Ahsanullah University of Science and Technology  
Department of Computer Science and Engineering

Course No: CSE 4204  
Course Title: Graphics Lab

Home Assignment – 5

Draw a cube. Apply textures to the different faces of the cube. Once you press a key on the keyboard (up to the student), the cube will rotate about a point (up to the student). On mouse click, the texture will change from one texture to another.  
  
*Reference codes are intro-texture and multiple-texture (for key press event as well as how to change from one texture to another) in lab 5 folder.*