

Aim: To study the use of different types of datatypes

SOURCE CODE :

```
#include <stdio.h>
#include <conio.h>
void main()
{
    char name[50];
    char add[50];
    float percent;
    int rollno;
    clrscr();
    printf("-----Demonstrate various datatypes ----- \n");
    printf("Name of the student \n");
    scanf("%s", &name);
    printf("Address of student \n");
    scanf("%s", &add);
    printf("roll no of the student \n");
    scanf("%d", &roll no);
    printf("percentage of student \n");
    scanf("%f", &percent);
```

88

Output:

Demonstrate various datatypes

Name of student:

Sachit

Address of student:

Andheri, mumbai

roll no of student

1734

percentage of student

80

Grade of student

A

mobile no.

8416212212

student name: Sachit

student Address: Andheri, mumbai

student rollno: 1734

student percent: 80

student grade: A

student mobileno: 8416212212

SS

```
printf("Grade of student (%d)\n");
scanf("%d", &grade);
printf("mobile no (%s)\n";
scanf("%s", &mob);
printf("In student name: %s", name);
printf("In student address: %s", add);
printf("In student rollno: %d", rollno);
printf("In student percent: %f", percent);
printf("In student grade: %c", grade);
printf("In student mobilenos: %d", mob);
getch();
}
```

29/11/19

Aim: write a C program which will show the use of various different types of operators

Arithmetic operator:-

```
#include <stdio.h>
#include <conio.h>
void main ()
{
    int a, b, add, sub, mul, div;
    clrscr();
    printf (" Enter first number: ");
    scanf ("%d", &a);
    printf (" Enter second number: ");
    scanf ("%d", &b);
    add = a+b;
    sub = a-b;
    mul = a*b;
    div = a/b;
    printf (" Addition is %d ", add );
    printf (" Subtraction is %d ", sub );
    printf (" Multiplication is %d ", mul );
    printf (" Division is %.d ", div );
    getch();
}
```

85

Output:

Enter first number: 8

Enter second number: 4

Addition is: 12

Subtraction is: 4

multiplication is: 32

Division is: 2.

• ES

logical operators:

```
#include <stdio.h>
#include <conio.h>
void main()
{
    int x, y, z;
    int val1, val2, val3, val4, val5;
    clrscr();
    printf("Enter first value:");
    scanf("%d", &x);
    printf("Enter second value:");
    scanf("%d", &y);
    printf("Enter the third value:");
    scanf("%d", &z);
    val1 = (x > y) && (z > y);
    printf("value 1 is : %d \n", val1);
    val2 = (x = y) && (z < y);
    printf("value 2 is %d \n", val2);
    val3 = (x < y) || (z > y);
    printf("value 3 is %d \n", val3);
    val4 = !(x = y);
    printf("value 4 is %d \n", val4);
    val5 = (x == y);
    printf("value 5 is %d \n", val5);
    getch();
}
```

Output:

Enter first value = 9

Enter second value = 8

Enter third value = 2

30

value 1 is : 0

value 2 is : 1

value 3 is : 0

value 4 is : 0

value 5 is : 1

Q8.

Output :-

The biggest number is 100

Ternary Operator :-

include <conio.h>

include <stdio.h>

Void main ()

{

int a = 100, b = 20, c = 50, big ;

clrscr();

big = a > b ? ? a > c ? a : b ;

printf ("The biggest number is : %.d", big);

getch();

}

Om
17/01/2020

Algo: Programs on decision statement:

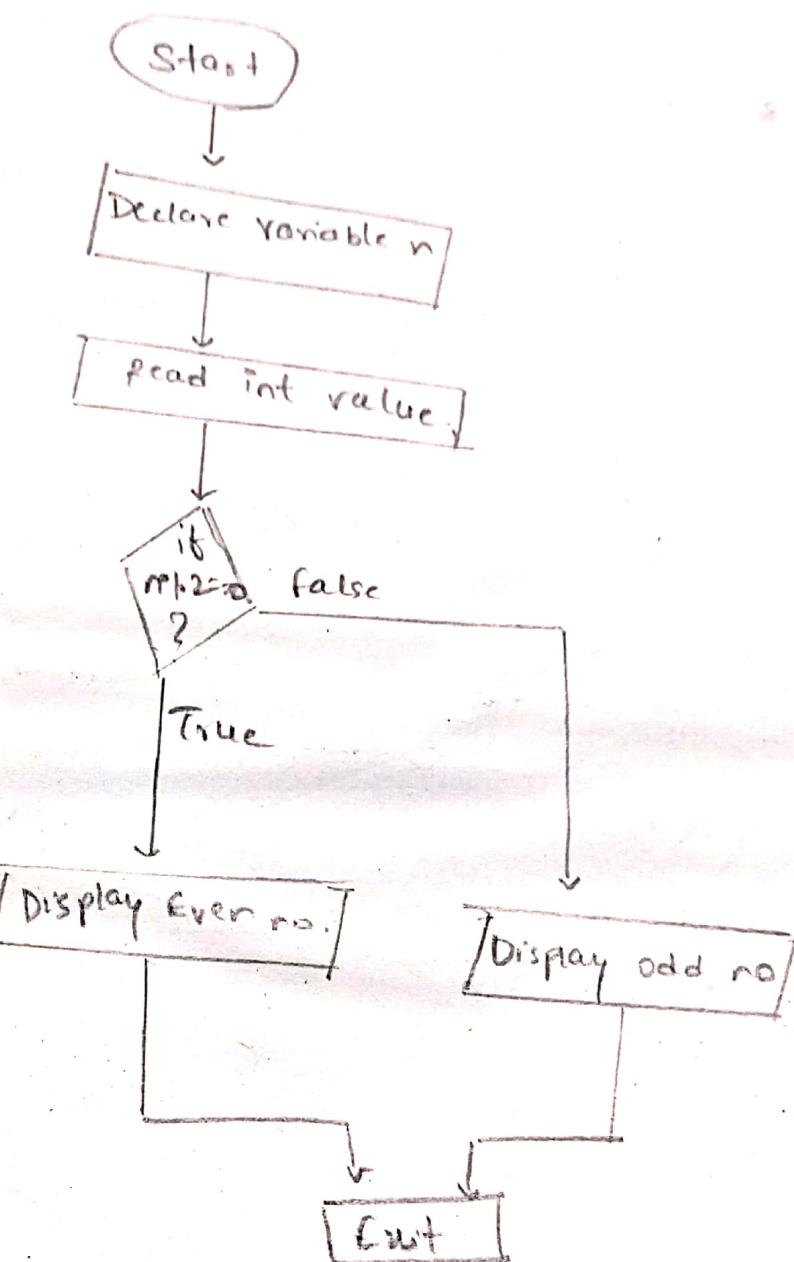
- 1) write a program to find odd & even number.

