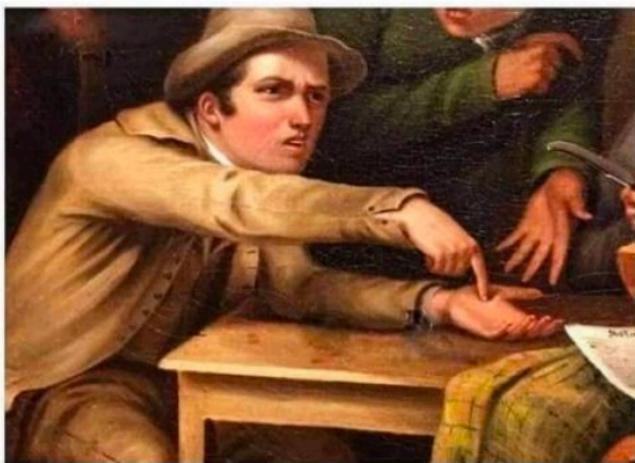


- ⑤ Recap
- ⑥ Differentiation
- ⑦ Check for differentiability
- ⑧ Commonly Used Derivatives
- ⑨ Rules for Differentiation
- ⑩ How do we use derivative for optimization?
  - ⑪ Minima
  - ⑫ Maxima
  - ⑬ Saddle point

Recap

When your friend asks what the normal vector to a plane looks like

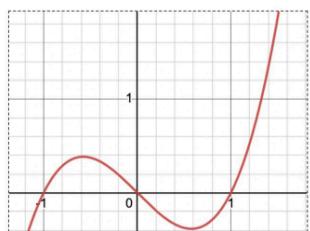


Real Analysis Student



Precalculus Student

YOU NEED THAT FOR  $f: A \rightarrow \mathbb{R}$ ,  
 $c \in A$ , THE FUNCTION IS  
 CONTINUOUS AT C IF AND ONLY  
 IF  $\forall \varepsilon > 0 \exists \delta > 0 \ni |x - c| < \delta$  and  
 $x \in A$  implies  $|f(x) - f(c)| < \varepsilon$ !!!  
 OTHERWISE IT'S NOT  
 SUFFICIENTLY RIGOROUS!!!!



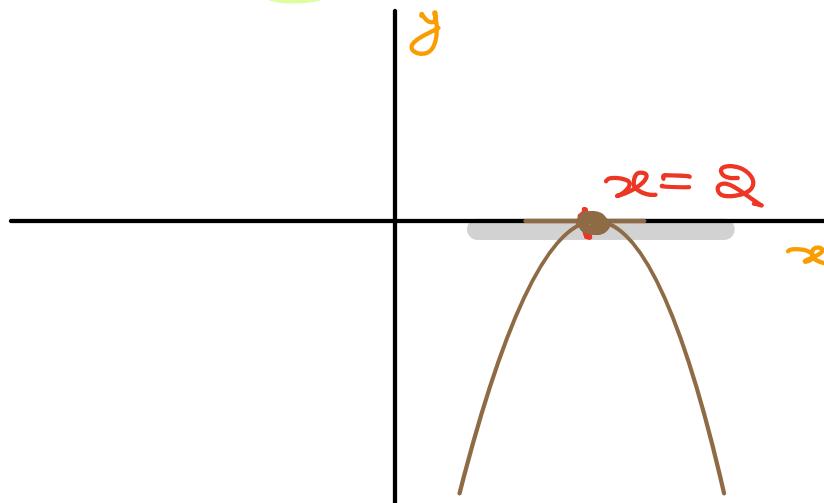
If I can draw it without picking my pen up, it's continuous.

