

UNIVERSITY OF ASIA PACIFIC

Department of Computer Science & Engineering

Dynamic Protocols RIP V2

Course Code : CSE 319

Course Title : Computer Networks Lab

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Definition of RIP

Routing Information Protocol (RIP) is a **dynamic distance-vector routing protocol**. Routers running the distance-vector protocol send all or a portion of their routing tables in routing-update messages to their neighbors. We can use RIP to configure the hosts as part of a RIP network. It uses hop count as a routing metric to find the best path between the source and the destination network. It is a distance-vector routing protocol that has an AD value of 120 and works on the Network layer of the OSI model. RIP uses port number 520.

Features of RIP

- Updates of the network are exchanged periodically.
- Updates (routing information) are always broadcast.
- Full routing tables are sent in updates.
- Routers always trust routing information received from neighbor routers. This is also known as Routing on rumors.

RIP Versions

There are three versions of routing information protocol – **RIP Version1**, **RIP Version2**, and **RIPng**.

RIP Version-2

The **Routing Information Protocol, version 2 (RIPv2)** is an enhanced version of RIP that includes support for important routing features such as class-less addressing and variable-length subnet masks. RIPv2 is a distance-vector protocol that has been in use for many years.

Dynamic Routing protocols

Dynamic routing is a networking technique that provides *optimal* data routing. Unlike static routing, dynamic routing enables routers to select paths according to real-time logical network layout changes.

Dynamic routing uses multiple algorithms and protocols. The most popular are Routing Information Protocol (RIP) and Open Shortest Path First (OSPF).

Dynamic routing protocols allow routers to share information about the network with other routers to allow them to select the best path to reach a destination.

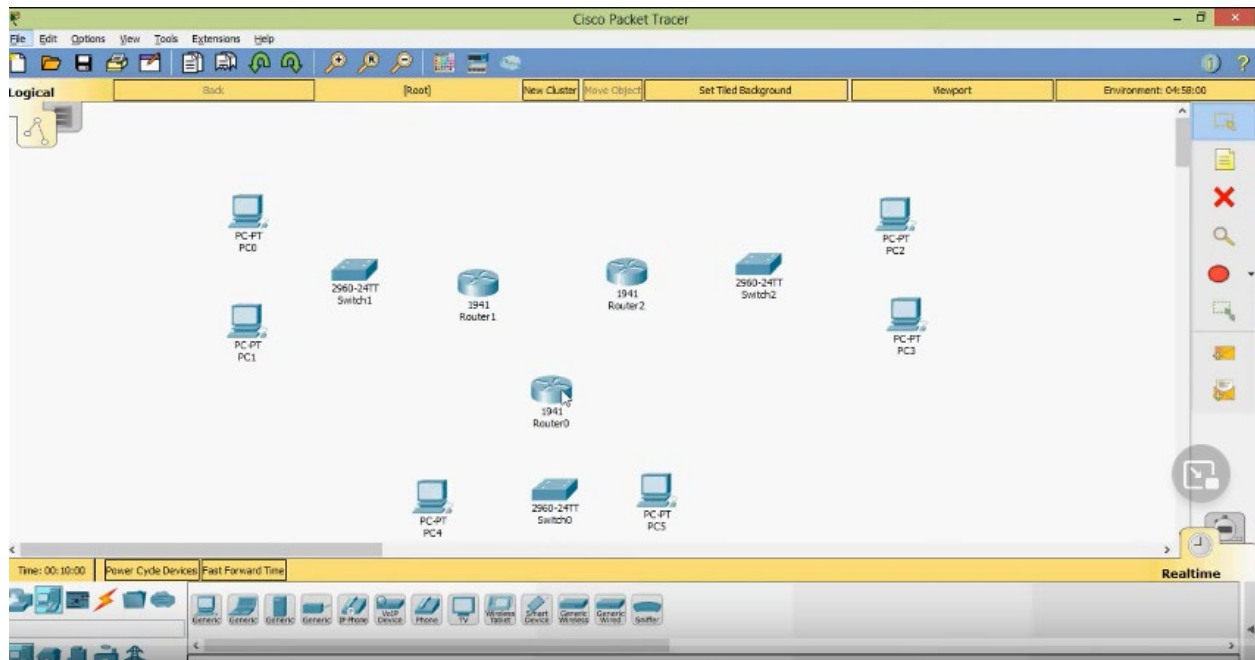
Advantages of Dynamic Routing

- Allows the exchange of routing information whenever the network experiences a change in topology.
- Since the routes do not have to be configured manually, there is less administrative overhead.
- Less error-prone than static routing.
- Allows scalability since there is less administrative overhead involved.

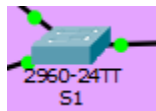


How to implement **Dynamic protocols RIPv2**

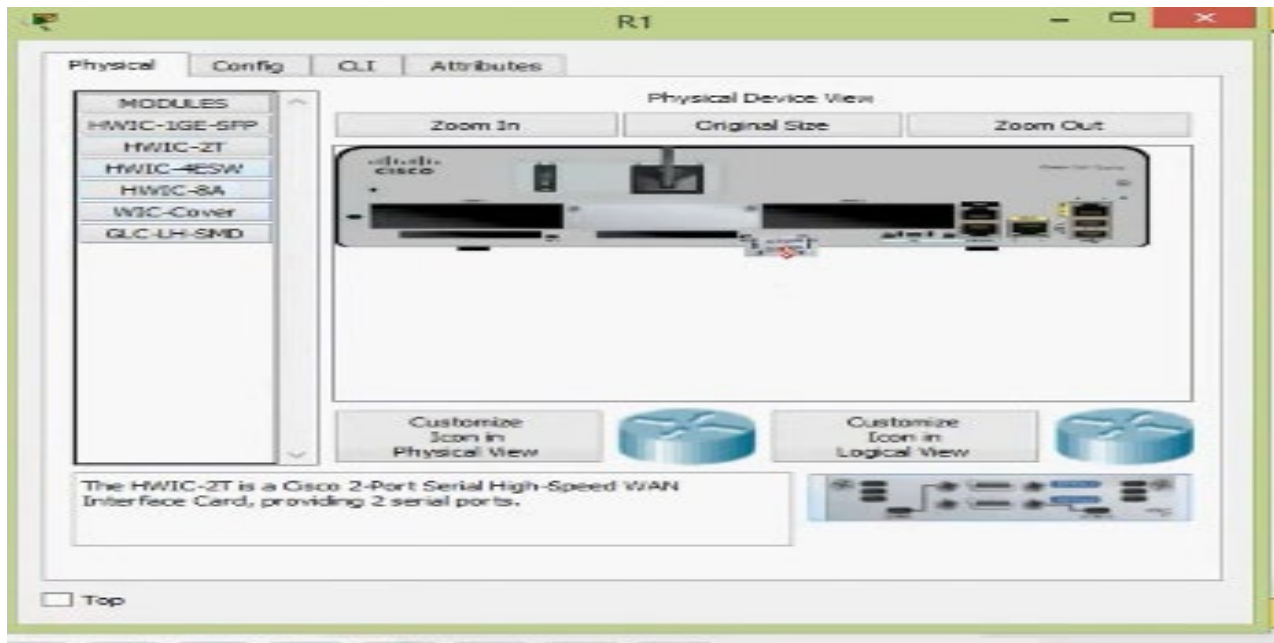
Step-1: Open a project in Cisco Packet Tracer. Take router, switch, PC & laptop's from the drop down menu. The amount of these equipment's depends on the architecture of the project.



