

TOPIC: : OpenCV Tutorials (part six)

By:

ADEKOLA OLUWASEUN O.

## TABLE OF CONTENT

- □ COLOUR SPACE IN OpenCV
- IMPLEMENTATION OF COMMON COLOUR SPACES
- □ CONVERSION TO BGR FROM DIFFERENT COLOUR SPACES
- □ UNDERSTANDING THE DIFFERENCE BETWEEN BGR AND RGB IMAGE
- □ CONVERSION FROM DIFFERENT COLOUR SPACES BACK TO BGR
- □ COLOUR CHANNELS IN OpenCV
- □ SPLITTING OF COLOUR CHANNELS IN OpenCV
- □ DISPLAYING THE SHAPE OF BGR COMPONENTS
- **MERGING OF COLOUR CHANNELS IN OpenCV**
- SMOOTHING TECHNIQUES OF IMAGES

Colour space in computer vision generally refers to the space of colours. It is a system of representing the array of pixels colours.

There are several colour spaces commonly recognized in computer vision. Some of which are:

- Grayscale
- HSV(Hue Saturation Value)
- LAB
- RGB

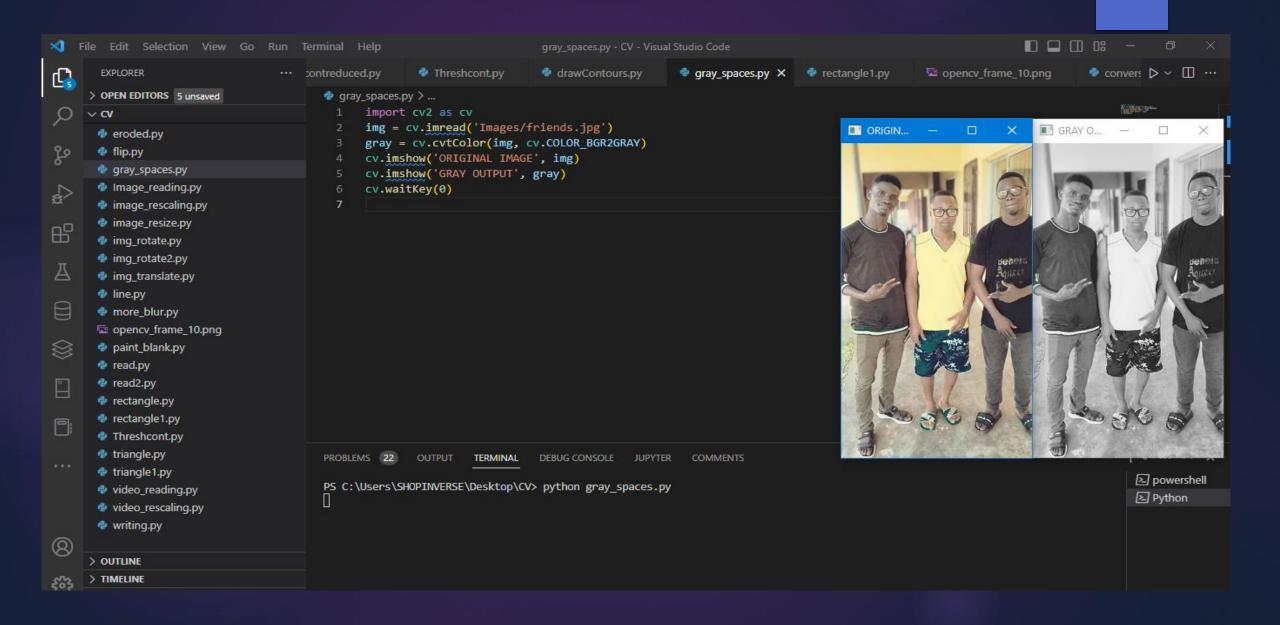
### Cont'd

### **Coversion of BGR to Gray**

This conversion is usually carried out when there is a need to show the pixel intensity distribution at a particular locations in the image.

#### **SYNTAX**

import cv2 as cv
img = cv.imread('Images/friends.jpg')
gray = cv.cvtColor(img,
cv.COLOR\_BGR2GRAY)
cv.imshow('ORIGINAL IMAGE', img)
cv.imshow('GRAY OUTPUT', gray)
cv.waitKey(0)

