

$$\max_{\vec{u}} \frac{1}{\|\vec{u}\|} \vec{u} \cdot \vec{c}$$

$$\text{s.t. } \|\vec{u}\| = 1$$



Constraint

Constrained Optimization

* Unconstrained Optimization Eqn

$$(\|\vec{u}\| = 1)$$

$$\frac{1}{\|\vec{u}\|} \vec{u} \cdot \vec{c} + \lambda (\|\vec{u}\| - 1)$$

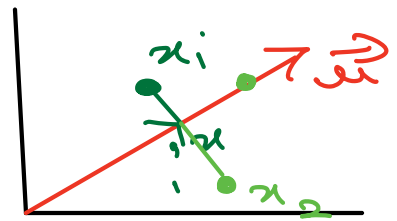
Lagrange's multiplier

➤ Gradient Ascent

Closed Form Solution

$$\vec{u}, \lambda \left(\frac{1}{\|\vec{u}\|} \vec{u} \cdot \vec{c} + \lambda (\|\vec{u}\| - 1) \right)$$

-ve, +ve



Can projection

$P x_2 \Rightarrow -r$ len be $-ve$?
 $P x_1 \Rightarrow +r$

$$P \Rightarrow \frac{x_1 \cdot u}{\|u\|^2} u \Rightarrow 1$$

$$\|u\|^2 P x$$

$$u \cdot x_1 = 1$$

$$\begin{pmatrix} -r \\ +r \end{pmatrix}$$

Hence we can take Squares of dot prod

$$\|u\|^2 \left(\frac{x \cdot u}{\|u\|^2} \right)^2 + \lambda (\|u\|^2 - 1)$$

X

x_1				
x_2				
x_3				

$$x_1 \cdot u + x_2 \cdot u + x_3 \cdot u + \dots + x_n \cdot u$$

$$\| \vec{y} - \vec{X} \cdot \vec{w} \|^2 = \left(\vec{y} - \vec{X} \cdot \vec{w} \right)^T \left(\vec{y} - \vec{X} \cdot \vec{w} \right)$$

Hence we can remove $\frac{1}{2}$

$$\vec{w}, \lambda \left(\left(\vec{y} - \vec{X} \cdot \vec{w} \right)^T \left(\vec{y} - \vec{X} \cdot \vec{w} \right) + \lambda \left(\|\vec{w}\|^2 - 1 \right) \right)$$

$$\left(\vec{y} - \vec{X} \cdot \vec{w} \right)^T \left(\vec{y} - \vec{X} \cdot \vec{w} \right) \rightarrow \vec{y}^T \vec{y} - \vec{y}^T \vec{X} \vec{w} - \vec{w}^T \vec{X}^T \vec{y} + \vec{w}^T \vec{X}^T \vec{X} \vec{w}$$

$$\vec{y}^T \vec{y} - 2 \vec{y}^T \vec{X} \vec{w} + \vec{w}^T \vec{X}^T \vec{X} \vec{w}$$

$$\vec{w}^T \vec{X}^T \vec{X} \vec{w} \rightarrow \vec{w}^T \vec{A}^T \vec{A} \vec{w}$$

$$\vec{w}, \lambda \left(\left(\vec{y} - \vec{X} \cdot \vec{w} \right)^T \left(\vec{y} - \vec{X} \cdot \vec{w} \right) + \lambda \left(\|\vec{w}\|^2 - 1 \right) \right)$$

$$\left(\vec{y}^T \vec{y} - 2 \vec{y}^T \vec{X} \vec{w} + \vec{w}^T \vec{X}^T \vec{X} \vec{w} \right)$$

$$\vec{w}^T \vec{X}^T \vec{X} \vec{w} \rightarrow \vec{w}^T \vec{A}^T \vec{A} \vec{w}$$

$$\vec{w}^T \vec{X}^T \vec{X} \vec{w} \rightarrow \vec{w}^T \vec{A}^T \vec{A} \vec{w}$$

$$y^T \left(\frac{1}{N} V \right) + \lambda (\vec{a}^T \vec{a} - 1)$$

Co-variance Matrix

$$\frac{1}{N} X^T X$$

X

x_1	x_2	...	x_n
x_1	x_2	...	x_n
x_2	x_2	...	x_n
\vdots	\vdots	\ddots	\vdots
x_n	x_n	...	x_n

