DATA STRUCTURE LAB TASK 1:

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Section : B

Submitted to:

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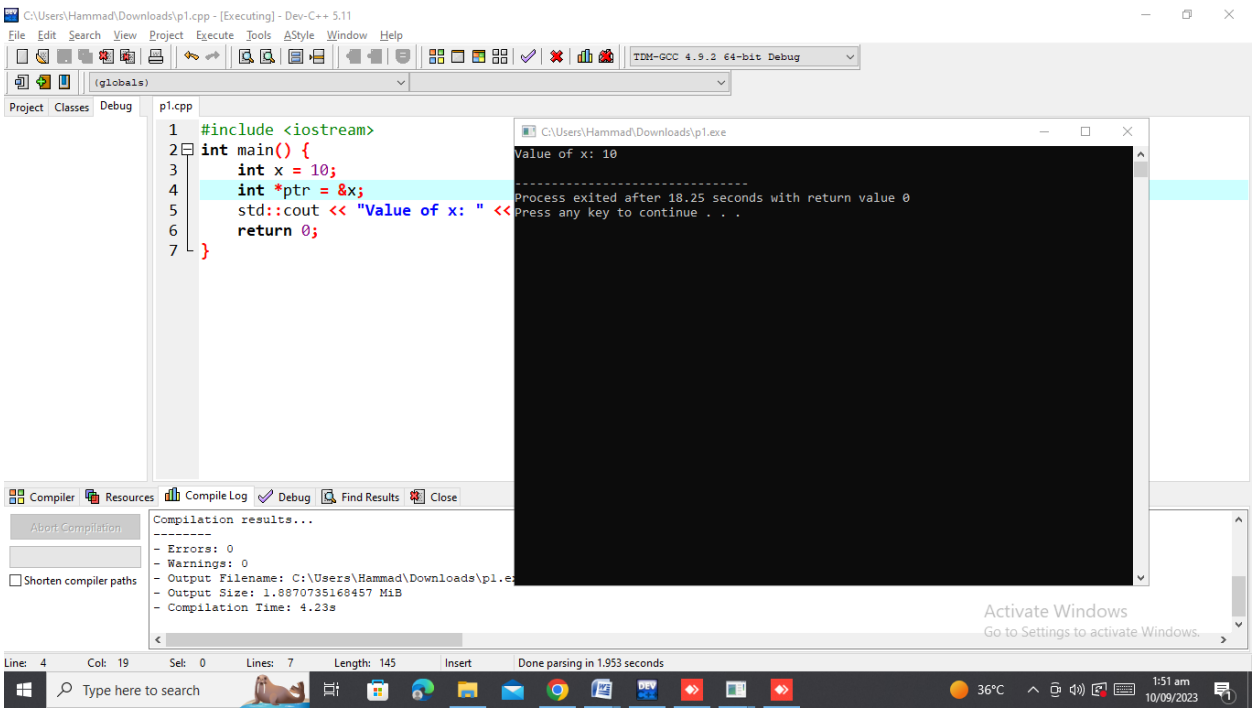
ACTIVITY 1: Programs of Pointer:

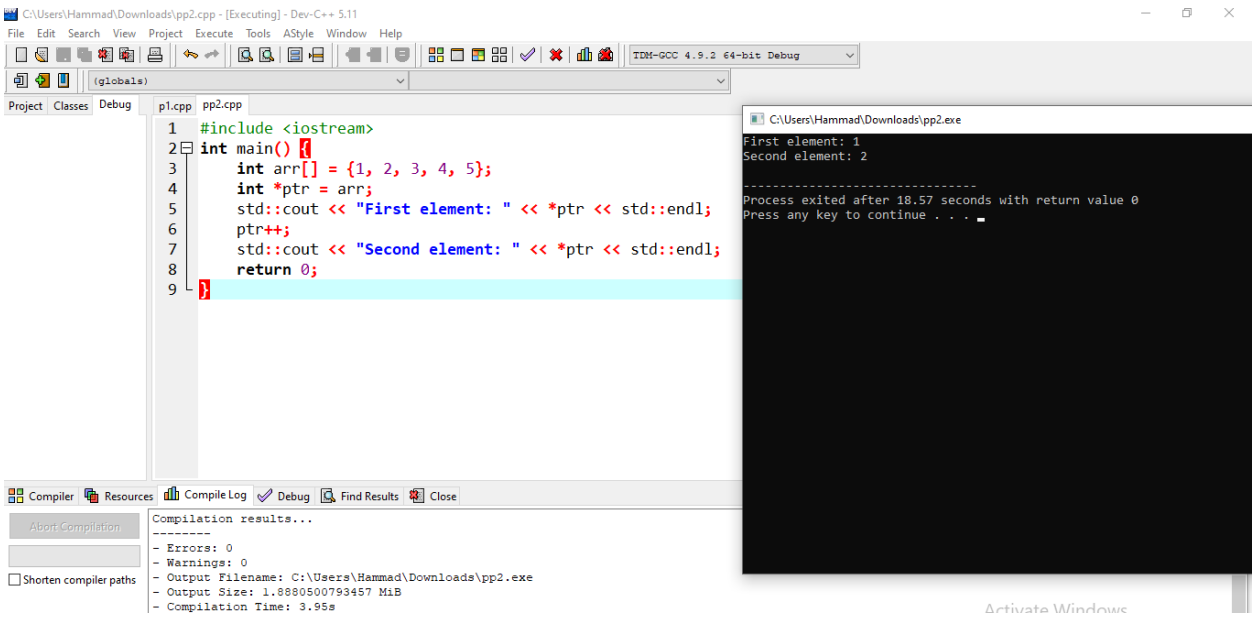
1.Pointer Declaration and Initialization:

```
#include <iostream>

int main() {

    int x = 10;

    int *ptr = &x;

    std::cout << "Value of x: " << *ptr << std::endl;

    return 0;

}
```