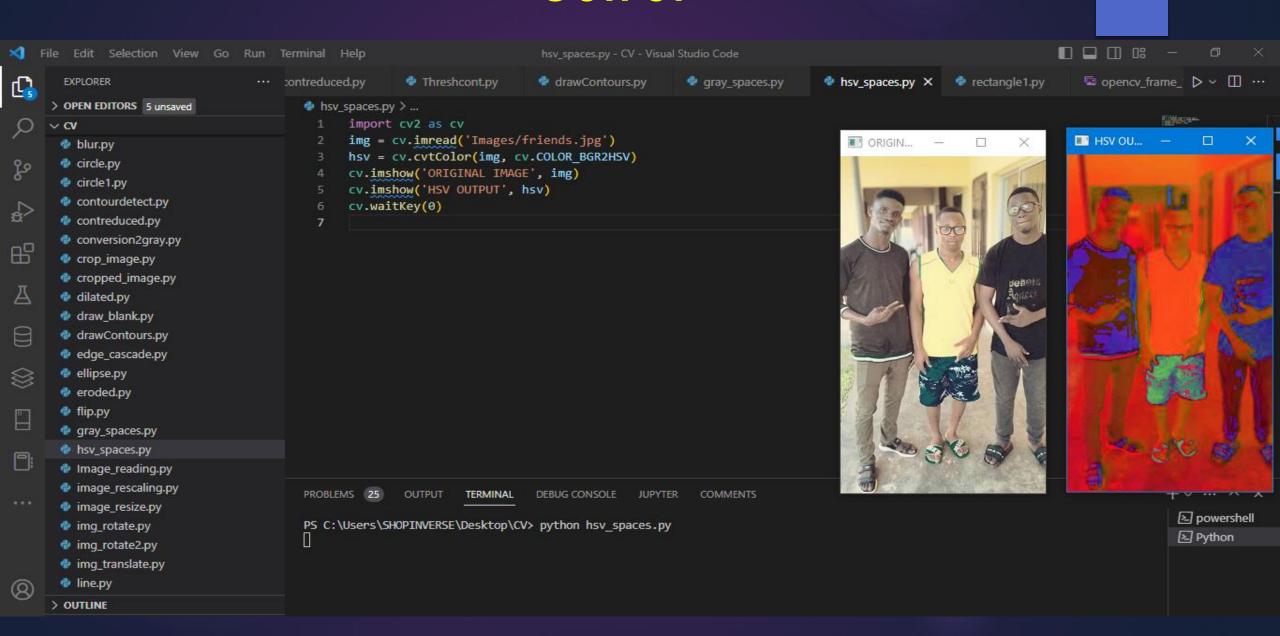


### Cont'd

**Coversion of BGR Image to HSV Format** 

#### **SYNTAX**

import cv2 as cv
img = cv.imread('Images/friends.jpg')
gray = cv.cvtColor(img,
cv.COLOR\_BGR2HSV)
cv.imshow('ORIGINAL IMAGE', img)
cv.imshow('HSV', hsv)
cv.waitKey(0)



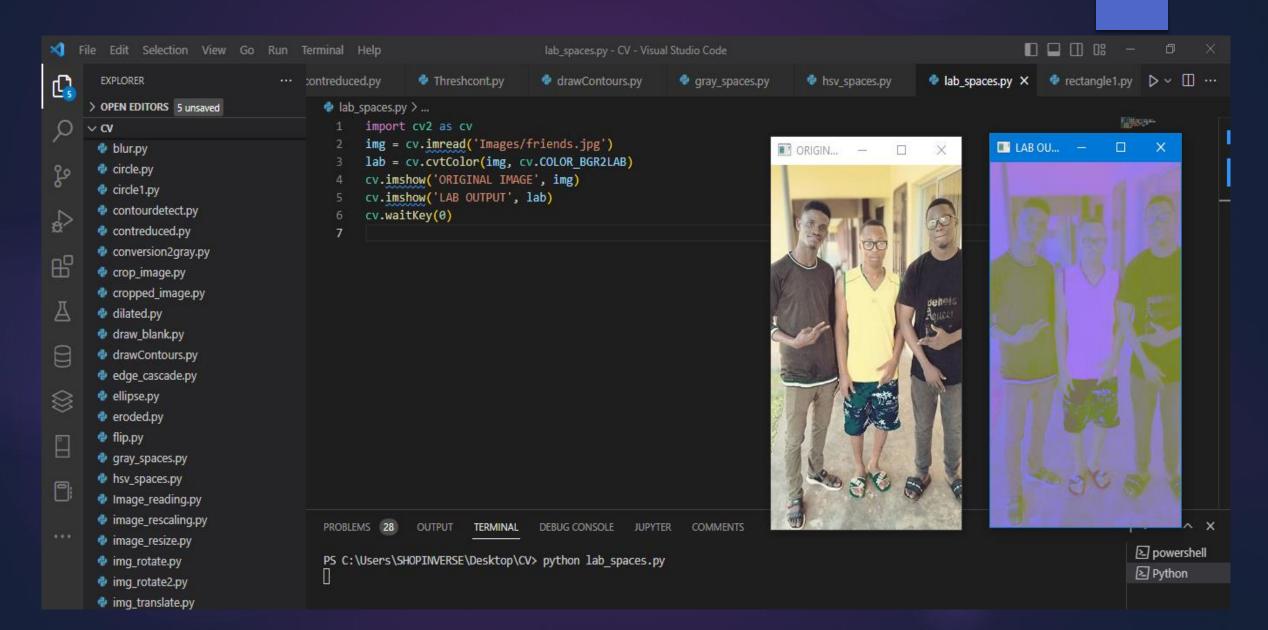
### Cont'd

### **Coversion of BGR image to LAB format**

LAB version of the BGR image looks like a the washed-down version of the BGR

#### **SYNTAX**

import cv2 as cv
img = cv.imread('Images/friends.jpg')
lab = cv.cvtColor(img,
cv.COLOR\_BGR2LAB)
cv.imshow('ORIGINAL IMAGE', img)
cv.imshow('LAB OUTPUT', lab)
cv.waitKey(0)

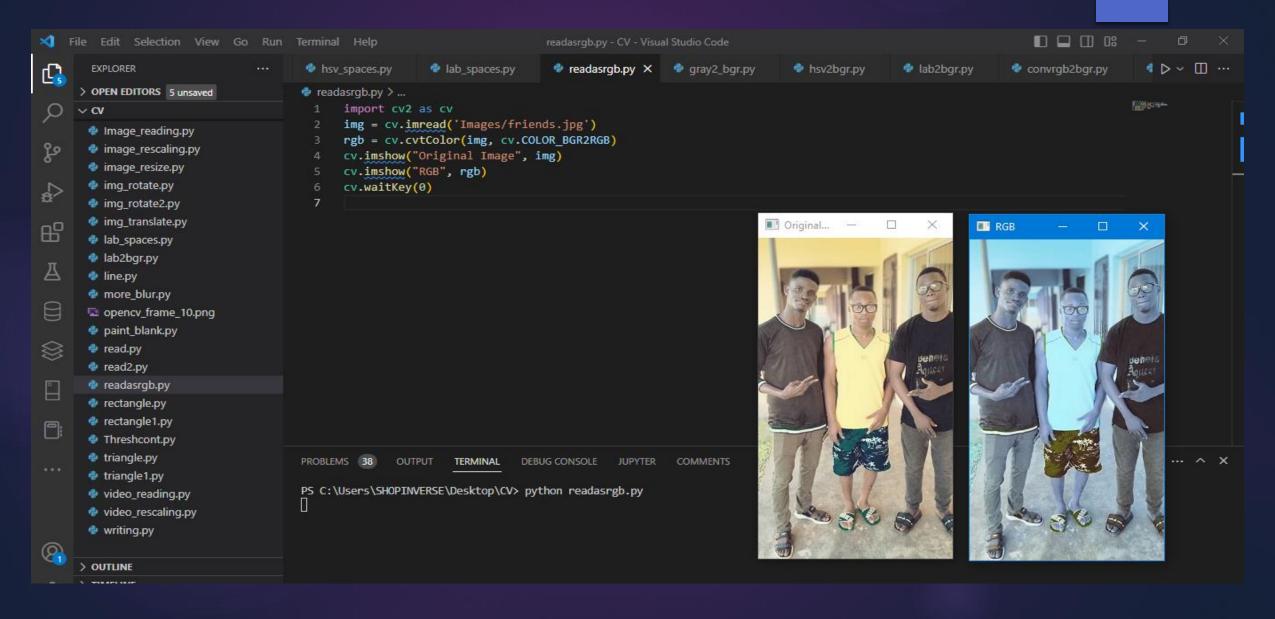


# Cont'd

**Example:** Convert an BGR Image to RGB in OpenCV

#### **SOLUTION**

import cv2 as cv
img = cv.imread('Images/friends.jpg')
rgb = cv.cvtColor(img, cv.COLOR\_BGR2RGB)
cv.imshow("Original Image", img)
cv.imshow("RGB", rgb)
cv.waitKey(0)





