Aesther Boneshaper

Name: _____

Level 👑: | 1 | 2 | 3 | 4 | 5 | 6 | 7 | 8 | 9 |

XP ✦: | 0 | 45 | 95 | 150 | 210 | 275 | 345 | 420 | 500 |

XP ✦:

Gold 💰:

Notes:

Masteries:

✗: ☐ Kill at least fifteen of your summons

✗: ☐ Play a summon action on your first turn, have the summon kill at least six enemies, and keep it alive for the entire scenario

Perks

✗: ☐☐☐ ✗: ☐☐☐ ✗: ☐☐☐
✗: ☐☐☐ ✗: ☐☐☐ ✗: ☐☐☐

☐ ☐ Replace one ⊖1 card with one ⊕0 ◈ card

☐ ☐ Replace one ⊖1 card with one ⊕0 ◈ card

☐ Replace one ⊖2 card with one ⊕0 card

☐ ☐ ☐ Replace one ⊕0 card with one ⊕1 "Kill the attacking summon to instead add ⊕4" card

☐ ☐ Add three "💧1, ◎ ☠" 🔅 cards

☐ ☐ ☐ Add one ⊕2 🔄 card

☐ Ignore scenario effects and add two ⊕1 cards

☐ Immediately before each of your rests, you may kill one of your summons to perform ◈, self

☐ Once each scenario, when any character ally would become exhausted by suffering ☠, you may suffer ☠2 to reduce their hit point value to 1 instead

☐ At the start of each scenario, you may play a level 1 card from your hand to perform a summon action of the card