

Perl Reference Card

This is version 2 of the perl reference card.
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1 Variable Types

1.1 Scalars and Strings

```
chomp($str);           discard trailing \n
$V = chop($str);       $V becomes trailing char
eq, ne, lt, gt, le, ge, cmp  string comparison
$str = "0" x 4;         $str is now "0000"
$V = index($str, $x);    find index of $x in $str,
$V = rindex($str, $x);   starting from left or right
$V = substr($str, $strt, $len); extract substring
$cnt = $sky =~ tr/0-9//; count the digits in $sky
$str =~ tr/a-zA-Z/ /cs;  change non-alphas to space
$V = sprintf("%10s %08d", $s, $n); format string
```

Format String: %[flags][0][width][.precision][mod]type
types:

c	character
d(i)	signed decimal int
e(E)	scientific notation
f	decimal floating point
g, G	shorter %e or %f / %E or %f
o	signed octal
s	string of chars
u, x, X	unsigned decimal int / hex int / hex int in caps
p	address pointer
n	nothing printed
modifiers: h, l, L	arg is short int / long int, double/ long double

More: chr, crypt, hex, lc, lcfirst, length, oct, ord, pack, q/STRING/, qq/STRING/, reverse, uc, ucfirst

1.2 Arrays and Lists

```
@a = (1..5);           array initialization
$i = @a;               number of elements in @a
($a, $b) = ($b, $a);   swap $a and $b
$x = $a[1];            access to index 1
$i = $#a;              last index in @a
push(@a, $s);          appends $s to @a
$a = pop(@a);          removes last element
chop(@a);              remove last char (per el.)
$a = shift(@a);        removes first element
reverse(@a);           reverse @a
@a = sort{$ela <=> $elb}(@a); sort numerically
@a = split(/-/,$s);    split string into @a
$s = join(" ", @c);    join @a elements into string
@a2 = @a[1,2,6..9];    array slice
@a2 = grep(/^#/,$a);   remove comments from @a
```

1.3 Hashes

```
%h=(k1 => "val1",k2 => 3); hash initialization
$val = $map{k1};         recall value
@a = %h;                 array of keys and values
$h = @a;                 create hash from array
foreach $k (keys(%h)){..} iterate over list of keys
foreach $v (vals(%h)){..} iterate over list of values
while (($k,$v)=each %h){..} iterate over key-value-pairs
delete $h{k1};           delete key
exists $h{k1};            does key exist?
defined $h{k1};           is key defined?
```

2 Basic Syntax

```
($a, $b) = shift(@ARGV); read command line params
sub p{my $var = shift; ...} define subroutine
p("bla");                execute subroutine
if(expr){} elsif {} else {} conditional
unless (expr){}          negative conditional
while (expr){}           while-loop
until (expr){}           until-loop
do {} until (expr)       postcheck until-loop
for($i=1; $i<=10; $i++){ for-loop
foreach $i (@list){}     foreach-loop
last, next, redo         end loop, skip to next, jump to top
eval {$a=$a/$b; };       exception handling
warn $@ if $@;
```

3 References and Data Structures

```
$aref = \@a;             reference to array
$aref = [1,"foo",undef,13]; anonymous array
$el = $aref->[0];         access element of array
$el = @{$aref}[0];
$aref2 = [@{$aref1}];    copy array
$href = \%h;             reference to hash
$href={APR=> 4,AUG=> 8}; anonymous hash
$el = $href->{APR};       access element of hash
$el = %{$href}{APR};
$href2 = {%{$href1}};
if (ref($r) eq "HASH") {}
@a = ([1, 2],[3, 4]);
$i = $a[0][1];           copy hash
%HoA=(fs=>["f","b"],     checks if $r points to hash
      sp=>["h","m"]);    2-dim array
$name = $HoA{sp}[1];     access 2-dim array
$fh = \*STDIN            hash of arrays
$coderef = &fnc;         access to hash of arrays
$coderef =sub{print "bla"}; globref
&$coderef();             code ref (e.g. callback)
sub createcnt{ my $c=shift; anon subroutine
    return sub {         calling anon subroutine
        print "$c++"; }; closure, $c persists
*foo{THING}              foo-syntax for creating refs
```

