

2 D ARRAY

2 D Array

- The 2D Array is also called as **matrix**.
- Initializing a 2D Array
`[storage class] data-type array-name[rowSize][columnSize];`
`int arr[10][5];`
- A 2D array is stored row-wise in memory, treating each row simple array.
- To access individual elements of 2D array both row and column indices are required.
- While initializing, second(column) dimension is compulsory, whereas the first(row) dimension is optional.

2D Array Declarations

- You can take values from user by running nested loop for both dimensions.
- `int stud[4][2] = {{1,80},{2,75},{3,45},{4,67}};`
- `int stud[4][2] = {1, 80, 2, 75, 3, 45, 4, 67};`
- `int arr[2][3] = {12, 24, 45, 56, 78, 34};`
- `int arr[][3] = {12, 24, 45, 56, 78, 34};`
- `int arr[2][] = {12, 24, 45, 56, 78, 34};` `//WRONG`
- `int arr[][] = {12, 24, 45, 56, 78, 34};` `//WRONG`

Memory Map of 2D Array

- `int s[4][2] = { {1,80}, {2,75}, {3,45}, {4,67} };`

<code>s[0][0]</code>	<code>s[0][1]</code>	<code>s[1][0]</code>	<code>s[1][1]</code>	<code>s[2][0]</code>	<code>s[2][1]</code>	<code>s[3][0]</code>	<code>s[3][1]</code>
1	80	2	75	3	45	4	67
65508	65512	65516	65520	65524	65528	65532	65536

- The array elements are stored in continuous chain

Accessing Elements of 2D array

- C treats parts of array as arrays
- `int stud[4][2]` → Array of 4 elements , each of which is 1D array containing 2 integers.
- Imagine stud to be an 1D array, then
 - `stud[0]` → gives address of zeroth 1D array.
 - `stud[1]` → gives address of first 1D array.
 - `stud[2]` → gives address of second 1D array.
 - `stud[3]` → gives address of third 1D array.

- We can access elements of 2D array by two ways :

1. Using Subscript notation
2. Using Pointer

- Suppose we want to access **s[2][1]** using pointers.

➤ **s[2]** will give address of second 1D array which is the address of **s[2][0]**.

➤ So we need to add 1 to **s[2]** to get next address.

➤ **(s[2] + 1)** will give the address of **s[2][1]**

➤ ***(s[2]+1)** will give value at **s[2][1]**.

➤ ***(s[2]+1) → *(*s+2)+1)**

Passing 2D Array to a Function

- A 2D Array can be passed to a function in two ways :
 - Using Subscript notation
 - Using Pointers
- Pass the array name(base address) and the dimensions to the function

Array Of Pointers

- The way there can be array of **ints** and floats, similarly, there can be array of pointers.
- An array of pointer would be collection of addresses.
- The addresses present in it can be :
 - Isolated variables
 - Addresses of array elements
 - Any other addresses