

Traditional way

- Using null-terminated character arrays are not technically data types
- So C++ operators cannot be applied to them
- `char s1[10],s2[10];`

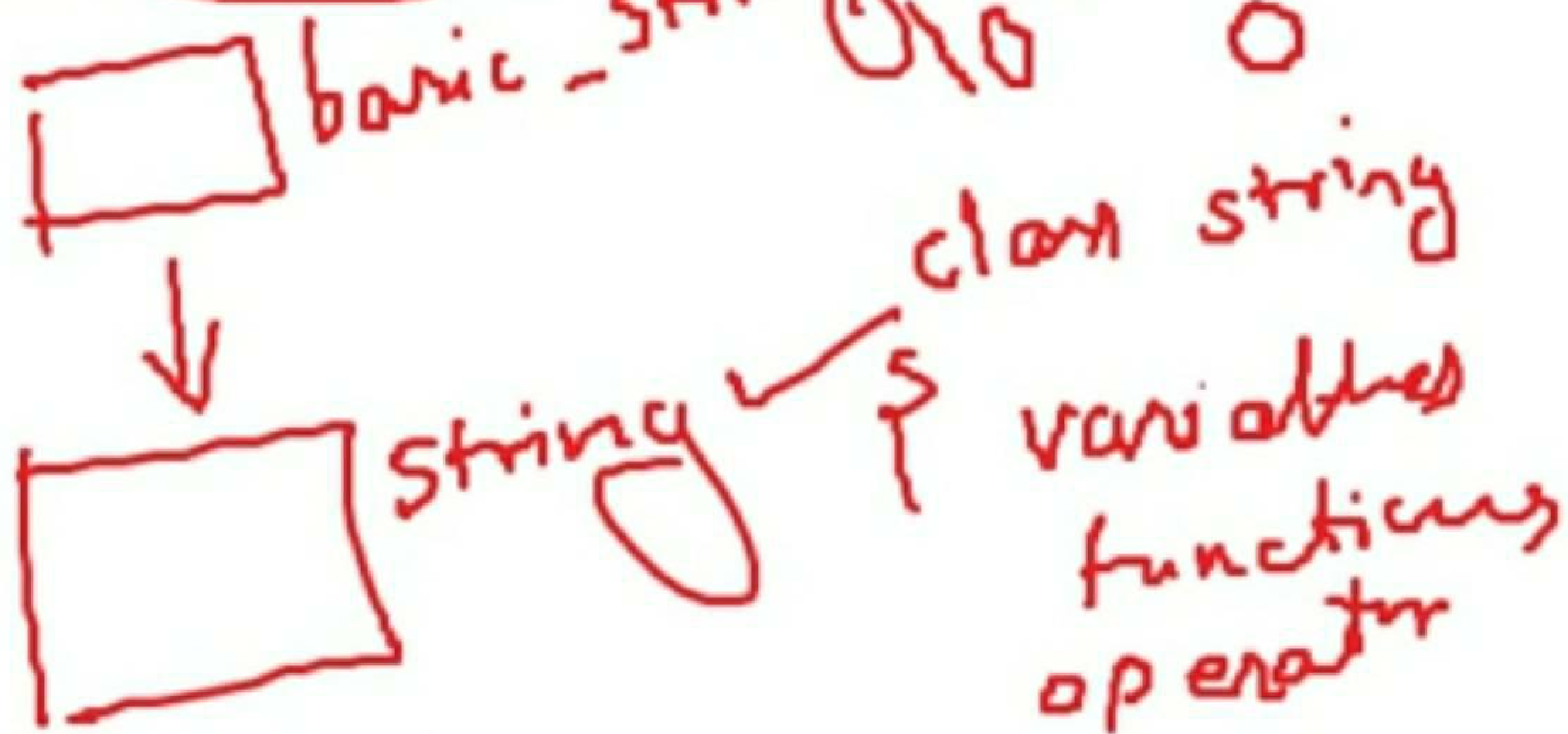
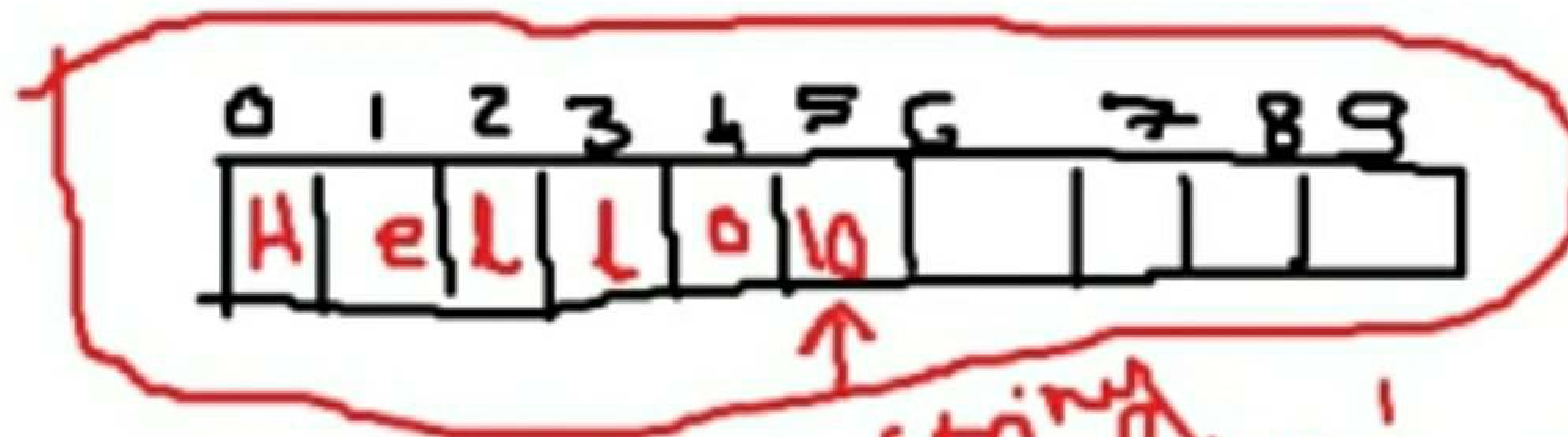


```
*test.cpp X
1  #include<iostream>
2  using namespace std;
3  int main()
4  {
5      char s1[10]="Hello";
6      s1="Students"; //wrong
7      strcpy(s1,"Students");
8      char s2[20];
9      s2=s1; //wrong
10     strcpy(s2,s1);
11     s2>s1; //wrong
12     int i=strcmp(s2,s1);
13     char s3[30];
14     s3=s1+s2; //wrong
15     strcpy(s3, strcat(s1,s2));
16
17
18
19 }
20
21
22
23
24
25
```