Algorithm:-

- Step1:- start
- Step2:- [Take Input] Read a number from user;
- Step3:- check if number $\% 2 == 0$ then print "Even Number"
else print "Odd Number".
- Step4:- Exit.

Program:-

```
#include <stdio.h>
#include <conio.h>
void main()
{
    int n;
    clrscr();
    printf("Enter a number: ");
    scanf("%d", &n);
    if (n % 2 == 0)
    {
        printf("Even Number");
    }
    else
    {
        printf(" Odd Number");
    }
    getch();
}
```



Output:

Enter a number : 34

Even number

Enter a number : 35

Odd Number.

Output :

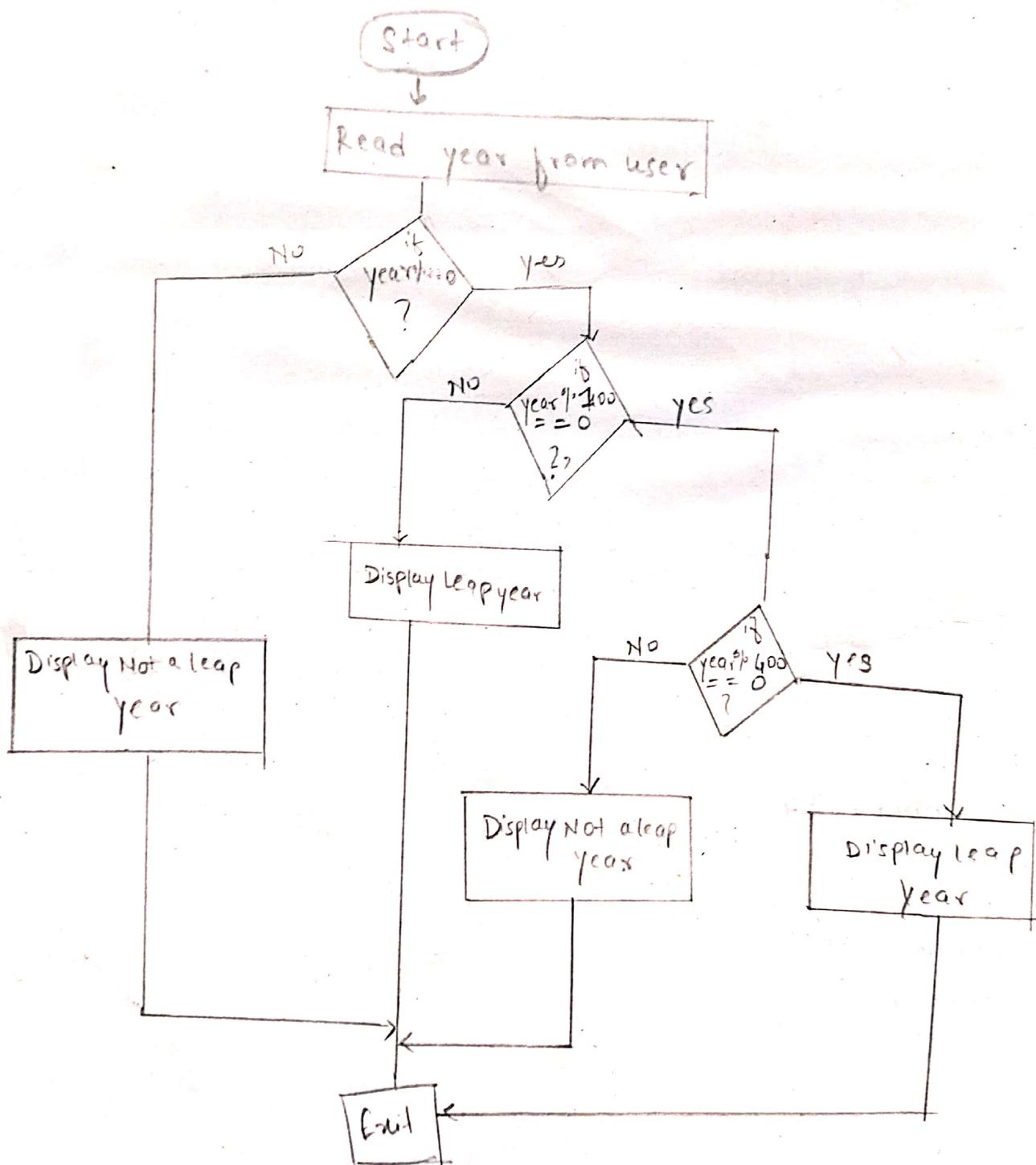
Enter a year : 2017

Not a leap year

Enter a year : 2020

leap year

flowchart



2) write a program to find the entered year is leap year or Not.

Algorithms:

Step1: Start

Step2: [Take Input] Read year from user

Step3: if year $\% 4 == 0$ and year $\% 100 != 0$
print "Leap year".

else print "Not a leap year".

Step4: Exit

Program:

```
#include <stdio.h>
#include <conio.h>
void main()
{
    int year;
    clrscr();
    printf("Enter a year:");
    scanf("%d", &year);
    if (year % 4 == 0)
    {
        if (year % 100 != 0)
            if (year % 400 == 0)
