

# Statistical Data Analysis

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# Using the Triangle Inequality to Accelerate k-Means

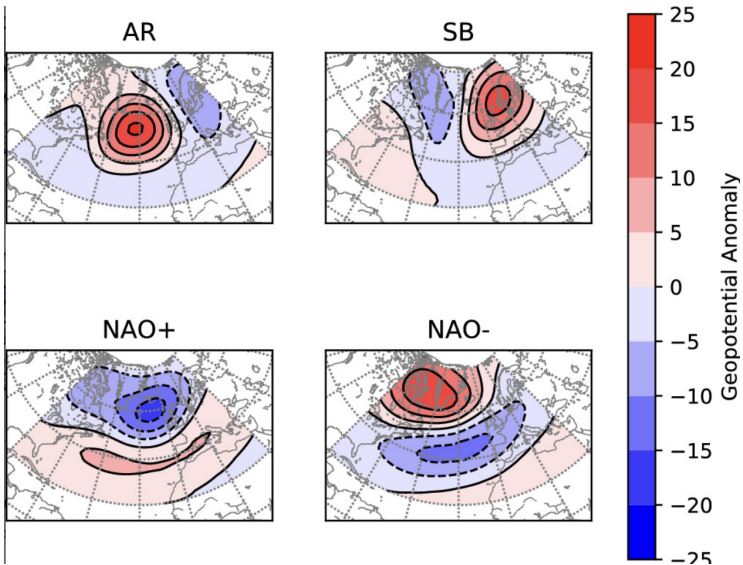
## Algorithm:

1. Initialize the centre of the cluster  $\theta_1, \dots, \theta_K \in \mathbb{R}^n$  randomly
2. Set lower bounds to  $l(x_m, \theta_i) = 0$  for all  $\theta_i$  and  $x_m$
3. Assign each  $x_m$  to its closest initial center  $\theta(x_m) = \arg \min_h \|\theta_h - x_m\|_2^2$  (avoid redundant calculations using Lemma 1)
4. Each time  $\|\theta_h - x_m\|_2^2$  is computed, set  $l(x_m, \theta_h) = \|\theta_h - x_m\|_2^2$
5. Assign upper bounds  $u(x_m) = \min_i \|\theta_i - x_m\|_2^2$
6. Repeat till a stopping criterion is fulfilled {
  - 6.1 **for all**  $\theta_i$  and  $\theta_j$ , compute  $\|\theta_i - \theta_j\|_2^2$ . **For all** centers  $\theta_i$ , compute  $s(\theta_i) = \frac{1}{2} \min_j \|\theta_i - \theta_j\|_2^2$
  - 6.2 Identify all points  $x_m$  such that  $u(x_m) \leq s(\theta(x_m))$ .
  - 6.3 **for all** centers  $\theta_i$  **for all** remaining points  $x_m$  check
    - $\theta_i \neq \theta(x_m)$  and
    - $u(x_m) > l(x_m, \theta_i)$  and
    - $u(x_m) > \frac{1}{2} \|\theta(x_m) - \theta_i\|_2^2$
  - If conditions  $r(x_m) = \text{true}$  are true compute  $\|x_m - \theta(x_m)\|$  and assign  $r(x_m) = \text{false}$ . Otherwise  $\|x_m - \theta(x_m)\|_2^2 = u(x_m)$ .
  - 6.4 if  $\|x_m - \theta(x_m)\|_2^2 > l(x_m, \theta_i)$  or  $\|x_m - \theta(x_m)\|_2^2 > \frac{1}{2} \|\theta(x_m) - \theta_i\|_2^2$  then
    - compute  $\|(x_m - \theta_i)\|_2^2$
    - if  $\|(x_m - \theta_i)\|_2^2 < \|(x_m - \theta(x_m))\|_2^2$  then assign  $\theta(x_m) = \theta_i$}
7. **for all** centers  $\theta_i$ , let  $m(\theta_i)$  be the mean of the points assigned to  $\theta_i$
8. **for all** points  $x_m$  and **for all** centers  $\theta_i$  assign  $l(x_m, \theta_i) = \max\{l(x_m, \theta_i) - \|\theta_i - m(\theta_i)\|_2^2, 0\}$
9. **for all** points  $x_m$ , assign  $u(x_m) = u(x_m) + \|m(\theta(x_m)) - \theta(x_m)\|$  and  $r(x_m) = \text{true}$
10. replace each center  $\theta_i$  with  $m(\theta_i)$
11. **return**  $\theta_1, \dots, \theta_K$

