### Universität Potsdam

Institut für Informatik Lehrstuhl Maschinelles Lernen



## Models, Data, Learning Problems

**Tobias Scheffer** 

### Todo

Include http://tylervigen.com/spurious-correlations

### **Overview**

- Types of learning problems:
  - Supervised Learning (Classification, Regression, Ordinal Regression, Recommendations, Sequences und Structures)
  - Unsupervised Learning
  - Reinforcement-Learning (Exploration vs. Exploitation)
- Models
- Regularized empirical risk minimization
  - Loss functions,
  - Regularizer
- Evaluation

## **Supervised Learning: Basic Concepts**

- Instance:  $x \in X$ 
  - In statistics: independent variable
  - X could be a vector space over attributes  $(X = \mathbb{R}^m)$
  - An instance is then an assignment to the attributes.

• 
$$\mathbf{x} = \begin{pmatrix} x_1 \\ \vdots \\ x_m \end{pmatrix}$$
 feature vector

- Target variable:  $y \in Y$ 
  - In Statistics: dependent variable
- A model maps instances to the target variable.

$$\mathbf{x} \xrightarrow{\mathsf{Model}} y$$

## **Supervised Learning: Classification**

- Input: Instance  $x \in X$ .
  - e.g., a feature vector

$$\mathbf{x} = \begin{pmatrix} x_1 \\ \vdots \\ x_m \end{pmatrix}$$

- Output: Class  $y \in Y$ ; finite set Y.
  - The class is also referred to as the target attribute.
  - y is also called the (class) label

$$\mathbf{x} \xrightarrow{\mathsf{Classifier}} y$$

## **Classification: Example**

- Input: Instance  $x \in X$ 
  - X: the set of all possible combinations of regiment of medication



Medication combination



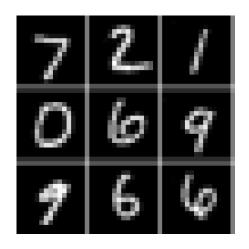
• Output:  $y \in Y = \{\text{toxic, ok}\}$ 



### **Classification: Example**

- Input: Instance  $x \in X$ 
  - X: the set of all  $16 \times 16$  pixel bitmaps

Attribute	Instance x
Gray value of pixel 1	0.1 0.3 0.45 0.65 0.87
	0.3
•	0.45
•	:   <del>3</del>   va
	0.65
Gray value of pixel 256	$\left(\begin{array}{c}0.87\end{array}\right)$ or

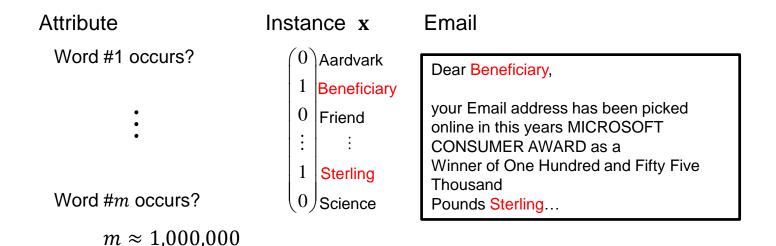


• Output:  $y \in Y = \{0,1,2,3,4,5,6,7,8,9\}$ : recognized digit

$$\rightarrow$$
 classifier  $\rightarrow$  "6"

### **Classification: Example**

- Input: Instance  $x \in X$ 
  - X: bag-of-words representation of all possible email texts



• Output:  $y \in Y = \{\text{spam, ok}\}\$ 

Dear Beneficiary.

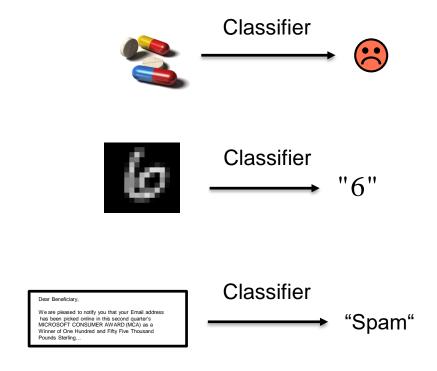
We are pleased to notify you that your Email address has been picked critine in this second quater's 
MCROSOFT CONSUMER AWARD (MCA) as a 
Wirener of One Hundred and Fity Five Thousand 
Pounds Steffing...

