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Roll No: sp22-BCS-113

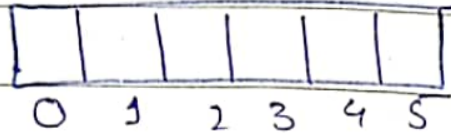
Section: BCS-B

Subject: Data Structure and Algorithm LAB

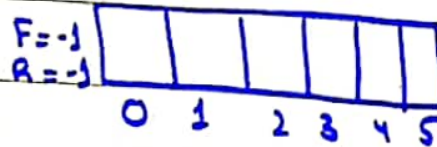
Assignment NO 3

. Linear Queue:

int queue[6], n = 6



int front = -1, Rear = -1



void insert() {

int value (Declare a variable)

if (Rear = ⁻¹ ⁶⁻¹⁼⁵ n-1)

condition wrong goes to

{

else Part

cout << "Queue overflow";

}

else

if (front == ⁻¹ ⁻¹)

condition true goes to

front = 0

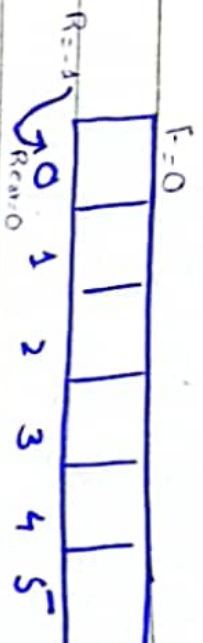
next line.

else

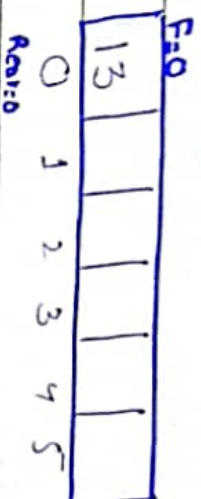
cin >> ¹³ value; (Take input from

users)

Year++;



Queue[Rear] = value;



Again go back to if condition;

if (Year == N-1)

{

cout << "Queue overflow";

}

else

if (front == -1)

It is false is

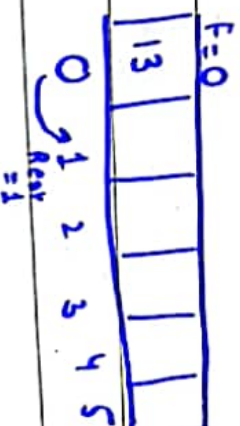
front = 0

front = 0

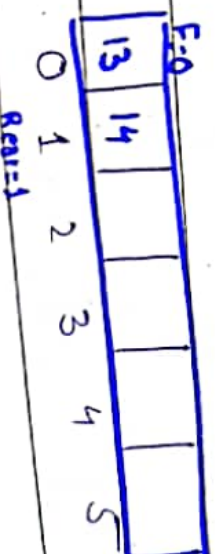
else

Cin >> value; ¹⁴

Rear++;



Queue[Rear] = value ¹⁴



Now again go back to if condition:

if (Rear = ¹₅ - 1)

{

cout << "Queue overflow";

}

else

if (Front = ⁰₋₁) → condition false

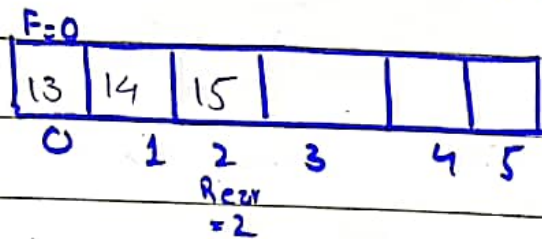
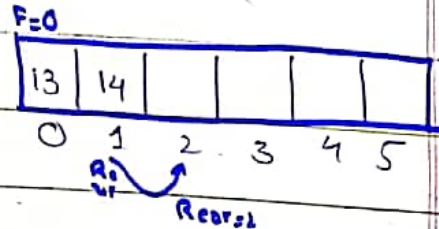
Front = 0;

else

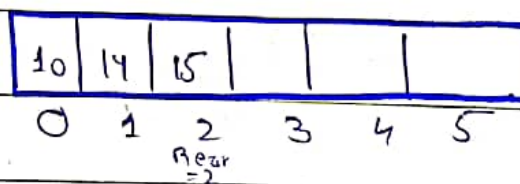
cin >> ¹⁵value;

Rear++;

queue[Rear] = ¹⁵value



Repeat these steps until end;



if (Rear = ²₅ - 1) → condition false

{

cout << "Queue overflow";

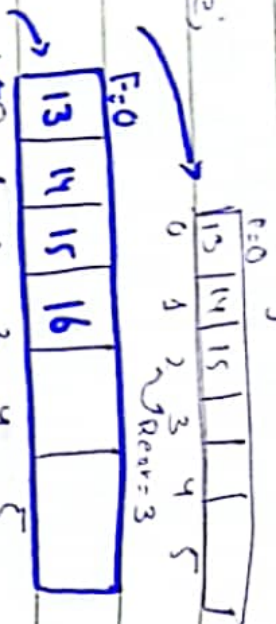
}

else

if (Front = ⁰₋₁) condition false

front = 0, ¹⁶cin > value; go to next line

Rear++;



Queue[Rear] = value;

Rear = 3

Now again go back to if condition

if (Rear == n-1) → condition false go

{ back to else part

cout << "Queue overflow";

