

Experiment 1

Title: Android Studio setup for Flutter development with along with Dart SDK.

Installation Steps :-

1. Download Android Studio:

Visit the [official Android Studio website](https://developer.android.com/studio).

Click on the “Download Android Studio” button. Save the downloaded file

2. Install Android Studio:

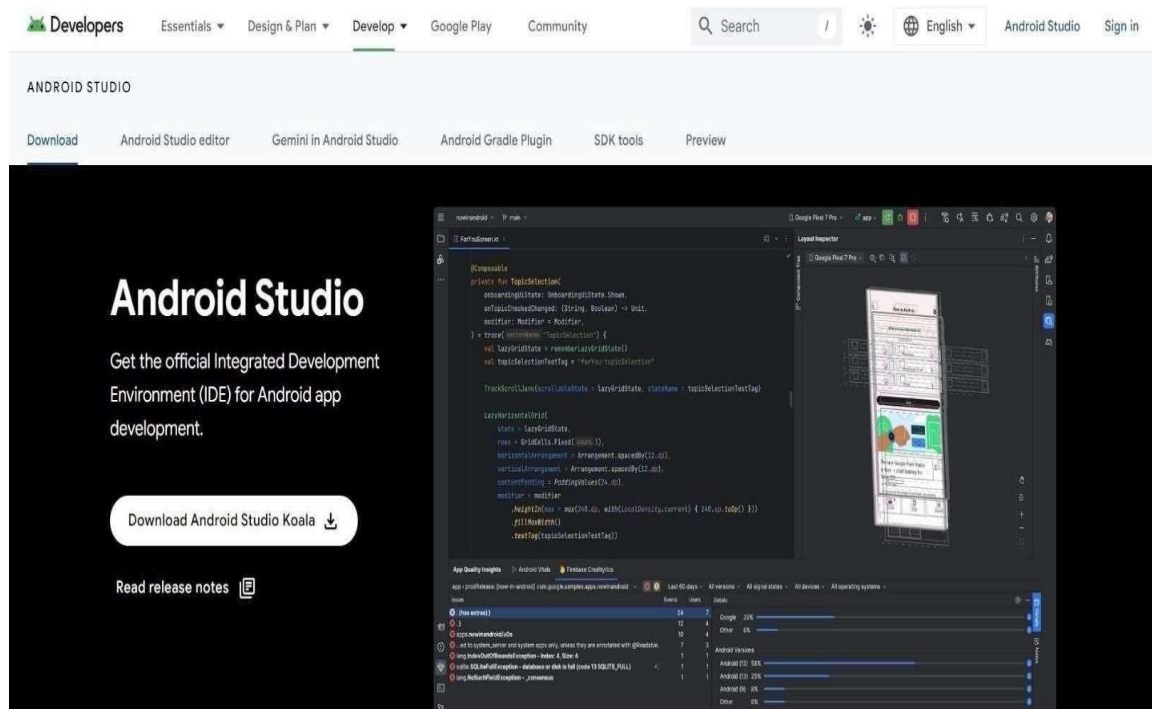
Double-click the downloaded .exe file to launch the installer.

3. Follow the Setup Wizard:

The Android Studio Setup Wizard will guide you through the installation process.

Install any recommended SDK packages.

Screenshots:



Accept terms&condtions and click download button

13. Changes to the License Agreement

13.1 Google may make changes to the License Agreement as it distributes new versions of the SDK. When these changes are made, Google will make a new version of the License Agreement available on the website where the SDK is made available.

14. General Legal Terms

14.1 The License Agreement constitutes the whole legal agreement between you and Google and governs your use of the SDK (excluding any services which Google may provide to you under a separate written agreement), and completely replaces any prior agreements between you and Google in relation to the SDK. 14.2 You agree that if Google does not exercise or enforce any legal right or remedy which is contained in the License Agreement (or which Google has the benefit of under any applicable law), this will not be taken to be a formal waiver of Google's rights and that those rights or remedies will still be available to Google. 14.3 If any court of law, having the jurisdiction to decide on this matter, rules that any provision of the License Agreement is invalid, then that provision will be removed from the License Agreement without affecting the rest of the License Agreement. The remaining provisions of the License Agreement will continue to be valid and enforceable. 14.4 You acknowledge and agree that each member of the group of companies of which Google is the parent shall be third party beneficiaries to the License Agreement and that such other companies shall be entitled to directly enforce, and rely upon, any provision of the License Agreement that confers a benefit on (or rights in favor of) them. Other than this, no other person or company shall be third party beneficiaries to the License Agreement. 14.5 EXPORT RESTRICTIONS. THE SDK IS SUBJECT TO UNITED STATES EXPORT LAWS AND REGULATIONS. YOU MUST COMPLY WITH ALL DOMESTIC AND INTERNATIONAL EXPORT LAWS AND REGULATIONS THAT APPLY TO THE SDK. THESE LAWS INCLUDE RESTRICTIONS ON DESTINATIONS, END USERS AND END USE. 14.6 The rights granted in the License Agreement may not be assigned or transferred by either you or Google without the prior written approval of the other party. Neither you nor Google shall be permitted to delegate their responsibilities or obligations under the License Agreement without the prior written approval of the other party. 14.7 The License Agreement, and your relationship with Google under the License Agreement, shall be governed by the laws of the State of California without regard to its conflict of laws provisions. You and Google agree to submit to the exclusive jurisdiction of the courts located within the county of Santa Clara, California to resolve any legal matter arising from the License Agreement. Notwithstanding this, you agree that Google shall still be allowed to apply for injunctive remedies (or an equivalent type of urgent legal relief) in any jurisdiction. July 27, 2021

☒ I have read and agree with the above terms and conditions

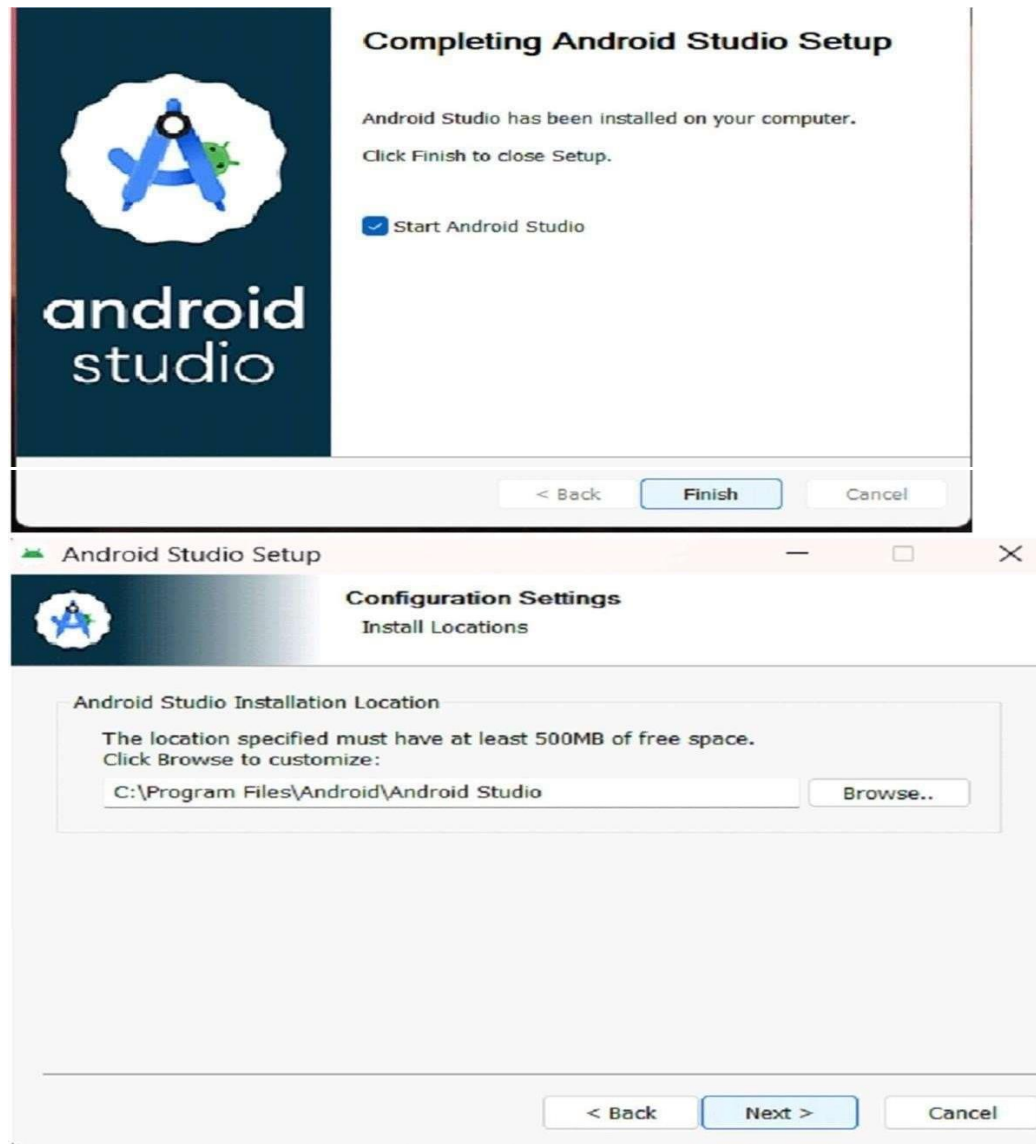
Download Android Studio Koala | 2024.1.1 for Windows