Classifier 

\*\*Spam\*\*

### **Classification**

Classifier should be learned from training data.



## Classifier Learning

Input to the Learner: Training data  $T_n$ .

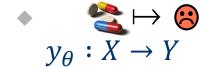
$$\mathbf{X} = \begin{pmatrix} x_{11} & \cdots & x_{1m} \\ \vdots & \ddots & \vdots \\ x_{n1} & \cdots & x_{nm} \end{pmatrix}$$
 for example:

$$\mathbf{y} = \begin{pmatrix} y_1 \\ \vdots \\ y_n \end{pmatrix} \mathbf{y}$$

Training Data:

$$T_n = \{(\mathbf{x}_1, y_1), \dots, (\mathbf{x}_n, y_n)\}$$

Output: a Model

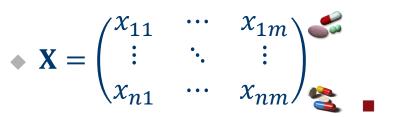


$$y_{\mathbf{\theta}}(\mathbf{x}) = \begin{cases} \mathbf{\Theta} & \text{if } \mathbf{x}^{\mathrm{T}} \mathbf{\theta} \ge 0 \\ & \text{otherwise} \end{cases}$$

Linear classifier with parameter vector  $\boldsymbol{\theta}$ .

## **Classifier Learning**

• Input to the Learner: Training data  $T_n$ .

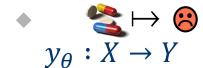


$$\mathbf{y} = \begin{pmatrix} y_1 \\ \vdots \\ y_n \end{pmatrix}$$

Training Data:

$$T_n = \{(\mathbf{x}_1, y_1), \dots, (\mathbf{x}_n, y_n)\}$$

Output: a model



- Model classes
  - (Generalized) linear model
  - Decision tree
  - Ensemble classifier
  - **...**

## **Supervised Learning: Regression**

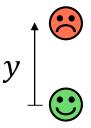
- Input: Instance  $x \in X$ .
  - e.g., feature vector

$$\mathbf{x} = \begin{pmatrix} x_1 \\ \vdots \\ x_m \end{pmatrix}$$



How toxic is a combination?

- Output: continuous (real) value,  $y \in \mathbb{R}$ 
  - e.g., toxicity.



## Regressor Learning

Input to the Learner: Training data  $T_n$ .

$$\mathbf{x} = \begin{pmatrix} x_{11} & \cdots & x_{1m} \\ \vdots & \ddots & \vdots \\ x_{n1} & \cdots & x_{nm} \end{pmatrix}$$

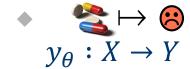
$$\mathbf{y}_{\theta} : X \to Y$$
For example
$$\mathbf{y}_{\theta}(\mathbf{x}) = \mathbf{x}^{T} \mathbf{\theta}$$

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Training Data:

$$T_n = \{(\mathbf{x}_1, y_1), \dots, (\mathbf{x}_n, y_n)\}$$

Output: a model

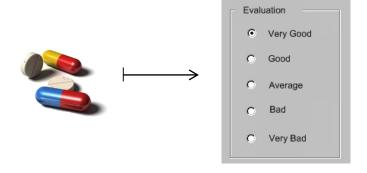


$$y_{\mathbf{\theta}}(\mathbf{x}) = \mathbf{x}^{\mathrm{T}}\mathbf{\theta}$$

Generalized linear model with parameter vector  $\boldsymbol{\theta}$ .