}

else

if (front == -1) condition false

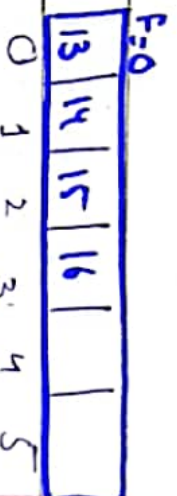
front = 0;

go to next line

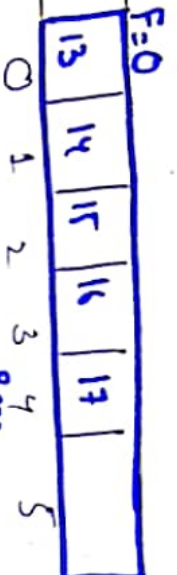
else e.

cin >> value;

Rear++;



Queue[Rear] = value;



Now again go back to if condition

if (Rear = ⁴ = ⁵ n-1) → condition false go to else part
 {
 cout << "Queue overflow";
 }

else

if (front = ⁰ = ⁻¹ -1) condition false
 front = 0; go to next line

else

¹⁸
 cin >> value;

Rear++;

F=0

13	14	15	16	17	
----	----	----	----	----	--

0

1

2

3

4

5

Queue[Rear] = value;

Rear

Rear=5

F=0

13	14	15	16	17	18
----	----	----	----	----	----

0

1

2

3

4

5

Rear=5

Now; go back to if condition.

if (Rear = ⁵ = ⁵ n-1) → True so else

{

condition will not run

cout << "Queue overflow";

}

Now the "Queue" is full skip

all other conditions.

"Queue overflow" → print on screen

void display() {

if (Front == -1) -> condition false go to else part

{

cout << "Queue is empty";

}

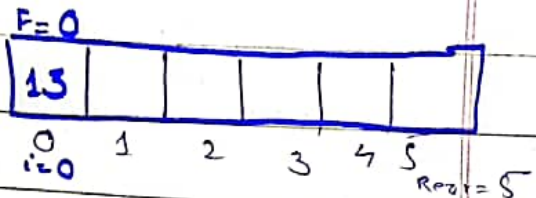
else

cout << "Queue Elements are";

for (int i = front; i < Rear; i++)

cout << queue[i];

cout << endl;



For condition will be processed again and again till the Queue is full.

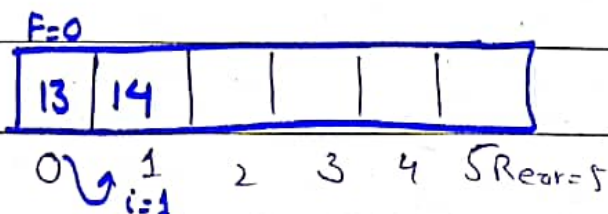
for (int i = front; i < Rear; i++)

{

cout << queue[i];

cout << endl;

}

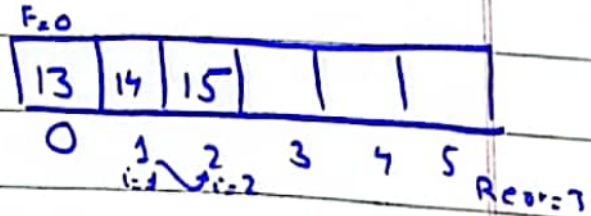


Now again repeat for condition:

for (int i = front; i < Rear; i++)

³
cout << queue[i];

cout << endl;



Repeat again for condition;

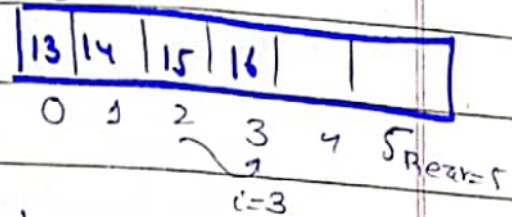
for (int i = front; i <= Rear; i++)

{

cout << queue[i];

cout << endl;

}



Repeat again for condition;

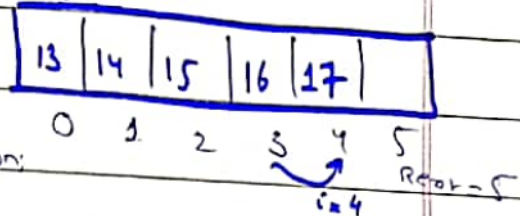
for (int i = front; i <= Rear; i++)

{

cout << queue[i];

cout << endl;

}



Repeat again for condition;

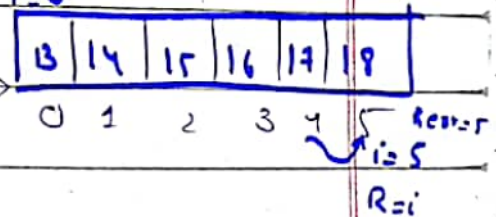
for (int i = front; i <= Rear; i++)

{

cout << queue[i];

cout << endl;

Now queue is full;



Output is, 13, 14, 15, 16, 17, 18

13 14 15 16 17 18

void delete()

{

if (front == -1 || front > Rear) → condition false

{

cout << "Queue underflow";

}

else {

cout << "Elements delete" << queue[Front];

Front = 0

13	14	15	16	17	18
----	----	----	----	----	----

0 1 2 3 4 5 Rear = 5

X	14	15	16	17	18
---	----	----	----	----	----

0 1 2 3 4 5 Rear = 5

front ++;

X	14	15	16	17	18
---	----	----	----	----	----

0 1 2 3 4 5 Rear = 5

Go Back to if condition;

if (front == -1 || front > Rear) → condition false

{

cout << "Queue underflow";

