

# **Evolutionary Multi-Objective Optimisation: part 2**

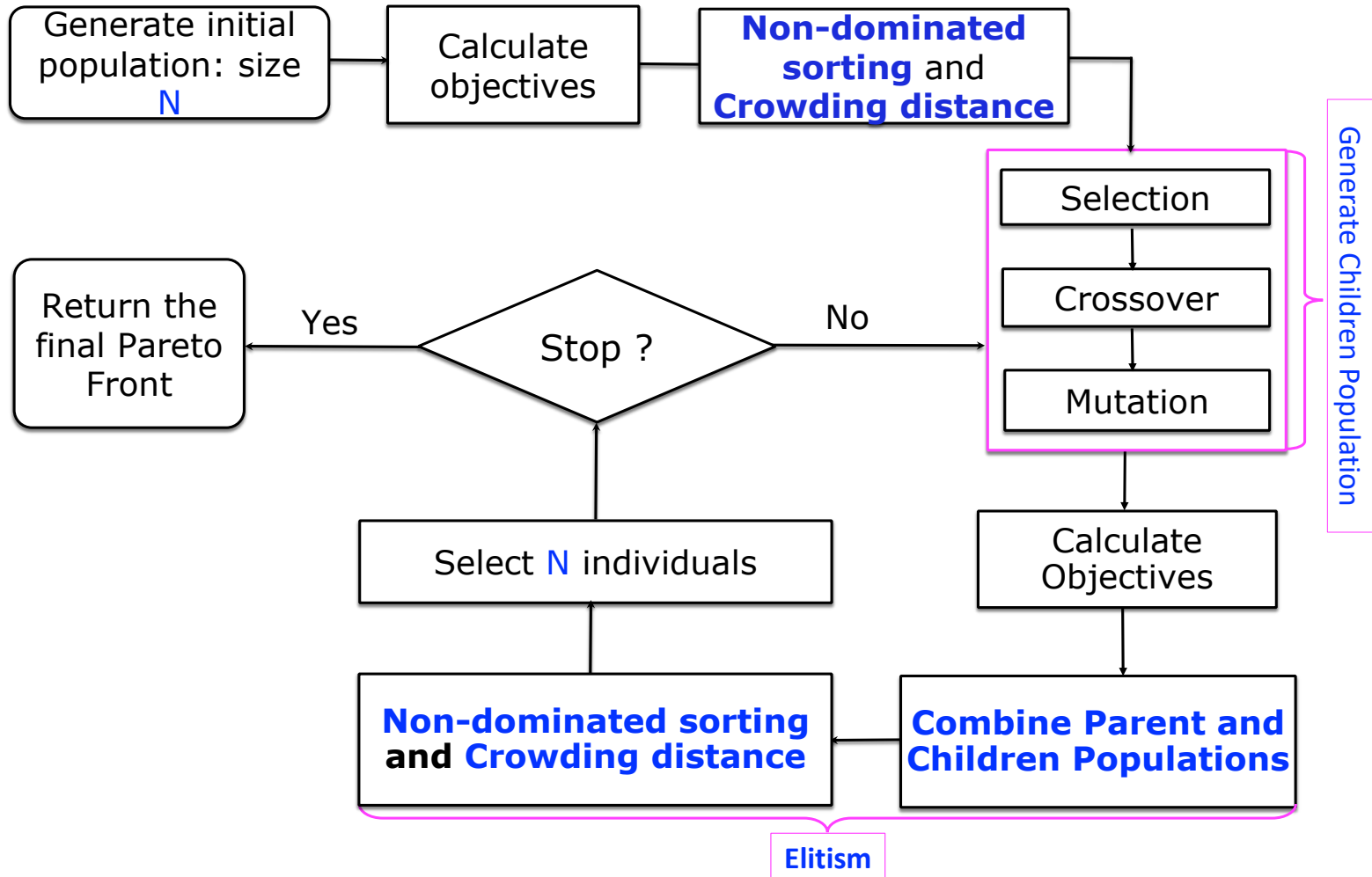
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# Outline

- Non-dominated Sorting Genetic Algorithm II
  - Fitness Assignment (non-dominated sorting)
  - Diversity (crowding distance)
  - Elitism (population combination and truncation)
- Strength Pareto Evolutionary Algorithm 2
  - Fitness Assignment (score based on #dominating and #dominated)
  - Diversity (density measure)
  - Elitism (population + archive)