### **UNDERSTANDING BGR AND RGB IMAGES**

In OpenCV, images are read in BGR format. But outside of OpenCV, RGB format is usually used. For example, other libraries like the matplotlib reads images in RGB format, which is the inversion of the BGR format. Therefore, it is very important to keep in mind that, by default, different libraries read images differently.



### **Conversion of Images from other Formats to BGR**

- Conversion from RGB format to BGR format
- Conversion from GRAY format to BGR format
- Conversion from HSV format to BGR format
- Conversion from LAB format to BGR format

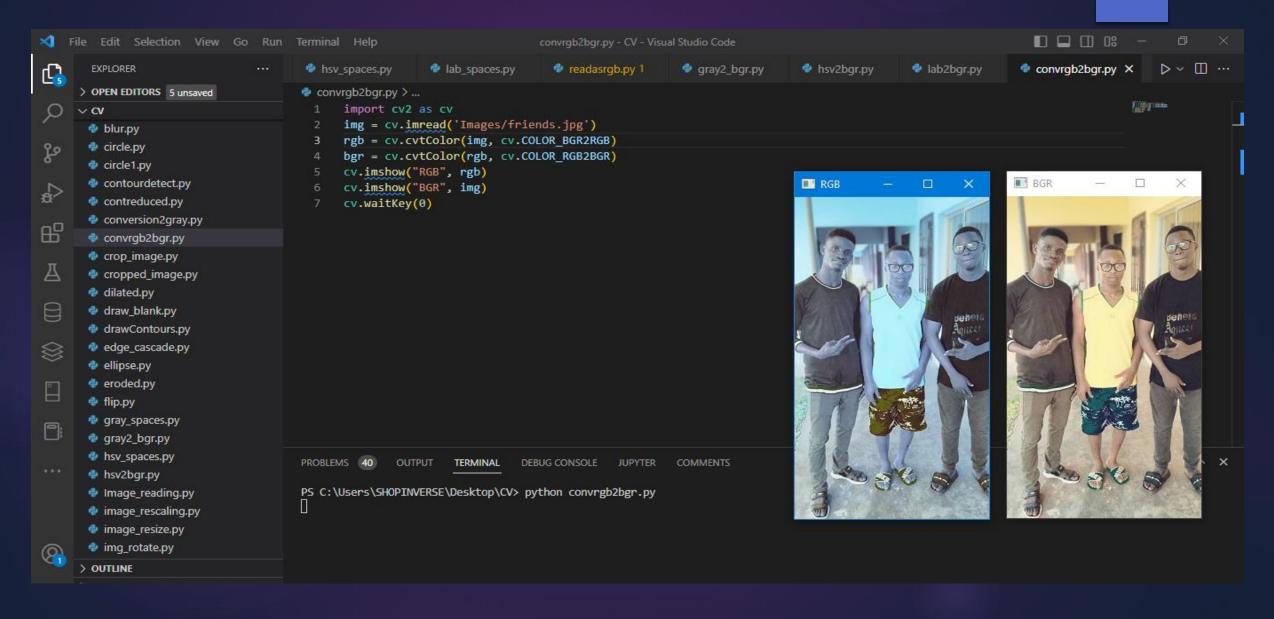
The downside of these conversions is that, to convert from the grayscale format to HSV format directly, such an image must first be converted to BGR before it can be converted to HSV.



**Example:** Convert a RGB version of friends.jpg to BGR format.

#### **SOLUTION**

import cv2 as cv
img = cv.imread('Images/friends.jpg')
rgb = cv.cvtColor(img, cv.COLOR\_BGR2RGB)
bgr = cv.cvtColor(rgb, cv.COLOR\_RGB2BGR)
cv.imshow("RGB", rgb)
cv.imshow("BGR", img)
cv.waitKey(0)