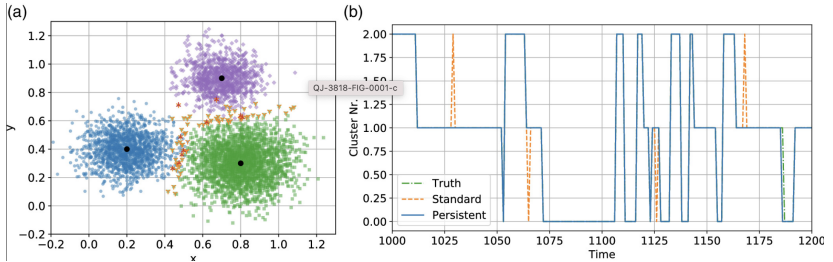
## **Example: pattern recognition for atmospheric circulation regimes**

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# Regime

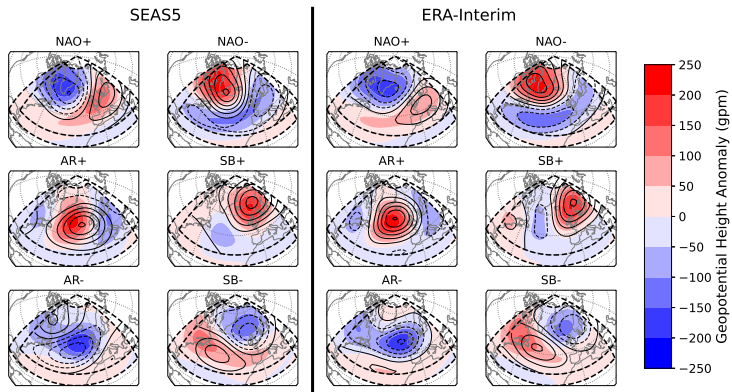


# Time persistency constraint

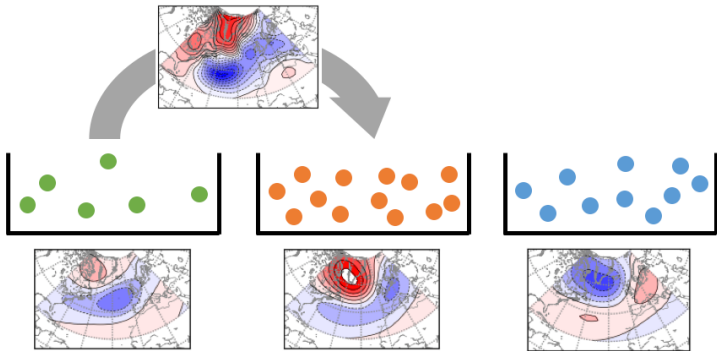


$$\sum_{t=1}^{T-1} |\gamma_k(t+1) - \gamma_k(t)| \leq N_C \quad \forall k$$

# *k*-means clustering for different domains



## $k$ -means clustering for different domains



# Optimisation problem

$$\mathbf{L}(\Theta, \Gamma) = \sum_{t=0}^T \sum_{n=1}^N \sum_{i=1}^k \gamma_i(t, n) \|x_{t,n} - \theta_i\|^2$$

with

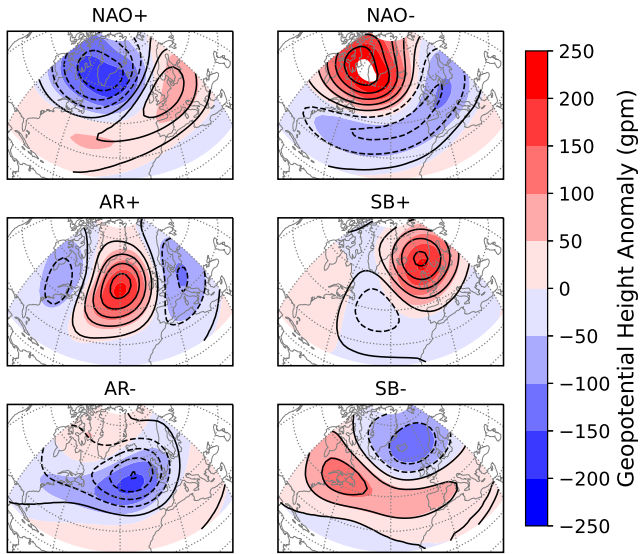
$$\sum_{i=1}^k \gamma_i(t, n) = 1, \quad \forall t \in [0, T], \quad \forall n \in [1, N].$$

and

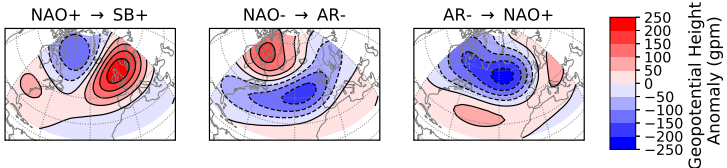
$$\sum_{i=1}^k \sum_{n_1, n_2} |\gamma_i(t, n_1) - \gamma_i(t, n_2)| \leq \phi \cdot C_{\text{eq}}, \quad \forall t \in [0, T],$$