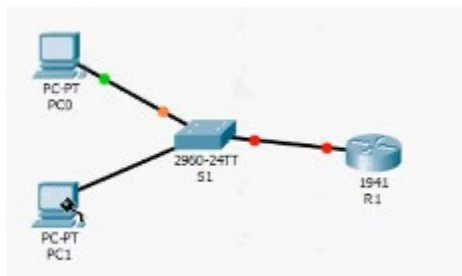
Step-2: Rename the equipment's to avoid confusion.



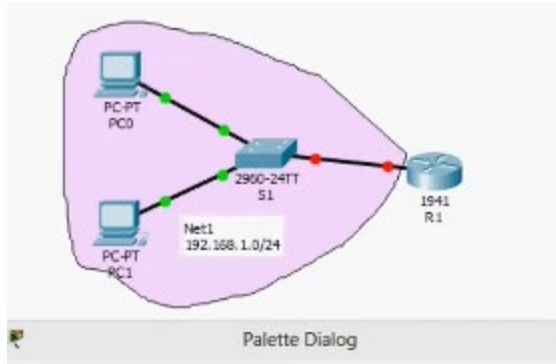
Step-3: Add serial interface for the routers. Open a router, put off the device, select HWIC-2T and add that interface. Repeat process for all routers. Then turn on the module.



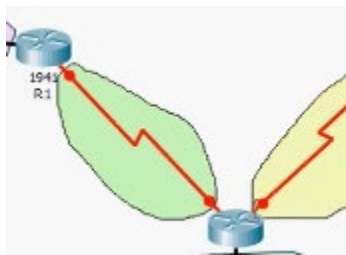
Step-4: Connect router with switch using g 0/0 and g 0/1 & f 0/1, f 0/2 to connect PC & laptop's with switch.



Step-5: Highlight it and note the network address. Repeat process for all networks. I'm using 192.168.1.0/24 for Network-1, 192.168.2.0/24 for Network-2, 192.168.3.0/24 for Network-3 & 192.168.4.0/24 for Network-4.



Step-6: Connect the routers using serial cable and highlight them.



Step-7: Note down the network addresses beside the routers. I'm using 192.168.1.0/24 for Network-1, 192.168.2.0/24 for Network-2, 192.168.3.0/24 for Network-3 & 192.168.4.0/24 for Network-4.

Step-8: Set IP address for the PC & laptop's. Select a PC/laptop, write down IP address, and default gateway for the PC/laptop. I'm using-

PC0: 192.168.1.10/24
 PC1: 192.168.1.11/24
 PC2: 192.168.1.12/24
 LAPTOP6: 192.168.1.13/24
 LAPTOP7: 192.168.1.14/24

PC3: 192.168.4.10/24
 PC4: 192.168.4.11/24
 PC5: 192.168.4.12/24
 LAPTOP1: 192.168.4.13/24

LAPTOP0: 192.168.4.14/24

PC6: 192.168.2.10/24

PC7: 192.168.2.11/24

PC8: 192.168.2.12/24

LAPTOP5: 192.168.2.13/24

LAPTOP4: 192.168.2.14/24

PC9: 192.168.3.10/24

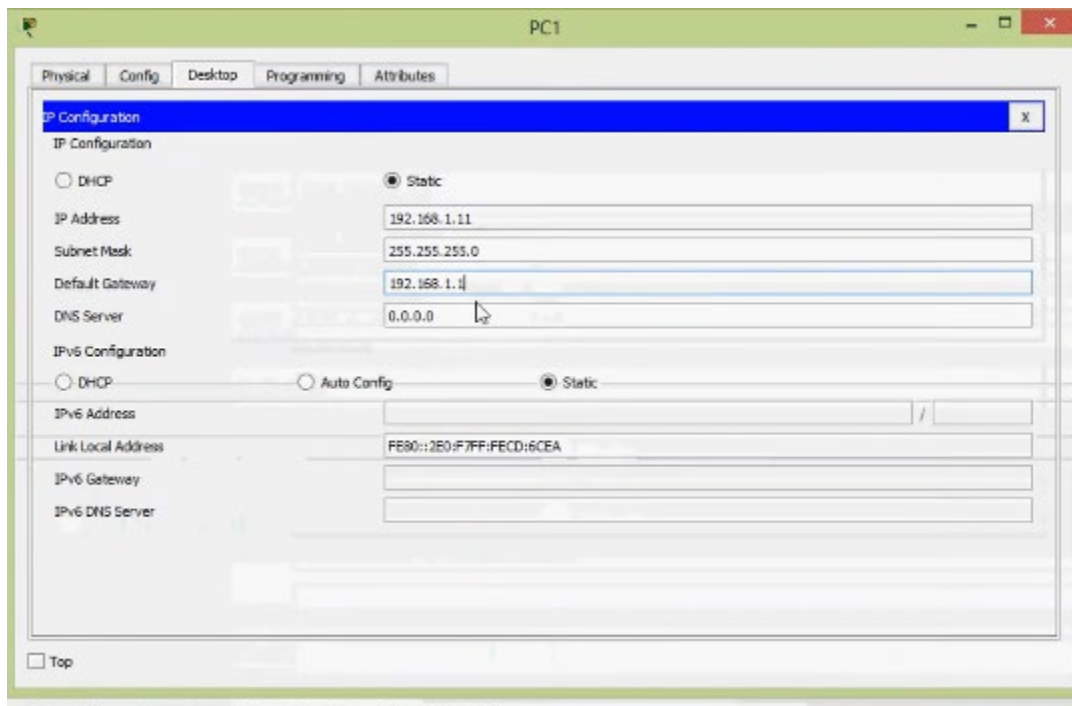
PC10: 192.168.3.11/24

PC11: 192.168.3.12/24







LAPTOP2: 192.168.3.13/24

LAPTOP3: 192.168.3.14/24

Default gateway's- 192.168.1.1, 192.168.2.1, 192.168.3.1,
192.168.4.1



Step-9: Verify each local networks. It should become successful.

