LockedMe Project submission By

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Source Code GitHub Link:

https://github.com/Sachin06071994/FullStack Phase1Project.git

(Reference link for source code and project related files)

LockedMe Project Source code:

```
package com.company.lockers;
import java.io.FileWriter;
import java.io.File;
import java.util.Scanner;
public class LockedMe {
        static final String projectPath="C:\\Users\\hp\\eclipse-workspace\\CompanyLockersProject\\LockedMeFiles";
        public static void main(String[] args) {
                 Scanner obj = new Scanner(System.in);
                 int ch;
                 displayMenu();
                 System.out.println("Enter your choice:");
                 ch=Integer.parseInt(obj.nextLine());
                 switch(ch)
                 {
                          case 1: getAllFiles();
                                             break;
                          case 2: createFiles();
                                            break;
```

```
case 3: deleteFiles();
                                     break;
                      case 4: searchFiles();
                                     break;
                      case 5: System.exit(0);
                      default: System.out.println("Invalid Option");
                                     break;
              }
       }
//
       while(ch>0);
       public static void displayMenu()
       {
              System.out.println("\tWelcome to Company Lockers - LockedMe.com");
              System.out.println("\tDeveloper Name: Sachin Baghel");
              System.out.println("***********************************);
              System.out.println("\t1. Display all the files");
              System.out.println("\t2. Add files to existing directory");
              System.out.println("\t3. Delete a file");
              System.out.println("\t4. Search a file");
              System.out.println("\t5. Exit");
              }
       public static void getAllFiles()
       {
              File[] listOfFiles = new File(projectPath).listFiles();
              //if the folder is empty
              if(listOfFiles.length==0)
                      System.out.println("No files exist in the directory");
              else
              {
                      for(var I:listOfFiles)
                      {
                             System.out.println(l.getName());
                      }
              }
       }
```

```
public static void createFiles()
{
         try
         {
                  Scanner obj = new Scanner (System.in);
                  String fileName;
                  int linesCount;
                  System.out.println("Enter file name:");
                  fileName=obj.nextLine();
                  System.out.println("Enter how many lines you want to add in file");
                  linesCount=Integer.parseInt(obj.nextLine());
                  FileWriter fw = new FileWriter(projectPath+"\\"+fileName);
                  for(int i=1;i<=linesCount;i++)</pre>
                  {
                           System.out.println("Enter file content line:");
                           fw.write(obj.nextLine()+"\n");
                  }
                  System.out.println("File Created Successfully");
                  fw.close();
         }
         catch (Exception ex)
         {
                  System.out.println("Some error occured.");
         }
}
public static void deleteFiles()
{
         Scanner obj = new Scanner(System.in);
         try
         {
                  String fileName;
                  System.out.println("Enter file name to be deleted:");
```

```
fileName=obj.nextLine();
                  File fl = new File(projectPath+"\\"+fileName);
                  if(fl.exists())
                           fl.delete();
                           System.out.println("File deleted successfully");
                  }
                  else
                  {
                           System.out.println("File do not exist");
                  }
         }
         catch(Exception Ex)
         {
                  System.out.println("Some error occured");
         }
}
public static void searchFiles()
{
         Scanner obj = new Scanner(System.in);
         try
         {
                  String fileName;
                  System.out.println("Enter file name to be searched:");
                  fileName=obj.nextLine();
         File fl = new File(projectPath+"\\"+fileName);
         if(fl.exists())
         {
                  System.out.println("File is available");
         }
         else
         {
                  System.out.println("File is not available ");
         }
}
         catch(Exception Ex)
         {
```

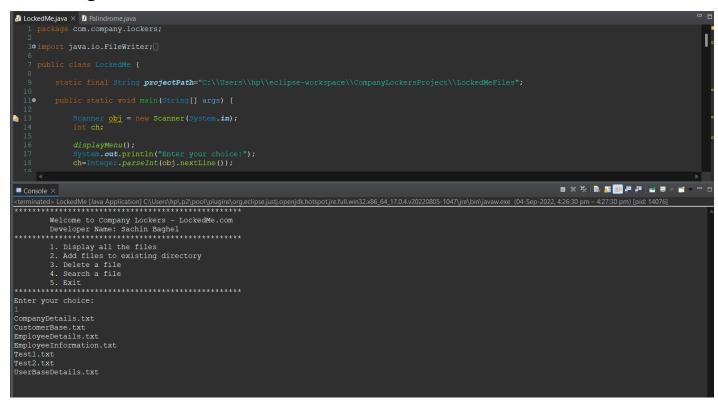
Source code end here								
,								
}								
	}							

Screen Shots of LockedMe Project

1. Welcome Screen:

```
### Decked Cons.company.lockers:
| package Cons.company.locker
```

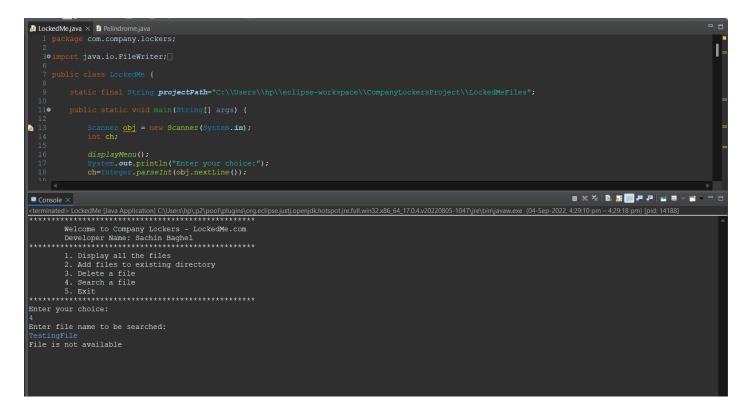
2. Getting All Files:



3. Searching Files:

Figure 1 when file exist in file path

Figure 2 When file does not exist in file path



3. Add new file:

Figure 3 New file Added

4. Delete a file:

Figure 4 File Deleted

5. Exit:

Thank You

Simplilearn Phase 1 Project

Submission by

Sachin Baghel