

SE456 /CS 456 Computer Vision
Section W1
Fall 2018

Instructor	Syed Farooq Ali		
Lectures		Contact	farooq.ali@umt.edu.pk
Office	Hall#: STD 404 Office Hours: Mon (2:00-4:00 pm) Thr (2:00-4:00 pm)	TA	Name: TBA Office Hours and Venue: TBA
Lab	Lab Engineer Name: TBA Labs Day & Timings: TBA Venue:		
Pre-Requisites	None	Moodle Group,	
VIP Research Grp.	VIP stands for Vision and Image Processing Research Group at UMT URL: http://sst.umt.edu.pk/vip/home.aspx https://sites.google.com/site/farooq1us/home		
Course Objectives	Computer Vision combines and integrates ideas from different areas, including statistics, linear algebra, pattern recognition, machine intelligence, decision theory and image processing. <ul style="list-style-type: none"> • To enable students to learn different techniques and algorithms of computer vision. • As this course is designed with an application perspective, hence, implementation of different concepts of computer vision (taught in this course) is an integral part of this course. • To introduce a new area of study, in which students can pursue research and development. 		
Textbooks	There is no single text book for this course. However, following is the recommended reading material. <ul style="list-style-type: none"> • [Shah] Fundamentals of Computer Vision, Mubarak Shah, 1992 • [Shapiro] Computer Vision, Linda G. Shapiro, George C. Stockman, Prentice Hall, 2001 • [Snyder] Machine Vision, Wesley E. Snyder and Hairong Qi, Cambridge, 2004 • [Gonzalez, Woods] Digital Image Processing, 2nd Edition (Freely Available Online) 		
Technology	The course provides hands on experience on <ul style="list-style-type: none"> • Matlab Programming • Irfan View, Video Editing Tools (RV Tool, Sequence Viewer) • C/C++ (optional) 		
Midterms	A single 75-minute midterm	Final	Will cover the entire course. At least 75%

	from the material covered during the first 8 weeks		of the material would be post midterm.
Classroom Policy	<ul style="list-style-type: none"> The plagiarism and cheating cases would be reported to the Disciplinary Committee or Management. Keep your mobiles switched off. In case of late absent, it would be the choice of the instructor to either ask you to write a complete lecture again on a white paper signed by the instructor or to mark you Absent. The complete lecture needs to be submitted by 5 pm in the same day in Instructor's office. It is your responsibility not to delete your assignment even after its submission. Quizzes can be announced or unannounced. 1 quiz would be dropped out of 5 or 6 quizzes. No retake for quizzes. 		
Grading Policy	<ul style="list-style-type: none"> Class Exercise 10% Assignments 20% Project 15% Quizzes 10% Mid-Term Exam/Term Test 20% Final Exam 25% 		

Tentative Course Plan:

Week	Contents	Module	Assessments
1	Introduction Course introduction, along with an overview of the computer vision, digital images, imaging devices and the human eye, PPM and PGM formats	1. Imaging Geometry and Transformations	Quiz 1 Assign 1: PPM, PGM File Manipulation using C
2, 3	Transformations 2D Transformations (Translation, Scaling, Shear, Rotation, Affine, Projective) Matlab Tutorial Recovering best affine transformations Image Warping, Image Registrations, 3D transformations (optional)	1	Quiz 2, Quiz 3 Assign. 2(week 2): Transformations, Image Warping (Matlab) Assign 3 (Handwritten): Transformations, imaging geometry
4, 5	Imaging Geometry Camera Model, Perspective and Orthographic Cameras, Camera Calibration, Stereo	1	Assign 3 (CONT.) Quiz 4, Quiz 5
5	Pyramids Gaussian Pyramids, Sampling and Aliasing	2. Motion (Optional)	
6	Optical Flow Brightness constancy equation, normal vs. perpendicular flow, Lucas-Kanade method	2	Quiz 6

7	Global Motion Estimation Affine global motion estimation, Projective global motion estimation, applications Tentative: Motion Tracking	2	
8	Revision		Mid Term
9, 10	Basic Binary Operations Thresholding, morphology, region properties, moments (optional), connected component labeling Smoothing and Denoising Low Pass Filter, Averaging Filter, Noise, Denoising Edge Detection Difference masks, Laplacian of Gaussian (LoG), Canny	3. Binary Image Processing	Assign 4: Connected Component Labeling, Canny, Hough Transform (Matlab)
10, 11, 12	Shape Representation Hough Transform, Generalized Hough Transform	3	
13	Correlation and Template Matching Correlation, Normalized Correlation, Distance Transform, Medial Axis Transform, Hausdorff Distance Applications: Background subtraction, Change Detection, skin detection	4. Segmentation and Clustering	Quiz 7 Assign 5/Project (optional) (Matlab)
14	Clustering and Segmentation (Optional) K-Means, How to choose K, Split and Merge, Agglomerative and Divisive Clustering, Motion Segmentation, Color Segmentation Relevant Areas and Courses <i>Digital Image Processing, Computer Graphics, Image and Video Coding</i>	4	
15	<i>Pattern Recognition, Machine Learning, Artificial Intelligence</i> Revision	4	