Fire	Last Status	Source	Destination	Type	Color	Time(sec)	Periodic	Num
	Successful	PC5	PC4	ICMP		0.000	N	0
	Successful	PC3	PC2	ICMP		0.000	N	1
	Successful	PC0	PC1	ICMP		0.000	N	2

Step-10: Configure the default gateway of each network using the routers. Open terminal and write down the codes for the each dedicated routers, here I have 4 routers so I have to write 4 times-

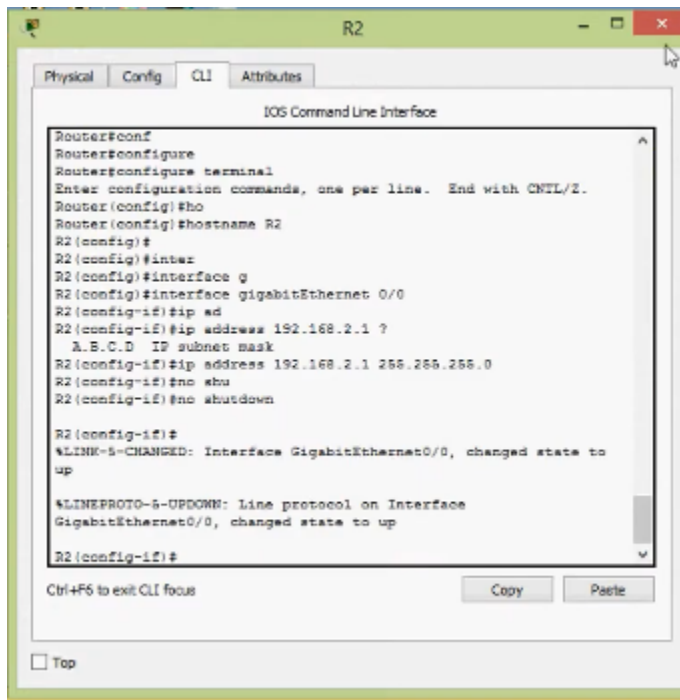
```
enable
configure terminal
hostname R1
interface gigabitEthernet 0/0
ip address 192.168.1.1 255.255.255.0
no shutdown
```

```
enable
configure terminal
hostname R2
interface gigabitEthernet 0/0
ip address 192.168.2.1 255.255.255.0
no shutdown
```

```
enable
configure terminal
hostname R3
interface gigabitEthernet 0/0
ip address 192.168.3.1 255.255.255.0
no shutdown
```

```
enable
```


configure terminal
hostname R4
interface gigabitEthernet 0/0
ip address 192.168.4.1 255.255.255.0
no shutdown



Step-11: Ping each PC & laptop's to its default gateway. Commands for each section is-

ping 192.168.1.1
ping 192.168.2.1
ping 192.168.3.1
ping 192.168.4.1

Then we will see we are getting the reply.

```
Command Prompt

Packet Tracer PC Command Line 1.0
C:\>ping 192.168.1.1

Pinging 192.168.1.1 with 32 bytes of data:

Reply from 192.168.1.1: bytes=32 time=1ms TTL=255
Reply from 192.168.1.1: bytes=32 time<1ms TTL=255
Reply from 192.168.1.1: bytes=32 time<1ms TTL=255
Reply from 192.168.1.1: bytes=32 time<1ms TTL=255

Ping statistics for 192.168.1.1:
    Packets: Sent = 4, Received = 4, Lost = 0 (0% loss),
    Approximate round trip times in milli-seconds:
        Minimum = 0ms, Maximum = 1ms, Average = 0ms

C:\>
```

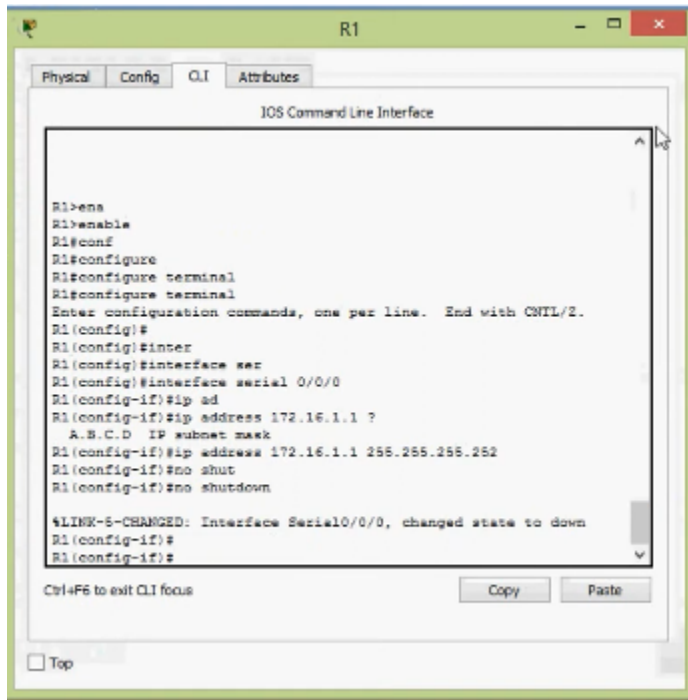
Step-12: Configure interface on each routers. Codes are-

enable
configure terminal
interface serial 0/0/0
ip address 172.16.1.1 255.255.255.252
no shutdown

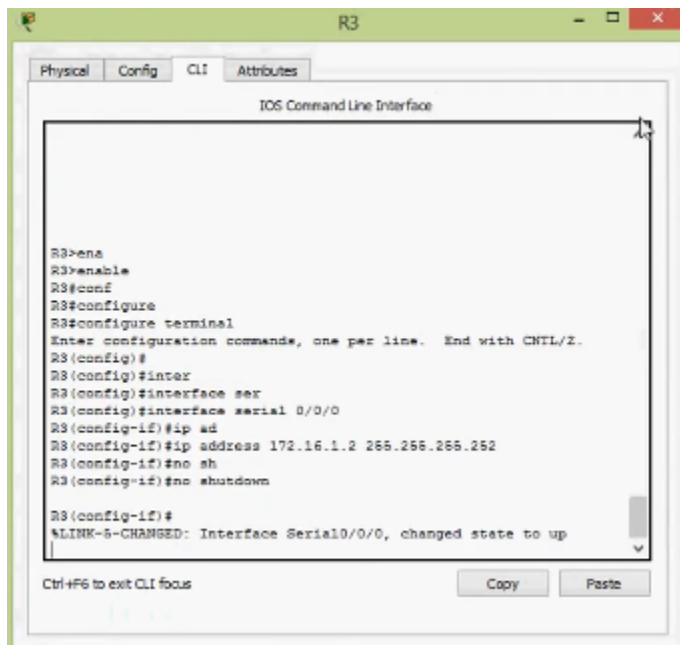
enable
configure terminal
interface serial 0/0/0
ip address 172.16.1.13 255.255.255.252
no shutdown

enable
configure terminal
interface serial 0/0/1
ip address 172.16.1.6 255.255.255.252
no shutdown

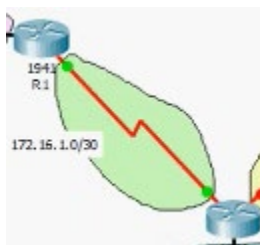
enable
configure terminal
interface serial 0/0/1
ip address 172.16.1.2 255.255.255.252
no shutdown



After operation in R1, between R1 and R3 the link is still down because we have to give no shut command to the other end.



Then link between respective routers will be up. Repeat the process for all connection types.