# NSGA-II

- A genetic algorithm based on **non-dominated sorting**
  - Version II (the most well-known version)

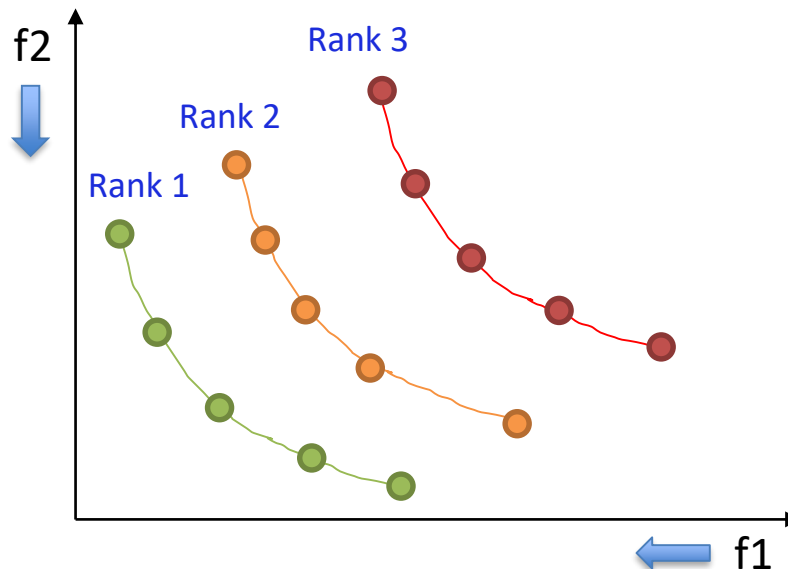


# NSGA-II

- Similar to traditional GA
  - Individual representation
  - Crossover and mutation
- Different in **Fitness Assignment**
  - Non-dominated ranks and crowding distance
  - Used in both parent selection and environmental selection
- Crowding distance preserves the population **diversity**
- Combine parent and offspring population to achieve **elitism**

# Non-dominated Sorting

- Calculate the **dominance relation of each pair of the individuals** in the population
  - **Rank 1**: the individuals with no individuals in the population dominating them
  - **Rank 2**: the individuals with no individuals in the population except the rank-1 individuals dominating them
  - **Rank N**: the individuals with no individuals in the population except the previously ranked individuals dominating them
- **Time complexity**:  $O(N^2M)$ ,  $N$  is the number of individuals,  $M$  is the number of objectives



# Non-dominated Sorting

- How to **get each rank**?
  - Rank  $\neq$  Number of individuals dominating it
- Need to store extra information
  - The **list of individuals it dominates**



```
For each ind in population:
    numDom[ind] = 0, dominates[indi] = {}
For each A in population:
    For each B  $\neq$  A in population:
        If A dominates B:
            Add B into dominates[A]
        else if B dominates A:
            numDom[A] = numDom[A] + 1

Set front[0] = {all individuals with numDom[ind] = 0}, r = 0

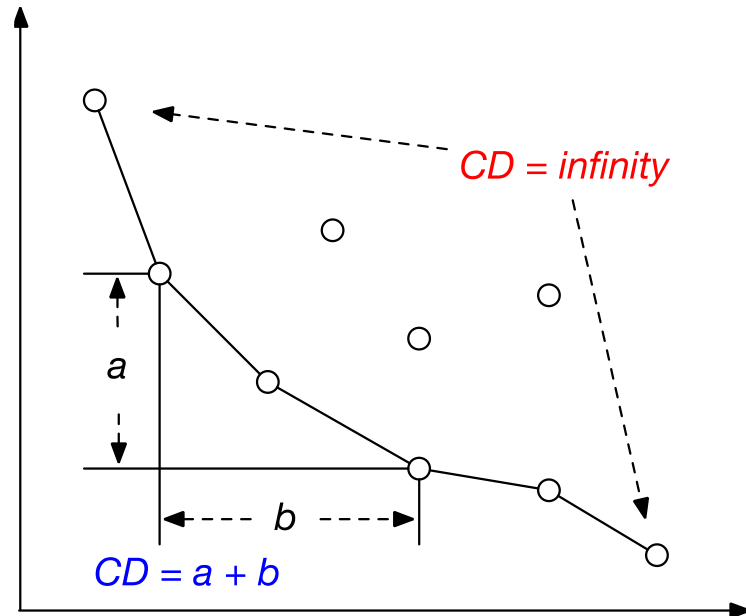
While front[r] is not empty:
    For each ind in front[r]:
        For each B in dominates[ind]:
            numDom[B] = numDom[B] - 1
            If numDom[B] = 0:
                Add B into front[r+1]

    r = r + 1
```

