

Agenda

- Intro to Multivariate Calculus
- Partial Derivatives
- Gradients
 - Representation of Gradients
 - Geometric Interpretation
- Computing Gradients of Any Function
 - Rule Based
 - Ab initio Code
- Intuition of Gradient Descent
- Generalization of Gradient Descent

Recap

① Derivative : $f(x) \rightarrow$ continuous & differentiable

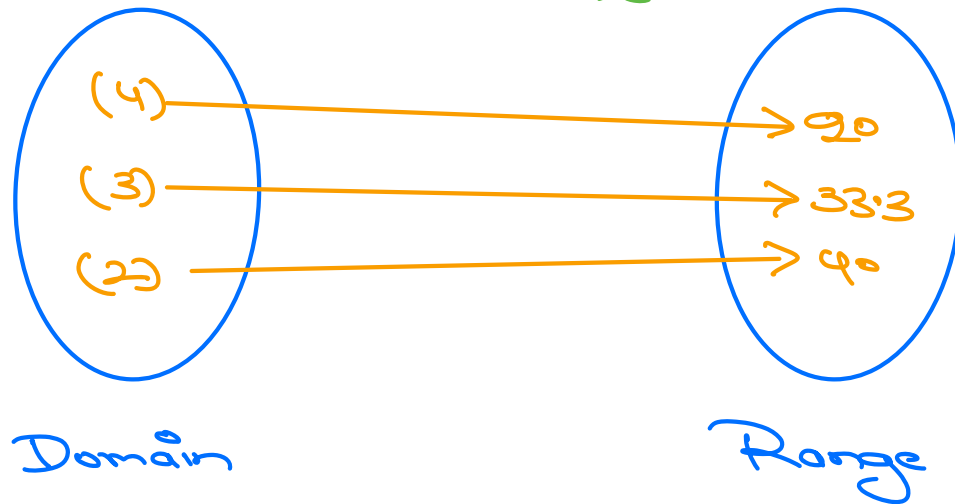
$$\frac{df(x)}{dx} \Rightarrow f'(x) \Rightarrow \lim_{\Delta x \rightarrow 0} \frac{f(x + \Delta x) - f(x)}{\Delta x}$$