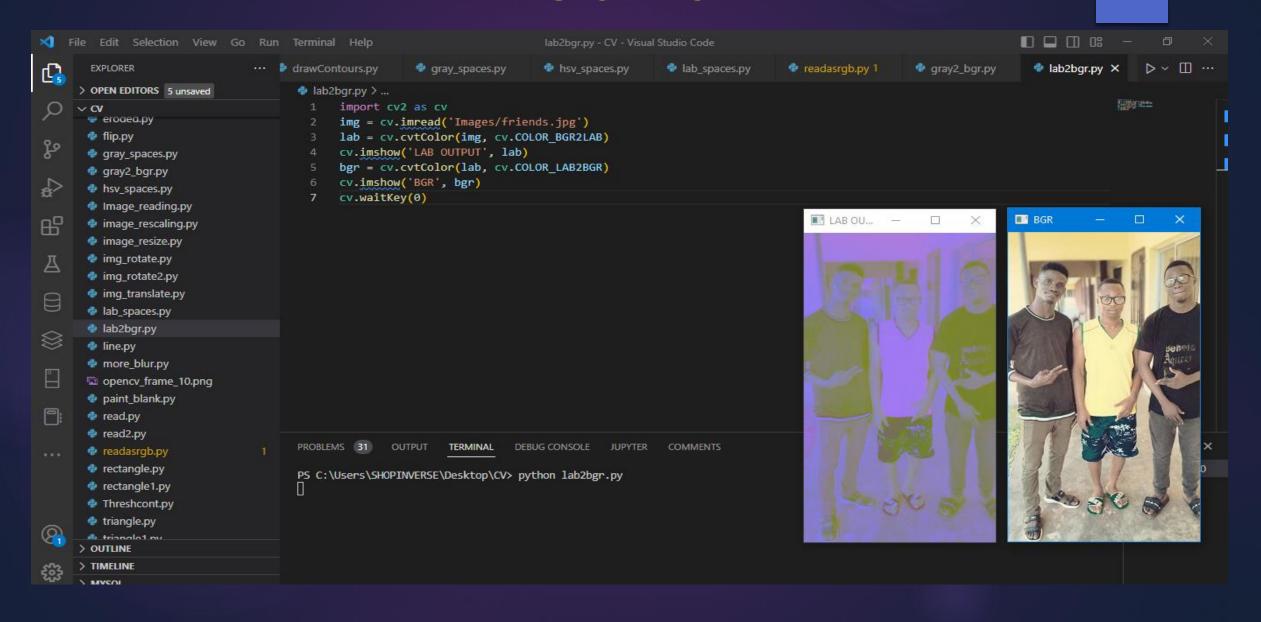


# Cont'd

**Example:** Convert a LAB version of friends.jpg to BGR format.

#### **SOLUTION**

import cv2 as cv
img = cv.imread('Images/friends.jpg')
lab = cv.cvtColor(img, cv.COLOR\_BGR2LAB)
cv.imshow('LAB OUTPUT', lab)
bgr = cv.cvtColor(lab, cv.COLOR\_LAB2BGR)
cv.imshow('BGR', bgr)
cv.waitKey(0)

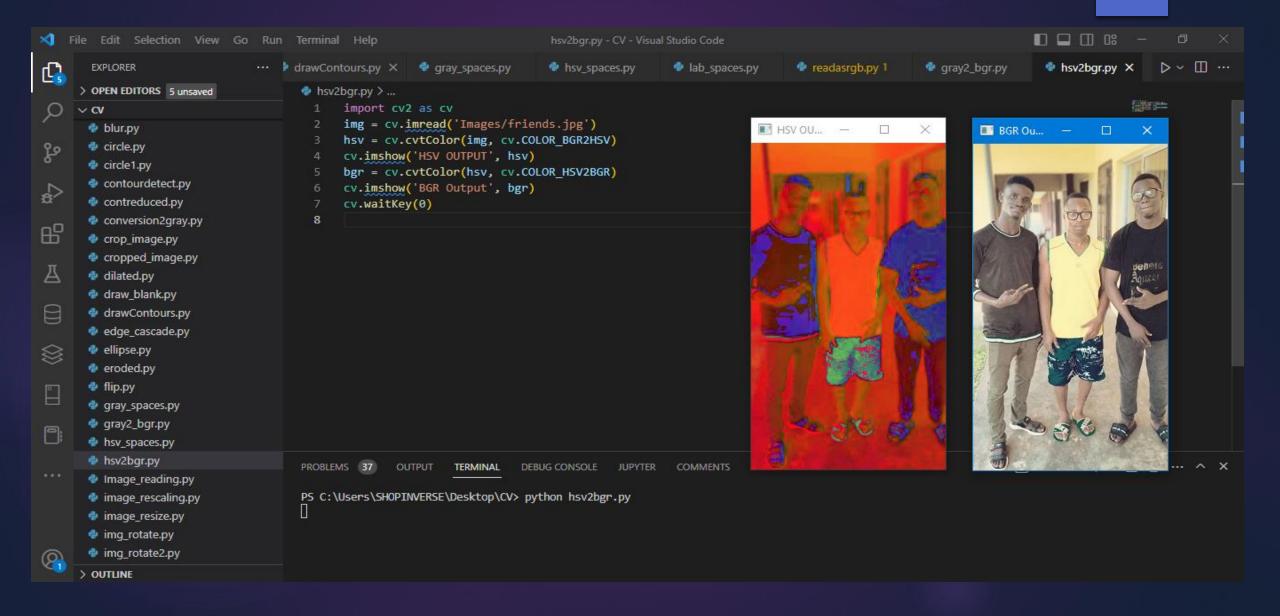


# Cont'd

**Example:** Convert a HSV version of "friends.jpg" to BGR format.

#### **SOLUTION**

import cv2 as cv
img = cv.imread('Images/friends.jpg')
hsv = cv.cvtColor(img, cv.COLOR\_BGR2HSV)
cv.imshow('HSV OUTPUT', hsv)
bgr = cv.cvtColor(hsv, cv.COLOR\_HSV2BGR)
cv.imshow('BGR Output', bgr)
cv.waitKey(0)



### SPLITING AND MERGING COLOUR CHANNELS

#### SPLITTING OF IMAGE COLOUR CHANNELS

Colour Image consists of 3 colour channels be it RGB or BGR image. OpenCV has the functionality that allows us to split a colour image into its respective components of red, green, and blue colour. To achieve the splitting operation in OpenCV, the cv2.split() method is used on such an image.

When colour is being split, they are depicted and displayed as grayscale images. This shows the distribution of pixel intensities, whereby the lighter region depicts a higher concentration of pixels, whereas the darker regions depicts that there is little or no pixel in such a region.

The grayscale copy of each component is one channel, which renders the grayscale a 2-D form of image unlike the RGB or BGR images that are 3-D. By verifying the shape of each component, we will see that the shape is displayed as [width, height], unlike BGR, which is displayed as [width, height, channels].

