



STRING CLASS

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STRING

- Is a final class in java.lang package

- Example 1:

```
String s = new String();
```

- Example 2:

```
char chars[] = { 'a', 'b', 'c' };
```

```
String s = new String(chars);
```

This constructor initializes **s with the string "abc"**.

- Example 3:

```
String s = new String("Hello World");
```

- Example 4: Simplified literal version

```
String s = "Hello World";
```

Note: Before Java 7 - Can't use String in Switch



STRING METHODS

Modifier and Type	Method and Description
char	<u>charAt</u> (int index) Returns the char value at the specified index.
int	<u>compareTo</u> (String anotherString) Compares two strings lexicographically.
int	<u>compareToIgnoreCase</u> (String str) Compares two strings lexicographically, ignoring case differences.
<u>String</u>	<u>concat</u> (String str) Concatenates the specified string to the end of this string.
boolean	<u>endsWith</u> (String suffix) Tests if this string ends with the specified suffix.
boolean	<u>equals</u> (Object anObject) Compares this string to the specified object.
boolean	<u>equalsIgnoreCase</u> (String anotherString) Compares this String to another String, ignoring case considerations.
byte[]	<u>getBytes</u> () Encodes this String into a sequence of bytes using the platform's default charset, storing the result into a new byte array.
int	<u>indexOf</u> (String str) Returns the index within this string of the first occurrence of the specified substring.
boolean	<u>isEmpty</u> () Returns true if, and only if, <u>length()</u> is 0.
int	<u>lastIndexOf</u> (String str) Returns the index within this string of the last occurrence of the specified substring.

STRING METHODS

Modifier and Type	Method and Description
int	<u>length()</u> Returns the length of this string.
String	<u>replaceAll</u> (String regex, String replacement) Replaces each substring of this string that matches the given <u>regular expression</u> with the given replacement.
String[]	<u>split</u> (String regex) Splits this string around matches of the given <u>regular expression</u> .
boolean	<u>startsWith</u> (String prefix) Tests if this string starts with the specified prefix.
String	<u>substring</u> (int beginIndex) Returns a new string that is a substring of this string.
String	<u>substring</u> (int beginIndex, int endIndex) Returns a new string that is a substring of this string.
String	<u>toLowerCase</u> () Converts all of the characters in this String to lower case using the rules of the default locale.
String	<u>toUpperCase</u> () Converts all of the characters in this String to upper case using the rules of the default locale.
String	<u>trim</u> () Returns a copy of the string, with leading and trailing whitespace omitted.
static String	<u>valueOf</u> (double d) Returns the string representation of the double argument.

STRING CONCATENATION

- String concatenation is the process of joining two or more small String to create a big String.
- 4 ways to do concatenation
 - Concatenation operator (+)
 - StringBuffer class
 - StringBuilder class
 - String.concat() function
- **For example,**
 - The following fragment concatenates three strings and produce output “He is 9 years old”.

```
String age = "9";  
String s = "He is " + age + " years old.";  
System.out.println(s);
```



STRING CONCATENATION

```
public class StringConcat{
public static void main(String args[]){
    String firstname = "Tareq", lastname = "Mahmud";

    // 1st way - Use + operator to concatenate String
    String name = firstname + " " + lastname;
    System.out.println(name);

    // 2nd way – by concat() method
    name = firstname.concat(lastname);
    System.out.println(name);

    // 3rd way - by using StringBuilder
    StringBuilder sb = new StringBuilder(14);
    sb.append(firstname).append(" ").append(lastname);
    System.out.println(sb.toString());

    // 4th way - by using StringBuffer
    StringBuffer sBuffer = new StringBuffer(15);
    sBuffer.append(firstname).append(" ").append(lastname);
    System.out.println(sBuffer.toString());
}
}
```

Output:

Tareq Mahmud
Tareq Mahmud
Tareq Mahmud
Tareq Mahmud

Performance:

StringBuilder
StringBuffer
String concat
Concat operator



+ OPERATOR

- Works from left to right
- + is overloaded operator. For example, for numeric value it will add the number
- Any data after the first String will automatically converted to String

Concatenation example	Output
"My age" + 2 + 2	
2 + 2 + " years old"	
"My age" + (2+2)	



STRING COMPARISON

- equals(), equalsIgnoreCase() - Return boolean
- startsWith() and endsWith() -Return boolean
- compareTo() - Return int
 - int compareTo(String *str*)

Value	Meaning
Less than zero	The invoking string is less than <i>str</i> .
Greater than zero	The invoking string is greater than <i>str</i> .
Zero	The two strings are equal.

- **Example:**
 - `"A".compareTo("a"); // will return -32`
 - `"a".compareTo("A"); // will return 32`
 - `"A".compareTo("A"); // will return 0`
 - `"A".compareTo("B"); // will return -1`



EQUALS() VERSUS ==

- equals() method compares the characters inside a String object.
- The == operator compares two object references to see whether they refer to the same instance.