X

x_1	x_2	...	x_n
x_1	x_2	...	x_n
x_2	x_2	...	x_n
\vdots	\vdots	\ddots	\vdots
x_n	x_n	...	x_n

$$\frac{x_1^2 + x_2^2 + x_3^2 + \dots + x_n^2}{n}$$

$$\text{Cov} = \frac{(x_i - \bar{x})(y_i - \bar{y})}{n}$$

$$\frac{(x - \bar{x})^2}{n} = \left(\frac{x^2}{n} \right) \text{ Variance}$$

① V ② input data X

$$(X^T \cdot X) / n$$

③

trace
 λ, u

$$u^T V u + \lambda (u^T u - 1)$$

$$\frac{\partial L}{\partial \lambda}$$

④

⑤

$$\frac{\partial}{\partial \lambda} (\lambda u^T u) -$$

⑥

$$\frac{\partial L}{\partial \lambda}$$

⑦

$$u^T u - 1$$

⑧

$$\frac{\partial L}{\partial u}$$

⑨

$$\frac{\partial}{\partial u} (u^T V u + \lambda (u^T u - 1))$$

$$\frac{\partial}{\partial u} (\lambda u^T u - \lambda)$$

$$\frac{\partial L}{\partial \vec{u}} = 2\vec{u}V + 2\lambda\vec{u}$$

Setting the partial derivatives to 0

$$\frac{\partial L}{\partial \lambda} = \vec{u}^T \vec{u} - 1 \Rightarrow 0$$

