

What are the key elements that should be included in the portfolio?

(Sub question)

1. Introduction

- This document describes the process and my findings from the research methodology I have chosen. You can find down below why I chose this method, how I implemented it and what came up as a result from it.

Method: Best, Good & Bad practices

Category: Library

For creating a portfolio, it is very important to know what information should be included, so I used this method to check the collected data of what is best, good and bad practises for displaying information in my portfolio. I will point out some of the findings I have.

1. Clear and Engaging Presentation

- Best: Use a clean, well-designed layout with a consistent color scheme and typography.
- Good: Maintain a clear structure and avoid clutter, but the design may not be as polished.
- Bad: Overly cluttered or poorly organized, making it hard to navigate.

2. High-Quality Content:

- Best: Showcase your best and most recent work, highlighting your skills and versatility.
- Good: Include a variety of projects but ensure they are still of high quality.
- Bad: Include outdated or subpar work that doesn't reflect your current skills.

3. Projects Overview

- Best: Provide detailed descriptions of each project, including your role, objectives, challenges, and outcomes.
- Good: Offer brief descriptions, focusing on key accomplishments.
- Bad: Include no project descriptions or provide vague, uninformative ones.

4. Responsive Design

- Good: Ensure your portfolio is mobile-friendly and responsive, adapting to various screen sizes.
- Bad: Neglect mobile optimization, leading to a poor user experience on smaller screens.

5. Work Progression

- Good: Organize your projects in chronological order or in a way that tells a story of your growth and development.
- Bad: Randomly arrange projects with no sense of progression or narrative.

Here are some bad practises that I need to avoid:

1. Excessive Animation or Effects:

- Overuse animations, flashy effects, or auto-playing media that distract from your work.

2. Ignoring Copyright:

- Display work that you don't have permission to share or neglect to credit collaborators and sources.

3. Lack of Updates:

- Allow your portfolio to become outdated, showcasing old or irrelevant projects.

4. Overloading with Content:

- Include every project you've ever done, making it overwhelming for visitors to navigate.

This research helped me a lot to structure my portfolio, so it is easy to use. It helped me find what content I need to show and how I should show it. I gave me ideas of how to show my project inside, which is the most important part of the portfolio. It helped me not forget about making it responsive. Last, but not least, how to organize my work, so I can show my progression. I found some bad practices that should avoid, but might have used if it wasn't this research method.

Sources: <https://www.roberthalf.com/us/en/insights/landing-job/best-practices-for-building-your-portfolio>

<https://www.interaction-design.org/literature/article/4-good-and-1-bad-ux-design-portfolio-you-can-learn-from>

2. Why I chose this method?

- I chose this method, because I was in the phase of confusion like what should I do, how I should, what tools should I use, etc. The way you can learn the best is finding the mistakes the others did and try to not make it yourself, so I decided to check what other developers have experienced, so I can have an overview of what is the best content to be displayed and what I should avoid.

3. How did I implement this method?

- I decided to jump into the world of articles and forums and hopefully to find some good testimonials with projects. I found a lot of articles, where a lot of developers agree on some points like using less text, keep it clean, etc. My idea was to take the best selling point from the articles I liked the most and make my own one, but then it was becoming overwhelming and complex for the user, so I stucked to my idea of creating a sketch portfolio, which end up being a great decision.

4. Conclusion

- As of conclusion, I would say that this method helped significantly with not making obvious mistakes and use something that is unique. In that way I was able to set high standards for my portfolio and follow my execution plan.