4 System Interaction

```
system("cat $f|sort -u>$f.s"); system call
@a = readpipe("lsmod");       catch output
$today = "Today: ".$date`;    catch output
chroot("/home/user/");        change root
while (<*.c>) {}               operate on all c-files
unlink("/tmp/file");          delete file
if (-f "file.txt"){...}       file test
```

File Tests:

-r, -w	readable, writeable
-x	executable
-e	exists
-f, -d, -l	is file, directory, symlink
-T, -B	text file, binary file
-M, -A	mod/access age in days
@stats = stat("filename");	13-element list with status

More: chmod, chown, chroot, fcntl, glob, ioctl, link, lstat, mkdir, opendir, opendir, readlink, rename, rmdir, symlink, umask, utime

5 Input/Output

```
open(INFILE,"in.txt") or die; open file for input
open(INFILE,"<:utf8","file"); open file with encoding
open(TMP, "+>", undef);       open anonymous temp file
open(MEMORY,'>', \ $var);     open in-memory-file
open(OUT,">out.txt") or die; open output file
open(LOG,">my.log") or die; open file for append
open(PRC,"caesar <$file |"); read from process
open(EXTRACT, "|sort >Tmp$$"); write to process
$line = <INFILE>;             get next line
@lines = <INFILE>;            slurp infile
foreach $line (<STDIN>){...} loop of lines from STDIN
print STDERR "Warning 1.\n"; print to STDERR
close INFILE;                 close filehandle
```

More: binmode, dbmopen, dbmclose, fileno, flock, format, getc, read, readdir, readline, rewinddir, seek, seekdir, select, syscall, sysread, sysseek, tell, telldir, truncate, pack, unpack, vec

6 Regular Expressions

```
($var =~ /re/), ($var !~ /re/) matches / does not match
m/pattern/igmsocx          matching pattern
qr/pattern/imsox           store regex in variable
s/pattern/replacement/igmsocx search and replace
```

Modifiers:

i	case-insensitive	o	compile once
g	global	x	extended
m	multiline	c	don't reset pos (with g)
s	as single line (. matches \n)	e	evaluate replacement

Syntax:

\	escape
.	any single char
^	start of line
\$	end of line
*, *?	0 or more times (greedy / nongreedy)
+, +?	1 or more times (greedy / nongreedy)
?, ??	0 or 1 times (greedy / nongreedy)
\b, \B	word boundary (\w - \W) / match except at w.b.
\A	string start (with /m)
\Z	string end (before \n)
\z	absolute string end
\G	continue from previous m//g
[...]	character set
(...)	group, capture to \$1, \$2
(?...)	group without capturing
{n,m} , {n,m}?	at least n times, at most m times
{n,} , {n,}?	at least n times
{n} , {n}?	exactly n times
	or
\1, \2	text from nth group (\$1, ...)

Escape Sequences:

\a	alarm (beep)	\e	escape
\f	formfeed	\n	newline
\r	carriage return	\t	tab
\cx	control-x	\l	lowercase next char
\L	lowercase until \E	\U	uppercase until \E
\Q	diable metachars until \E	\E	end case modifications

Character Classes:

[amy]	'a', 'm', or 'y'
[f-j.-]	range f-j, dot, and dash
[^f-j]	everything except range f-j
\d, \D	digit [0-9] / non-digit
\w, \W	word char [a-zA-Z0-9_] / non-word char
\s, \S	whitespace [\t\n\r\f] / non-space
\C	match a byte
\pP, \PP	match p-named unicode / non-p-named-unicode
\p{...}, \P{...}	match long-named unicode / non-named-unicode
\X	match extended unicode

Posix:

[:alnum:]	alphanumeric
[:alpha:]	alphabetic
[:ascii:]	any ASCII char
[:blank:]	whitespace [\t]
[:cntrl:]	control characters
[:digit:]	digits
[:graph:]	alphanum + punctuation
[:lower:]	lowercase chars
[:print:]	alphanum, punct, space
[:punct:]	punctuation
[:space:]	whitespace [\s\ck]
[:upper:]	uppercase chars
[:word:]	alphanum + '_'
[:xdigit:]	hex digit
[:^digit:]	non-digit

Extended Constructs

(?#text)	comment
(?imxs-imsx:...)	enable or disable option
(?=...), (?!...)	positive / negative look-ahead
(?<=...), (?<!...)	positive / negative look-behind
(?>...)	prohibit backtracking
(?{ code })	embedded code
(??{ code })	dynamic regex
(?(cond)yes no)	condition corresponding to captured parentheses
(?(cond)yes)	condition corresponding to look-around

Variables

\$&	entire matched string
\$`	everything prior to matched string
\$'	everything after matched string
\$1, \$2 ...	n-th captured expression
\$+	last parenthesis pattern match
^N	most recently closed capt.
^R	result of last (?{...})
@-, @+	offsets of starts / ends of groups

7 Object-Oriented Perl and Modules

Defining a new class:

```
package Person;
use strict;
sub new { #constructor, any name is fine
    my $class = shift;
    my $self = {};
    $self->{NAME} = undef; # field
    $self->{"_CENSUS"} = \$_Census; # class data
    ++ ${ $self->{"_CENSUS"} };
    bless ($self, $class);
    return $self;
}
sub name { #method
    my $self = shift;
    if (@_) { $self->{NAME} = shift }
    return $self->{NAME};
}
sub DESTROY { #destructor
    my $self = shift; -- ${$self->{"_CENSUS"} };
}
1; # so the 'require' or 'use' succeeds
```

Using the class:

```
use Person;
$him = Person->new();
$him->name("Jason");
printf "There's someone named %s.\n", $him->name;
use Data::Dumper; print Dumper($him); # debug
```

Installing Modules: perl -MCPAN -e shell;

8 One-Liners

- 0 (zero) specify the input record separator
- a split data into an array named @F
- F specify pattern for -a to use when splitting
- i edit files in place
- n run through all the @ARGV arguments as files, using <>
- p same as -n, but will also print the contents of \$_

Interactive Mode: perl -de 42

Examples:

- just lines 15 to 17, efficiently
perl -ne 'print if \$. >= 15; exit if \$. >= 17;'
- just lines NOT between line 10 and 20
perl -ne 'print unless 10 .. 20'
- lines between START and END
perl -ne 'print if /^START\$/ .. ^END\$/'
- in-place edit of *.c files changing all foo to bar
perl -pi.bak -e 's/\bfoo\b/bar/g' *.c
- delete first 10 lines
perl -i.old -ne 'print unless 1 .. 10' foo.txt
- change all the isolated oldvar occurrences to newvar
perl -i.old -pe 's{\boldvar\b}{newvar}g' *.ch[y]
- printing each line in reverse order
perl -e 'print reverse <>' file1 file2 file3
- find palindromes in the /usr/dict/words dictionary file
perl -lne '\$_ = lc \$_; print if \$_ eq reverse' /usr/dict/words
- command-line that reverses all the bytes in a file
perl -0777e 'print scalar reverse <>' f1 f2 f3
- word wrap between 50 and 72 chars
perl -p000e 'tr/ \t\n\r/ ; s/ (. {50,72}) \s/\$1\n/g; \$_.="x2"
- strip and remove double spaces
perl -pe '\$_ = " \$_ "; tr/ \t/ /s; \$_ = substr(\$_,1,-1)'
- move *.txt.out to *.out
perl -e '(\$n = \$_) =~ s/\.txt(\.out)\$/\$1/ and not -e \$n and rename \$_, \$n for @ARGV' *