}

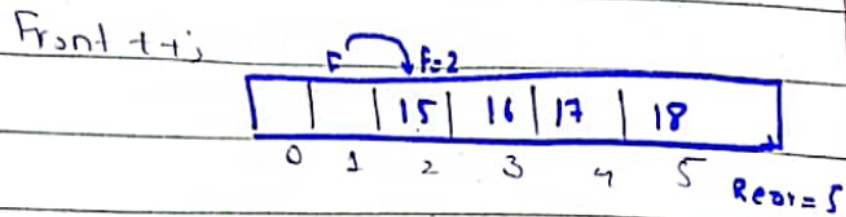
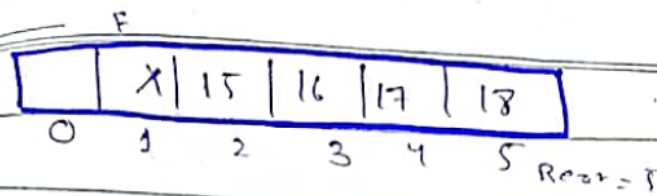
else

{

cout << "Element delete" << queue[Front];

X	14	15	16	17	18
---	----	----	----	----	----

0 1 2 3 4 5 Rear = 5



Now again Repeat the steps;

if (front == -1 || front > Rear) → condition

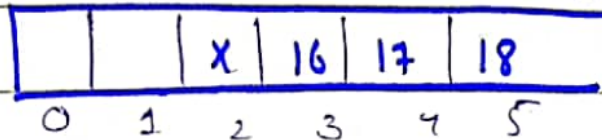
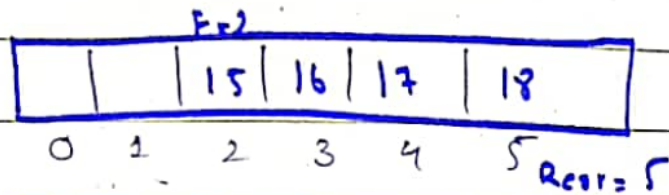
{ false

cout << "Queue underflow";

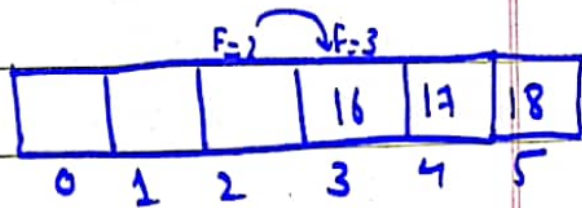
}

else {

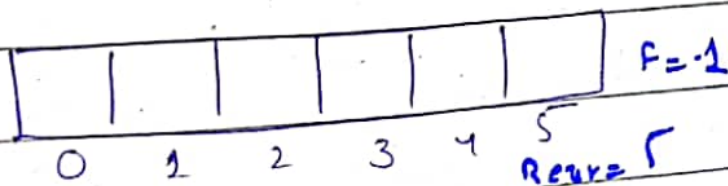
cout << "Elements deleted" << Queue[Front]



front ++;



Repeat until queue is empty;



if (front == -1 || front > rear) \rightarrow condition true

{

cout << "Queue underflow";

}

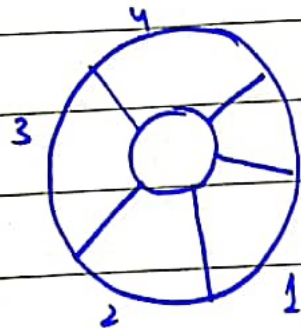
Queue underflow \rightarrow print on screen

(2)

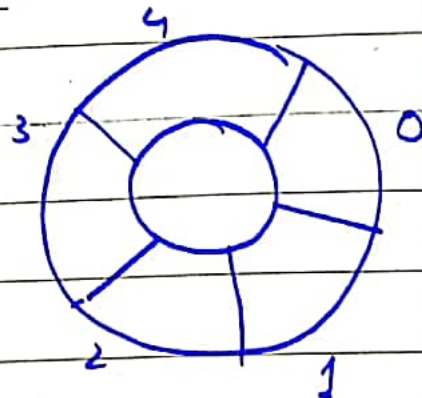
Circular Queue:

int queue[5], N = 5

int front = -1, Rear = -1



F = -1
R = -1



void insert(int u) {

if ((R + 1) % N == front) \rightarrow false

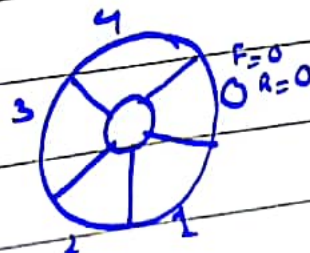
{ cout << "Queue is full";

}

else {

if (front == -1 && Rear == -1) \rightarrow true

front = Rear = 0



else {

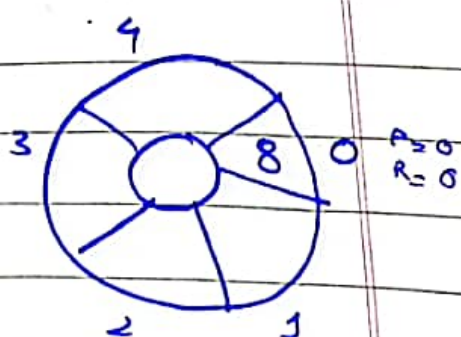
$$Rear = ((Rear + 1) \% N);$$

}

$$Queue[Rear] = u;$$

}

}



Now again repeat the function;

void insert(int u)

if $((0 + 1) \% 5 == front)$ { false

cout << "Queue is full";