                printf("leap year");
        else
    }
}
```

58.

```
printf("Not a leap year");
}
else
{
    printf("Leap Year");
}
else
{
    printf("Not a leap year")
}
getch
}
```

- 3) write a program to find whether the entered character is vowel or consonant.

Algorithm:

Step1: Start

Step2: [Take Input] Read character value from user.

Step3: [Check] if value == 'a' || value == 'e' || value == 'i' || value == 'u' || value == 'A' || value == 'E' || value == 'I' || value == 'O' || value == 'U'.

 Print "Vowel"

else print "consonant".

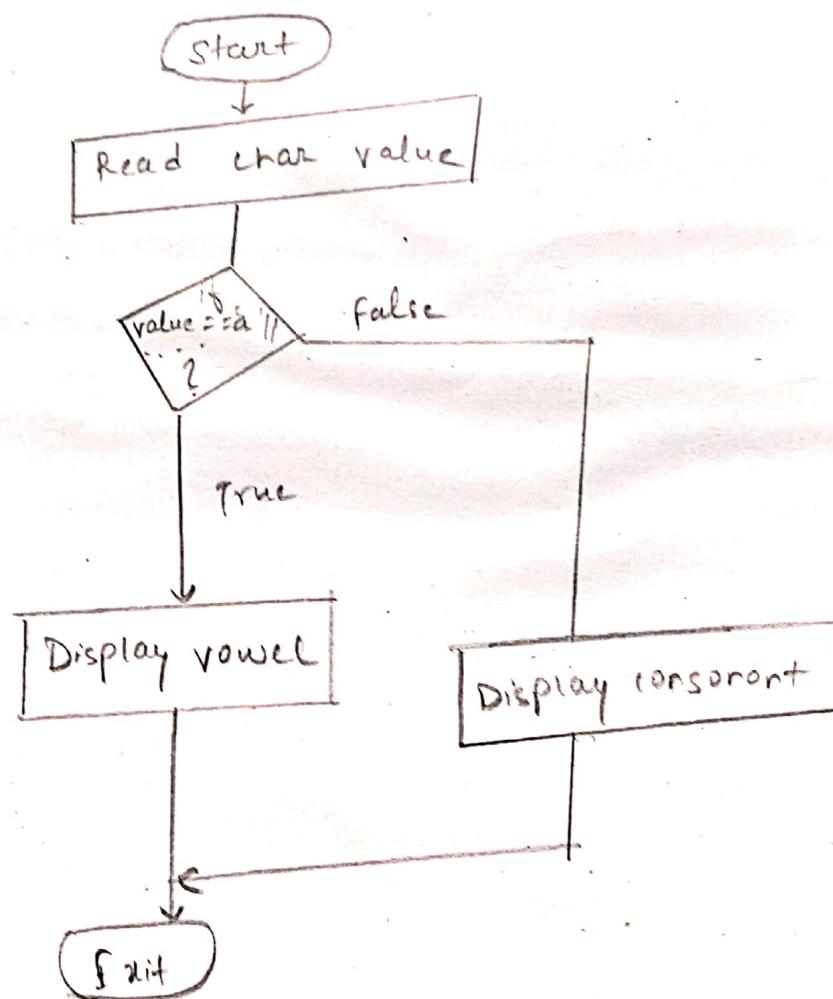
Step4: Exit

Output:

Enter the Alphabet: O
vowel

Enter the Alphabet: n
consonant

flowchart



Program :-

```
#include <stdio.h>
#include <conio.h>
void main ()
{
    char a;
    clrscr();
    printf ("Enter the Alphabet:");
    scanf ("%c", &a);
    if (a == 'a' || a == 'e' || a == 'i' || a == 'o' || a == 'u' ||
        a == 'A' || a == 'E' || a == 'I' || a == 'O' || a == 'U')
    {
        printf ("Vowel");
    }
    else
    {
        printf ("Consonant");
    }
    getch();
}
```

PRATICAL - 4

- Q) Aim:- write a program to print even numbers between 1-50 using while loop.

