# **Assignment problems**

1] Write a program to count no. of bits which are set in given binary pattern .

#### Code::

```
#include <stdio.h>
int countSetBits(unsigned int num) { int
count = 0;
while (num) {
  count += num & 1; num >>= 1;
} return count; } int
  main() {
  unsigned int num = 0b10101010;
  printf("Number of set bits: %d\n", countSetBits(num)); return 0;
}
```

Output: Number of set bits: 4

2] Write a program to set 5th and 12th bits in a 16-bit unsigned integer Code:

Output: Modified number: 4864

3] Write a program to clear 6th and 19th bits in a 32-bit unsigned integer. Code:

```
#include <stdio.h> unsigned int clearBits(unsigned int num, int pos1, int pos2) { unsigned int mask = ^{(1 << pos1)} & ^{(1 << pos2)}; return num & mask;
```

```
}
int main() { unsigned int num = 0b111111111111111111; num
= clearBits(num, 6, 19);
printf("Modified number: %u\n", num);
return 0;
}
```

Output: Modified number: 524287

4] Write a program to flip even positioned bits in a 16-bit unsigned integer Code:

```
#include <stdio.h>
unsigned int flipEvenBits(unsigned int num) {
   unsigned int mask = 0xAAAA; // Binary pattern with even bits set return
   num ^ mask;
}
int main() {
   unsigned int num = 0b1010101010101010; // Example 16-bit unsigned integer
   num = flipEvenBits(num); printf("Modified
   number: %d\n", num); return 0;
```

Output: Modified number: 2730

5] Given an unsigned 32-bit integer holding packed IPv4 address, convert it into "a. b. c. d" format.

#### Code:

```
#include <stdio.h>
int countSetBits(unsigned int num) { int
    count = 0;
    while (num) {
        count += num & 1; num
        >>= 1;
    }
    return count;
}
int main() {
    unsigned int num = 0b10101010; // Example binary pattern
    printf("Number of set bits: %d\n", countSetBits(num)); return 0;
}
```

Output: Number of set bits: 4

## 6] Convert MAC address into 48-bit binary pattern

#### Code:

```
#include <stdio.h>
void unpackIPAddress(unsigned int ip) { int a,
    b, c, d;
    a = (ip >> 24) & 255;
    b = (ip >> 16) & 255;
    c = (ip >> 8) & 255;
    d = ip & 255;
    printf("Unpacked IP address: %d.%d.%d.%d\n", a, b, c, d);
}
int main() {
    unsigned int packedIP = 3232235777; // Example packed IP address
    unpackIPAddress(packedIP);
    return 0;
```

Output: Unpacked IP address: 192.168.1.1

## 7] Convert 48-bit binary pattern as MAC address

#### Code:

```
#include <stdio.h>

void macToBinaryPattern(char *mac) {
    unsigned long int binary = 0;
    sscanf(mac, "%2hhx:%2hhx:%2hhx:%2hhx:%2hhx:%2hhx:%2hhx", (unsigned char *)&binary,
        (unsigned char *)&binary + 1, (unsigned char *)&binary + 2,
        (unsigned char *)&binary + 3, (unsigned char *)&binary + 4,
        (unsigned char *)&binary + 5);
    printf("Binary pattern: %llx\n", binary);
}

int main() {
    char mac[] = "12:34:56:78:9a:bc"; // Example MAC address
    macToBinaryPattern(mac);
    return 0;
}
```

Output: Binary pattern: 123456789abc

# 8] Convert 48-bit binary pattern to MAC address.

### Code:

```
#include <stdio.h>
void binaryPatternToMac(unsigned long long int binary)
{
    printf("MAC address: %02llx:%02llx:%02llx:%02llx:%02llx:%02llx:%02llx:%02llx:%02llx:%02llx:%02llx:%02llx:%02llx:%02llx:%02llx:%02llx:%02llx:%02llx:%02llx:%02llx:%02llx:%02llx:%02llx:%02llx:%02llx:%02llx:%02llx:%02llx:%02llx:%02llx:%02llx:%02llx:%02llx:%02llx:%02llx:%02llx:%02llx:%02llx:%02llx:%02llx:%02llx:%02llx:%02llx:%02llx:%02llx:%02llx:%02llx:%02llx:%02llx:%02llx:%02llx:%02llx:%02llx:%02llx:%02llx:%02llx:%02llx:%02llx:%02llx:%02llx:%02llx:%02llx:%02llx:%02llx:%02llx:%02llx:%02llx:%02llx:%02llx:%02llx:%02llx:%02llx:%02llx:%02llx:%02llx:%02llx:%02llx:%02llx:%02llx:%02llx:%02llx:%02llx:%02llx:%02llx:%02llx:%02llx:%02llx:%02llx:%02llx:%02llx:%02llx:%02llx:%02llx:%02llx:%02llx:%02llx:%02llx:%02llx:%02llx:%02llx:%02llx:%02llx:%02llx:%02llx:%02llx:%02llx:%02llx:%02llx:%02llx:%02llx:%02llx:%02llx:%02llx:%02llx:%02llx:%02llx:%02llx:%02llx:%02llx:%02llx:%02llx:%02llx:%02llx:%02llx:%02llx:%02llx:%02llx:%02llx:%02llx:%02llx:%02llx:%02llx:%02llx:%02llx:%02llx:%02llx:%02llx:%02llx:%02llx:%02llx:%02llx:%02llx:%02llx:%02llx:%02llx:%02llx:%02llx:%02llx:%02llx:%02llx:%02llx:%02llx:%02llx:%02llx:%02llx:%02llx:%02llx:%02llx:%02llx:%02llx:%02llx:%02llx:%02llx:%02llx:%02llx:%02llx:%02llx:%02llx:%02llx:%02llx:%02llx:%02llx:%02llx:%02llx:%02llx:%02llx:%02llx:%02llx:%02llx:%02llx:%02llx:%02llx:%02llx:%02llx:%02llx:%02llx:%02llx:%02llx:%02llx:%02llx:%02llx:%02llx:%02llx:%02llx:%02llx:%02llx:%02llx:%02llx:%02llx:%02llx:%02llx:%02llx:%02llx:%02llx:%02llx:%02llx:%02llx:%02llx:%02llx:%02llx:%02llx:%02llx:%02llx:%02llx:%02llx:%02llx:%02llx:%02llx:%02llx:%02llx:%02llx:%02llx:%02llx:%02llx:%02llx:%02llx:%02llx:%02llx:%02llx:%02llx:%02llx:%02llx:%02llx:%02llx:%02llx:%02llx:%02llx:%02llx:%02llx:%02llx:%02llx:%02llx:%02llx:%02llx:%02llx:%02llx:%02llx:%02llx:%02llx:%02llx:%02llx:%02llx:%02llx:%02llx:%02llx:%02llx:%02llx:%02llx:%02llx:%02llx:%02llx:%02llx:%02llx:%02llx:%02llx:%02llx:%02llx:%02llx:%02llx:%02llx:%02llx:%02llx:%02llx:%02llx:%02llx:%02llx:%02llx:%
```

**Output:** MAC address: 12:34:56:78:9a:bc