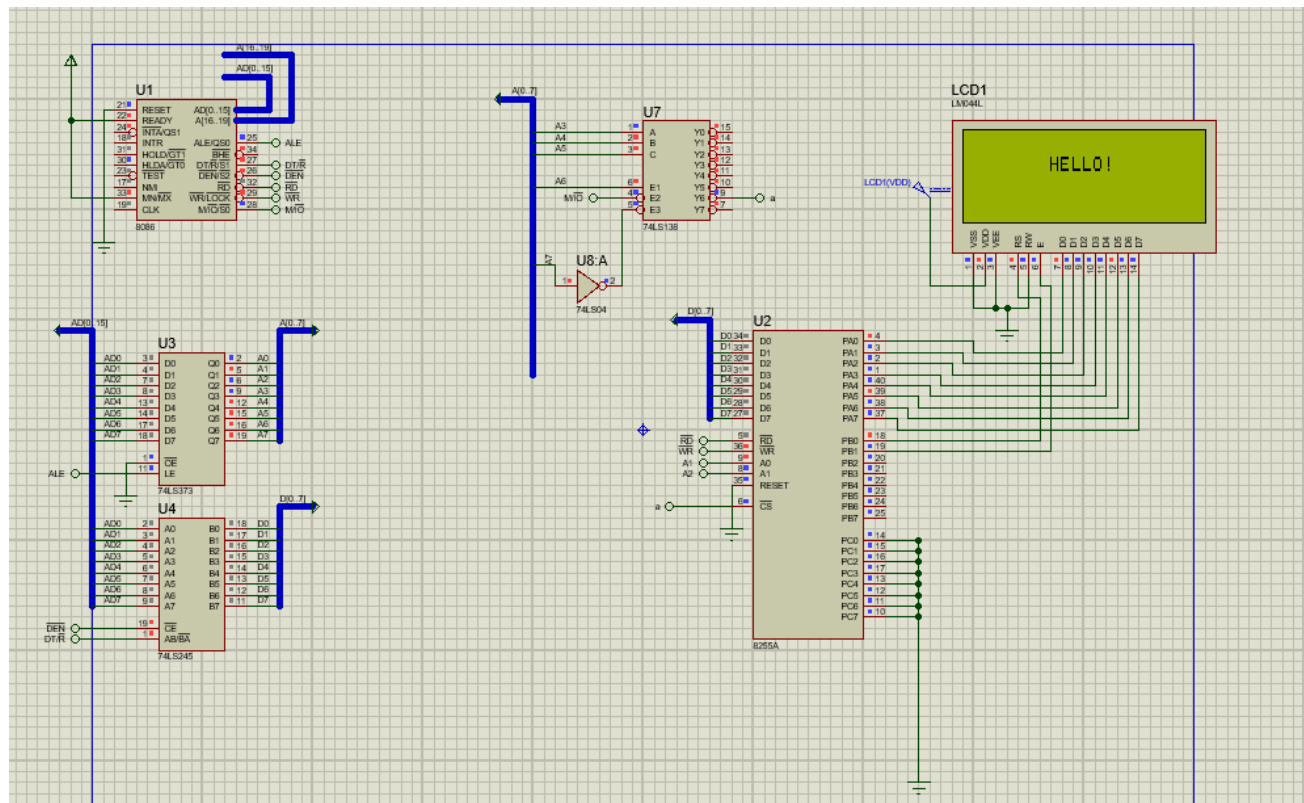


Laboratory Report

Laboratory Exercise No.:	6	Date Performed:	November 12, 2023
Laboratory Exercise Title:	Parallel I/O Devices Interfacing		
Name of Student:	Diaz, John Ivan Domingo, Niklas Goc-Ong, Craig	Document Version:	1.2.2

Activity #6-1

Proteus configuration:



Assembly code:

```
1 ;=====
2 ; Group 4 CPE-3104
3 ; LE6-1
4 ; John Ivan Diaz
5 ; Niklas Domingo
6 ; Craig Joseph Goc-ong
7 ;=====
8
9 DATA SEGMENT
10 PORTA EQU 0F0H
11 PORTB EQU 0F2H
12 PORTC EQU 0F4H
13 PORT_CON EQU 0F6H
14 DATA ENDS
15
16 CODE SEGMENT PUBLIC 'CODE'
17 ASSUME CS:CODE
18
19 START:
20     MOV DX, PORT_CON
21     MOV AL, 89H
22     OUT DX, AL
23
24     CALL INIT_LCD
25
26     MOV AL, 0C7H
27     CALL INST_CTRL
28
29     MOV AL, 'H'
30     CALL DATA_CTRL
31     MOV AL, 'E'
32     CALL DATA_CTRL
33     MOV AL, 'L'
34     CALL DATA_CTRL
35     MOV AL, 'L'
```

```
main.asm x
37     MOV AL, '0'
38     CALL DATA_CTRL
39     MOV AL, '!'
40     CALL DATA_CTRL
41
42
43
44 ENDLESS:
45     JMP ENDLESS
46
47 DELAY_1MS:
48     MOV BX, 02CAH
49 L1:
50     DEC BX
51     NOP
52     JNZ L1
53     RET
54
55 INST_CTRL:
56     PUSH AX
57     MOV DX, PORTA
58     OUT DX, AL
59     MOV DX, PORTB
60     MOV AL, 02H
61     OUT DX, AL
62     CALL DELAY_1MS
63     MOV DX, PORTB
64     MOV AL, 00H
65     OUT DX, AL
66     POP AX
67     RET
68
69 INIT_LCD:
70     MOV AL, 38H
71     CALL INST_CTRL
```


Assembly code:

```
1 ;=====
2 ; Group 4 CPE-3104
3 ; LE6-2
4 ; John Ivan Diaz
5 ; Niklas Domingo
6 ; Craig Joseph Goc-ong
7 ;=====
8
9
10 DATA SEGMENT
11
12 PORTA EQU 0C0H
13 PORTB EQU 0C2H
14 PORTC EQU 0C4H
15 PORT_CON EQU 0C6H
16
17 MYSTR DB "HELLO$"
18
19
20 DATA ENDS
21
22 CODE SEGMENT PUBLIC 'CODE'
23 ASSUME CS:CODE
24
25
26 START:
27
28     MOV DX, PORT_CON
29     MOV AL, 89H
30     OUT DX, AL
31
32 BEGIN:
33     CALL INIT_LCD
34
35 CHECK_DAVBL:
36     MOV DX, PORTC ; set port of DAVBL(PORTC)
```

```
37     TEST AL, 10H ; check if DAVBL is high
38     JZ CHECK_DAVBL ; if low then check again
39     IN AL, DX ; read 4-bit keypad data
40     AND AL, 0FH ; mask upper nibble
41
42
43     CMP AL, 00H ; check if key pressed is 1 (00H)
44     JE D1 ; display 1
45     CMP AL, 01H ; check if key pressed is 2 (01H)
46     JE D2 ; display 2
47     CMP AL, 02H ; check if key pressed is 3 (02H)
48     JE D3 ; display 3
49     CMP AL, 04H ; check if key pressed is 4 (04H)
50     JE D4 ; display 4
51     CMP AL, 05H ; check if key pressed is 5 (05H)