Algorithm:-

Step 1:- start.

Step 2:- initialize two variable with static variable where $n = 50$ & $i = 2$.

Step 3:- use while loop for printing the even number upto the range 50.

Step 4:- Adding 2 to current even number will give next even number.

Step 5:- Display the appropriate output.

Step 6:- Stop.

~~Syntax~~ Program:-

```
#include <stdio.h>
```

```
#include <conio.h>
```

```
Void main()
```

```
{
```

```
int i, n = 50;
```

```
clrscr();
```

```
printf("All even numbers from 1 to 50 are: \n");
```

```
while (i <= n)
```

```
{
```

```
print("%d \n", i);
```

```
i = i + 2;
```

```
}
```

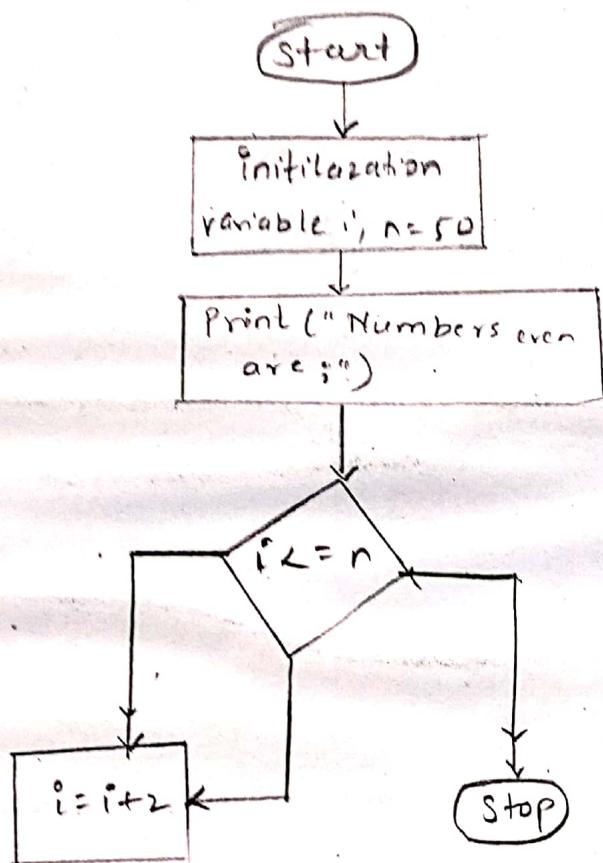
Output :-

All even numbers from 1 to 50 are :-

2, 4, 6, 8, 10, 12, 14, 16, 18, 20, 22, 24, 26, 28, 30, 34, 36, 38,
40, 42, 44, 46, 48, 50.

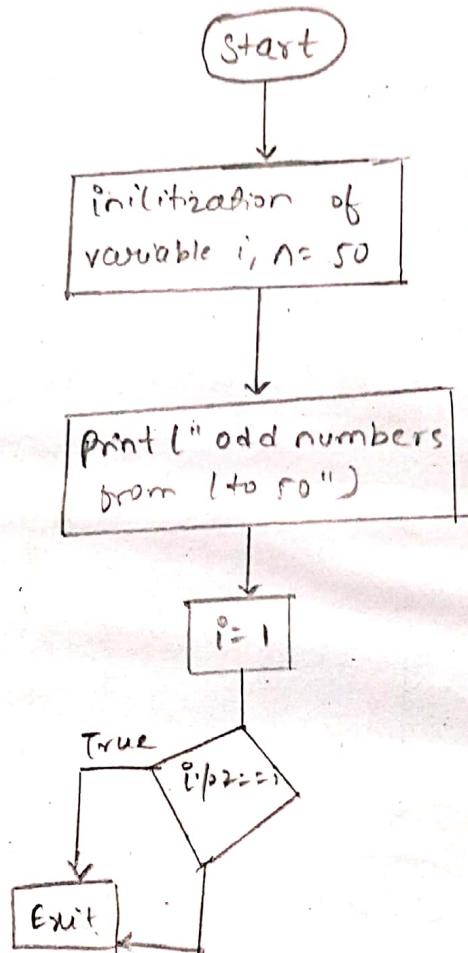
36

Flow chart:-



Output :-

Odd numbers from 1 to 50 are:-
1, 3, 5, 7, 9, 11, 13, 15, 17, 19, 21, 23, 25, 27, 29, 31, 33, 35, 37, 39, 41, 43, 45, 47, 49.



gebet (1)

}

- 3) write a program to print odd numbers between 1-50 using for loop using do while loop.

Algorithm:

Step1: Start

Step2: Initialise two static variable n=50, i=1,

Step3: Use do while loop with increment from 1 to 50.

Step4: Use if condition statement to check whether given number is even or odd

Step5: Increment the value of i

Step6: Display the appropriate output

Step7: Stop

Program:

```
#include < stdio.h>
#include < conio.h>

void main()
{
    int i, n = 50;
    clrscr();
    printf ("odd numbers from 1 to 50 are : \n", n);
    for (i = 1; i <= n; i++)
    {
        if (i % 2 != 0)
            printf ("%d ", i);
    }
}
```

```

    printf("%d\n", i);
}
i++;
}
while (i <= n);
getch();
}

```

→ write a program to print sum of all even number between 1 to n using for loop

Algorithm:-

Step 1:- Start.

