Suraj Kumar Pandey

Vill:-Puragadariya Teliyarganj

Dist:-Allahabad (Uttar Pradesh)India

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surajpandeya58@gmail.com

EDUCATIONAL QUALIFICATIONS

Year	Degree	School/Institute	Board/University	%age /CGPA
2021	B.Tech	Chandigarh Engineering college	Punjab Technical	66.7%
		,Landran	University	
2016	10+2	Kendriya Vidyalaya Old cantt	CBSE	64.80%
		Allahabad (Uttar Pradesh)		
2013	Matriculatio	Kendriya Vidyalaya Yol cantt	CBSE	64 CGPA
	n	(Himachal Pradesh)		

ACADEMIC ACHIEVEMENTS

- Participated in "Service selection Board test" organized by phonix club of Computer Science department.
- Participated in "Quiz" competition" organized by Computer Science department.
- Participated in "World Radio Day" organized by Electronics and communication.
- Runner up in Landran Cricket League in 2018.
- Participated in Drone workshop hosted by Electronics Department.
- Participated Ethical Hacking Workshop held at Chandigarh University.

SOFTWARE COMPETENCIES

Operating Systems	Windows
Languages known	C, C++, Basic python, core Java, HTML, CSS,
Database(s) known	MySQL
Other Interests	AWS, IOT, Digital Marketing

PROJECTS UNDERTAKEN

1.Project Name: ELECTRICITY BILLING SYSTEM		
Environment	Window	
Languages/Database	Java	
Role	Programmer	
Team Size	1	
Project Description	This is a user interface project in which one can get many option related to Electricity billing system like Billing detail, New customer detail, existing customer detail, Bill Calculation, Bill receipt, payment option.	

2.Project Name: SMART CAR			
Environment	Window		
Languages/Database	Arduino Programming		
Role:	Software programmer		
Team Size:	6		
Project Description	This Project is mainly designed for safety purpose. This Project will perform 2 major operations. Firstly, Detection of Alcohol and Secondly Identifying collision and sending information about that via messages or calls to their nearest Hospital.		

3. Project Name: LIGHT INTENSITY CONTROLLER				
Environment	Linux			
Languages/Database	Python			
Role	Circuit designer and programmer			
Team Size:	1			
Project Description	This project is designed to control the intensity of light by using mobile phones. This project is completely based on the IOT principle in which Hardware components are connected with our mobile phones through Internet.			

EXPERIENTIAL LEARNING / INDUSTRIAL TRAINING

• Organization: Oops InfoSolutions Pvt. Ltd. Chandigarh

Experiential Learning:

- Studied operations related to Mobile network0.1 and IOT based function.
- I studied there many functions like mobile networking, working of Broadband, how a network is connected with different places and how Landline works.

INTERPERSONAL SKILLS

- Easy Learner
- Good Communicator
- Problem solver
- Good presentation skills
- Good Leader.

EXTRA-CURRICULAR ACTIVITIES.

- Actively participated in Technical and non-technical events in college like Spectrum, thrust etc.
- Experience of Hosting events like Radio day celebration, Parivartan 2k18, 2k19 and many more. As a Coordinator, I have experienced to coordinate the student and manage all the responsibilities for successful events.

HOBBIES/INTERESTS:

- Gaming
- Gym freak

PERSONAL INFORMATION

Date of Birth 10 June 1997

Gender / Marital Status: Male / unmarried

Language Proficiency: English, Hindi

DECLARATION

 $\it I$ do hereby declare that the above information is true to the best of my knowledge.

Name: Suraj Kumar Pandey (Signature)

Date:

Place: CGC Landran