$$\vec{u}^T \vec{u} = 1$$

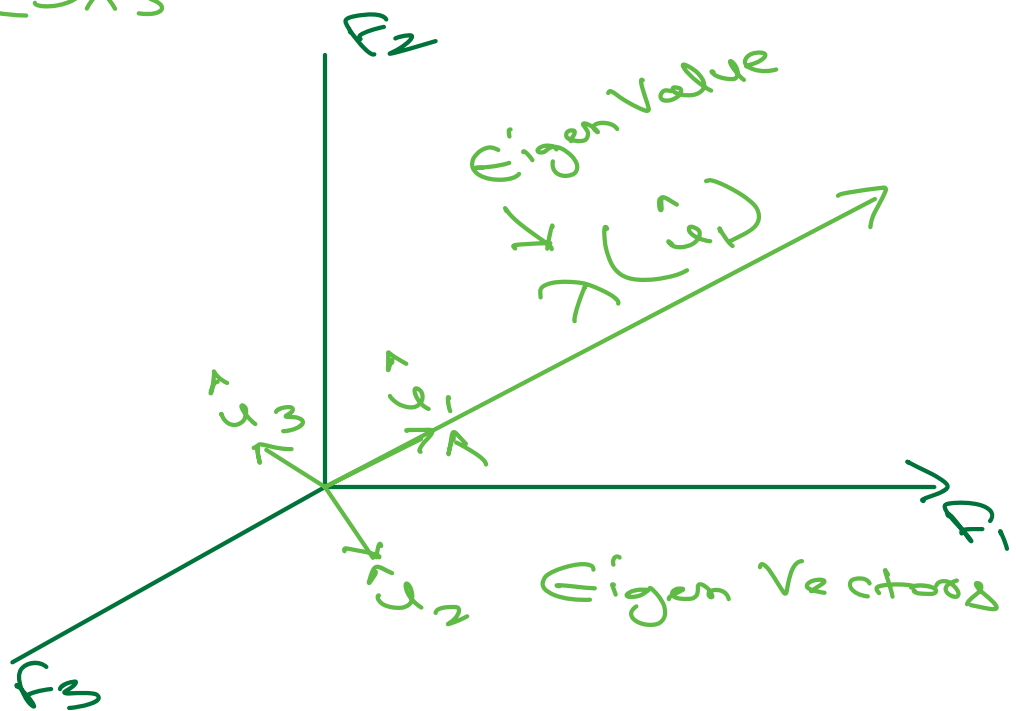
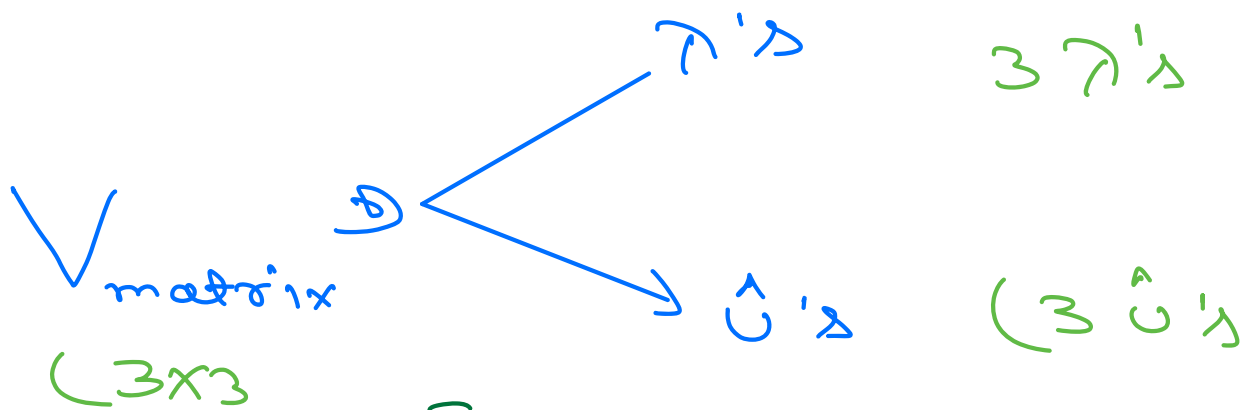
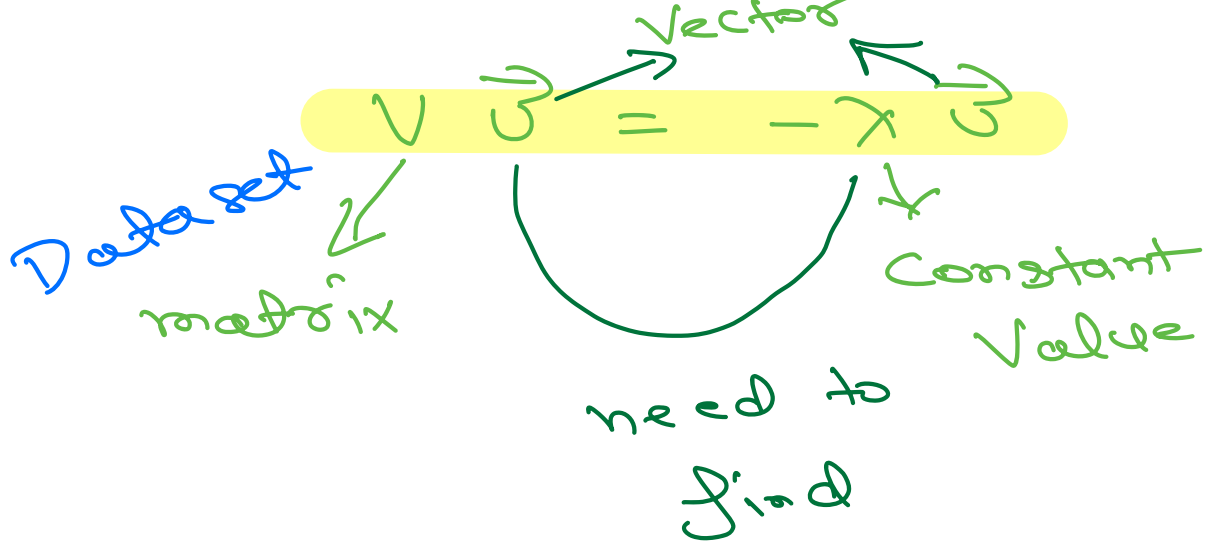
$$\|\vec{u}\| \Rightarrow 1$$

$$\frac{\partial L}{\partial \vec{u}} = 2\vec{u}V + 2\lambda\vec{u} = 0$$

$$2\vec{u}V + 2\lambda\vec{u} = 0$$

$$2\vec{u}V = -2\lambda\vec{u}$$

$$\vec{u}V = -\lambda\vec{u}$$



How can we solve

$$X \Rightarrow 100, 3 \Rightarrow 100 \times 3$$

(rows) (cols)

$$V \Rightarrow X^T X \Rightarrow (3 \times 100) \times (100 \times 3)$$

$V \Rightarrow 3 \times 3$

$$\begin{bmatrix} - & - & - \\ - & - & - \\ - & - & - \end{bmatrix}$$

\Rightarrow `np.matmul(X.T, X) / N`

\Rightarrow `np.cov(X)`

$$V_{3 \times 3} \begin{cases} \lambda_1, \lambda_2, \lambda_3 & \text{(EigenVals)} \\ \downarrow \downarrow \downarrow \\ u_1, u_2, u_3 & \text{(Eigen Vectors)} \\ & \text{(PC's)} \end{cases}$$