- ② CP
- Maxima $f'(x) = 0$
 $f''(x) < 0$
 - Minima $f''(x) > 0$

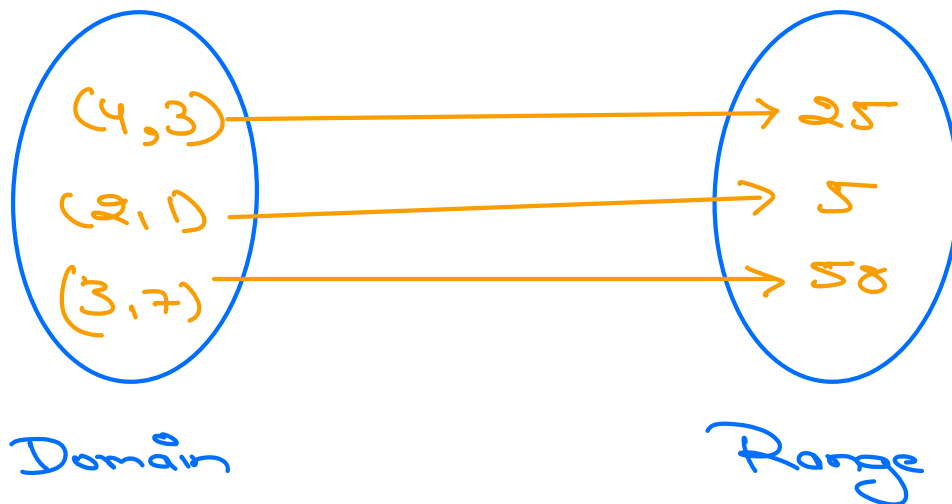


Intro to Multivariate Calculus

Univariate: $f(x) = 3x + \log x$
 $f'(x) = 3 + \frac{1}{x}$

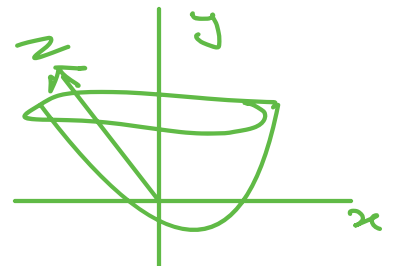


Multivariate: $f(x, y) = x^2 + y^2$

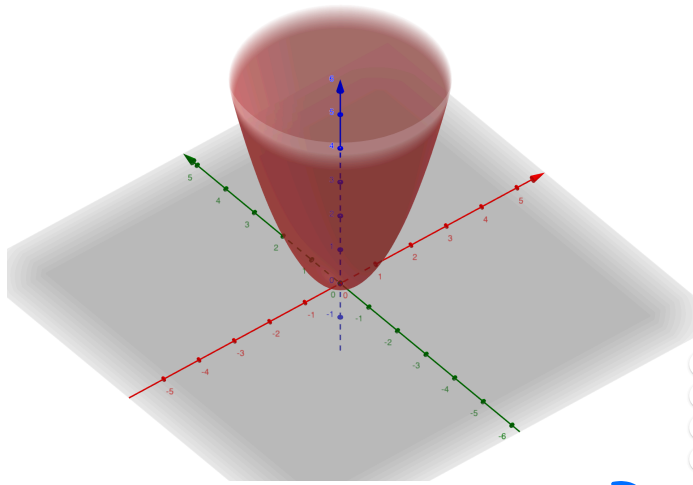


o A mapping that takes multiple Vars as input and Return single Value as Output

$$f(x, y) = z = x^2 + y^2$$



Partial Derivative



$$f(x, y) = z = x^2 + y^2$$

Partial Derivative w.r.t Each Variable

While calculating partial Derivative w.r.t One Variable treat all other Vars as Constant

$$z = x^2 + y^2$$

$$\textcircled{1} \frac{\partial z}{\partial x} \Rightarrow 2x + 0$$

$$\frac{\partial (x^2)}{\partial x}$$
$$\frac{\partial C}{\partial x} = 0$$

$$\textcircled{2} \frac{\partial z}{\partial y} \Rightarrow 0 + 2y$$

$\textcircled{1}$ Given Function

$$f(\omega_1, \omega_2, \omega_0) = \omega_1 x_1 + \omega_2 x_2 + \omega_0$$

$$\textcircled{1} \frac{\partial f(w_1, w_2, w_0)}{\partial w_1} = x_1 + 0 + 0 \quad \boxed{\frac{\partial C}{\partial w}}$$

$$\textcircled{2} \frac{\partial f(w_1, w_2, w_0)}{\partial w_2} = x_2$$

$$\textcircled{3} \frac{\partial f(w_1, w_2, w_0)}{\partial w_0} = 0 + 0 + 1$$

Representation of Gradients

The partial derivative we calculated in previous step can be combined and represented as a single vector called as Gradient

$$\nabla_{\vec{w}} f(\vec{w}) = \begin{bmatrix} x_1 \\ x_2 \\ 1 \end{bmatrix}$$

↓

$$\begin{bmatrix} \frac{\partial f}{\partial w_1} \\ \frac{\partial f}{\partial w_2} \\ \frac{\partial f}{\partial w_0} \end{bmatrix}$$

* Derivative : Single Var $f(x) \rightarrow f'(x)$

* Gradient : Multiple Var $f(x, y) = \begin{matrix} f'_x \\ f'_y \end{matrix}$

Computing Gradients of Any Function

① Rule Based

$$\text{Ex: } f(x, y) = 3 \log(x \cdot y) + 4y^2 x^2$$

$$\nabla_{\vec{x}} f(\vec{x}) \Rightarrow \begin{bmatrix} \frac{\partial f(\vec{x})}{\partial x} \\ \frac{\partial f(\vec{x})}{\partial y} \end{bmatrix} \quad \vec{x} = \begin{bmatrix} x \\ y \end{bmatrix}$$

$$\frac{\partial}{\partial x} 3 \log(xy) + 4y^2 x^2$$
$$3 \frac{1}{xy} \cdot y + 8y^2 x$$