Goal: Maximize the Gain Function

$$\bar{\omega}^*, \omega_0^* = \underset{\bar{\omega}, \omega_0}{\operatorname{argmax}} G(D, \bar{\omega}, \omega_0)$$

Simple Example:

$$f(x) = \underset{x}{\operatorname{argmax}} - (x - 2)^2$$



Domain: Set of All Inputs

Range: Set of All Outputs

L.H.L:  $\lim_{x \rightarrow a^-} f(x)$

R.H.L:  $\lim_{x \rightarrow a^+} f(x)$

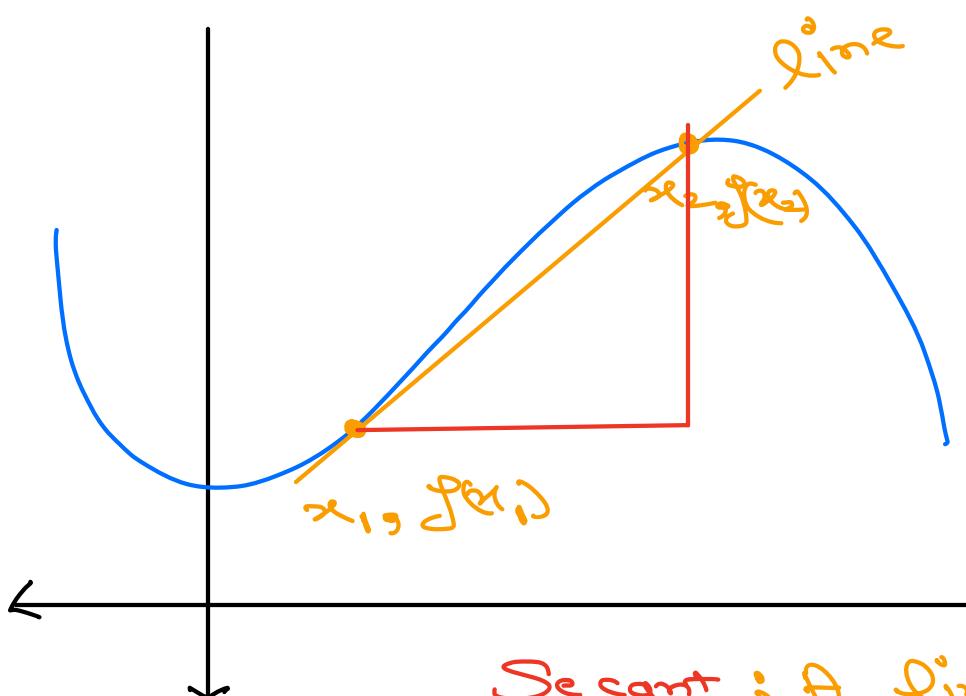
## Differentiation: Geometric picture



$$\tan \theta = \frac{(y_2 - y_1)}{(x_2 - x_1)}$$

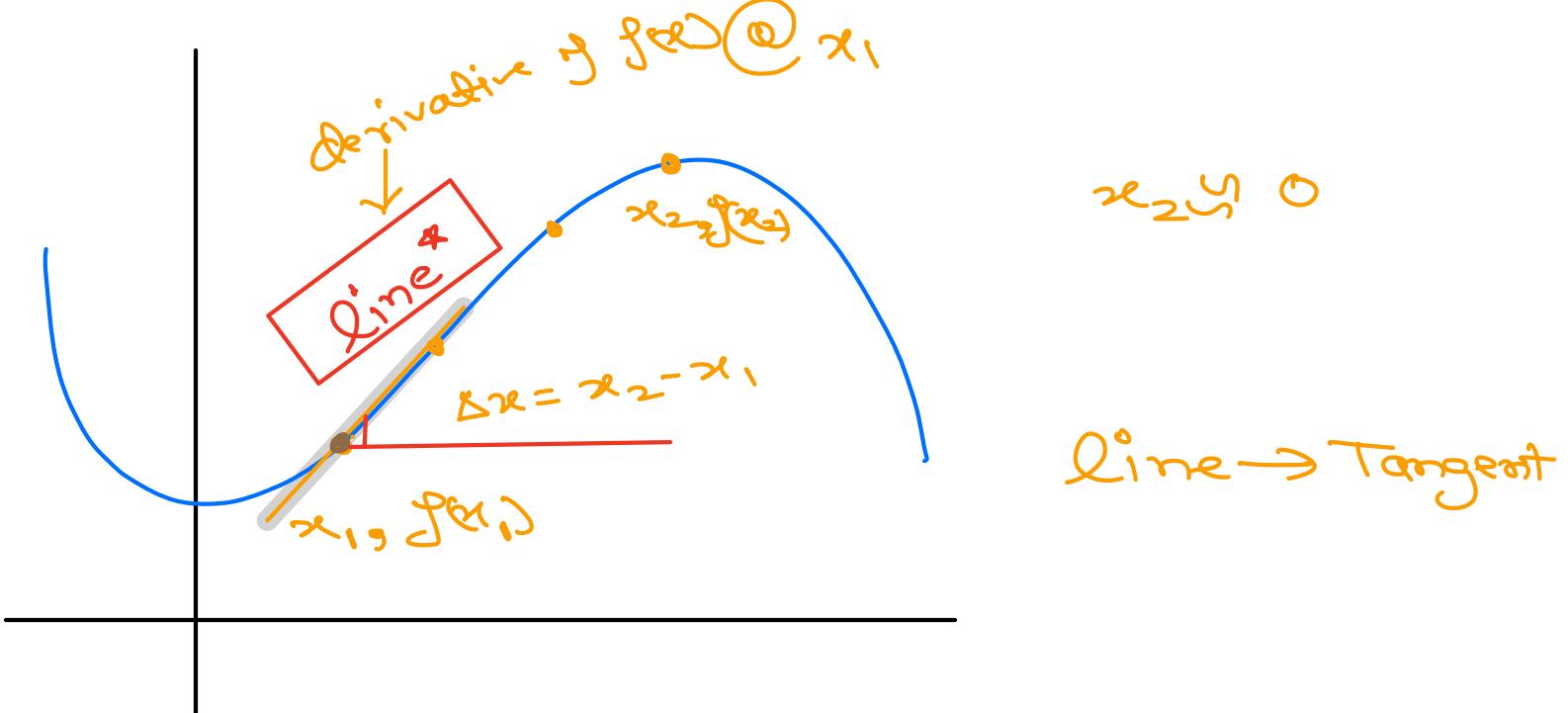
$$m = \text{Slope} = \frac{\text{RISE}}{\text{RUN}}$$

$$y = f(x)$$



$$m = \frac{f(x_2) - f(x_1)}{x_2 - x_1}$$

Secant : A line which connects the curve at 2 or more points



Tangent  $\rightarrow$  A line that touches the curve at just one point

