



Quatryl Demolitionist

Name:

Level:

XP:

1	2	3	4	5	6	7	8	9
0	45	95	150	210	275	345	420	500

XP:

Gold:

Notes:

Chaotic - Nimble - Strong

Masteries:

X: Deal 10 or more damage with each of three different attack actions

X: Destroy at least six obstacles. End the scenario with no obstacles on the map other than ones placed by allies

Perks

X: Remove two (-1) cards

X: Remove four (+0) cards

X: Replace one (2) card with one (+0) (diamond) card

X: Replace one (+0) card with one (+2) (diamond) card

X: Replace one (+1) card with two (+2) cards

X: Replace one (+1) card with one (+2) (flame) card

X: Replace one (+1) card with one (+2) (leaf) card

X: Add two (+0) "All adjacent enemies suffer (star) 1" cards

X: Ignore scenario effects and remove one (-1) card

Remodeling: Whenever you rest while adjacent to a wall or obstacle, you may place an obstacle in an empty hex within G+2 (of you)