52     JE D5 ; display 5
53     CMP AL, 06H ; check if key pressed is 6 (06H)
54     JE D6 ; display 6
55     CMP AL, 08H ; check if key pressed is 7 (08H)
56     JE D7 ; display 7
57     CMP AL, 09H ; check if key pressed is 8 (09H)
58     JE D8 ; display 8
59     CMP AL, 0AH ; check if key pressed is 9 (0AH)
60     JE D9 ; display 9
61     CMP AL, 0CH ; check if key pressed is 9 (0AH)
62     JE D10 ; display *
63     CMP AL, 0EH
64     JE D11
65     CMP AL, 0DH ; check if key pressed is 0 (0DH)
66     JE D0 ; display 0
67
68     CALL DELAY_1MS
69     JMP CHECK_DAVBL
70
71 D0:
```

```
main.asm
71 D0:
72
73 PUSH AX
74 MOV AL, 0CAH
75 CALL INST_CTRL
76 MOV AL, '0' ; display '1'
77 CALL DATA_CTRL
78 POP AX
79 JMP CONT
80
81 D1:
82 PUSH AX
83 MOV AL, 0CAH
84 CALL INST_CTRL
85 MOV AL, '1' ; display '1'
86 CALL DATA_CTRL
87 POP AX
88 JMP CONT
89
90
91 D2:
92 PUSH AX
93 MOV AL, 0CAH
94 CALL INST_CTRL
95 MOV AL, '2' ; display '1'
96 CALL DATA_CTRL
97 POP AX
98 JMP CONT
99
100 D3:
101 PUSH AX
102 MOV AL, 0CAH
103 CALL INST_CTRL
104 MOV AL, '3' ; display '1'
105 CALL DATA_CTRL
106 POP AX
107
108 CALL DATA_CTRL
109 POP AX
110 JMP CONT
111
112 D4:
113 PUSH AX
114 MOV AL, 0CAH
115 CALL INST_CTRL
116 MOV AL, '4' ; display '1'
117 CALL DATA_CTRL
118 POP AX
119 JMP CONT
120
121 D5:
122 PUSH AX
123 MOV AL, 0CAH
124 CALL INST_CTRL
125 MOV AL, '5' ; display '1'
126 CALL DATA_CTRL
127 POP AX
128 JMP CONT
129
130 D6:
131 PUSH AX
132 MOV AL, 0CAH
133 CALL INST_CTRL
134 MOV AL, '6' ; display '1'
135 CALL DATA_CTRL
136 POP AX
137 JMP CONT
138
139 D7:
140 PUSH AX
141 MOV AL, 0CAH
142 CALL INST_CTRL
143 MOV AL, '7' ; display '1'
144 CALL DATA_CTRL
145 POP AX
146 JMP CONT
```

```

139 D8:
140 PUSH AX
141 MOV AL, 0CAH
142 CALL INST_CTRL
143 MOV AL, '8' ; display '1'
144 CALL DATA_CTRL
145 POP AX
146 JMP CONT
147 D9:
148 PUSH AX
149 MOV AL, 0CAH
150 CALL INST_CTRL
151 MOV AL, '9' ; display '1'
152 CALL DATA_CTRL
153 POP AX
154 JMP CONT
155
156 D10:
157 PUSH AX
158 MOV AL, 0CAH
159 CALL INST_CTRL
160 MOV AL, '*'
161 CALL DATA_CTRL
162 POP AX
163 JMP CONT
164
165 D11:
166 PUSH AX
167 MOV AL, 0CAH
168 CALL INST_CTRL
169 MOV AL, '#'
170 CALL DATA_CTRL
171 POP AX
172 JMP CONT
173