}

else {

if $(front == -1 \ \&\& \ Rear == -1)$ { true

front = Rear = 0;

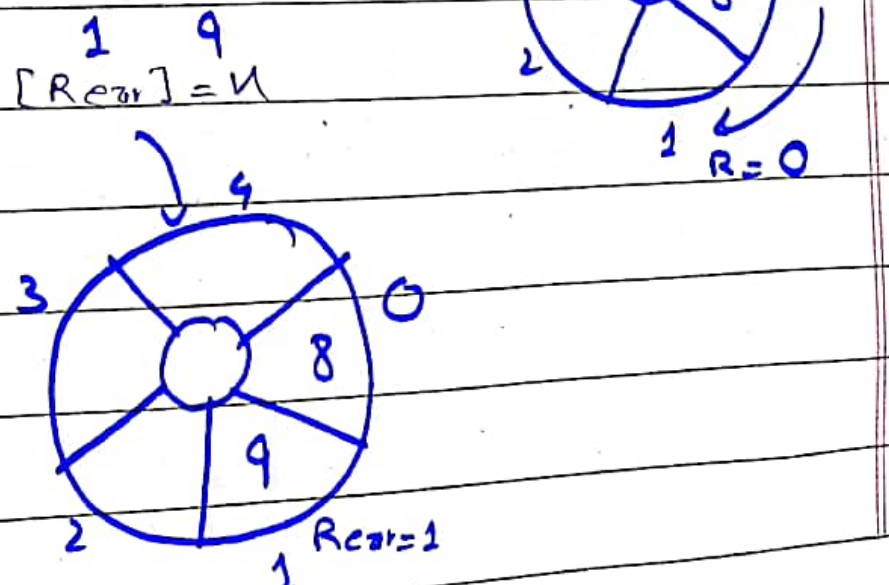
}

else {

$$Rear = ((0 + 1) \% 5) \quad Rear = 1$$

}

$$Queue[Rear] = u$$



Again repeat the function

```
void insert(int 10n) {
```

```
if ((1+1R+1) % 5N == 0front) {  $\rightarrow$  false
```

```
cout << "Queue is full";
```

```
}
```

```
else
```

```
if (front == -1 && Rear == -1)  $\rightarrow$  false
```

```
{ front = Rear = 0;
```

```
}
```

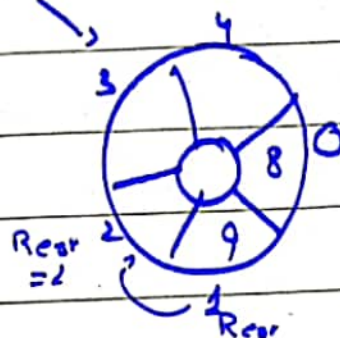
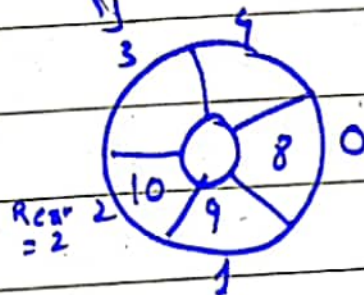
```
else {
```

```
Rear = (Rear + 1) % N  $\rightarrow$ 
```

```
Rear = 2
```

```
Queue[Rear] = n
```

```
}
```



The same procedure is applied till the last index

```
void insert(int 11n)
```

```
if ((2+1Rear+1) % 5N == 0front)  $\rightarrow$  false
```

```
{
```

```
cout << "Queue is full";
```

```
}
```

```

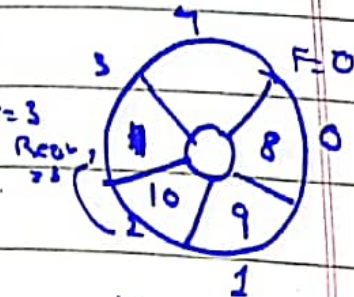
else
    if (front == -1 && Rear == -1) → false
    {
        front = Rear = 0;
    }

```

```

else {
    Rear = (Rear + 1) % N;
}

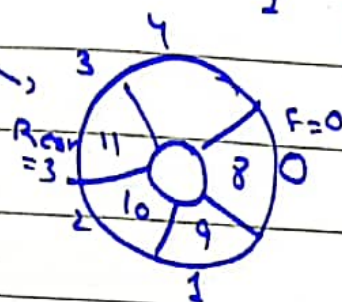
```



```

    Queue[Rear] = 11;
}

```



Again repeat the steps

```

void insert(int 12)

```

```

if ((Rear + 1) % N == front) → false
{
    cout << "Queue is full";
}

```

else

```

if (front == -1 && Rear == -1) → false
{
    front = Rear = 0;
}

```

```

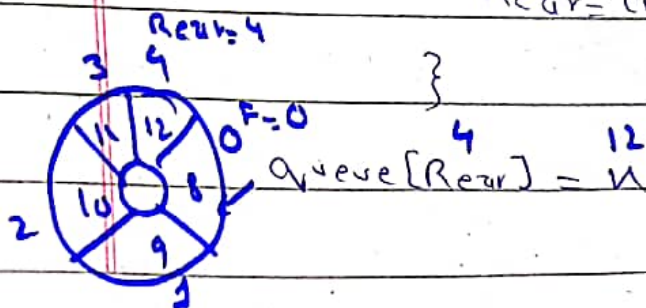
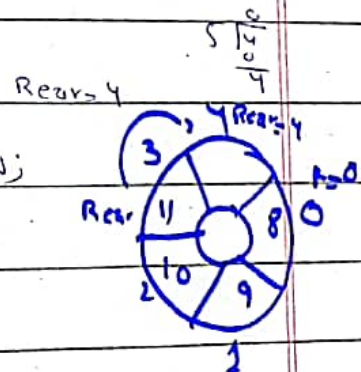
else {