Derivative of any function  $\partial x$

is defined as "slope of the Tangent"

$\partial x$

$$f'(x_1) = m = \lim_{\Delta x \rightarrow 0} \frac{f(x_1 + \Delta x) - f(x_1)}{\Delta x}$$



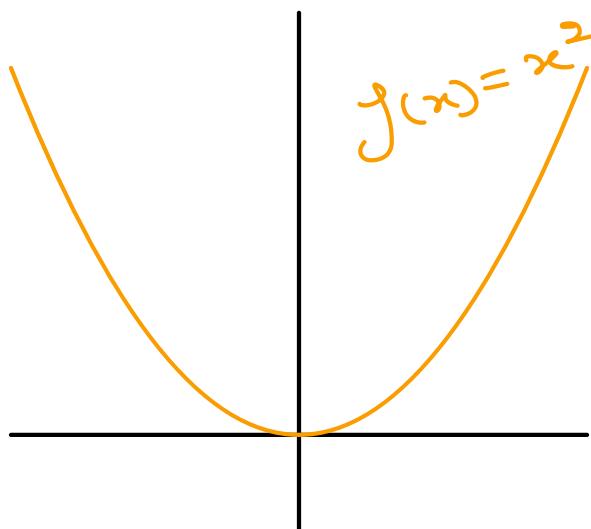
$$\frac{dy}{dx}$$

$$\frac{f(x_2) - f(x_1)}{x_2 - x_1}$$



## How to find Derivative of any Function

- ① Ab initio Method
- ② Rule Based Calculations



Ab initio Method

$$\frac{df(x)}{dx} = f'(x) =$$

$$\lim_{\Delta x \rightarrow 0} \frac{f(x_1 + \Delta x) - f(x_1)}{\Delta x}$$

\* Small  $\Delta x$  tends to more accurate results

Rule Based Calculations

Rule :  $\frac{d x^n}{dx} \Rightarrow n x^{n-1} = f'(x)$

$\frac{d(x^2)}{dx} \Rightarrow 2 x^{2-1} \Rightarrow \frac{d x}{dx} @ x=2 \Rightarrow \frac{d x^2}{dx} = 4$