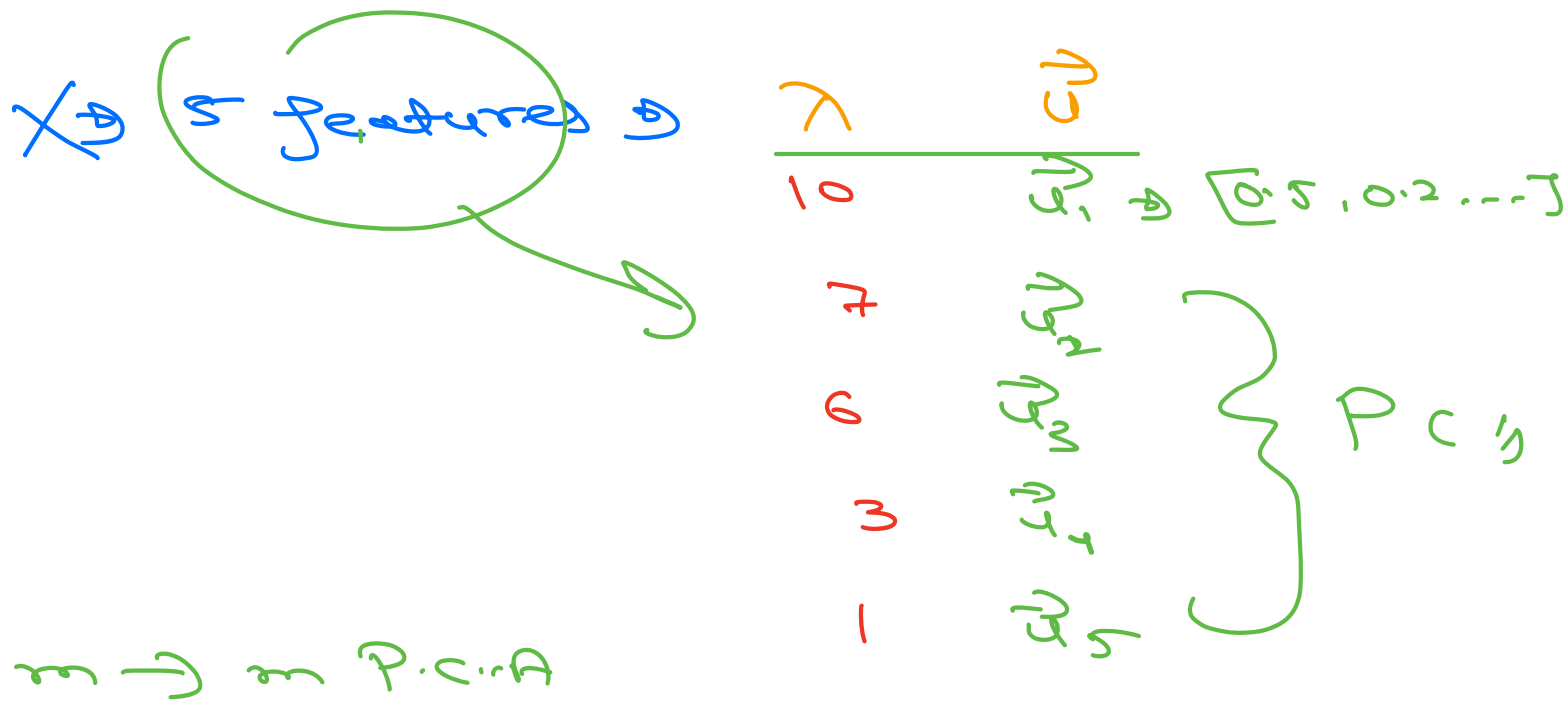
λ 's of each Eigen Vector means
the corresponding importance

Ex:

$$\begin{matrix} u_1 & u_2 & u_3 \\ \downarrow & \downarrow & \downarrow \\ \lambda_1=2 & \lambda_2=5 & \lambda_3=0 \end{matrix}$$

u_2 is most important

Information associated with \vec{u} 's



information / Variance Stored in
 $\vec{u}_i \Rightarrow \frac{\lambda_i}{\sum_{i=1}^m \lambda_i} \Rightarrow$ Explained Variance Ratio

$\frac{\lambda_i}{\sum \lambda_i} \Rightarrow 100\%$

$\vec{u}_2 \Rightarrow \frac{7}{10+7+6+3+1} \Rightarrow 0.25$

$\Rightarrow 25\%$ information / Variance is Stored in \vec{u}_2

$\vec{u}_1 \Rightarrow \frac{10}{27} \Rightarrow 37\%$

Q 5

Q: if keep only first two PC's
How much info will i preserve

$\vec{u}_1, \vec{u}_2, \vec{u}_3, \vec{u}_4, \vec{u}_5$

remove remaining

$$\frac{\lambda_1}{\sum_{i=1}^n \lambda_i} + \frac{\lambda_2}{\sum_{i=1}^n \lambda_i} = 0.37 + 0.25 = 0.62$$