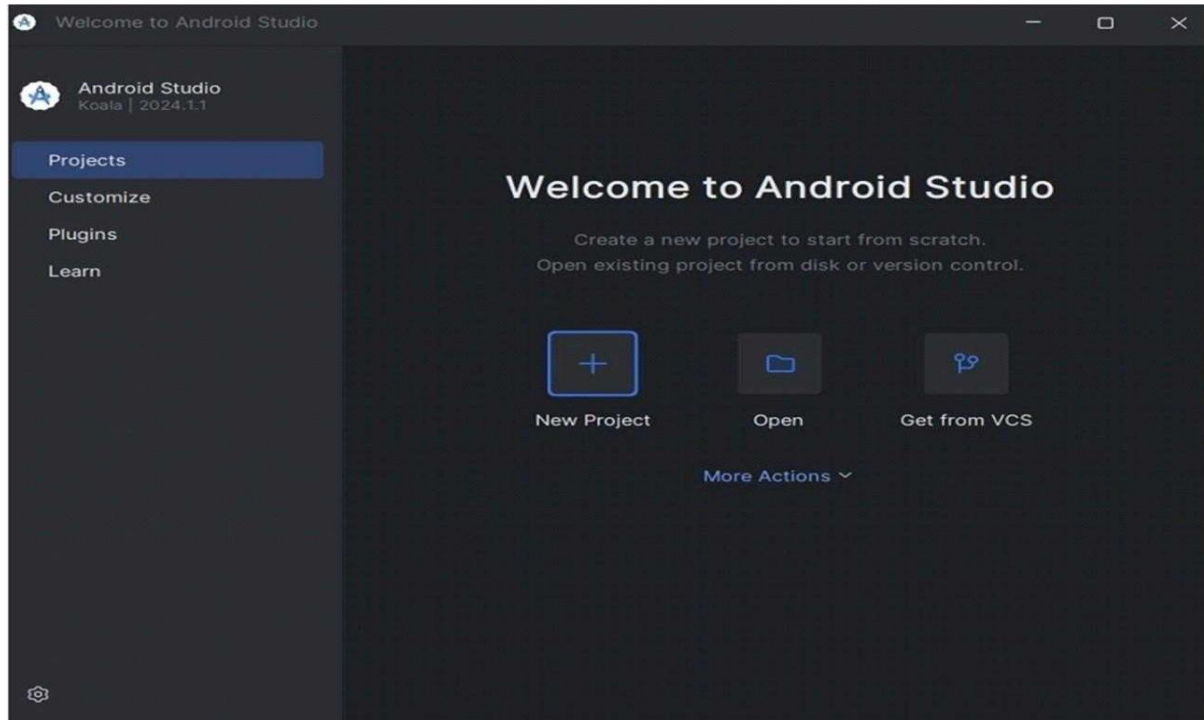
android-studio-2024.1.1-windows.exe

Click on next button



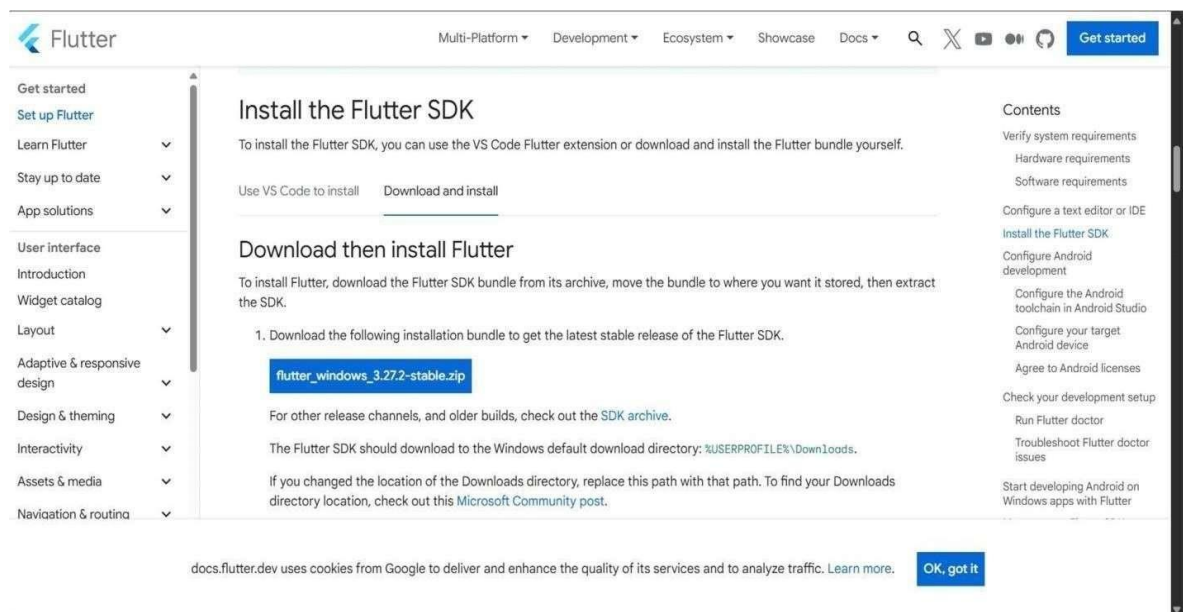
Click on finish button



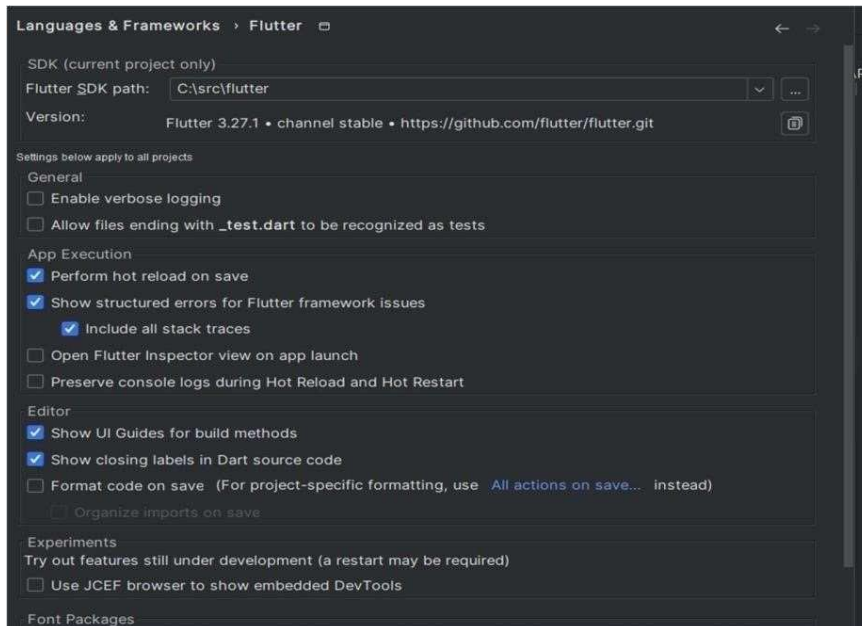


Install flutter sdk from the flutter website from the below website

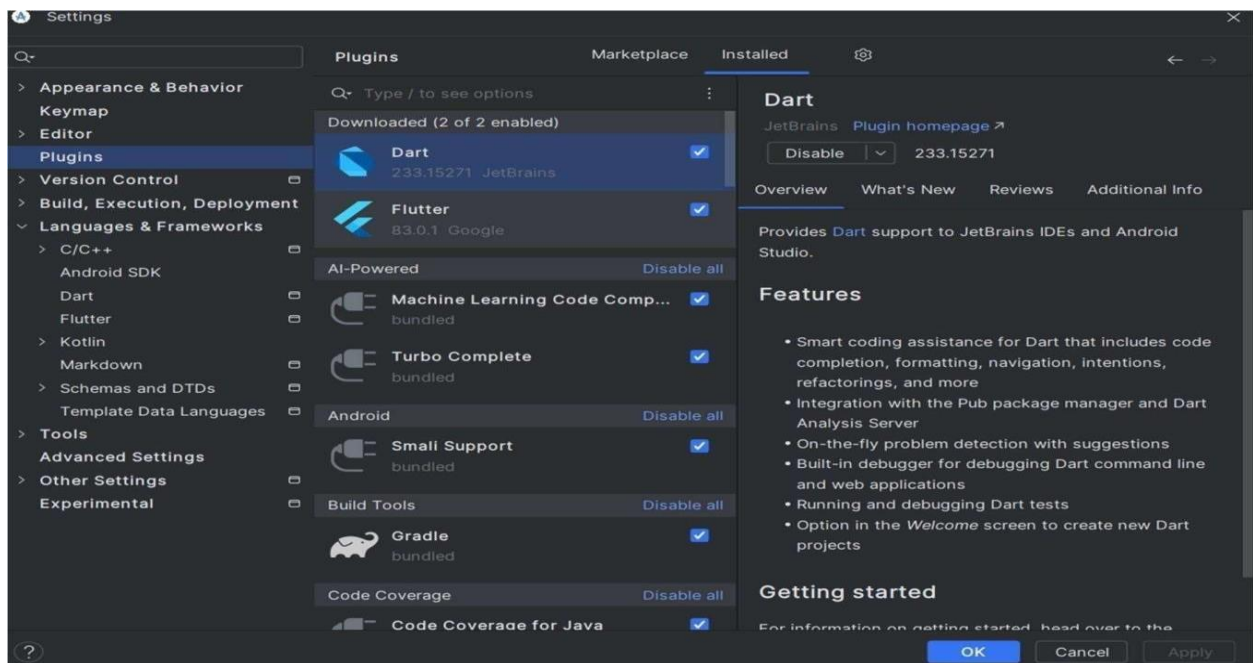
[\[Make Android apps | Flutter\]](#)



Now set the path file in environment variables file and then go into Android app and add sdk path into the flutter



In the plugin download 2 plugin flutter and dart



Now apply the changes and create flutter app.