## Check for Differentiability

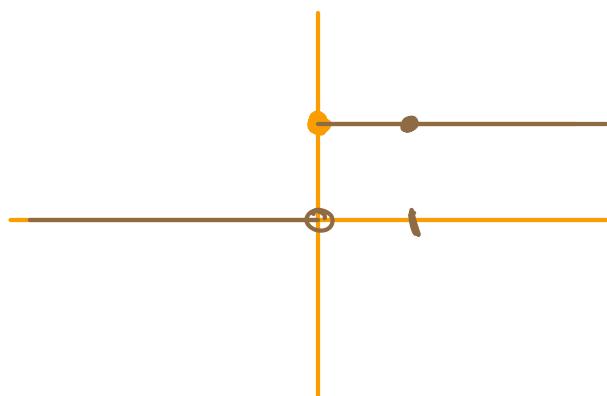
To check if a function is differentiable at point  $x$

Step 1:  $f(x)$  must be continuous at  $x$

Step 2:  $f'(x)$  must be continuous at  $x$

$$\text{L.H.L } f'(x) = \text{R.H.L } f'(x) = f'(x)$$

Ex-1  $f(x) = \begin{cases} 1 & : x \geq 0 \\ 0 & : x < 0 \end{cases}$



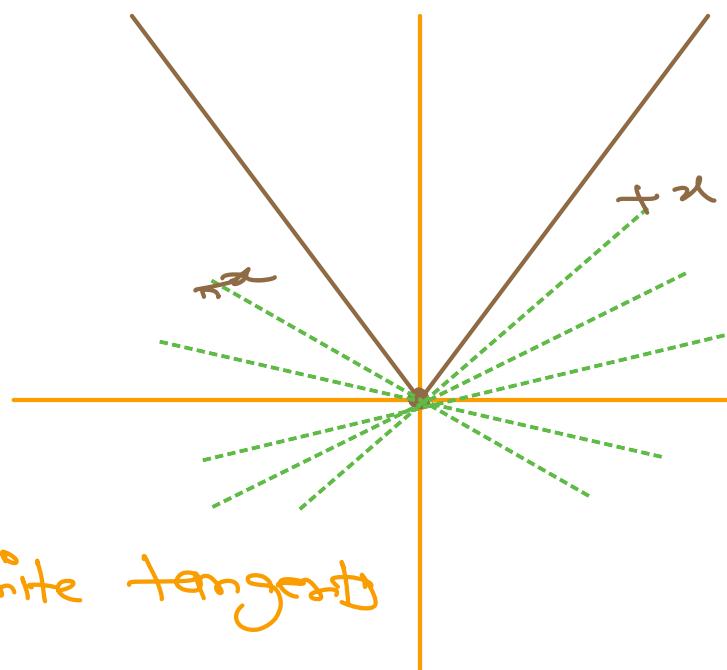
@  $x=1$  ✓

@  $x=0$

Rule 1 X

$$\text{Ex-2} \quad f(x) = |x|$$

Digg at  $x=0$ ?



