]{<upper-capt>}{<lower-capt>}
\<arrow-cmd> \<arrow-cmd>[<length>]{<upper-capt>}{<lower-capt>}
```

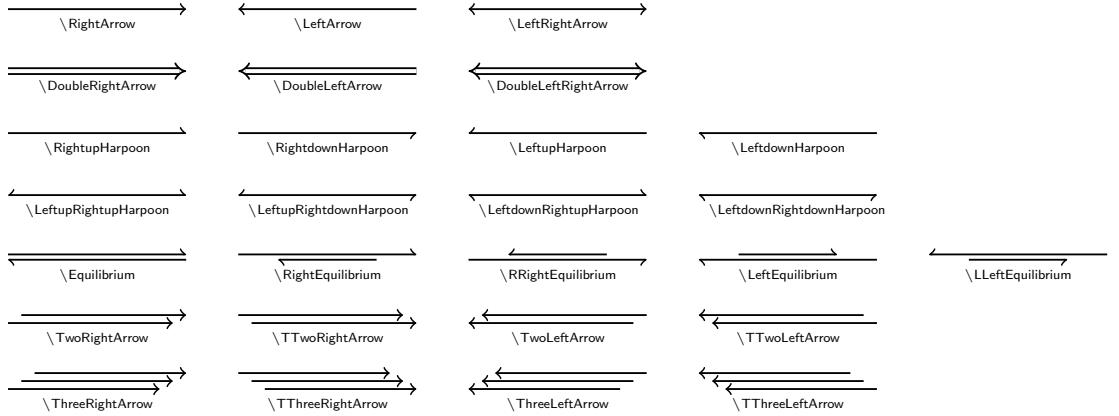
The table below shows a couple of arrows that are based on the `\customarrow` command. You might define some other arrows using the `\CSXdeclarearrow` command.

$\overbrace{\hspace{1cm}}$ <code>\RightArrow</code>	$\overbrace{\hspace{1cm}}$ <code>\CRightArrow</code>	$\overbrace{\hspace{1cm}}$ <code>\SRightArrow</code>	$\overbrace{\hspace{1cm}}$ <code>\DSRightArrow</code>
$\overbrace{\hspace{1cm}}$ <code>\RightArrowDashed</code>	$\overbrace{\hspace{1cm}}$ <code>\CRightArrowDashed</code>	$\overbrace{\hspace{1cm}}$ <code>\SRightArrowDashed</code>	$\overbrace{\hspace{1cm}}$ <code>\DSRightArrowDashed</code>

---

<sup>1</sup>For further information please have a look into the `fancylabel` package documentation.

All shown arrows have a normal, a crossed out (leading **C**), a striked out (leading **S**) and a double striked out (leading **DS**) version of the solid and the dashed (Appending **Dashed**) arrow.



```
\CSXdeclarearrow \CSXdeclarearrow{<arrow-cmd>}{<style>}
```

You can use the `\CSXdeclarearrow` command to declare arrows based on the `customstruct` command. The definition of `\RightArrow` is:

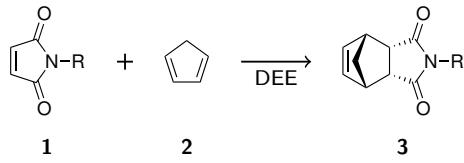
```
\CSXdeclarearrow{\RightArrow}{CSXnormalarrows,CSXRightArrow}
```

Considering the default setting of `CSXnormalarrows` and `CSXRightArrow` this means:

```
\CSXdeclarearrow{\RightArrow}{line width=0.7pt,->}
```

```
\structplus \structplus  
\structminus \structminus
```

The simples (this is how I call arrow-like elements without a upper or lower caption) `\structplus` and `\structminus` can be used like any structure or arrow command:



```
\begin{Chemscheme}
\struct{maleimid}
\structplus
\struct{cp}
\RightArrow{}{DEE}
\struct{product}
\end{Chemscheme}
```

## 4 Options

### 4.1 The image option

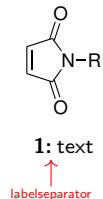
```
image= \usepackage[image=<global-img-opt>]{chemschemex}
```

All structure commands except `\customstruct` internally use the `\CSXimage` command to include pictures with `\includegraphics`. The `image` option allows you to define options that will be passed to any image that is inserted via `\CSXimage`. The default value is `image={scale=0.7}`.

### 4.2 The labelseparator option