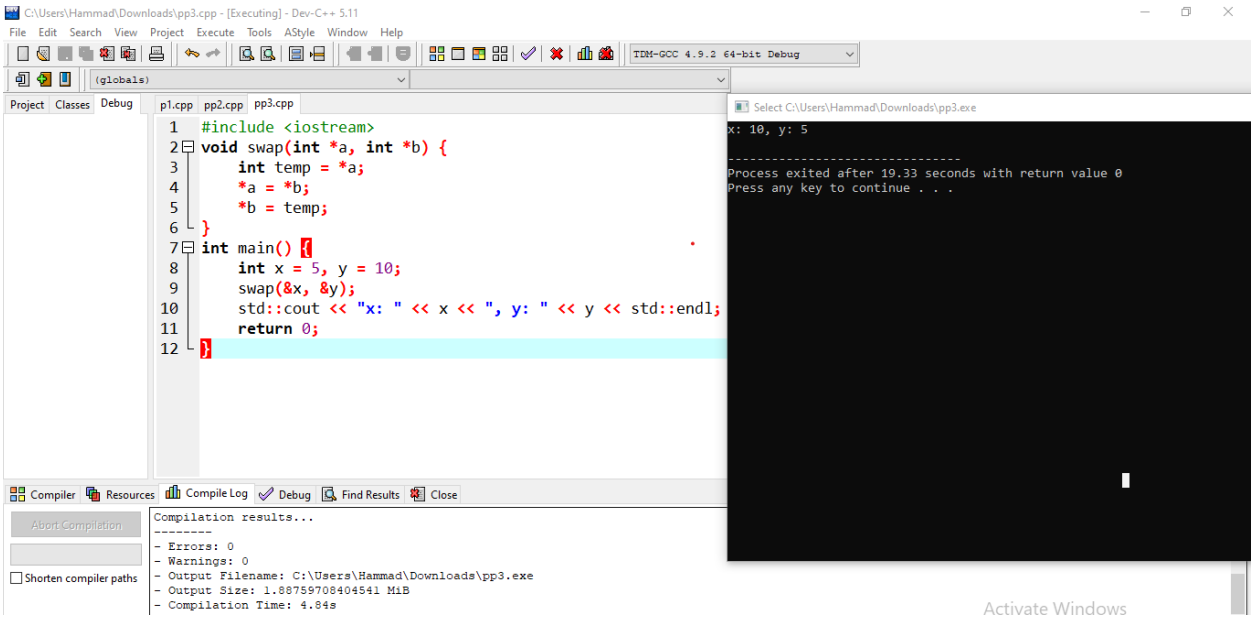
2.Pointer Arithmetic:

```
#include <iostream>

int main() {

    int arr[] = {1, 2, 3, 4, 5};

    int *ptr = arr;

    std::cout << "First element: " << *ptr << std::endl;

    ptr++;

    std::cout << "Second element: " << *ptr << std::endl;

    return 0;

}
```



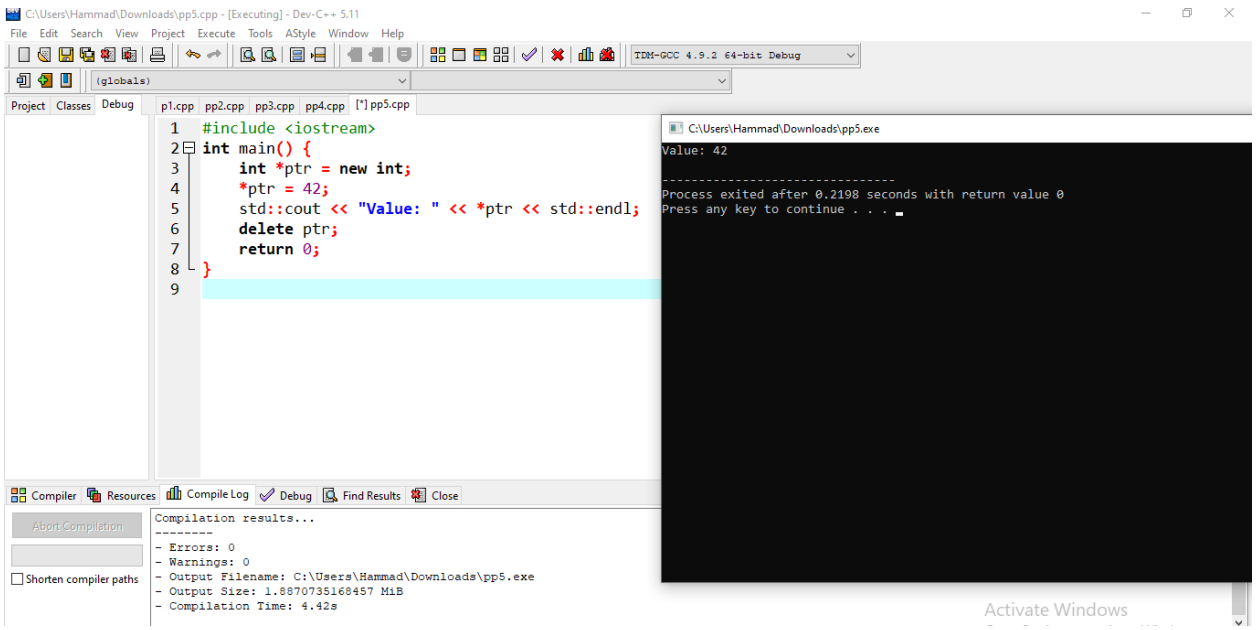
3. Passing Pointers to Functions:

```
#include <iostream>

void swap(int *a, int *b) {
    int temp = *a;
    *a = *b;
    *b = temp;
}

int main() {
    int x = 5, y = 10;
    swap(&x, &y);
    std::cout << "x: " << x << ", y: " << y << std::endl;
    return 0;
}
```