## **Supervised Learning: Ordinal Regression**

- Input: Instance  $x \in X$ .
- Output: discrete value  $y \in Y$  like classification, but there is an ordering on the elements of Y.
- A large discrepancy between the model's prediction and the true value is worse than a small one.

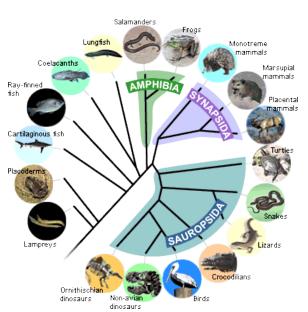


Satisfied with the outcome?

# **Supervised Learning: Taxonomy Classification**

- Input: Instance  $x \in X$ .
- Output: discrete value  $y \in Y$  like classification, but there is a tree-based ordering on the elements of Y.
- The prediction is worse the farer apart the predicted and actual nodes are.

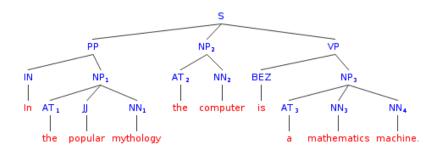


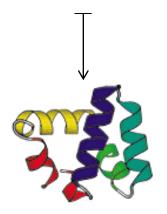


## **Supervised Learning: Sequence and Structure Prediction**

- Input: Instance  $x \in X$ .
- Output: Sequence, Tree or Graph  $y \in Y$ .
- Example applications:
  - Parse natural languages
  - Protein folding

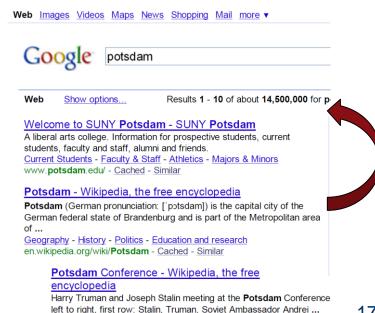
...AAGCTTGCACTGCCGT...





## Supervised Learning: Rankings

- Input: query q and list of items  $I_1, \dots, I_n$ .
- Output: a sorting of the items
- Training data: user clicks on  $I_i$  after querying with q:
  - The selected item should be ranked higher than those listed higher that were not clicked.



en.wikipedia.org/wiki/Potsdam Conference - Cached - Similar

### **Supervised Learning: Recommendations**

- Input: users, items, contextual information.
- Output: How much will a user like a recommendation?
- Training data: ratings, sales, page views.

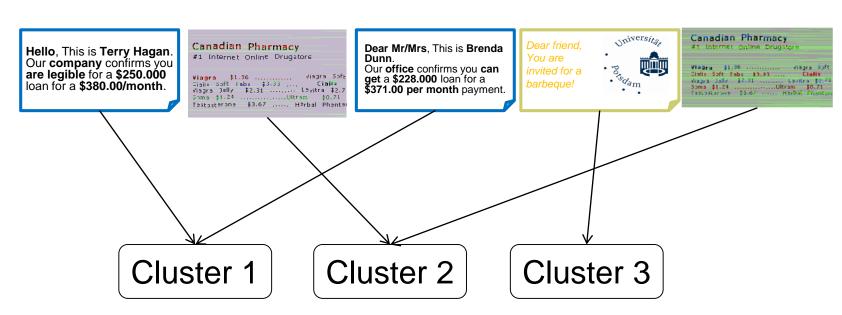


### **Unsupervised Learning**

- Training data for unsupervised learning: Set of instances  $x \in X$ .
- Additional assumptions about the data formation process; for example, independence of random variables.
- The goal is the detection of structure in the data:
  - For example, find the most likely grouping into clusters of instances that share certain properties, which were not directly observable in the data.