Step-13: Verify by pinging to R1 and R3 and vice versa. Commands are-

```
ping 172.16.1.1
ping 172.16.1.13
ping 172.16.1.6
ping 172.16.1.2
```

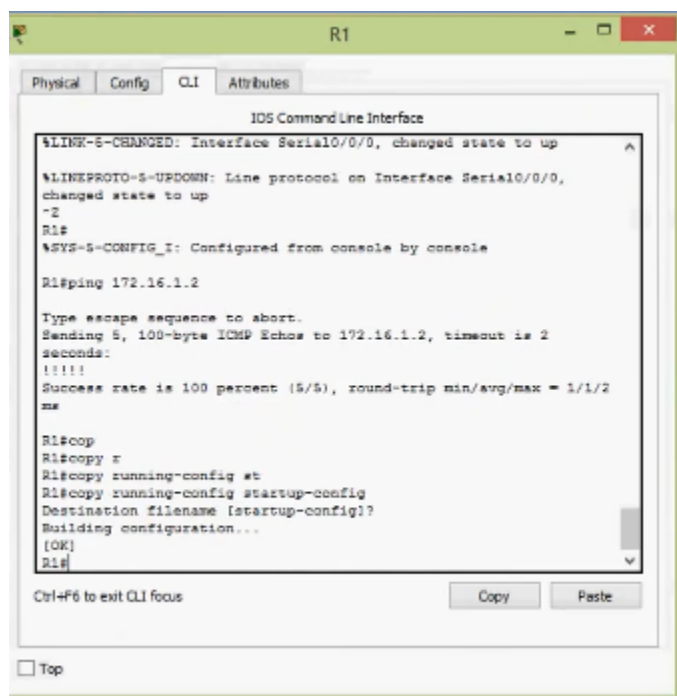
We will see the success rate is 100%

```
R1(CONFIG-11)#  
%LINK-5-CHANGED: Interface Serial0/0/0, changed state to up  
  
%LINEPROTO-5-UPDOWN: Line protocol on Interface Serial0/0/0,  
changed state to up  
^Z  
R1#  
%SYS-5-CONFIG_I: Configured from console by console  
  
R1#ping 172.16.1.2  
  
Type escape sequence to abort.  
Sending 5, 100-byte ICMP Echos to 172.16.1.2, timeout is 2  
seconds:  
!!!!!  
Success rate is 100 percent (5/5), round-trip min/avg/max = 1/1/2  
ms  
  
R1#
```

Ctrl+F6 to exit CLI focus

Copy Paste

Step-14: Save the configuration on each routers. Command is-
copy running-config startup-config



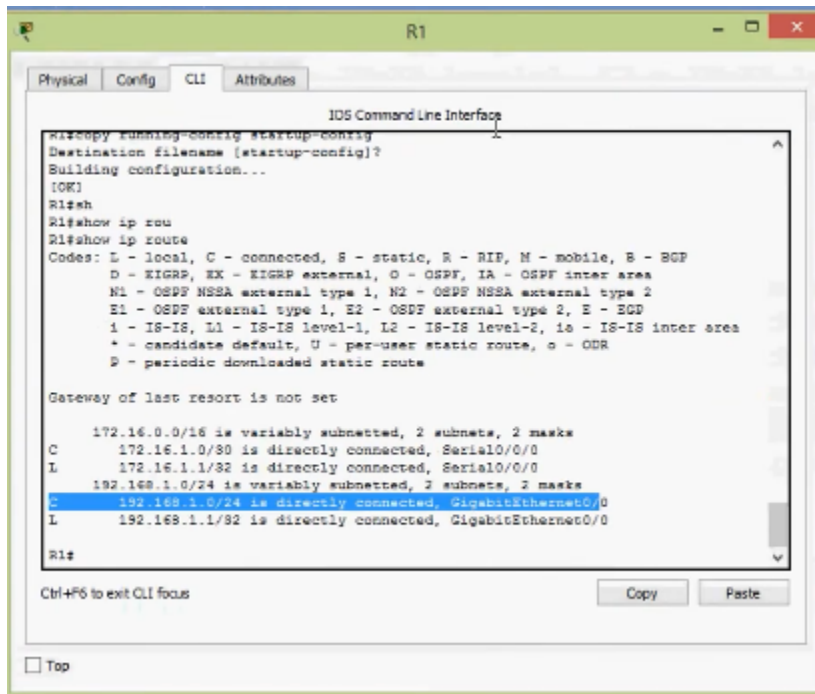
```
R1  
Physical Config CLI Attributes  
IOS Command Line Interface  
%LINK-5-CHANGED: Interface Serial0/0/0, changed state to up  
  
%LINEPROTO-5-UPDOWN: Line protocol on Interface Serial0/0/0,  
changed state to up  
^Z  
R1#  
%SYS-5-CONFIG_I: Configured from console by console  
  
R1#ping 172.16.1.2  
  
Type escape sequence to abort.  
Sending 5, 100-byte ICMP Echos to 172.16.1.2, timeout is 2  
seconds:  
!!!!!  
Success rate is 100 percent (5/5), round-trip min/avg/max = 1/1/2  
ms  
  
R1#copy  
R1#copy r  
R1#copy running-config #t  
R1#copy running-config startup-config  
Destination filename [startup-config]?  
Building configuration...  
[OK]  
R1#
```

Ctrl+F6 to exit CLI focus

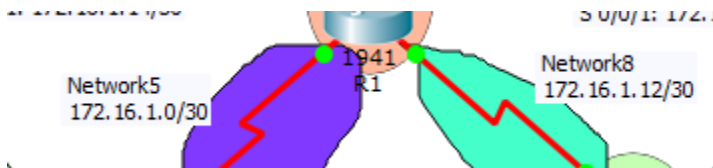
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Step-15: Verify the routing table on each routers. Command is-
show ip route



Step-16: Coming to the topology, give two network names. I'm using 172.16.1.0/30 for Network-5, 172.16.1.4/30 for Network-6, 172.16.1.8/30 for Network-7 & 172.16.1.12/30 for Network-8 here.



Step-17: Each router should be aware of each networks. Configure a dynamic routing protocol which is called RIP v2. The codes for the 4 routers are-

enable
configure terminal
router rip
version 2
do sh ip rou con
network 172. 16.0.0
network 192.168.1.0
no auto-summary

enable
configure terminal
router rip
version 2
no auto-summary
do sh ip rou con
network 172. 16.0.0
network 192.168.2.0

enable
configure terminal
router rip
version 2
no auto-summary
do sh ip rou con
network 172. 16.0.0
network 192.168.3.0

enable
configure terminal
router rip
version 2
no auto-summary
do sh ip rou con
network 172. 16.0.0

network 192.168.4.0

```
passive-interface    Suppress routing updates on an interface
redistribute          Redistribute information from another
routing protocol
timers                Adjust routing timers
version              Set routing protocol version
R1(config-router)#net
R1(config-router)#network 172.16.0.0
R1(config-router)#net
R1(config-router)#network 192.168.1.0
R1(config-router)#no au
R1(config-router)#no auto-summary
R1(config-router)#
R1(config-router)#^Z
R1#
%SYS-5-CONFIG_I: Configured from console by console
R1#
```

Ctrl+F6 to exit CLI focus

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```
R2#configure
R2#configure terminal
Enter configuration commands, one per line. End with CNTL/Z.
R2(config)#
R2(config)#router
R2(config)#router ri
R2(config)#router rip
R2(config-router)#ver
R2(config-router)#version 2
R2(config-router)#no au
R2(config-router)#no auto-summary
R2(config-router)#
R2(config-router)#do sho ip rou con
C 172.16.1.4/30 is directly connected, Serial0/0/1
C 192.168.2.0/24 is directly connected, GigabitEthernet0/0
R2(config-router)#
```

Ctrl+F6 to exit CLI focus

Copy Paste

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Step-18: Configure passive interface on each routers. Codes are-

configure terminal

router rip

passive-interface gigabitEthernet 0/0

also give the command-

copy running-config startup-config