```

```

    Rear = (Rear + 1) % N;
}

```



void display() {

int i = front;

if (front == -1 && Rear == -1) → false
 {

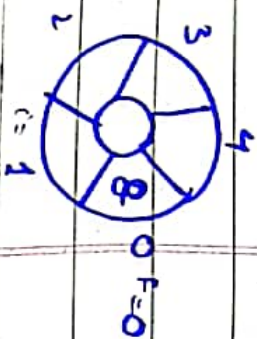
cout << "Queue elements";

while (i != Rear) { → true

cout << queue[i];

Rear = 5
 i = 0

← i = (i+1) % N; → 3



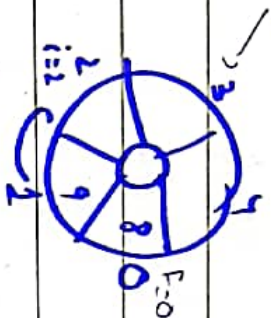
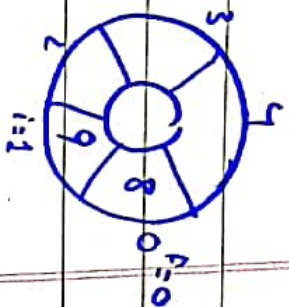
Now, move on till the

condition is false;

while (i != Rear) → true

cout << queue[i] → 9

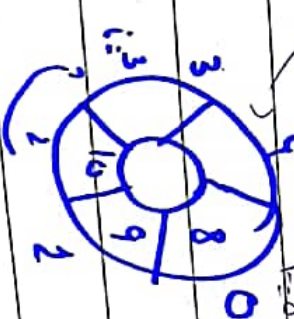
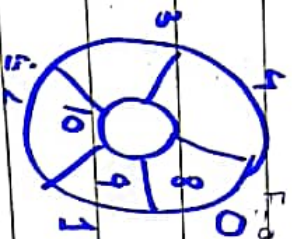
i = (i+1) % N → 5 Rear = i = 2



while (i != Rear) → true

cout << queue[i] → 10

i = (i+1) % N → 3

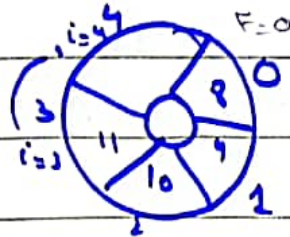
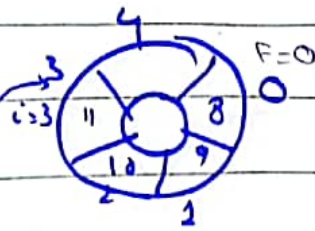


Repeat this step till it reaches the last index

while(lil = Rear){

cout << Queue[i];

$i = (i + 1) \% N$

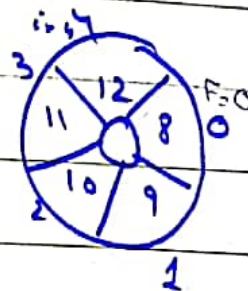


Now again repeat;

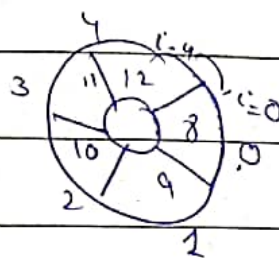
while(lil = Rear){

cout << Queue[i]; $\rightarrow 12$

$i = (i + 1) \% N = 0$



$5 \% 5 = 0$



void delete(){

if(Front == -1 & Rear == -1) \rightarrow false

cout << "Queue empty";

}

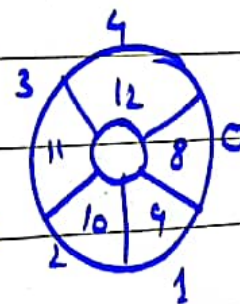
else if(Front == Rear) \rightarrow false

{

cout << "delete element" << Queue[Front]

Front = Rear = -1;

}

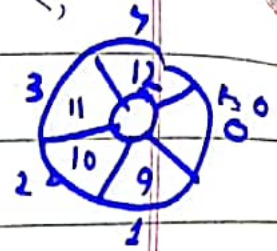
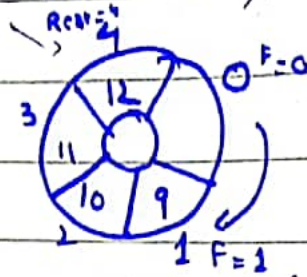


else

cout << "delete element" << queue[front];

 $front = (front + 1) \% N$

$$\begin{array}{r} 3 \times 5 \\ 5 \overline{) 15} \\ \underline{15} \\ 0 \\ 1 \end{array}$$



Now, again repeat the function;

void delete() {

if (front == -1 && Rear == -1) → false

{

cout << "Queue empty";

else {

if (front == Rear)

