



Savvas Pyroclast

Name: _____

Level: 1 2 3 4 5 6 7 8 9

XP: 0 45 95 150 210 275 345 420 500

XP: _____

Gold: _____

Notes: _____

Masteries:

Create or destroy at least one obstacle or hazardous terrain tile each round

Move enemies through six different hexes of hazardous terrain you created in one turn

Perks

X: X: X:

X: X: X:

Remove two (-1) cards

Remove one (-2) card

Replace one (+0) card with one (+1) card

Replace one (-1) card with one (+0) "Create one 1-hex hazardous terrain tile in a featureless hex adjacent to the target" card

Replace two (+0) cards with two 2 cards

Replace two (+1) cards with two (+2) cards

Add two (+1) cards

Add two (+1) cards

Ignore scenario effects

Whenever you long rest, you may destroy one adjacent obstacle to gain

Whenever you short rest, you may to perform @1 enemy occupying or adjacent to hazardous terrain

You and all allies are unaffected by hazardous terrain you create