Step 2:- Initialize three variable from these two is static and one is dynamic
 $i = 2$; sum = 0; n;

Step 3:- we for loop for checking the even number & print up to the given range.

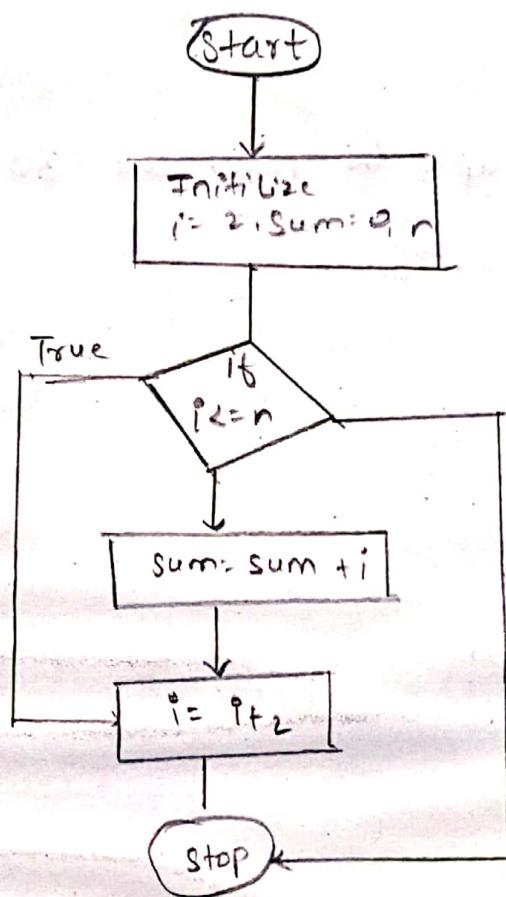
Step 4:- Add current even number to sum.

Step 5:- Display the appropriate output.

Step 6:- Stop.

flow chart:-

38



Output:-

Enter the range : 10

Sum of all even numbers upto the range are. 30

Program:

```
#include <stdio.h>
#include <conio.h>
void main()
{
    int i, n, sum=0;
    clrscr();
    printf("Enter the range : ");
    scanf("%d", &n);
    for (i=2; i<=n; i=i+2)
    {
        sum = sum + i;
    }
    printf("sum of all even numbers upto the range are : ", sum);
    getch();
}
```

Aim: To understand the concept of Arrays.

→ One Dimensional Arrays:-

find the largest number in an array of 10 numbers.

```
#include<iostream.h>
#include<conio.h>
void main()
{
    clrscr();
    int i, l, n[10];
    printf("Enter 10 data of array : ");
    for (i=0; i<10; i++)
    {
        scanf("%d", &a[i]);
    }
    l = a[0];
    for (i=1; i<10; i++)
    {
        if (l < a[i])
        {
            l = a[i];
        }
    }
    printf("Largest : %d", l);
    getch();
}
```



