

ARRAYED_CONTAINER

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feature -- { NONE }
-- Implementation of an arrayed-container
imp: ARRAY[STRING]
feature -- Commands
assign_at (i: INTEGER; s: STRING)
  -- Change the value at position 'i' to 's'.
  require
    valid_index: valid_index (i)
  ensure
    size_unchanged: imp.count = (old imp.twin).count
    item_assigned: imp[i] ~ s
    others_unchanged:  $\forall j : 1 \leq j \leq \text{imp.count} : j \neq i \Rightarrow \text{imp}[j] \sim (\text{old } \text{imp.twin}) [j]$ 
delete_at (i: INTEGER)
  -- Delete element stored at index 'i'.
  require
    valid_index: valid_index (i)
  ensure
    size_unchanged: imp.count = (old imp.twin).count - 1
    left_half_the_same:  $\forall j : \text{imp.lower} \leq j \leq i-1 : \Rightarrow \text{imp}[j] \sim (\text{old } \text{imp.twin}) [j]$ 
    right_half_the_same:  $\forall j : i \leq j \leq ((\text{old } \text{imp.twin}).\text{upper}) - 1 : \Rightarrow \text{imp}[j] \sim (\text{old } \text{imp.twin}) [j + 1]$ 
insert_at (i: INTEGER; s: STRING)
  -- Insert value 's' into index 'i'.
  require
    valid_index: valid_index (i)
  ensure
    size_changed: imp.count = (old imp.twin).count + 1
    left_half_the_same:  $\forall j : \text{imp.lower} \leq j \leq i-1 : \Rightarrow \text{imp}[j] \sim (\text{old } \text{imp.twin}) [j]$ 
    right_half_the_same:  $\forall k : i \leq k \leq (\text{old } \text{imp.twin}).\text{upper} : \Rightarrow \text{imp}[k + 1] \sim (\text{old } \text{imp.twin}) [k]$ 
insert_last (s: STRING)
  -- Insert 's' as the last element of the container.
  ensure
    size_changed: count = (old imp.twin).count + 1
    last_inserted: imp[imp.upper] ~ s
    others_unchanged:  $\forall j : \text{imp.lower} \leq j \leq (\text{old } \text{imp.twin}).\text{upper} : \Rightarrow \text{imp}[j] \sim (\text{old } \text{imp.twin}) [j]$ 
remove_first
  -- Remove first element from the container.
  require
    not_empty: count > 0
  ensure
    size_changed: imp.count = (old imp.twin).count - 1
    others_unchanged:  $\forall j : (\text{old } \text{imp.twin}).\text{lower} \leq j \leq \text{imp.upper} : \Rightarrow \text{imp}[j] \sim (\text{old } \text{imp.twin}) [j + 1]$ 
feature -- Constructors
make
  -- Initialize an empty container.
  ensure
    empty_container: imp.count = 0
count: INTEGER
  -- Gets the number of elements in the array by calculating it using a formula
  ensure
    Result = imp.upper - imp.lower + 1
get_at (i: INTEGER): STRING
  -- Return the element stored at index 'i'
  require
    valid_index: valid_index (i)
  ensure
    size_unchanged: imp.count = (old imp.twin).count
    result_correct: Result = imp[i]
    no_elements_changed:  $\forall j : \text{old } \text{imp.lower} \leq j \leq (\text{old } \text{imp.twin}).\text{upper} : \Rightarrow \text{imp}[j] \sim (\text{old } \text{imp.twin}) [j]$ 
valid_index (i: INTEGER): BOOLEAN
  -- Is 'i' a valid index of current container?
  ensure
    size_unchanged: imp.count = (old imp.twin).count
    result_correct: Result = imp[i]
    no_elements_changed:  $\forall j : \text{old } \text{imp.lower} \leq j \leq (\text{old } \text{imp.twin}).\text{upper} : \Rightarrow \text{imp}[j] \sim (\text{old } \text{imp.twin}) [j]$ 
invariant
consistency: imp.count = count
```