

Mobile Programming

Aim: Creating and building simple “HELLO WORLD” App using Cordova.

Steps to create Cordova Application:

Step1:- To create cordova app

Cordova create hello Cordova_App.io.hello helloapp

Step 2:-To add Android/Browser platform.

Cordova platform add android

Add/install plugins:-

Cordova plugin add cordova-plugin-camera

Cordova plugin add cordova-plugin-contact

Cordova plugin add cordova-plugin-battery-status

Cordova plugin add cordova-plugin-device

Step 3:- Add required code in respective HTML/JS file.

Code:-

Index.html

```
<html>
```

```
<head>
```

```
<meta charset="utf-8">
```

```
<link rel="stylesheet" href="css/index.css">
<title>TELI YADNESH (243) </title>
</head>
<body>
<div class="app">
<h1>Apache Cordova</h1>
<div id="deviceready" class="blink">
<p class="event listening">Connecting to Device</p>
<p class="event received">Device is Ready</p>
</div>
<div>
<h2></h2>
</div>
<h3>HELLO WORLD</h3>
</div>
<script src="cordova.js"></script>
<script src="js/index.js"></script>
</body>
</html>
```

Code:-

Index.css

Body {

Background-color:#ffff00;background-image:linear-gradient(to

```
Bottom, #00ff00
0%, #ffff00 51%);
}
h1 {
font-size:24px;
font-weight:bold;
overflow:visible;
padding:0px;
text-align:center;
}
h3 {
font-size:24px;
font-weight:bold;
margin:0px;
overflow:visible;
padding:0px
text-align:center;
}
```

Step 4:- To build the Cordova App.

cordova build android

Step 5:- To run the Cordova App.

cordova run android

OUTPUT :-

///



+ -

PRACTICAL NO:-3

Aim: Creating and building simple "CALCULATOR" App using Cordova.

Steps to create CALCULATOR Application.

Step 1: - To create CALCULATOR Application.

cordova create app CALCULATOR.io.app CALCULATORAPP

Step 2: - To add Android/Browser platform.

cordova platform add android

Step 3: - Add required code in respective HTML/JS file.

Date: 26/08/2021

Practical No.: - 3

Aim: Creating and building simple "CALCULATOR" App using Cordova.

Steps to create CALCULATOR Application.

Step 1: - To create CALCULATOR Application.

cordova create app CALCULATOR.io.app CALCULATORAPP

Step 2: - To add Android/Browser platform.

cordova platform add android

Step 3: - Add required code in respective HTML/JS file.

Code: -

Index.html

```
<html>
<head>
<title>HELLO WORLD</title>
</head>
<body>
<div class="app">
<h1>Apache Cordova</h1><br>
<h2>CALCULATOR</h2><br>
ENTER NO1:<input type="text" id="p"><br>
ENTER NO2:<input type="text" id="q"><br>
<button id="a">+</button>&nbsp;
<button id="b">-</button>&nbsp;
<button id="c">*</button>&nbsp;
<button id="d">/</button>&nbsp;
<div id="deviceready" class="blink">
<p class="event listening">Connecting to device</p>
<p class="event received">Device is Ready</p>
</div>
</div>
<script src="cordova.js"></script>
<script src="js/index.js"></script>
</body>
```

</html>

Code: -

Index.JS

```
document.addEventListener('deviceready', onDeviceReady, false);
function onDeviceReady() {
// Cordova is now initialized. Have fun!
document.getElementById("a").addEventListener("click",A);
document.getElementById("b").addEventListener("click",A1);
document.getElementById("c").addEventListener("click",A2);
document.getElementById("d").addEventListener("click",A3);
console.log('Running cordova-' + cordova.platformId + '@' +
cordova.version);
document.getElementById('deviceready').classList.add('ready');
}
<script src="cordova.js"></script>
<script src="js/index.js"></script>
</body>
</html>
```

Code: -

Index.JS

```
document.addEventListener('deviceready', onDeviceReady, false);
function onDeviceReady() {
// Cordova is now initialized. Have fun!
document.getElementById("a").addEventListener("click",A);
document.getElementById("b").addEventListener("click",A1);
document.getElementById("c").addEventListener("click",A2);
document.getElementById("d").addEventListener("click",A3);
console.log('Running cordova-' + cordova.platformId + '@' +
cordova.version);
document.getElementById('deviceready').classList.add('ready');
}
function A() {
var a = parseInt(document.getElementById('p').value);
var b = parseInt(document.getElementById('q').value);
var c = a+b;
alert("ADDITION=" + c);
}
function A1() {
var a = parseInt(document.getElementById('p').value);
var b = parseInt(document.getElementById('q').value);
var c = a-b;
alert("subtraction=" + c);
}
function A2() {
var a = parseInt(document.getElementById('p').value);
var b = parseInt(document.getElementById('q').value);
var c = a*b;
alert("multiplication="+c);
}
```

```

}
function A3() {
var a = parseInt(document.getElementById('p').value);
var b = parseInt(document.getElementById('q').value);
var c=a/b;
alert("division="+c);
}