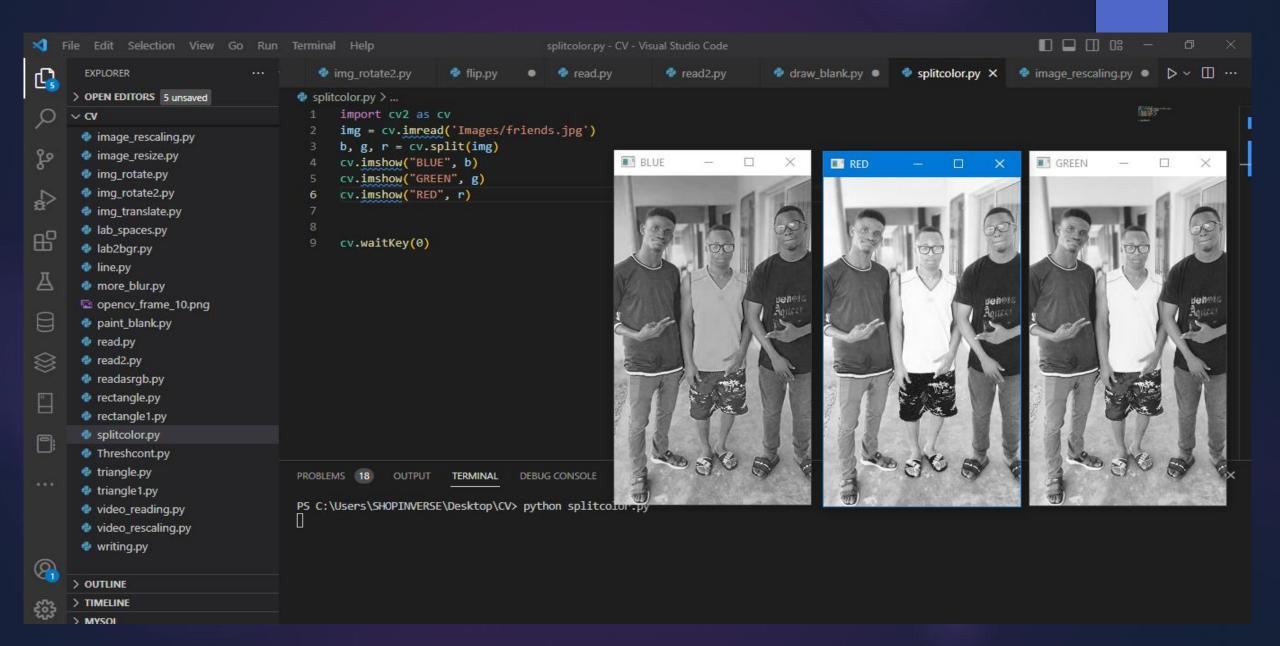
### SPLITING AND MERGING COLOUR CHANNELS

Cont'd

**Example 1:** Split the image "friends.jpg" to its colour channel components

#### **SOLUTION**

import cv2 as cv
img = cv.imread('Images/friends.jpg')
b, g, r = cv.split(img)
cv.imshow("BLUE", b)
cv.imshow("GREEN", g)
cv.imshow("RED", r)
cv.waitKey(0)



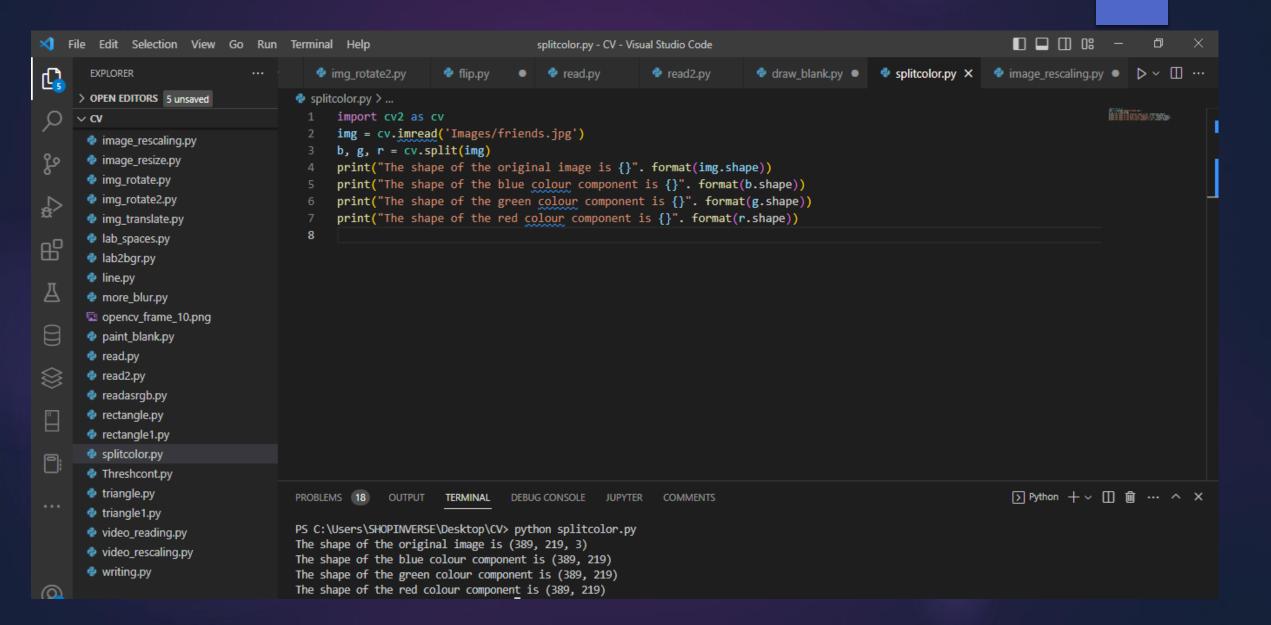
### SPLITING AND MERGING COLOUR CHANNELS

Cont'd

Displaying the shapes of colour components of the BGR image

**Example 2:** Consider the "friends.jpg" image, find the shape of the BGR image and the shape of its colour components.

```
import cv2 as cv
img = cv.imread('Images/friends.jpg')
b, g, r = cv.split(img)
print("The shape of the original image is {}". format(img.shape))
print("The shape of the blue colour component is {}". format(b.shape))
print("The shape of the green colour component is {}". format(g.shape))
print("The shape of the red colour component is {}". format(r.shape))
```