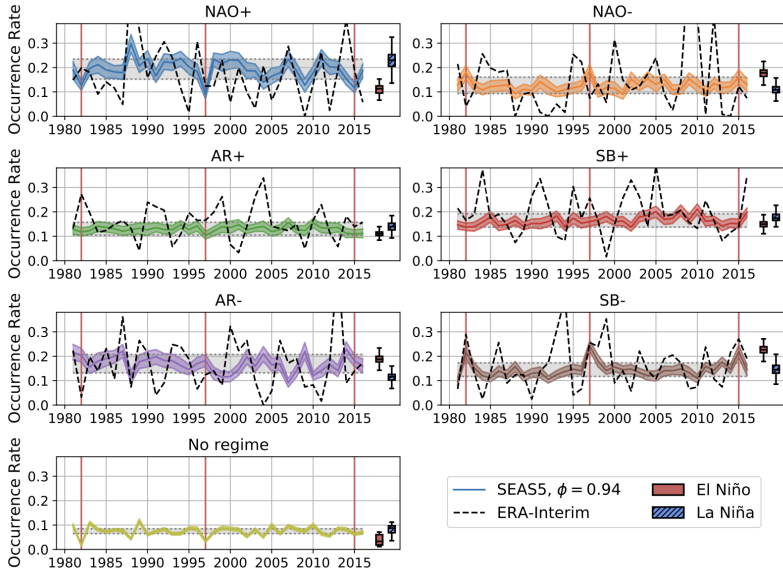
# Ensemble persistency constraint



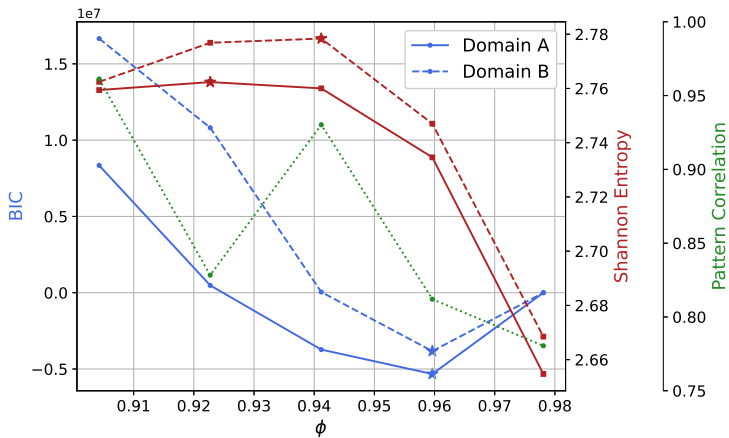
# Ensemble persistency constraint



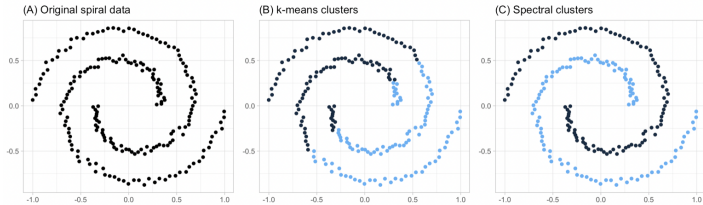
# Occurrence rates



# Optimal $\phi$



# K-Means vs Spectral Clustering



# Eigenvalues and Eigenvectors

## Definition

Let  $V$  be a  $K$ -Vector space,  $f: V \rightarrow V$  an Endomorphismus,  $\lambda \in K$ . The scalar  $\lambda$  is called **Eigenvalue** of  $f$ , if there is a vector  $v \in V, v \neq 0$ , so that

$$f(v) = \lambda \cdot v.$$

The vector  $v$  is called **Eigenvector** of  $f$  an Eigenvalue  $\lambda$ .