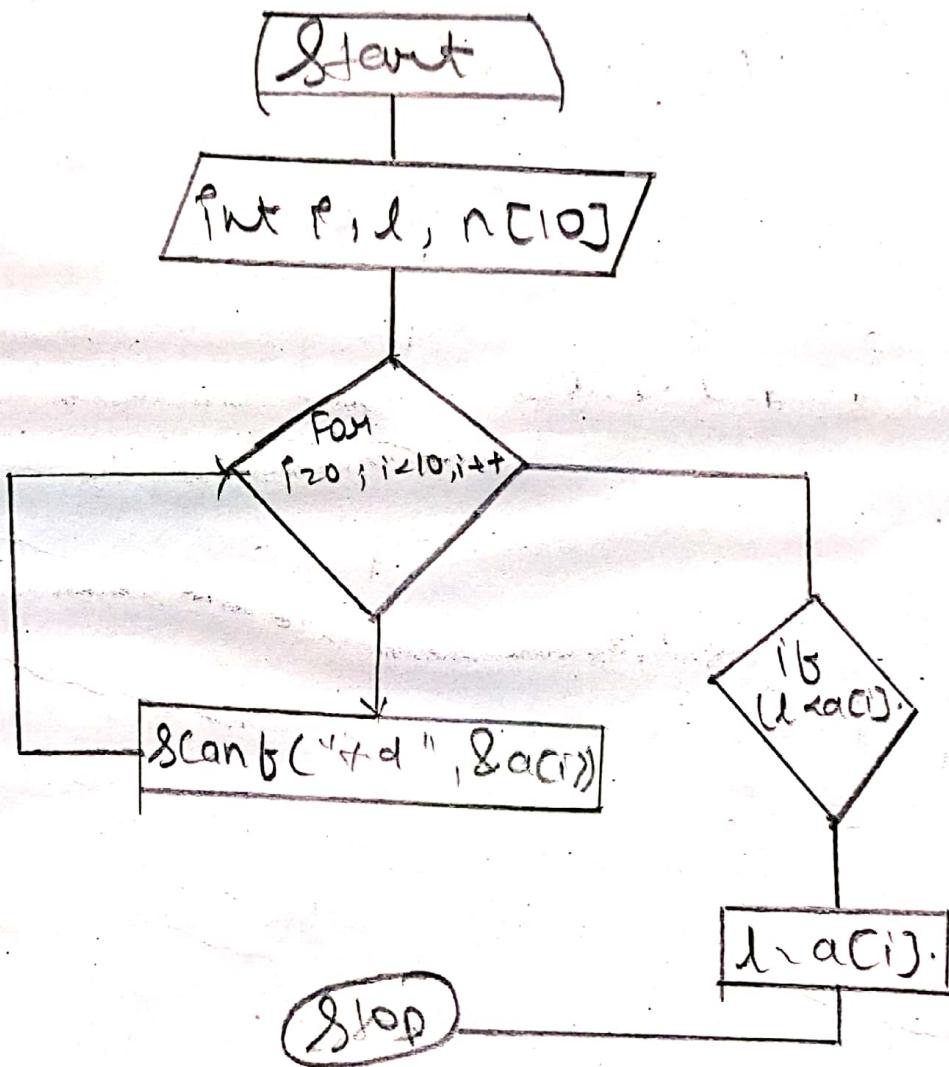
Output:-

40

Enter 10 data of array:-

1 2 3 4 5 6 7 8 9 10 11

largest = 11.



3) Find max of even numbers.

Algorithm:-

Step1:- Start.

Step2:- Declare i, n[10].

Step3:- Initialize i=0, sum=0.

Step4:- Repeat until i < n.
repeat A[i].

Step5:- Display largest number.

Step6:- Stop.

2) Write a program to find transpose of a matrix.

Algorithm:-

Step 1:- Start.

Step 2:- Declare $A[10][10]$, r, c.

Step 3:- Initialize $i=0, j=0$.

Step 4:- Read r, c and $A[J][J]$.

Step 5:- Repeat until $i \geq r$.

 Repeat until $j \leq c$.

 Display $A[j][i]$

Step 6:- Stop.

Program:-

```
#include <stdio.h>
```

```
#include <conio.h>
```

```
void main()
```

```
{
```

```
int A[10][10], r, c, i, j;
```

```
clrscr();
```

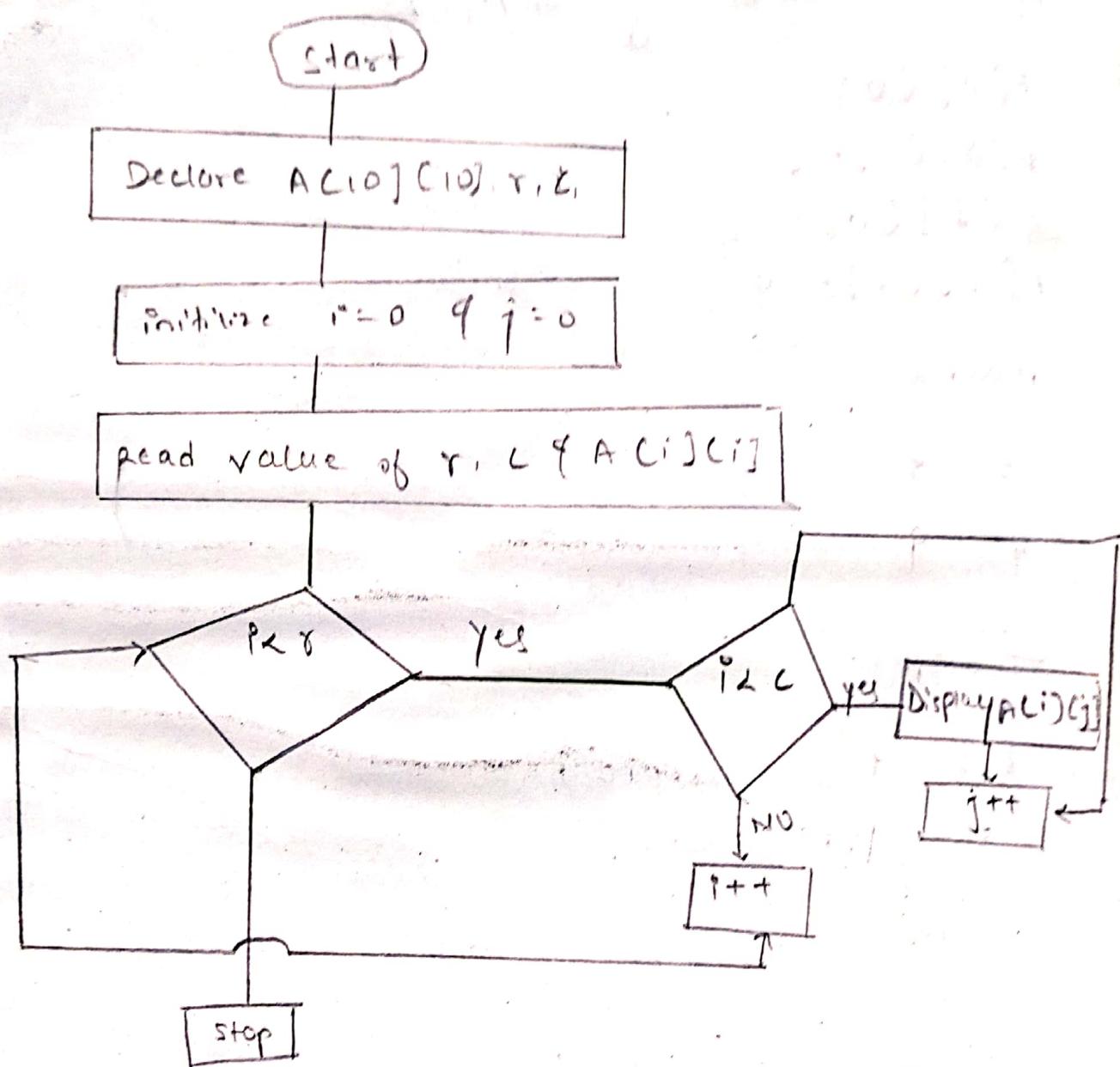
```
printf ("Enter the numbers of rows : ");
```

```
scanf ("%d", &r);
```

```
printf ("Enter the number of columns : ");
```