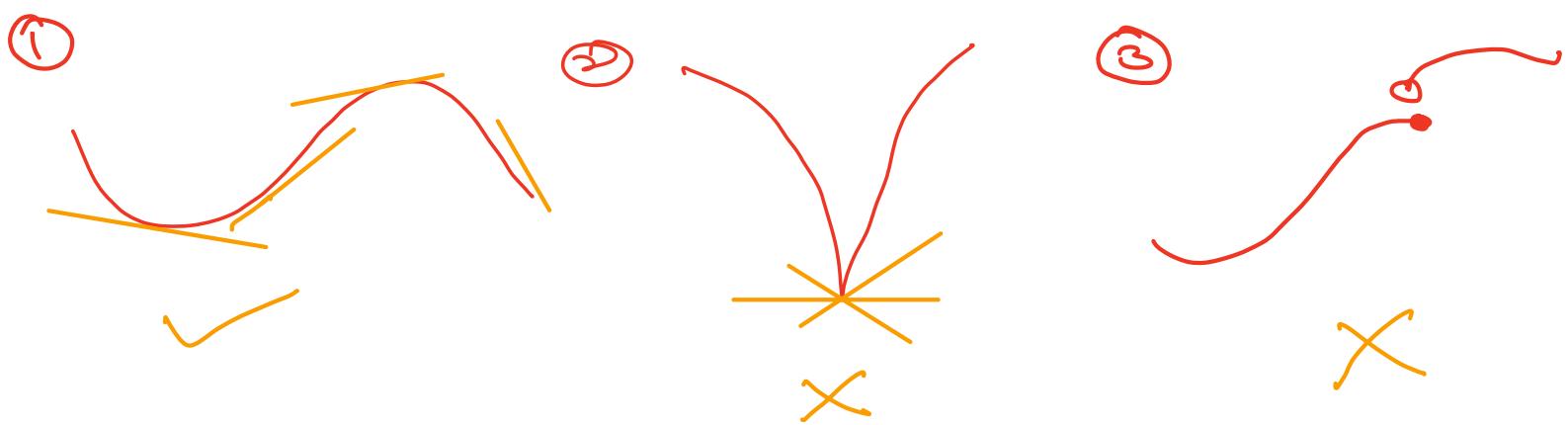
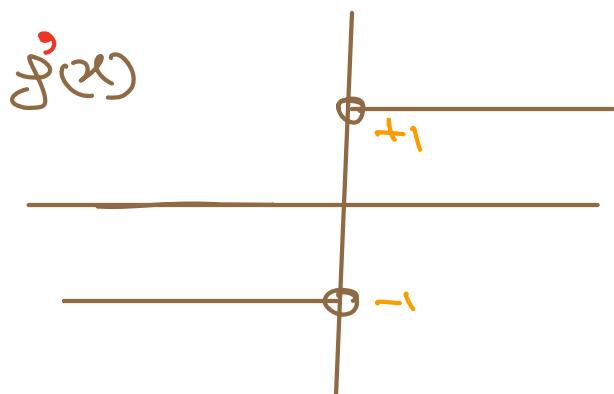
infinite tangent

Rule-1  $\Rightarrow \checkmark$   
 $f(x) \rightarrow$  continuous

Rule-2  $\exists$   
 $f'(x) \rightarrow$  continuous

$$x \rightarrow f'(x) \rightarrow +1$$

$$-x \rightarrow f'(x) \rightarrow -1$$



## Commonly Used Derivatives

$$\textcircled{1} \quad \frac{d}{dx} x^n = n x^{n-1}$$

$\frac{d(x)}{dx}$  and  $\frac{d(-x)}{dx}$   
 $x x^0$        $-1 x x^0$

$$\textcircled{2} \quad \frac{d}{dx} c = 0$$

$\frac{d(0)}{dx} = 0$

$$\textcircled{3} \quad \frac{d}{dx} \log(x) = \frac{1}{x}$$

$$\textcircled{4} \quad \frac{d}{dx} e^x = e^x$$

$$\textcircled{5} \quad \frac{d}{dx} \sin(x) = \cos x$$

$$\textcircled{6} \quad \frac{d}{dx} \cos(x) = -\sin x$$

$$\textcircled{7} \quad \frac{d}{dx} \tan x = \sec^2 x$$

# Rules of Differentiation

## ① Linearity Rule

$$h(x) = g(x) + f(x)$$

$$h'(x) = g'(x) + f'(x)$$

Ex:  $h(x) = x^3 + \log(x)$

$\uparrow$   $\uparrow$

$f(x) + g(x)$

$$h'(x) = \boxed{3x^2 + \frac{1}{x}}$$



## ② Product Rule

$$h(x) = f(x) \cdot g(x)$$

$$h'(x) = f'(x) \cdot g(x) + f(x) \cdot g'(x)$$

Ex:  $h(x) = x \sin(x)$

$\uparrow$   $\uparrow$

$f(x)$   $g(x)$

$$\begin{aligned} f'(x) &\rightarrow 1 \\ g(x) &\rightarrow \cos x \end{aligned}$$