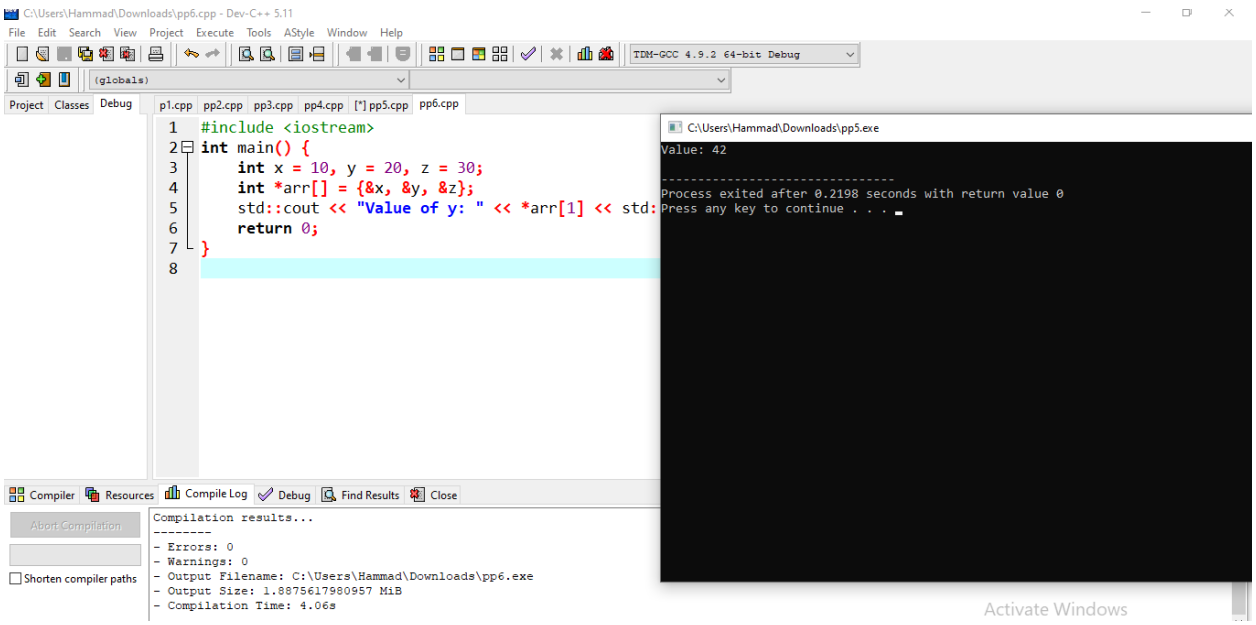
4.Dynamic Memory Allocation (New and Delete):

```
#include <iostream>

int main() {

    int *ptr = new int;

    *ptr = 42;

    std::cout << "Value: " << *ptr << std::endl;

    delete ptr;

    return 0;

}
```



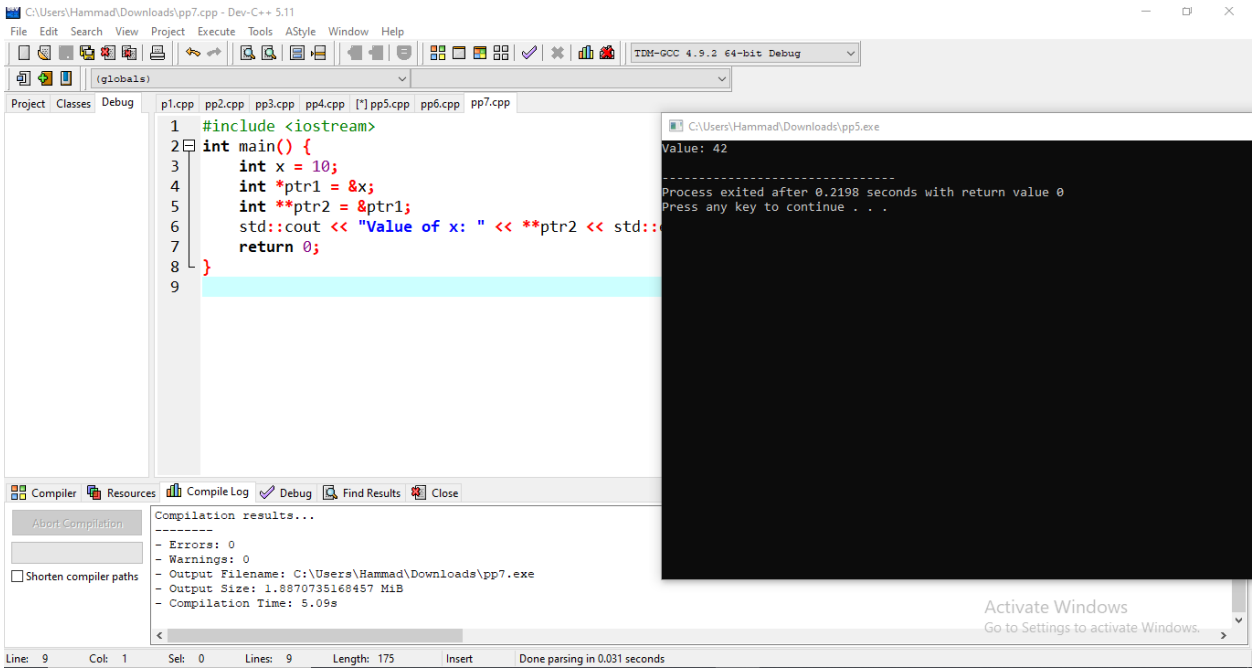
5. Array of Pointers:

```
#include <iostream>

int main() {

    int x = 10, y = 20, z = 30;

    int *arr[] = {&x, &y, &z};

    std::cout << "Value of y: " << *arr[1] << std::endl;

    return 0;

}
```