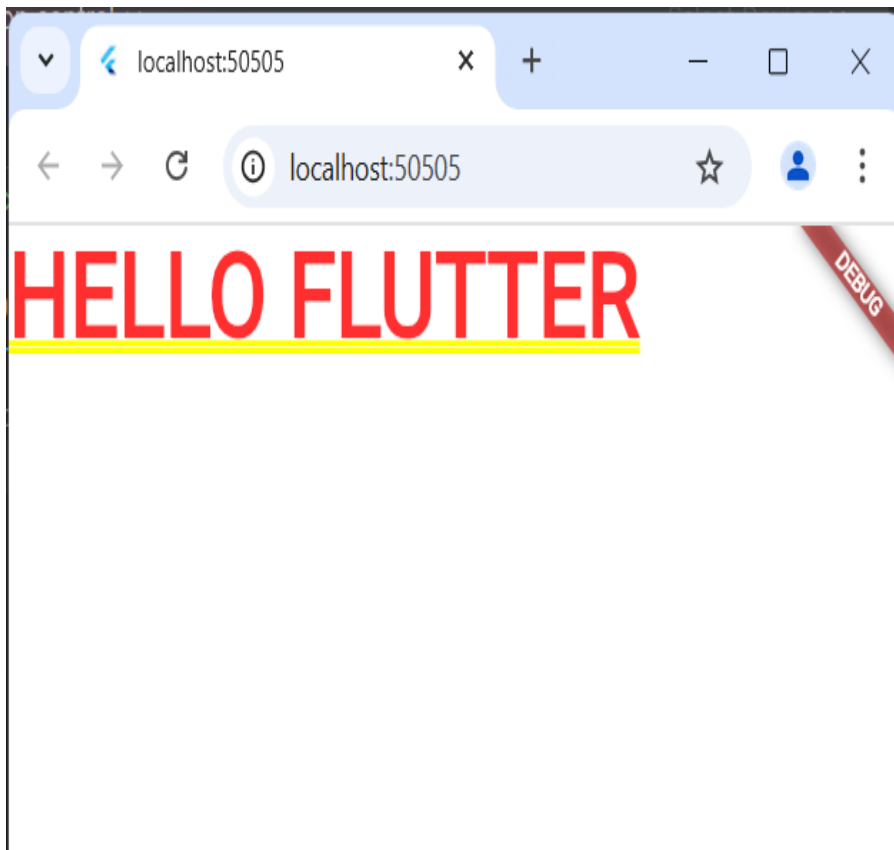
Experiment 2

Title: Create a Hello Flutter application.

main.dart

```
import 'package:flutter/material.dart';  
void main() { runApp(MaterialApp(  
  home: Text("HELLO FLUTTER")  
));  
}
```

Output:



Experiment 3

Aim: Create and application using Flutter Key Widgets.

main.dart

```
import 'package:flutter/material.dart';

void main() {
  runApp(MaterialApp(
    home: Scaffold(
      appBar: AppBar(
        title: Text('Practical_3 part-A'),
      ),
      body: Text(
        "Hello Flutter",
        style: TextStyle(
          fontSize: 48,
          fontWeight: FontWeight.bold,
          color: Colors.blue,
          overflow: TextOverflow.ellipsis,
        ),
      ),
    ),
  ));
}
```

Output:



main.dart

```
import 'package:flutter/material.dart';

void main() {
  runApp(MaterialApp(
    home: Scaffold(
      appBar: AppBar(
        title: Text("container"),
      ),
      body: Container(
        height: 200.0,
        width: 200.0,
        margin: EdgeInsets.all(20.0),
        color: Colors.yellow,
        child: Text("Sadab Hussain"),
      ),
    ),
  ));
}
```

Output:



Experiment 4

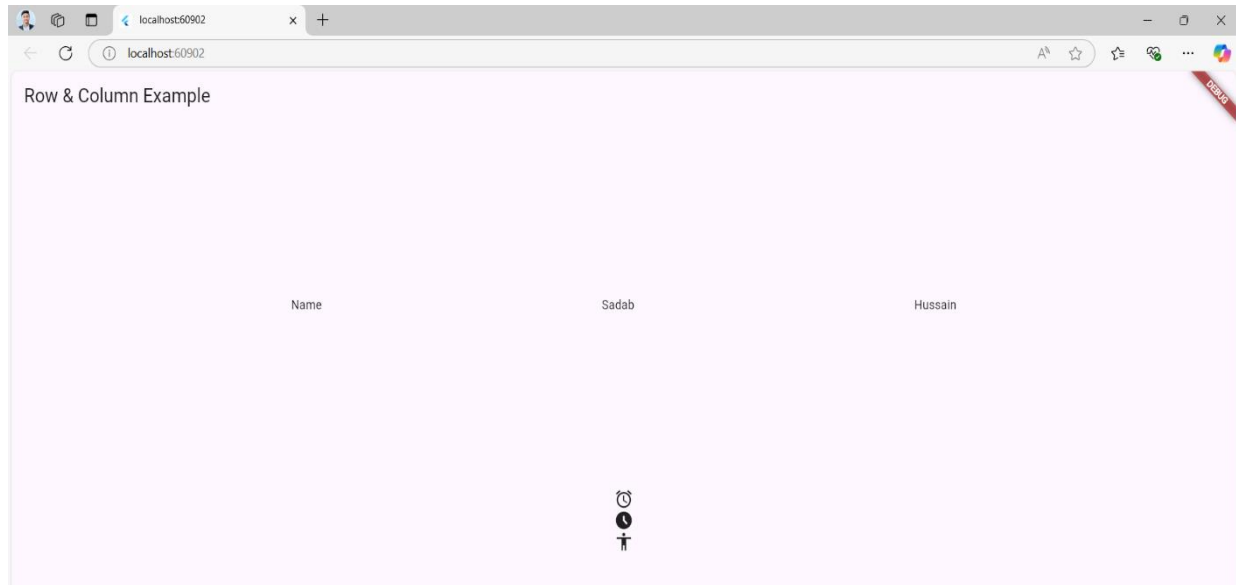
Aim: Create and application using Flutter Key Widgets.

main.dart

```
import 'package:flutter/material.dart';

void main() {
  runApp(MaterialApp(
    home: Scaffold(
      appBar: AppBar(
        title: Text("Row & Column Example"),
      ),
      body: Column(
        mainAxisAlignment: MainAxisAlignment.spaceEvenly,
        crossAxisAlignment: CrossAxisAlignment.center,
        children: [
          Row(
            mainAxisAlignment: MainAxisAlignment.spaceEvenly,
            crossAxisAlignment: CrossAxisAlignment.center,
            mainAxisAlignment: MainAxisAlignment.max,
            textDirection: TextDirection.ltr,
            children: [
              Text("Name"),
              Text("Sadab"),
              Text("Hussain"),
            ],
          ),
          Column(
            mainAxisAlignment: MainAxisAlignment.spaceEvenly,
            crossAxisAlignment: CrossAxisAlignment.start,
            children: [
              Icon(Icons.access_alarm_outlined),
              Icon(Icons.access_time_filled),
              Icon(Icons.accessibility_outlined),
            ],
          ),
        ],
      ),
    ));
}
```

Output:

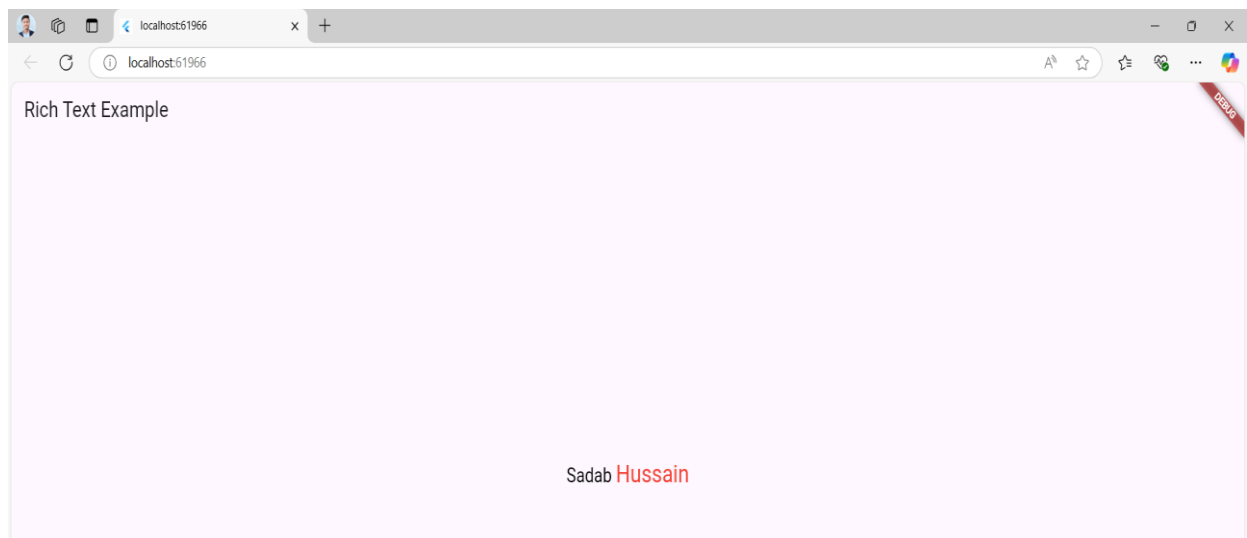


main.dart

```
import 'package:flutter/material.dart';

void main() {
  runApp(MaterialApp(
    home: Scaffold(
      appBar: AppBar(
        title: Text("Rich Text Example"),
      ),
      body: Center(
        child: RichText(
          text: TextSpan(
            text: "Sadab ",
            style: TextStyle(color: Colors.black, fontSize: 20),
            children: [
              TextSpan(
                text: "Hussain",
                style: TextStyle(color: Colors.red, fontSize: 25),
              ),
            ],
          ),
        ),
      ),
    ),
  ));
}
```