# Crowding Distance

- For the **individuals with the same rank** (in the same front)
  - For each objective, sort the individuals in ascending order of this objective
  - Calculate the **normalised objective distance of the two adjacent individuals** (extreme points have infinite distance)
  - **Sum up** the distances for all the objectives
  - $O(MN \log N)$  complexity,  $N$  is number of individuals,  $M$  is number of objectives

**Larger CD ->  
In less crowded area ->  
Better Diversity**

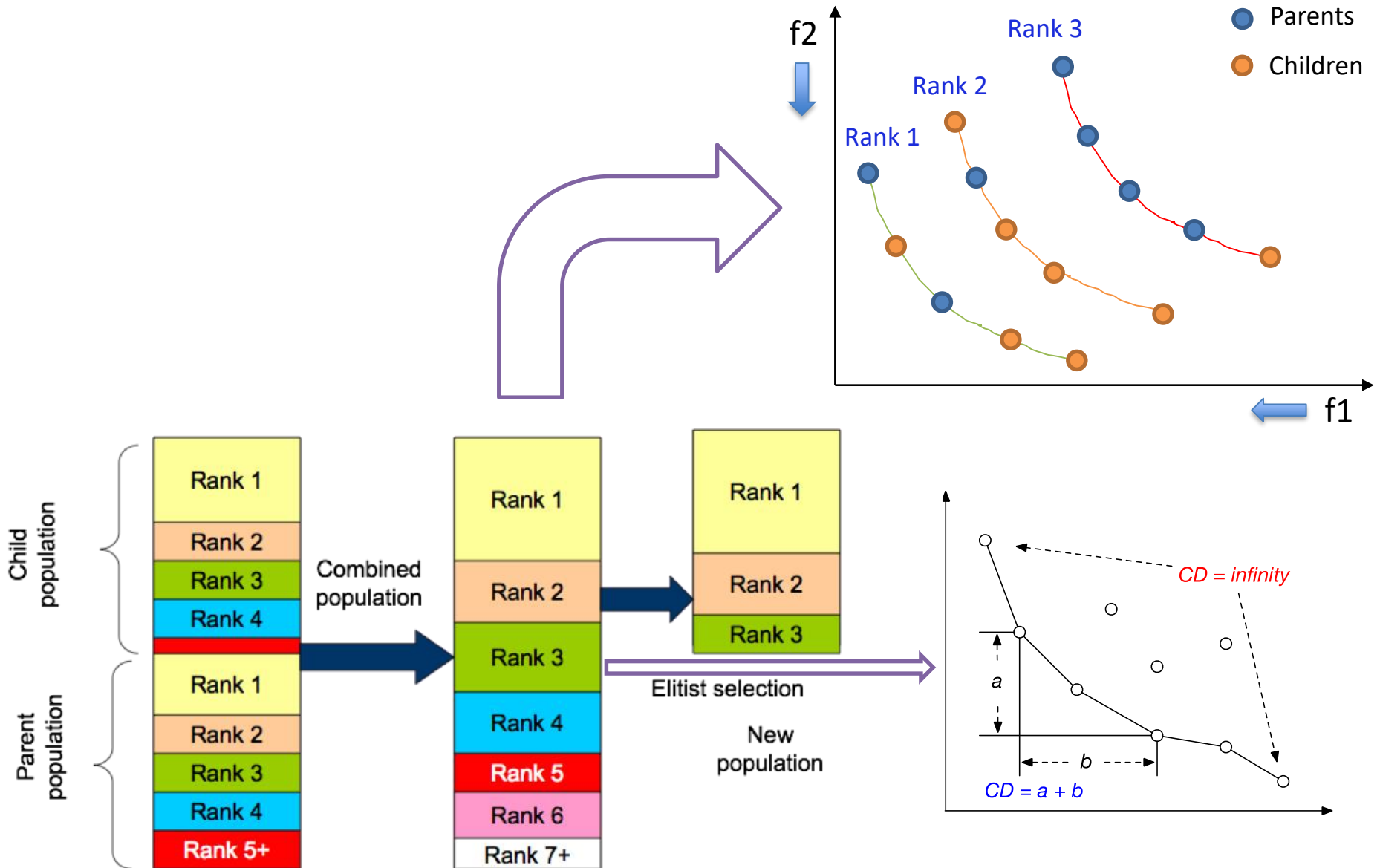


# NSGA-II Selection

- **Parent selection**
  - **Random selection**: the same as traditional GA
  - **Tournament selection**: A is better than B if
    - A has a smaller rank, or
    - A and B have the same rank, and A has a larger CD
- **Environmental Selection**
  - **Merge** population and offspring (2N individuals)