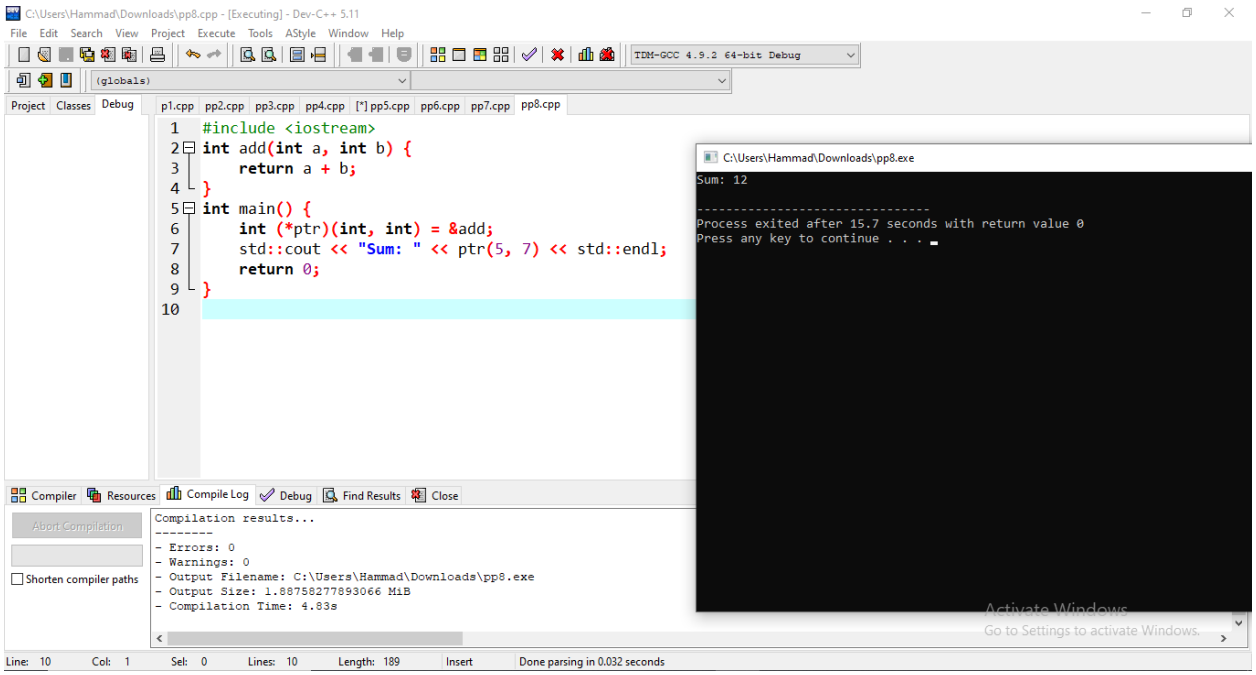
6. Pointer to Pointer (Double Pointer):

```
#include <iostream>

int main() {

    int x = 10;

    int *ptr1 = &x;

    int **ptr2 = &ptr1;

    std::cout << "Value of x: " << **ptr2 << std::endl;

    return 0;

}
```



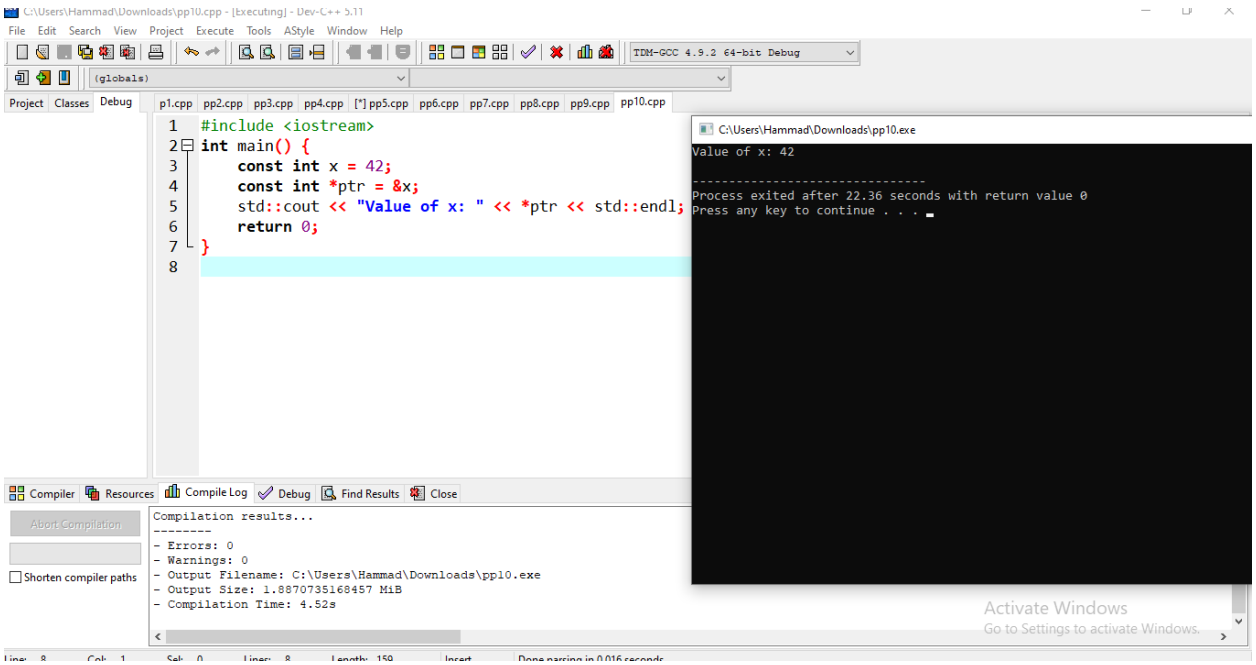
7. Pointer to Function:

```
#include <iostream>

int add(int a, int b) {
    return a + b;
}

int main() {
    int (*ptr)(int, int) = &add;
    std::cout << "Sum: " << ptr(5, 7) << std::endl;
    return 0;
}
```