{

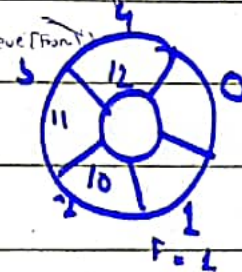
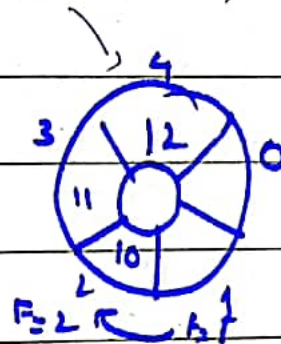
cout << "delete element" << queue[front];

else {

front = rear = -1;

cout << "delete element" << queue[front];

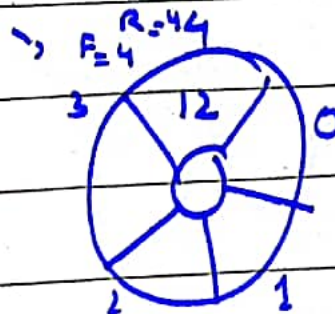
front = (front + 1) % N;



Repeat the if condition until it reaches

the last index

if



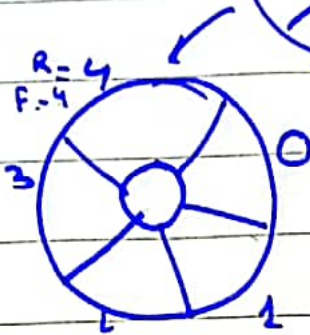
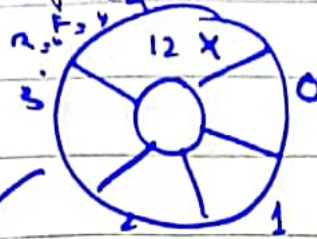
if (front == -1 && Rear == -1) {

cout << "Queue is Empty";

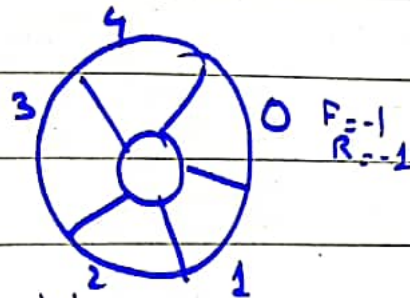
}

else if (front == Rear) → true

{ cout << "dequeue element" // Queue[Front];



Front - Rear == -1



Now go to if condition

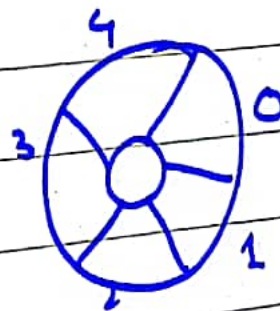
if (front == -1 && Rear == -1) → true

{

cout << "Queue is Empty";

}

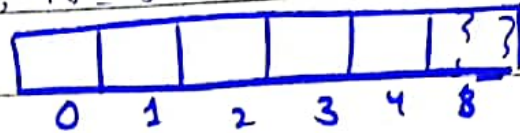
print on screen



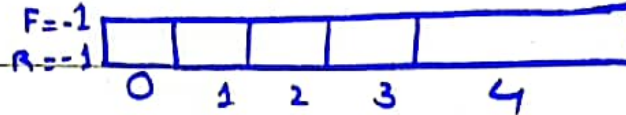
3

Double ended Queue;

int deque[5], N = 5



int front = -1; Rear = -1



void insert front (int ³val)

if ((⁻¹front == 0 & & ⁻¹rear == ⁵n-1)) || (⁻¹front == ⁻¹⁺¹⁼⁰rear+1)

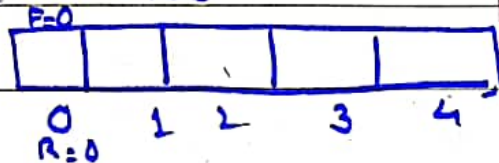
{ cout << "overflow"; → false

}

else {

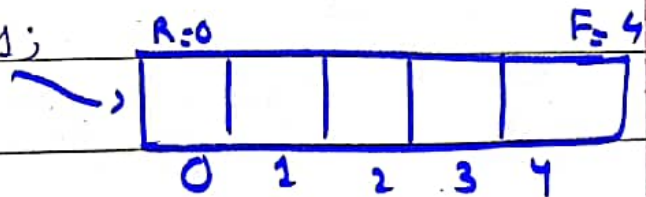
if (⁻¹front == ⁻¹-1) → true

front = rear = 0;



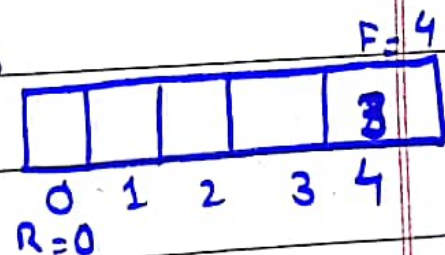
else if (⁰front == 0)

front = n-1;



∴ Skip else part

deque[front] = ³val;



void insert front (int val)

Now go back to if condition

if (front == 0 && rear == n-1) || (front == rear+1)

{

cout << "Queue overflow";

}

else {

if (front == -1) { → false

front = rear = 0;

