Parsing

Part III

Top Down Parsing

- A TDP tries to create a parse tree from the root towards the leafs scanning the input from left to right
- Find a left-most derivation
- Find (build) a parse tree
- Start building from the root and work down...
- As we search for a derivation
 - Must make choices:
 - Which rule to use
 - Where to use it

May run into problems!!

$$E \rightarrow TE'$$
 $E' \rightarrow +TE' \mid \epsilon$
 $T \rightarrow FT'$
 $T' \rightarrow *FT' \mid \epsilon$
 $F \rightarrow (E) \mid id$

Top-Down Parsing

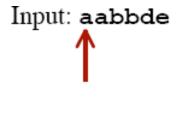
- Recursive-Descent Parsing
 - Consists of a set of procedures, one for each non-terminal
 - Execution begins with the procedure for start symbol and descents from the start symbol to the final symbol (This is the reason it is called Recursive-Descent Parsing and procedures are recursive in nature)
 - Announces success if the procedure body scans the entire input
 - Backtracking is needed (If a choice of a production rule does not work, we backtrack to try other alternatives.)
 - It is a general parsing technique, but not widely used
 - Not efficient

Recursive-Descent Parsing Algorithm

```
void A(){
   for (j=1 to t){ /* assume there is t number of A-productions */
        Choose a A-production, A_i \rightarrow X_1X_2...X_k;
        for (i=1 \text{ to } k)
                 if (Xi is a non-terminal)
                          call procedure X_i();
                 else if (X<sub>i</sub> equals the current input symbol a)
                          advance the input to the next symbol;
                 else backtrack in input and reset the pointer
                          A \rightarrow X_1X_2...X_k \mid Y_1Y_2...Y_k \mid ... ...
```

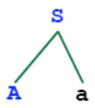
Recursive-Descent Parsing (Cont.)

- Requires backtracking so the algorithm need to be modified
- Choosing an appropriate production is not easy as we need to try all the alternatives
- If a production fails, the input pointer needs to be reset and another alternate production is tried
- Not suitable for Left-Recursive grammars



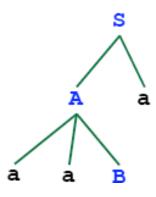
- 1. $S \rightarrow Aa$
- 2. \rightarrow Ce
- 3. A \rightarrow aaB
- 4. → aaba
- 5. $B \rightarrow bbb$
- 6. $C \rightarrow aaD$
- D → bbd



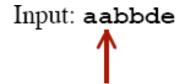


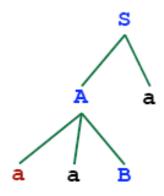
- S → Aa
 Ce
 A → aaB
 → aaba
- B → bbb
 C → aaD
 D → bbd





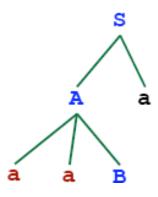
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- 6. $C \rightarrow aaD$
- 7. $\mathbf{D} \rightarrow \mathbf{bbd}$



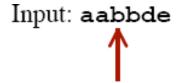


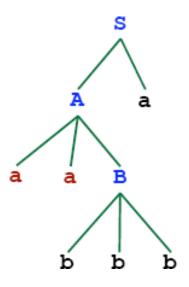
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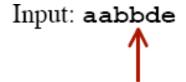


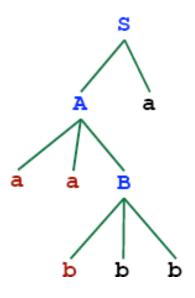
- 1. $S \rightarrow Aa$
- 2. → Ce
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- 4. → aaba
- 5. $B \rightarrow bbb$
- 6. $C \rightarrow aaD$
- D → bbd



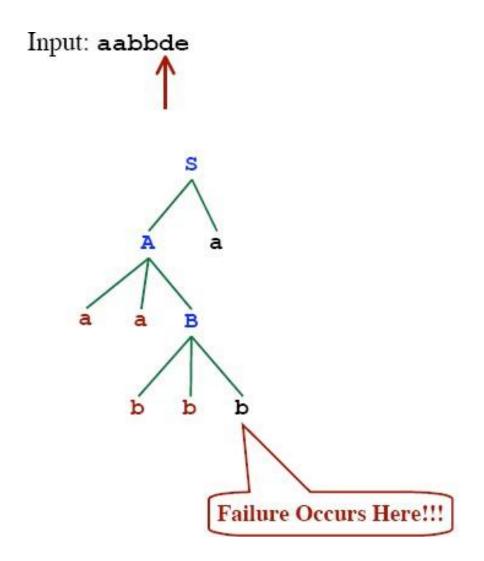


- 1. $S \rightarrow Aa$
- 2. → Ce
- 3. A \rightarrow aaB
- 4. → aaba
- 5. $B \rightarrow bbb$
- C → aaD
- 7. $D \rightarrow bbd$

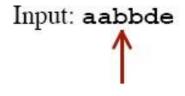


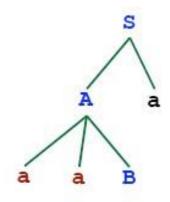


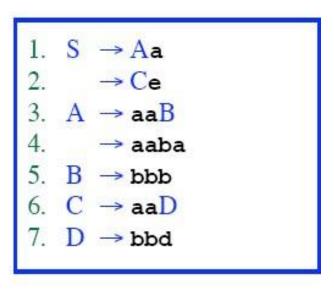
- 1. $S \rightarrow Aa$
- 2. → Ce
- 3. $A \rightarrow aaB$
- 4. → aaba
- 5. $B \rightarrow bbb$
- 6. **C** → aaD
- D → bbd



S → Aa
 → Ce
 A → aaB
 → aaba
 B → bbb
 C → aaD
 D → bbd

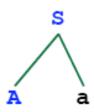




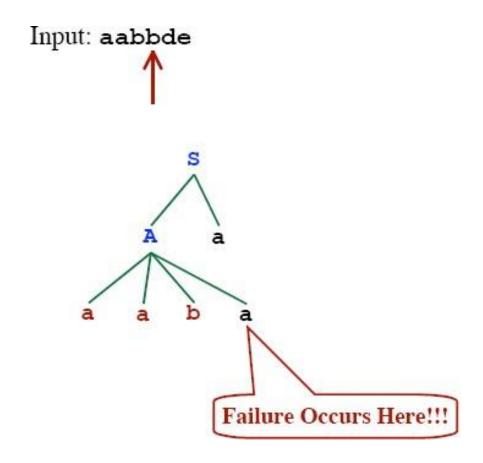


We need an ability to back up in the input!!!



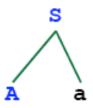


- 1. $S \rightarrow Aa$
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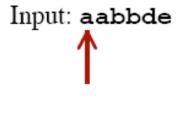


S → Aa
 → Ce
 A → aaB
 → aaba
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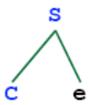
- 1. $S \rightarrow Aa$ 2. $\rightarrow Ce$
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S

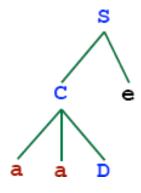
```
    S → Aa
    Ce
    A → aaB
    → aaba
    B → bbb
    C → aaD
    D → bbd
```



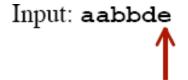


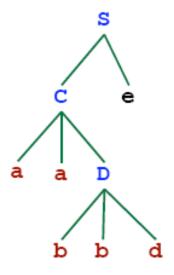
```
    S → Aa
    → Ce
    A → aaB
    → aaba
    B → bbb
    C → aaD
    D → bbd
```



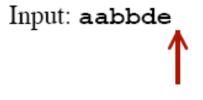


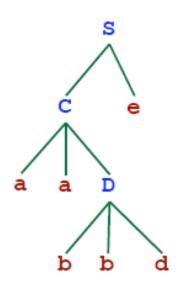
```
    S → Aa
    → Ce
    A → aaB
    → aaba
    B → bbb
    C → aaD
    D → bbd
```





- 1. $S \rightarrow Aa$
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- C → aaD
- 7. $\mathbf{D} \rightarrow \mathbf{bbd}$





- 1. $S \rightarrow Aa$
- 2. → Ce
- 3. A \rightarrow aaB
- 4. → aaba
- 5. $B \rightarrow bbb$
- 6. $C \rightarrow aaD$
- 7. $\mathbf{D} \rightarrow \mathbf{bbd}$

Successfully parsed!!

Another example

 $S \rightarrow cAd$

A→ ab|a

Input: cad

Predictive Parser

- no backtracking
- efficient
- needs a special form of grammars (LL(1) grammars).
- Recursive Predictive Parsing is a special form of Recursive Descent parsing without backtracking.
- Non-Recursive (Table Driven) Predictive Parser is also known as LL(1) parser.

When re-writing a non-terminal in a derivation step, a predictive parser can uniquely choose a production rule by just looking the current symbol in the input string.

$$A \rightarrow \alpha_1 \mid ... \mid \alpha_n$$
 input: ... a

current token

Predictive Parsing Procedure

- Make a transition diagram (like NFA/DFA) for every rule of the grammar
- Optimize the DFA by reducing the number of states, yielding the final transition diagram
- To parse a string, simulate the string on the transition diagram
- If after consuming the input the transition diagram reaches an accept state, it is parsed

Simulation Method

- Start from the start state
- If a terminal comes and consume it, move to the next state
- If a non-terminal comes, go to the state of the DFA of the non-terminal and return on reaching the final state
- Return to the original DFA and continue parsing
- If on completion (completely reading the input string), you reach a final state, string is successfully parsed

Disadvantage

- It is a recursive parser, so it will consume a lot of memory as the stack grows
- To remove this recursion, we use LL parser, which uses a table for lookup

Predictive Parser (example)

```
stmt → if ..... |
while ..... |
begin ..... |
for .....
```

- When we are trying to write the non-terminal stmt, if the current token is if we have to choose first production rule.
- When we are trying to write the non-terminal stmt, we can uniquely choose the production rule by just looking the current token.
- We eliminate the left recursion in the grammar, and left factor it.
 But it may not be suitable for predictive parsing (not LL(1) grammar).

Recursive Predictive Parsing

Each non-terminal corresponds to a procedure.

```
Ex: A → aBb (This is only the production rule for A)
proc A {
- match the current token with a, and move to the next token;
- call 'B';
- match the current token with b, and move to the next token;
}
```

Recursive Predictive Parsing (cont.)

```
A \rightarrow aBb
                bAB
proc A {
   case of the current token {
        'a': - match the current token with a, and move to the next token;
             - call 'B';
             - match the current token with b, and move to the next token;
        'b': - match the current token with b, and move to the next token;
             - call 'A';
             - call 'B';
```

Recursive Predictive Parsing (cont.)

When to apply ε-productions.

$$A \rightarrow aA \mid bB \mid \epsilon$$

- If all other productions fail, we should apply an ε production. For example, if the current token is not a
 or b, we may apply the ε -production.
- Most correct choice: We should apply an ε-production for a non-terminal A when the current token is in the follow set of A (which terminals can follow A in the sentential forms).

Recursive Predictive Parsing (Example)

```
A \rightarrow aBe \mid cBd
\rightarrow bB | \epsilon
                                                                     match the current token with f,
C \rightarrow f
                                                          proc C {
                                                                     and move to the next token; }
proc A {
    case of the current token {
                                                          proc B {
            - match the current token with
                                                             case of the current token {
            a, and move to the next token;
                                                                  b: - match the current token with b,
           - call B;
                                                                      and move to the next token;
           - match the current token with e,
                                                                     - call B
             and move to the next token:
                                                                 e,d: do nothing
            - match the current token with
             c, and move to the next token;
           - call B;
                                                                         follow set of B
           - match the current token with d,
             and move to the next token;
```

First Function

Let α be a string of symbols (terminals and nonterminals) Define:

```
FIRST (\alpha) = The set of terminals that could occur first
                                    in any string derivable from a
                = { a | \alpha \Rightarrow * aw, plus \epsilon if \alpha \Rightarrow * \epsilon }
```

Example:
$$E \rightarrow T E'$$

$$E' \rightarrow + T E' \mid \epsilon$$

$$T \rightarrow F T'$$

$$T' \rightarrow * F T' \mid \epsilon$$

$$F \rightarrow (E) \mid \underline{id}$$

```
FIRST(F) = \{ (, id) \}
FIRST(T') = \{ *, \epsilon \}
FIRST(T) = \{ (, id) \}
FIRST(E') = \{ +, \epsilon \}
FIRST(E) = \{ (, id) \}
```

Example of FIRST

 $S \rightarrow aABC$

 $A \rightarrow b$

 $B \rightarrow c$

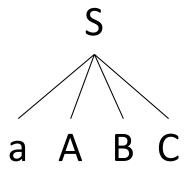
 $C \rightarrow d$

FIRST(S):

FIRST(A):

FIRST(B):

FIRST(C):



Example of FIRST

 $S \rightarrow ABC$

 $A \rightarrow b \mid \epsilon$

 $B \rightarrow c$

 $C \rightarrow d$

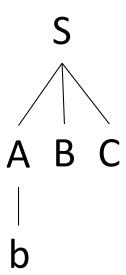
 $D \rightarrow e$

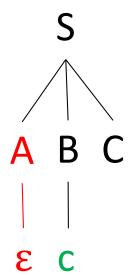
FIRST(S):

FIRST(A):

FIRST(B):

FIRST(C):





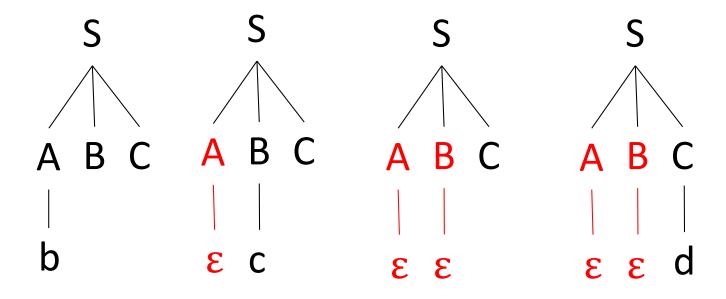
Example of FIRST

```
S \rightarrow ABC FIRST(S):

A \rightarrow b \mid \epsilon FIRST(A):

B \rightarrow c \mid \epsilon FIRST(B):

C \rightarrow d FIRST(C):
```



Computing the First Function

For all symbols X in the grammar...

```
if X is a terminal then
   FIRST(X) = \{X\}
if X \rightarrow \epsilon is a rule then
   add & to FIRST(X)
\underline{if} X \rightarrow Y_1 Y_2 Y_3 \dots Y_K is a rule \underline{then}
   \underline{if} \ a \in FIRST(\underline{Y}_1) \ \underline{then}
       add a to FIRST(X)
   \underline{if} \ \epsilon \in FIRST(Y_1) \ \underline{and} \ a \in FIRST(Y_2) \ \underline{then}
       add a to FIRST(X)
   if \varepsilon \in FIRST(Y_1) and \varepsilon \in FIRST(Y_2) and a \in FIRST(Y_2) then
       add a to FIRST(X)
   \underline{if} \ \epsilon \in FIRST(Y_i) \text{ for all } Y_i \underline{then}
       add & to FIRST(X)
```

Repeat until nothing more can be added to any sets.

