

Control Systems - 7th Semester - Week 3

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Model of Systems

Last week, we studied about transfer function models

Last week, we also studied how to obtain poles, zeros, and analyze stability of transfer function model

Last week, we also studied a new language of modelling which is called as state-space modelling

This week, we will study the conversion techniques from state-space models to transfer function models (and vise versa)





Convert the following state-space model to transfer function

$$\dot{x} = \begin{bmatrix} 0 & 1 & 0 \\ 0 & 0 & 1 \\ -1 & -2 & -3 \end{bmatrix} x + \begin{bmatrix} 10 \\ 0 \\ 0 \end{bmatrix} u(t)$$
$$y = \begin{bmatrix} 1 & 0 & 0 \end{bmatrix} x$$

Let us first obtain (sI - A)

$$(s\mathbf{I} - \mathbf{A}) = \begin{bmatrix} s & 0 & 0 \\ 0 & s & 0 \\ 0 & 0 & s \end{bmatrix} - \begin{bmatrix} 0 & 1 & 0 \\ 0 & 0 & 1 \\ -1 & -2 & -3 \end{bmatrix} = \begin{bmatrix} s & -1 & 0 \\ 0 & s & -1 \\ 1 & 2 & s+3 \end{bmatrix}$$





Now let us find $(sI - A)^{-1}$

$$(s\mathbf{I} - \mathbf{A})^{-1} = \frac{\text{adj}(s\mathbf{I} - \mathbf{A})}{\det(s\mathbf{I} - \mathbf{A})} = \frac{\begin{bmatrix} (s^2 + 3s + 2) & s + 3 & 1 \\ -1 & s(s + 3) & s \\ \\ -s & -(2s + 1) & s^2 \end{bmatrix}}{s^3 + 3s^2 + 2s + 1}$$

Next, we post-multiply with matrix **B** as follows:

$$(sI - A)^{-1} \times B = \frac{1}{s^3 + 3s^2 + 2s + 1} \begin{bmatrix} (s^2 + 3s + 2) & s + 3 & 1 \\ -1 & s(s + 3) & s \\ -s & -(2s + 1) & s^2 \end{bmatrix} \times \begin{bmatrix} 10 \\ 0 \\ 0 \end{bmatrix}$$





$$(sI - A)^{-1} \times B = \frac{1}{s^3 + 3s^2 + 2s + 1} \begin{bmatrix} 10s^2 + 30s + 20 \\ -10 \\ -10s \end{bmatrix}$$

$$C(sI - A)^{-1}B = \frac{1}{s^3 + 3s^2 + 2s + 1} \begin{bmatrix} 1 & 0 & 0 \end{bmatrix} \begin{bmatrix} 10s^2 + 30s + 20 \\ -10 & \\ -10s \end{bmatrix}$$

$$C(sI - A)^{-1}B = \frac{1}{s^3 + 3s^2 + 2s + 1} \left[1 \times \left(10s^2 + 30s + 20 \right) + 0 \times (-10) + 0 \times (-10s) \right]$$

$$G(s) = C(sI - A)^{-1}B = \frac{10(s^2 + 3s + 2)}{s^3 + 3s^2 + 2s + 1}$$





MATLAB code for conversion of ss to tf

```
A = [0 \ 1 \ 0; \ 0 \ 0 \ 1; \ -1 \ -2 \ -3];
B = [10; \ 0; \ 0];
C = [1 \ 0 \ 0];
D = [0];
[num,den] = ss2tf(A,B,C,D);
g = tf(num,den)
```





Conversion from tf to ss

Converting from tf to state-space is not unique process

There are various techniques to convert form transfer function domain to state-space domain

We call each technique as canonical form. Let us study the first canonical form which is topic 3.5 in book





For a 2nd order transfer function:

$$G(s) = \frac{b_1 s^1 + b_0}{s^2 + a_1 s + a_0}$$

$$A = \begin{bmatrix} 0 & 1 \\ -a_0 & -a_1 \end{bmatrix} \qquad B = \begin{bmatrix} b_1 \\ b_0 \end{bmatrix}$$

$$C = \begin{bmatrix} 1 & 0 \end{bmatrix}$$





For a 3rd order transfer function:

$$G(s) = \frac{b_2 s^2 + b_1 s^1 + b_0}{s^3 + a_2 s^2 + a_1 s + a_0}$$

$$A = egin{bmatrix} 0 & 1 & 0 \ 0 & 0 & 1 \ -a_0 & -a_1 & -a_2 \end{bmatrix}$$

$$B = \begin{bmatrix} b_2 \\ b_1 \\ b_0 \end{bmatrix}$$

$$C = \begin{bmatrix} 1 & 0 & 0 \end{bmatrix}$$





For a 4th order transfer function:

$$G(s) = \frac{b_3 s^3 + b_2 s^2 + b_1 s^1 + b_0}{s^4 + a_3 s^3 + a_2 s^2 + a_1 s + a_0}$$

$$A = egin{bmatrix} 0 & 1 & 0 & 0 \ 0 & 0 & 1 & 0 \ 0 & 0 & 0 & 1 \ -a_0 & -a_1 & -a_2 & -a_3 \end{bmatrix}$$

$$B = \begin{bmatrix} b_3 \\ b_2 \\ b_1 \\ b_0 \end{bmatrix}$$



$$C = \begin{bmatrix} 1 & 0 & 0 & 0 \end{bmatrix}$$



For nth order transfer function:

$$G(s) = \frac{b_{n-1}s^{n-1} + b_{n-2}s^{n-2} + \cdots + b_1s^1 + b_0}{s^n + a_{n-1}s^{n-1} + a_{n-2}s^{n-2} + \cdots + a_1s + a_0}$$

$$A = egin{bmatrix} 0 & 1 & 0 & \dots & 0 \ 0 & 0 & 1 & \dots & 0 \ dots & dots & dots & dots & dots \ 0 & 0 & 0 & 0 & 1 \ -a_0 & -a_1 & -a_2 & -a_{n-2} & -a_{n-1} \end{bmatrix}$$

$$B = egin{bmatrix} oldsymbol{b_{n-1}} \ oldsymbol{b_{n-2}} \ oldsymbol{b_1} \ oldsymbol{b_0} \end{bmatrix}$$



$$C = [1 \ 0 \ 0 \ ... \ 0]$$



Example 3.4 Page 128: Convert the following transfer function to state-space domain

$$G(s) = \frac{24}{s^3 + 9s^2 + 26s + 24}$$

Solution: In this example, $a_0 = 24$, $a_1 = 26$, $a_2 = 9$, and $b_0 = 24$, we can obtain the following:

$$A = \begin{bmatrix} 0 & 1 & 0 \\ 0 & 0 & 1 \\ -24 & -26 & -9 \end{bmatrix}$$

$$B = \begin{bmatrix} 0 \\ 0 \\ 24 \end{bmatrix}$$

$$C = \begin{bmatrix} 1 & 0 & 0 \end{bmatrix}$$





Example 3.5 Page 128: Convert the following transfer function to state-space domain

$$G(s) = \frac{s^2 + 7s + 2}{s^3 + 9s^2 + 26s + 24}$$

Solution: In this example, $a_0 = 24$, $a_1 = 26$, $a_2 = 9$, and $b_0 = 2$, $b_1 = 7$, and $b_2 = 1$, we can obtain the following:

$$A = \begin{bmatrix} 0 & 1 & 0 \\ 0 & 0 & 1 \\ -24 & -26 & -9 \end{bmatrix}$$

$$B = \begin{bmatrix} 1 \\ 7 \\ 2 \end{bmatrix}$$

$$C = \begin{bmatrix} 1 & 0 & 0 \end{bmatrix}$$





This is another canonical form which is as follows:

$$G(s) = \frac{b_{n-1}s^{n-1} + b_{n-2}s^{n-2} + \cdots + b_1s^1 + b_0}{s^n + a_{n-1}s^{n-1} + a_{n-2}s^{n-2} + \cdots + a_1s + a_0}$$

$$A = \begin{bmatrix} 0 & 1 & 0 & \dots & 0 \\ 0 & 0 & 1 & \dots & 0 \\ \vdots & \vdots & \vdots & \vdots & \vdots & \vdots \\ 0 & 0 & 0 & 0 & 1 \\ -a_0 & -a_1 & -a_2 & -a_{n-2} & -a_{n-1} \end{bmatrix} \qquad B = \begin{bmatrix} 0 \\ 0 \\ \vdots \\ 0 \\ 1 \end{bmatrix}$$
 $C = \begin{bmatrix} b_0 & b_1 & b_2 & \dots & b_{n-1} \end{bmatrix}$

What is the difference between this canonical form and the previous one?