```
labelseparator= \usepackage[labelseparator=<value>]{chemschemex}
```

The `<value>` given by the `labelseparator` option is set behind every `\fancylabel` inside a structure command if some text follows. The value is saved in `\CSXlabelsep`. The default value is `labelseparator={:\,\,}`.



### 4.3 The arrowadvance option

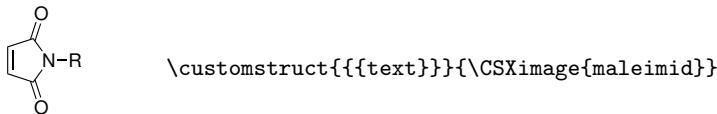
```
arrowadvance= \usepackage[arrowadvance=<length>]{chemschemex}
```

Every arrow with undefined length argument will be as long as its widest caption plus the length given by the `arrowadvance` option. This is also the minimal length of an arrow (when no captions are given). The default value is `arrowadvance=10pt`.

## 5 Customization and advanced examples

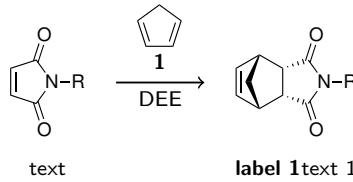
### 5.1 Predefined TikZ styles

There are a lot of `TikZ` styles that are already defined by the `chemschemex` package. The following two examples show the code that is generated by `chemschemex` and hopefully help you to understand the function of each style. Some of them can be changed (`green`), some of them must not be changed (`red`) to prevent strange results or even errors. If you want to change fonts please use the `blue` coloured styles instead of appending `font=` to any style since this will cause wrong calculations. The `orange` entries are styles that are optional arguments of `\customstruct`.



text

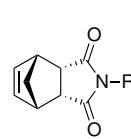
```
\begin{tikzpicture}[CSX]
\matrix [CSXmatrix]{
% Image row
\node[<TikZ-obj>]
(Scheme1Image1)
{\CSXimage{maleimid}}; \\
% Caption row
\node(Scheme1Caption1)
{\tikz[CSXcaption,<TikZ-capt>]
\node[CSXtextfont,CSXsettextwidth,CSXcaptionTextOnly]
(Scheme1Caption1Entry1)
{text}; \\
}
}; \\
};
\end{tikzpicture}
```



text



DEE



label 1text 1  
label 2text 2  
text 3

```
\begin{Chemscheme}
\customstruct{{text}}{\CSXimage{maleimid}}
\RightArrow{\customstruct{{1},{}}
{\CSXimage{cp}}}{DEE}
\customstruct{{label 1},{text 1}},\\
{{label 2},{text 2}},\\
{text 3}
{\CSXimage{product}}
\end{Chemscheme}
```

```
\begin{tikzpicture}[CSX]
\matrix [CSXmatrix]{
% Image row
\node[<TikZ-obj>]
(Scheme1Image1)
{\CSXimage{maleimid}};&
\node(Scheme1Image2)
{\hbox to <arrowlength>{};}&
\node[<TikZ-obj>]
(Scheme1Image3)
{\CSXimage{product}}; \\
% Caption row
\node(Scheme1Caption1)
{\tikz[CSXcaption,<TikZ-capt>]
\node[CSXtextfont,CSXsettextwidth,CSXcaptionTextOnly]
(Scheme1Caption1Entry1)
{text}; \\
}
};
\end{tikzpicture}
```

```

        (Scheme1Caption1Entry1)
        {text};
    }
};

\node(Scheme1Caption2)
{};

\node(Scheme1Caption3)
{\tikz[CSXcaption,<TikZ-capt>]
{\node[CSXlabelfont,CSXsetlabelwidth,CSXcaptionLabelandText,
      rectangle split,rectangle split horizontal,
      rectangle split parts=2,rectangle split part align=base,
      every two node part/.style={CSXtextfont,CSXsettextwidth}]
(Scheme1Caption3Entry1)
{label 1\nodepart{two}text 1};
\node[CSXlabelfont,CSXsetlabelwidth,CSXcaptionLabelandText,
      rectangle split,rectangle split horizontal,
      rectangle split parts=2,rectangle split part align=base,
      every two node part/.style={CSXtextfont,CSXsettextwidth}
      below left=of Scheme1Caption3Entry1.one split south,
      anchor=one split north]
(Scheme1Caption3Entry2)
{label 2\nodepart{two}text 2};
\node[CSXtextfont,CSXsettextwidth,CSXcaptionTextOnly%
      below=of Scheme1Caption3Entry2.south]
(Scheme1Caption3Entry3)
{text 3};
}
};