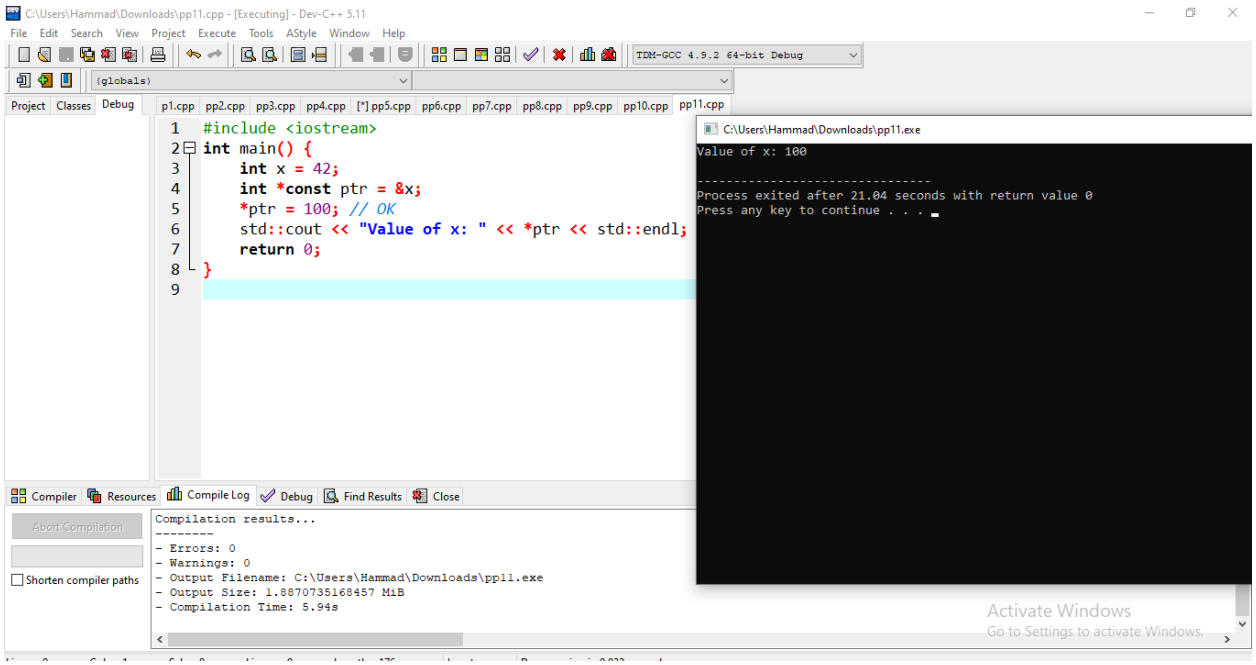
8. Pointer to Constant Data:

```
#include <iostream>

int main() {

    const int x = 42;

    const int *ptr = &x;

    std::cout << "Value of x: " << *ptr << std::endl;

    return 0;

}
```



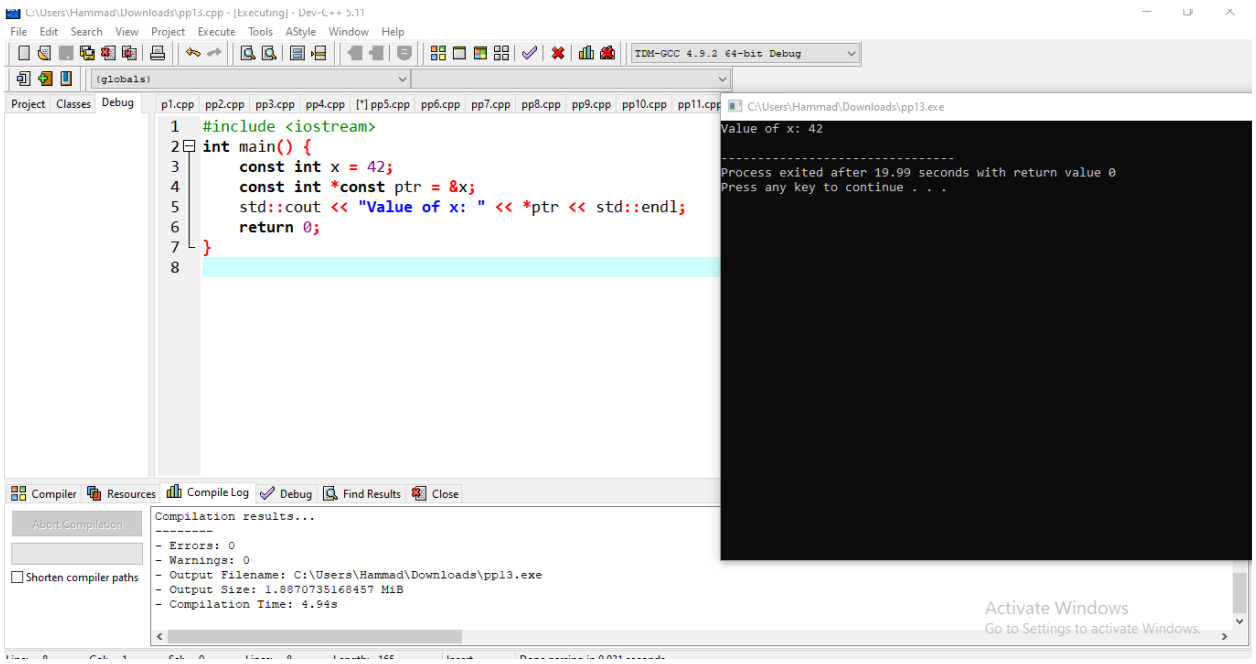
9. Constant Pointers:

```
#include <iostream>

int main() {

    int x = 42;

    int *const ptr = &x;

    *ptr = 100; // OK

    std::cout << "Value of x: " << *ptr << std::endl;

    return 0;

}
```



