# KIRAN SUVAS PATIL

@ kpatil27@umd.edu

**\** +1(227)-213-3963

Ocollege Park, MD

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#### **EDUCATION**

University of Maryland - College Park | M.Eng. in Robotics - 3.88/4

## Aug 2022 - Expected May 2024

KLS Gogte Institute of Technology - Belagavi | B.E. in Electronics & Communication - 8.45/10

## Aug 2015 - May 2019

## **SKILLS**

C C++ Python MATLAB Git PyTorch/PyTorch3D TensorFlow (Keras sklearn OpenCV (ROS/ROS2) Movelt Gazebo (CAD) Blender (Docker (LaTeX)

# **TECHNICAL EXPERIENCE**

## Perception and Robotics Group, UMD | Graduate Research Assistant

May 2023 - Aug 2023

- Built an underwater oyster detection system that utilized the YOLOv8 segmentation model, trained on the "Curvy-Oysters" dataset, to identify oysters in seabed images.
- Modeled an underwater environment with an oyster bed in Blender to produce realistic underwater images for testing. Applied UnderwaterGAN over the synthetically generated images to enhance the underwater imagery.

## Dept. of Computer Science & Engineering, IIT Bombay | Summer Intern 🔾 🛗

May 2018 - July 2018

- Designed and implemented a multi-robot system for autonomously solving jigsaw puzzles, including firmware development for Firebird V (ATMEGA 2560-based robot), localization using Aruco markers, and path planning exploration.
- Developed Python software for robot localization using Aruco markers and Xbee communication. Additionally, explored diverse path-planning algorithms for the multi-robot setup.

# **PROJECTS**

## Occlusion Resilient Object Detection for Industrial Settings | Blender, Python, ROS2, C++, Gazebo

Feb 2024 - Present

- Leveraged Blender for 3D modeling and scripting to generate a synthetic dataset exceeding 60k images, employed for training a YOLOv9 object detection model.
- Working on deploying the trained model within the ARIAC industrial gazebo environment.

#### RecolorNeRF | PyTorch3D 🗘

- Decomposed neural radiance field into layers with associated learnable color palettes for efficient and user-friendly color editing of 3D scenes. Optimized the model by integrating UNet architecture into the pipeline.
- For analysis, crafted a custom NeRF dataset employing InstantNGP for efficient generation and employed Dense Prediction Transformer (DPT) for improved quality.

#### Terraformers - UMDs University Rover Challenge team | Software subteam lead

May 2023 - Dec 2023

• Guided the software sub-team to achieve the rover's software requirements. Simulated motion planning for the rover's 6DOF manipulator arm. Constructed an autonomous navigation perception system for the rover's localization.

# PointNet | PyTorch3D 🗘

₩ Dec 2023

• Executed PointNet, a deep net architecture on point clouds (as unordered point sets) for 3D Classification and Segmentation. Additionally performed a robustness analysis on the learned model.

### Single View to 3D | PyTorch3D 🗘

₩ Oct 2023

 Generated 3D models from RGB images using R2N2 ShapeNet dataset. Explored various loss and decoder functions for regressing voxels, point clouds, and meshes.

#### ARIAC - Agile Robotics for Industrial Automation Competition by NIST | ROS2, C++, Movelt 🖸

• Programmed a robotic solution for industrial automation challenges. Developed a competitor control system (CCS) for communicating with the competition environment and facilitating task execution (Kitting, Assembly, Combined).

# Hungry Bird - eYRC 2018 | ROS, Python, V-REP, OpenCV

**Mar 2019** Oct 2018 - Mar 2019

- Implemented motion-planning for navigating a Bird (Drone-PlutoX) through a sequence of trees(hoops). Fine-tuned PID controller for the Drone, and used ROS to communicate/control it
- Localized drone using an overhead camera and Whycon markers. Also, the entire drone flight was emulated in V-REP.

#### Harvester Bot - eYRC 2017 | Embedded C, Python, OpenCV

₩ Oct 2017 - Mar 2018

- Engineered an autonomous pick-n-place robot with OpenCV-based fruit recognition that can pluck and deposit the required fruits on an abstract farm.
- Designed firmware for Firebird V enabling line following. Established robot-camera communication using RPi and UART.

# **CERTIFICATION**

• First Principles of Computer Vision - by Columbia University

Coursera

· Deep Learning Specialization - by DeepLearning.AI

Coursera