  - **Non-dominated sorting** and **crowding distance** for the 2N individuals
  - Set an empty population for the next generation
  - **Fill in the next population based on rank** until it is full
  - If the last front exceed the population size, use **crowding distance to select a partial last front** (the individuals with largest crowding distance)



# NSGA-II Selection



# NSGA-II

- Advantages of NSGA-II
  - Flexible, robust to the shape of the true Pareto front
  - Fast if not too many objectives
    - $O(N^2M)$  for non-dominated sorting
    - $O(MN \log N)$  for crowding distance
  - Performance is reasonably good, no need to tune much
  - The most used EMO algorithm
- Disadvantages of NSGA-II
  - Not perfect performance
  - Sometimes not uniform enough

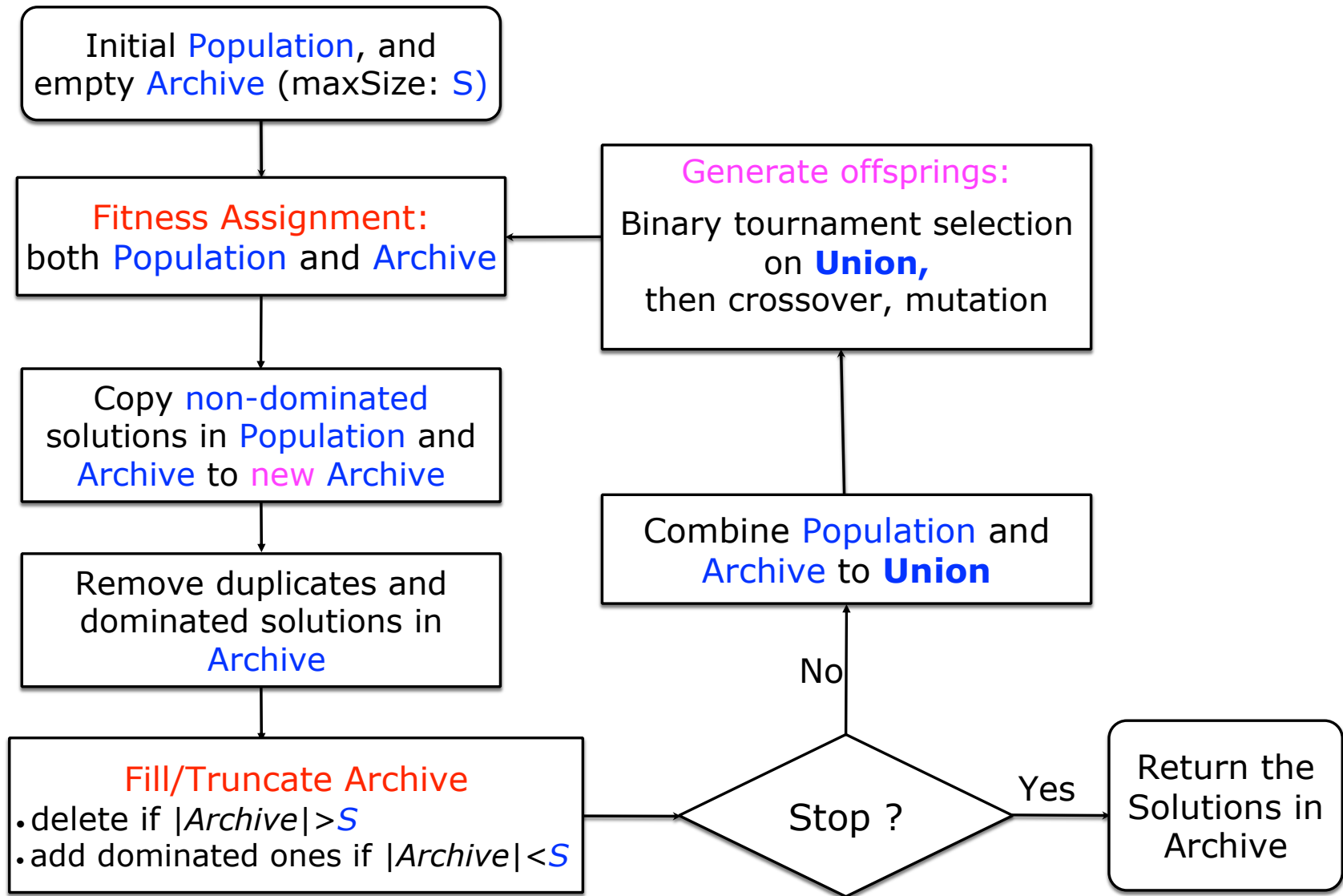
## A fast and elitist multiobjective genetic algorithm: **NSGA-II**

[K Deb](#), [A Pratap](#), [S Agarwal](#)... - IEEE transactions on ..., 2002 - [ieeexplore.ieee.org](http://ieeexplore.ieee.org)

... **NSGA**, which we call **NSGA-II**. From the simulation results on a number of difficult test problems, we find that **NSGA-II** ... constraint-handling strategy with **NSGA-II** that suits well for any EA. ...

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# Strength Pareto Evolutionary Algorithm 2



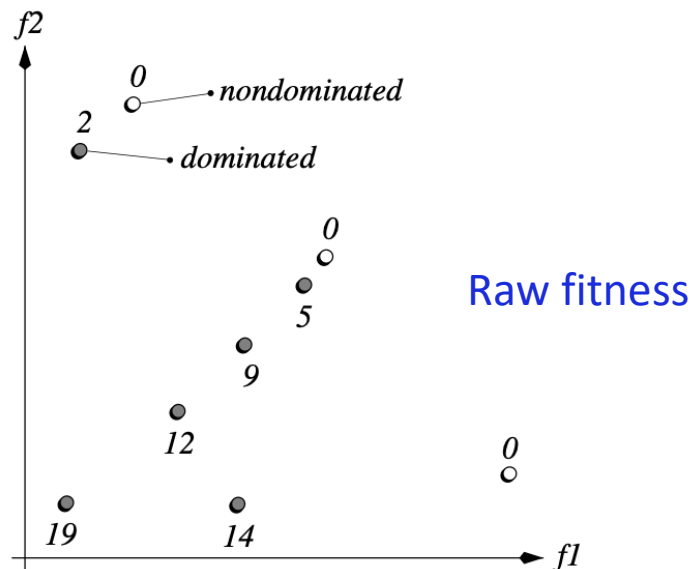
# SPEA2

- Fitness assignment of SPEA2 (a single fitness value for each individual)
  - Convergence (depending on dominating and dominated solutions)
  - Diversity (density measure)

$$Fitness(X) = RawF(X) + Density(X)$$

$$RawF(X) = \sum_{\substack{X' \in Pop \cup Arch, \\ X' \text{ dominates } X}} S(X')$$

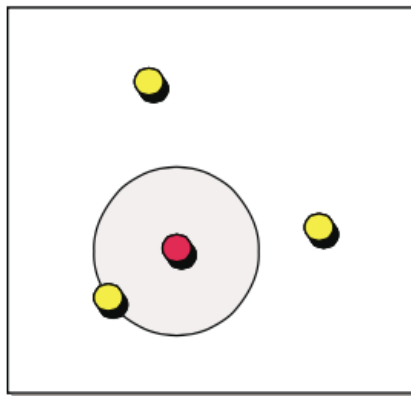
- Strength value:  $S(X) = |X' \in Pop \cup Arch \mid X \text{ dominates } X'|$ 
  - How many solutions dominated by  $X$



# SPEA2

- **Density**: the inverse of the distance (*in the objective space*)  $d_k(X)$  to the  $k$ -th nearest neighbour in  $Pop \cup Arch$
- $Density(X) = \frac{1}{d_k(X)+2}, k = \sqrt{|Pop| + |Arch|}$ 
  - $0 < Density(X) \leq \frac{1}{2} < 1$
  - $RawF(X)$  takes priority to  $Density(X)$