**Note:** An Eigenvalue  $\lambda$  can be  $0 \in K$ , but an Eigenvector is always  $\neq 0$ .

## Theorem

*Let  $V$  be a  $K$ -vector space,  $n = \dim V < \infty$  and  $f: V \rightarrow V$  an Endomorphism. The following two are equivalent:*

- 1.  $V$  has a basis of Eigenvectors of  $f$ .*
- 2. There is a Basis  $\mathcal{B}$  of  $V$ , so that*

$$M_{\mathcal{B}}^{\mathcal{B}}(f) = \begin{pmatrix} \lambda_1 & & 0 \\ & \ddots & \\ 0 & & \lambda_n \end{pmatrix} \text{ with } \lambda_i \in K.$$

## Definition

Let  $A \in K^{n \times n}$  and  $\lambda \in K$  arbitrary. Then

$$\text{Eig}(A, \lambda) := \{v \in K^n \mid Av = \lambda v\}$$

is called the **Eigenspace** of  $A$  with respect to  $\lambda$ .

$$\chi_A(t) := \det(A - tE) \in K[t]$$

is called the **charakteristisches Polynom** of  $A$ .

**Remark:** For a matrix  $A \in K^{n \times n}$  the following holds:

$$\lambda \in K \text{ is an Eigenvalue of } A \Leftrightarrow \text{Eig}(A, \lambda) \neq 0.$$



# Theorem

Let  $A \in K^{n \times n}$  and  $\lambda \in K$ . Then:

$\lambda$  is an Eigenvalue of  $A \Leftrightarrow \lambda$  is a root of  $\chi_A(t)$ .

## Definition

Let  $P(t) \in K[t]$  be a Polynom.  $P(t)$  can be decomposed over  $K$  in **Linear factors** if and only if there are  $\lambda_1, \dots, \lambda_n \in K, c \in K$ , so that

$$P(t) = c \cdot (t - \lambda_1) \cdots (t - \lambda_n) = c \cdot \prod_{j=1}^r (t - \lambda'_j)^{m_j},$$

where  $m_j \in \mathbb{N}$  and  $\lambda'_1, \dots, \lambda'_r \in \{\lambda_1, \dots, \lambda_n\}$  are pairwise different.  $m_j$  is called the **Multiplicity** of the root  $\lambda'_j$ . It holds that

$$\sum_{j=1}^r m_j = n.$$



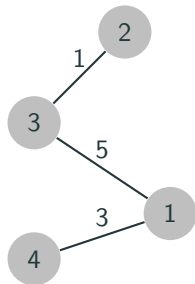


## Example

# What is a graph (formally)?

The objects on the following slides will play a major role in this course.

- $G = (V, E, \omega)$ , where  $V \neq \emptyset$  is a set (called the **vertex set**),  
 $E \subset \binom{V}{2} = \{\{u, v\} : u, v \in V\}$  (called the **edge set**) and  $\omega : E \rightarrow \mathbb{R}^+$ , is called a **(weighted) graph**
- usually we choose (or rename)  
 $V = \{1, 2, \dots, n\}$  and use the notations  
 $ij = \{i, j\}$  for  $\{i, j\} \in E$  and  $\omega_{ij} = \omega(ij)$
- for every  $i \in V$  define  
 $N(i) := \{j \in V : ij \in E\}$ , called the **neighbourhood** of  $i$  (in  $G$ ); elements of  $N(i)$  are called **neighbours** of  $i$  (those elements are **adjacent** to  $i$ )



$$\begin{aligned}w(23) &= 1, \\ N(4) &= \{1\}, \\ d(1) &= |\{3, 4\}| = 2\end{aligned}$$

# Graph classes

Well known graph classes are:

- the **path graph**  $P_n$  has vertex set  $\{1, 2, \dots, n\}$  and edge set  $\{\{1, 2\}, \{2, 3\}, \dots, \{n-1, n\}\}$
- the **cycle graph**  $C_n$  has vertex set  $\{1, 2, \dots, n\}$  and edge set  $\{\{1, 2\}, \{2, 3\}, \dots, \{n-1, n\}, \{n, 1\}\}$
- the **complete graph**  $K_n$  consists of  $n$  vertices which are all adjacent to each other
- the **complete bipartite graph**  $K_{m,n}$  has two sets  $V_1$  and  $V_2$  of vertices of sizes  $m$  and  $n$ , such that the edge set consists of all possible edges between  $V_1$  and  $V_2$

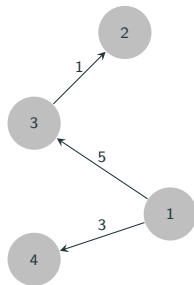
A set of vertices in a graph which are all adjacent to each other (they **induce** a complete (sub)graph), is called **clique**.

