

# File Handling

- How and Why File Handling
- Create and Open files
- Close files and why should we do this
- Using different modes to read and write files
- Cursor Management
- Context Manager

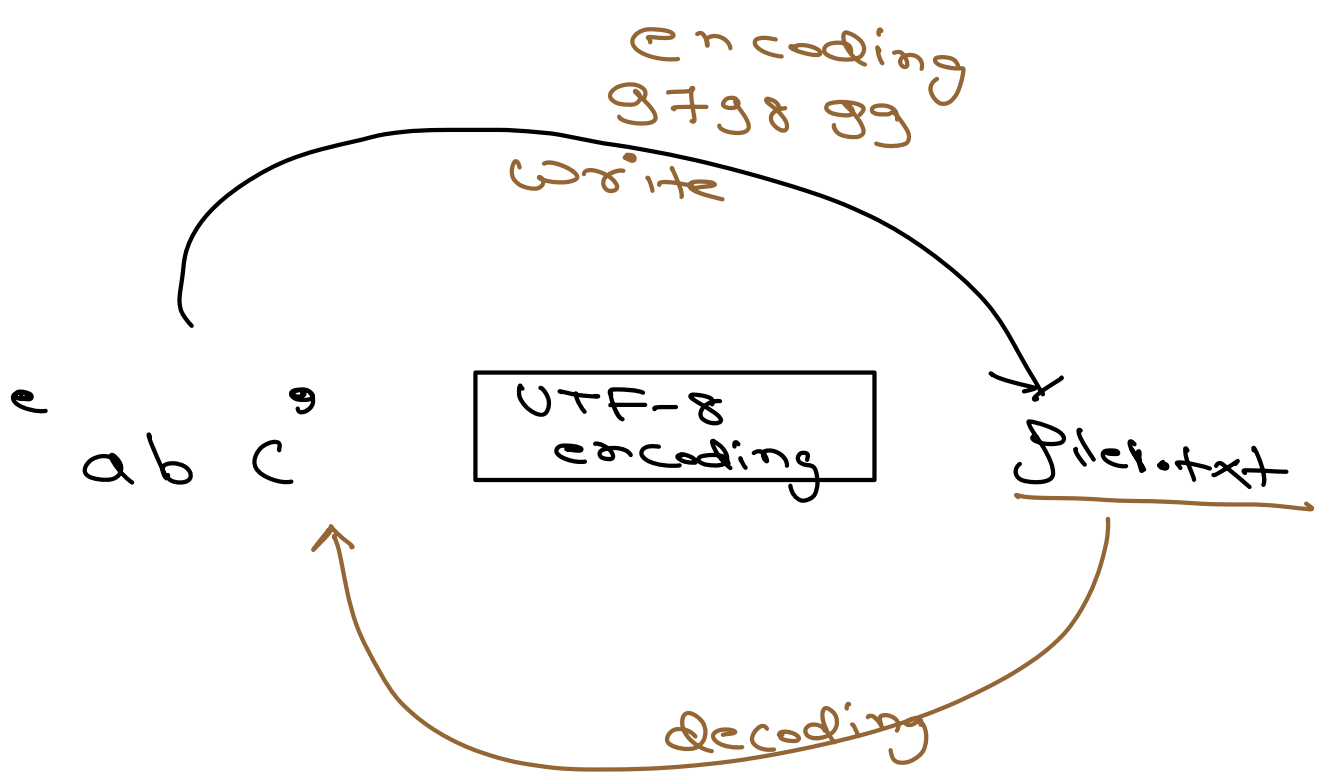
## Memory Types

### Primary Memory (RAM)

- Very fast
- Costly
- Volatile (Nonpersistent)

### Secondary Mem (SSD, HDD)

- Slow
- Cheap
- Persistent



ASCII }  $\Rightarrow 255$   
 UTF-8 }  
 Unicode }

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encoding	
'a'	: 97
'b'	: 98
'c'	: 99
''	:
'\n'	:
'!'	: ..

decoding	
97	: 'a'
98	: 'b'
99	: 'c'
''	:
''	:
''	:

123  $\rightarrow$  X  
 • 123'  $\rightarrow$  ✓

read  $\Rightarrow$   $f \Rightarrow \text{open}(\text{path}, 'r')$   
 $\downarrow$

$\Rightarrow$  Cursor at the beginning

