
TCPW BR: A Wireless Congestion Control Scheme Base on RTT

Saem Hasan - 1705027

TCP Westwood scheme

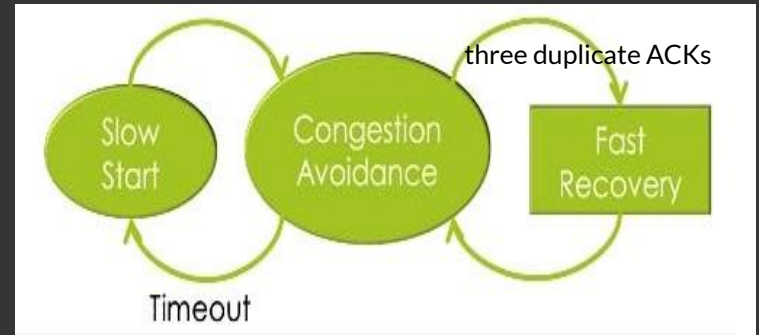
TCPW adopts the idea of bandwidth estimation.

■ After three duplicate ACKs \Rightarrow

- $Ssthresh = (BWE * RTT_{min}) / seg_size$
- if $Cwnd > Ssthresh$ then $Cwnd = Ssthresh$

■ After RTO times out \Rightarrow

- $Ssthresh = (BWE * RTT_{min}) / seg_size$
- $Cwnd = 1$



Problem With TCPW

- TCP Westwood cannot distinguish between congestion and wireless packet loss

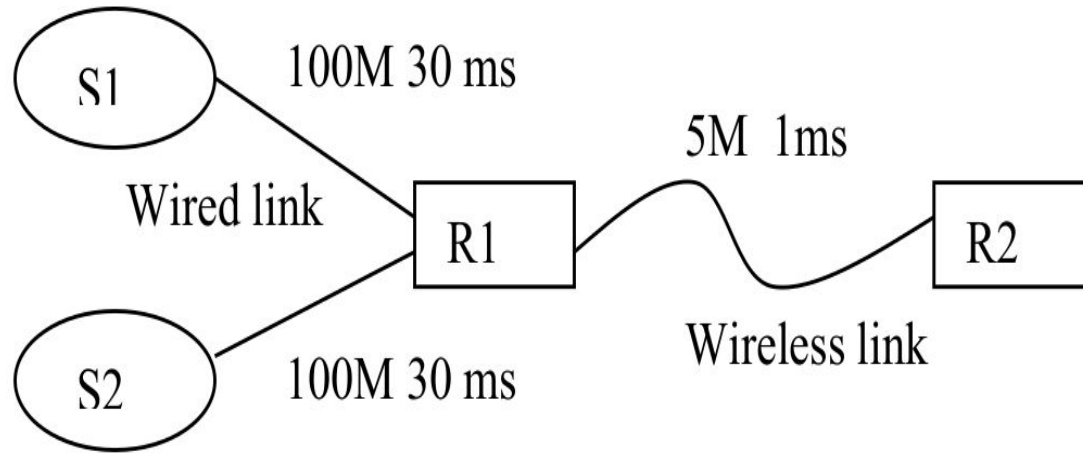


Figure 1: Network topology

Problem With TCPW

- TCP Westwood cannot distinguish between congestion and wireless packet loss

Table 1: Bandwidth utilization at different bit error rates

Bit error rate	Queue algorithm			
	Drop-Tail	RED	REM	PI
0%	95.22%	90.94%	94.44%	95.32%
1%	70.44%	70.42%	72.72%	67.90%
2%	47.16%	44.10%	43.20%	42.04%
3%	34.24%	35.23%	32.08%	32.06%

TCPW- BR scheme

1. Congestion level division

⇒ The first step is to determine an accurate RTT estimation scheme.

⇒ This paper uses the method of timeout retransmission timer to predict the RTT.

$$F = \text{RTT max} - \text{RTT min}$$

$$R = (\text{RTT} - \text{RTT min}) / F$$

* $R \in [0,1]$ indicates the extent to which the currently confirmed data segment is used in the network transmission process

Table 2: Congestion level classification				
R	[0,0.25]	(0.25,0.5]	(0.5,0.75]	(0.75,1]
L	1	2	3	4

2. TCPW BR algorithm

- i. Congestion level = 1 \Rightarrow congestion probability is small
- ii. Congestion level = 2 \Rightarrow there is slight congestion \Rightarrow reduce the value of the growth factor P
- iii. Congestion level $\geq 3 \Rightarrow$ congestion is proved to be serious.

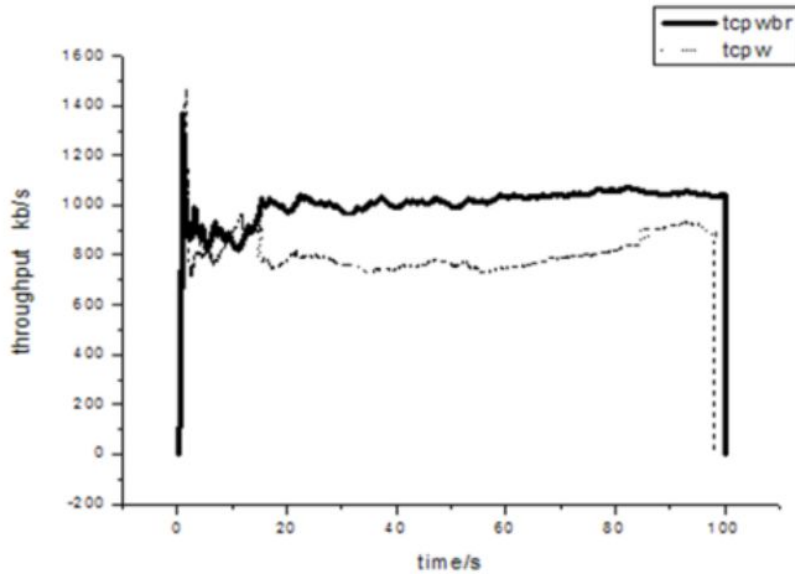
Table 3: Growth factors corresponding to congestion levels