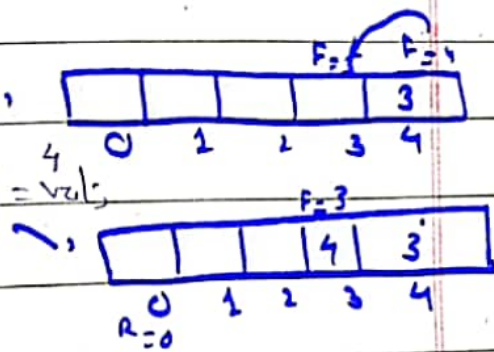
else if (front == 0) → false

front = n-1;

else

front--;

deque[front] = val;



Now again go back to function.

void insert front (int val)

if (front == 0 && rear == n-1) || (front == rear+1)

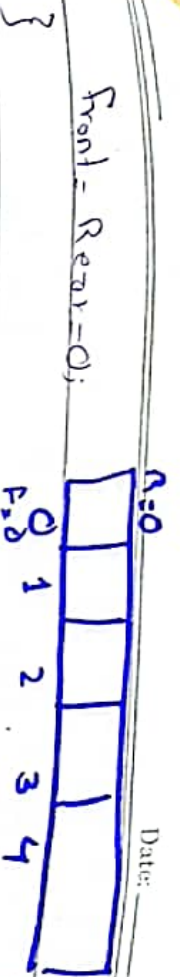
{

cout << "Overflow" → false

}

else {

if (front == -1) {

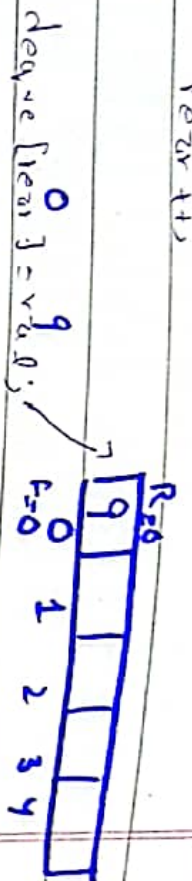


}
else if (rear == n-1)

rear = 0;

else

{
rear++;



dequeue [rear] = val;

}

Again repeat the function.

void insertRear (int val)

{
if (front == 0 && Rear == n-1) { front = Rear+1;

cout << "Queue overflow";

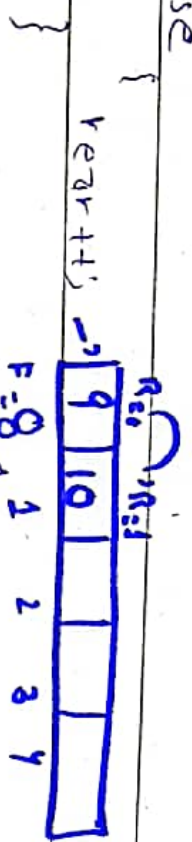
-> false

else }

if (rear == -1) {

front = rear = 0; -> false

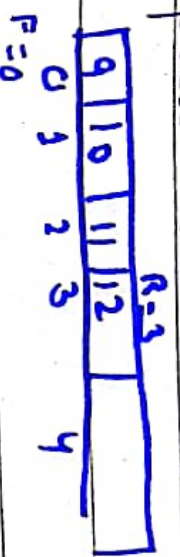
else



dequeue [rear] = val;

}

Repeat this process till the last index



Day: _____

```
void insertrear(int val) -> 13
if (front == 0 && rear == n-1) || (front == rear + 1)
```

```
{
    cout << "overflow"; -> false
}
```

else

rear++;

dequeue [rear] value;

9	10	11	12	13
0	1	2	3	4

Now go back to if condition

```
if (front == 0 && rear == n-1) || (front == rear + 1)
```

```
{
```

cout << "overflow"; -> True

Print on screen

```
void delete front() {
```

```
if (front == -1)
```

```
{
    cout << "underflow";
```

```
}
```

else

cout << dequeue [front]

if (front == Rear)

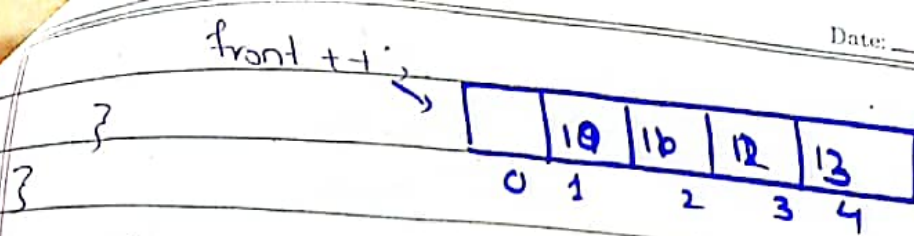
front = rear = -1

else if (front == n-1)

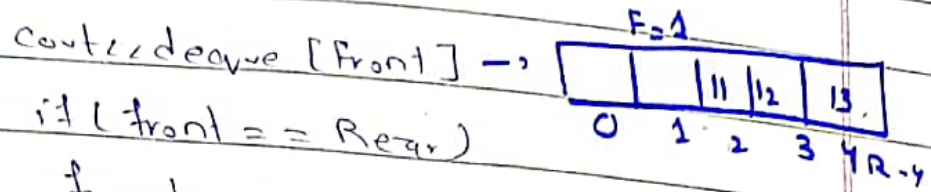
front = 0;

else

	10	11	12	13
0	1	2	3	4



Again repeat the else part
else



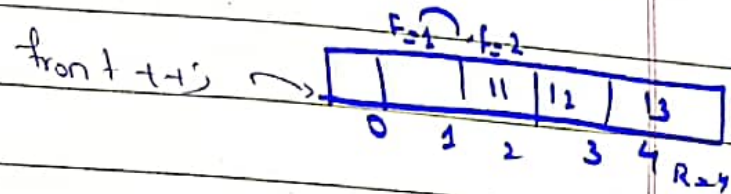
if (front == Rear)

front = rear = -1;

