



Sasindu Fernando

Software Engineer (Intern)

pujana.sasindu@gmail.com 0716175003 Colombo, Sri Lanka
 Sasindu Fernando Sasindu Fernando

PROFILE

I am a dynamic and enthusiastic individual actively seeking an opportunity in Software Engineering. Fueled by my passion for solving complex problems and designing innovative solutions, I possess a strong commitment to continuous learning and collaborative teamwork. With a solid foundation in computer science, effective communication skills, and a growth-oriented mindset, I am eager to contribute my skills to cutting edge projects. Embracing challenges and thriving in dynamic environments, I am dedicated to making a positive impact as part of a forward-thinking software engineering team.

EDUCATION

2021 – present	BSc.(Hons) in Software Engineering (Reading) Sabaragamuwa University of Sri Lanka
2016 – 2019	G.C.E Advanced Level St' Andrews College Puttalam
2010 – 2015	G.C.E. Ordinary Level St' Anthony's College Kandy

PROFESSIONAL EXPERIENCE

2020 – 2021	Lakvijaya Power Plant Lab Assistant
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PROJECTS

HelpMate (Group Project for HackX Hackathon)

Mobile app designed to connect individuals facing economic hardship in Sri Lanka with genuine assistance from willing volunteers and donors. Collaborated in frontend and backend development

Technologies: Flutter, Firebase

Ciao Broo (individual)

(Ongoing Project)

Restaurant order management and billing system with an integrated store management system. Collaborating on both frontend and backend development.

Technologies: React, Node.js, Express.js

Booking System (Individual)

A web-based vehicle booking system for a service center, enabling users to conveniently reserve service slots by scanning a QR code. The system efficiently manages user bookings and dynamically blocks dates once the daily booking limit is reached.

Technologies: MERN

VegZa (Group)

Developed Vegza, an e-commerce platform enabling users to buy and sell vegetables online, featuring user-friendly interface, secure transactions, and responsive design for seamless mobile and web access. Collaborated in frontend and backend development.

Technologies: PHP, JavaScript, HTML, CSS

TECHNICAL SKILLS

Programming Languages — HTML | CSS | JavaScript | Python | Java | C language | C# | PHP | TypeScript

Framework — Flutter | React Native | Node JS | Express.js | Next.js | .NET

Libraries — React JS | Pandas | Numpy | Matplotlib

Databases — MySQL | MongoDB

Tools — Figma | Adobe XD | Firebase | Postman | Github | Android Studio

SOFT SKILLS

Leadership | Teamwork | Flexibility | Time Management | Problem Solving | Communication Skills |
Interpersonal Skill | Decision-Making | Work Ethic and Professionalism | Creativity

ACHIEVEMENTS

HackX V8.0 - 2023 Hackathon

University of Kelaniya

Finalist

HackTron V1.0 - 2021

Inter-University Game Development Hackathon

2nd runners up

Visharada Part 1 Certification in Sitar - 2013

All-Island Sitar Competition – 2nd Place(2014)

EXTRA CURRICULA ACTIVITIES

2011 – 2015	Rugby Team Member Member of School Rugby Team
2021 – present	Society of Computer Science, SUSL Active Member
2021 – present	IEEE Student Branch SUSL Active Member
2023	IEEE JamboorIEEE Finance Team Coordinator
2024	IEEE Careerforge Organizing Committee Program Team Leader

LANGUAGES

- English
- Sinhala

REFERENCES

Mrs. Lohara Chathumini, Lecturer, Faculty of Computing- Sabaragamuwa University of Sri Lanka.
lohara@foc.sab.ac.lk, 0714224324

Mr. Dilshan Fernando, Senior Software Engineer at Refcoins
dilshan@refcoins.com, 0713797147