L	1	2	3	4
P	maintain	0.867	0.5	0.4

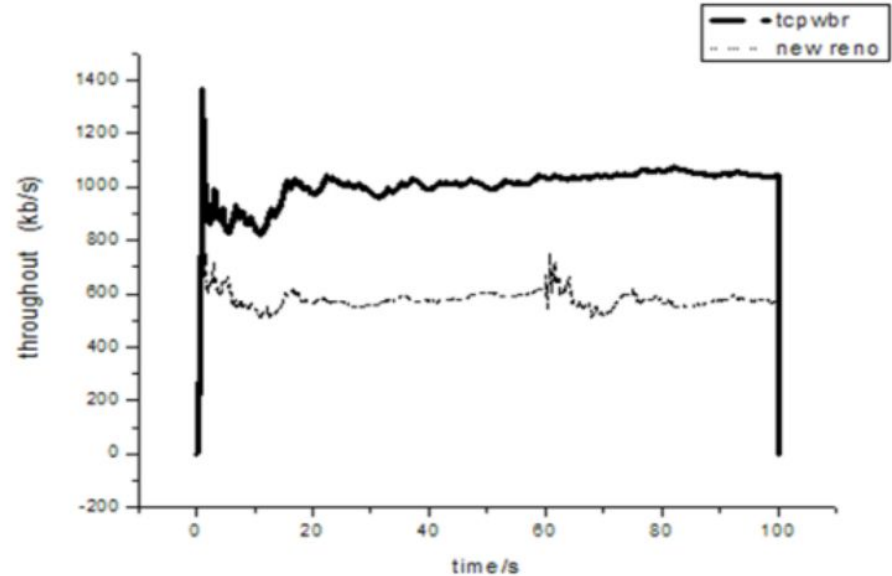
2. TCPW BR algorithm

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(1) Each time an ACK of a new data segment is received,  
    If (congestion level=1||congestion level=2)//Think it is wireless packet loss, mild  
    congestion  
        Cwnd=Cwnd+1;  
    If (Cwnd>Ssthresh)  
        Cwnd=Cwnd+(1/Cwnd)*p;  
(2) After receiving a duplicate ACK before timing out  
    If (duplicate ACK=3&& congestion level=1)  
        Fast retransmission;  
        Quick recovery  
    If (duplicate ACK=2&& (congestion level=3||congestion level=4))//Think it is a  
    congestion packet  
        Slow start or congestion avoidance;  
        Cwnd=Cwnd*p;  
        Ssthresh=(BWE*RTTmin)/seg_size;  
    If (Cwnd>Ssthresh) then Cwnd=Ssthresh;  
    If (duplicate ACK=3&& congestion level>2)  
        Slow start or congestion avoidance;  
        Cwnd=Cwnd*p;  
        Ssthresh=(BWE*RTTmin)/seg_size;  
    If (Cwnd>Ssthresh) then Cwnd=Ssthresh;
```

Benefits of TCPW - BR



(a) tcpw compared to tcpw br



(b) tcpw br compared to newreno

Figure 3: Comparison average throughput when the link error rate is 3%

Benefits of TCPW - BR

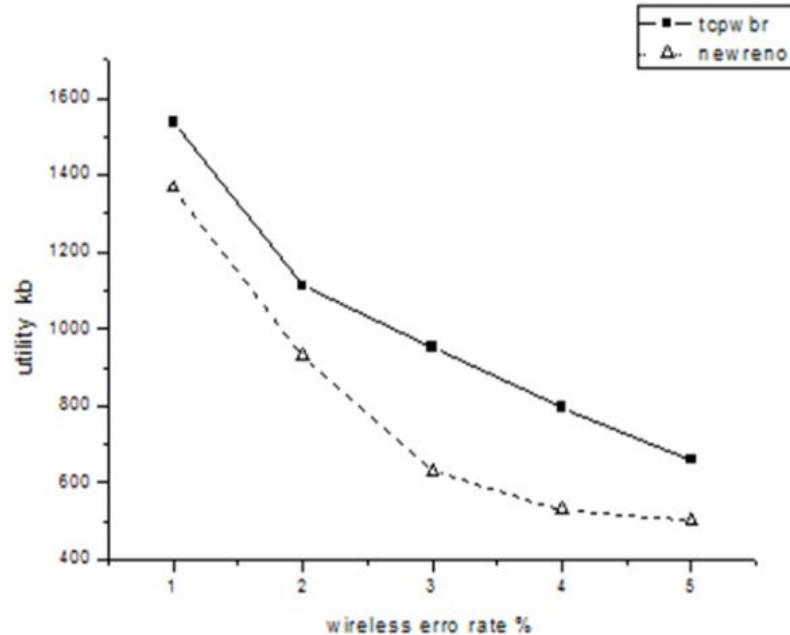


Figure 5: Bandwidth utilization of TCPW BR and Newreno at different bit error rates

Reference

TCPW BR: A Wireless Congestion Control Scheme Base on RTT.

Tian, Liwei & Li, Jinfeng & Zhang, Longqing & Sun, Yu & Yang, Lei. (2019). Computers, Materials & Continua. 61. 233-244. 10.32604/cmc.2020.06135.

https://www.researchgate.net/publication/338163187_TCPW_BR_A_Wireless_Congestion_Control_Scheme_Base_on_RTT