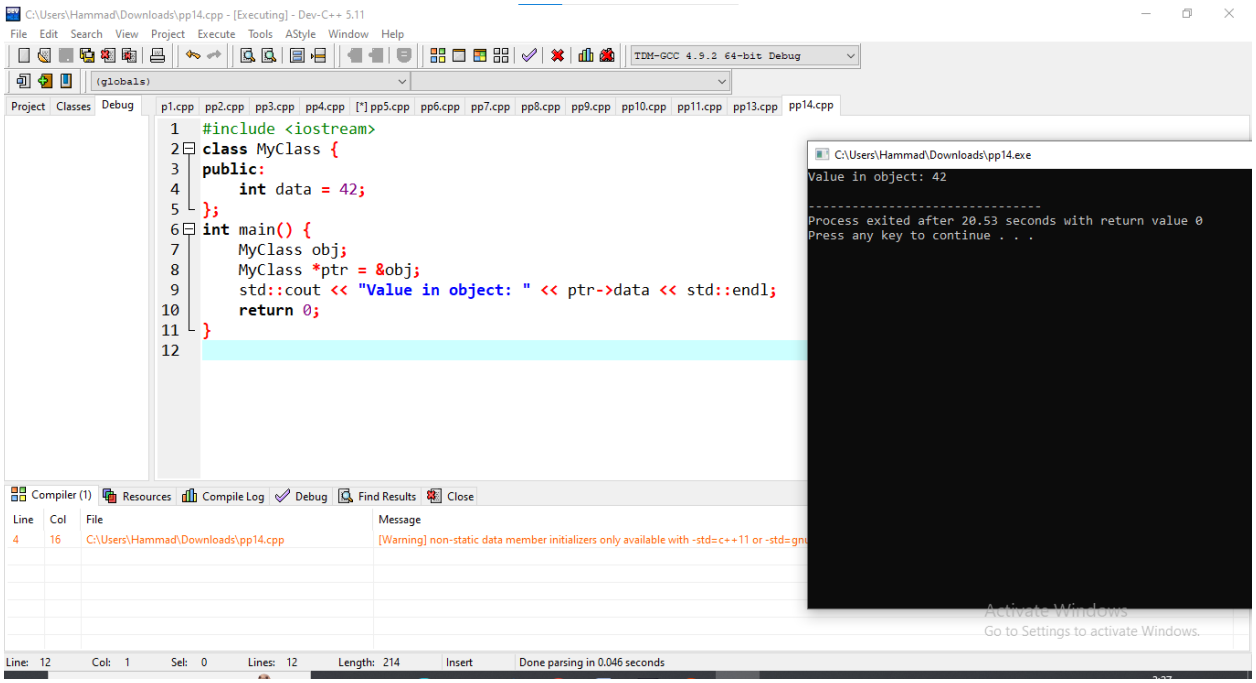
10. Pointer to Constant Data and Constant Pointer:

```
#include <iostream>

int main() {

    const int x = 42;

    const int *const ptr = &x;

    std::cout << "Value of x: " << *ptr << std::endl;

    return 0;

}
```



11. Pointer to Object in Classes:

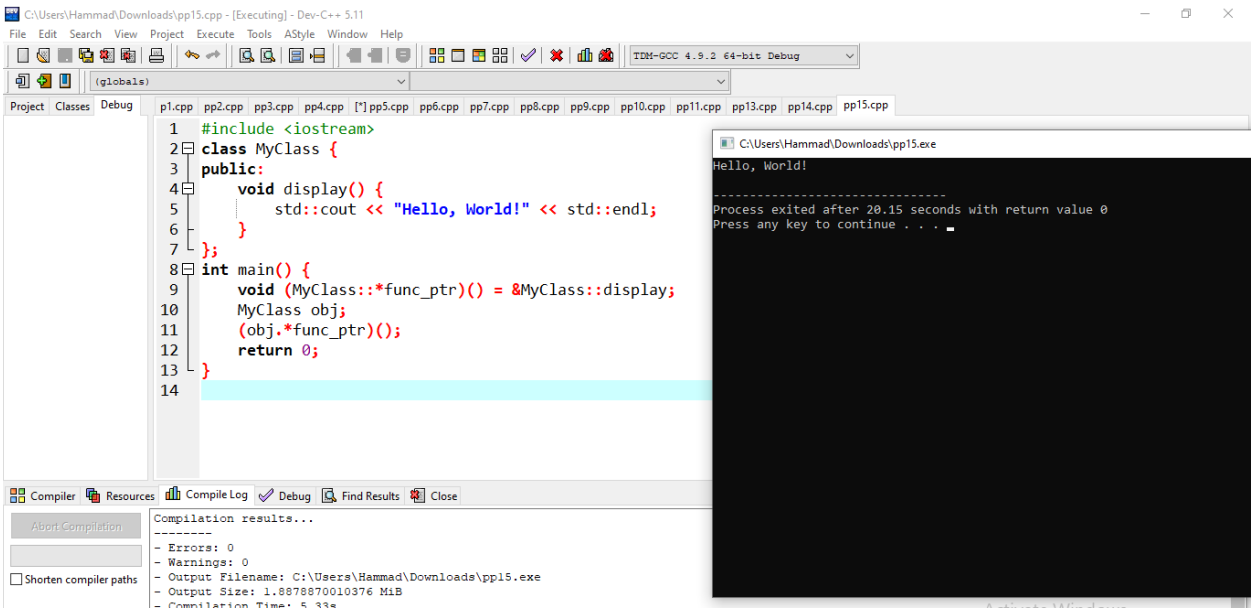
```
#include <iostream>

class MyClass {

public:

    int data = 42;

};

int main() {

    MyClass obj;

    MyClass *ptr = &obj;

    std::cout << "Value in object: " << ptr->data << std::endl;

    return 0;

}
```