string class

- The string class is a specialization of a more general template class called `basic_string`
- Since defining a class in C++ is creating a new data type, string is derived data type
- This means operators can be overloaded for the class





✓
string s1;
s1.fun();
};

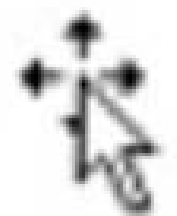
string is safe than char array

- Careless programmer can overrun the end of an array that holds a null terminated string.
- For example, using strcpy()
- string class handles such issues



string is in STL

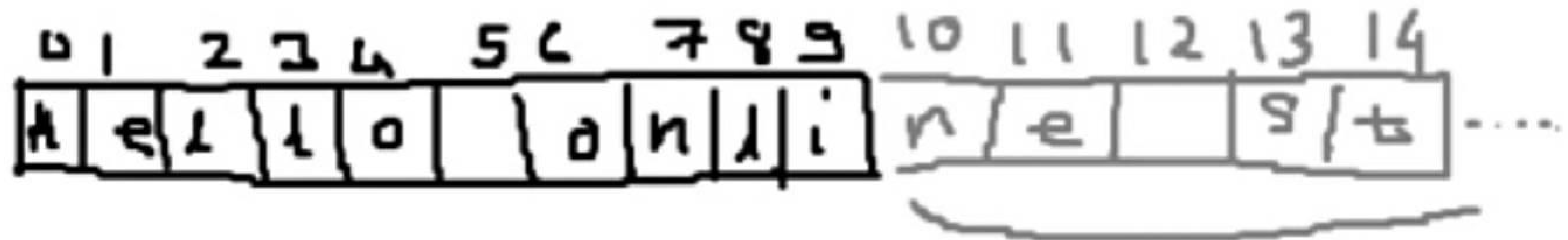
- string is an another container class
- To use string class, you have to include string header
 - `#include<string>`



Constructors

- string class supports many constructor, some of them are
 - `string()`
 - `string(const char *str)`
 - `string (const string &str)`





```
String s2 = "Hello";
String s2("Hello");
String s2 = String("Hello");
```



```
test.cpp X
1  #include<iostream>
2  #include<string>
3  using namespace std;
4  int main()
5  {
6      string s1;
7      char str[]="Hello";
8      string s2=str;
9      string s3=s2;
10
11
12
13
14
15  }
16
17
18
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21
22
23
24
25
```

Operators

- = Assignment
- + Concatenation
- += Concatenation assignment
- == Equality
- != Inequality
- < Less than
- <= Less than or equal
- > Greater than
- >= Greater than or equal
- [] subscripting



Insertion and extraction

- << Insertion (for output)
- >> Extraction (for input)




Mixed operations

- You can mix string objects with another string object or c style string
- C++ string can also be concatenated with character constant



Useful methods

- assign()
- append()
- insert()
- replace()
- erase()
- find()
-  rfind()
- compare()
- c_str()
- size()