```

main.asm

```

174 CONT:
175 CALL DELAY_1MS
176 JMP CHECK_DAVBL
177
178 DELAY_1MS:
179 MOV BX, 02CAH
180 L1:
181 NOP
182 DEC BX
183 JNZ L1
184 RET
185
186
187 INST_CTRL:
188 PUSH AX
189 MOV DX, PORTA
190 OUT DX, AL
191 MOV DX, PORTB
192 MOV AL, 02H
193 OUT DX, AL
194 CALL DELAY_1MS
195 MOV DX, PORTB
196 MOV AL, 00H
197 OUT DX, AL
198 POP AX
199 RET
200
201 INIT_LCD:
202 MOV AL, 38H
203 CALL INST_CTRL
204 MOV AL, 08H
205 CALL INST_CTRL
206 MOV AL, 01H
207 CALL INST_CTRL
208 MOV AL, 06H

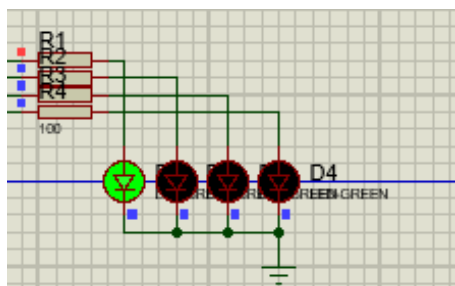
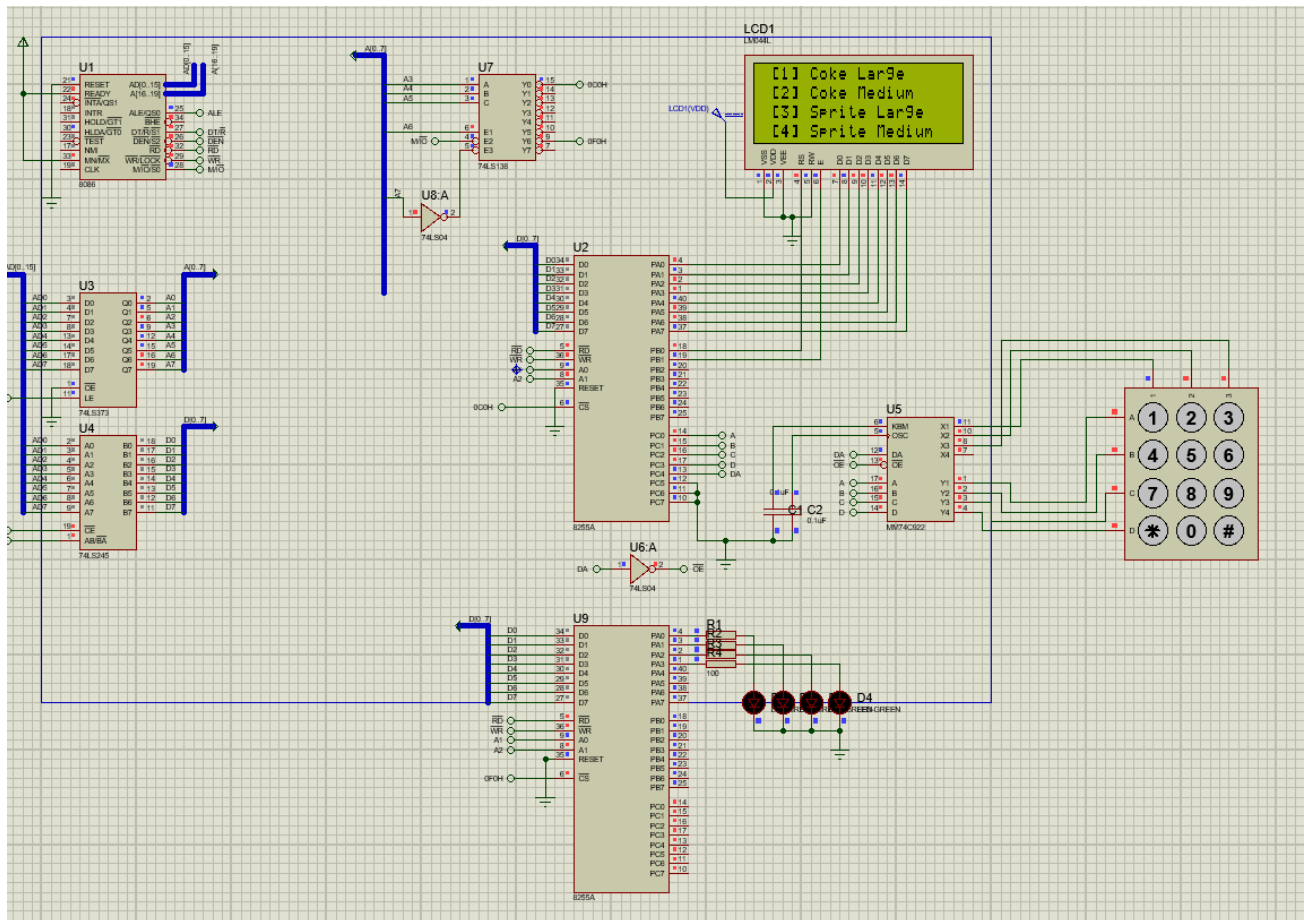
```

```

main.asm
197 OUT DX, AL
198 POP AX
199 RET
200
201 INIT_LCD:
202 MOV AL, 38H
203 CALL INST_CTRL
204 MOV AL, 08H
205 CALL INST_CTRL
206 MOV AL, 01H
207 CALL INST_CTRL
208 MOV AL, 06H
209 CALL INST_CTRL
210 MOV AL, 0CH
211 CALL INST_CTRL
212 RET
213
214 DATA_CTRL:
215 PUSH AX
216 MOV DX, PORTA
217 OUT DX, AL
218 MOV DX, PORTB
219 MOV AL, 03H
220 OUT DX, AL
221 CALL DELAY_1MS
222 MOV DX, PORTB
223 MOV AL, 01H
224 OUT DX, AL
225 POP AX
226 RET
227
228 ENDLESS:
229 JMP ENDLESS
230 CODE ENDS
231 END START