To Compute the FIRST(X1X2X3...XN)

```
Result = \{\}
Add everything in FIRST(X_1), except \varepsilon, to result
if \varepsilon \in FIRST(X_1) then
   Add everything in FIRST (X_2), except \varepsilon, to result
   if \varepsilon \in FIRST(X_2) then
      Add everything in FIRST (X_3), except \varepsilon, to result
      if € ∈ FIRST(X₂) then
         Add everything in FIRST(X<sub>4</sub>), except &, to result
            \underline{if} \ \epsilon \in FIRST(X_{N-1}) \ \underline{then}
               Add everything in FIRST (X_N), except \varepsilon, to result
               \underline{if} \ \epsilon \in FIRST(X_N) \ \underline{then}
                   // Then X_1 \Rightarrow^* \epsilon, X_2 \Rightarrow^* \epsilon, X_3 \Rightarrow^* \epsilon, ... X_N \Rightarrow^* \epsilon
                   Add to result
               endIf
            endIf
      endIf
   endIf
endIf
```

To Compute FOLLOW Function

- What is the terminal which can follow a variable (non-terminal) in the process of variable
- A derivation always starts from \$. Because the input is followed by \$. So,

S\$

- 1. FOLLOW(S) = {\$}, S is the start symbol
- 2. If A \rightarrow α B β , where α and β are any string of terminals and non-terminals then,

FOLLOW(B) = FIRST(β) except ε

3. If A \rightarrow α B or A \rightarrow α B β where FIRST(β) contains ϵ (β => ϵ) then

FOLLOW(B) = FOLLOW(A)

NOTE: \$ is always present in starting symbol of FOLLOW set

NOTE: ε is *never present* in FOLLOW sets

Example 1

```
S \rightarrow ABCD FIRST(S): {b,c,d}

A \rightarrow b \mid \epsilon FIRST(A): {b, \epsilon}

B \rightarrow c \mid \epsilon FIRST(B): {c, \epsilon}

C \rightarrow d FIRST(C): {d}

FIRST(D): {e}
```

FOLLOW(S):
FOLLOW(A):
FOLLOW(B):
FOLLOW(C):
FOLLOW(D):

Example 1

 $S \rightarrow ABCD$ FIRST(S): {b,c,d} $A \rightarrow b \mid \varepsilon$ FIRST(A): { b, ε } $B \rightarrow c \mid \varepsilon$ FIRST(B): {c, ε } $C \rightarrow d$ FIRST(C): {d} $C \rightarrow e$

> FOLLOW(S): {\$} FOLLOW(A): {c} FOLLOW(B): {d} FOLLOW(C): {e} FOLLOW(D): {\$}

\$ is **always present** in starting
symbol of
FOLLOW set

ε is *never present* in
FOLLOW
sets

PRODUCTION	FIRST	FOLLOW
S→ABCDE	FIRST(S)=	FOLLOW(S)=
A → a ε	FIRST(A)=	FOLLOW(A)=
B→b ε	FIRST(B)=	FOLLOW(B)=
C→c	FIRST(C)=	FOLLOW(C)=
D → d ε	FIRST(D)=	FOLLOW(D)=
E→e ε	FIRST(E)=	FOLLOW(E)=

- 1. FOLLOW(S) = {\$}, S is the start symbol
- 2. If A \rightarrow $\alpha B\beta$, where α and β are any string of terminals and non-terminals then, FOLLOW(B) = FIRST(β) except ϵ
- 3. If A \rightarrow αB or A \rightarrow $\alpha B\beta$ where FIRST(β) contains ϵ (β => ϵ) then FOLLOW(B) = FOLLOW(A)

NOTE: \$ is always present in starting symbol of FOLLOW set

NOTE: ε is *never present* in FOLLOW sets

PRODUCTION	FIRST	FOLLOW
S→ABCDE	FIRST(S) = {a, b, c}	$FOLLOW(S) = \{\$\}$
A → a ε	$FIRST(A) = \{a, \epsilon\}$	$FOLLOW(A) = \{b, c\}$
B→b ε	$FIRST(B) = \{b, \epsilon\}$	$FOLLOW(B) = \{c\}$
C→c	$FIRST(C) = \{c\}$	$FOLLOW(C) = \{d, e, \$\}$
D → d ε	$FIRST(D) = \{d, \epsilon\}$	$FOLLOW(D) = \{e, \$\}$
E → e ε	$FIRST(E) = \{e, \epsilon\}$	$FOLLOW(E) = \{\$\}$

PRODUCTION	FIRST	FOLLOW
S → B b C d	FIRST(S) =	FOLLOW(S) =
B →a B ε	FIRST(B) =	FOLLOW(B) =
$C \rightarrow cC \epsilon$	FIRST(C) =	FOLLOW(C) =
·	, ,	

- 1. FOLLOW(S) = $\{\$\}$, S is the start symbol
- 2. If A \rightarrow $\alpha B\beta$, where α and β are any string of terminals and non-terminals then, FOLLOW(B) = FIRST(β) except ϵ
- 3. If A \rightarrow αB or A \rightarrow $\alpha B\beta$ where FIRST(β) contains ϵ (β => ϵ) then FOLLOW(B) = FOLLOW(A)

NOTE: \$ is *always present* in starting symbol of FOLLOW set

NOTE: ε is *never present* in FOLLOW sets

PRODUCTION	FIRST	FOLLOW
S → B b C d	$FIRST(S) = \{a,b,c,d\}$	$FOLLOW(S) = \{\$\}$
B → aB ε	FIRST(B) = $\{a, \epsilon\}$	$FOLLOW(B) = \{b\}$
$C \rightarrow cC \epsilon$	FIRST(C) = $\{c, \epsilon\}$	$FOLLOW(C) = \{d\}$

One of the commonly used grammar!

PRODUCTION	FIRST	FOLLOW
E→ TE'	FIRST(E) =	FOLLOW(E) =
E' → +TE' ε	FIRST(E') =	FOLLOW(E') =
T→ FT'	FIRST(T) =	FOLLOW(T) =
T'→ * FT' ε	FIRST(T') =	FOLLOW(T') =
F→ id (E)	FIRST(F) =	FOLLOW(F) =

Do not write ε in Follow. Substitute it and check if it is the end or not.

One of the commonly used grammar!

PRODUCTION	RODUCTION FIRST FOLL	
E→TE'	FIRST(E) = { id,(}	FOLLOW(E) = { \$,) }
E' → +TE' ε	$FIRST(E') = \{ +, \epsilon \}$	FOLLOW(E') = { \$,) }
T→FT'	FIRST(T) = { id, (}	$FOLLOW(T) = \{ +, \$,) \}$
T'→*FT' ε		$FOLLOW(T') = \{ +, \$, \} $
F → id (E)	FIRST(F) = { id, (}	FOLLOW(F) = { *, +, \$,) }

PRODUCTION	FIRST	FOLLOW
S→ACB CbB Ba	FIRST(S)=	FOLLOW(S)=
A→da BC	FIRST(A)=	FOLLOW(A)=
B→g ε	FIRST(B)=	FOLLOW(B)=
C→h ε	FIRST(C)=	FOLLOW(C)=

PRODUCTION	FIRST	FOLLOW
S→ACB CbB Ba	FIRST(S)= $\{d,g,h,\epsilon,b,a\}$	FOLLOW(S)={\$}
A \rightarrow da BC		$FOLLOW(A)=\{h,g,\$\}$
B→g ε	$FIRST(B)=\{g,\epsilon\}$	$FOLLOW(B)=\{a,\$,h,g\}$
C→h ε	FIRST(C)= $\{h, \epsilon\}$	$FOLLOW(C)=\{g,\$,b,h\}$

In A, while generating the FIRST, we get completely ϵ . As BC completely goes to ϵ .

Will never backtrack!

Requirement:

For every rule:

$$A \rightarrow \alpha_1 + \alpha_2 + \alpha_3 + \ldots + \alpha_N$$

We must be able to choose the correct alternative by looking only at the next symbol

May peek ahead to the next symbol (token).

Example |

```
A \rightarrow aB
\rightarrow cD
\rightarrow E
```

Assuming a,c ∉ FIRST (E)

<u>Example</u>

```
Stmt → <u>if</u> Expr ...

→ <u>for</u> LValue ...

→ <u>while</u> Expr ...

→ <u>return</u> Expr ...

→ ID ...
```

LL(1) Grammars

- Can do predictive parsing
- Can select the right rule
- Looking at only the next 1 input symbol
 - First L: Left to Right Scanning
 - Second L: Leftmost derivation
 - 1 : one input symbol look-ahead for predictive decision

LL(k) Grammars

- Can do predictive parsing
- Can select the right rule
- Looking at only the next k input symbols

Techniques to modify the grammar:

- Left Factoring
- Removal of Left Recursion

LL(k) Language

- Can be described with an LL(k) grammar

$$E \rightarrow E+T|T$$

 $T \rightarrow T*F|F$
 $F \rightarrow (E)|id$

Assume that the grammar is LL(1)

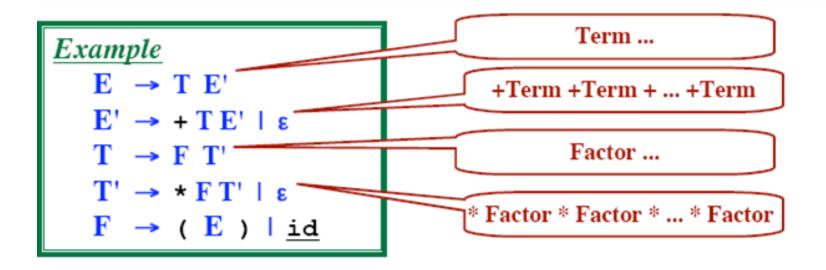
i.e., Backtracking will never be needed

Always know which righthand side to choose (with one look-ahead)

- No Left Recursion
- · Grammar is Left-Factored.

Table Driven Predictive Parsing

After Eliminating Left Recursion:



Step 1: From grammar, construct table.

Step 2: Use table to parse strings.

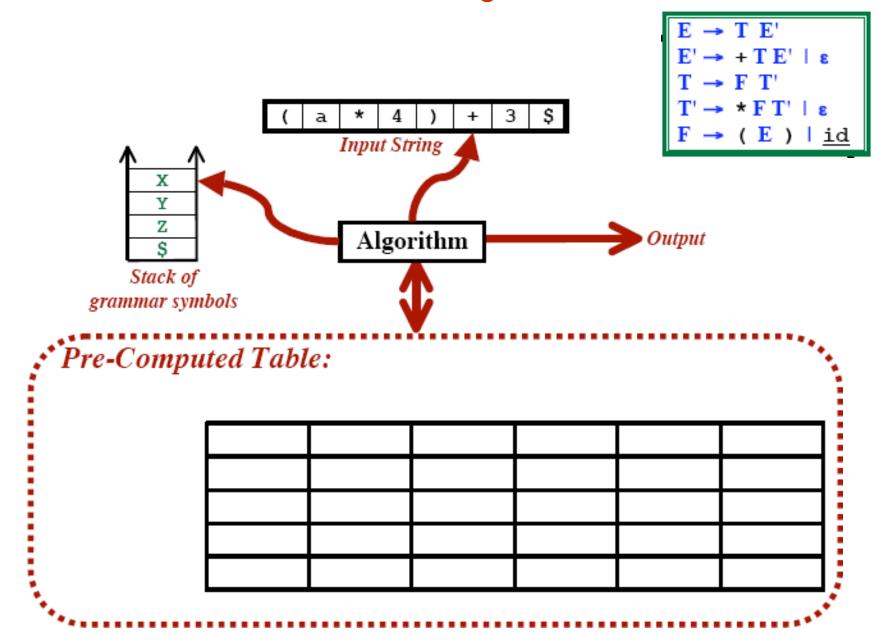
FIRST & FOLLOW

```
FIRST(E) = FIRST(T) = FIRST(F) = \{(, id)\}
FIRST(E') = \{+, \epsilon\}
FIRST(T') = \{*, \epsilon\}
```

```
E \rightarrow T E'
E' \rightarrow + T E' \mid \epsilon
T \rightarrow F T'
T' \rightarrow * F T' \mid \epsilon
F \rightarrow (E) \mid \underline{id}
```

```
\label{eq:follow} \begin{split} &\text{FOLLOW}(E) = \{\$,\,)\} \\ &\text{FOLLOW}(E') = \text{FOLLOW}(E) = \{\$,\,)\} \\ &\text{FOLLOW}(T) = \text{FIRST}(E') = \{+,\,\$,\,)\} \ \ [\text{As FIRST}(E') \ \text{contains} \ \epsilon \ \text{we are using FOLLOW}(E)] \\ &\text{FOLLOW}(T') = \text{FOLLOW}(T) = \{+,\,\$,\,)\} \\ &\text{FOLLOW}(F) = \text{FIRST}(T') = \{^*,\,+,\,\$,\,)\} \ [\text{FIRST}(T') \ \text{contains} \ \epsilon \ \text{so using FOLLOW}(T)] \end{split}
```

Table Driven Predictive Parsing



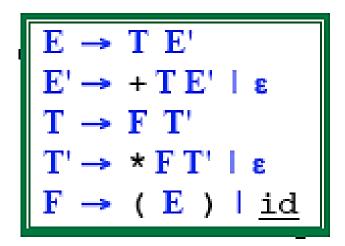
Rules for Table Driven Predictive Parsing

For each production $A \rightarrow \alpha$ (A tends to alpha):

- 1.Find First(α) and for each terminal in First(α), make entry A \square α in the table.
- 2.If First(α) contains ϵ (\mathbb{I} ϵ in the table. epsilon) as terminal, then find the Follow(A) and for each terminal in Follow(A), make entry A
- 3.If the First(α) contains ϵ and Follow(A) contains \$ as terminal, then make entry A \mathbb{I} ϵ in the table for the \$.

In the table, rows will contain the Non-Terminals and the column will contain the Terminal Symbols. All the **Null Productions** of the Grammars will go under the Follow elements and the remaining productions will lie under the elements of the First set.

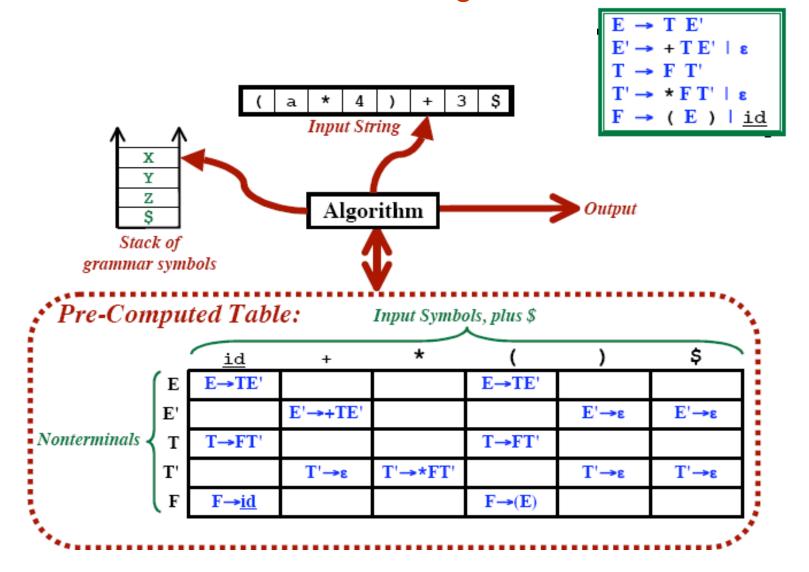
Table Driven Predictive Parsing



Non- Terminal	FIRST	FOLLOW
E	{(, id}	{), \$}
E'	{+, ε}	{), \$}
Т	{(, id}	{+, \$,)}
T'	{*, ε}	{ +, \$,)}
F	{(, id}	{*, +, \$,)}

NT↓ T→	+	*	()	id	\$
E			E→TE′		E→TE′	
E'	E→TE′			E′ → ε		E′ → ε
Т			T→FT′		T→FT′	
T'	T′ → ε	T′ →*FT		T′ → ε		T′ → ε
F			F→ (E)		F→id	