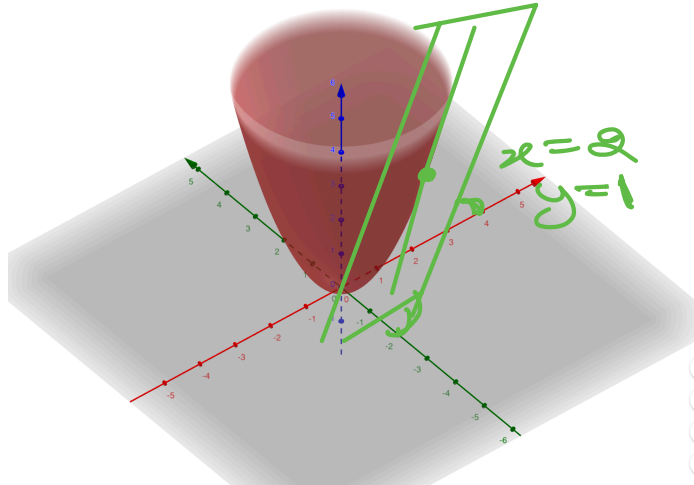
$$\frac{\partial f}{\partial x} = \frac{3}{x} + 8y^2 x$$

$$f(g(x))$$
$$f'(g(x)) \times g'(x)$$
$$\frac{\partial xy}{\partial x} = y$$

$$\nabla_{\vec{x}} f(\vec{x}) \Rightarrow \begin{bmatrix} \frac{3}{x} + 8y^2 x \\ \frac{3}{y} + 8x^2 y \end{bmatrix}$$

Q2 $f(x_1, x_2) = \log(x_1) + \frac{x_1}{x_2} e^{x_1 + x_2}$

H.W $\nabla_{\vec{x}} f(x, y) = ?$



$\nabla_{\vec{x}} \equiv$ rate of
change
of
 $f(x)$
rate of
change
of
 $f(x)$

rate of change
in multiple
Direction

② Ab initio Code

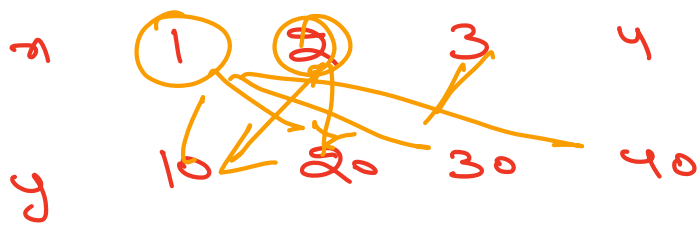
① $f(x) = x^2$

$f'(x) \equiv \lim_{\Delta x \rightarrow 0} \frac{f(x + \Delta x) - f(x)}{\Delta x}$

② $f(x, y) = x^2 + y^2$

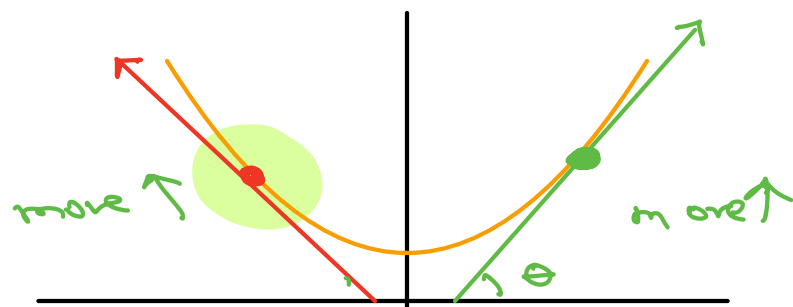
$\frac{\partial f(x, y)}{\partial x} \equiv \lim_{\Delta x \rightarrow 0} \frac{f(x + \Delta x, y) - f(x, y)}{\Delta x}$

$\frac{\partial f(x, y)}{\partial y} \equiv \lim_{\Delta y \rightarrow 0} \frac{f(x, y + \Delta y) - f(x, y)}{\Delta y}$



$(1, 10)$	$(2, 10)$	$(3, 10)$	$(4, 10)$
$(1, 20)$	$(2, 20)$	$(3, 20)$	$(4, 20)$
$(1, 30)$	-2	$-$	$-$

