

```
1  #include <stdio.h>
2
3  int main()
4  {
5      float base, height, area;
6      printf("
Enter base of the triangle: ");
7      scanf("%f", &base);
8      printf("
Enter height of the triangle: ");
9      scanf("%f", &height);
10     area = (base * height) / 2;
11     printf("
Area of the triangle = %.2f sq. units"
, area);
12     return 0;
13 }
```