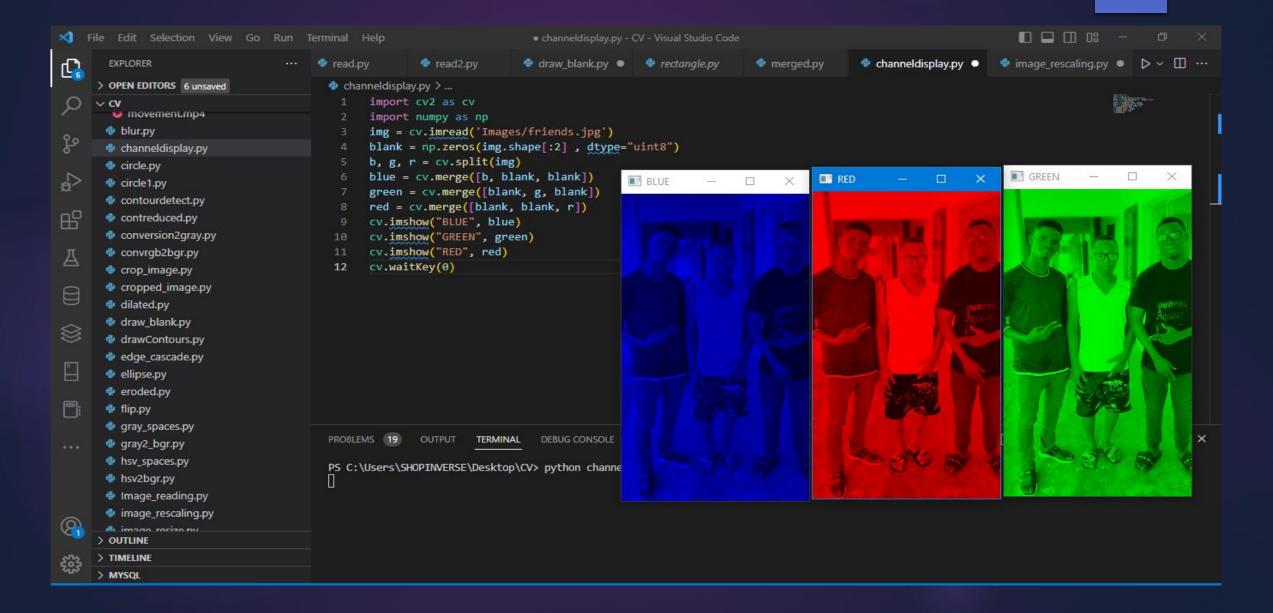
### SPLITING AND MERGING COLOUR CHANNELS

Cont'd

Individual colour channel output as a grayscale image can also be merged with others in a more strategic format to get the actual colour that the channel represents. This merging technique can be realized by setting other channels blank while the actual colour component to be outputted is not made blank.

#### **SYNTAX**

import cv2 as cv
import numpy as np
img = cv.imread('Images/friends.jpg')
blank = np.zeros(img.shape[:2] , dtype="uint8")
b, g, r = cv.split(img)
blue = cv.merge([b, blank, blank])
green = cv.merge([blank, g, blank])
red = cv.merge([blank, blank, r])
cv.imshow("BLUE", blue)
cv.imshow("GREEN", green)
cv.imshow("RED", red)
cv.waitKey(0)



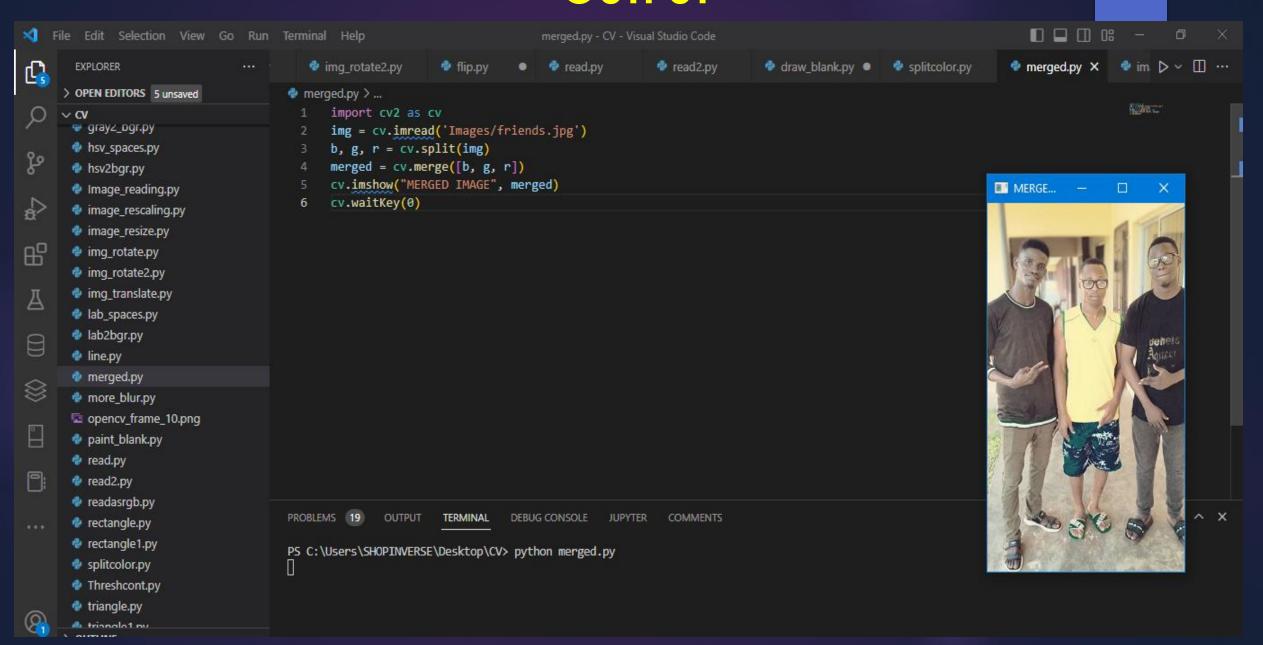
### SPLITING AND MERGING COLOUR CHANNELS

#### MERGING OF IMAGE COLOUR COMPONENTS

The merging of individual colour channels automatically gives us the colour combination of the original image. This means that the blue, green, and red colours are combined together to get the original image, from which they were initially separated.

**Example 3:** Consider merging colour components obtained in the previous example 2 together.

import cv2 as cv
img = cv.imread('Images/friends.jpg')
b, g, r = cv.split(img)
merged = cv.merge([b, g, r])
cv.imshow("MERGED IMAGE", merged)
cv.waitKey(0)



Images that are taken by cameras could be corrupted by the camera in one or more ways, maybe due to affected camera sensor or as a result of lighting from the camera. To get rid of this noise that could result from such scenarios, there is a need for smoothing of the image, which could be achieved by simply applying some smoothing techniques to the image to remove some noise from it.

In OpenCV, there are some common blurring techniques that can be applied:

- Averaging Blurring
- Median Blurring
- Bilateral Filtering
- Gaussian Blurring.