Matrix B in canonical form 2 seems like transpose of matrix C in the (previous) canonical

form 1 and vice versa



Example 3.5 Page 128: Convert the following transfer function to state-space domain using canonical form 2

$$G(s) = \frac{s^2 + 7s + 2}{s^3 + 9s^2 + 26s + 24}$$

Solution:

$$A = \begin{bmatrix} 0 & 1 & 0 \\ 0 & 0 & 1 \\ -24 & -26 & -9 \end{bmatrix}$$

$$B = \begin{bmatrix} 0 \\ 0 \\ 1 \end{bmatrix}$$

$$C = [2 \ 7 \ 1]$$





Controller Canonical Form - Canonical Form 3

This is another canonical form called controller canonical form which is as follows:

$$G(s) = \frac{b_{n-1}s^{n-1} + b_{n-2}s^{n-2} + \cdots + b_1s^1 + b_0}{s^n + a_{n-1}s^{n-1} + a_{n-2}s^{n-2} + \cdots + a_1s + a_0}$$

$$A = egin{bmatrix} -a_{n-1} & -a_{n-2} & \dots & -a_1 & -a_0 \ 1 & 0 & 0 & \dots & 0 \ 0 & 1 & 0 & \cdots & 0 \ dots & dots & dots & dots & dots \ 0 & 0 & 0 & 0 & 1 \end{bmatrix} \hspace{1cm} B = egin{bmatrix} 1 \ 0 \ dots \ 0 \ 0 \end{bmatrix}$$

$$C = \begin{bmatrix} b_{n-1} & b_{n-2} & b_{n-3} & \dots & b_0 \end{bmatrix}$$





Conversion from tf to ss - Controller Canonical Form

Example 3.5 Page 128: Convert the following transfer function to state-space domain using controller canonical form

$$G(s) = \frac{s^2 + 7s + 2}{s^3 + 9s^2 + 26s + 24}$$

Solution:

$$A = \begin{bmatrix} -9 & -26 & -24 \\ 1 & 0 & 0 \\ 0 & 1 & 0 \end{bmatrix}$$

$$B = \begin{bmatrix} 1 \\ 0 \\ 0 \end{bmatrix}$$

$$C = [1 \ 7 \ 2]$$





Observer Canonical Form - Canonical Form 4

Another canonical form is observer canonical form which is as follows:

$$G(s) = \frac{b_{n-1}s^{n-1} + b_{n-2}s^{n-2} + \cdots + b_1s^1 + b_0}{s^n + a_{n-1}s^{n-1} + a_{n-2}s^{n-2} + \cdots + a_1s + a_0}$$

$$A = egin{bmatrix} -a_{n-1} & 1 & 0 & 0 & 0 \ -a_{n-2} & 0 & 1 & \dots & 0 \ dots & dots & dots & dots & dots \ -a_0 & 0 & 0 & 0 & 0 \end{bmatrix} \hspace{1cm} B = egin{bmatrix} b_{n-1} \ b_{n-2} \ dots \ b_1 \ b_0 \end{bmatrix}$$

$$C = \begin{bmatrix} 1 & 0 & 0 & \dots & 0 \end{bmatrix}$$





Example 3.5 Page 128: Convert the following transfer function to state-space domain using observer canonical form

$$G(s) = \frac{s^2 + 7s + 2}{s^3 + 9s^2 + 26s + 24}$$

Solution:

$$A = \begin{bmatrix} -9 & 1 & 0 \\ -26 & 0 & 1 \\ -24 & 0 & 0 \end{bmatrix} \qquad B = \begin{bmatrix} 1 \\ 7 \\ 2 \end{bmatrix}$$

$$C = \begin{bmatrix} 1 & 0 & 0 \end{bmatrix}$$





MATLAB code for conversion from tf to ss

MATLAB code for conversion of tf to ss

```
num=[1 7 2];
```

den=[1 9 26 24];

[A, B, C, D]=tf2ss(num,den)

Aobsv=A'

Bobsv=B'

Cobsv=C'

Dobsv=D'





Common mistake by students using MATLAB code

Students think they are good programmers. They think they may used short variables. So, use the alphabet *n* for *num* and *d* for *den*

n=[172];

d=[1 9 26 24];

[a, b, c, d] = tf2ss(n, d)

Problem in above code: state-space matrix **d** and transfer function denominator **d** have same alphabets

