Syed Ali Abbas

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PROJECTS

Game of Life   01/2021 – 03/2021
A SFML game incorparating the concepts of OOP
Using C++ programming language and SFML library, I developed a 2-player game that extensively applied the principles of object-oriented programming and polymorphism.

University Management Website   01/2022 – 05/2022
Responsive Front-End with Comprehensive Database Design
Developed and hosted a university management website with a responsive front-end using ASP.net framework and C# on Microsoft Azure. Designed and revised the database using Microsoft SQL Server Studio.

S & J Motors   09/2022 – 12/2022
Car Service Management Website using Spring Boot Framework
I designed and developed a Car Service Management website for S&J Motors using Java and Spring Boot framework. The website enables customers to book appointments, while the manager can manage inventory and schedules.

Weather App   08/2022 – 09/2022
Get Accurate Weather Updates with Real-time Theme Changes
Weatherity is a small weather app built using flutter that utilizes a weather API to provide real-time weather updates based on the user's current location. The app features dynamic themes and backgrounds that change based on the current weather conditions, adding to the user's experience.

GetDriver - A Driver Booking App   09/2022 – 10/2022
Filter Drivers and Book Rides with Ease
GetDriver is a ride-hailing app similar to Careem, designed specifically for drivers. Users can filter drivers based on their experience and ratings, while drivers can sign up and manage their schedules via the app's two separate dashboards. The app was built using Flutter and integrates with cloud Firestore for seamless data storage and retrieval. Users can log in easily using their Facebook or Google accounts.

GYM Manager Tool   04/2023 – 05/2023
Managment website built using MERN
Developed a gym management website utilizing MERN stack and SCRUM agile methodology. This comprehensive tool digitizes gym administration, providing efficient record-keeping for clients, trainers, and equipment availability. Implemented EmailJS for automated email notifications, including overdue payment reminders to clients and salary notifications to trainers.

SKILLS

C++ | C# | C language | Python | SQL and NoSQL Databases | Cloud Firestore | ASP.Net Framework

Dart | Flutter App Development | Unity Game Development | HTML/CSS | Git and Github | Java

Javascript | MERN

PROFESSIONAL EXPERIENCE

Flutter UX Developer   07/2022 – 10/2022 | Lahore, Pakistan
Cybrnode 🔗
During my time as a Flutter UX intern at Cybernode, I developed multiple small applications and gained experience with REST APIs, clean code practices, and project management tools such as Jira. Additionally, I successfully published a "Get Driver" application on the Play Store. I also gained hands-on experience working with databases, including Cloud Firestore and SQLite.

EDUCATION

Bachelor in Computer Science   present | Lahore, Pakistan
FAST National University of Computer and Emerging Sciences

O and A levels   2015 – 2020 | Lahore, Pakistan
Lahore Grammar School for Boys JoharTown Campus

INTERESTS

Programming | Chess | Book Reading | Swimming

Exploring artificial intelligence and machine learning projects | Gaming | Learning new technologies