M Fahad Shafique

Software Engineer

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About Me

A computer science student passionate about new technologies with a strong foundation in computer science concepts and a desire for hands-on experience. Committed to problem-solving and eager to make a positive impact in the tech industry.

Skills

- Problem Solving
- Time Management
- Attention to detail
- Leadership
- Teamwork
- Communication Skills

Expertise

- Object Oriented Programming
- Data Structures and Algorithms
- Relational Database management system
- C++
- HTML, CSS, JS, & BOOTSTRAP
- PHP & MYSQL

Reward

SEP 2018 | Brains College
The Best Student of the Month

NOV 2020 | Ali Academy - English
The Certificate of Excellence

Education

2021-Present
2 years

Bachelor of Science in Computer Science (BSCS)
Riphah International University
I've completed 4 semesters with a **3.55 CGPA**. I've gained A grades in Object Oriented Programming, Data structure and algorithms, and Databases. Currently, I'm leading a Special Interest Group (SIG) for Web Development at our university.

2019-2020
2 years

Intermediate with Computer Science (ICS)
Government College Lahore
I completed my ICS with an A grade with 97% marks in computer science. I was the Class representative of my batch. I also participated in the college football team.

2018 - 2018
4 Months

Certification in Web Development
The Brains College of IT
I started this course after I gave the matriculation exams. I've done very well in this course. I learned HTML, CSS, Javascript, Photoshop, Bootstrap, WordPress, PHP, and MYSQL in this course. I managed to be nominated as the student of the month for 3 times.

2017-2018
2 years

Matriculation with Computer Science
Private School - BISE Lahore
I completed my secondary school with computer science group. I also managed to get A+ grade in the exams.

Projects

2022-2023
4 months

Mazdoor.Pk | Web Programming
This project is a dynamic website used to connect service providers with customers. The website consists of functionalities like Login sessions, creating, reading, updating, and deleting job posts. We create the front end using HTML and CSS where as the back end was created using PHP and MYSQL.

2022-2022
4 months

Catch the Nemo | Data Structures
This is a quiz-based game for kids of multiple ages. In this game, we created multiple levels of difficulty. The questions were fetched from files and stored in linked lists. The player can catch the Nemo by answering 5 questions

Reference

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Lecturer, RSCI

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Developer Advocate, Educative

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