The background features abstract, overlapping green geometric shapes, primarily triangles and polygons, in various shades of green, creating a modern and dynamic visual effect.

Model Exam Paper in CN101.3 Data Communication and Networks

Content covered in lectures

- ▶ Lecture 1: Introduction
- ▶ Lecture 2: The need for Protocols
- ▶ Lecture 3: Protocol Architectures
- ▶ Lecture 4: Data Transmission
- ▶ Lecture 5: Transmission Media
- ▶ Lecture 6: Signal Encoding Techniques
- ▶ Lecture 7: Error Detection and Correction
- ▶ Lecture 8: Data Link Control Protocols
- ▶ Lecture 9: Multiplexing
- ▶ Lecture 10: WAN Technology

Question 1

- ▶ (a) Name the layers in OSI ISO protocol architecture model from top to bottom. (7 marks)
- ▶ (b) Mention at least one function provided by each layer. (7 marks)
- ▶ (c) Provide an example protocol for each layer. (7 marks)
- ▶ (d) What are the main differences in IPv4 and IPv6? (4 marks)

[Total = 25 marks]

Question 2

- ▶ Sketch the signal waveforms for the bit stream 11001010 encoded using:
 - ▶ (i) NRZ - L
 - ▶ (ii) NRZ - I: Assume that the signal level for the preceding bit (last bit before the above bit stream) was low.
 - ▶ (iii) Bipolar AMI: Assume that the most recent 1 bit had a negative value.
 - ▶ (iv) Pseudoternary: Assume that the most recent 0 bit had a negative value.
 - ▶ (v) Manchester

▶ NOTE: You will receive marks for clear, labelled diagrams.

▶ [5 x 5 = 25 marks]

▶ [Total = 25 marks]

Question 3

- ▶ (a) *In data transmission, long messages are broken down into a number of short frames.* Explain the reasons for doing so, and then how the data is transmitted.
(10 marks)
- ▶ (b) Explain how the Selective Reject ARQ operates by sketching three separate timing diagrams (similar to Fig. Q3), under the following three scenarios:
 - ▶ (i) Five data frames transferred without any errors;
 - ▶ (ii) Frame 3 is lost in transit;
 - ▶ (iii) Acknowledgement from Frame 5 is lost.

- ▶ (3 x 5 = 15 marks)
- ▶ [Total = 25 marks]

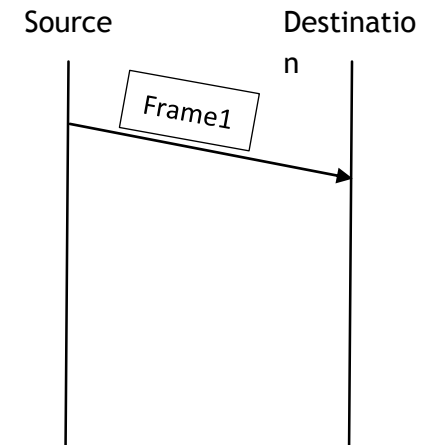


Fig. Q3

Question 4

- ▶ (a) Imagine that there are 30 telephone channels, and each channel has a bandwidth of 4 kHz. Explain with suitable sketches how you would use:
 - ▶
 - ▶ (i) Time division multiplexing (TDM)
 - ▶ (ii) Frequency division multiplexing (FDM)
 - ▶ to transmit these channels. With TDM you should select suitable time slots, and with FDM you should select suitable carrier frequencies and a modulation scheme.
(2 x 5 = 10 marks)
 - ▶
- ▶ (b) In data communication, packet switching is used, however, in voice communication, circuit switching is used. Explain the reasons for doing so.
(8 marks)
- ▶ (c) Datagram and virtual circuit are two techniques used in packet switching. Explain the differences between the two techniques.
(7 marks)
- ▶
- ▶

[Total = 25 marks]