Flow chart:-

42



Output:

Enter the number of rows = 2

Enter the number of columns = 2

$$A[0][0] = 3$$

$$A[0][1] = 5$$

$$A[1][0] = 4$$

$$A[1][1] = 9$$

matrix

$$\begin{matrix} 3 & 5 \end{matrix}$$

$$\begin{matrix} 4 & 9 \end{matrix}$$

Transpose:-

$$\begin{matrix} 3 & 4 \end{matrix}$$

$$\begin{matrix} 5 & 9 \end{matrix}$$

```

scanf("%d", &c);
printf("\n");
for (i=0; i<n; i++)
{
    for (j=0, j < c; j++)
        printf("A[%d][%d] = ", i, j);
    scanf("%d", &A[i][j]);
}
printf("\n matrix : \n\n");
for (i=0; i<n; i++)
{
    for (j=0; j < c; j++)
        printf("%d ", A[i][j]);
    printf("\n");
}
printf("\n Transpose of matrix : \n\n");
for (i=0, i < c; i++)
{
    for (j=0; j < n; j++)
        printf("%d ", A[j][i]);
    printf("\n");
}
getch();

```

84
Q3) Write a program to print fibonacci series using array.

Algorithm:

- Step 1: Start
- Step 2: Declare A[20], i, size
- Step 3: Initialise i=0, A[0]=0, A[1]=1
- Step 4: Read from the user
- Step 5: Repeat until $i \leq \text{size}$
 $A[i] = A[i-2] + A[i-1]$
- Step 6: Declare result
- Step 7: Stop

Program:-

```
#include <stdio.h>
#include <conio.h>
void main()
{
    int A[20], size, i;
    clrscr();
    printf("How many terms? : ");
    scanf("%d", &size);
    A[0]=0;
    A[1]=1;
    for (i=2; i<size; i++)
    {
        A[i]=A[i-2]+A[i-1];
    }
    printf("The Fibonacci series upto %d terms: \n", size);
```