Output:



Experiment 5

Aim: Create and application with Flutter UI Components.

main.dart

```
import 'package:flutter/material.dart';

void main() {
  runApp(const MyApp());
}

class MyApp extends StatelessWidget {
  const MyApp({super.key});

  @override
  Widget build(BuildContext context) {
    return MaterialApp(
      debugShowCheckedModeBanner: false,
      home: LoginScreen(),
    );
  }
}

class LoginScreen extends StatelessWidget {
  final TextEditingController emailController = TextEditingController();
  final TextEditingController passwordController = TextEditingController();

  @override
  Widget build(BuildContext context) {
    return Scaffold(
      body: Container(
        width: double.infinity,
        child: Center(
          child: Padding(
            padding: const EdgeInsets.all(200.0),
            child: Container(
              padding: const EdgeInsets.all(20.0),
              decoration: BoxDecoration(
                color: Colors.white, // Login box background color
                borderRadius: BorderRadius.circular(15),
                boxShadow: [
                  BoxShadow(
                    color: Colors.black.withOpacity(0.2),
                    blurRadius: 10,
                    spreadRadius: 2,
```

```

    offset: const Offset(0, 4),
  ),
],
),
child: Column(
  mainAxisAlignment: MainAxisAlignment.min,
  children: [
    const Text(
      'Login',
      style: TextStyle(
        fontSize: 28,
        fontWeight: FontWeight.bold,
        color: Colors.black87,
      ),
    ),
    const SizedBox(height: 20),
    TextField(
      controller: emailController,
      decoration: const InputDecoration(
        labelText: 'Email',
        border: OutlineInputBorder(),
        prefixIcon: Icon(Icons.email, color: Colors.blue),
      ),
      keyboardType: TextInputType.emailAddress,
    ),
    const SizedBox(height: 10),
    TextField(
      controller: passwordController,
      decoration: const InputDecoration(
        labelText: 'Password',
        border: OutlineInputBorder(),
        prefixIcon: Icon(Icons.lock, color: Colors.blue),
      ),
      obscureText: true,
    ),
    const SizedBox(height: 20),
    ElevatedButton(
      onPressed: () {
        String email = emailController.text;
        String password = passwordController.text;
        // Add login logic here
        print('Email: $email, Password: $password');
      },
      style: ElevatedButton.styleFrom(
        minimumSize: const Size(double.infinity, 50),
        backgroundColor: Colors.blue,

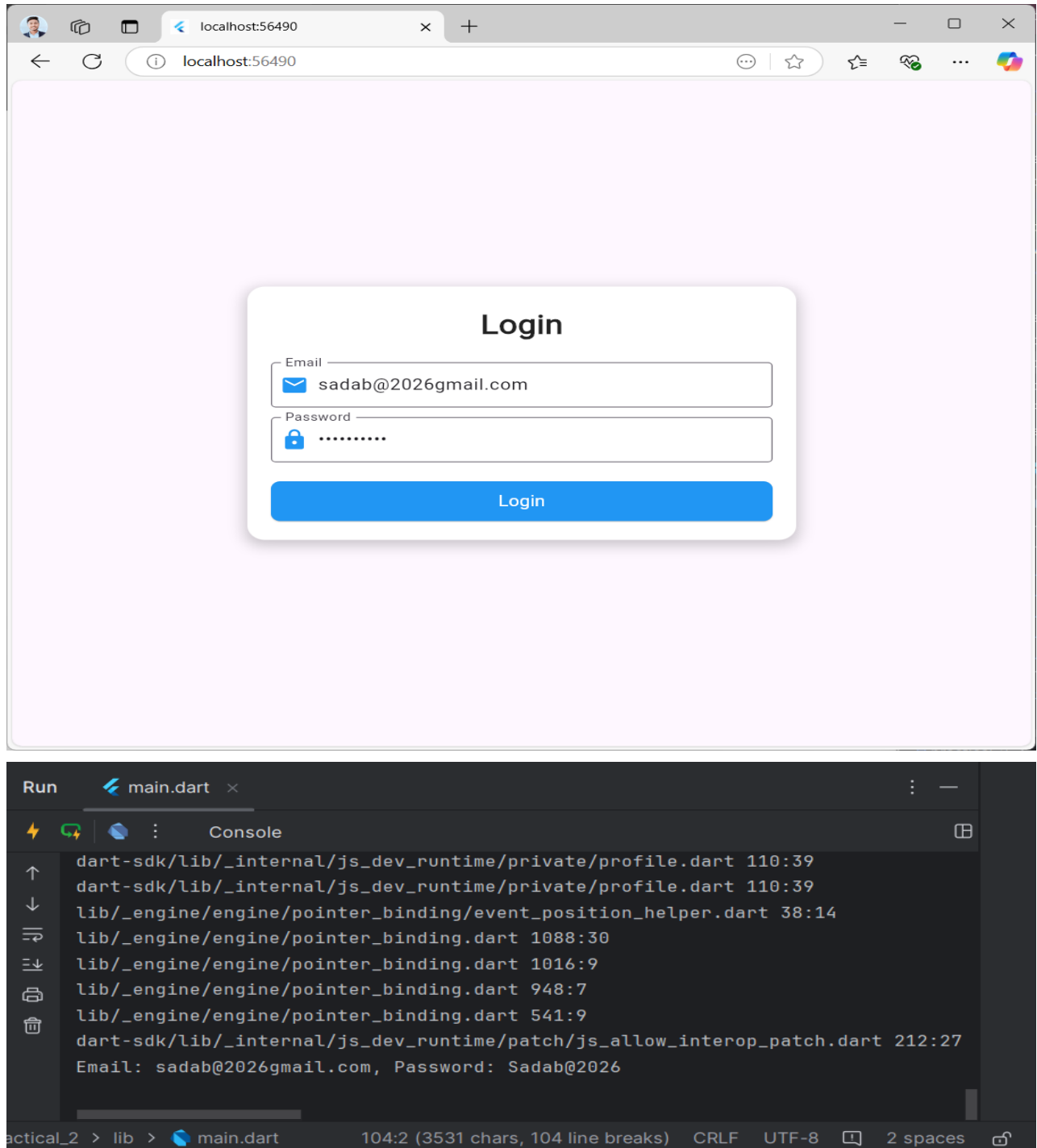
```

```

    shape: RoundedRectangleBorder(
      borderRadius: BorderRadius.circular(8),
    ),
  ),
  child: const Text(
    'Login',
    style: TextStyle(fontSize: 16, color: Colors.white),
  ),
),
],
),
),
),
),
),
),
);
}
}

```


Output:



Experiment 6

Aim: Create and application with Flutter UI Components.

main.dart

```
import 'package:flutter/material.dart';

void main() {
  runApp(const MyApp());
}

class MyApp extends StatelessWidget {
  const MyApp({super.key});

  @override
  Widget build(BuildContext context) {
    return MaterialApp(
      debugShowCheckedModeBanner: false,
      home: SignUpScreen(),
    );
  }
}

class SignUpScreen extends StatelessWidget {
  final TextEditingController nameController = TextEditingController();
  final TextEditingController emailController = TextEditingController();
  final TextEditingController phoneController = TextEditingController();
  final TextEditingController passwordController = TextEditingController();
  final TextEditingController confirmPasswordController = TextEditingController();

  @override
  Widget build(BuildContext context) {
    return Scaffold(
      body: Container(
        width: double.infinity,
        child: Center(
          child: Padding(
            padding: const EdgeInsets.all(100.0),
            child: Container(
              padding: const EdgeInsets.all(24.0),
              decoration: BoxDecoration(
                color: Colors.white, // Form background
                borderRadius: BorderRadius.circular(15),
                boxShadow: [
                  BoxShadow(
                    color: Colors.black.withOpacity(0.2),
```

```

        blurRadius: 10,
        spreadRadius: 2,
        offset: const Offset(0, 4),
      ),
    ],
  ),
  child: Column(
    mainAxisAlignment: MainAxisAlignment.min,
    children: [
      const Text(
        'Sign Up',
        style: TextStyle(
          fontSize: 28,
          fontWeight: FontWeight.bold,
          color: Colors.black87,
        ),
      ),
      const SizedBox(height: 20),
      TextField(
        controller: nameController,
        decoration: const InputDecoration(
          labelText: 'Full Name',
          border: OutlineInputBorder(),
          prefixIcon: Icon(Icons.person, color: Colors.blue),
        ),
      ),
      const SizedBox(height: 10),
      TextField(
        controller: emailController,
        decoration: const InputDecoration(
          labelText: 'Email',
          border: OutlineInputBorder(),
          prefixIcon: Icon(Icons.email, color: Colors.blue),
        ),
        keyboardType: TextInputType.emailAddress,
      ),
      const SizedBox(height: 10),
      TextField(
        controller: phoneController,
        decoration: const InputDecoration(
          labelText: 'Mobile Number',
          border: OutlineInputBorder(),
          prefixIcon: Icon(Icons.phone, color: Colors.blue),
        ),
        keyboardType: TextInputType.phone,
      ),
    ],
  ),