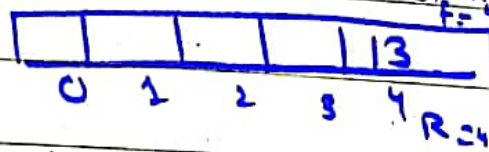
else if (front == n-1)

front = 0;

else



Repeat this process till the last index.



if (front == -1)

cout << "underflow";

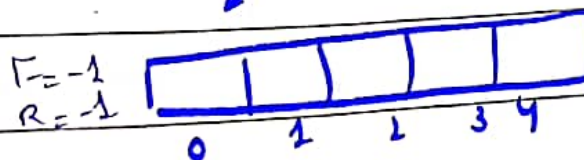
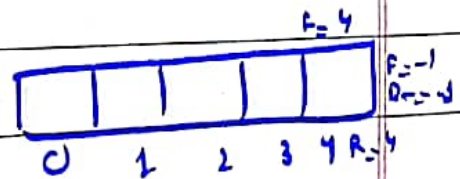
}

else

cout << dequeue [front]

if (front == Rear)

front = rear = -1



void deleteRear() {

if (rear == -1) → false

{ cout << "underflow";

}

else

cout << dequeue[rear];

if (front == rear) → false

front = rear = -1

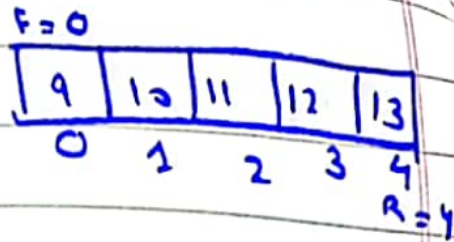
else if (rear == 0) → false

rear = n - 1;

else

rear--;

}



Now Go back to else Part

else

cout << dequeue[rear];

if (front == rear) → false

front = rear = -1;

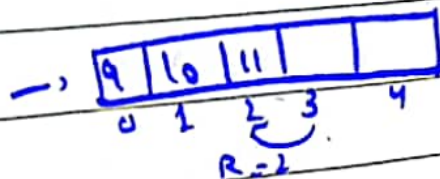
else if (rear == 0) → false

rear = n - 1;

else

rear--;

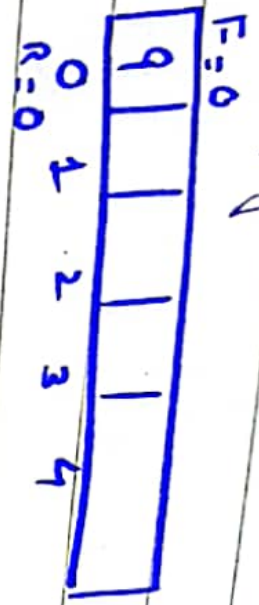
}



now go back to else - put
else

cout << deque [rear]

Repeat the process until the queue
is empty

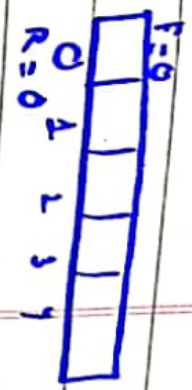


else

cout << deque [rear]

if (front == rear)

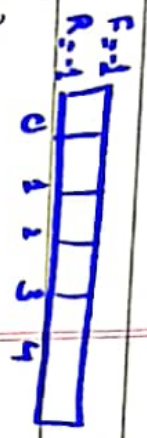
front = rear = -1



now,

go to if part

if (rear == -1)



{

cout << underflow"

}

Print on Screen

void display()

{

if (front == -1) -> false



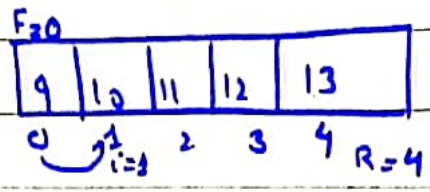
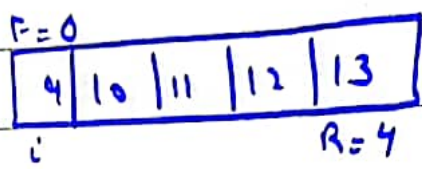
{

cout << "Empty"

```

else
{
    cout << "Deque elements are";
    if (rear >= front) → True
    {
        for (int i = front; i <= rear; i++)
        {
            cout << deque[i] << " ";
        }
    }
}

```



Repeat the process

```

if (front == -1) → false
{
    cout << "Deque elements are";
}

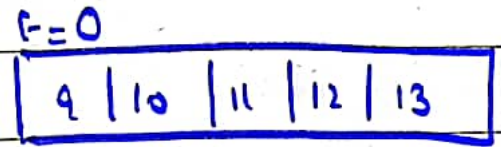
```

else

```

if (rear >= front) → True
{
    for (int i = front; i <= rear; i++)
    {
        cout << deque[i] << " ";
    }
}

```



cout << deque[i] << " ";

}

else

```

for (int i = front; i < n; i++)
    cout << deque[i] << " ";

```


for (int i = 0; i < rear; i++)
cout << deque[i] << " ";

}
}

Repeat until the last index
output is;

9 10 11 12 13



Date: _____