Adrián Mon Maroto

GAME PROGRAMMER

27/12/2001

ABOUT ME

Student of the Videogame Design and Development Degree at the UJI

Videogame and application programmer

CONTACT

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LinkedIn

LANGUAGES

Spanish:
Native

English:
Spoken and written fluently

German:
Beginner

MORE INFORMATION

- 3rd position in Bot Bowl IV

EXPERIENCE

Internship at Catness Games Studios
March 2023 - June 2023

UE4, UE5 and Porting of "Greyhill Incident" for PS5 and XSX

Multiplayer Programmer for the TFG at UJI
March 2023 - June 2023

Unity

Mobile App Co-Developer: A-Viajar
April 2022 - August 2022

It can be seen at:
https://play.google.com/store/apps/details?id=es.uji.al394516.aviajar

AI Programmer and Webscraping as an Intern at Universitat Jaume
May 2022 - July 2022

Lead programmer in university project
September 2021 - January 2022

It can be seen at:
https://simmer.io/@AdriMon27/bienvenidos-a-villaconocida

Programmer in UJI project with University of Glasgow
July 2021 - November 2021

It can be seen at:
https://crocolocobear.itch.io/hoover-game

EDUCATION

Bachelor's Degree in Videogame Design and Development
Universidad Jaume I (2019 - 2023)
Universität Bremen (Erasmus, 2022-2023)

LENGUAJES

- C# (OOP y AOP)
- C++
- Python
- Kotlin
- Flutter

TECHNICAL TOOLS

- Unity Engine
- Unreal Engine 4 y 5
- Github
- Visual Studio
- Visual Studio Code
- Rider
- PyCharm
- Android Studio