# Computer Networks Project

(100 Points or more)

For: CSE and CEES

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# 1 Project Description:

#### 1.1 Introduction

- Wireshark is the best packet analyzer program. Many network engineers used it in order to solve communication issues.
- You can find many jobs require Wireshark for a network engineer with average salary \$88000 in US. Check this <u>link</u> for more details.
- Now, you are familiar with Wireshark so we can move the next step which is implementing a program similar to Wireshark.

# 1.2 Goals (What will you gain from this project?)

- Be familiar with low level network programming and get experience with different packet protocols.
- Improve your programming and software engineering skills.
- Learn more about GUI applications
- Use multithreading in your applications.
- Be familiar with git for version control and how you use it with a team.
- You can add this project to your C.V. which will prove your coding skills for the companies' interviews.
- It will help you to get more points and adjust your computer network course work

# 2. Project Logistics:

## 2.1 Team members:

- **3-4 members** in each team.
- If you don't find any team, you can coordinate with your class representative.
- Select a cool name for your team (les miserable);)

### 2.2 Deliverables:

- **SourceCode:** You have to push your code on **github.com** repository.
- **Document:** You have to write a brief (very brief) a report with your project description, source code link (github), project features and screenshots.

### 2.3 Time:

- You have to send the document before 12:00AM on Friday 22th Dec 2017
  - o To: cse-networks-2016@googlegroups.com
  - Subject: TeamLeaderID\_Class\_PROJECT
    - As example: 11P6006\_CESS\_PROJECT
- Discuss the project details with the TA on Saturday 23th Dec 2017
  - o To be announced
- Note:
  - o No excuses or delay for the deadline even if ( عندنا عيد عشان عندنا عيد يا باشمهندس ممكن تأخره عشان عندنا عيد ... Congratulations by the way.

## 2.4 Grading:

- 50% on implementing required project features. (Team grading)
- 10% on the document (Team grading)
- 10% on the repository (Team grading)
  - o Everyone in the project should commit his own code
- 30% on individual discussion (Individual grading)
- 20% Bonus on the best team (only one team)

# 3. Project Requirements:

## 3.1 Project main features:

1. Select Capture Network (Ethernet, WIFI, ..etc)

# Capture



2. Control the Start and Stop sniffing



3. Show main details of the packets in a table

```
Time Source
                     Destination
                                   Protocol
                                            Length Info
                                             66 443 → 58115 [ACK] Seq=1 Ack=1 Win=771 Len=0 S
1 0.... 54.183.111.2... 192.168.1.5
                                  TCP
2 0.... 54.183.111.2... 192.168.1.5 TLSv1.2 88 Application Data
3 0... 192.168.1.5 54.183.111... TCP
4 2... 192.168.1.5 13.57.69.18 TLSv1.2
                                                  54 58115 → 443 [ACK] Seq=1 Ack=35 Win=256 Len=0
                                                191 Application Data
5 2... 13.57.69.18 192.168.1.5 TCP
                                                 60 443 → 57931 [ACK] Seq=1 Ack=138 Win=771 Len=0
6 2... 192.168.1.5 35.176.62.199 TLSv1.2
                                                117 Application Data
7 2... 35.176.62.199 192.168.1.5 TCP
                                                  60 443 → 57920 [ACK] Seg=1 Ack=64 Win=1105 Len=
```

4. If you click on a packet, it will show you detailed view for HTTP or TCP protocols at least. For the another protocols it will be bonus

5. If you click on a packet, it will show you hex view

- 6. You can save and load the captured packets in pcap format.
- 7. You can filter the captured packets based on the main columns of the table



8. The program should be multithreaded with graphical user interface.

# 3.2 Tools and programming languages:

- You can use C++, Java, C# or Python. ( I wrote all of them so I can understand your code )
- For the GUI applications, use QT or JavaFX
- For the network libraries, use **Pcap** or **libpcap** library
  - o Pcap library is used in Wireshark too. It is a c library.
  - o Fortunately, many did a wrapper for this library for C++,Java, Python and .Net
    - The only one I know is C++ library **PcapPlusPlus**.
    - Use **Google** to find other wrappers for different languages in case you use language rather than C++
- For Source Control use **git**.
- You can use any other library but you have to include a clarification in the document (why you use that)

Good Luck

# Computer Networks with Machine Learning

(Bonus Project)

# Bonus Project Description:

## Description

- In case your passion is machine learning, I have a project for you which will learn you a
  lot about the machine learning cycle.
- You can work on a creating a model for classify the packets into (normal and up normal).
   Or classify packets into different applications or protocols (based on a statistical features In your data)

#### Data Selection:

- You can use Wireshark program for creating your dataset manually.
- Or you can download any available dataset. Check "towards generating real-life data sets for network intrusion detection" paper
- Or you can check this dataset

### Feature extraction:

 Unfortunately, network packets is not same as image. You have to extract different features from the packet. Check this paper paper

## **Model Selection**

- Split your data with 80% 20% rule.
- o You can try different algorithms like SVM, Bayes classifier, NN, CNN and LSTM.

#### Deliverable:

- Document: Write a document in latex format including your work in the same format as scientific papers. (In case your document is awesome which means you get a significant accuracy, we can work on it in the vacation and publish it in a conference)
- o **Code:** on a private repository in "Gitlab.com"

Time and Grading is same as the pervious project