```

```

const SizedBox(height: 10),
TextField(
  controller: passwordController,
  decoration: const InputDecoration(
    labelText: 'Password',
    border: OutlineInputBorder(),
    prefixIcon: Icon(Icons.lock, color: Colors.blue),
  ),
  obscureText: true,
),
const SizedBox(height: 10),
TextField(
  controller: confirmPasswordController,
  decoration: const InputDecoration(
    labelText: 'Confirm Password',
    border: OutlineInputBorder(),
    prefixIcon: Icon(Icons.lock, color: Colors.blue),
  ),
  obscureText: true,
),
const SizedBox(height: 20),
ElevatedButton(
  onPressed: () {
    String name = nameController.text;
    String email = emailController.text;
    String phone = phoneController.text;
    String password = passwordController.text;
    String confirmPassword = confirmPasswordController.text;

    // Sign-up validation
    if (password == confirmPassword) {
      print('Name: $name, Email: $email, Phone: $phone, Password: $password');
    } else {
      print('Passwords do not match');
    }
  },
  style: ElevatedButton.styleFrom(
    minimumSize: const Size(double.infinity, 50),
    backgroundColor: Colors.blue,
    shape: RoundedRectangleBorder(
      borderRadius: BorderRadius.circular(8),
    ),
  ),
  child: const Text(
    'Sign Up',
    style: TextStyle(fontSize: 16, color: Colors.white),
  ),

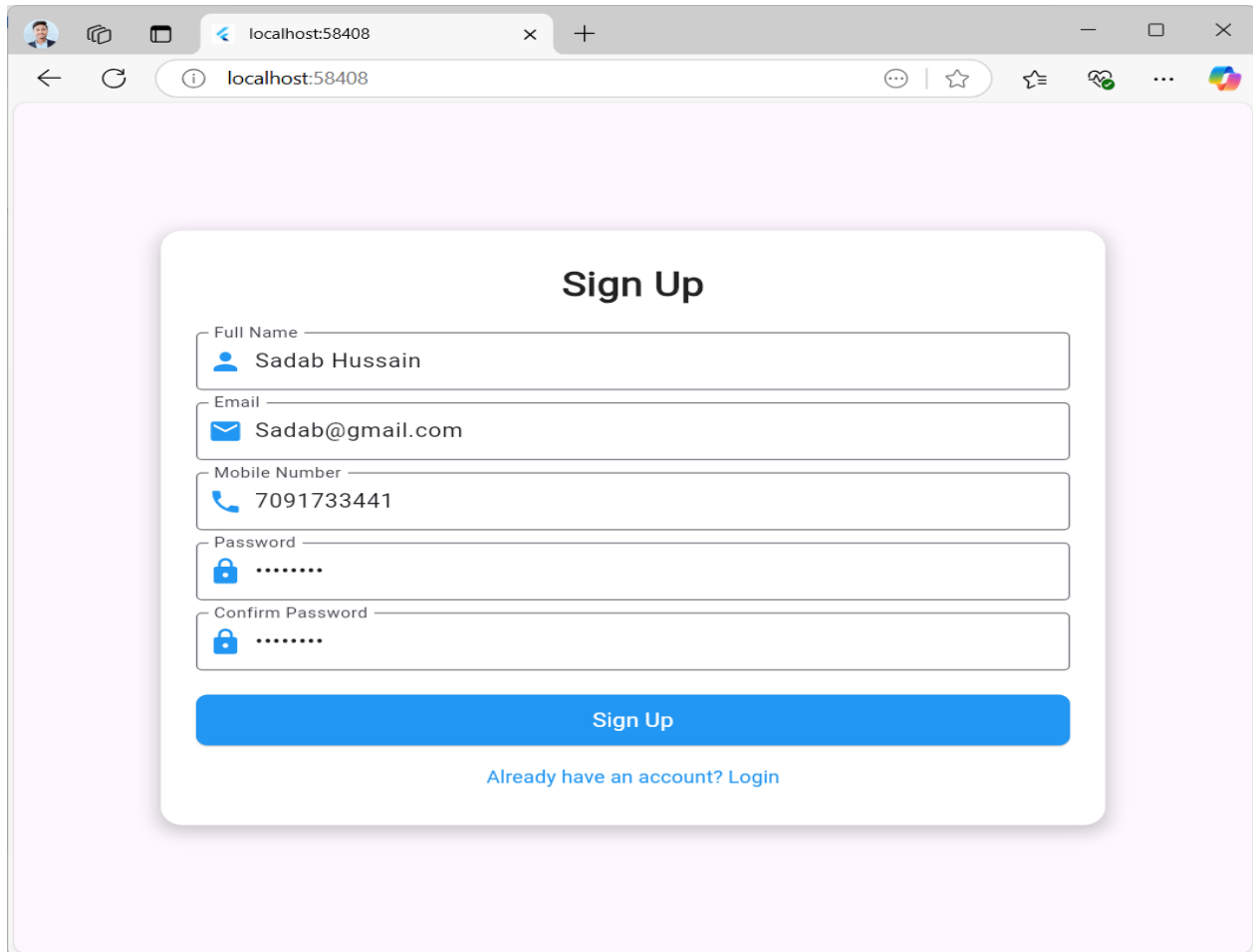
```

```

    ),
  ),
  const SizedBox(height: 10),
  TextButton(
    onPressed: () {
      Navigator.pop(context); // Navigate back to the Login screen
    },
    child: const Text(
      'Already have an account? Login',
      style: TextStyle(color: Colors.blue, fontSize: 14),
    ),
  ),
),
),
],
),
),
),
),
),
),
),
);
}
}

```

Output:



Sign Up

Full Name

Email

Mobile Number

Password

Confirm Password

Sign Up

[Already have an account? Login](#)

```

Run main.dart x
Console
dart-sdk/lib/_internal/js_dev_runtime/private/profile.dart 110:39
dart-sdk/lib/_internal/js_dev_runtime/private/profile.dart 110:39
lib/_engine/engine/pointer_binding/event_position_helper.dart 38:14
lib/_engine/engine/pointer_binding.dart 1088:30
lib/_engine/engine/pointer_binding.dart 1016:9
lib/_engine/engine/pointer_binding.dart 948:7
lib/_engine/engine/pointer_binding.dart 541:9
dart-sdk/lib/_internal/js_dev_runtime/patch/js_allow_interop_patch.dart 212:27
Name: Sadab Hussain, Email: Sadab@gmail.com, Phone: 7091733441, Password: sadab123
  
```

ctical_2 > lib > main.dart 35:51 (5874 chars, 154 line breaks) CRLF UTF-8 2 spaces

Experiment 7

Aim: Create and application with Navigation in Flutter.

main.dart

```
import 'package:flutter/material.dart';

void main() {
  runApp(MyApp());
}

class MyApp extends StatelessWidget {
  @override
  Widget build(BuildContext context) {
    return MaterialApp(
      debugShowCheckedModeBanner: false,
      theme: ThemeData(
        primarySwatch: Colors.blue,
      ),
      home: FirstScreen(),
    );
  }
}

class FirstScreen extends StatelessWidget {
  @override
  Widget build(BuildContext context) {
    return Scaffold(
      appBar: AppBar(
        title: Text('First Screen'),
        centerTitle: true,
      ),
      body: Center(
        child: ElevatedButton(
          style: ElevatedButton.styleFrom(
            padding: EdgeInsets.symmetric(horizontal: 30, vertical: 15),
            backgroundColor: Colors.blue,
            shape: RoundedRectangleBorder(
              borderRadius: BorderRadius.circular(10),
            ),
          ),
          onPressed: () {
            Navigator.push(
              context,
              MaterialPageRoute(builder: (context) => SecondScreen()),
            );
          },
        ),
      ),
    );
  }
}
```

