7/13/24, 4:06 AM D.cpp

~\AppData\Roaming\Sublime Text\Packages\User\D.cpp

```
#include <bits/stdc++.h>
 2
    using namespace std;
 3
 4
   #define INF INT_MAX
 5
    vector<int> costs;
 6
    vector<vector<int>> paths;
 7
 8
    void printMatrix(vector<vector<int>>& matrix) {
 9
        int n = matrix.size();
        for (int i = 0; i < n; i++) {
10
            for (int j = 0; j < n; j++) {</pre>
11
12
                 if (matrix[i][j] >= 900) {
                     cout << " x" << " ";
13
14
                 } else {
15
                     cout << setw(3) << matrix[i][j] << " ";</pre>
16
                 }
17
18
            cout << endl;</pre>
19
20
        cout << endl;</pre>
21
    }
22
23
    int reduction(vector<vector<int>> &distanceMatrix) {
24
        int n = distanceMatrix.size();
25
        int nodeValue = 0;
26
27
28
        for (int i = 0; i < n; i++) {</pre>
             int min = INF;
29
30
            for (int j = 0; j < n; j++) {
31
                 if (distanceMatrix[i][j] < min) {</pre>
                     min = distanceMatrix[i][j];
32
33
34
            if (min != INF) {
35
36
                 nodeValue += min;
                 for (int j = 0; j < n; j++) {
37
                     if (distanceMatrix[i][j] != INF) {
38
39
                          distanceMatrix[i][j] -= min;
40
41
42
            }
43
        }
44
45
46
47
48
```

```
49
50
        for (int j = 0; j < n; j++) {
51
            int min = INF;
52
            for (int i = 0; i < n; i++) {</pre>
                 if (distanceMatrix[i][j] < min) {</pre>
53
54
                     min = distanceMatrix[i][j];
55
                 }
56
            }
            if (min != INF) {
57
58
                 nodeValue += min;
59
                 for (int i = 0; i < n; i++) {</pre>
                     if (distanceMatrix[i][j] != INF) {
60
61
                         distanceMatrix[i][j] -= min;
62
                     }
63
                 }
64
            }
65
        }
66
67
        return nodeValue;
68
69
70
    vector<vector<int>>
71
        updateMatrix(int agerValue, vector<vector<int>> &distanceMatrix, int from, int to,
    vector<int> currentPath) {
72
        vector<vector<int>> updatedMatrix = distanceMatrix;
73
        int n = distanceMatrix.size();
74
75
76
        updatedMatrix[to][from] = INF;
77
        for (int i = 0; i < n; i++) {</pre>
78
            updatedMatrix[i][to] = INF;
79
        for (int j = 0; j < n; j++) {</pre>
80
            updatedMatrix[from][j] = INF;
81
82
        }
83
        cout << "Changed Matrix after setting row and column to inf: [" << from + 1 << " -> " << to
84
    + 1 << "]" << endl;
85
        printMatrix(updatedMatrix);
86
87
        currentPath.push back(to);
        paths.push_back(currentPath);
88
89
90
        int totalCost = reduction(updatedMatrix) + distanceMatrix[from][to] + agerValue;
91
92
        costs.push_back(totalCost);
93
        return updatedMatrix;
94
95
    }
96
```

```
97
     void baseMethod(vector<vector<int>> &distanceMatrix) {
 98
         int n = distanceMatrix.size();
 99
         vector<bool> visited(n, false);
100
101
         int nodeValue = reduction(distanceMatrix);
102
         cout << "Initial Node Value: " << nodeValue << endl;</pre>
103
104
         vector<int> currentPath = {0};
105
         int from = 0;
106
         visited[from] = true;
107
108
         for (int count = 1; count < n; count++) {</pre>
109
              costs.clear();
110
              paths.clear();
111
112
              vector<vector<int>> bestMatrix;
113
              int minCost = INF;
114
115
             for (int i = 1; i < n; i++) {</pre>
                  if (!visited[i]) {
116
117
                      vector<vector<int>>
118
                           nextMatrix = updateMatrix(nodeValue, distanceMatrix, from, i, currentPath);
119
120
                      if (costs.back() < minCost) {</pre>
121
                           minCost = costs.back();
122
                           bestMatrix = nextMatrix;
123
                      }
124
                  }
              }
125
126
127
              for(auto it : costs){
                  cout << it << " ";
128
129
              }
130
              cout << endl;</pre>
131
              distanceMatrix = bestMatrix;
132
              nodeValue = minCost;
133
134
135
             for (int i = 0; i < paths.size(); i++) {</pre>
136
137
                  if (costs[i] == minCost) {
138
                      currentPath = paths[i];
139
                      from = currentPath.back();
140
                      break;
141
                  }
142
143
              visited[from] = true;
144
         }
145
         cout << endl;</pre>
146
         cout << "Final Path: ";</pre>
```

baseMethod(distanceMatrix);

171

172

173

}