The graph  $K_{1,n}$  is called a **star**.

# What is a digraph (formally)?

Edges can have a direction.

- $G = (V, E, \omega)$ , where  $V \neq \emptyset$  is a set,  $E \subset V \times V$  (this is sometimes also called the **set of arcs**) and  $\omega : E \rightarrow \mathbb{R}^+$ , is called a **(weighted) digraph**
- for  $(i, j) \in E$  the vertex  $i$  is called **predecessor** of  $j$  and  $j$  is called **successor** of  $i$
- similar notation simplifications as before
- $N^+(i) := \{j \in V : (i, j) \in E\}$  is the **out-neighbourhood** of  $i$ ,  
 $N^-(i) := \{j \in V : (j, i) \in E\}$  is the **in-neighbourhood** of  $i$
- $d^+(i) := |N^+(i)|$  is the **out-degree** of  $i$  and  $d^-(i) := |N^-(i)|$  is the **in-degree** of  $i$



$$N^-(3) = \{1\},$$

$$N^+(4) = \emptyset,$$

$$d^+(1) = 2,$$

$$d^-(2) = 1$$



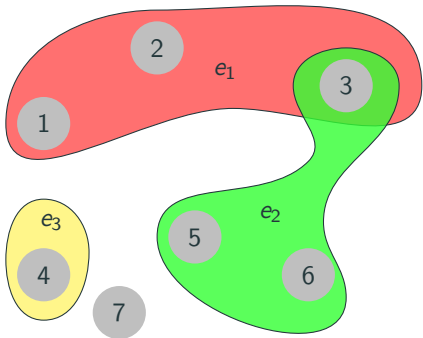
## Example of a multigraph

It is sometimes necessary to allow multiple edges between two vertices or a **loop** (a self-edge). In that case we use the term **multigraph**.

# What is a hypergraph (formally)?

Sometimes more than two vertices need to form an edge (certain real life situations' have this property).

- natural generalisation is a **hypergraph**  $H = (V, E)$ , where
  - $V \neq \emptyset$  is (also) a set, but
  - $E$  can be an arbitrary subset (the elements are called **hyperedges**) of the power set  $\mathcal{P}(V)$
- if all hyperedges are of the same size  $r$ , then  $H$  is called  **$r$ -uniform**



# Storing graphs

Certain matrices and lists can be associated with a graph (we will see more examples later).

- **affinity matrix**  $W(G)$ :

$$w_{ij} = \begin{cases} \omega_{ij} & \text{if } \{i, j\} \in E, \\ 0 & \text{else.} \end{cases}$$

- **adjacency matrix**  $A(G)$ : special case of  $W(G)$ , where  $w_{ij} = 1$  for all  $ij \in E$ .
- **adjacency list**:
  - associate list to every vertex containing its neighbours
  - call list of these lists adjacency list of the graph (treated differently in the literature)
  - not very useful for mathematical arguments
  - especially useful (for storing) when  $A(G)$  is sparse

All the above constructions are valid for directed graphs.

# How to transform a hypergraph into a graph?

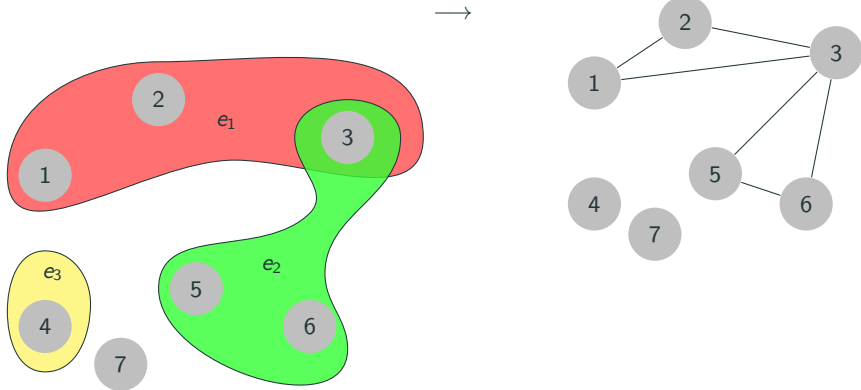
The following constructions are standard.

- clique expansion
  - the vertex set is  $V$
  - each hyperedge  $e$  is replaced by an edge for every pair of vertices in  $e$
  - this construction yields cliques for every hyperedge
- star expansion
  - vertex set is  $V \cup E$
  - edge between  $u$  and  $e$  iff  $u \in e$
  - every hyperedge corresponds to a star
- there are more...