# Cont'd

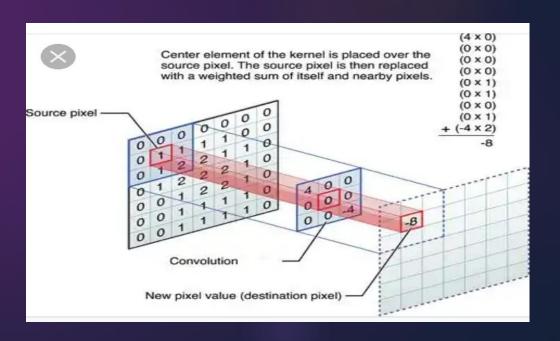
#### **AVERAGING BLUR**

This is a smoothing technique that utilizes a normalized box filter to convolve an image in such a way that the average of all pixels that are under the kernel area replaces the central element in the blurry image to be formed.

#### **SYNTAX**

cv2.blur() or cv2.boxFilter()

Averaging blur is shown pictorially.

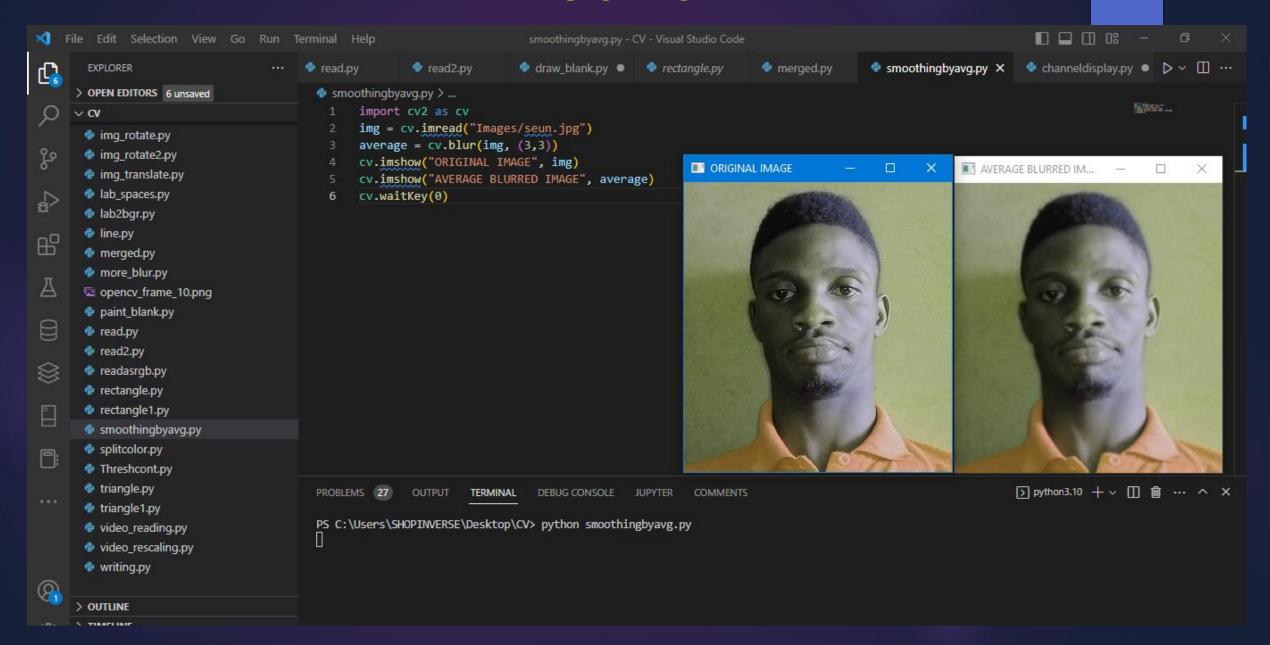




**Example 1:** Apply the averaging blur function to "seun.jpg" to smooth the image by using a 3 x 3 kernel size.

#### **SOLUTION**

```
import cv2 as cv
img = cv.imread("Images/seun.jpg")
average = cv.blur(img, (3,3))
cv.imshow("ORIGINAL IMAGE", img)
cv.imshow("AVERAGE BLURRED IMAGE", average)
cv.waitKey(0)
```





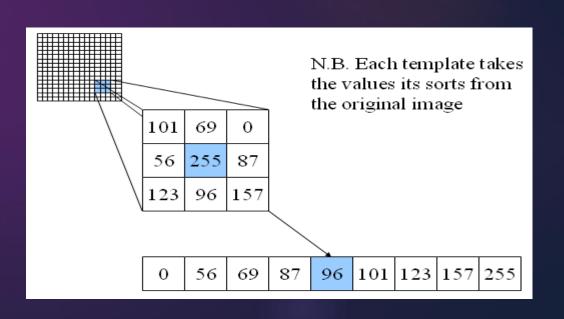
#### **MEDIAN BLUR**

In the median blur smoothing technique, the median of all the pixels under the kernel area is selected after sorting in ascending order, and this median value is used to replace the central element. The median blur is a more effective way of smoothing the image because it helps reduce the salt-and-pepper noise.

#### **SYNTAX**

cv2.medianBlur(img, kernel as single integer).

Pictorially, Median Blur technique is shown.

