

Department of Computer Science & Engineering

University of Asia Pacific (UAP)

Program: B.Sc. in Computer Science and Engineering

Final Examination

Spring 2020

3rd Year 2nd Semester

Course Code: CSE 317

Course Title: Computer Architecture

Credits: 3

Full Marks: 120* (Written)

Duration: 2 Hours

* Total Marks of Final Examination: 150 (Written: 120 + Viva: 30)

Instructions:

1. There are **Four (4)** Questions. Answer all of them. All questions are of equal value. Part marks are shown in the margins.
2. Non-programmable calculators are allowed.

1. Design and Implement the single cycle data path for the following instructions and write down the procedure of data path for following MIPS instructions: (consider all the functional units of Data path according to MIPS architecture)

* Where X= last two digits of your ID.

- | | |
|----------------------------|----|
| i) lw \$s4, x(\$s0) ; | 5 |
| ii) sw \$to, X(\$s0) ; | 5 |
| iii) Add \$to, \$s1, \$s2; | 5 |
| iv) A [x] =Y + A [x+8]; | 15 |

2. a) CPU request the following Block addresses (x+20), (x+16) and (x+25). 20
There are 16 one-word blocks in cache. Design and Show the memory mapping for the following cache configurations.

I. Direct mapped.

II. 2-Way, 4-way ,8-way and 16- way set associative mapped. (use LRU replacement policy)

* Where X= last two digits of your ID.

- b) 10
For the following configuration Determine the number of bits required for physical address, tag, index and block offset.

- i) Consider 32 words cache and 512 words main memory. Block size 4 words. Determine the number of memory blocks and cache lines.
- ii) Consider 16 words cache and 64 words main memory. Block size 4 words.
- iii) Consider 16 words cache and 128 words main memory. Block size 4 words.
- iv) Consider 32 words cache and 1024 words main memory. Block size 4 words.

v) Consider 8 words cache and 16 words main memory. Block size 4 words
Also draw the required block for direct mapping cache.

3. a) Compare between pipeline machine and non-pipeline machine. suppose there are (x+7) instructions in a program. Draw the page table and compute the following: (where X is the last digit of you ID number) * consider there are 5 stages and each takes one clock cycle. 10
- Total time for pipeline and non-pipeline.
 - Speedup
 - Efficiency or utilization
- b) Consider a non-pipelined machine with 5 execution stages of lengths 12 ns, 15 ns, 8 ns, 18 ns, and 20 ns. 10
- Find the instruction latency on this machine.
 - How much time does it take to execute (i+1000) instructions?
Suppose we introduce pipelining on this machine. Assume that when introducing pipelining.
 - What is the instruction latency on the pipelined machine?
 - How much time does it take to execute (i+1000) instructions?
- Also calculate the speedup.
(where i is the last two digits of you ID number)

- c) This question considers the basic MIPS, 5-stage pipeline (IF, ID, EXE, MEM, WB). 10

Assume that you have the following sequence of instructions:

lw \$s2, 0(\$s1) (instr1)
add \$s3, \$s4, \$s2 (instr2)
Sub \$s6, \$s2, \$s3. (instr3)

Show the implementation through 5 stages and explain the implementation for both pipelined and non-pipelined design. (explain if there is any pipeline hazards)

4. a) What is the objective of memory hierarchy? According to cost, size, distance and speed compare among the levels of memory. 5
- b) Solve the following using 3rd or final version of multiplication algorithm. 20
- m*(-mx) using 5-bit multiplier.
Where m = multiplicand = {(last digit of your registration) mod 5} + 4.
Mx = multiplier = 5
- c) Also draw the required hardware for the solution of question 4. b. 5

OR

- a) What are the four questions about cache design? Show and explain the hardware implementation of block identification. (data may be Hit OR miss). 5
- b) For the following high-level statement write the MIPS machine Code. 20
- $X[i] = Z + X[i+11] - W$; Where i = last two digits of your registration number.
- | Instruction | Opcode/Function |
|-------------|-----------------|
| lw | 100011 |
| sw | 101011 |
| sub | 100010 |
| add | 100000 |
- c) What is the objective of memory hierarchy? According to cost, size, distance and speed compare among the levels of memory. 5