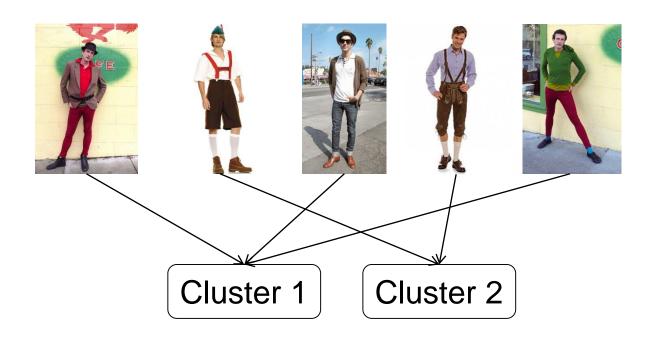
## Cluster Analysis: Email Campaign Example

- Input: a stream of emails.
- Output: a partitioning into subsets that belong to the same email campaign.



## Cluster Analysis: Market Segmentation Example

- Input: data over customer behavior.
- Output: a partitioning into clusters of customers who have similar product preferences.



### Reinforcement Learning: Learning to Control a System

- Suppose there is a system with control parameters.
- A utility function describes the desired system behavior.
- Changes of the control parameters may have timelagging effects.
- The Learner must experiment with the system to find a model that achieves the desired behavior (Exploration).
- At the same time, the system should be kept in the best state that is possible (Exploitation).

### Reinforcement Learning: Learning to Control a System: Example

- Advertisement (Ad) placement.
- To learn which ads the user clicks, the learner must experiment.
- However, when the learner experiments with using ads other than the most popular ones, sales are lost.



### **Taxonomy of Learning Problems**

- Supervised: Training data contain values for variable that model has to predict
  - Classification: categorial variable
  - Regression: continuous variable
  - Ordinal regression, finite, ordered set of values
  - Rankings: ordering of elements
  - Structured prediction: sequence, tree, graph, ...
  - Recommendation: Item-by-user matrix

### **Taxonomy of Learning Problems**

- Unsupervised: discover structural properties of data
  - Clustering
  - Unsupervised feature learning: find attributes that can be used to describe the data well
- Control / reinforcement learning: learning to control a dynamical system

### **Overview**

- Types of learning problems:
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## Classifier Learning

Input to the Learner: Training data  $T_n$ .

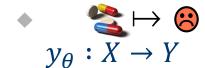
$$\mathbf{X} = \begin{pmatrix} x_{11} & \cdots & x_{1m} \\ \vdots & \ddots & \vdots \\ x_{n1} & \cdots & x_{nm} \end{pmatrix} \qquad \mathbf{How can a learning}$$

$$\mathbf{y} = \begin{pmatrix} y_1 \\ \vdots \\ y_n \end{pmatrix}$$

Training Data:

$$T_n = \{(\mathbf{x}_1, y_1), \dots, (\mathbf{x}_n, y_n)\}$$

Output: a classifier



- algorithm learn a model (classifier) from the training data?
- This is a search problem in the space of all models.

### **Model or Parameter Space**

- Model space, parameter or hypothesis space Θ:
  - ♦ The classifier has parameters  $\theta \in \Theta$ .
  - ◆ Θ is a set of models (classifiers), which are suitable for a learning method.
  - The model space is one of the degrees of freedom for maschine learning; there are many commonly used spaces.
  - Also called Language Bias
- Example:
  - Linear models

$$y_{\theta}(\mathbf{x}) = \begin{cases} \mathbf{x} & \text{if } \sum_{j=1}^{m} x_j \theta_j \ge \theta_0 \\ \text{otherwise} \end{cases}$$

### Loss Function, Optimization Criterion

- Learning problems will be formulated as optimization problems.
  - The loss function measures the goodness-of-fit a model has to the observed training data.
  - The regularization function measures, whether the model is likely according to our prior knowledge.
  - ◆ The optimization criterion is a (weighted) sum of the losses for the training data and the regularizer.
  - We seek the model that minimizes the optimization criterion.
- Learning finds the overal most likely model given the training data and prior knowledge.