```
R1(config)#
R1(config)#router
R1(config)#router ri
R1(config)#router rip
R1(config-router)#pas
R1(config-router)#passive-interface g
R1(config-router)#passive-interface gigabitEthernet 0/0
R1(config-router)#^Z
R1#
%SYS-5-CONFIG_I: Configured from console by console

R1#cop
R1#copy r
R1#copy running-config st
R1#copy running-config startup-config
Destination filename [startup-config]?
Building configuration...
[OK]
R1#
```

Ctrl+F6 to exit CLI focus

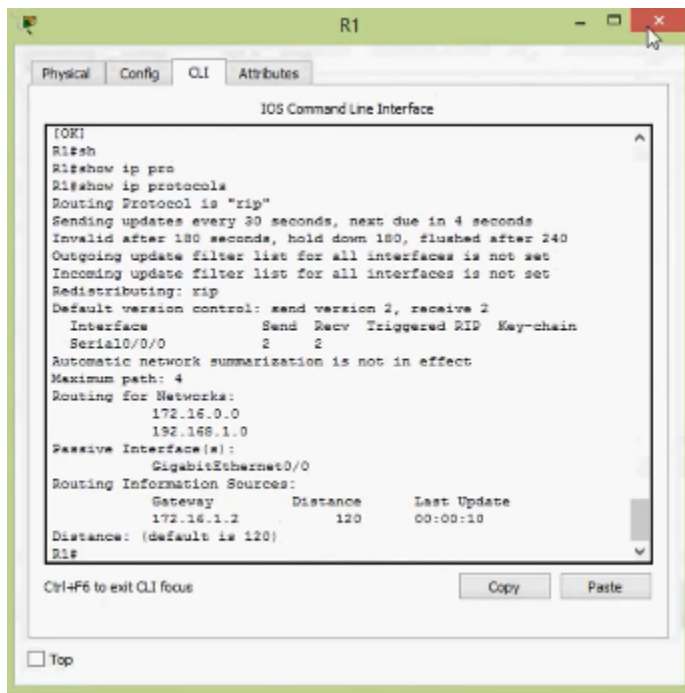
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Step-19: Verify RIP configuration on each routers. Command is-

show ip protocols

or,

show running-config



Step-20: Verify the routing table of each routers. Command is-
Show ip route

```
E1 - OSPF external type 1, E2 - OSPF external type 2, E - EGP
i - IS-IS, L1 - IS-IS level-1, L2 - IS-IS level-2, ia - IS-IS inte
* - candidate default, U - per-user static route, o - ODR
P - periodic downloaded static route

Gateway of last resort is not set

172.16.0.0/16 is variably subnetted, 3 subnets, 2 masks
C 172.16.1.0/30 is directly connected, Serial0/0/0
L 172.16.1.1/32 is directly connected, Serial0/0/0
R 172.16.1.4/30 [120/1] via 172.16.1.2, 00:00:08, Serial0/0/0
192.168.1.0/24 is variably subnetted, 2 subnets, 2 masks
C 192.168.1.0/24 is directly connected, GigabitEthernet0/0
L 192.168.1.1/32 is directly connected, GigabitEthernet0/0
R 192.168.2.0/24 [120/2] via 172.16.1.2, 00:00:08, Serial0/0/0
R 192.168.3.0/24 [120/1] via 172.16.1.2, 00:00:08, Serial0/0/0

R1#
```

Ctrl+F6 to exit CLI focus

Copy

Step-21: Ping different networks. Open PC0/any other PC/laptop & the Command is-

ping 192.168.2.10

We will see we are getting the reply.

Similarly-

ping 192.168.1.10

ping 192.168.3.10

ping 192.168.4.10

```

Reply from 192.168.1.1: bytes=32 time<1ms TTL=255
Reply from 192.168.1.1: bytes=32 time<1ms TTL=255

Ping statistics for 192.168.1.1:
    Packets: Sent = 4, Received = 4, Lost = 0 (0% loss),
Approximate round trip times in milli-seconds:
    Minimum = 0ms, Maximum = 1ms, Average = 0ms

C:\>ping 192.168.2.10

Pinging 192.168.2.10 with 32 bytes of data:







Reply from 192.168.2.10: bytes=32 time=11ms TTL=125
Reply from 192.168.2.10: bytes=32 time=13ms TTL=125
Reply from 192.168.2.10: bytes=32 time=23ms TTL=125
Reply from 192.168.2.10: bytes=32 time=14ms TTL=125







Ping statistics for 192.168.2.10:
    Packets: Sent = 4, Received = 4, Lost = 0 (0% loss),
Approximate round trip times in milli-seconds:
    Minimum = 11ms, Maximum = 23ms, Average = 15ms

