## **AIS Learning**

# A/L Information & Communication Technology (ICT)

## **Practice Tutorial**

## **Lesson 01: Computer Algorithms**

- 1. Definition of an Algorithm:
  - a. What is an algorithm?
  - b. How does an algorithm differ from a computer program?
- 2. Importance of Algorithms:
  - a. Why are algorithms important in computer science?
  - b. Provide an example of a real-world application where algorithms are used.
- 3. Characteristics of Good Algorithms:
  - a. Name three characteristics of a good algorithm.
  - b. How does efficiency relate to the quality of an algorithm?
- 4. Algorithm Design Strategies:
  - a. Explain the concept of "divide and conquer" in algorithm design.
  - b. Provide an example of an algorithm that uses the "greedy" strategy.
- 5 Algorithm Analysis:
  - a. What is the purpose of algorithm analysis?
  - b. How is the efficiency of an algorithm typically measured?
- 6. Notation for Algorithm Complexity:
  - a. Define Big O notation.

b. How does Big O notation express the upper bound of an algorithm's time complexity?

#### 7. Sorting Algorithms:

- a. Name two common sorting algorithms.
- b. Explain the difference between a stable and an unstable sorting algorithm.

#### 8. Searching Algorithms:

- a. Name a commonly used searching algorithm.
- b. When is binary search more efficient than linear search?

#### 9. Recursion in Algorithms:

- a. What is recursion in the context of algorithms?
- b. Provide an example of a problem that can be solved using recursion.

### 10. Dynamic Programming:

- a. Define dynamic programming.
- b. How does dynamic programming optimise the solution to a problem?

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Try those questions by yourself and submit your answers to us.

We can evaluate it for you!!!!

Happy Learning!!!! O U f U f U f e

-Evaluation Team AIS Learning