$$1 \cdot \sin x + x \cos x$$

$$\downarrow$$
  
 $\cos 2x$

### ③ Quotient Rule

$$f(x) = \frac{g(x)}{h(x)}$$

$$f'(x) = \frac{g(x) \cdot h'(x) - g'(x) \cdot h(x)}{h(x)^2}$$

$\text{Q} \quad f(x) = \frac{\sin(x)}{\cos(x)} \longrightarrow f'(x) = \cos(x)$   
 $g'(x) = -\sin(x)$

$$\frac{\cos x \cdot \cos(x) - (\sin x) \cdot (-\sin x)}{(\cos x)^2}$$

$$\frac{\cos^2 x + \sin^2 x}{\cos^2 x} \rightarrow \frac{1}{\cos^2 x} \rightarrow \sec^2 x$$

### ④ Chain Rule

$$f(x) = f(g(x))$$

$$f'(x) = f'(g(x)) \cdot g'(x)$$

$$\text{Q1: } f(x) = \log(x^2)$$

$f(g) \rightarrow \log(g^2)$

$\downarrow f(g)$   
 $\downarrow g'(x)$   
 $f'(g(x)) \rightarrow \frac{1}{x^2}$   
 $\downarrow \frac{1}{x^2} \cdot 2x \rightarrow$   
 $\frac{2}{x}$

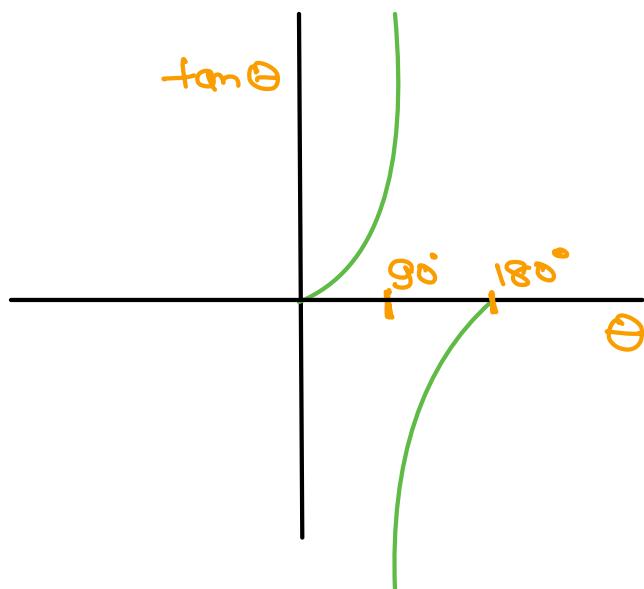
$\downarrow g'(x)$   
 $g'(x) \rightarrow x^2 \rightarrow \checkmark$   
 $f' g(x) = \frac{1}{x^2}$