12. Pointer to Member Function in Classes:

```
#include <iostream>

class MyClass {

public:

   void display() {

      std::cout << "Hello, World!" << std::endl;

   }

};

int main() {

   void (MyClass::*func_ptr)() = &MyClass::display;

   MyClass obj;

   (obj.*func_ptr)();
```

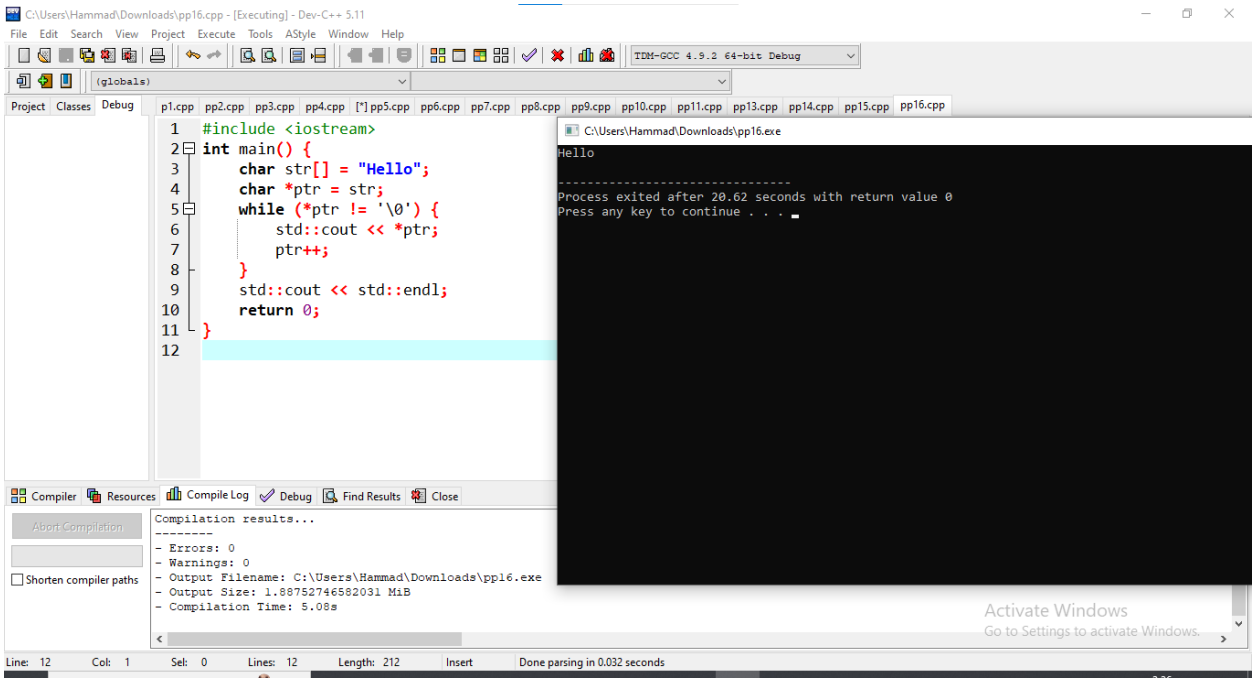
```
    return 0;
}
```



13. Pointer Arithmetic with Character Arrays:

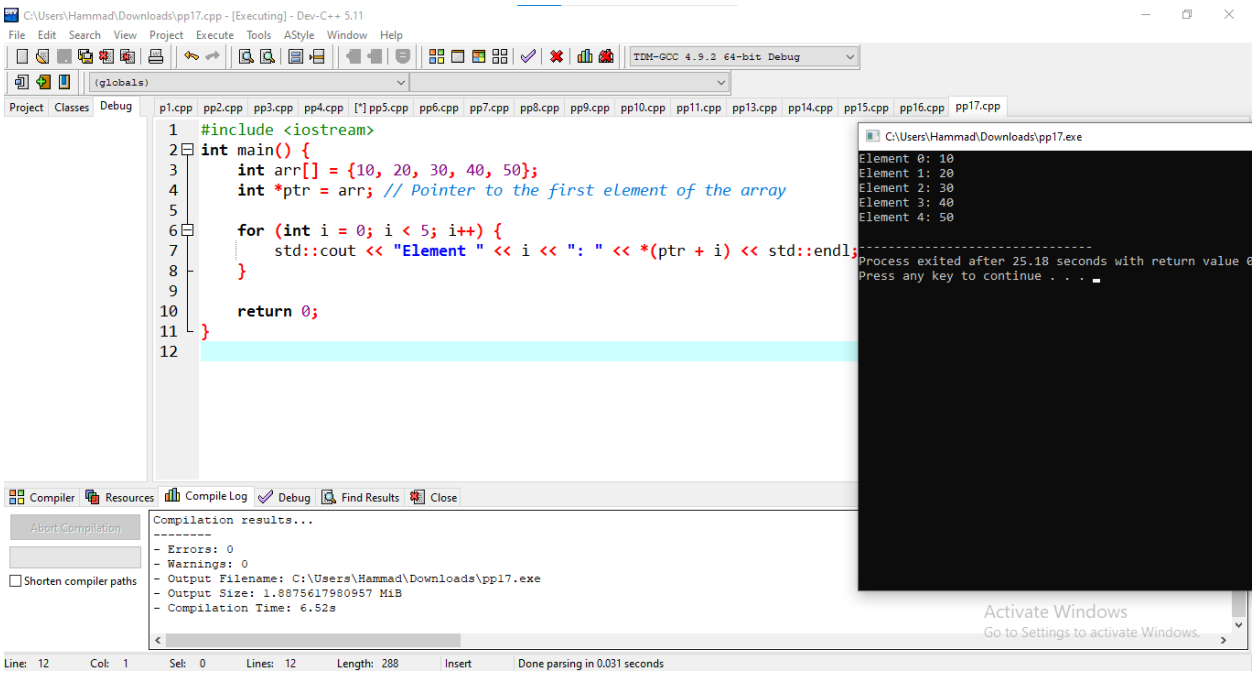
```
#include <iostream>
int main() {
    char str[] = "Hello";
    char *ptr = str;
    while (*ptr != '\0') {
        std::cout << *ptr;
        ptr++;
    }
    std::cout << std::endl;
    return 0;
```

