🎮Common Rules

- Players must present a valid university ID.

- Players can bring their own mouse, keyboard, headset, or phone.

- Macros are not allowed.

- Cheating will result in instant disqualification.

- Players must be at the event 10 minutes before their match, or the player/team will be disqualified.

- Player rosters cannot be changed after registration.

🎮 Call of Duty: Modern Warfare

Setup Time
- Players will be given 5 minutes to set up keyboards, mice, headsets, or adjust in-game settings.

Team Composition
- Maximum 6 members per team (5 active + 1 reserve).

Weapon Limits
- Maximum 1 sniper.
- Maximum 2 SMGs.
- No limit on assault rifles.

Round Duration
- 2 minutes 30 seconds per round.

Tournament Size
- Any number of registered teams may participate
- If the number of teams is not a power of 2, byes will be given in the first round to balance the bracket.

Map Ban Rule
- In a single game, each team can ban 1 map.

Toss Winner Advantage
- The team that wins the toss can choose either the side or the map.
- The losing team will choose first for the remaining option.
- Example: If the toss winners choose the map, the losing team will pick the side first, and vice versa.

Map Pool
- Crash
- Crossfire
- Backlot
- Strike
- District

Group Rounds
- First to 7 rounds wins.
- Change sides after 3 rounds.
- 1 timeout per team.

Semi-finals & Finals
- If Group Stage is used: Teams are divided into groups (size depends on total teams). Top teams from each group advance to knockout rounds.
- If Straight Knockout: Bracket is created based on the number of teams, with seeding if applicable.

🎮 PUBG Mobile

Match Format
- 4 matches will be played: Erangel, Miramar, Sanhok, and Livik.

Scoring System

Placement Points (Top 5 teams only):
- 1st: 5 points
- 2nd: 4 points
- 3rd: 3 points
- 4th: 2 points
- 5th: 1 point

Kill Points: 1 point per kill.
- After all 4 matches, the team with the highest total points wins.

Team Composition
- 5 players per team (4 active + 1 reserve).

Rules & Restrictions
- Glitches are not allowed.
- Players must use their own internet connection.
- Players must be present at the gaming event.
- Players who lose connection may reconnect.
- Teaming and cheating will result in instant disqualification.
- No emulators allowed.
- No extra accessories allowed other than headsets and coolers.

🎮 NFS Most Wanted

General Rules
- Track Selection: Tracks are chosen at random.
- Car Selection: All players will use the same car.

Group Stage – Sprint Races
- Players are divided into two groups.
- Each race will have a maximum of 4 players.
- Race format: Sprint race (start to finish, no laps).
- Advancement rule: Only the player finishing 1st advances to the next round.
- All other players in that race are eliminated.
- Races continue until only two players remain in each group.

Final Round – Closed Circuit
- Winners from each group advance to the final round.
- Race format: Closed-circuit track with 3 laps.
- Winner: The player who finishes 1st in the final race is the overall tournament champion.

🎮 Hill Climb Racing

Rules

- Players can only use the pre-selected vehicle.
- Each player gets 3 attempts, and their highest score will be recorded.
- If a player loses the highest score position, they will get another chance to reattempt and reclaim their high score.
- At the end of the session, the player with the highest score will be declared the winner.

🎮 Hill Climb Racing