$$\text{Q2: } f(x) = e^{-x}$$

$\downarrow$   
 $e^{-x} * -1$   
 $-e^{-x}$

$e^x \rightarrow e^{-x}$   
 $(-x)^3 = 1$

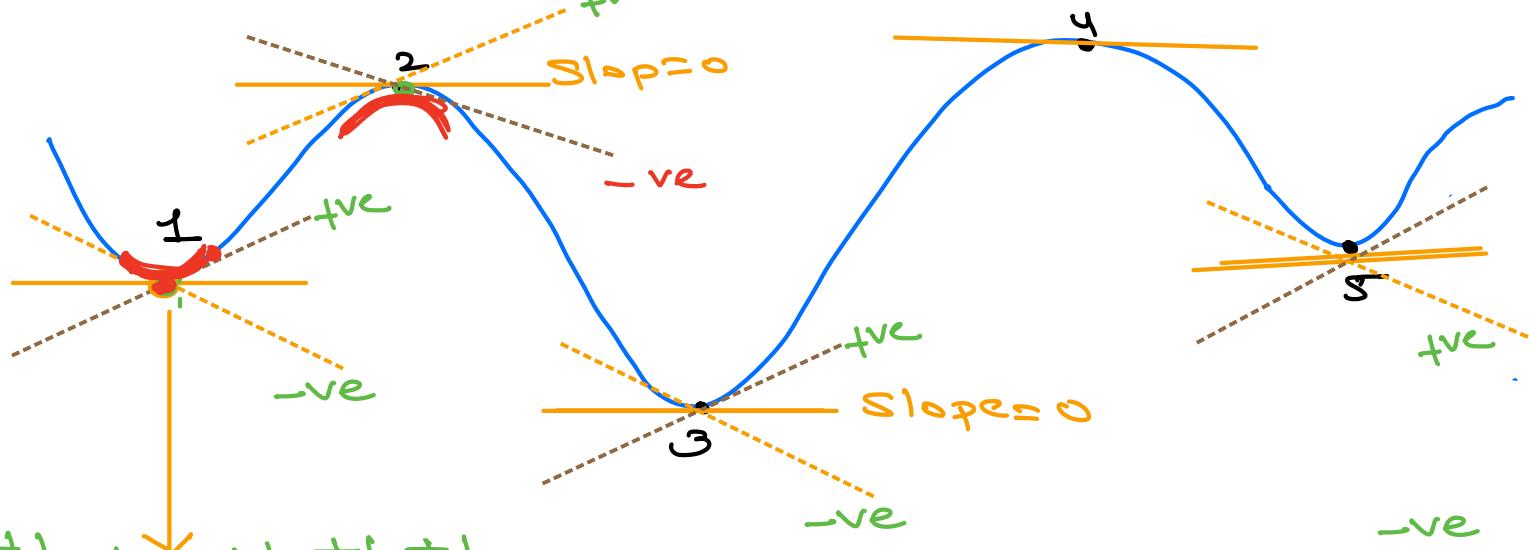
How do we use derivative for optimization



①  $0 < \theta < 90^\circ \rightarrow \tan \theta > 0 (+ve)$

②  $90^\circ < \theta < 180^\circ \rightarrow \tan \theta < 0 (-ve)$

$f''(x) \rightarrow -ve$   
 maxima  
 $f''(x) \rightarrow +ve$   
 $(-3, -2, -1, 0, 1, 2, 3)$



$+1 +1 +1 +1 +1 +1$   
 $-3, -2, -1, 0, 1, 2, 3$  Slope

$\downarrow$   
 $f''(x)$   
 $\downarrow$   
 $+ve$   
 $\downarrow$   
 $minima$   
 minima-points  $\Rightarrow (1, 3, 5)$   
 maxima-points  $\Rightarrow (2, 4)$

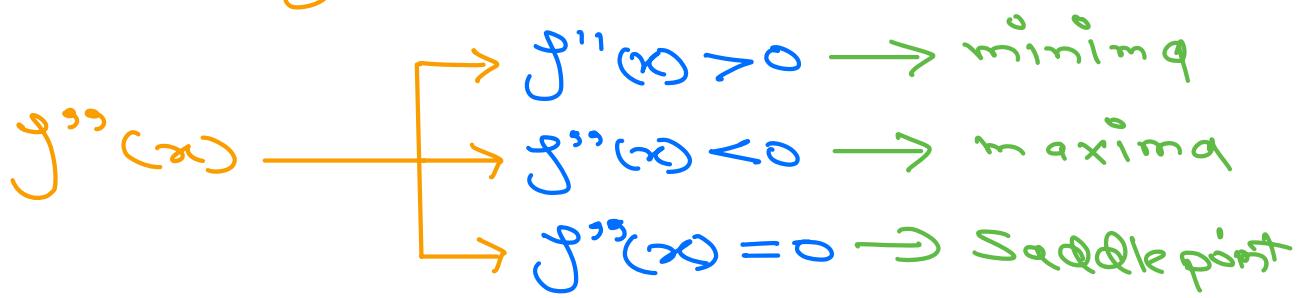
Q: How to Find the Candidate points for maxima and minima?

