SAM SMETS

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Iloilo, Philippines

PROFILE

As a Flutter developer with a strong background in mobile development, I have a passion for building high-quality, user-friendly apps.

Currently, I am working on a project for Nixplay, using the Flutter framework and Dart programming language.

Prior to this, I spent several years at Skipr and Beeple, where I worked on a mobile application using Flutter and expanded the existing REST API. I also have experience in native iOS development.

EXPERIENCE

Lead Flutter developer, Nixplay, Brussels — 2023 - current

- Responsible for designing and developing Nixplay mobile application for customers of the frames using Flutter framework
- Collaborate with cross-functional teams, including product managers, designers, and QA engineers, to bring innovative features and functionalities to life
- Work closely with clients to understand their unique mobility requirements and ensure solutions meet their specific needs
- Use technical skills and creativity to make a meaningful impact on client success
- Constantly seek ways to improve solutions and stay ahead in the rapidly-evolving world of mobility management
- Leading a small team of 2 developers into the journey of transitioning from React native to Flutter

Flutter developer, Skipr, Brussels — 2021 - 2023

- Responsible for designing and developing Skipr's mobility management solution for businesses using Flutter framework
- Collaborate with cross-functional teams, including product managers, designers, and QA engineers, to bring innovative features and functionalities to life
- Work closely with clients to understand their unique mobility requirements and ensure solutions meet their specific needs
- Contribute to Skipr's mission to revolutionize the way businesses manage their mobility operations
- Use technical skills and creativity to make a meaningful impact on client success

- Constantly seek ways to improve solutions and stay ahead in the rapidly-evolving world of mobility management

Medior Mobile developer, Beeple, Antwerp — 2017 - 2021
- Started out using Xamarin forms but migrated to Flutter in 2018
- Responsible for the mobile aplication as an extension to the SaaS web application
- Led the mobile development team and provided direction and guidance
- Worked on changes to the REST API, utilizing Ruby on Rails
- Collaborated with cross-functional teams, including product managers and QA engineers, to ensure smooth operation of the mobile and web applications
- Actively contributed to the overall success of the project by delivering high-quality, user-friendly mobile solutions for Beeple's customers.

Mobile developer, Project assistant, Iloilo — 2016 - 2017
- Worked with iOS native development on two separate projects: Swoop and MyTuition Score
- Utilized Firebase as the backend for both projects
  Actively involved in the design, development, and delivery of the Swoop and MyTuition Score mobile applications
- Demonstrated expertise in iOS development and delivered high-quality, user-friendly mobile solutions
- Contributed to the overall success of both projects by working closely with cross-functional teams and delivering on time and within budget.

EDUCATION
Karel de Grote Hogeschool (Antwerp) — Information technology — 2012 - 2015

SKILLS
Flutter, Dart programming language, iOS development, Swift programming language, Firebase.