Table Driven Predictive Parsing

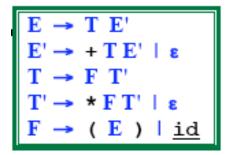


Predictive Parsing Algorithm

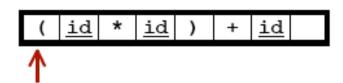
```
Set input ptr to first symbol; Place $ after last input symbol
Push S
Push 5
<u>repeat</u>
  X = stack top
  a = current input symbol
  if X is a terminal or X = \S then
     if X == a then
       Pop stack
       Advance input ptr
    else
       Error
     endIf
  elseIf Table [X, a] contains a rule then // call it X \rightarrow Y_1 Y_2 \dots Y_K
     Pop stack
    Push Y<sub>K</sub>
     . . .
    Push Y2
    Push Y<sub>1</sub>
     Print ("X \rightarrow Y<sub>1</sub> Y<sub>2</sub> ... Y<sub>K</sub>")
  else // Table[X,a] is blank
                                                 X
     Syntax Error
                                                 A
  endIf
until X == $
```

Input: (id*id)+id Output:

Example







	<u>id</u>	+	*	()	\$
E	E→TE'			E→TE'		
E'		E' →+ TE'			Ε'→ε	E'→ε
T	T→FT'			T→FT'		
T'		T'→ε	T'→*FT'		T'→ε	T'→ε
F	F→ <u>id</u>			F →(E)		

T'

F

F→<u>id</u>

```
Example
Input:
    (id*id)+id
Output:
                                                          id
                                                                  id
                                                                            + id
                                                  Add $ to end of input
                                Е
                                                  Push $
                                                  Push E
                                                                                   $
                                                *
                         id
                                                         E→TE'
                       E→TE'
                  \mathbf{E}
                 \mathbf{E}'
                                 E' \rightarrow +TE'
                                                                     E'→ε
                                                                                 E'→ε
                       T→FT'
                                                         T→FT'
                  T
```

 $T' \rightarrow *FT'$

T'→ε

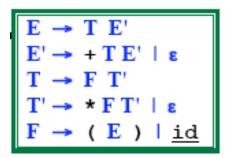
F→(**E**)

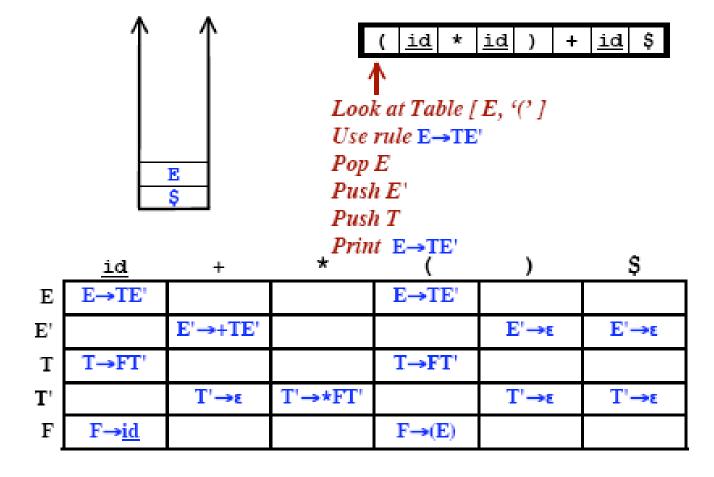
T'→ε

T'→ε

```
Input:
(id*id)+id
Output:
```

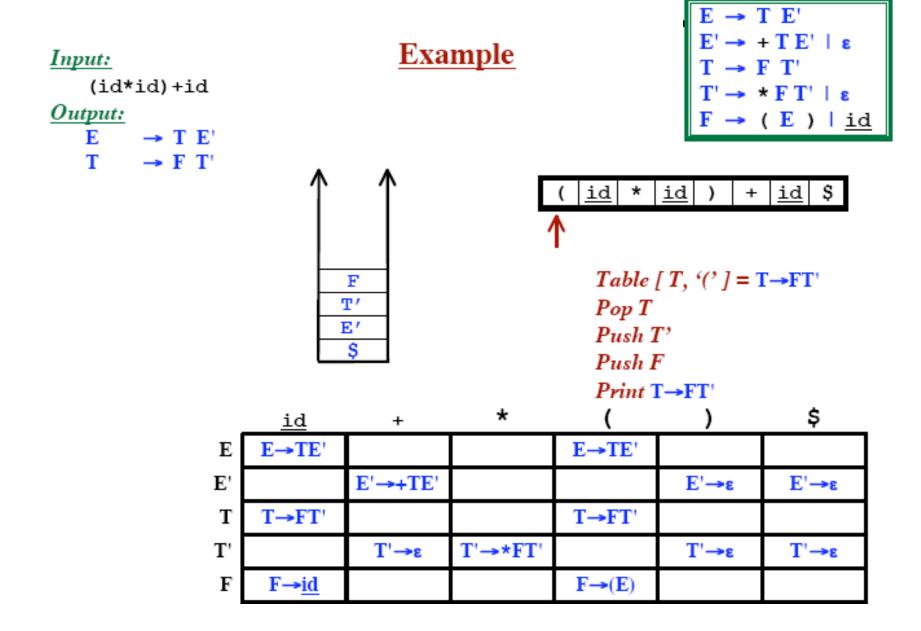
Example

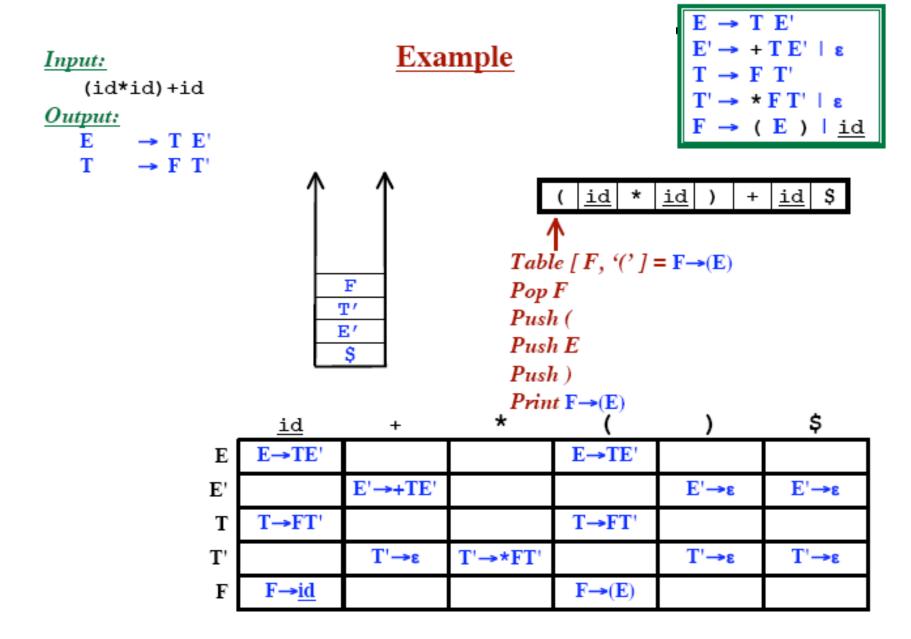


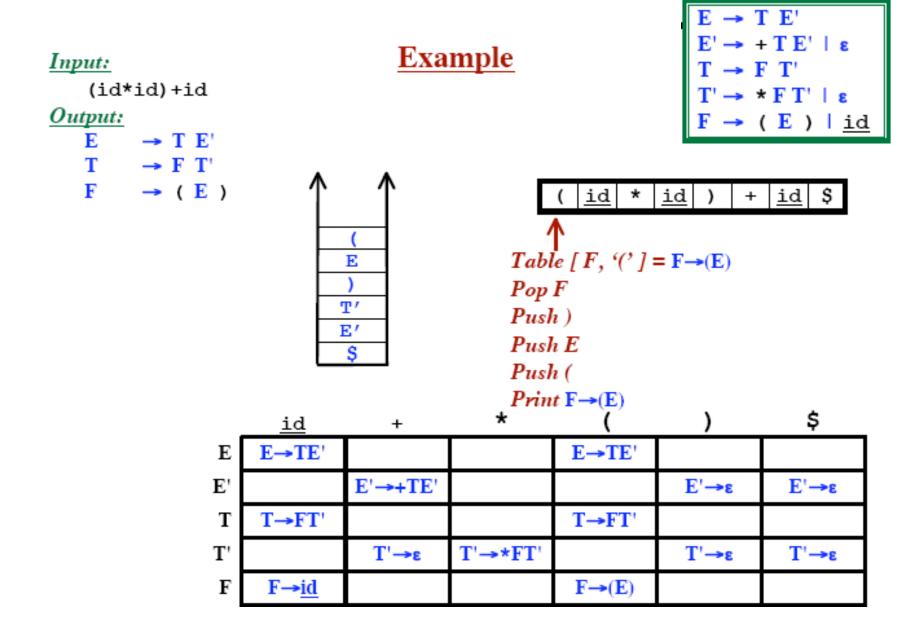


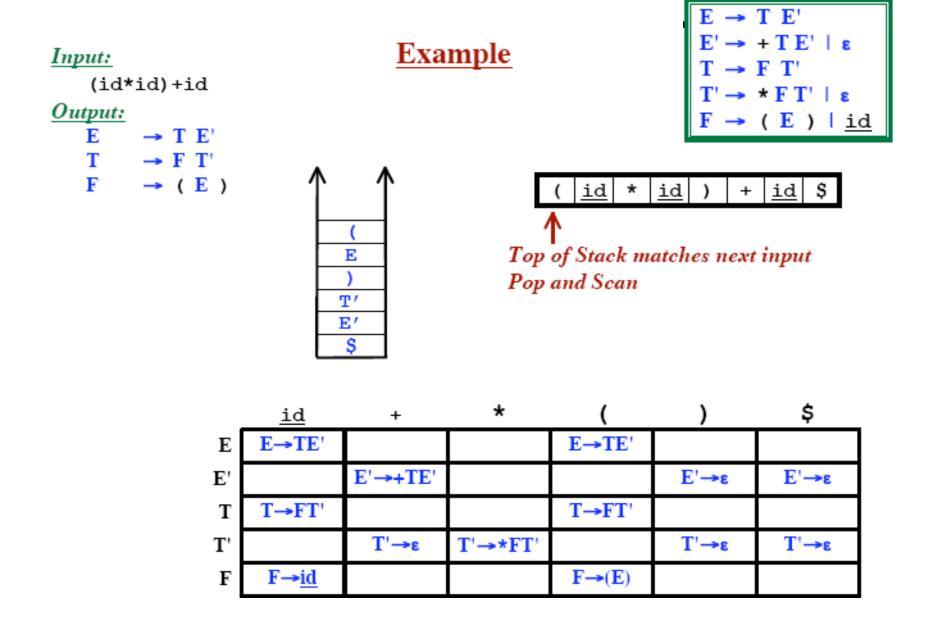
```
Example
Input:
    (id*id)+id
Output:
           → T E¹
                                                                 id
                                                                          id
                                                                                        id
                                                        Look at Table [E, '(']
                                                        Use rule E→TE'
                                    Т
                                                        Pop E
                                   E'
                                                        Push E'
                                                        Push T
                                                      *Print E→ŢE'
                                                                                            $
                            id
                         E \rightarrow TE'
                                                                E \rightarrow TE'
                    Ε
                    \mathbf{E}'
                                     E' \rightarrow +TE'
                                                                             Ε'→ε
                                                                                          E'→ε
                         T→FT'
                                                                T→FT'
                    T'
                                                  T' \rightarrow *FT'
                                       T'→ε
                                                                             T'→ε
                                                                                          T'→ε
                          F→<u>id</u>
                    F
                                                                F \rightarrow (E)
```

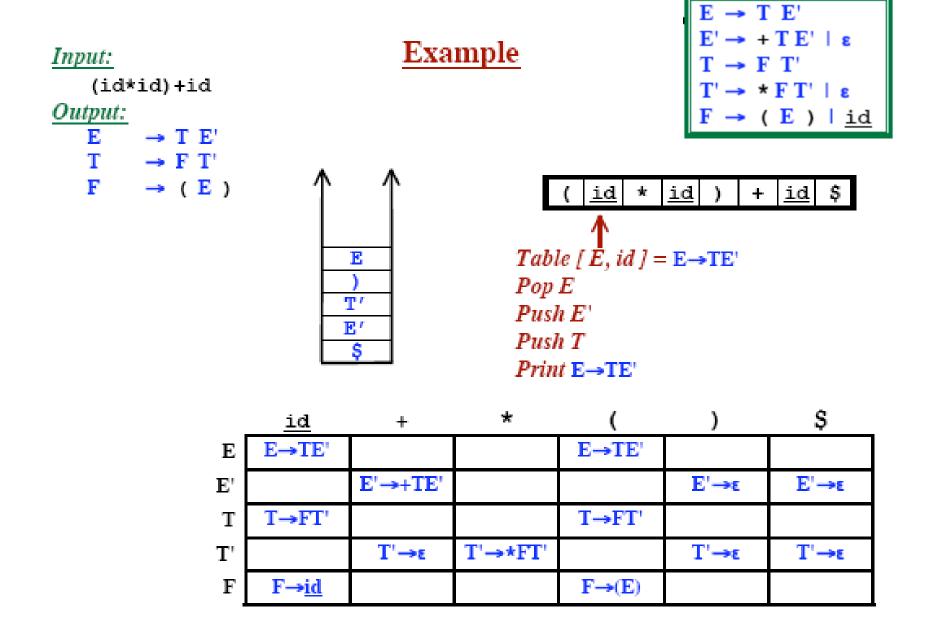
```
Example
Input:
     (id*id)+id
Output:
     E
             → T E'
                                                                             id
                                                                                   *
                                                                                        id )
                                                                                                    + <u>id</u> $
                                                                               Table [ T, '(' ] = T \rightarrow FT'
                                                                              Pop T
                                          \mathbf{E}'
                                                                              Push T'
                                                                               Push F
                                                                               Print T→FT'
                                                                \star
                                 id
                              E→TE'
                                                                           E→TE'
                        E
                                            E' \rightarrow +TE'
                       \mathbf{E}^{"}
                                                                                            Ε'→ε
                                                                                                           Ε'→ε
                              T→FT'
                                                                           T→FT'
                                                                                                           T' {\to} \epsilon
                                               Τ'→ε
                                                           T' \rightarrow *FT'
                                                                                            T' \rightarrow \epsilon
                       T'
                               F→<u>id</u>
                        \mathbf{F}
                                                                            F \rightarrow (E)
```