Loss function: How bad is it if the model predicts value  $y_{\theta}(\mathbf{x}_i)$  when the true value of the target variable is  $y_i$ ?

$$\ell(y_{\boldsymbol{\theta}}(\mathbf{x}_i), y_i)$$

We average the loss over the entire training data  $T_n$ :

• Empirical risk 
$$\widehat{R}(\mathbf{\theta}) = \frac{1}{n} \sum_{i=1}^{n} \ell(y_{\mathbf{\theta}}(\mathbf{x}_i), y_i)$$

Example: Binary classification problem with positive class (+1) and negative class (-1). False positives and false negatives are equally bad.

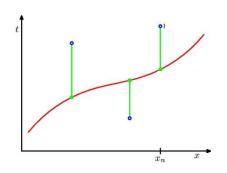
• Zero-One Loss: 
$$\ell_{0/1}(y_{\theta}(\mathbf{x}_i), y_i) = \begin{cases} 0 & \text{if } y_{\theta}(\mathbf{x}_i) = y_i \\ 1 & \text{otherwise} \end{cases}$$

- Example: in diagnostic classification problems, an overlooked illness (false negative) is worse than an incorrectly diagnosed one (false positive).
  - Cost matrix

$$\ell_{c_{FP},c_{FN}}(y_{\boldsymbol{\theta}}(\mathbf{x}_i), y_i) = \begin{cases} y_{\boldsymbol{\theta}}(\mathbf{x}_i) = +1 & y_i = -1 \\ y_{\boldsymbol{\theta}}(\mathbf{x}_i) = +1 & 0 & c_{FP} \\ y_{\boldsymbol{\theta}}(\mathbf{x}_i) = -1 & c_{FN} & 0 \end{cases}$$

- Example of a loss function for regression: the prediction should be as close as possible to the actual value of the target attribute.
  - Quadratic error:

$$\ell_2(y_{\boldsymbol{\theta}}(\mathbf{x}_i), y_i) = (y_{\boldsymbol{\theta}}(\mathbf{x}_i) - y_i)^2$$



- How bad is it if the model predicts value y' when the true value of the target variable is y?
  - Loss:  $\ell(y', y)$
- The selected loss function is motivated by the particular application.







### Search for a Model

- Search for a Classifier of "toxic combinations".

Model space: 
$$y_{\theta}(\mathbf{x}) = \begin{cases} \mathbf{x}_1 \\ \mathbf{x}_2 \\ \mathbf{x}_3 \\ \mathbf{x}_4 \end{cases}$$
 if  $\sum_{j=1}^m x_j \theta_j \geq \theta_0$  where  $\mathbf{x}_1$  is  $\mathbf{x}_2$  and  $\mathbf{x}_3$  is  $\mathbf{x}_4$ . Approach: empirical risk should be minitial.

#### Training data

Medications in the combination

	X 1	X 2	<i>X</i> 3	X 4	X 5	X 6	y
<b>X</b> 1	1	1	0	0	1	1	
<b>X</b> 2	0	1	1	0	1	1	
<b>X</b> 3	1	0	1	0	1	0	$\odot$
<b>X</b> 4	0	1	1	0	0	0	

Approach: empirical risk should be minimal

$$\mathbf{\theta}^* = \underset{\mathbf{\theta}}{\operatorname{argmin}} \sum_{i=1}^n \ell_{0/1}(y_{\mathbf{\theta}}(\mathbf{x}_i), y_i)$$

Is there such a model? Are there many?

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#### Training data

Medications in the combination

	X 1	X 2	Х3	X 4	X 5	X 6	y
<b>X</b> 1	1	1	0	0	1	1	
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<b>X</b> 3	1	0	1	0	1	0	$\odot$
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- Models with 0 loss:
  - $y_{\theta}(\mathbf{x}) = \mathbf{\Theta}$ , if  $x_6 \ge 1$

  - $y_{\theta}(\mathbf{x}) = \mathbf{e}$ , if  $x_2 + x_5 \ge 2$   $y_{\theta}(\mathbf{x}) = \mathbf{e}$ , if  $2x_4 + x_6 \ge 1$

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Models with 0 loss:

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- The models with an empirical risk of 0 form the version space.
- The version space is empty for a set of contradictory data.