```

Code: -

Index.css

```

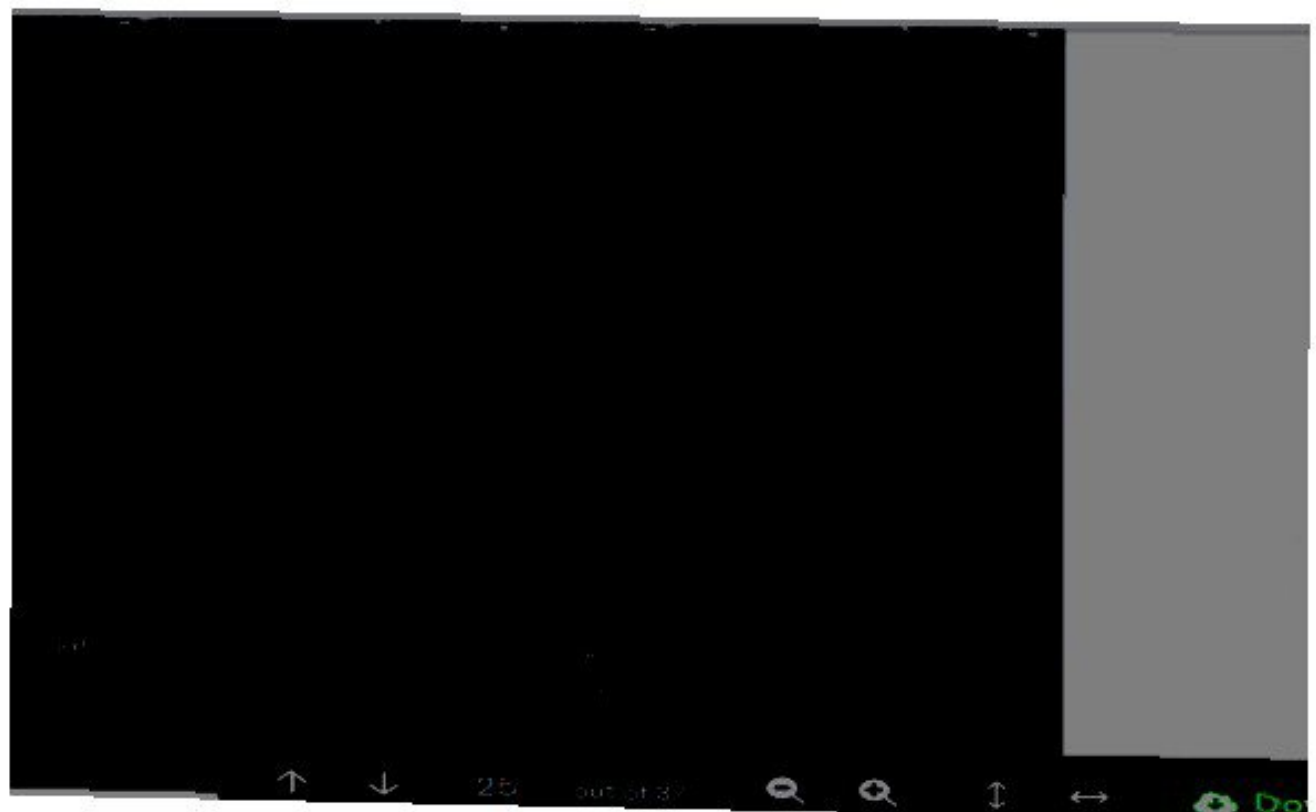
body {
background-color: #1E90FF;
background-image:linear-gradient(to bottom, #00BFFF 0%,
#1E90FF 51%);
}

```

Step 4: - To build the CALCULATOR App.
cordova build android

Step 5: - To run the CALCULATOR App.
Cordova run android

OUTPUT:-



PRACTICAL NO:- 4

Aim: Create the Mobile app for Currency & Temperature Converter using Cordova Environment.

Steps to create CONVERTOR Application.