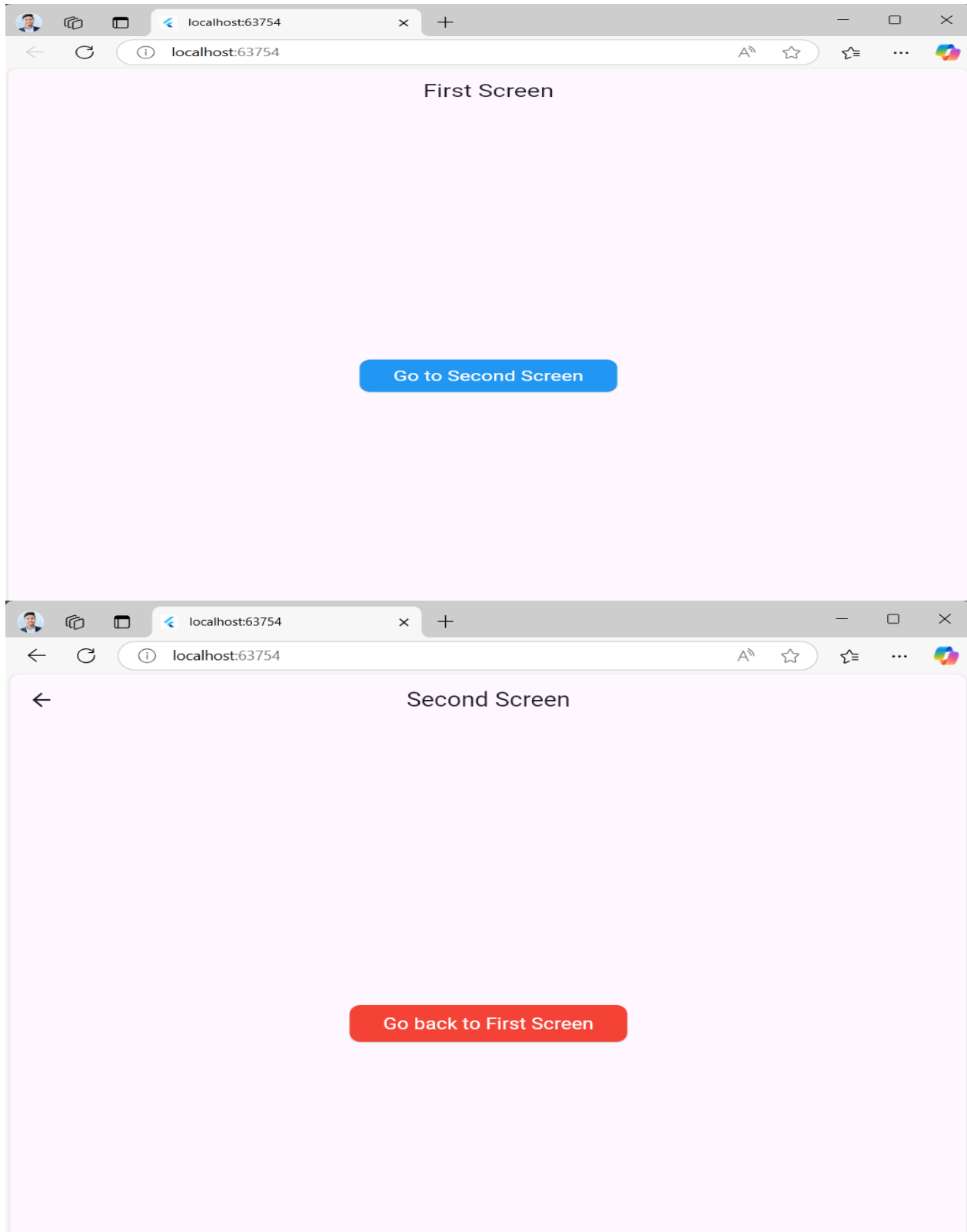
```

    );
  },
  child: Text(
    'Go to Second Screen',
    style: TextStyle(fontSize: 18, color: Colors.white),
  ),
),
),
);
}
}

class SecondScreen extends StatelessWidget {
  @override
  Widget build(BuildContext context) {
    return Scaffold(
      appBar: AppBar(
        title: Text('Second Screen'),
        centerTitle: true,
      ),
      body: Center(
        child: ElevatedButton(
          style: ElevatedButton.styleFrom(
            padding: EdgeInsets.symmetric(horizontal: 30, vertical: 15),
            backgroundColor: Colors.red,
            shape: RoundedRectangleBorder(
              borderRadius: BorderRadius.circular(10),
            ),
          ),
          onPressed: () {
            Navigator.pop(context);
          },
          child: Text(
            'Go back to First Screen',
            style: TextStyle(fontSize: 18, color: Colors.white),
          ),
        ),
      ),
    );
  }
}

```

Output:



Experiment 8

Aim: Create and application with list view in Flutter.

main.dart

```
import 'package:flutter/material.dart';

void main() {
  runApp(MyApp());
}

class MyApp extends StatelessWidget {
  @override
  Widget build(BuildContext context) {
    return MaterialApp(
      home: Scaffold(
        appBar: AppBar(
          title: Text('ListView Example'),
        ),
        body: ListView(
          children: <Widget>[
            ListTile(
              leading: Icon(Icons.star),
              title: Text('Item 1'),
            ),
            ListTile(
              leading: Icon(Icons.account_circle_outlined),
              title: Text('Item 2'),
            ),
            ListTile(
              leading: Icon(Icons.adb_rounded),
              title: Text('Item 3'),
            ),
            ListTile(
              leading: CircleAvatar(
                backgroundImage:
                  AssetImage('images/butterfly.png'),
              ),
              title: Text('Item 1'),
              subtitle: Text('Subtitle for Item 1'),
              onTap: () {
            },
            ),
            ListTile(
              leading: CircleAvatar(
                child: Icon(Icons.account_circle_rounded,color: Colors.blue,),
```

```

    ),
    title: Text('Item 2'),
    subtitle: Text('Subtitle for Item 2'),
    onTap: () {
      // Handle tap
    },
  ),
]
)
)
);
}
}

```

Output:



Experiment 9

Aim: Create and application with grid view in Flutter.

main.dart

```
import 'package:flutter/material.dart';

void main() {
  runApp(MyApp());
}

class MyApp extends StatelessWidget {
  @override
  Widget build(BuildContext context) {
    return MaterialApp(
      home: Scaffold(
        appBar: AppBar(
          title: Text('GridView Example'),
        ),
        body: GridView.count(
          crossAxisCount: 3,
          children: List.generate(9, (index) {
            return Container(
              margin: EdgeInsets.all(10.0),
              color: Colors.blueGrey[100 * (index % 9)],
              child: Center(
                child: Text(
                  'Item $index',
                  style: TextStyle(fontSize: 20),
                ),
              ),
            );
          });
        ),
      ),
    );
  }
}
```


Output:



Experiment 10

Aim: Create and application Crud Operation with SQLite in Flutter.

main.dart

```
import 'package:flutter/material.dart';
import 'package:resetapi/sqlHelper.dart';
void main() {
  runApp(const MyApp());
}

class MyApp extends StatelessWidget { const MyApp({Key? key}) : super(key: key);

  @override
  Widget build(BuildContext context) { return MaterialApp(
    // Remove the debug banner debugShowCheckedModeBanner: false, title: 'SQLITE', theme:
    ThemeData( primarySwatch: Colors.orange,
  ),
  home: const HomePage());
}

class HomePage extends StatefulWidget {
  const HomePage({ Key? key }) : super(key: key);

  @override
  _HomePageState createState() => _HomePageState();
}

class _HomePageState extends State<HomePage> {
  // All journals
  List<Map<String, dynamic>> _journals = [];

  bool _isLoading = true;
  // This function is used to fetch all data from the database void _refreshJournals() async {
    final data = await SQLHelper.getItems(); setState(() {
      _journals = data;
      _isLoading = false;
    });
  }

  @override
  void initState() {
    super.initState();
    _refreshJournals(); // Loading the diary when the app starts
```

```
}
```

```
final TextEditingController _titleController = TextEditingController();
final TextEditingController _descriptionController = TextEditingController();
// This function will be triggered when the floating button is pressed
// It will also be triggered when you want to update an item void _showForm(int? id) async { if (id !=
null) {
// id == null -> create new item
// id != null -> update an existing item final existingJournal =
_journals.firstWhere((element) => element['id'] == id);
_titleController.text = existingJournal['title'];
_descriptionController.text = existingJournal['description'];
}
}
```

```
showModalBottomSheet( context: context, elevation: 5, isScrollControlled: true, builder: (_) =>
Container( padding: EdgeInsets.only( top: 15,
left: 15,
right: 15,
// this will prevent the soft keyboard from covering the text fields bottom:
MediaQuery.of(context).viewInsets.bottom + 120,
),
child: Column(
mainAxisSize: MainAxisSize.min, crossAxisAlignment: CrossAxisAlignment.end, children: [
TextField(
controller: _titleController,
decoration: const InputDecoration(hintText: 'Title'),
),
const SizedBox( height: 10,
),
TextField(
controller: _descriptionController,
decoration: const InputDecoration(hintText: 'Description'),
),
const SizedBox( height: 20,
),
ElevatedButton( onPressed: () async {
// Save new journal

if (id == null) { await _addItem();
}

if (id != null) {
await _updateItem(id);
}

// Clear the text fields
```

```

_titleController.text = "";
_descriptionController.text = "";
)
],
),
));
} // Close the bottom sheet Navigator.of(context).pop();
},
child: Text(id == null ? 'Create New' : 'Update'),

// Insert a new journal to the database Future<void> _addItem() async { await SQLHelper.createItem(
_titleController.text, _descriptionController.text);
_refreshJournals();
}

// Update an existing journal Future<void> _updateItem(int id) async { await SQLHelper.updateItem(
id, _titleController.text, _descriptionController.text);
_refreshJournals();
}

// Delete an item
void _deleteItem(int id) async { await SQLHelper.deleteItem(id);
ScaffoldMessenger.of(context).showSnackBar(const SnackBar( content: Text('Successfully deleted a
journal!'),
));
_refreshJournals();
}

@override
Widget build(BuildContext context) { return Scaffold( appBar: AppBar(
title: const Text('SQL'),
),
body: _isLoading
? const Center(
child: CircularProgressIndicator(),
)
: ListView.builder( itemCount: _journals.length,
itemBuilder: (context, index) => Card( color: Colors.orange[200], margin: const EdgeInsets.all(15),
child: ListTile(
title: Text(_journals[index]['title']),
subtitle: Text(_journals[index]['description']), trailing: SizedBox( width: 100, child: Row( children: [
IconButton(
icon: const Icon(Icons.edit),
onPressed: () => _showForm(_journals[index]['id']),
),
IconButton(