# Clique expansion

The clique expansion  $G^x = (V^x, E^x)$  is constructed from  $H = (V, E)$  via:

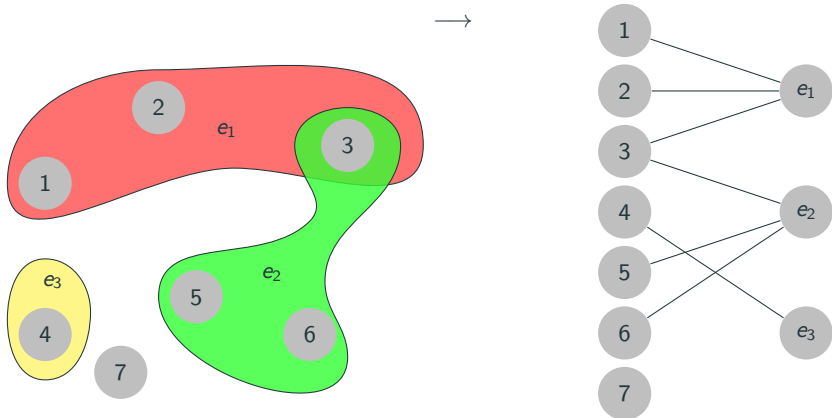
- $V^x = V$
- $E^x = \{\{i, j\} : \exists e \in E \text{ with } i, j \in e\}$



# Star expansion

The star expansion  $G^* = (V^*, E^*)$  is constructed from  $H = (V, E)$  via:

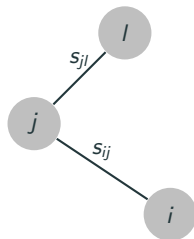
- $V^* = V \cup E$
- $E^* = \{\{i, e\} : i \in e, e \in E\}$



# What if data without network structure is given?

Solution: Build your own graph!

- given a set of data points  $x_1, x_2, \dots, x_n$  and some notion of similarity<sup>1</sup>  $s_{ij} \geq 0$  between all pairs of data points  $x_i$  and  $x_j$
- build graph  $G = (V, E)$ , where the vertex  $i$  represents the data point  $x_i$ , so  $V = \{1, 2, \dots, n\}$
- $\{i, j\} \in E$  if  $s_{ij} > 0$
- edge weight  $\omega_{ij} = s_{ij}$  (edge weights represent similarities)
- $G$  is called **similarity graph** (although with this particular choice of edges it is often referred to as the **fully connected graph**)



graph for  $\{x_i, x_j, x_l\}$   
with  $s_{ij}, s_{jl} > 0$  and  
 $s_{il} = 0$

# The $\varepsilon$ -neighbourhood graph

The  $\varepsilon$ -**neighbourhood graph** is constructed as follows:

- vertices are data points
- fix some  $\varepsilon > 0$
- connect all vertices whose similarities are smaller than  $\varepsilon$
- since  $\varepsilon$  is usually small, values of existing edges are roughly of the same scale
- hence usually unweighted



# The (mutual) $k$ -nearest neighbour graph

The  $k$ -nearest neighbour graph is constructed as follows:

- vertices are data points
- fix some  $k > 0$
- connect  $i$  to the  $k$  nearest (w.r.t.  $s_{ij}$ )  $k$  vertices via an edge starting at  $i$
- obtain an undirected graph by ignoring the directions

The **mutual**  $k$ -nearest neighbour graph is constructed as follows:

- vertices are data points
- fix some  $k$
- connect  $i$  to the  $k$  nearest (w.r.t.  $s_{ij}$ )  $k$  vertices via an edge starting at  $i$
- obtain an undirected graph by deleting all non symmetric edges

- mathematical foundation by Donath & Hoffman and Fiedler in 1973
- applications in various fields/for various problems
  - image segmentation
  - educational data mining
  - entity resolution
  - speech separation
  - ...

## Laplacian matrix (and another graph definition)

The degree matrix  $D(G)$  is given by

$$d_{ij} = \begin{cases} \sum_{l \in N(i)} w_{il} & \text{if } i = j, \\ 0 & \text{else.} \end{cases}$$

Laplacian matrix:

$$L(G) = D(G) - W(G)$$

We also need:

$$\text{vol}(A) = \sum_{ij \in E, i, j \in A} \omega_{ij} \text{ for } A \subset V \text{ (no double counting!)}$$