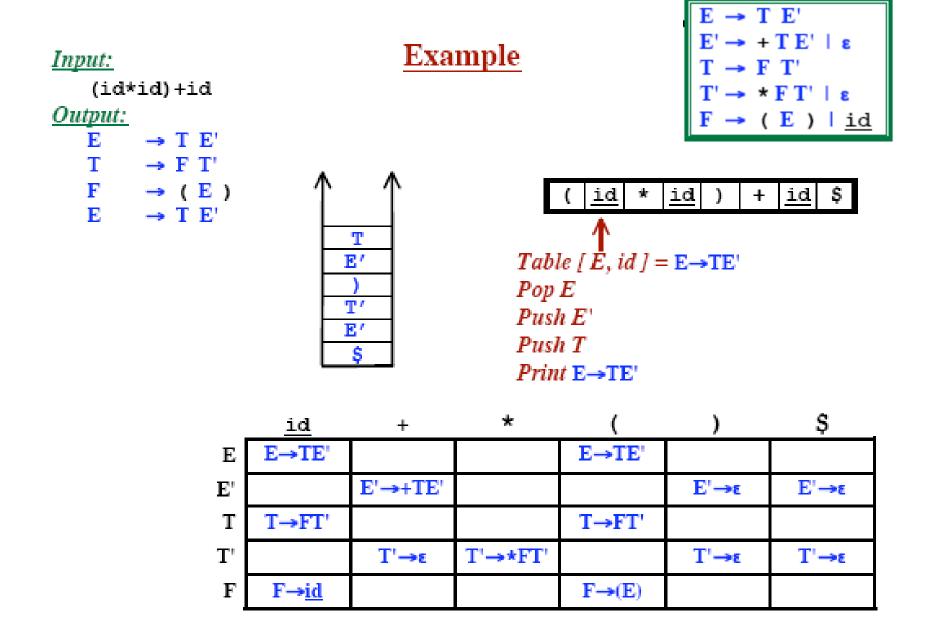


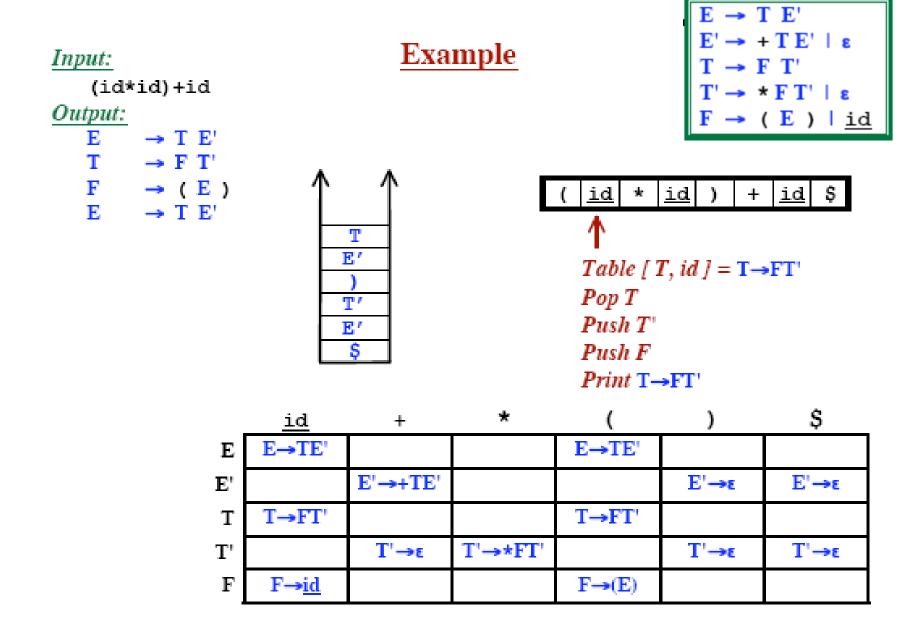


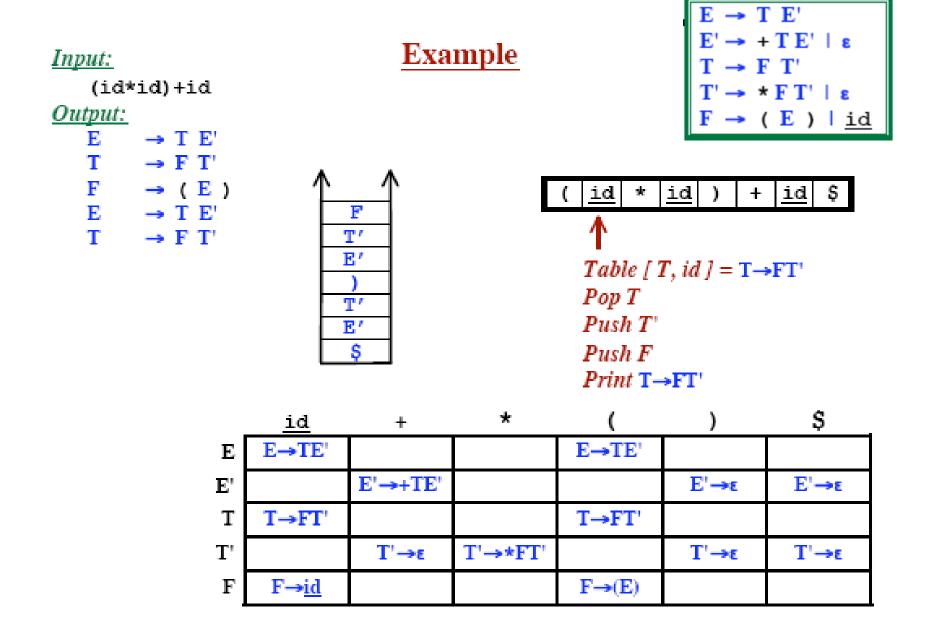


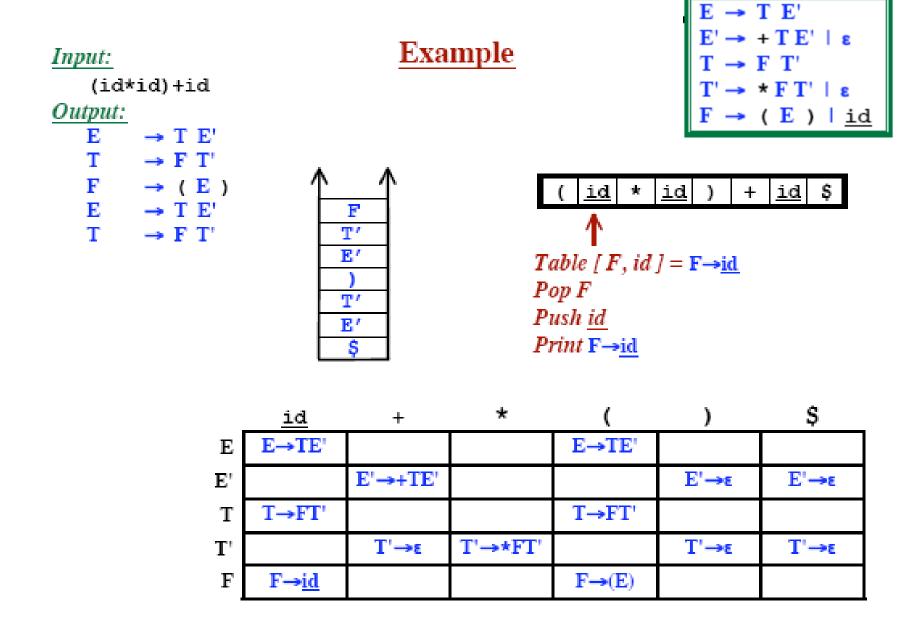


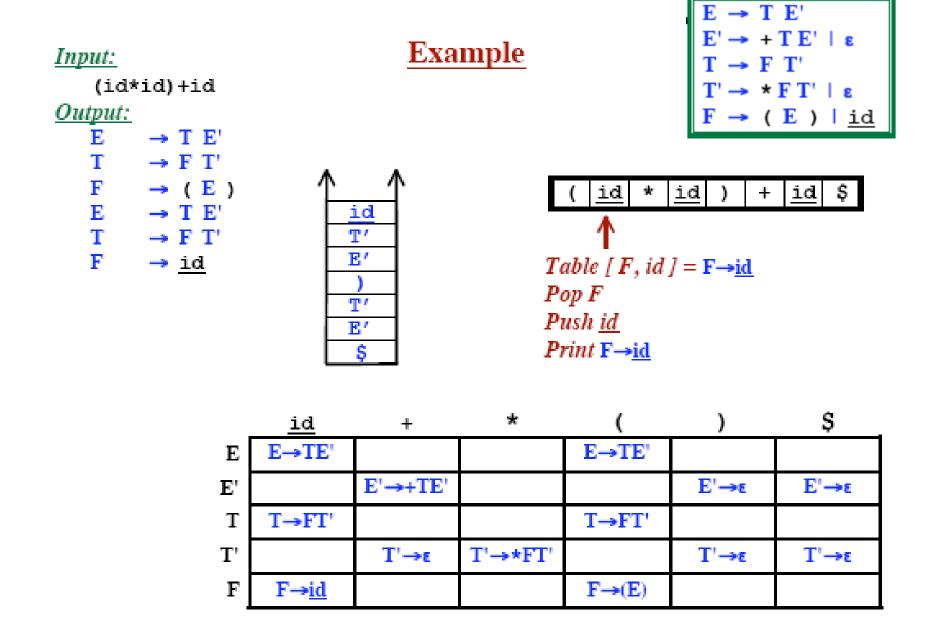












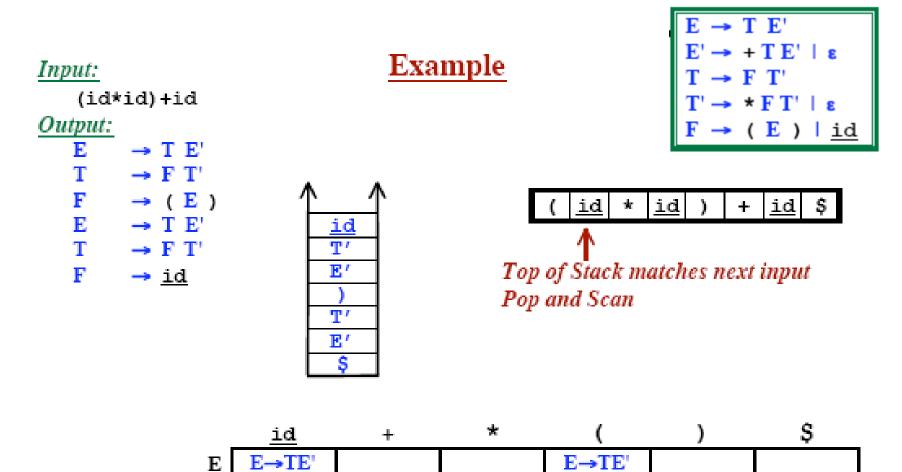
 \mathbf{E}^{n}

T'

 \mathbf{F}

T→FT'

F→<u>id</u>



Ε'→ε

Τ'→ε

 $T \rightarrow FT'$

 $\mathbf{F} \rightarrow (\mathbf{E})$

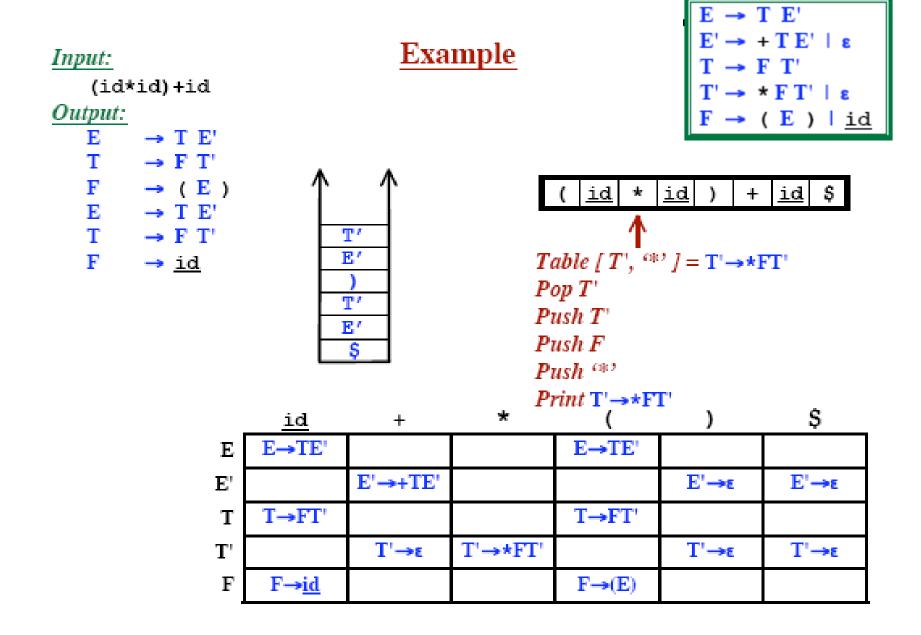
Ε'→ε

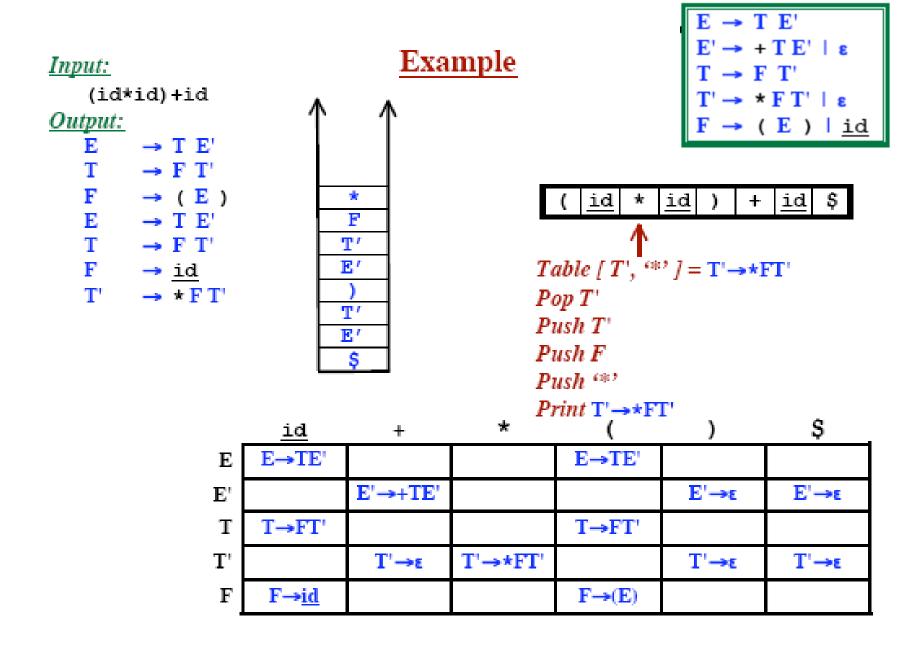
 $T' \rightarrow \epsilon$

 $E' \rightarrow +TE'$

 $T' \rightarrow \epsilon$

 $T' \rightarrow *FT'$

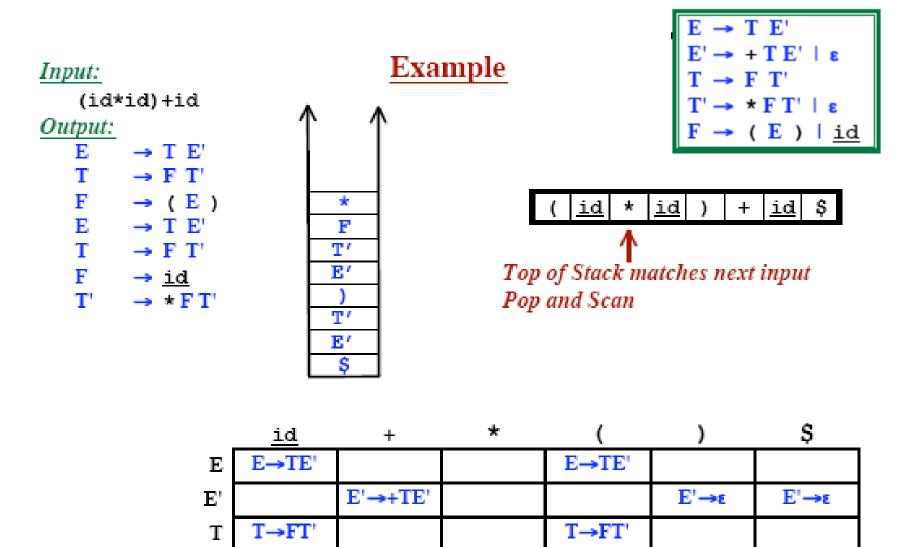




T'