```

Proteus configuration:




```

1  ;=====
2  ; Group 4 CPE-3104
3  ; LE6-3
4  ; John Ivan Diaz
5  ; Niklas Domingo
6  ; Craig Joseph Goc-ong
7  ;=====
8
9
10 DATA    SEGMENT
11     PORTA    EQU 0C0h
12     PORTB    EQU 0C2h
13     PORTC    EQU 0C4h
14     COM_REG1 EQU 0C6h
15
16     PORTA2    EQU 0F0h
17     COM_REG2 EQU 0F6h
18
19     CLEAN     DB " Initializing.", "$"
20     OPTION1    DB "[1] Coke Large", "$"
21     OPTION2    DB "[2] Coke Medium", "$"
22     OPTION3    DB "[3] Sprite Large", "$"
23     OPTION4    DB "[4] Sprite Medium", "$"
24     MESSAGE1   DB "Dispensing...", "$"
25     OUTPUT1    DB "Drink is Ready!!!", "$"
26
27 DATA     ENDS
28
29
30 CODE      SEGMENT PUBLIC 'CODE'
31     ASSUME CS:CODE
32     MOV AX, DATA
33     MOV DS, AX
34     org 0000h
35

```

```

main.asm
34     org 0000h
35
36 START:
37
38     ; Initialize 8255 command registers
39     MOV DX, COM_REG1
40     MOV AL, 10001001b
41     OUT DX, AL
42
43     MOV DX, COM_REG2
44     MOV AL, 10001001b
45     OUT DX, AL
46
47     ; Initialize LCD
48     CALL INIT_LCD
49
50     ; ===== START =====
51
52     MAIN_MENU:
53     CALL CLEAR_SCREEN
54
55     LEA SI, CLEAN
56     MOV AL, 081h      ; LCD position
57     CALL INST_CTRL
58     CALL PRINT_STRING
59
60     LEA SI, OPTION1
61     MOV AL, 081h      ; LCD position
62     CALL INST_CTRL
63     CALL PRINT_STRING
64
65     LEA SI, OPTION2
66     MOV AL, 0C1h      ; LCD position
67     CALL INST_CTRL
68     CALL PRINT_STRING