```

```
icon: const Icon(Icons.delete), onPressed: () =>
  _deleteItem(_journals[index]['id']),
),
],
),
)),
),
),
floatingActionButton: FloatingActionButton( child: const Icon(Icons.add), onPressed: () =>
  _showForm(null),
),
);
}
}
```

sqlHelper.dart:

```
import 'package:flutter/foundation.dart';
import 'package:sqflite/sqflite.dart' as sql;
class SQLHelper {
  static Future<void> createTables(sql.Database database) async {
    await database.execute("""CREATE
    TABLE items(
    id INTEGER PRIMARY KEY AUTOINCREMENT NOT NULL,
    title TEXT, description TEXT,
    createdAt TIMESTAMP NOT NULL DEFAULT CURRENT_TIMESTAMP
    )

    """);
  }
  // id: the id of a item
  // title, description: name and description of your activity
  // created_at: the time that the item was created. It will be automatically handled by SQLite

  static Future<sql.Database> db() async { return sql.openDatabase( 'dbtech.db', version: 1,
  onCreate: (sql.Database database, int version) async {
    await createTables(database);
  },
  );
}

// Create new item (journal)
static Future<int> createItem(String title, String? description) async {
  final db = await SQLHelper.db();

  final data = {'title': title, 'description': description}; final id = await db.insert('items', data,
  conflictAlgorithm: sql.ConflictAlgorithm.replace); return id;
```

```

}

// Read all items (journals)
static Future<List<Map<String, dynamic>>> getItems() async {
  final db = await SQLHelper.db(); return db.query('items', orderBy: "id");
}

// Read a single item by id
// The app doesn't use this method but I put here in case you want to see it static
Future<List<Map<String, dynamic>>> getItem(int id) async {
  final db = await SQLHelper.db();
  return db.query('items', where: "id = ?", whereArgs: [id], limit: 1);
}

// Update an item by id
static Future<int> updateItem(
  int id, String title, String? description) async { final db = await SQLHelper.db();

  final data = { 'title': title, 'description': description,
    'createdAt': DateTime.now().toString()
  };

  final result =

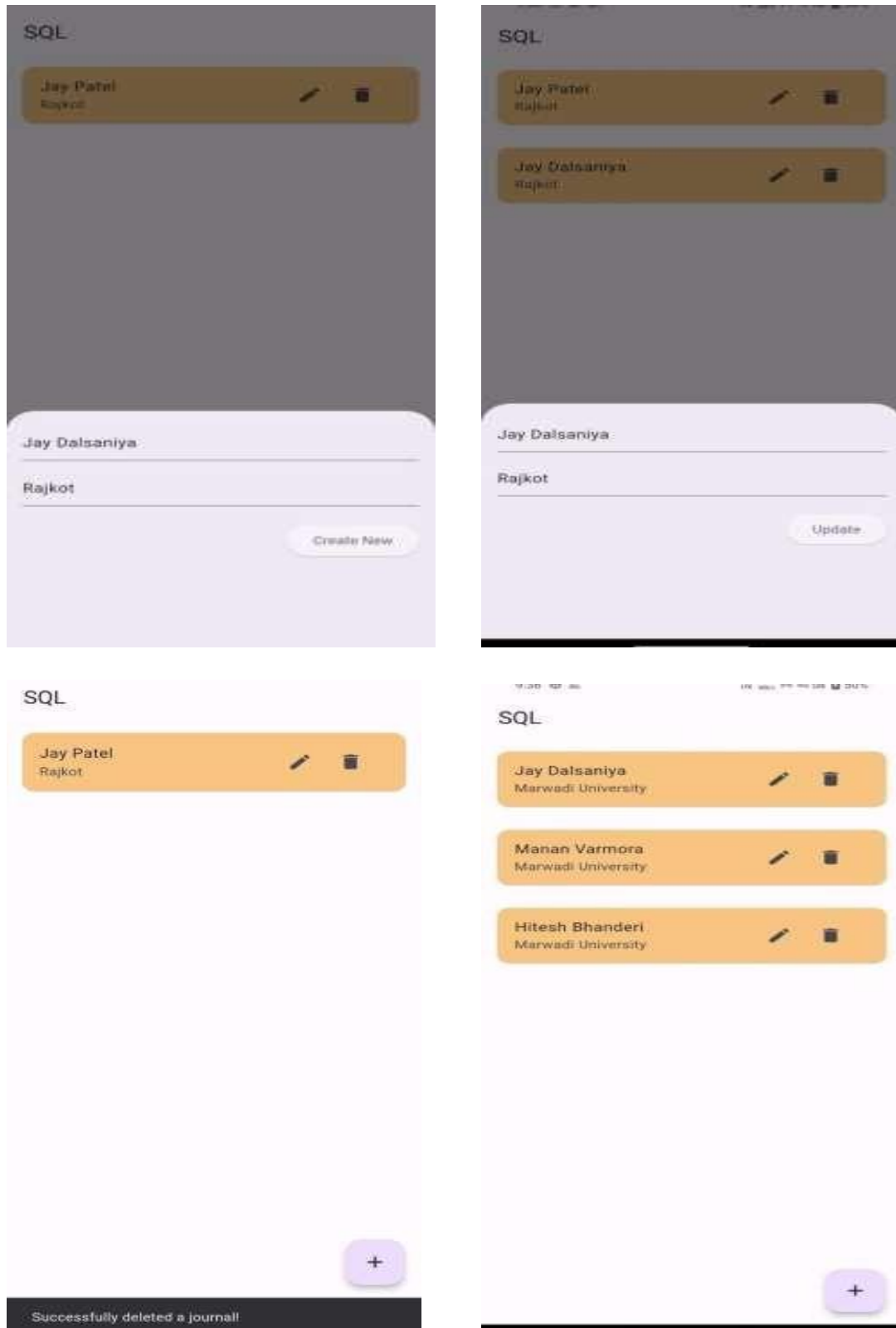
  await db.update('items', data, where: "id = ?", whereArgs: [id]); return result;
}

// Delete
static Future<void> deleteItem(int id) async { final db = await SQLHelper.db(); try {
  await db.delete("items", where: "id = ?", whereArgs: [id]);
} catch (err) {
  debugPrint("Something went wrong when deleting an item: $err");
}
}

dependencies: flutter:
sdk: flutter sqflite: ^2.0.0
path: ^1.9.0
path_provider: any

```


Output:



Experiment 11

Aim: Create and application Connecting to REST API in Flutter.
main.dart

```
import 'package:flutter/material.dart';
import 'package:resetapi/data_screen.dart';
void main() { runApp(MyApp());
}
class MyApp extends StatelessWidget {
  @override
  Widget build(BuildContext context) {
    return MaterialApp(
      debugShowCheckedModeBanner: false,
      title: 'Flutter REST API Demo',
      theme: ThemeData(
        primarySwatch: Colors.blue,
      ),
      home: DataScreen(),
    );
  }
}
```

api_service.dart:

```
import 'dart:convert';
import 'package:http/http.dart' as http;

class Post { final int userId; final int id; final String title; final String body;

  Post({
    required this.userId, required this.id, required this.title, required this.body,
  });

  factory Post.fromJson(Map<String, dynamic> json) { return Post( userId: json['userId'], id: json['id'],
    title: json['title'], body: json['body'],
  );
}
}

class ApiService {
  static const String baseUrl = 'https://jsonplaceholder.typicode.com/todos/1';

  static Future<List<Post>> fetchPosts() async {
    final response = await http.get(Uri.parse('$baseUrl/posts'));
  }
}
```

```
if (response.statusCode == 200) {
  List<dynamic> jsonResponse = json.decode(response.body); return jsonResponse.map((post) =>
  Post.fromJson(post)).toList();
} else {
  throw Exception('Failed to load posts');
}
}
```