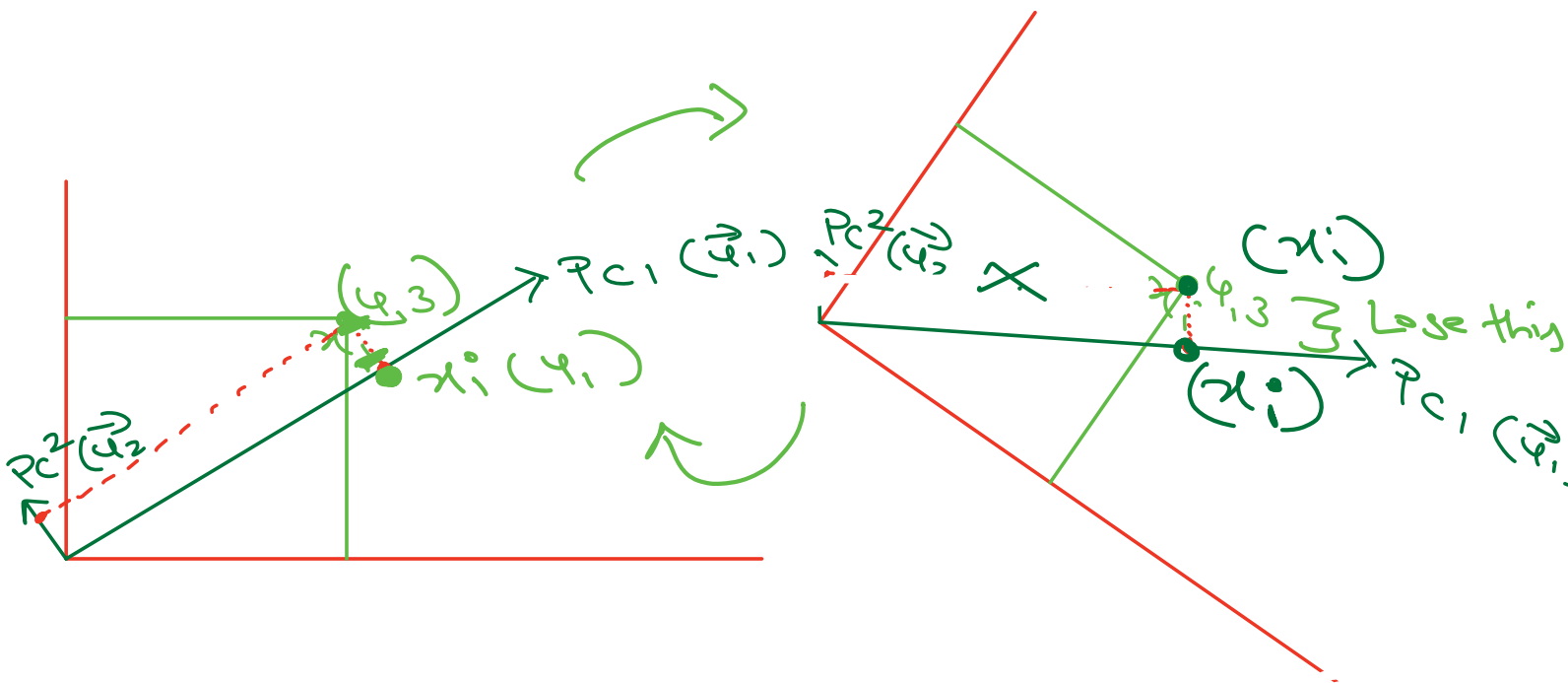
62%

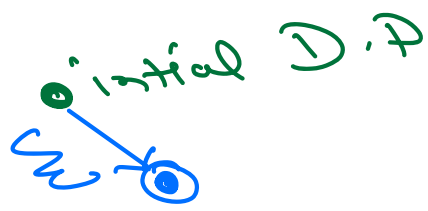
2 PC

100 - 62 = 38%

Q: 90% information → How many
min PC's will
I need

Information
Loss





Summary:

- There is Trade off between
 - Dropping PC's to reduce
 - Information Loss

In Next Session

- Issues with PCA
- How t-SNE is different from PCA
- U-MAP

Maths for ML (vectors)

↳ first 5

- Dot product
- Projection of Vector
- Norm of Vector