F

F→<u>id</u>



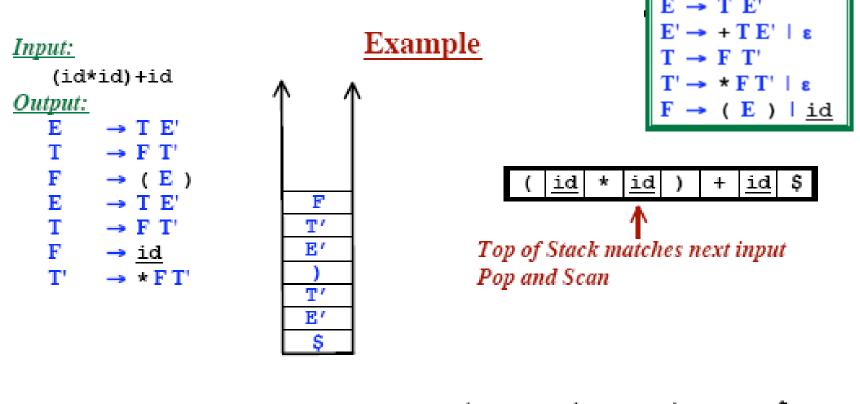
 $T' \rightarrow *FT'$

 $F \rightarrow (E)$

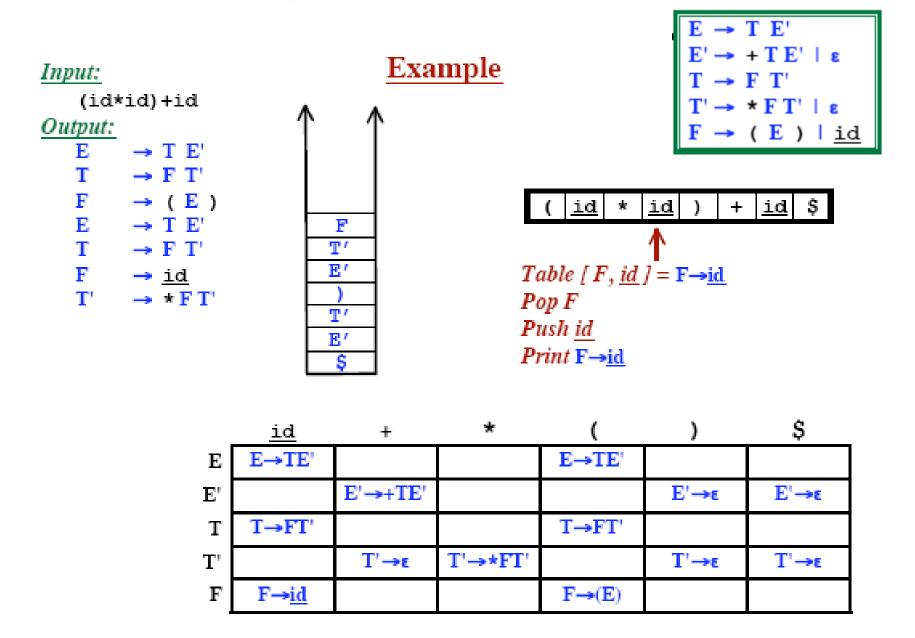
 $T' \rightarrow \epsilon$

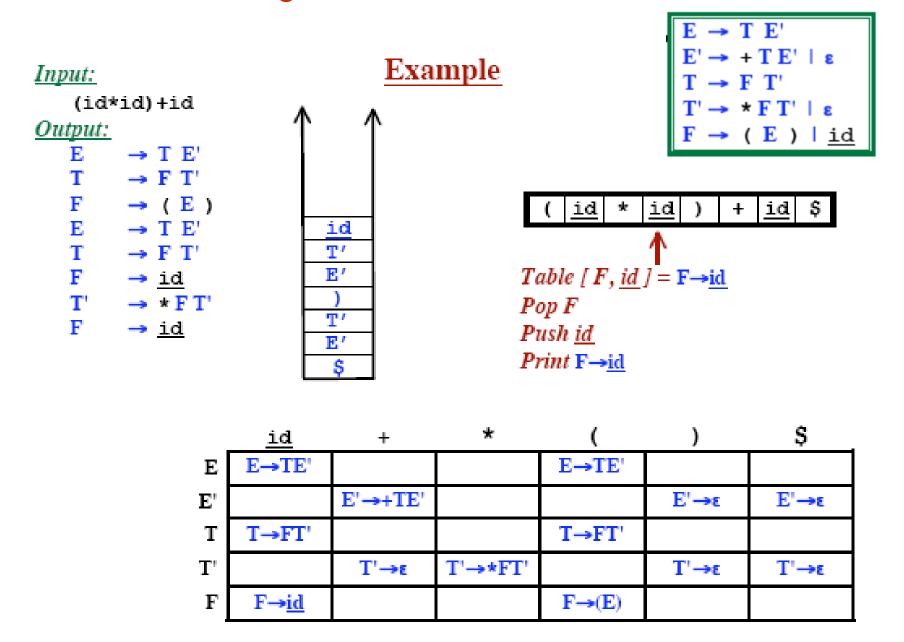
Τ'→ε

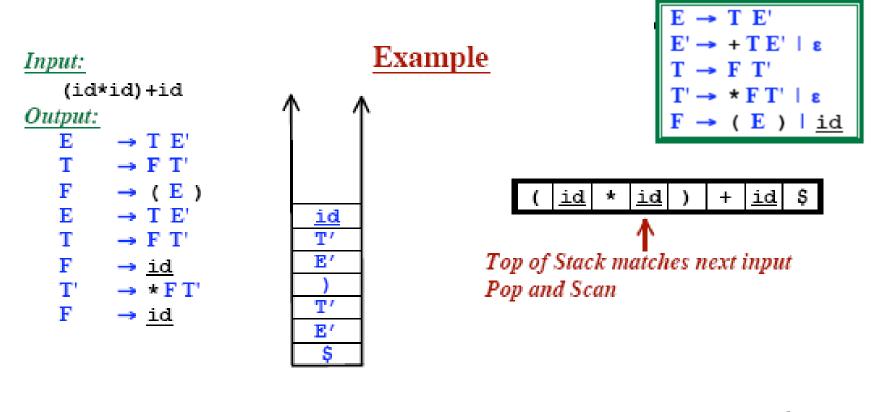
Τ'→ε



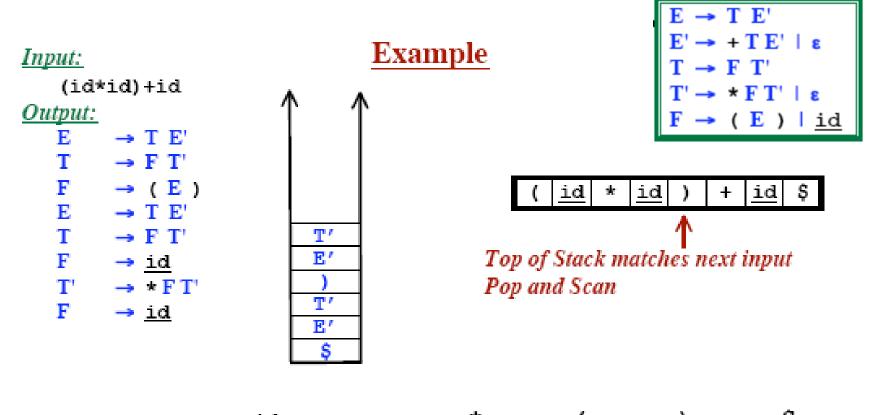
-	<u>id</u>	+	*	()	Ş
E	E→TE'			E→TE'		
E'		E' →+ TE'			Ε'→ε	Ε'→ε
T	T→FT'			T→FT'		
T'		T'→ε	$T' \rightarrow \star FT'$		T'→ε	T'→ε
F	F→ <u>id</u>			F→(E)		



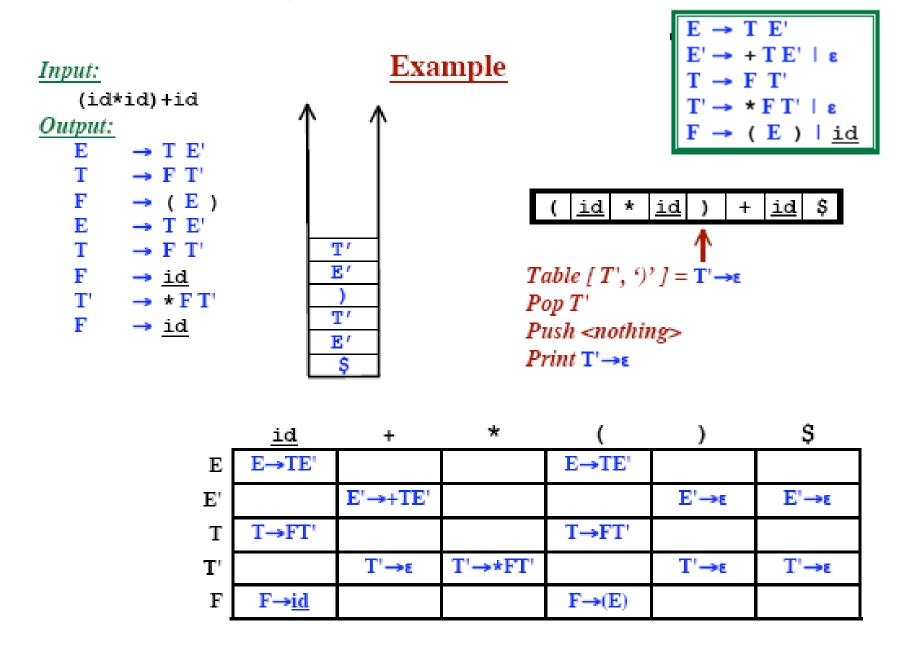


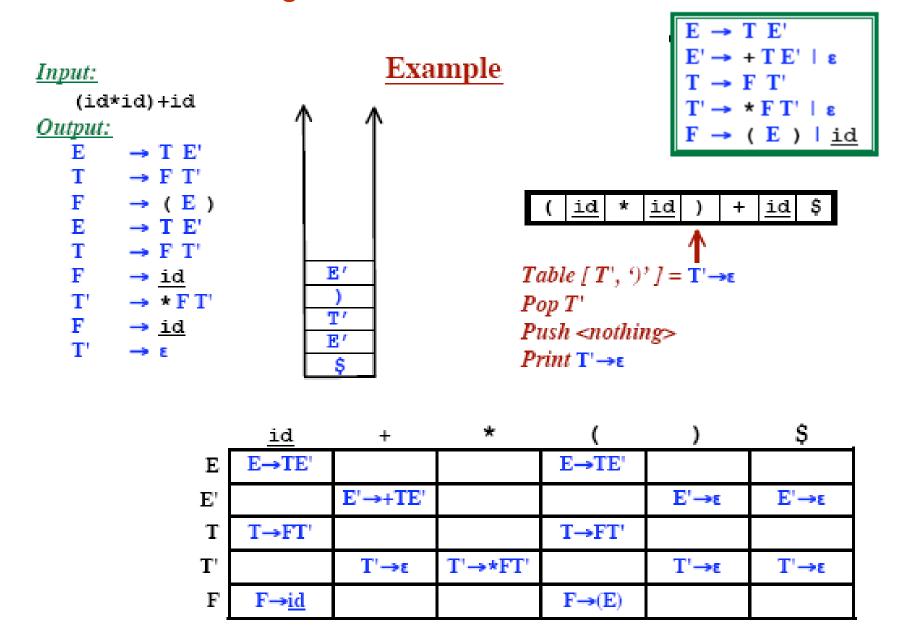


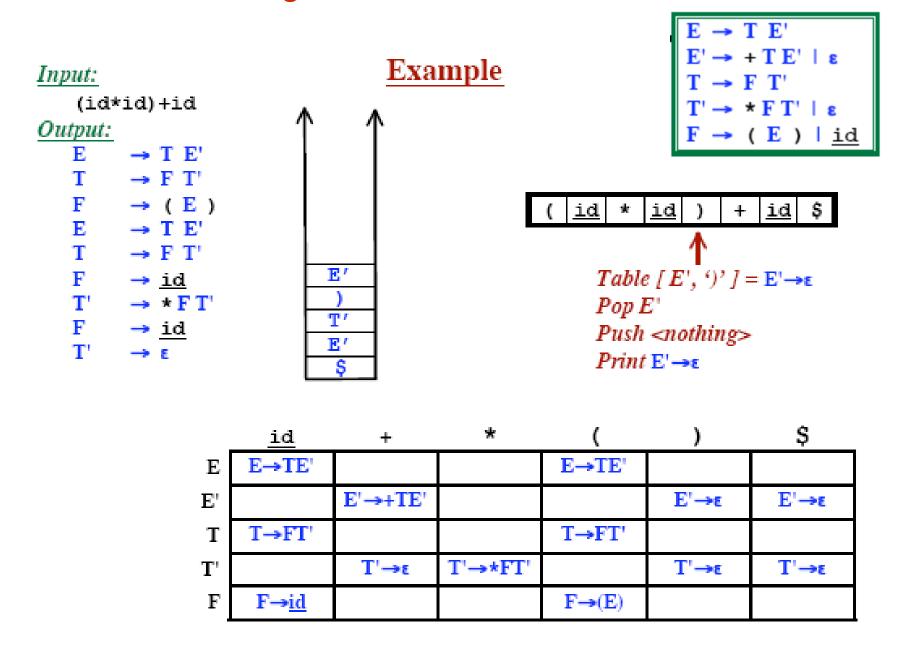
_	<u>id</u>	+	*	()	\$
E	E→TE'			E→TE'		
\mathbf{E}'		E' →+ TE'			Ε'→ε	E'→ε
T	T→FT'			T→FT'		
T'		Τ'→ε	T'→*FT'		Τ'→ε	Τ'→ε
F	F→ <u>id</u>			F →(E)		

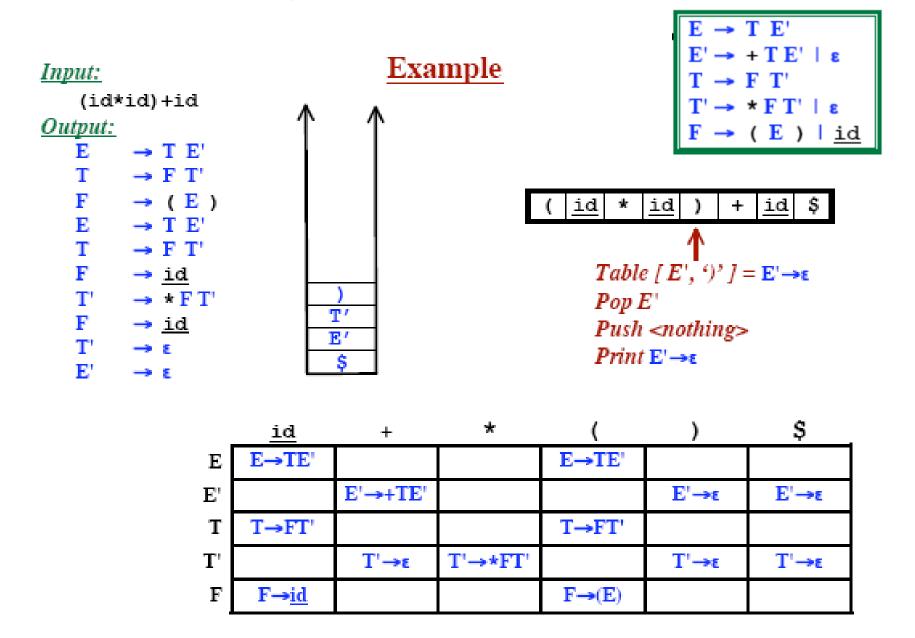


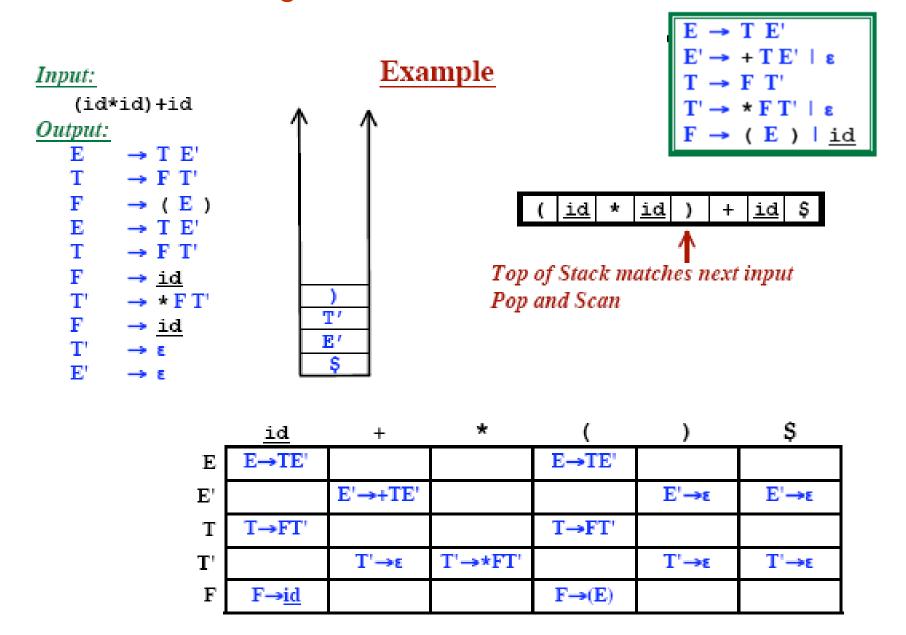
_	<u>id</u>	+	*	()	\$
E	E→TE'			E→TE'		
\mathbf{E}^{*}		E' →+ TE'			Ε'→ε	Ε'→ε
T	T→FT'			T→FT'		
T'		Τ'→ε	$T' {\rightarrow} {\star} FT'$		Τ'→ε	Τ'→ε
F	F→ <u>id</u>			F→(E)		