data_screen.dart:

```
import 'package:flutter/material.dart';
import 'package:resetapi/api_service.dart';

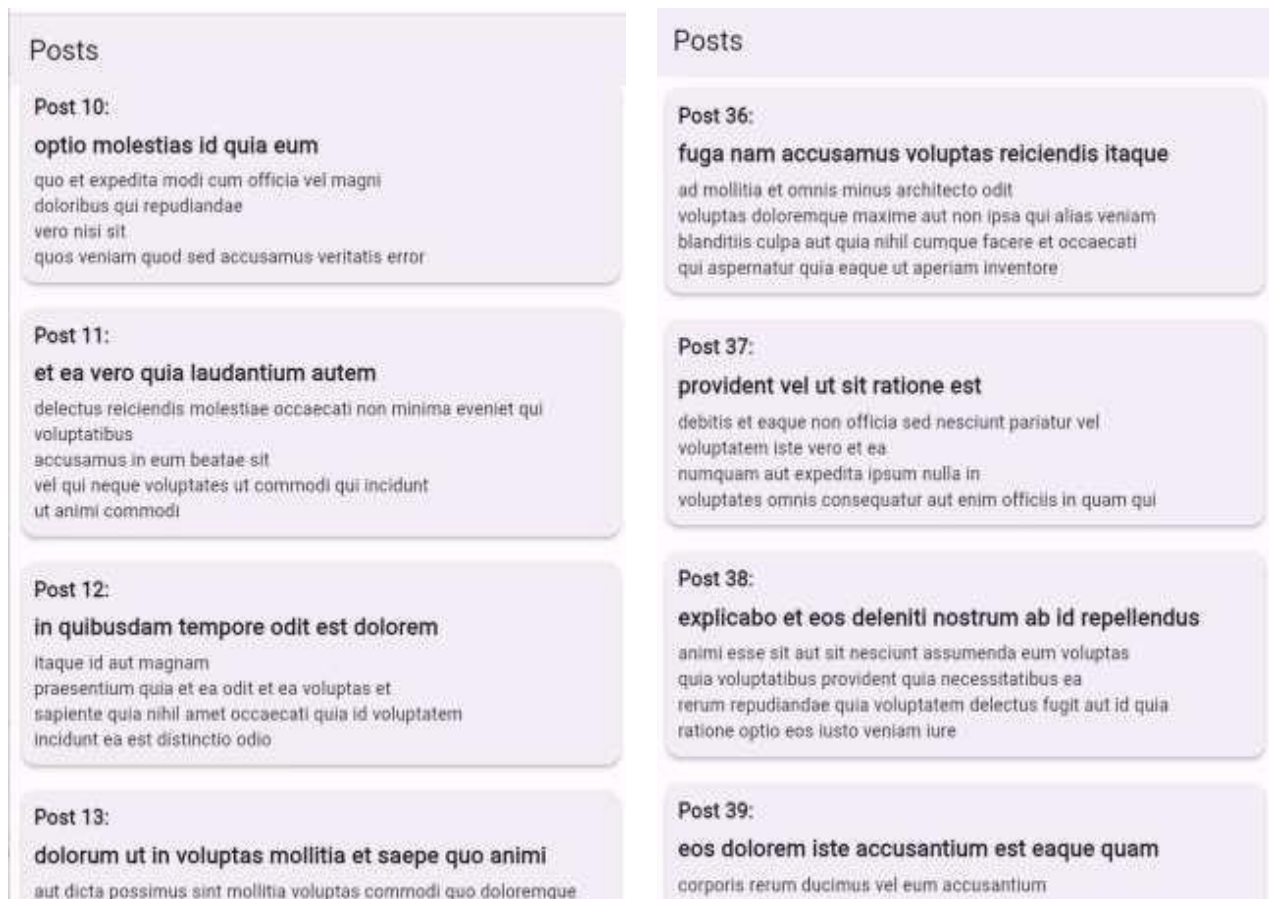
class DataScreen extends StatefulWidget { @override
  _DataScreenState createState() => _DataScreenState();
}

class _DataScreenState extends State<DataScreen> { late Future<List<Post>> posts;
  @override
  void initState() { super.initState(); posts = ApiService.fetchPosts();
  }
  @override
  Widget build(BuildContext context) { return Scaffold( appBar: AppBar( title: Text('Posts'),
  ),
  body: Center(
  child: FutureBuilder<List<Post>>( future: posts,
  builder: (context, snapshot) { if (snapshot.hasData) { return ListView.builder(
  itemCount: snapshot.data!.length, itemBuilder: (context, index) { return Card(
  elevation: 3,
  margin: EdgeInsets.all(10), child: Padding(
  padding: EdgeInsets.all(10), child: Column(
  crossAxisAlignment: CrossAxisAlignment.start, children: [ Text(
  'Post ${index + 1}:', // Add label here style: TextStyle( fontWeight: FontWeight.bold, fontSize: 16,
  ),
  ),
  SizedBox(height: 5), Text( snapshot.data![index].title, style: TextStyle(
  fontWeight: FontWeight.bold, fontSize: 18,
  ),
  ),
  SizedBox(height: 5), Text(snapshot.data![index].body),
  ],
  ),
  ),
  );
  },
  );
  );
```

```
} else if (snapshot.hasError) { return Text("${snapshot.error}");
}

// By default, show a loading spinner. return CircularProgressIndicator();
},
),
),
);
}
}
```

Output:



Experiment 12

Aim: Create and application Parsing JSON data from REST API in Flutter.

main.dart

```
import 'package:flutter/material.dart';
import 'package:resetapi/data_screen.dart';

void main() { runApp(MyApp());
}
class MyApp extends StatelessWidget { @override
Widget build(BuildContext context) {
return MaterialApp( debugShowCheckedModeBanner: false,
title: 'Flutter REST API Demo',
theme: ThemeData( primarySwatch: Colors.blue,
),
home: DataScreen(),
);
}
}
```

api_service.dart:

```
import 'dart:convert';
import 'package:http/http.dart' as http;

class Post { final int userId; final int id; final String title; final String body;

Post({
required this.userId, required this.id, required this.title, required this.body,
});

factory Post.fromJson(Map<String, dynamic> json) {
return Post( userId: json['userId'], id: json['id'],
title: json['title'], body: json['body'],
);
}

class ApiService {
static const String baseUrl = 'https://jsonplaceholder.typicode.com/todos/1';
static Future<List<Post>> fetchPosts() async {
final response = await http.get(Uri.parse('$baseUrl/posts'));

if (response.statusCode == 200) {
```

data_screen.dart:

Sadab Hussain (92201703107)

```

),
),
);
},
);
} else if (snapshot.hasError) { return Text("${snapshot.error}");
}

// By default, show a loading spinner. return CircularProgressIndicator();
},
),
),
);
}
}

```

post_model.dart:

```

class Post {
  final int userId; final int id;
  final String title;
  final String body;
  Post({
    required this.userId,
    required this.id,
    required this.title,
    required this.body,
  });

  factory Post.fromJson(Map<String, dynamic> json) {
    return Post( userId: json['userId'], id: json['id'],
    title: json['title'], body: json['body'],
    );
  }
}

dev_dependencies: flutter_test:
  sdk: flutter http: ^0.13.3

```


Output:

<p>Posts</p> <p>Post 10: optio molestias id quia eum quo et expedita modi cum officia vel magni doloribus qui repudiandae vero nisi sit quos veniam quod sed accusamus veritatis error</p> <p>Post 11: et ea vero quia laudantium autem delectus reiciendis molestiae occaecati non minima eveniet qui voluptatibus accusamus in eum beatae sit vel qui neque voluptates ut commodi qui incidunt ut animi commodi</p> <p>Post 12: in quibusdam tempore odit est dolorem Itaque id aut magnam praesentium quia et ea odit et ea voluptas et sapiente quia nihil amet occaecati quia id voluptatem incidunt ea est distinctio odio</p> <p>Post 13: dolorum ut in voluptas mollitia et saepe quo animi aut dicta possimus sint mollitia voluptas commodi quo doloremque</p>	<p>Posts</p> <p>Post 36: fuga nam accusamus voluptas reiciendis itaque ad mollitia et omnis minus architecto odit voluptas doloremque maxime aut non ipsa qui alias veniam blanditis culpa aut quia nihil cumque facere et occaecati qui aspernatur quia eaque ut aperiam inventore</p> <p>Post 37: provident vel ut sit ratione est debitis et eaque non officia sed nesciunt pariatur vel voluptatem iste vero et ea numquam aut expedita ipsum nulla in voluptates omnis consequatur aut enim officiis in quam qui</p> <p>Post 38: explicabo et eos deleniti nostrum ab id repellendus animi esse sit aut sit nesciunt assumenda eum voluptas quia voluptatibus provident quia necessitatibus ea rerum repudiandae quia voluptatem delectus fugit aut id quia ratione optio eos iusto veniam iure</p> <p>Post 39: eos dolorem iste accusantium est eaque quam corporis rerum ducimus vel eum accusantium</p>
--	---

Experiment 13

Aim: Create and application using Hardware Interaction in Flutter.
main.dart

```
import 'package:flutter/material.dart';
import 'home_screen.dart';
void main(){
  runApp(MyApp());
}
```

```
class MyApp extends StatelessWidget {
  const MyApp({super.key});

  @override
  Widget build(BuildContext context) { return
    MaterialApp(
      debugShowCheckedModeBanner: false, title:
      "Text To Speech",
      theme: ThemeData( primarySwatch:
      Colors.indigo,
      ),
      home: HomeScreen(),
    );
  }
}
```

homescreen.dart:

```
import 'dart:async';
import 'package:flutter/material.dart';
import 'package:flutter_tts/flutter_tts.dart';

class HomeScreen extends StatefulWidget {
  const HomeScreen({super.key});

  @override
  State<HomeScreen> createState() => _HomeScreenState();
}

class _HomeScreenState extends State<HomeScreen> {
  final FlutterTts flutterTts = FlutterTts();
  final TextEditingController textController = TextEditingController();
```

@override

```
void dispose() { textController.dispose();
  super.dispose();
}
Future<void> speak(String text) async{
  await flutterTts.setLanguage('en-US');
  await flutterTts.setPitch(1.0);
  await flutterTts.setSpeechRate(0.5);
  await flutterTts.speak(text);
}
Widget build(BuildContext context) {
  return Scaffold(
    appBar: AppBar(
      title: Text("Text To Speech"),
    ),
    body: Padding(
      padding: EdgeInsets.all(20),
      child: Column(
        crossAxisAlignment: CrossAxisAlignment.stretch,
        children: [
          TextField(
            controller: textController, decoration:
            InputDecoration( hintText: 'Enter
            Text',
            border: OutlineInputBorder(),
          ),
          maxLines: 4,
        ),
        SizedBox(height: 30,),
        ElevatedButton(onPressed: () {
          speak(textController.text);
        }
        child: Text('Speak'),
      ),
    ],
  ),
);
}
```

Output:

