

**Department of Computer Science & Engineering**  
**University of Asia Pacific (UAP)**

Program: B.Sc. in Computer Science and Engineering

Final Examination

Spring 2020

3<sup>rd</sup> Year 2<sup>nd</sup> Semester

Course Code: CSE 313

Course Title: Numerical Methods

Credits: 3

Full Marks: 120\* (Written)

Duration: 2 Hours

\* Total Marks of Final Examination: 150 (Written: 120 + Viva: 30)

**Instructions:**

1. There are **Four (4)** Questions. Answer all of them. All questions are of equal value. Part marks are shown in the margins.
2. Non-programmable calculators are allowed.

1. a) Using  $[x_1, x_2, x_3] = [1, 3, 5]$  as the initial guess, find the values of  $[x_1, x_2, x_3]$  after **three iterations** in the Gauss-Seidel method for 20

$$\begin{bmatrix} 2 & 8 & -11 \\ 1 & 6 & 4 \\ 16 & \text{☉} & 3 \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \\ x_3 \end{bmatrix} = \begin{bmatrix} 7 \\ -6 \\ 10 \end{bmatrix}$$

**Note:** Please replace the coefficient of  $x_2$  (☉) in the equation (iii) with the multiplication of your roll number (e.g. xxxxxx51) and 0.1 (i.e.  $51 \times 0.1$ ).

- b) How to ensure that the above system of equations (in question 1. (a)) will converge using the Gauss-Seidel method? 7
- c) Why do we need the Gauss-Seidel method to solve a set of simultaneous linear equations when we already have elimination methods such as Gaussian Elimination and LU Decomposition? 3
2. a) The upward velocity of a rocket is given as a function of time in the Table 1. Find the velocity at  $t = \text{☉}$  seconds using the Newton Divided Difference method for Quadratic interpolation. 20

**Table 1: Velocity as a function of time**

| $t$ (s) | $v(t)$ (m/s) |
|---------|--------------|
| 8       | 227.04       |
| 36      | 1004.597     |
| 65.75   | 1902.249     |
| 95.5    | 2799.901     |
| 125.25  | 3697.553     |
| 155     | 4595.205     |
| 184.75  | 5492.857     |

**Note:** Please replace the value of  $t$  (☉) in the question with the addition of your roll number (e.g. xxxxxx51) and 10 (i.e.  $51 + 10$ ).

- b) How will you calculate the absolute relative approximate error  $|\epsilon_a|$  obtained between the results from the first order (Linear interpolation) and second order (Quadratic interpolation) polynomial? 10

**Note:** You have to solve question 2. (a) for Linear interpolation to answer question 2. (b).

3. a) Find the most nearly value of  $\int_a^b e^x dx$  by using 4-segment Simpson's 1/3 rule. 20

**Note:** Please assume the value of  $a$  is the multiplication of your roll number (e.g. xxxxxx51) and 0.2 (i.e.  $51 \times 0.2$ ), and the value of  $b$  is  $a + 2$ .

- b) Find the true error,  $E_t$  and absolute relative true error,  $|\epsilon_a|$  for question 3. (a). 10

4. a) Given  $2\frac{dy}{dx} + 7y^2 = \sin x$ ,  $y(0.4) = \odot$  and using a step size of  $h = 0.4$ , find the most nearly value of  $y(1.2)$  using the Runge-Kutta 2<sup>nd</sup> order method (you can choose anyone among the three methods taught in the class). 20

**Note:** Please replace the initial value of  $y (\odot)$  with the multiplication of your roll number (e.g. xxxxxx51) and 0.2 (i.e.  $51 \times 0.2$ ).

- b) What method of the Runge-Kutta 2<sup>nd</sup> order have you used to solve question 4. (a)? Why have you chosen that method? Justify your answer. 10

OR

- a) Consider Figure 1 below. The cross-sectional area  $A$  of a gutter with equal base and edge length of 2 is given by  $A = 4 \sin \theta (1 + \cos \theta)$ . Using the Golden Section Search method, find the angle  $\theta$  which maximizes the cross-sectional area of the gutter. Using an initial interval of  $\left[0, \frac{\odot}{2}\right]$ , find the maximum cross-sectional area  $A$  after 3 iterations. 20

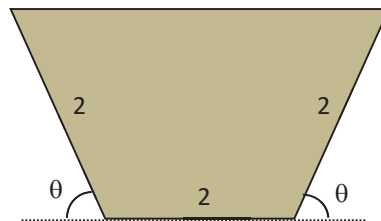


Figure 1

**Note:** Please replace the value of  $\odot$  in the initial interval with the multiplication of your roll number (e.g. xxxxxx51) and 0.2 (i.e.  $51 \times 0.2$ ).

- b) What would be the scenario if the Equal Interval Search method is applied to solve OR(a) of question 4? Explain considering the fundamentals of the Equal Interval Search method. 10