Intuition of Gradient Descent



If we move in direction of slope the value of $f(x)$ increases

Goal of Gradient Descent

- ① Minimize Given function and finding out parameters

Steps of Gradient Descent:

Step 1: Initialize var/parameter randomly

Step 2: Find the Slope of tangent at the initial point

Step 3: Update the initial values using GD Rule

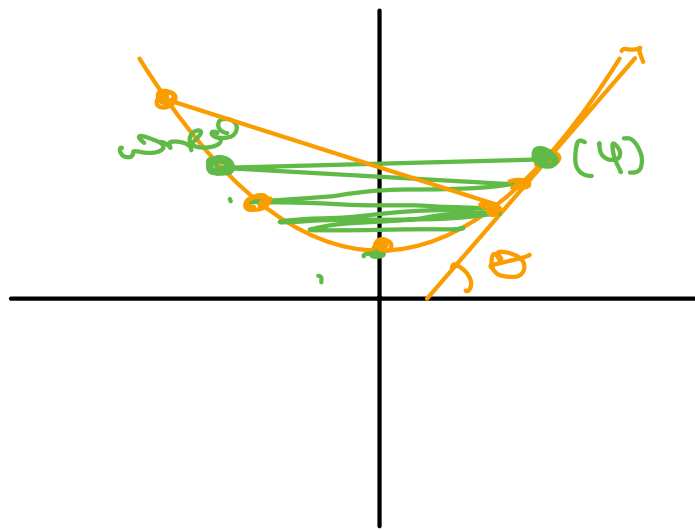
Step 4: Repeat

$$w_1 = w_1^{\text{current}} - \eta \frac{\partial J(w)}{\partial w}$$

Hyperparameter \rightarrow learning-rate

$$w_1^{\text{new}} = w_1^{\text{current}} - 0.01 \times \frac{\partial J(w)}{\partial w_1}$$

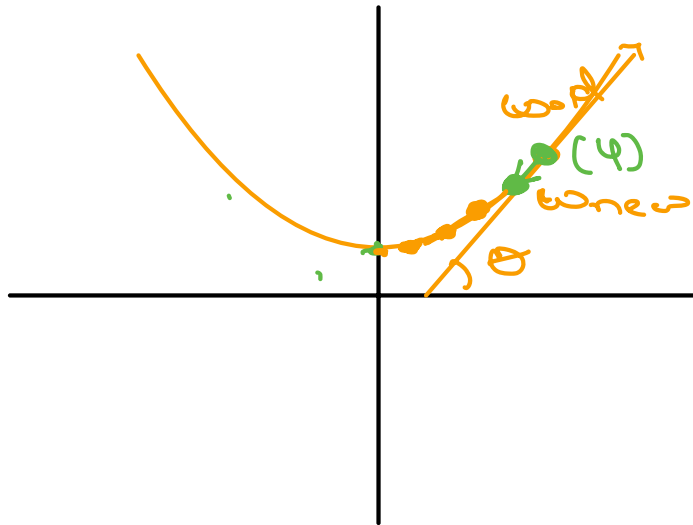
$$w_1 = \frac{\partial J(w)}{\partial w}$$



$$\text{slope} = \tan \theta$$

$$\downarrow$$

$$0.1$$



$$\tan \theta = 8$$

$$0.01 \times 8$$

$$\Rightarrow 0.08$$

Generalization of Gradient Descent

$$G(X, \bar{w}, w_0) = \sum \frac{(\bar{w}^T x + w_0) * y_i}{||w||}$$

$$L(X, \bar{w}, w_0) = - \sum \frac{(\bar{w}^T x + w_0) * y_i}{||w||}$$

$$\nabla_{(\bar{w})} \Rightarrow \bar{w}^{(t)} - \eta \nabla_{\bar{w}} L(x, \bar{w}, y)$$

$$w_0 \Rightarrow w_0 - \eta \nabla_{w_0} L(x, \bar{w}, y)$$

$$w = w + \eta \frac{\partial L}{\partial w}$$

Gradient Ascent

Descent ↓

Ascent ↑