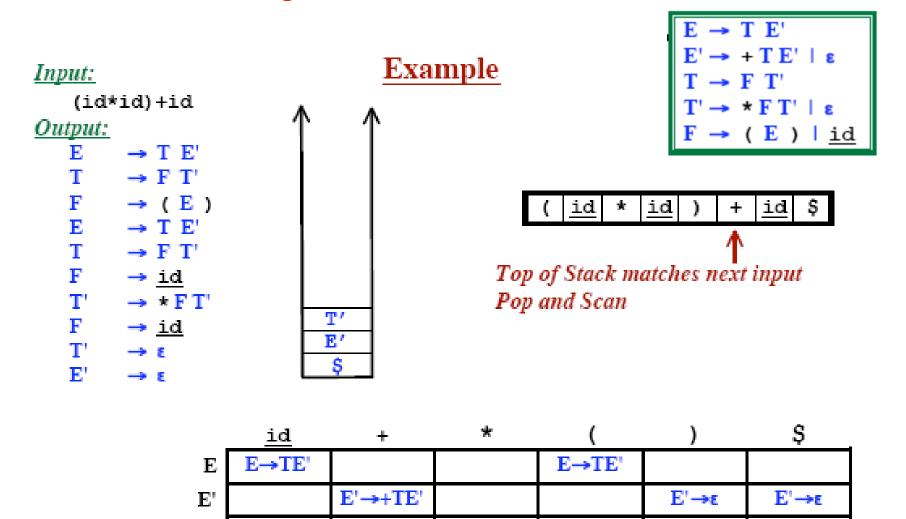
T

T'

 \mathbf{F}

T→FT'

F→id



 $T' \rightarrow *FT'$

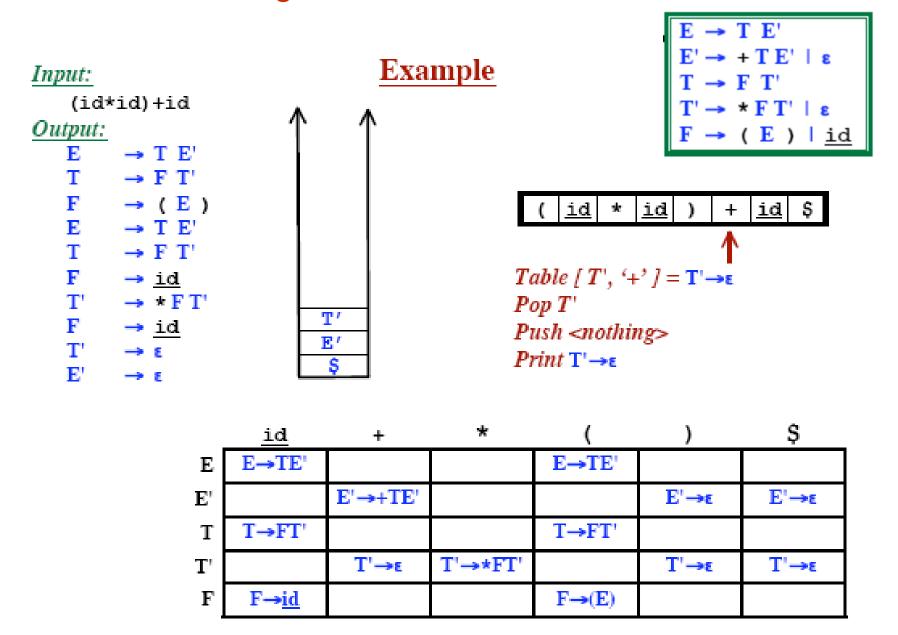
Τ'→ε

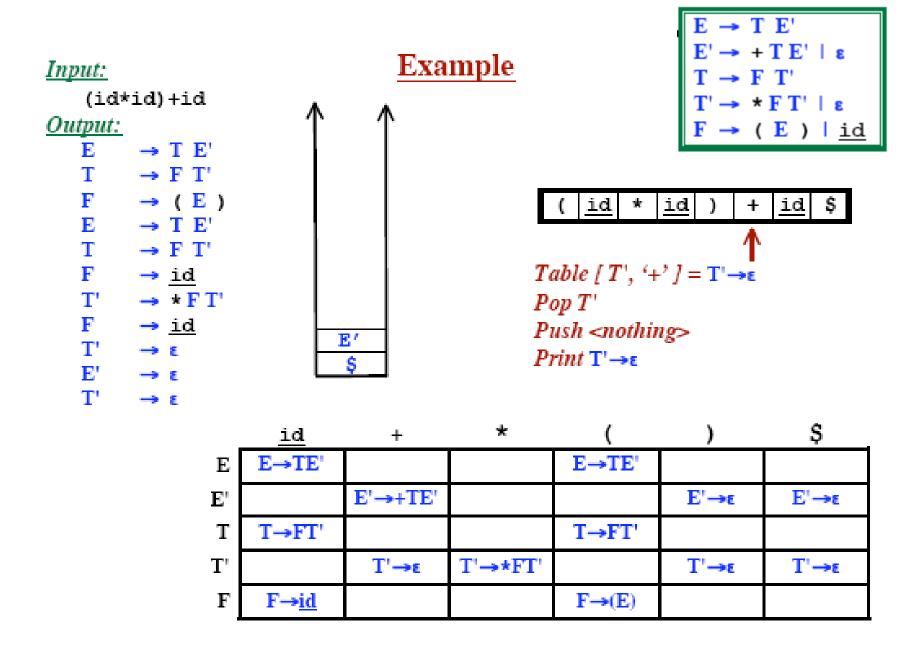
T→FT'