}



14. Pointer to Array of Integers:

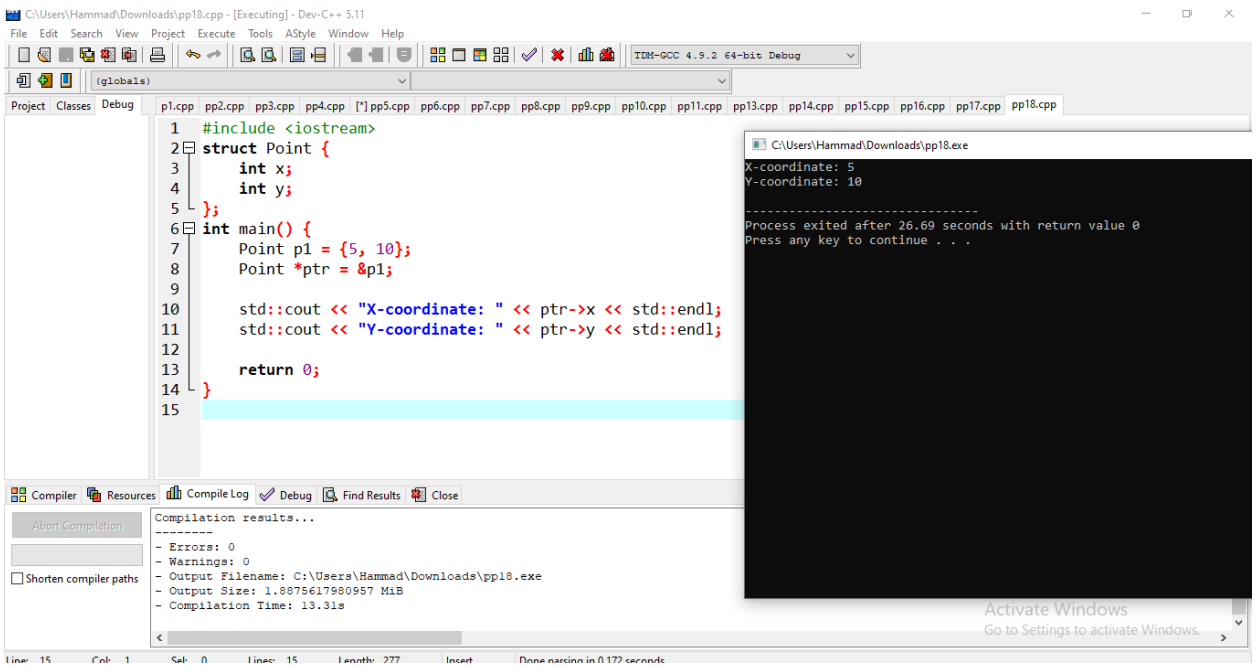
```
#include <iostream>

int main() {
    int arr[] = {10, 20, 30, 40, 50};
    int *ptr = arr; // Pointer to the first element of the array


    for (int i = 0; i < 5; i++) {
        std::cout << "Element " << i << ": " << *(ptr + i) << std::endl;
    }


    return 0;
}
```



15. Pointer to a Structure:

```
#include <iostream>

struct Point {
    int x;
    int y;
};

int main() {
    Point p1 = {5, 10};
    Point *ptr = &p1;


    std::cout << "X-coordinate: " << ptr->x << std::endl;
    std::cout << "Y-coordinate: " << ptr->y << std::endl;
```

```
    return 0;
}
```



Activity 2: HOW DO I CREATE MY ACCOUNT ON GITHUB.COM:

GitHub is a platform for version control and collaborative coding, and it's widely used by developers for hosting and sharing code repositories. Here are the steps to create an account on GitHub:

1. Visit GitHub's Website:

I Open my web browser and go to the GitHub website by typing https://github.com into the address bar and press "Enter."

2. Sign Up:

On GitHub's homepage, I saw "Sign up for GitHub" form. I provide the following information:

3. Username:

I choose a unique username(Sadiajaved-113) on GitHub.

4. Email:

I enter my email address. Then I receive a confirmation email from github.com.

5. Password:

Then I create a secure password on my GitHub account.

6.Verify Email Address:

GitHub provide a verification email to my email address .Then I went to email inbox, find the email from GitHub, and click the verification link inside the email to confirm my email address.

7.Start Using GitHub:

Then my account is created and email verified, I start using GitHub.