EQUALS() VERSUS ==

```
// equals() vs ==
class EqualsNotEqualTo {
    public static void main(String args[]) {
        String s1 = "Hello";
        String s2 = new String(s1);
        System.out.println(s1 + " equals " + s2 + " -> " +
            s1.equals(s2));
        System.out.println(s1 + " == " + s2 + " -> " + (s1 == s2));
    }
}
```

- the contents of s1 and s2 are identical but they are 2 distinct objects,
 - therefore, not ==, as is shown here by the output of the preceding example:
- Output
 - Hello equals Hello -> true
 - Hello == Hello -> false



EQUALS() VERSUS ==

```
public class StringTest {  
    public static void main( String[] args ) {  
        String me = "Roger";  
        if ( me == "Roger" )  
            System.out.println( "Yes, I am me" );  
        else  
            System.out.println( "No, I am not me?" );  
        String shortName = me.substring( 0, 3 );  
        System.out.println( shortName );  
        if ( shortName == "Rog" )  
            System.out.println( "Very Good" );  
        else  
            System.out.println( "Trouble here" ); //How is this possible?  
        if ( shortName.equals( "Rog" ) )  
            System.out.println( "Do it this way" );  
    }  
}
```

○ Output

Yes, I am me
Rog
Trouble here
Do it this way



EQUALS() VERSUS ==

```
if ( me == "Roger" )  
    System.out.println( "Yes, I am me" );  
else  
    System.out.println( "No, I am not me?" );
```

- Compilers are allowed, but not required to store equal strings in the same memory location.
- Since **me** was initialized with a string literal the **compiler** was smart enough to store the two strings in the same location.
- In the comparison:
if (shortName == "Rog")
 - shortName was not initialized with a literal, so the compiler did not know to store in the same location as "Rog". Thus this **comparison is false** !



STRINGBUFFER, STRINGBUILDER

- String is *immutable* (once created can not be changed)object .
 - String once assigned can not be changed.
- Every immutable object in Java is **thread safe** ,that implies String is also thread safe .
- String can not be used by two threads simultaneously.

`String demo = " hello " ;` // The “hello” object is stored in constant string pool and its value can not be modified.

`demo="Bye" ;` //new "Bye" string is created in constant pool and referenced by the demo variable

// "hello" string still exists in string constant pool and its value is not overridden but we lost reference to the "hello"string



STRINGBUFFER, STRINGBUILDER

- StringBuffer is mutable means one can change the value of the object .
 - StringBuffer has the same methods as the StringBuilder ,
 - but **each method in StringBuffer is synchronized** that is **StringBuffer is thread safe**.
- StringBuilder is same as the StringBuffer , that is it stores the object in heap and it can also be modified .
 - The main difference between the StringBuffer and StringBuilder is that **StringBuilder is also not thread safe**.
 - StringBuilder is fast as it is not thread safe .



SPLIT METHOD- EXAMPLE

```
import java.util.StringTokenizer;
public class Simple{
    public static void main(String args[]){
        String st = new String("Welcome to OOP");
        String[] words = st.split(" ");
        for(String s: words)
            System.out.println(s);
    }
}
```

○ Output:

Welcome
to
OOP



STRINGTOKENIZER

- The **java.util.StringTokenizer** class allows you to break a string into tokens. It is simple way to break string.
- The default delimiter set,
 - " \t\n\r\f":
 - space character, tab character, newline character, carriage-return character, form-feed character.

Constructor and Description

StringTokenizer(String str) Constructs a string tokenizer for the specified string.

StringTokenizer(String str, String delim) Constructs a string tokenizer for the specified string.

StringTokenizer(String str, String delim, boolean returnDelims) Constructs a string tokenizer for the specified string.

STRINGTOKENIZER - METHODS

Modifier and Type	Method and Description
int	<u>countTokens()</u> Calculates the number of times that this tokenizer's nextToken method can be called before it generates an exception.
boolean	<u>hasMoreElements()</u> Returns the same value as the hasMoreTokens method.
boolean	<u>hasMoreTokens()</u> Tests if there are more tokens available from this tokenizer's string.
<u>Object</u>	<u>nextElement()</u> Returns the same value as the nextToken method, except that its declared return value is Object rather than String.
<u>String</u>	<u>nextToken()</u> Returns the next token from this string tokenizer.
<u>String</u>	<u>nextToken(String delim)</u> Returns the next token in this string tokenizer's string.



STRINGTOKENIZER - EXAMPLE

```
import java.util.StringTokenizer;
public class Simple{
    public static void main(String args[]){
        StringTokenizer st = new StringTokenizer("Welcome to OOP"," ");
        while(st.hasMoreTokens())
            System.out.println(st.nextToken());
    }
}
```

○ Output:

Welcome
to
OOP