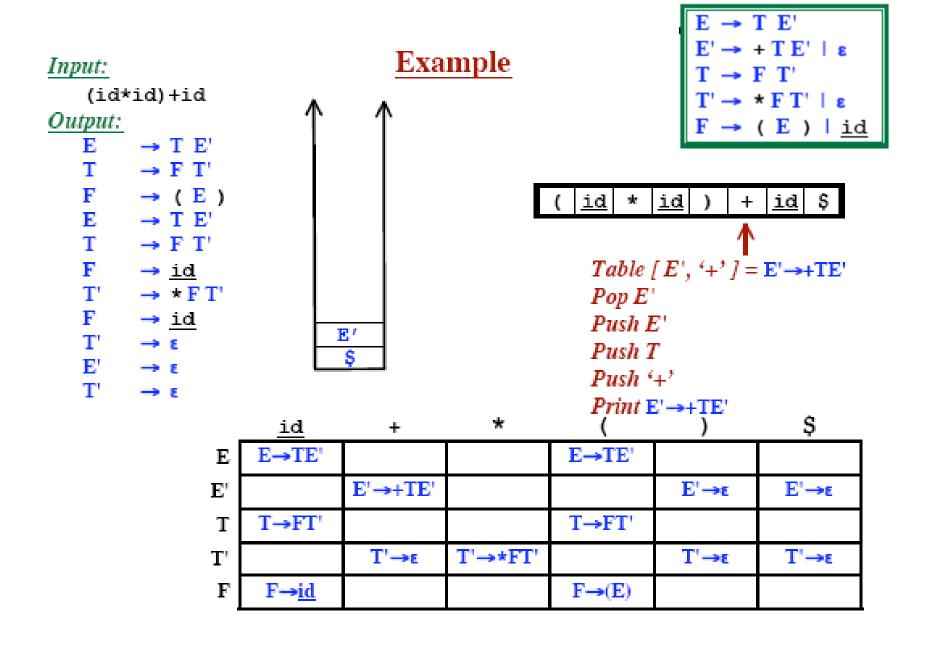
 $F \rightarrow (E)$

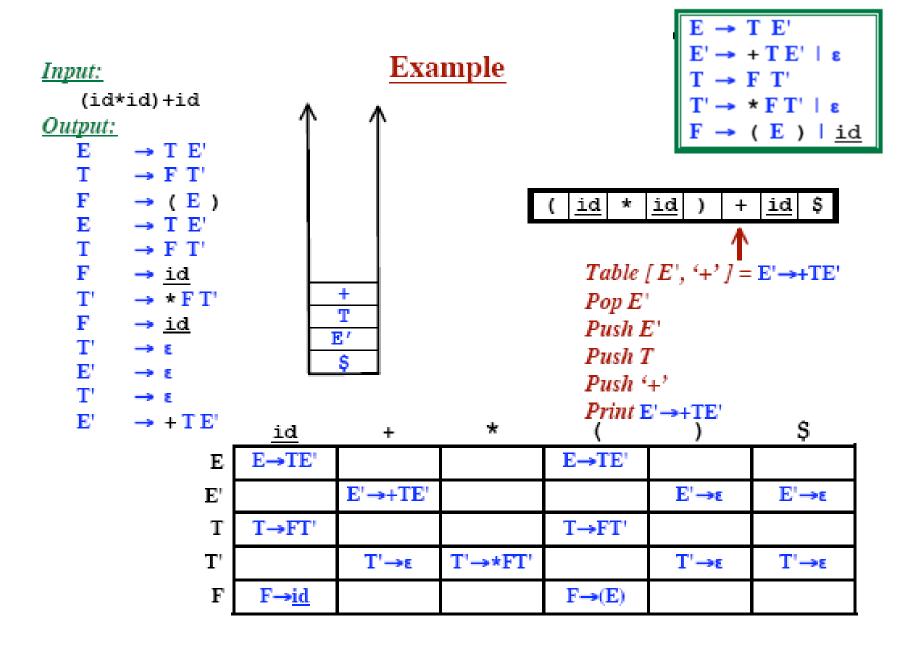
Τ'→ε

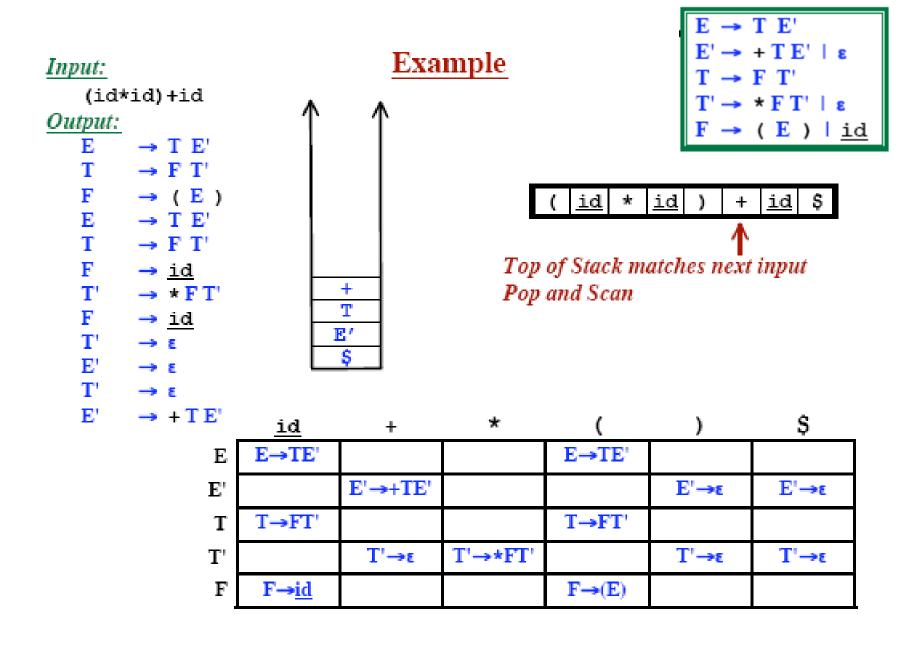
Τ'→ε

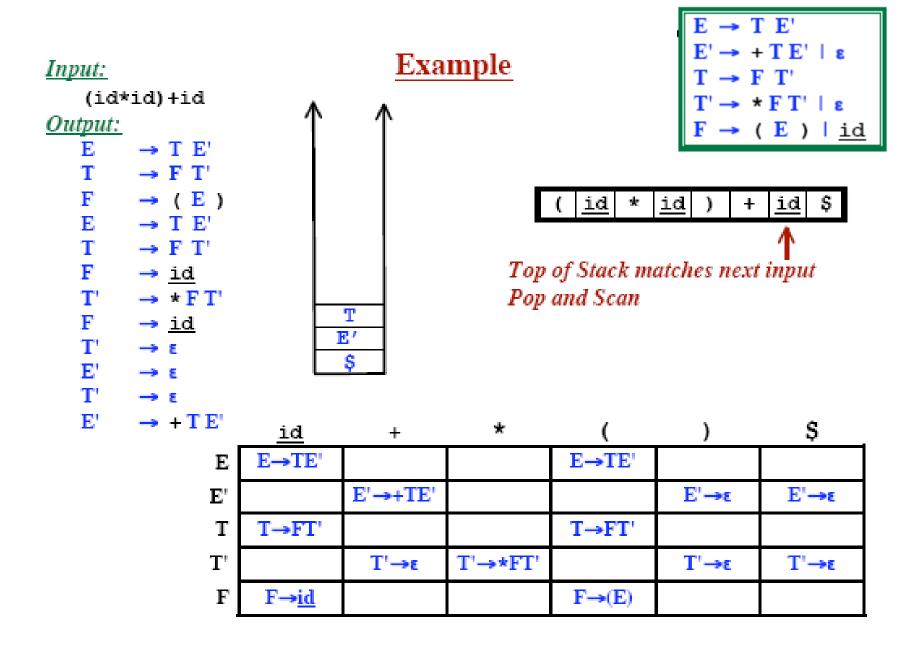


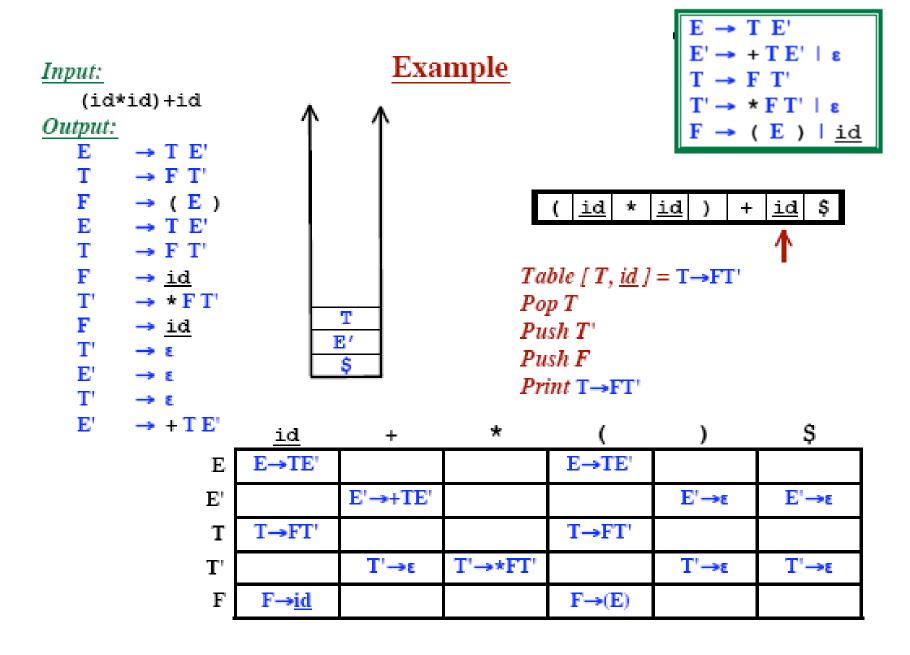


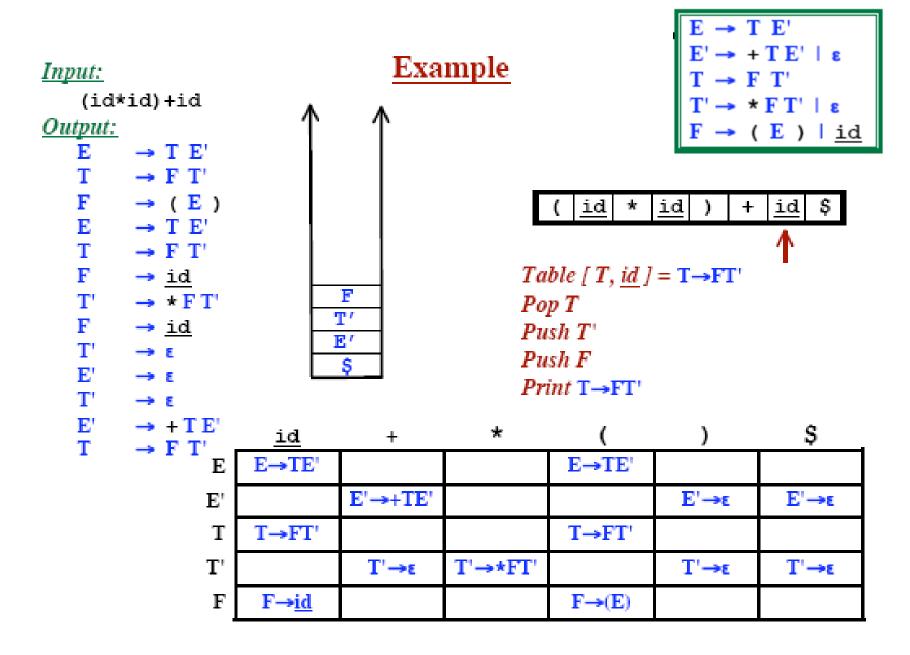


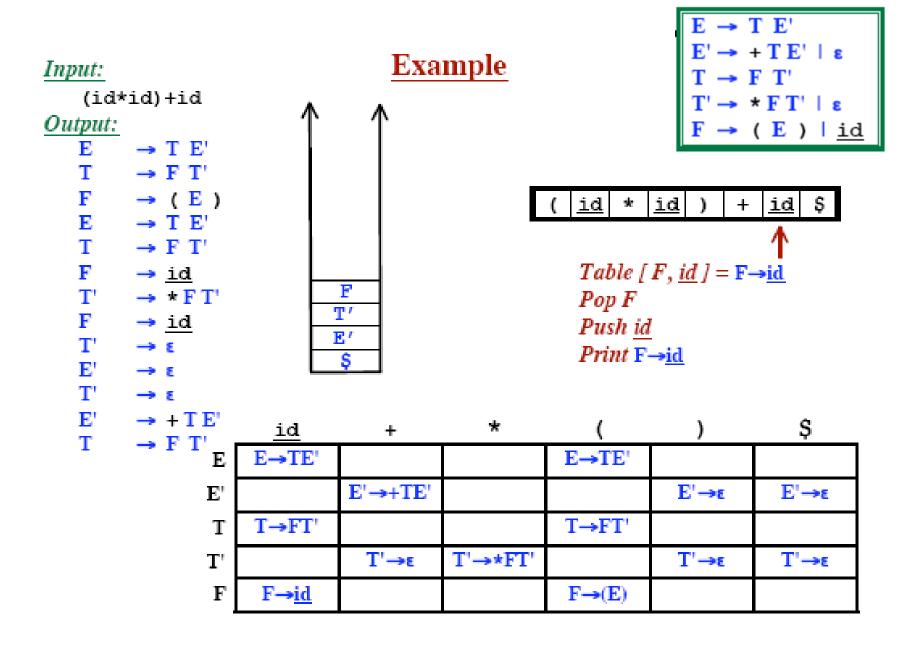


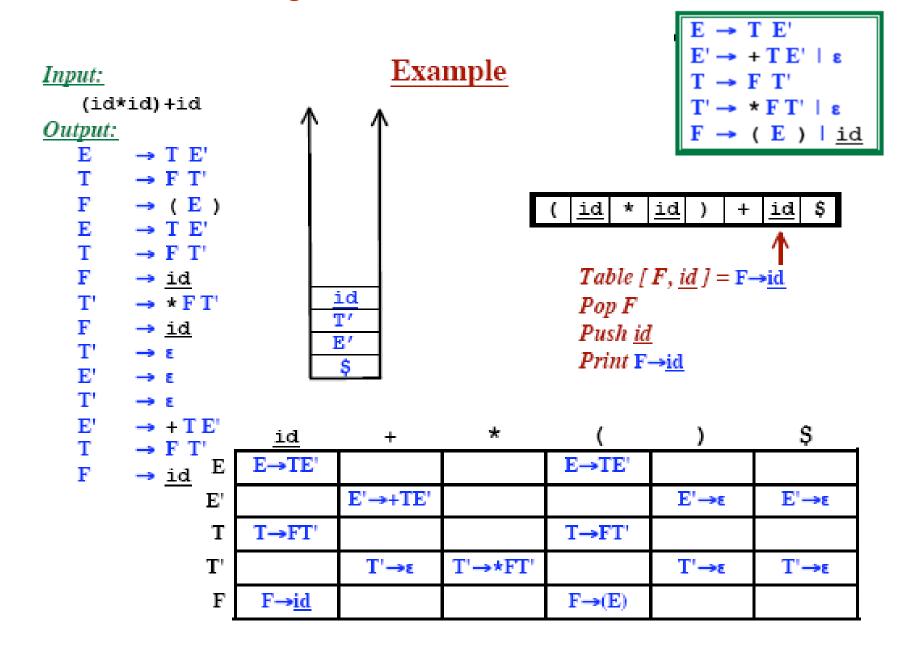


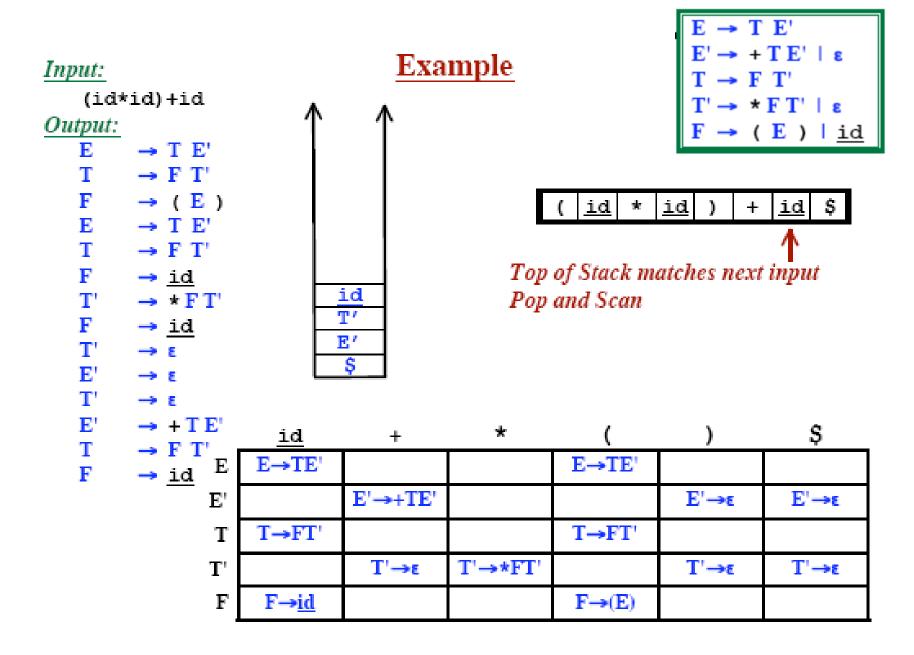


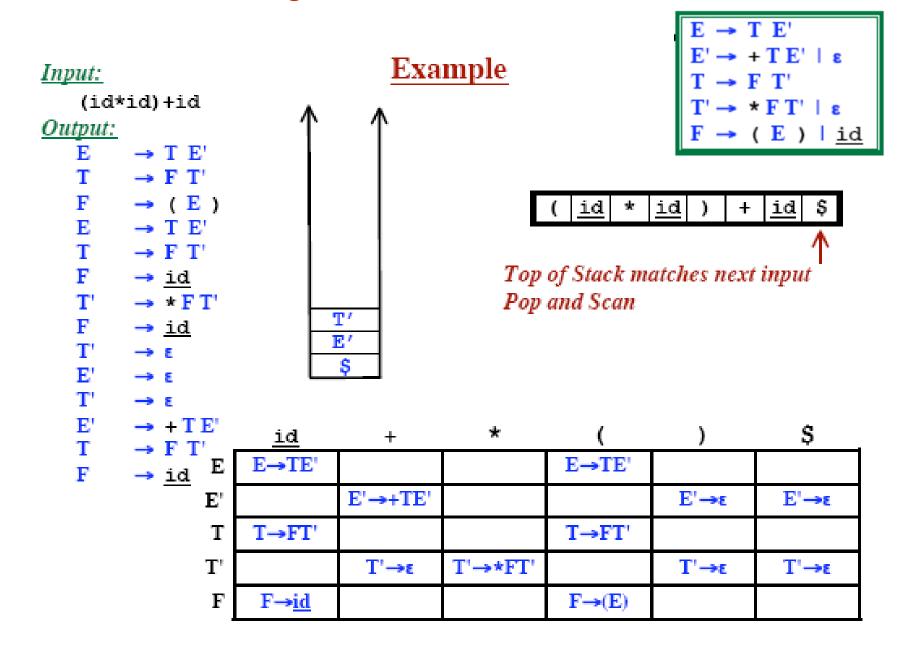


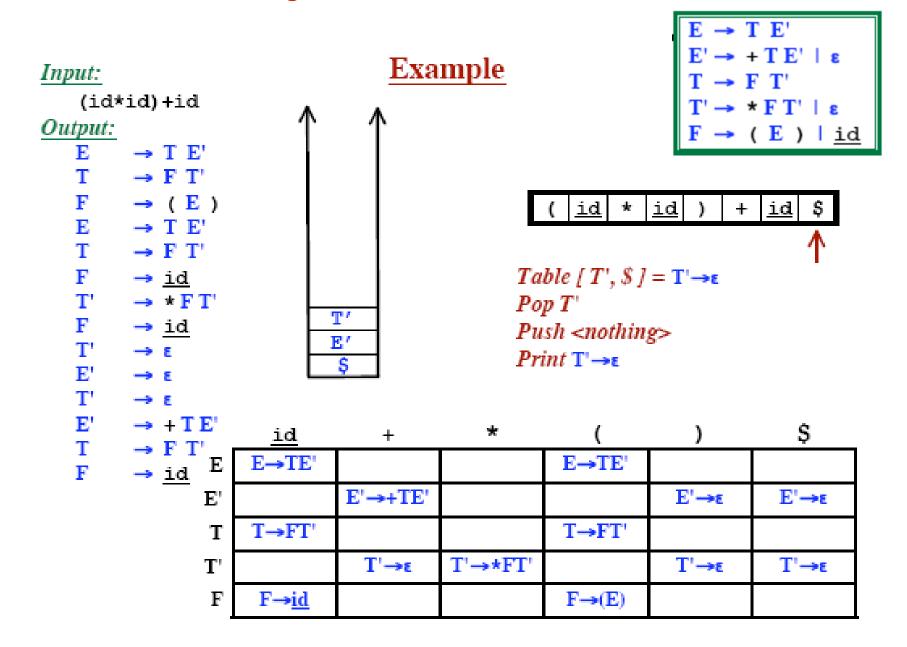


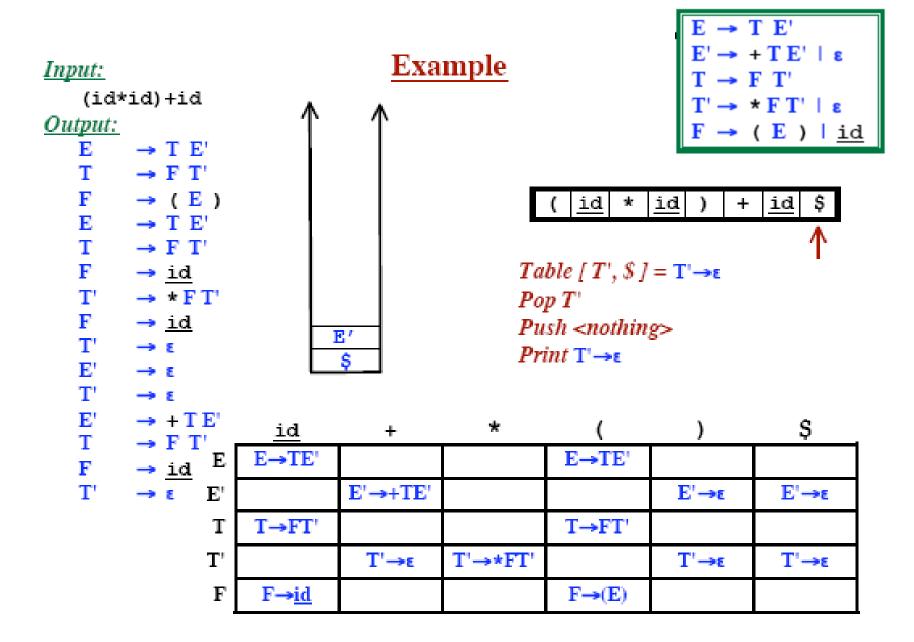


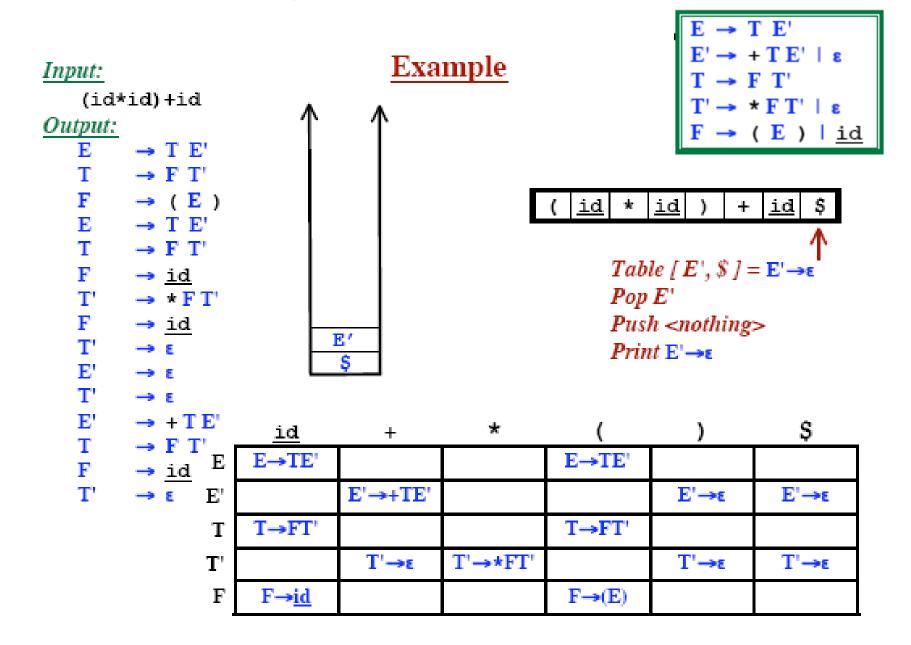


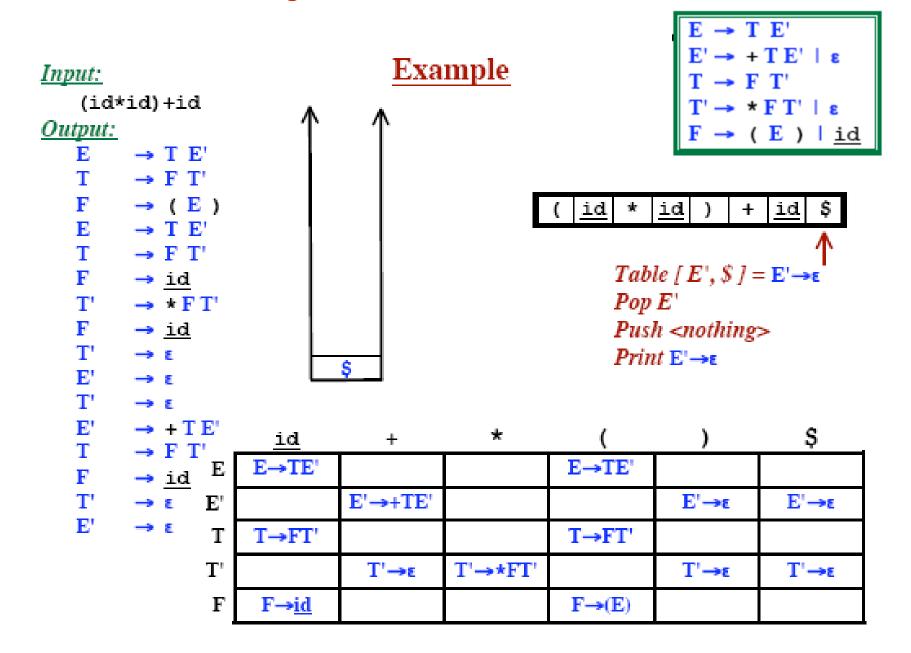


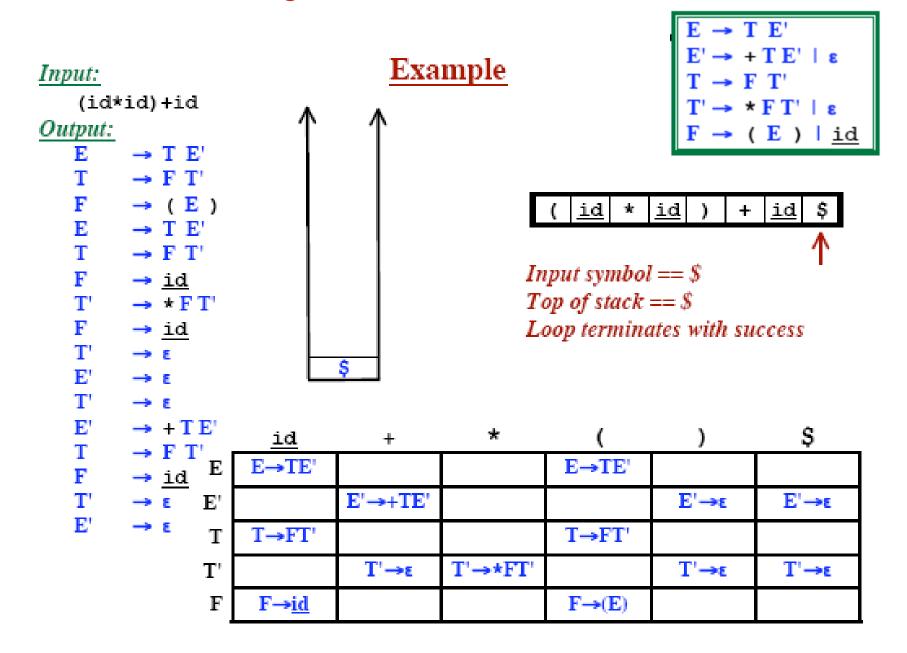






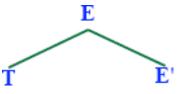




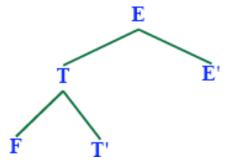


Reconstructing the Parse Tree

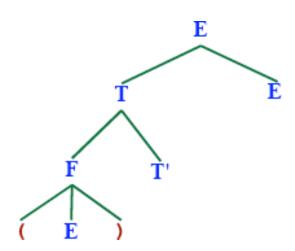
Input: (id*id)+id Output: E → T E'



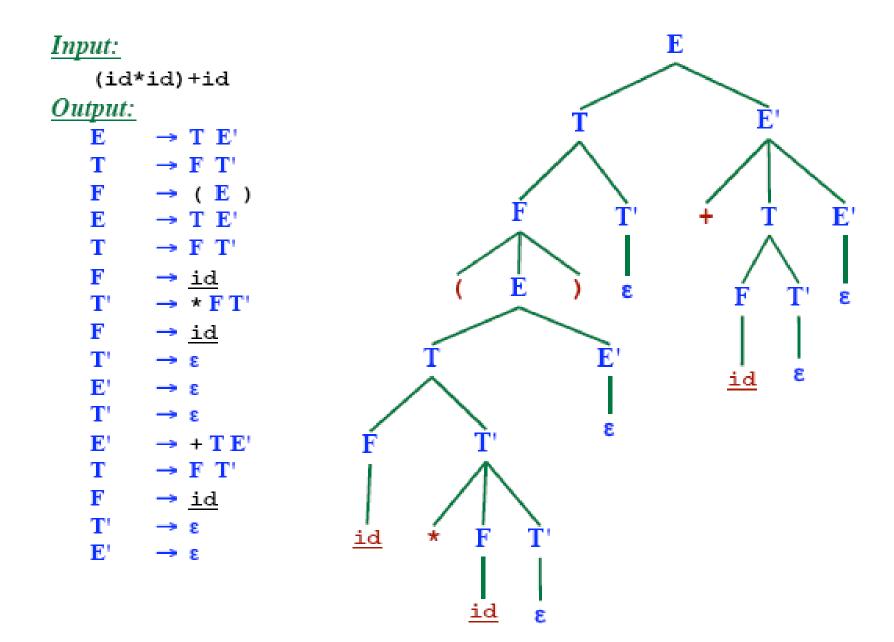
$\begin{array}{ccc} \underline{Output:} & \\ & E & \rightarrow T & E' \\ & T & \rightarrow F & T' \end{array}$



$\begin{array}{ccc} \underline{Output:} & \\ E & \rightarrow T & E' \\ T & \rightarrow F & T' \\ F & \rightarrow (E) \end{array}$



Reconstructing the Parse Tree



Reconstructing the Parse Tree

```
Input:
                                          Leftmost Derivation:
     (id*id)+id
                                          \mathbf{E}
Output:
                                          T E'
           \rightarrow T E'
    \mathbf{E}
                                          F T'E'
       → F T'
                                           (E) T'E'
    \mathbf{F} \rightarrow (\mathbf{E})
                                           (T E') T'E'
    E \rightarrow T E'
                                           (F T'E') T'E'
    T \rightarrow F T'
                                           (id T'E') T'E'
    F → <u>id</u>
                                           ( id * F T' E') T' E'
    T' \rightarrow *FT'
                                           ( <u>id</u> * <u>id</u> T' E' ) T' E'
    F → <u>id</u>
                                           ( <u>id</u> * <u>id</u> E') T'E'
    T'
        → ε
                                           ( <u>id</u> * <u>id</u> ) T'E'
    \mathbb{E}^*
          → ε
                                           ( <u>id * id</u> ) E'
    T'
                                           ( <u>id</u> * <u>id</u> ) + TE'
    \mathbf{E}^{*}
        \rightarrow + T E'
                                           ( <u>id</u> * <u>id</u> ) + F T'E'
    T \rightarrow F T'
                                           ( <u>id</u> * <u>id</u> ) + <u>id</u> T'E'
    \mathbf{F}
       \rightarrow id
                                           ( <u>id * id</u> ) + <u>id</u> E'
    T'
          → ε
                                           ( <u>id</u> * <u>id</u> ) + <u>id</u>
    \mathbb{R}^n
           -> ε
```

$S \rightarrow iEtS \mid iEtSeS \mid a$ $E \rightarrow c$

- Left recursive: The grammar is not left recursive
- Left factoring: The grammar after eliminating left factoring is:

S
$$\rightarrow$$
 iEtSS' | a
S' \rightarrow ϵ |eS
E \rightarrow c

Non-Term	FIRST	FOLLOW
S		
S'		
E		

$S \rightarrow iEtS \mid iEtSeS \mid a$ $E \rightarrow c$

- Left recursive: The grammar is not left recursive
