



Unfettered Metal Mosaic

Name: _____

Level :

| | | | | | | | | |
|---|---|---|---|---|---|---|---|---|
| 1 | 2 | 3 | 4 | 5 | 6 | 7 | 8 | 9 |
|---|---|---|---|---|---|---|---|---|

XP :

| | | | | | | | | |
|---|----|----|-----|-----|-----|-----|-----|-----|
| 0 | 45 | 95 | 150 | 210 | 275 | 345 | 420 | 500 |
|---|----|----|-----|-----|-----|-----|-----|-----|

XP : _____

Gold : _____

Notes:

Masteries:

X: ☐ Never attack

X: ☐ For four consecutive rounds, move the pressure gauge up or down three levels from where it started the round (to , or vice versa)

Perks

X: ☐ ☐ ☐ X: ☐ ☐ ☐ X: ☐ ☐ ☐

X: ☐ ☐ ☐ X: ☐ ☐ ☐ X: ☐ ☐ ☐

☐ ☐ Replace one card with one " or

☐ ☐ Replace one card with one " 1"

☐ ☐ Replace one card with one "The target and all enemies adjacent to it suffer 1" card

☐ ☐ Replace two cards with one 3 and one " 2"

☐ ☐ Add one " 2, self" card

☐ Add one card

☐ Ignore item effects and add two cards

☐ Whenever you long rest, you may or

☐ Whenever you would gain , you may suffer 1 to prevent the condition

☐ Once each scenario, when you would become exhausted, instead gain and , lose all your cards, four lost cards, and then discard the recovered cards