C:\>

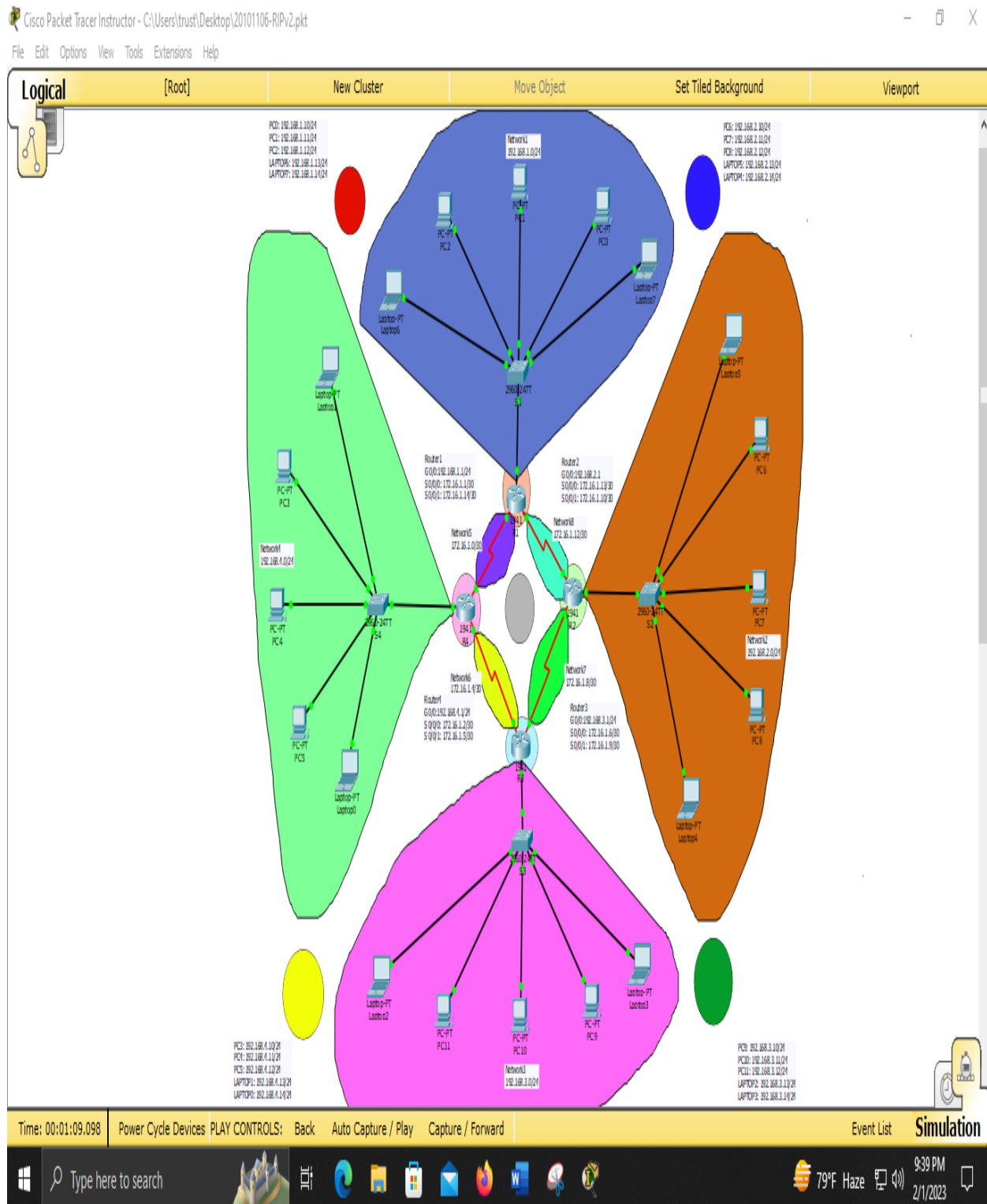
```

Now, each network is aware of every other networks-

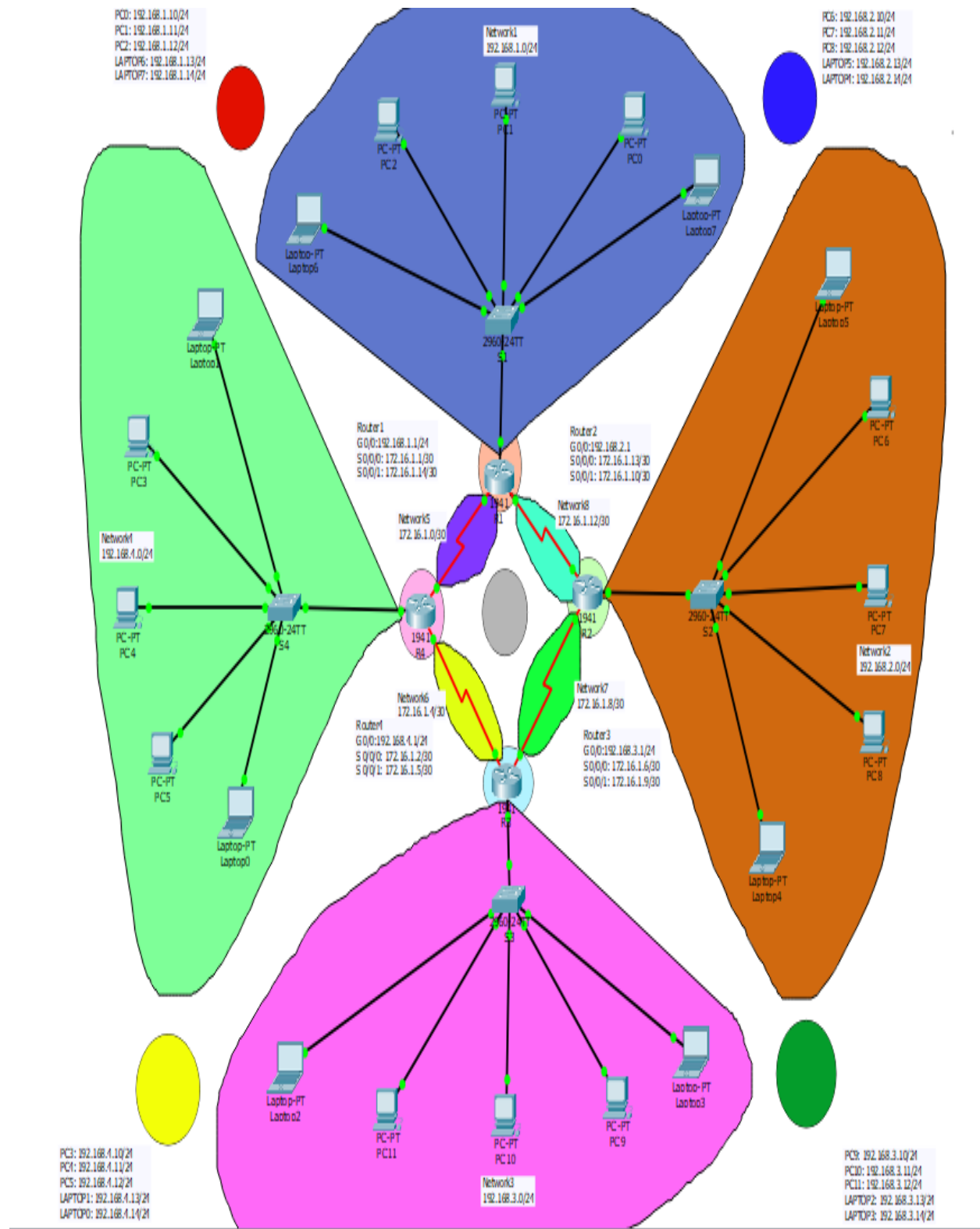
Fire	Last Status	Source	Destination	Type	Color	Time(sec)	Periodic	Num	
	Successful	PC5	PC3	ICMP		0.000	N	5	^