Output :-

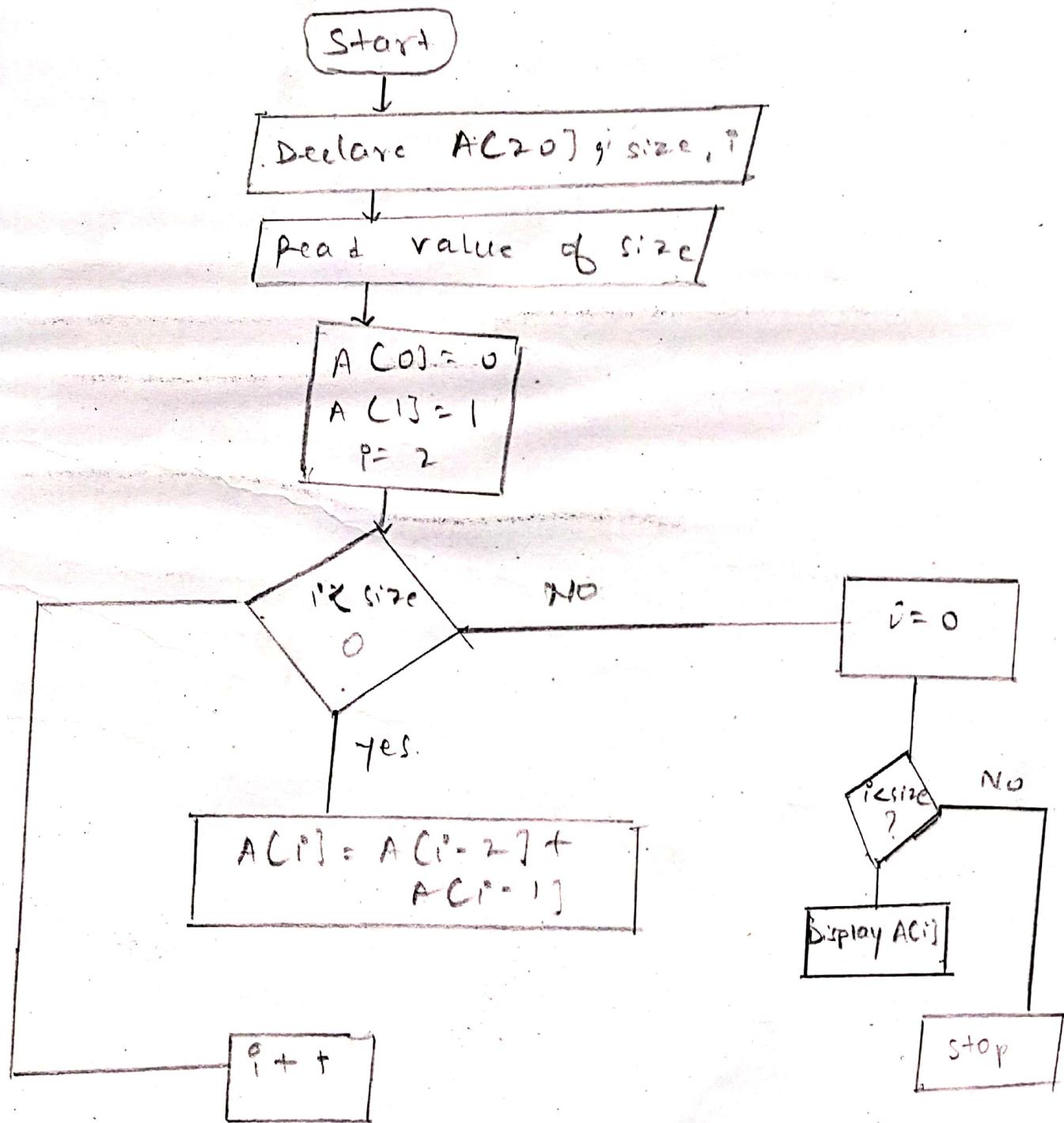
How many terms? :- 6

Fibonacci series upto 6 terms:-

44

0 1 1 2 3 5.

Flowchart.



```
for (i=0; i<size; i++);  
{  
    printf("odd %d", A[i]);  
}  
getch();
```

3.

while (true) {

cout << "Enter a number: ";
 cin >> num;
 if (num == 0) {
 cout << "Goodbye";
 break;
 }
 cout << "The square of " << num << " is "
 cout << num * num << endl;

cout << "Enter a number";

cin >> num;

cout << "The square of " << num << endl;

cout << "Goodbye";

cin >> num;

cout << "The square of " << num << endl;

cout << "Goodbye";

cin >> num;

cout << "The square of " << num << endl;

cout << "Goodbye";

PRATICAL : 06

Aim:- To understand the concept of structure.

Algorithm:-

Step 1:- Declare the structure with initialization of variable.

Step 2:- call the declared structure with struct object.

Step 3:- Print to the user to enter the structure detail as roll no., name and percentage with following format specified.

Step 4:- Display the same to user.

Program:-

```
#include <stdio.h>
#include <conio.h>
void main()
{
    struct stud
    {
        char name [20];
        int rollno;
        float percent;
    };
    struct stud s1;
    clrscr();
    printf ("Enter student details : ");
    printf ("Enter roll no. : ");
```

Output:

Enter student details:

46

enter roll no: 1734

enter the name: Sachit Pandey

enter the percent: 70.30

rollno.	Name	Percent
---------	------	---------

1734

Sachit - Pandey

~~70.30~~
70.30

8A

Output:

roll no

Name

percentage

1739

Adarsh

74.40

Gaurav

1732

Gaurav

70.0

Roll no

1739

1732

Name

Adarsh

Gaurav

percentage

74.40

70.0

```

scanf ("%d", &st.rollno);
printf ("In Enter the name :");
scanf ("%s", &st.name);

```

Algorithm :-

- Step1:- Start
- Step2:- Declare structure student which will take input as roll number in integer, name in character & percentage in float.
- Step3:- Depending upon the number of inputs declare the structure object
- Step4:- Display to the user to enter roll no, Name & percentage for the 1st user & 2nd user respectively.
- Step5:- Display the same by Scanning the inputs

for program:-

```

#include <stdio.h>
#include <conio.h>
void main()
{
    struct student
    {
        int roll no;
        char name [30];
        float percent;
    }

```

58

```
s1, s2;
clrscr();
printf("1st roll no & Name 1st Percentage");
scanf("%d %s %f", &s1, rollno, &s1.name,
      s1.percent);
scanf("%d %s %f", &s2, rollno, &s2.name,
      s2.percent);
printf("In 1st it is %.f", s1.rollno,
      s1.percent);
printf("In 2nd it is %.f", s2.rollno,
      s2.percent);
getch();
```

}

3)

```
#include <stdio.h>
#include <conio.h>
void main()
{
    struct employee
    {
        int id;
        char name[30];
        char add[30];
    };
}
```

3;

Output:

48

1. Enter the ID : 5
1. Enter the name: sachit
1. Enter the address: mumbai

2. Enter the ID : 6
2. Enter the name: shubham
2. Enter the address : Gujarat

3. Enter the ID: 7
3. Enter the Name: Adarsh
3. Enter the Address: UP

Employee record is :

ID	Name	Address
5	sachit	mumbai
6	shubham	Gujrat
7	Adarsh	UP

```

struct employee e[60];
int size;
clrscr();
printf ("nEnter how many record you want
to enter:");
scanf ("%d", &size);
for (i=1; i<=size; i++)
{
    printf ("nEnter .id Enter the ID: ", i);
    scanf ("%d", &e[i].id);
    printf ("nEnter .name Enter the name: ", i);
    scanf ("%s", &e[i].name);
    printf ("nEnter .add Enter the address: ", i);
    scanf ("%s", &e[i].add);
}
printf ("nEnter Employee record is:");
printf ("%d %s %s", e[1].id, e[1].name, e[1].add);
getch();
}

```