# Sachin Jain

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Programming Languages: Python, JavaScript, TypeScript, C/C++, Go, Java, HTML, CSS, SQL

**Frameworks:** Flask, React, NumPy, Pandas, Node, Express, Next, Angular, Redux Tensorflow, PyTorch, Tableau **Technologies:** Git, AWS (S3, EC2), PostgreSQL, ElasticSearch, OpenSearch, Docker, Kubernetes, Linux, MongoDB **Coursework:** Data Structures & Algorithms, Object Oriented Design, Computer Systems, Computer Architecture, Software Engineering, Embedded Systems, Logic Design, Discrete Mathematics, Operating Systems.

## **EDUCATION**

## University of California Santa Cruz

June 2026

• BS Computer Engineering, concentration in Computer Systems (GPA: 4.0 with Dean's Honor)

### WORK EXPERIENCE

### Nutanix

September 2024 - December 2024

Software Developer Co-op Capstone

- Developed ETL data pipeline utilizing OpenSearch Kubernetes, Filebeat, Logstash, migrating 1100+ gigabytes of data into Dremio-Nessie (Iceberg) data lake.
- Developed CI/CD pipeline with Mage AI using python pandas, SQL, dbt, transforming 1000s of JSON files to SQL into Dremio data lake integrated with Postgres.

Leucine Tech

June 2024 - August 2024

Software Engineering Intern

- Designing and implementing PostgreSQL databases, streamlining the data management and improving query performance, reducing application load by 15% for 300+ Pharmaceutical clients
- Improved application stability by debugging, fine tuning OpenAI's **GPT-4 API** for converting natural language processing to sql and optimizing Java code, which resolved critical issues improving data processing speed by 25%.

Tech4Good Lab UCSC March 2024 - Present

Software Developer - Lead Causeway Dev

- Developed API endpoints using **Angular** with NgRx-Redux including writing Redux selectors and queries to efficiently manage state and handle real-time data synchronization on **Firebase**.
- Developed, deployed 15+ containers and components, coordinating with 150+ engineers using Agile, Scrum practices.

## **Neuromorphic Computing Lab UCSC**

March 2024 - September 2024

Undergrad Researcher - NLP and ML, Paper

- Reviewing and debugging code at neuromorphic research lab responsible for developing snnTorch, a spiking neural network python **pytorch** library with **50,000**+ downloads.
- Developed a tutorial notebook and authored a report **paper** on Event-based Lip-reading to assist researchers in understanding a new approach: the Multi-grained Spatio-Temporal Features Perceived Network (MSTP).

#### **PROJECTS**

Chess AI Tutor - Pawn Up! @Winner Cal Hacks 2024 (UC Berkeley) | Github | Devpost | (React, Flask, Llama)

- Developed an AI chess training platform (React, Express, Flask); won CalHacks ChromaDB with 2000+ participants.
- Engineered semantic chess search using ChromaDB and Gemini embeddings for natural language game queries with real-time move analysis using Llama 3.1 with **Groq** for personalized training and puzzle generation.

Lift-Link | Github | (Next, PostgreSQL, Prisma, TypeScript )

- Developed a web app for UCSC students to form ride-sharing groups, saving costs with Uber/Lyft integration.
- Used TypeScript with Next, Prisma and Postgres (neon) for the app with advanced SQL queries to match rides to share within 1 mile of a common destination, 50+ users registered.

**Task-Flow** | Github | Demo | (React-Native, Go, MongoDB)

• Developed a mobile app with **React-Native**, **Go** and **MongoDB** for Android and iOS focusing neurodivergent audience to help them prioritize tasks with unique features like ranking algorithm for tasks, pomodoro timer, statistical task view.

**Multi-Threaded Server Program** | Github | (C, Regex, semaphores, mutexes)

• Multiple Threading Server in C takes n threads requests. Uses queue data structure and a read-write lock to ensure synchronization. Achieved 100+ requests/sec and 50ms Latency

## **CONCEPTS**

Machine Learning, Data Analysis, Software Engineering, Web Frameworks, Databases, Full stack, Frontend, Backend, Cloud Computing, Parallel & Concurrent Programming, Virtual Memory, Multithreading, REST APIs, NLP, Embedded Systems, Mobile applications development