- Left factoring: The grammar after eliminating left factoring is:

$$S \rightarrow iEtSS' \mid a$$

 $S' \rightarrow \epsilon \mid eS$
 $E \rightarrow c$

Non-Term	FIRST	FOLLOW
S	{i, a}	{\$, e, FOLLOW(S')} = {\$,e}
S'	{ε, e}	{\$,e}
E	{c}	{t}

 $S \rightarrow iEtSS' \mid a$ $S' \rightarrow \epsilon \mid eS$ $E \rightarrow c$

NT	FIRST	FOLLOW	
S	{i, a}	{\$,e}	
S'	{ε, e}	{\$,e}	
Е	{c}	{t}	

Predictive Parsing Table:

NT ↓ T→	i	t	a	е	C	\$
S						
S'						
E						

$$S \rightarrow iEtSS' \mid a$$

 $S' \rightarrow \epsilon \mid eS$
 $E \rightarrow c$

NT	FIRST	FOLLOW
S	{i, a}	{\$,e}
S'	{ε, e}	{\$,e}
Е	{c}	{t}

Predictive Parsing Table:

NT	i	t	a	е	С	\$
S	S→iEtSS'		S→a			
S'				S' →ε S' →eS		S' → ε
E					E→c	

From the predictive parsing table, there are multiple entries of S' on e. So, this grammar is ambiguous thus this will not be LL(1)

Not LL(1)

- A left recursive grammar cannot be LL(1). Elimination of Left Recursion is mandatory
- Non-Determinism is not allowed in LL(1). We eliminate nondeterminism by using Left Factoring is
- If the predictive parsing table has multiple entries, it cannot be a LL(1) grammar
- So, ambiguous grammars cannot be LL(1)

S \rightarrow aABb A \rightarrow c/ ϵ B \rightarrow d/ ϵ

Check if the above grammar is LL(1) or not

NT	FIRST	FOLLOW
S		
Α		
В		

NTI T	a	b	С	d	\$
S					
A					
В					

$S \rightarrow aSbS$ |bSaS| $|\epsilon|$

NT	FIRST	FOLLOW
S		

Check if the above grammar is LL(1) or not

NT	T	a	b	\$

$$S \rightarrow aB \mid \epsilon$$

 $B \rightarrow bC \mid \epsilon$
 $C \rightarrow cS \mid \epsilon$

Check if the above grammar is LL(1) or not

NT	FIRST	FOLLOW
S		
В		
С		

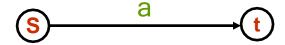
NT T	а	b	C	\$
S				
Α				
В				

Transition Diagram for Predictive Parsers

- Useful for visualizing predictive parsers.
- To construct Transition Diagram from a grammar
 - Eliminate left recursion
 - Left factor the grammar
 - Then for each nonterminal A
 - Create an initial and final state
 - For each production A → X₁X₂...X_k, create a path from the initial to the final state, with edges labeled X₁, X₂, ..., X_k. If → ε, the path is an edge labeled ε.

Transition Diagram for Predictive Parsers

- Predictive parser begins in the start state for the start symbol
- Suppose at any time it is in state s with an edge
 - labeled by a terminal a to state t



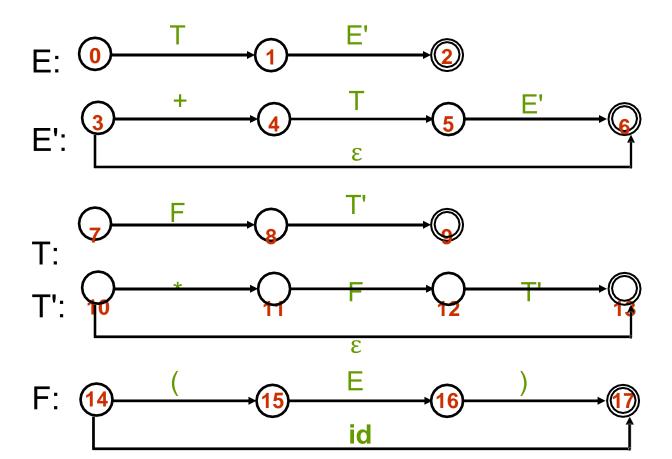
- If the next input is a the parser advances in input and moves to state t
- If the edge from s to t is labeled by ε, then the parser moves immediately to state t without advancing the input
- labeled by a nonterminal A

 A

 (t)
 - Parser goes to the start state for A
 - If it ever reaches the final state of A it will immediately go back to state t

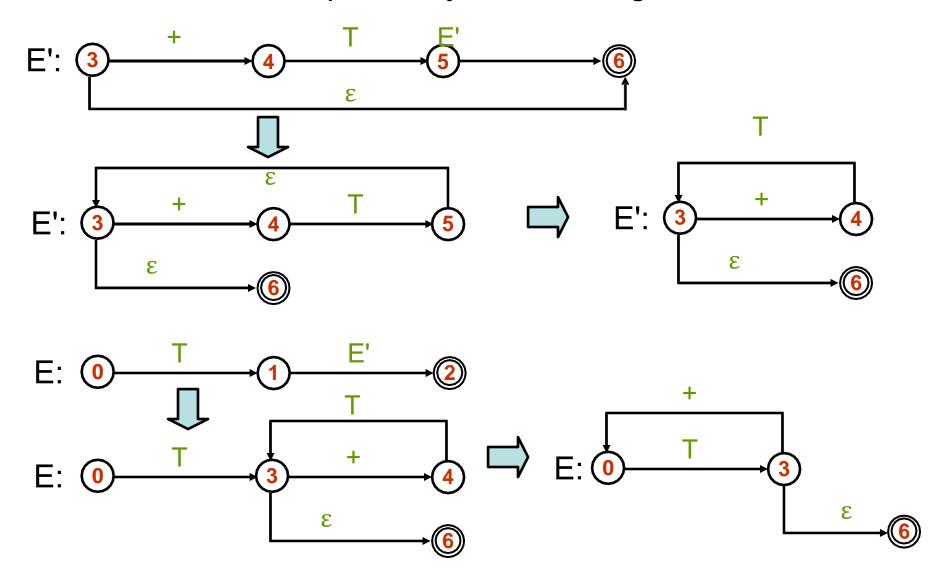
Transition Diagram for Predictive Parsers

$$E \rightarrow TE'$$
 $E' \rightarrow +TE' \mid \epsilon$
 $T \rightarrow FT'$
 $T' \rightarrow *FT' \mid \epsilon$
 $F \rightarrow (E) \mid id$



Simplification of Transition Diagrams

TDs can be simplified by substituting one in another



Simplification of Transition Diagrams

- Complete set of TDs
- A C implementation of this simplified version of the parser runs 20-25% faster than the original version