```

```
main.asm
70 LEA SI, OPTION3
71 MOV AL, 095h ; LCD position
72 CALL INST_CTRL
73 CALL PRINT_STRING
74
75 LEA SI, OPTION4
76 MOV AL, 0D5h ; LCD position
77 CALL INST_CTRL
78 CALL PRINT_STRING
79
80
81 CHECK_DAVBL:
82
83 MOV DX, PORTC
84 IN AL, DX
85 TEST AL, 10h
86 JZ CHECK_DAVBL
87 IN AL, DX
88 AND AL, 0Fh
89 PUSH AX
90 CHECK_INPUT:
91 CMP AL, 00h
92 JE INPUT_OPTION1
93 CMP AL, 01h
94 JE INPUT_OPTION2
95 CMP AL, 02h
96 JE INPUT_OPTION3
97 CMP AL, 04h
98 JE INPUT_OPTION4
99 JMP CHECK_DAVBL
100
101
102 INPUT_OPTION1:
103 CALL CLEAR_SCREEN
104 LEA SI, MESSAGE1
```

```
main.asm
106 CALL INST_CTRL
107 CALL PRINT_STRING
108 MOV CL, 07h
109
110 MOV DX, PORTA2
111 MOV AL, 0000001b
112 OUT DX, AL
113 CALL DISPLAY_COUNT
114 CALL FINISH
115 POP AX
116 JMP CHECK_DAVBL
117
118 INPUT_OPTION2:
119 CALL CLEAR_SCREEN
120 LEA SI, MESSAGE1
121 MOV AL, 0C4h
122 CALL INST_CTRL
123 CALL PRINT_STRING
124 MOV CL, 04h
125
126 MOV DX, PORTA2
127 MOV AL, 00000010b
128 OUT DX, AL
129 CALL DISPLAY_COUNT
130 CALL FINISH
131 POP AX
132 JMP CHECK_DAVBL
133
134 INPUT_OPTION3:
135 CALL CLEAR_SCREEN
136 LEA SI, MESSAGE1
137 MOV AL, 0C4h
138 CALL INST_CTRL
139 CALL PRINT_STRING
140 MOV CL, 07h
```

```
main.asm
142     MOV DX, PORTA2
143     MOV AL, 00000100b
144     OUT DX, AL
145     CALL DISPLAY_COUNT
146     CALL FINISH
147     POP AX
148     JMP CHECK_DAVBL
149
150     INPUT_OPTION4:
151     CALL CLEAR_SCREEN
152     LEA SI, MESSAGE1
153     MOV AL, 0C4h
154     CALL INST_CTRL
155     CALL PRINT_STRING
156     MOV CL, 04h
157
158     MOV DX, PORTA2
159     MOV AL, 00001000b
160     OUT DX, AL
161     CALL DISPLAY_COUNT
162     CALL FINISH
163     POP AX
164     JMP CHECK_DAVBL
165
166
167
168     FINISH:
169     CALL CLEAR_SCREEN
170     LEA SI, OUTPUT1
171     MOV AL, 0C2h
172     CALL INST_CTRL
173     CALL PRINT_STRING
174     MOV DX, PORTA2
175     MOV AL, 00h
176     OUT DX, AL

main.asm
183     CLEAR_SCREEN:
184     MOV AL, 01h
185     CALL INST_CTRL
186
187     PRINT_STRING:
188
189     MOV AX, [SI]
190     CMP AL, '$'
191     JE DELAY2
192     CALL DATA_CTRL
193     INC SI
194     JMP PRINT_STRING
195
196     DISPLAY_COUNT:
197
198     MOV AL, 09Dh
199     CALL INST_CTRL
200     MOV AL, 030h
201     ADD AL, CL
202     CALL DATA_CTRL
203     MOV AL, 's'
204     CALL DATA_CTRL
205     CALL DELAY
206     DEC CL
207     CMP CL, 00h
208     JNE DISPLAY_COUNT
209
210
211     INST_CTRL:
212     PUSH AX ; preserve value of AL
213     MOV DX, PORTA ; set port of LCD data bus (PORTA)
214     OUT DX, AL ; write data in AL to PORTA
215     MOV DX, PORTB ; set port of LCD control lines (PORTB)
216     MOV AL, 02H ; E=1, RS=0 (access instruction reg)
217
```

```

main.asm
216     MOV DX, PORTB ; set port of LCD control lines (PORTB)
217     MOV AL, 02H ; E=1, RS=0 (access instruction reg)
218     OUT DX, AL ; write data in AL to PORTB
219     CALL DELAY2 ; delay for 1 ms
220     MOV DX, PORTB ; set port of LCD control lines (PORTB)
221     MOV AL, 00H ; E=0, RS=0
222     OUT DX, AL ; write data in AL to PORTB
223     POP AX ; restore value of AL
224
225     RET
226
227
228     DATA_CTRL:
229     PUSH AX ; preserve value of AL
230     MOV DX, PORTA ; set port of LCD data bus (PORTA)
231     OUT DX, AL ; write data in AL to PORTA
232     MOV DX, PORTB ; set port of LCD control lines (PORTB)
233     MOV AL, 03H ; E=1, RS=1 (access data register)
234     OUT DX, AL ; write data in AL to PORTB
235     CALL DELAY2 ; delay for 1 ms
236     MOV DX, PORTB ; set port of LCD control lines (PORTB)
237     MOV AL, 01H ; E=0, RS=1
238     OUT DX, AL ; write data in AL to PORTB
239     POP AX ; restore value of AL
240
241     RET
242
243
244
245     INIT_LCD:
246
247     MOV AL, 38H ; 8-bit interface, dual-line display
248     CALL INST_CTRL ; write instruction to LCD
249     MOV AL, 08H ; display off, cursor off, blink off
250     CALL INST_CTRL ; write instruction to LCD

```

```

main.asm
245     INIT_LCD:
246
247     MOV AL, 38H ; 8-bit interface, dual-line display
248     CALL INST_CTRL ; write instruction to LCD
249     MOV AL, 08H ; display off, cursor off, blink off
250     CALL INST_CTRL ; write instruction to LCD
251     MOV AL, 01H ; clear display
252     CALL INST_CTRL ; write instruction to LCD
253     MOV AL, 06H ; increment cursor, display shift off
254     CALL INST_CTRL ; write instruction to LCD
255     MOV AL, 0CH ; display on, cursor off, blink off
256     CALL INST_CTRL ; write instruction to LCD
257
258     RET
259
260     DELAY:
261     MOV BX, 07FFFh
262
263     LOOP1:
264     DEC BX
265     NOP
266     JNZ LOOP1
267
268     RET
269
270     DELAY2:
271     MOV BX, 02CAh
272
273     LOOP2:
274     DEC BX
275     NOP
276     JNZ LOOP2
277
278     RET
279

```

```

279
280
281     ENDLESS:
282     JMP ENDLESS
283 CODE     ENDS
284     END START

```