\draw[CSXallarrows,CSXRightArrow,text width=(<arrowlength>-\CSXarrowadvance)]
([CSXshiftA]Scheme1Image2.west) to
node(Scheme1Image2Upper)
[CSXarrowfont,CSXarrowupper,auto]
{\tikz[remember picture,CSXStructInArrow]
{\node[<TikZ-obj>]
(Scheme1Image2UpperImage1)
{\CSXimage{cp}};
\node[below=of Scheme1Image2UpperImage1]
(Scheme1Image2UpperCaption1)
{\tikz[CSXcaption,<TikZ-capt>]
{\node[CSXlabelfont,CSXsetlabelwidth,
      CSXcaptionLabelandText,rectangle split,
      rectangle split horizontal,
      rectangle split parts=2,
      rectangle split part align=base,
      every two node part/.style={CSXtextfont,CSXsettextwidth
      }]}
(Scheme1Image2UpperCaption1Entry1)
}
}
}

```

```

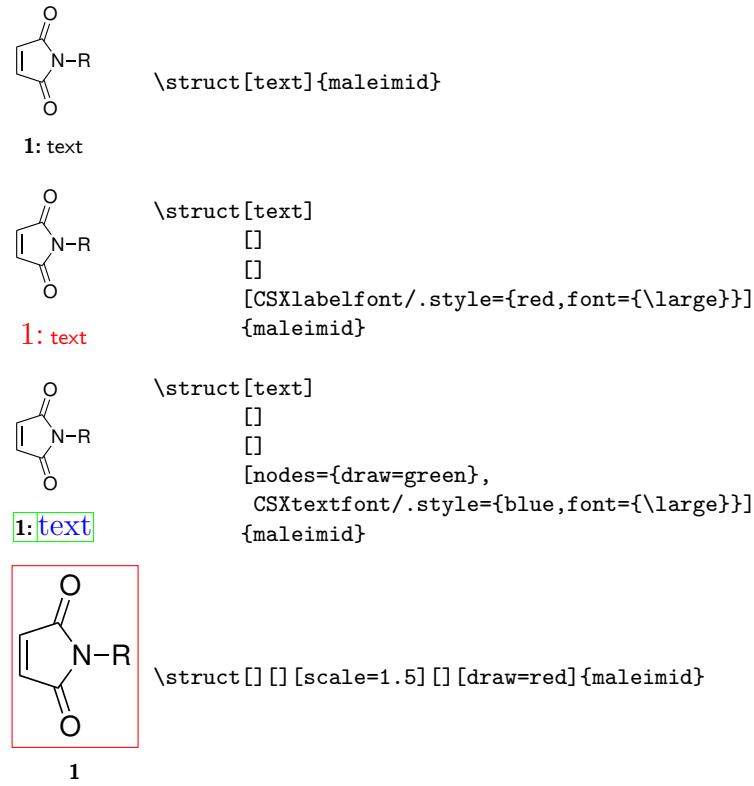
        {1\nodepart{two}};
    }
};