Step 1: - To create CONVERTOR Application.
cordova create converter cordova.io.converter CONVERTERAPP

Step 2: - To add Android/Browser platform.
cordova platform add android

Step 3: - Add required code in respective HTML/JS file.

Code: - Index.html

```
<html>
<head>
<title>ConverterApp</title>
</head>
<body>
<div class="app">
<h1>Apache Cordova</h1>
<h2>CONVERTER APP</h2>
ENTER INR:<input type="text" id="p"><br>
<button id="a">$/</button>&nbsp;
<button id="b">SHEKEL</button>&nbsp;
<button id="c">EURO</button>&nbsp;
<button id="d">DIRHAM</button>&nbsp;<br>
ENTER FAHRENHEIT:<input type="text" id="q"><br>
<button id="e">°C</button>&nbsp;
</div>
</body>
</html>
```

Code: - Index.JS

```
document.addEventListener('deviceready', onDeviceReady, false);
function onDeviceReady() {
// Cordova is now initialized. Have fun!
document.getElementById("a").addEventListener("click",A);
document.getElementById("b").addEventListener("click",A1);
document.getElementById("c").addEventListener("click",A2);
document.getElementById("d").addEventListener("click",A3);
document.getElementById("e").addEventListener("click",A4);
console.log('Running cordova-' + cordova.platformId + '@' +
```



```

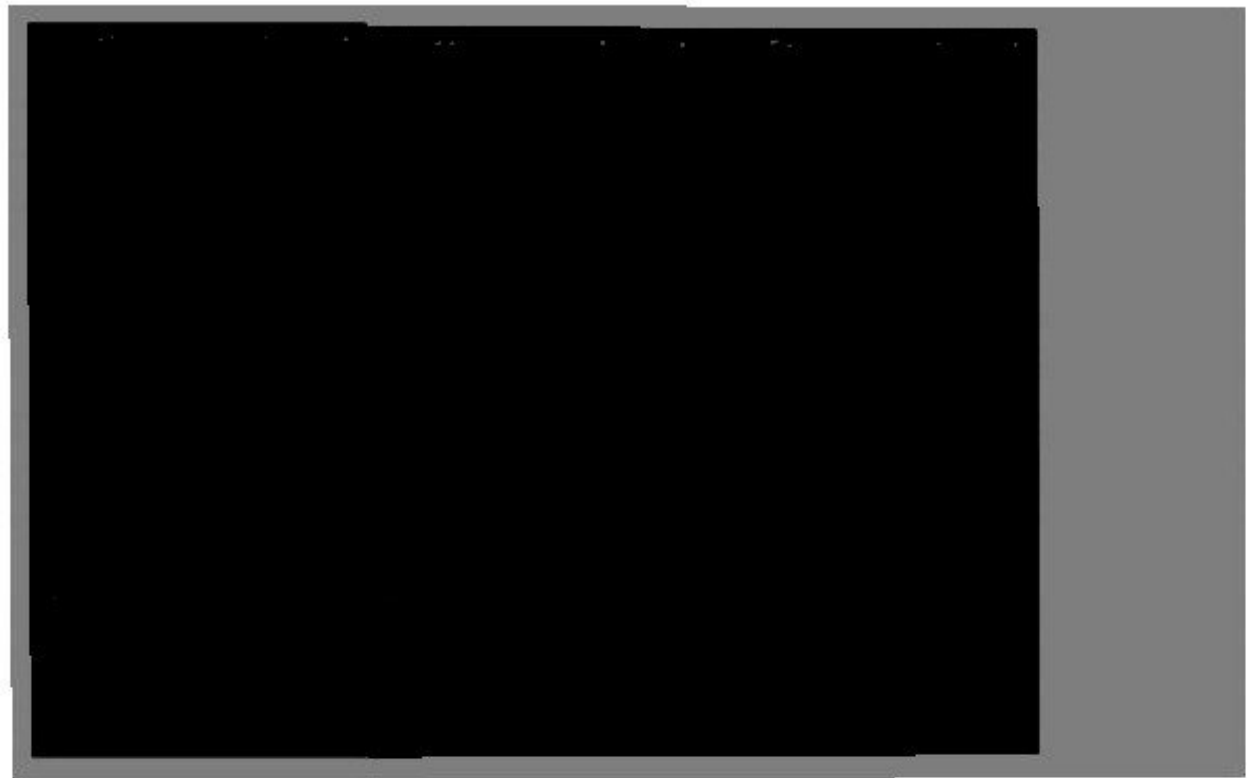
cordova.version);
document.getElementById('deviceready').classList.add('ready');
}
function A0 ( ){
var a = parseInt(document.getElementById('p').value);
var b = a/74.30;
alert("USD=" + b);
document.writeln("USD="+b);
}
function A1() {
var a = parseInt(document.getElementById('p').value);
var b = a/0.043;
alert("SHEKEL=" + b);
document.writeln("SHEKEL="+b);
}
function A2() {
var a = parseInt(document.getElementById('p').value);
var b = a/87.20;
alert("EURO=" + b);
document.writeln("EURO="+b);
}
function A3(){
var a= parseInt(document.getElementById('p').value);
var b=a/20.22;
alert("DIRHAM=" + b);
document.writeln("DIRHAM="+b);
}

alert("DIRHAM=" + b);
document.writeln("DIRHAM="+b);
}
function A4() {
var a = parseInt(document.getElementById('q').value);
var b = (a-32)*5/9;
alert("'°C=" + b);
document.writeln("'°C="+b);
}
Step 4: - To build the CONVERTOR App.
cordova build android
Step 5: - To run the CONVERTOR App.
Cordova run android