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- The models of the version space differ in their predictions of some instances, which do not appear in the training set.
- Which is the correct one?

## **Uncertainty**

- In practice, one can never be certain whether a correct model has been found.
- Data can be contradictory (e.g. due to measurement errors)
- Many different models may achieve a small loss.
- The correct model perhaps may not even lie in the model space.
- Learning as an optimization problem
  - Loss function: Degree of consistency with the training data
  - Regularizer: a priori probablity of a model

## Regularizer

- Loss function expresses how good the model fits the data.
- Regularisierer Ω(θ):
  - Expresses assumptions about whether the model θ is a priori probable.
  - $\bullet \Omega$  is independent from the training data.
  - The higher the regularization term is for a model, the less likely the model is.
- Often the assumptions express that few attributes should be sufficient for a suitable model.
  - lacktriangle Count of the non-zero weights,  $L_0$ -Regularization
  - Sum of the attribute weights, L<sub>1</sub>-Regularization
  - Sum of the squared attribute weights,  $L_2$ -Regularization.

# Regularizer

Candidates:

$$(\theta_0, \theta_1, \theta_2, \theta_3, \theta_4, \theta_5, \theta_6)$$

• 
$$y_{\theta}(\mathbf{x}) = \mathbf{\Theta}$$
, if  $x_6 \ge 1$ 

$$\mathbf{\theta}_1 = (1,0,0,0,0,0,1)^{\mathrm{T}}$$

• 
$$y_{\theta}(\mathbf{x}) = \mathbf{\Theta}$$
, if  $x_2 + x_5 \ge 2$   $\theta_2 = (2,0,1,0,0,1,0)^T$ 

$$\mathbf{\theta}_2 = (2,0,1,0,0,1,0)^{\mathrm{T}}$$

• 
$$y_{\theta}(\mathbf{x}) = \mathbf{e}$$
, if  $2x_4 + x_6 \ge 1$   $\theta_3 = (1,0,0,0,2,0,1)^T$ 

$$\theta_3 = (1,0,0,0,2,0,1)^{\mathrm{T}}$$

Regularizer:

 $L_0$ -Regularisierung  $L_1$ -Regularisierung  $L_2$ -Regularisierung

$$\Omega_0(\boldsymbol{\theta}_1) = 2$$

$$\Omega_1(\mathbf{\theta}_1) = 2$$

$$\Omega_2(\boldsymbol{\theta}_1) = 2$$

$$\Omega_0(\mathbf{\theta}_2) = 3$$

$$\Omega_1(\mathbf{\theta}_2) = 4$$

$$\Omega_2(\mathbf{\theta}_2) = 6$$

$$\Omega_0(\mathbf{\theta}_3) = 3$$

$$\Omega_1(\mathbf{\theta}_3) = 4$$

$$\Omega_2(\boldsymbol{\theta}_3) = 6$$

## **Optimization Criterion**

 Regularized empirical risk: Trade-off between average loss and regularizer

$$\frac{1}{n} \sum_{i=1}^{n} \ell(y_{\mathbf{\theta}}(\mathbf{x}_i), y_i) + \lambda \Omega(\mathbf{\theta})$$

■ The parameter  $\lambda > 0$  controls the trade-off between loss and the regularizer.

## **Optimization Problem**

- Is there a reason to use this optimization criterion (a regularized empirical risk)?
- There are several justifications and derivations:
  - Most probable (a posteriori) model (MAP-Model).
  - One can obtain a smaller upper bound for the error on future data depending on  $|\theta|$  (SRM).
  - Learning without regularization is an *ill-posed* problem; there is no unique solution or it is strongly influenced by minimal changes of the data.