**Nearest neighbor**  
SPEA2



# SPEA2

- Fill/Truncate archive

- At the beginning, all are non-dominated solutions
- If  $|Arch| < S$ , add dominated solutions based on their fitness
- If  $|Arch| > S$ , delete crowded solutions based on the distance to the other individuals in the archive
  - **Remember**, this can change after each removal

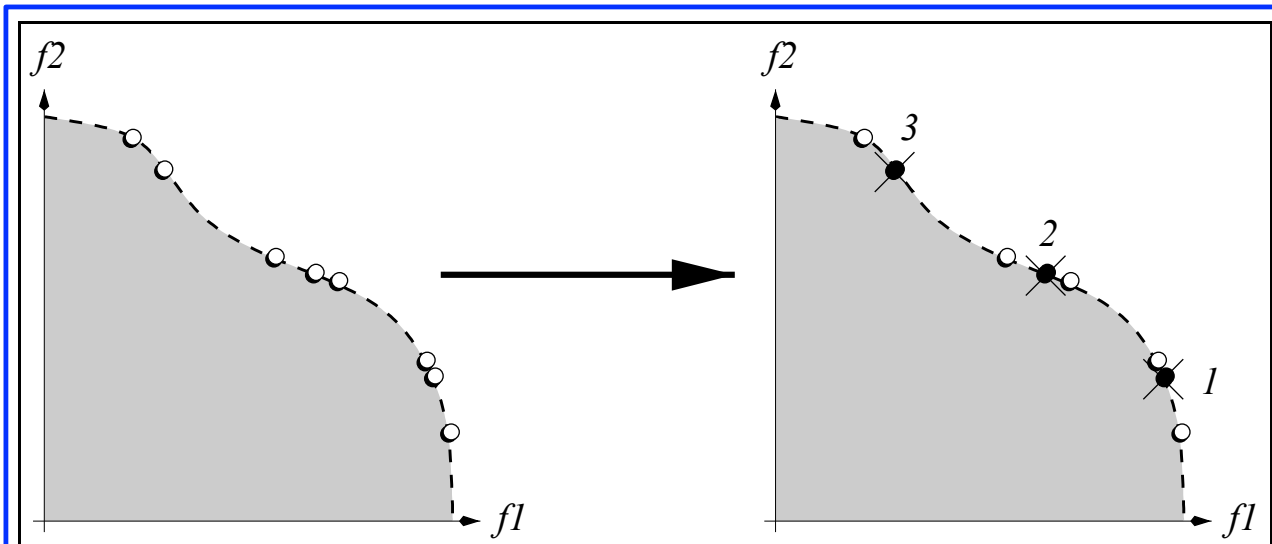


Figure 2: Illustration of the archive truncation method used in SPEA2. On the right, a nondominated set is shown. On the left, it is depicted which solutions are removed in which order by the truncate operator (assuming that  $\overline{N} = 5$ ).

# SPEA2

- Similar to NSGA-II in the sense that it is **also based on dominance relation**
- **Fitness Assignment**
  - Raw fitness based on **dominating and dominated solutions**
  - **Density** measure
- **Diversity preservation**
  - Add **dominating solutions to archive** based on density
  - **Truncate the archive** based on density / distance
- **Elitism**
  - The **archive stores the non-dominated solutions** so far
  - **Archive size should not be too small** (the same as population size)

# SPEA2 vs NSGA-II

- Ideas are similar
- **Dominance relation** + **Density/Crowdedness** measure
- Both are very widely used in many applications
- Cannot say one is always better than the other – case by case, although in practice NSGA-II usually outperforms SPEA2...
- Try both and compare them

[PDF] **SPEA2: Improving the strength Pareto evolutionary algorithm**

[E Zitzler](#), [M Laumanns](#), [L Thiele](#) - TIK-report, 2001 - [research-collection.ethz.ch](http://research-collection.ethz.ch)

... In this paper, **SPEA2** is presented, for which we tried to eliminate the potential weaknesses of its predecessor and to ... The main differences of **SPEA2** in comparison to SPEA are: ...

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# Summary

- Two well known MOEAs introduced
- NSGA-II and SPEA2 are both based on dominance relation and some kind of density/crowdedness measures
  - Dominance primary
  - Density secondary
- Elitism is based on merging parents and children, and truncate selection
  - NSGA-II: merging parent and offspring populations
  - SPEA2: population + archive
- Very widely used, and easy to implement, first algorithms to try when solving a problem