$$f''(x) \Rightarrow 0$$

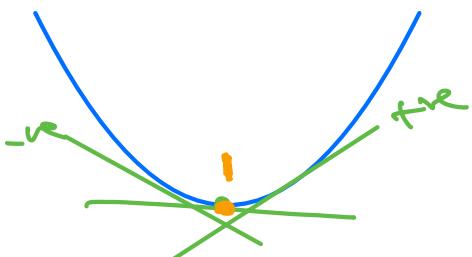
$\leftarrow 1, 2, 3, 4, 5 \rightarrow$

Maxima, Minima?

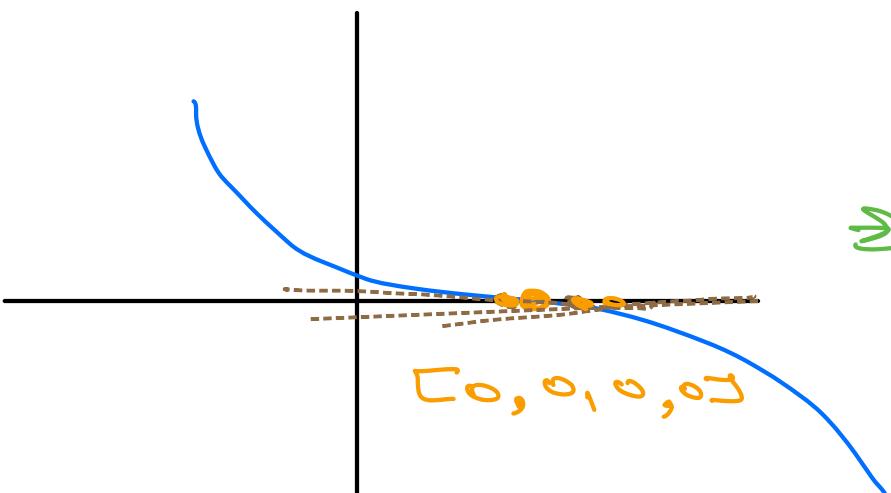
Calculate  $f''(x)$



Ex:



①  $\downarrow$  minima



Saddle point

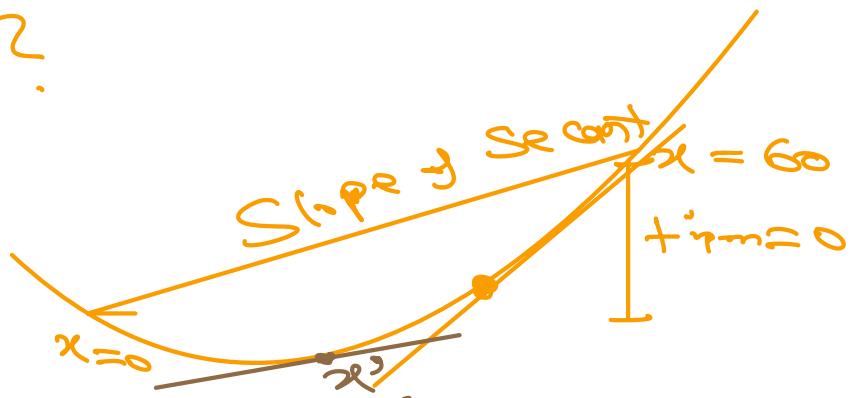
$\Rightarrow 0$

$[0, 0, 0, 0]$

Global Minima  $\Rightarrow$  minimum of  
minimum



30 km / hr?



$$\text{Avg time} = 30 \text{ km} / \text{Bx} \text{ hr}$$

$\frac{\partial f(x)}{\partial t} @ x^* = \text{Velocity} @ \text{time } t^*$

Time Left: 0s

## How do we identify critical points in a function?

20 users have participated

- A By finding the points where the function equals zero. 15%
- B By identifying the points where the function intersects the y-axis. 0%
- C  By finding the points where the derivative of the function is equal to zero 85%
- D By identifying the points where the function intersects the x-axis. 0%