# Regularized Empirical Risk Minimization

- Search for a Classifier of "toxic combinations".

Model space: 
$$y_{\theta}(\mathbf{x}) = \begin{cases} \mathbf{if} \ \sum_{j=1}^{m} x_{j} \theta_{j} \geq \theta_{0} \\ \text{otherwise} \end{cases}$$
 Regularized empirical risk: 
$$1 \sum_{j=1}^{n} \mathbf{x}_{j} \theta_{j} = \mathbf{x}_{j} \theta_{0}$$

$$\frac{1}{n} \sum_{i=1}^{n} \ell_{0/1}(y_{\boldsymbol{\theta}}(\mathbf{x}_i), y_i) + 0.1\Omega_0(\boldsymbol{\theta})$$

Model with minimal regularized empirical risk

$$y_{\theta}(\mathbf{x}) = \begin{cases} \mathbf{S} & \text{if } x_6 \ge 1 \\ \mathbf{O} & \text{otherwise} \end{cases}$$

Training data

Medications in the combination

	X 1	<i>X</i> 2	<i>X</i> 3	X 4	X 5	X 6	y
<b>X</b> 1	1	1	0	0	1	1	
<b>X</b> 2	0	1	1	0	1	1	
<b>X</b> 3	1	0	1	0	1	0	$\odot$
<b>X</b> 4	0	1	1	0	0	0	$\odot$

#### **Evaluation of Models**

- How good will a model function in the future?
- Future instances will be drawn according to an (unknown) probability distribution  $p(\mathbf{x}, y)$ .
- Risk: expected loss under distribution  $p(\mathbf{x}, y)$ .

$$R(\mathbf{\theta}) = \sum_{\mathbf{y}} \int \ell((y_{\mathbf{\theta}}(\mathbf{x}), y)) p(\mathbf{x}, y) d\mathbf{x}$$

Is the empirical risk on the training data a useful estimator for the risk?

#### **Evaluation of Models**

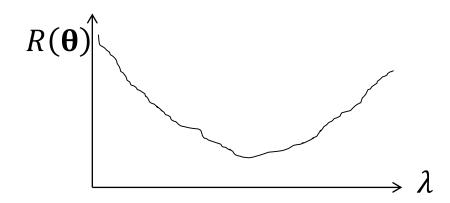
- How good will a model function in the future?
- Future instances will be drawn according to an (unknown) probability distribution  $p(\mathbf{x}, y)$ .
- Risk: expected loss under distribution  $p(\mathbf{x}, y)$ .
- Is the empirical risk on the training data a useful estimator for the risk?
  - Problem: All models in the version space have an empirical risk of 0 on the training data.
  - A classifier can achieve 0 empirical risk on the training data by simply storing each training instance in a table and reproducing the stored label when queried.

#### **Evaluation of Models**

- How good will a model function in the future?
- Future instances will be drawn according to an (unknown) probability distribution  $p(\mathbf{x}, y)$ .
- Risk: expected loss under distribution  $p(\mathbf{x}, y)$ .
- Empirical risk on the training data is an extremely optimistic estimator for the risk.
- Risk is evaluated using instances that were not used for training.
  - Training and Test datasets.
  - N-fold cross validation.

## **Optimization Problem**

- How should λ be set?
- Divide available data into training and test data.
- Iterate over values of λ
  - Train on training data to find a model
  - Evaluate it on the test data
- Choose the value of  $\lambda$  giving minimal loss
- Train with all data



# Data, Models, & Learning Problems



- Supervised Learning: Find the function most likely to have generated the training data.
- Loss function: Measures the agreement between the model's predictions and the values of the target variable in the training data.
- Regularizer: Measures the agreement to prior knowledge.
- Unsupervised Learning: with no target variable, discover structure in the data; e.g., by dividing the instances into clusters with common properties.
- Reinforcement Learning: Control of processes.