

Year 3 SE3040 – Application Frameworks Lab 01

Objective: Teach a set of basic concepts in the JavaScript programming language.

Prerequisites: Students should have basic JavaScript knowledge.

- 1. Create a function as a variable (function expression) that prints 'Hello World' to console and another function that accepts a variable. The argument passed to the second the function should be executed as a function inside the body. Call the second function passing the first function as the argument. Check the output.
- 2. Use curly brackets to create JSON like JavaScript object and add properties and functions to the object.
- 3. Understand the 'this' keyword in JavaScript.
 - a. Declare a global variable named vehicleName in the window object.
 - b. Declare a method named *printVehicleName* to print out the vehicle name.
 - c. Declare an object named *Vehicle*(using object literal notation) which have a variable called *vehicleName* and declare a function named *getVehicleName* and assign it with the *printVehicleName*.
 - d. Execute the *printVehicleName* function and the *getVehicleName* functions to see the results.
 - e. Correct the getVehicleName to print out the global variable *vehicleName* using the *this* keyword
- 4. Create a separate function using JavaScript closure which accepts the tax percentage and returns a function that accepts the amount and returns the amount after adding tax percentage. Try adding tax percentage to 'this' object and check if it works.
- 5. Write a function to call JSON Placeholder API (https://jsonplaceholder.typicode.com/posts) and get users and return the users to the caller.