	Successful	PC5	PC2	ICMP		0.000	N	6	
	Successful	PC5	PC4	ICMP		0.000	N	7	v

Fire	Last Status	Source	Destination	Type	Color	Time(sec)	Periodic	Num	
	Successful	PC11	Laptop4	ICMP		0.000	N	4	^
	Successful	Laptop4	PC9	ICMP		0.000	N	5	
	Successful	PC2	Laptop1	ICMP		0.000	N	6	v

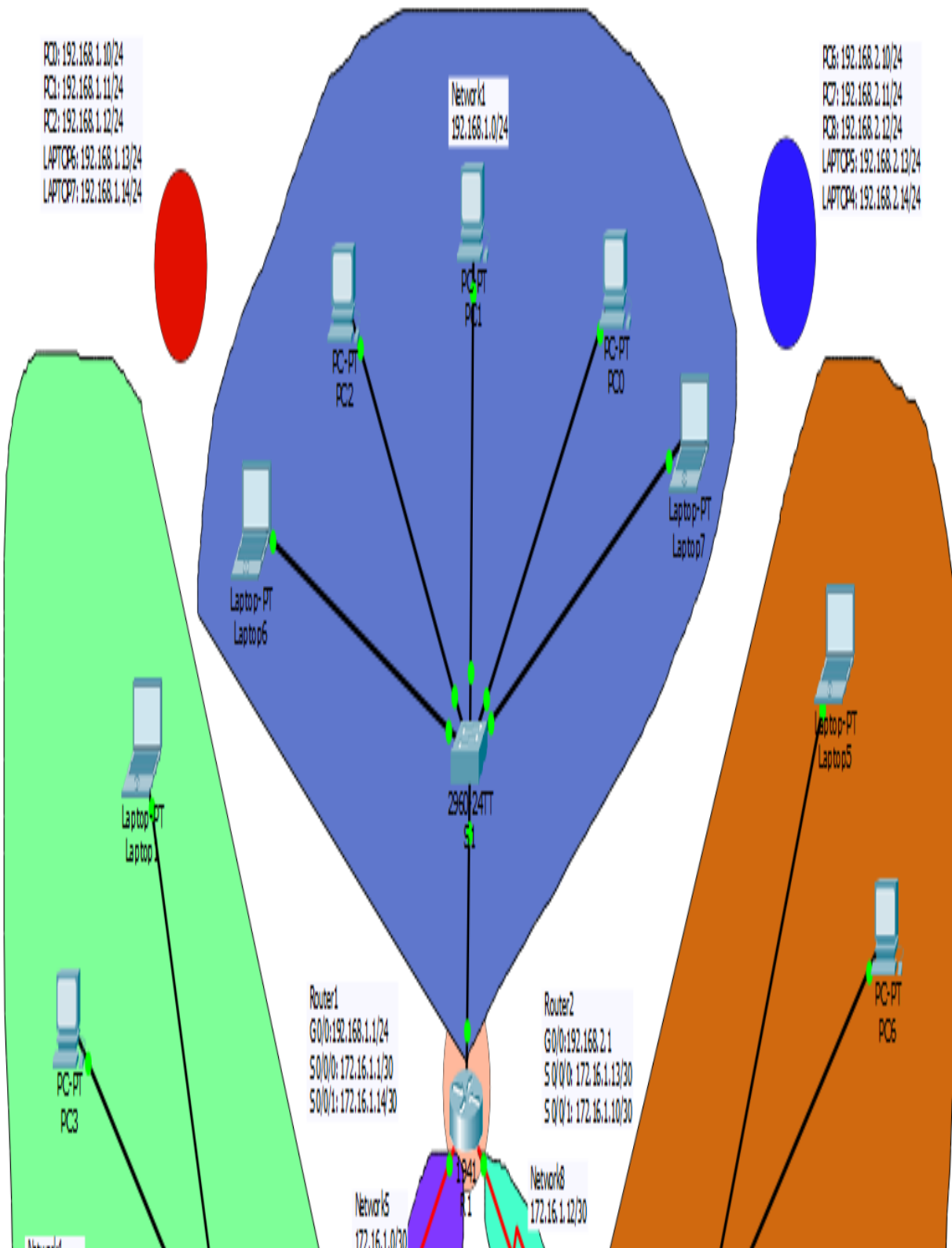
Final screenshot of the whole architecture-

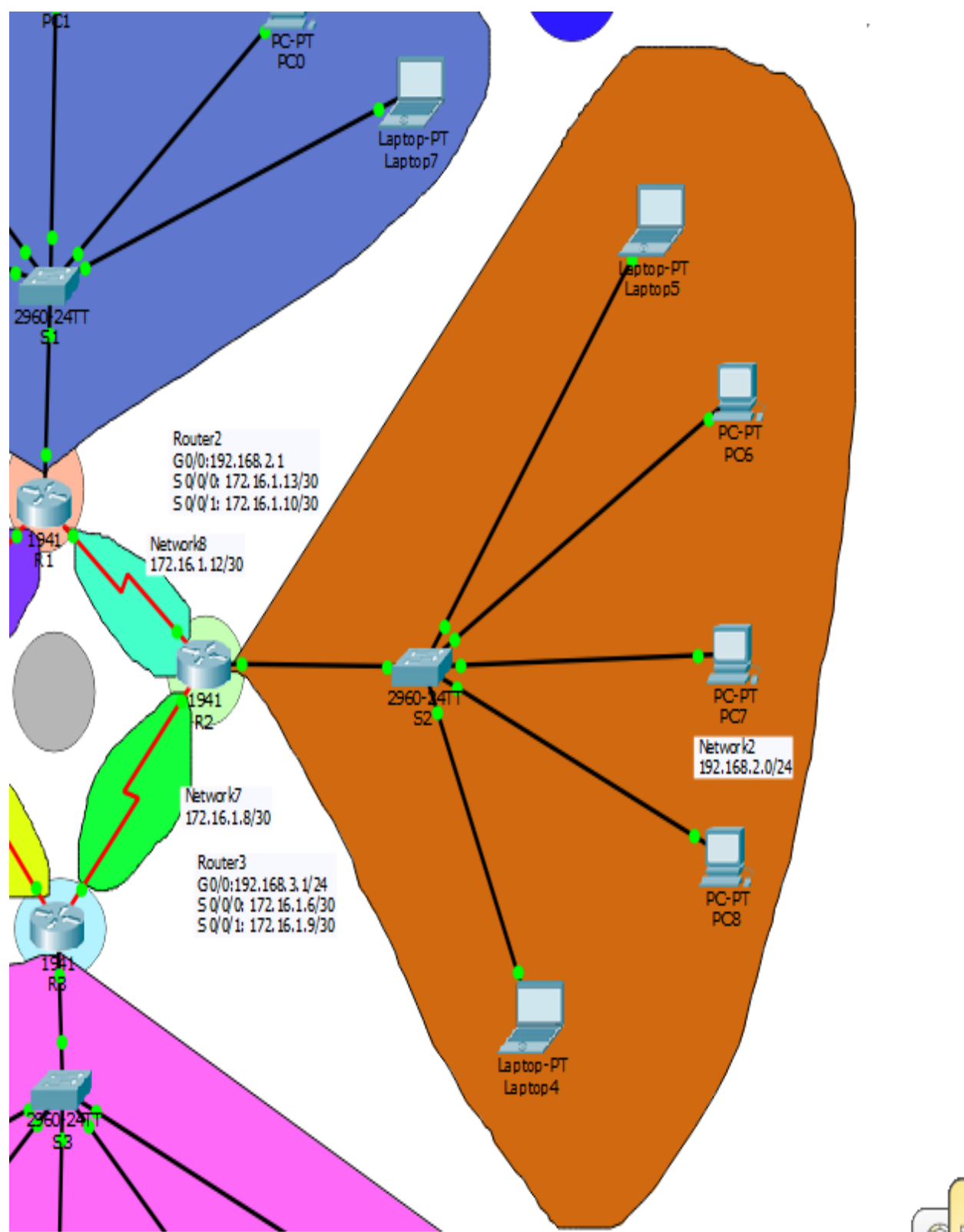


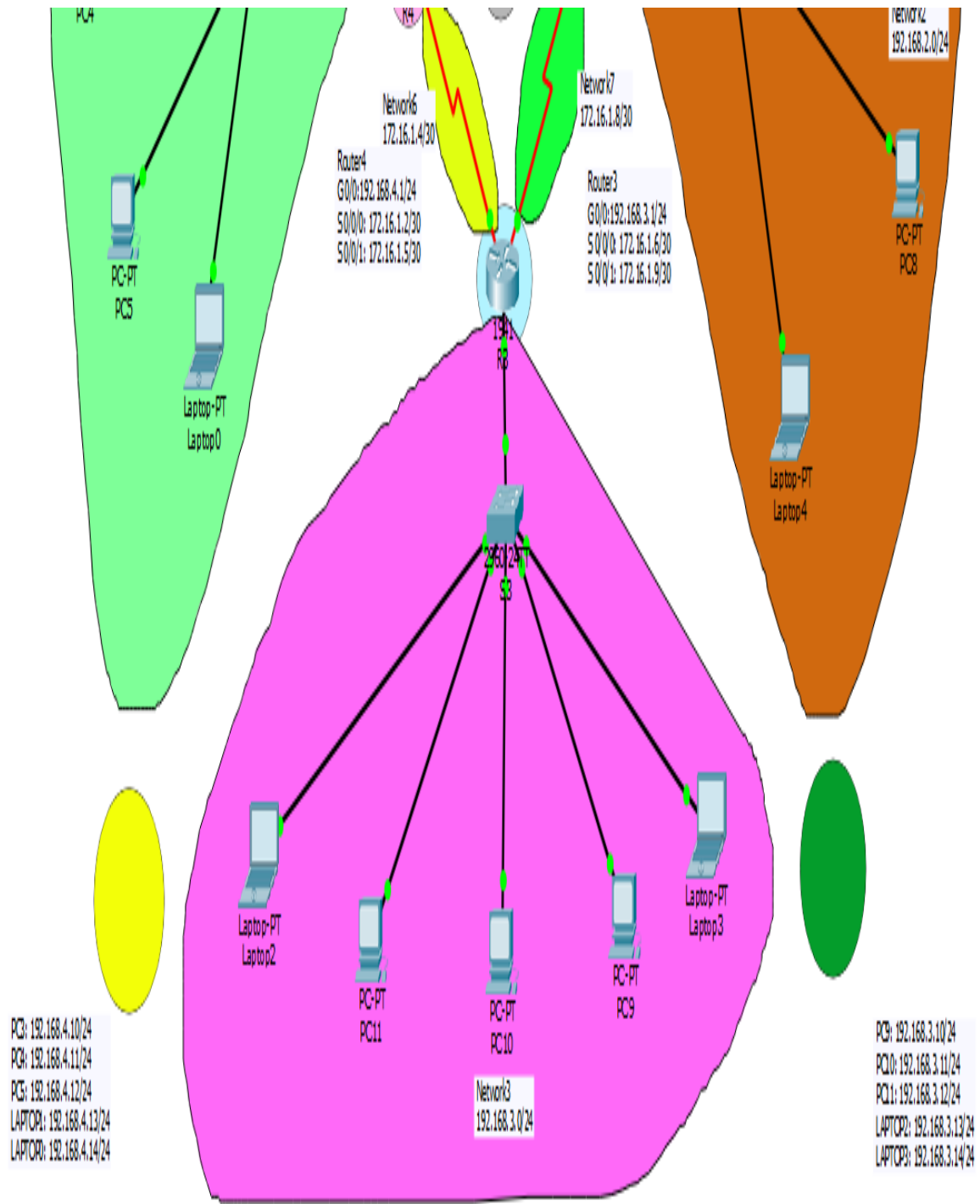
Detail view-

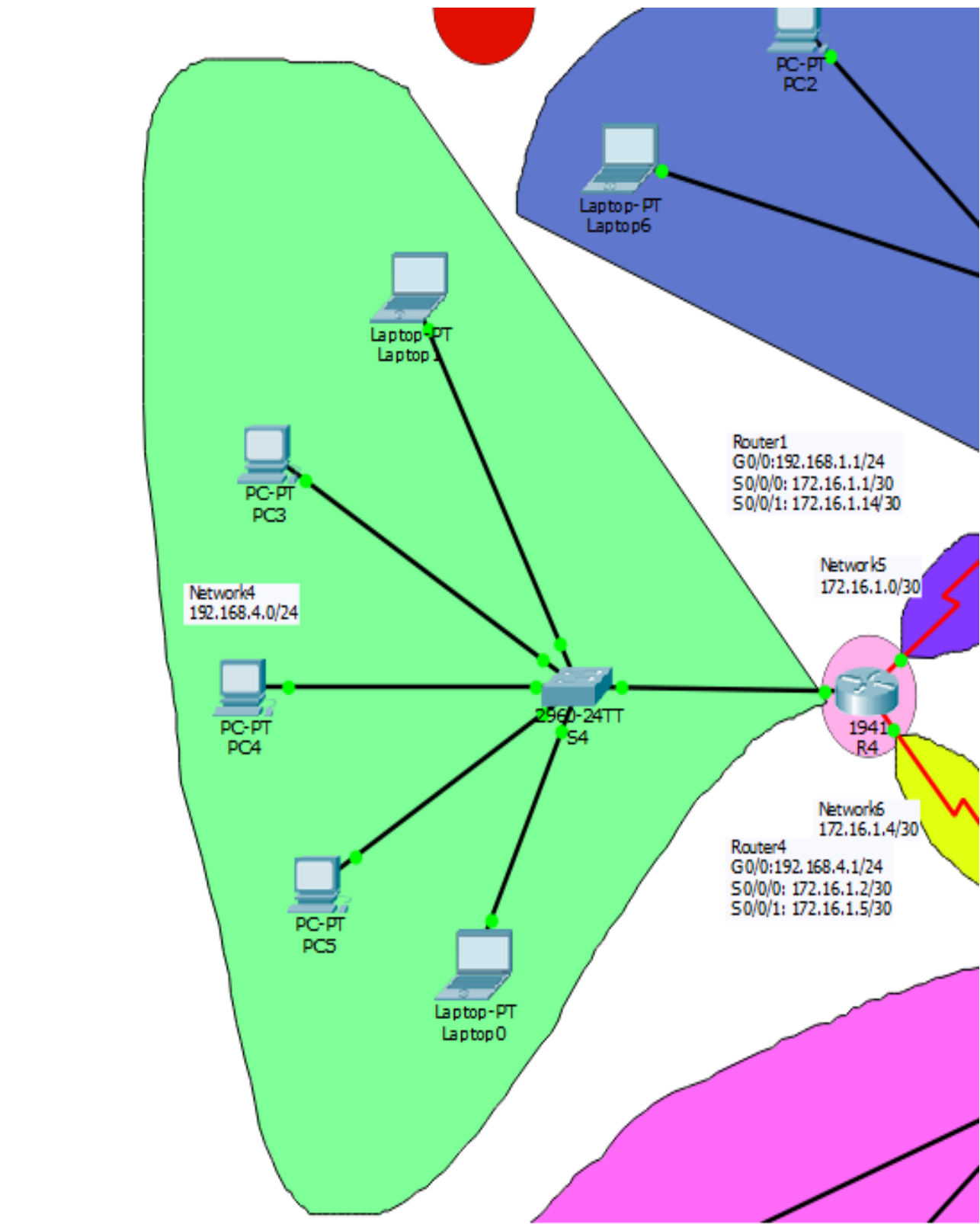


Part by part view-









-----THANK YOU FOR READING-----