```

OUTPUT:-

OUTPUT:-



PRACTICAL NO :

2

AIM: creating and building simple
"GRADECARD" App using Cordova.

Step to create GradeCard Application

Step1:- To create Grade_Card application.

Cordova create result grade_carde.io.result
Grade_Cardapp

Step2:- To add Android /Browser platform.

Cordova platform add android

Step3:- Add required code in respective
HTML/JS file.

Code:-

Index.html

<html>

```
<head>
<title>GadeCard</title>
</head>
<body>
    <div class ="app"><center>
        <h1>Apache cordova </h1>
<div id="diviceready" class="blink">
    <p class="event listenting">Connnecting
to Device</p>
    <p class="event received">Device is
Ready</p>
</div><center>
<h2></h2>
<h3><h3>
    <div>
<center><table
style="width:60%"border="1px solid black">
    <tr>
```

<td>

<img src =<https://www.anandibai college.ac.in/wp-content/uploads/logo.png>
alt="anandibai" width="100"
height="100"><td>

<td><left>anandibai
damodar kale college BSCIT,BMS &BCOM

saibaba nagar borivali west mumbai -
400092</left>

<center>ISO 9001:2022
certified</center>

</td>

</tr>

</table>

<table style="width:60/% border="2px solid
black">

</tr>

<tr>

<td>

Roll NO:-02

</td>

<td>

PRN NO:- 1234567890987654

</td>

<td>

Student name:-DUBEYPAYAL

</td>

<td>.

Class:-FY.BSC.I.T.:SEM III

</td>

<td>

</td>

<td>

</table>

```
<table style="width:60%"border="2px solid  
black">
```

```
</tr>
```

```
<td>
```

```
    SUBJECT
```

```
</td>
```

```
<td>
```

```
    INTERNAL<br><center>25</center>
```

```
</td>
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<td>
```

```
    EXTERNAL <br><center>75</center>
```

```
</td>
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```
<td>
```

```
    PRACTICAL<br><center>50</center>
```

```
</td>
```

```
<td>
```

```
    OVERALL<br><center>150</center>
```

```
</td>
```

GAR

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GRADE

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OOPS

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18

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103

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21

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45

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126

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45

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9.10

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A+

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</tr><tr>

WP

</td>

<td>

45

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<td>

23

</td>

<td>

123

</td>

<td>

9.10

</td>

<td>

A+

```
</td>
</tr>
<table style="width:60% border="2px solid
black">
    <td><p style="text-
align:left;">result</p></td>
    <td><p style="text-
align:center;">result</p></td>
</div>
</table>
</center>
</div>
    <script src="cordova .js"></script>
    <script src="js.index.js"></script>
</body>
</html>
```

Code:-

Index.css

Body (

Background-color=1E90FF

Background-image:linear-gradient(to
bottom,=00BFFF 30%,
=1E90FF 70%);

h1 {

font-size:24px;

font-weight:bold;

color=000000

margin:0px;

text-align:center;

}

Step4 :- To build the GradeCard App.

Cordova build android

```
h1 {  
    font-size:24px;  
    font-weight:bold;  
    color=000000  
    margin:0px;  
    text-align:center;  
}
```

Step4 :- To build the GradeCard App.
Cordova build android

Step5:- To run the GradeCard App
Cordova run android

OUTPUT:-

