

Functional Programming

part 2

- ① Map
- ② Filter
- ③ Reduce
- ④ Zip
- ⑤ *args and **kwargs

MONDAY

Optional

→ Applications of Decorator

FP

- ① focuses on immutability
- ② looks like mathematical function

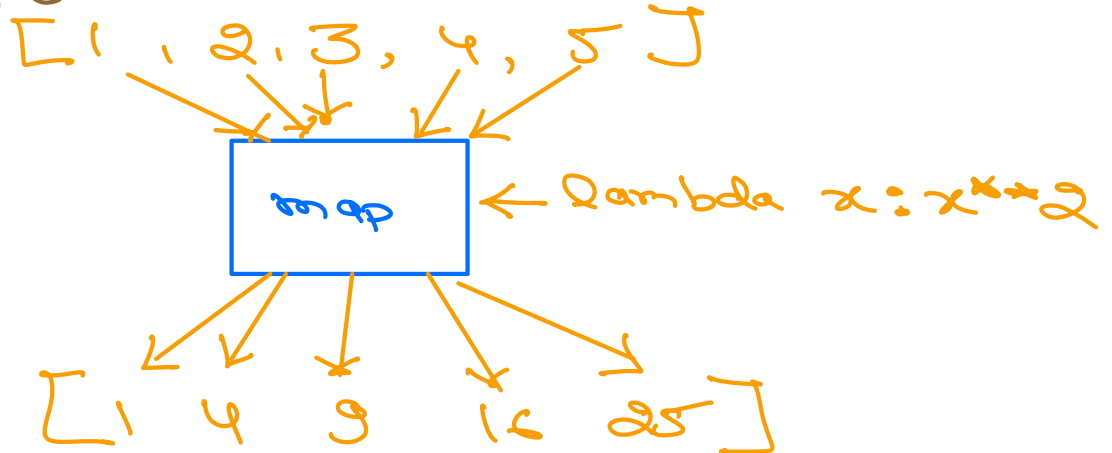
HOF

→ Function that accepts another function as argument or returns function

→ Decorator → Does Both

Map

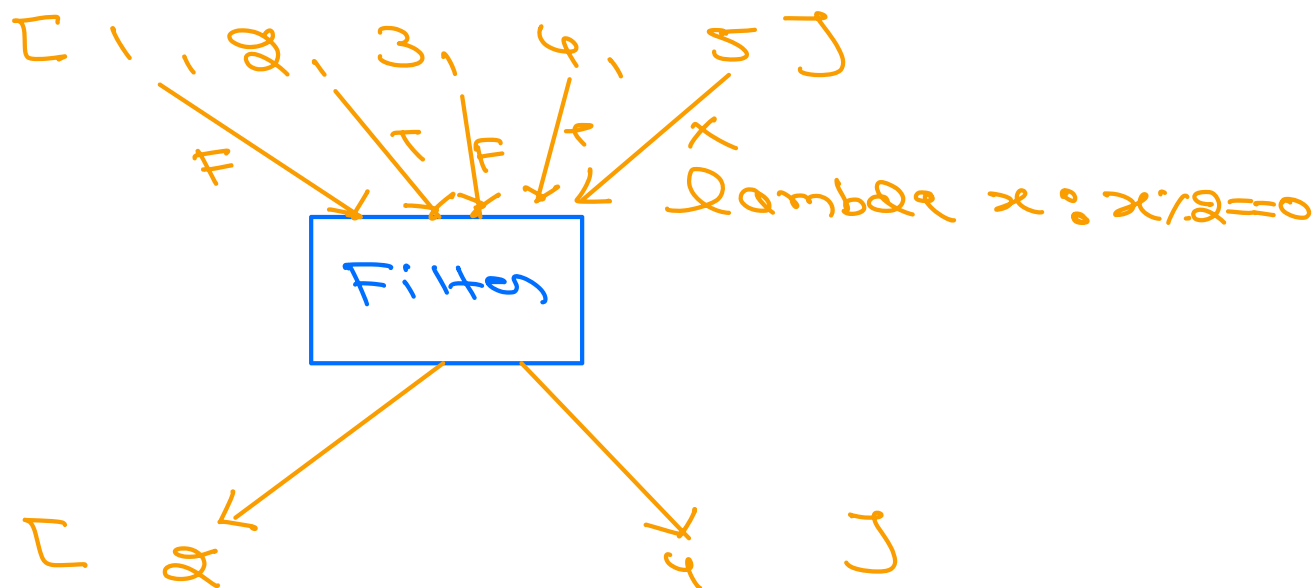
- 1) Replacement of FOR LOOP
- 2) Takes an iterable and returns iterable of same size
- 3) Slightly faster



$$\begin{matrix} T(\text{map}) \\ T(\text{for loop}) \end{matrix} > O(n)$$

Filter

- 1) Takes function and iterable as input and returns iterable
- 2) Function should return True or False. (else python converts returned value to Bool)
- 3) Less than or equal to input size



Zip

- 1) Zips two or more iterables and returns iterable of Tuples
- 2) The output iterable size depends on min-size of input

list1 $\Rightarrow [1, 2, 3, 4]$
 list2 $\Rightarrow [5, 6, 7, 8]$

out $\Rightarrow \text{list}(\text{Zip}(\text{list1}, \text{list2}))$

\downarrow
 $[(1, 5), (2, 6), (3, 7), (4, 8)]$

Reduce

- ⇒ Takes function and iterable
- ⇒ **Reduce** $\leftarrow (\text{lambda } x, y : x + y)$
- ⇒ Single Value (No generator)