}
node(Scheme1Image2Lower)
[CSXarrowfont,CSXarrowlower,auto,swap]
{DEE}
([CSXshiftB]Scheme1Image2.east);
\end{tikzpicture}

```

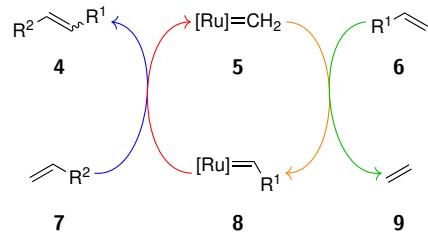
## 5.2 Style adjustment – some examples

As already mentioned above, please use the styles `CSXlabelfont` and `CSXtextfont` for any changes of the node font. This is necessary to ensure correct measurements. For local font adjustment of captions in structure commands use the optional argument `<TikZ-capt>`.

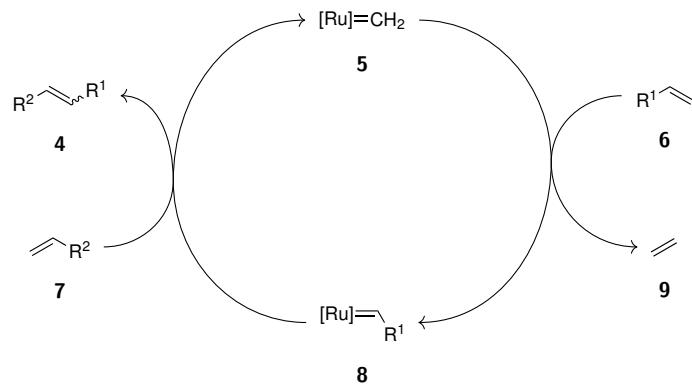


### 5.3 Chemical mechanisms

For more complex chemical mechanisms you can either use the matrix provided by the `Chemscheme` environment or the internal commands `\CSXimage` and `\fancylabel`:



```
\tikzset{CSXmatrix/.append style=[column sep=30pt]}
\begin{Chemscheme}
\struct{R2-CH=CH-R1}
\struct{Ru=CH2}
\struct{R1-CH=CH2}\ChemschemeNextRow[20pt]
\struct{CH2=CH-R2}
\struct{Ru=CH-R1}
\struct{C2H4}
\CSXcommands{
    \draw[->,draw=blue] (Scheme\theCSXscheme Image4)
        to [bend right=90,distance=22pt] (Scheme\theCSXscheme Image1);
    \draw[->,draw=red] (Scheme\theCSXscheme Image5)
        to [bend right=-90,distance=22pt] (Scheme\theCSXscheme Image2);
    \draw[->,draw=orange] (Scheme\theCSXscheme Image2)
        to [bend right=-90,distance=22pt] (Scheme\theCSXscheme Image5);
    \draw[->,draw=green!75!black] (Scheme\theCSXscheme Image3)
        to [bend right=90,distance=22pt] (Scheme\theCSXscheme Image6);
}
\end{Chemscheme}
```



```
\tikz[node distance=1pt,mycaption/.style=[CSXlabelfont]]{
\node (n) at (0,2){\CSXimage[Ru=CH2]};
```

```

\node (ncapt) [mycaption,below=of n] {\fancylabel[CSX]{Ru=CH2}};
\node (s) at (0,-2){\CSXimage{Ru=CH-R1}};
\node (scapt) [mycaption,below=of s] {\fancylabel[CSX]{Ru=CH-R1}};
\node (nw) at (-4,1){\CSXimage{R2-CH=CH-R1}};
\node (nwcapt) [mycaption,below=of nw] {\fancylabel[CSX]{R2-CH=CH-R1}};
\node (sw) at (-4,-1){\CSXimage{CH2=CH-R2}};
\node (swcapt) [mycaption,below=of sw] {\fancylabel[CSX]{CH2=CH-R2}};
\node (ne) at (4,1){\CSXimage{R1-CH=CH2}};
\node (necapt) [mycaption,below=of ne] {\fancylabel[CSX]{R1-CH=CH2}};
\node (se) at (4,-1){\CSXimage{C2H4}};
\node (ecapt) [mycaption,below=of se] {\fancylabel[CSX]{C2H4}};
\node (w) at (-2.5,0) {};
\node (e) at (2.5,0) {};
\draw [->] (s) to [out=180,in=270] (w) to [out=90,in=180] (n);
\draw [->] (n) to [out=0,in=90] (e) to [out=270,in=0] (s);
\draw [->] (sw) to [out=0,in=270] (w) to [out=90,in=0] (nw);
\draw [->] (ne) to [out=180,in=90] (e) to [out=270,in=180] (se);
}

```

## 6 Change history

2014/07/15 Initial version

2017/04/03 Bug within the \Struct command fixed

2018/01/20 Dependencies changed (`xifthen` instead of `ifthen`, `etoolbox` instead of `etextools`). Loading `etextools` caused compatibility issues with some other packages.