

## First Java Program - Input/Output, Debugging and DataTypes (DataTypes)

- Create File `Main.java` ∴ It should have class `Main`
- Convention: whatever we write class first letter should Capital letter.
- If name of file is `Main.java` the name of the class should `Main` and `public` class.

`public`: Access modifier (It means class can be accessed from anywhere)

`Main.java`.

```
public class Main {
```

```
    public static void main (String[] args) {
```

```
        System.out.println("Hello World!");
```

```
    }
```

```
}
```

To compile: `javac Main.java`

It will create bytecode.

To run: `java Main`

\* `public`: Access modifier

`class`: Name group of properties and function

`main`(method): Entry point of java program

`public` (main method): It should be `public` without calling `main` how program will run. i.e why we should make it available to execute from anywhere

`static`: `main` is entry point. for running class we need obj. if obj is not present how you run.

- we have to execute without creating object becuz it is first thing will run i.e why static

void - It is return type of main() method.

String[] args: Command line Args  
(Arguments given from command line / terminal)

To find path of javac:

command: where javac

⇒ public class will be the only <sup>be the</sup> class name of file

What is System.out.println(); (command Line)  
Laptop

lang package  
reference variable  
printstream class  
std out stream

\* How we can take inputs in java?

Scanner sc = new Scanner(System.in)

(Stream) ref obj keyboard  
InputStream

\* Primitive data Types:

↓  
It is nothing but it is the data type we can't break even further.

int rollno = 133;

String name = "Sachin"; // Non-primitive

We can break "Sachin" in individual character.



## Data Types:

byte (1)  
short (2)  
int (4)  
long (8)

} Integral values  
→ default

float (4)  
double (8)  
char (2)

} floating values. (Decimal values)  
→ default

boolean (1) → depend on machine

All data types are having their classes also i.e. Wrapper class it given additional functionality.

ex:- Integer mo = 133;

## \* Comments in Java

// : single line

/\* \*/ : multiple line comments.

int a = 10;

↓   ↓   ↓ literal  
data   identifier/variable  
type

int a = 234-000-000; ✓

next() : Only one word

nextLine() : entire line

nextInt() : Integer

To take character as input?

➤ Scanner sc = new Scanner(System.in);

③ char ch = sc.nextCharAt(0);

### \* Casting and Conversion

(narrowing)

(widening)

Automatic (type should be compatible)

Ex: ~~Float num = 10;~~ ✓

int num = 10;

Float f = num;

Destination type should be greater than this.

int num1 = (int) 67.5f;

### \* Automatic type promotion in expression

byte b = 50;

b = b \* 20; error CE! incompatible types  
✓ it will promote to int

byte b1 = 20;

byte b2 = 30;

int ans = b1 + b2; ✓

### \* Java working on UNICODE

Rule of promotion by default:

- 1) All byte, short, char value are promoted to int.
- 2) If one of the operation is long then entire expression will be long.
- 3) If one of double is present then it will be promoted double.