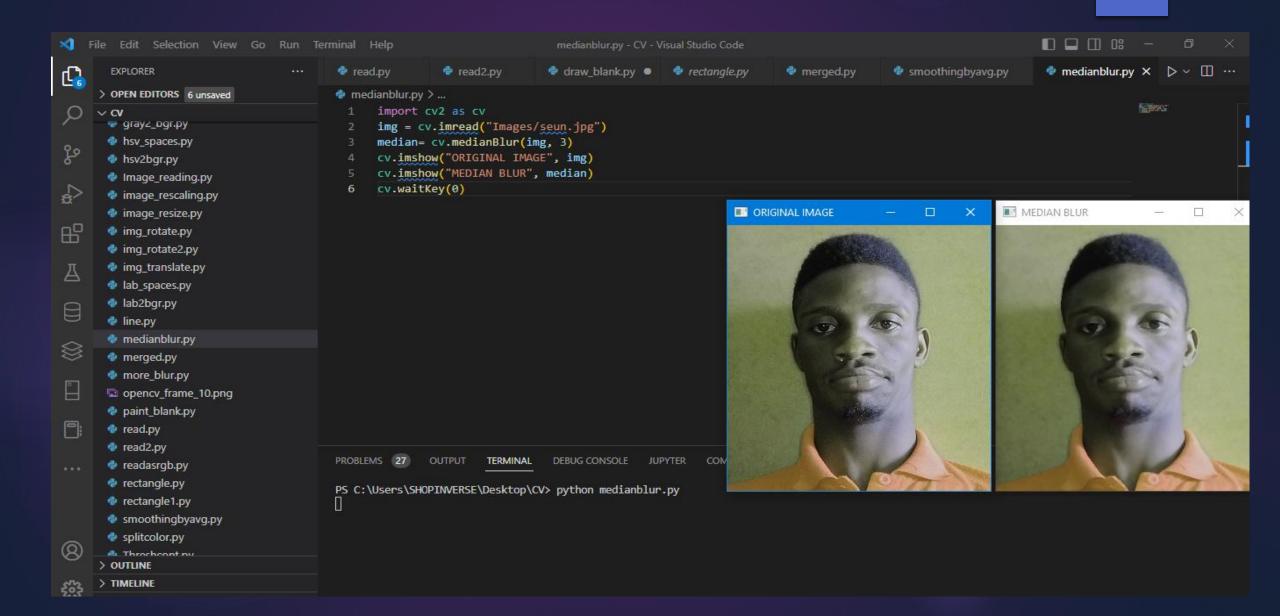


# Cont'd

**Example 1:** Apply the median blur function to "seun.jpg" to smooth the image using a 3 x 3 kernel size.

#### **SOLUTION**

```
import cv2 as cv
img = cv.imread("Images/seun.jpg")
median= cv.medianBlur(img, 3)
cv.imshow("ORIGINAL IMAGE", img)
cv.imshow("MEDIAN BLUR", median)
cv.waitKey(0)
```





#### **BILATERAL FILTERING**

This is the type of filtering that is considered most effective because of the way it keeps the sharp edges of an image even after the removal of noise. Although its operation is slower compared to other blurring methods. The bilateral filtering approach works in such a way that each pixel is replaced by the weighted average of its neighbours. Each neighbor is usually weighted by spartial component that penalizes distance pixels. Simply put, bilateral filtering aims to preserve the sharp edges without blurring, but just removing the most texture, fine details, and noise from an image. It is closely related to Gaussian blur, but it is an advanced form of Gaussian blur. It is important to know that after filtering an image bilaterally, the resulting image is always as clear as the original image. This is because edges are well preserved. But if we try to fine tune the parameters, for example, by increasing the sigmaSpace or the sigmaColor, there are chances that the background information of the image becomes blurry.

#### **SYNTAX**

cv2.bilateralFilter(src, d, sigmaColor, sigmaSpace)

Cont'd

Where,

src: Input image

d: Diameter of each pixel neighbourhood

sigmaColor: A variable of type integer that represents filter sigma in color space

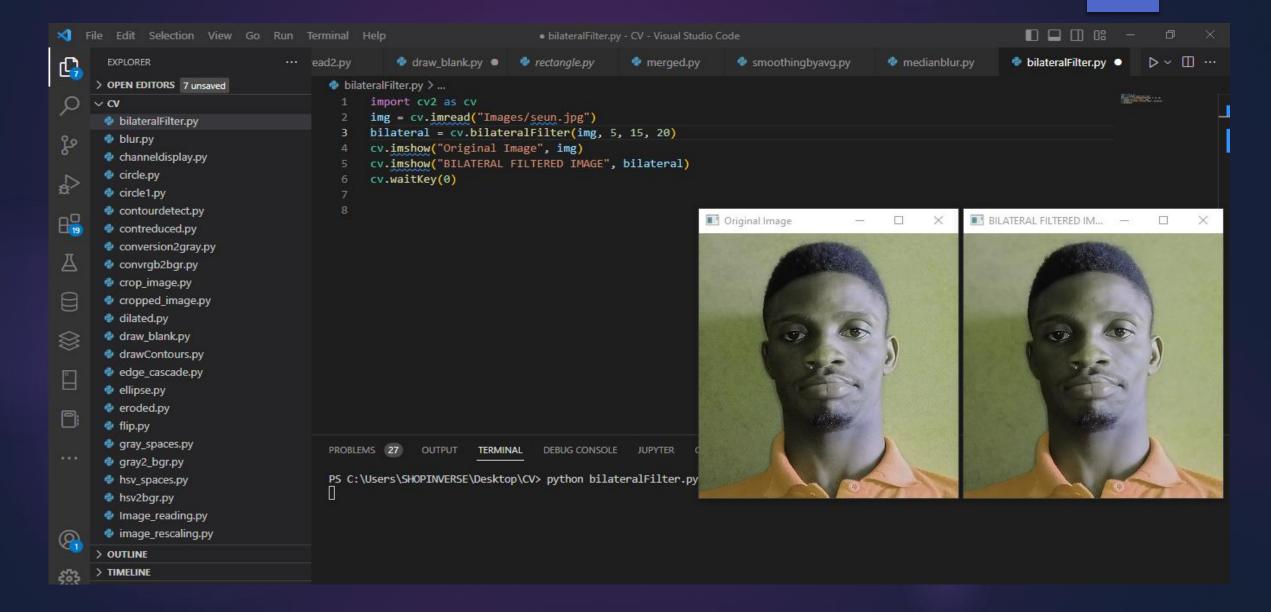
sigmaSpace: A variable of type Integer that represents filter sigma in the coordinate space.

## Cont'd

**Example:** Let us consider the image "seun.jpg" and apply the bilateral filter method to it to remove noise from the image. By applying the following arguments: diameter = 5, sigmaColor = 15, sigmaSpace = 20

#### **SOLUTION**

import cv2 as cv
img = cv.imread("Images/seun.jpg")
bilateral = cv.bilateralFilter(img, 5, 15, 20)
cv.imshow("Original Image", img)
cv.imshow("BILATERAL FILTERED IMAGE", bilateral)
cv.waitKey(0)



NB: The Gaussian Blur Smoothing technique was discussed in one of the previous tutorials. That is why it is not explained further in this presentation.

### THANKS FOR VIEWING

More tutorials will be covered in part seven