

# SAFIYA PENDHARI

+91 7391987564 · [pendharisafiya404@gmail.com](mailto:pendharisafiya404@gmail.com) · [linkedin.com/in/safiya-pendhari-1b9206278](https://www.linkedin.com/in/safiya-pendhari-1b9206278)  
Panjim , Goa , India  
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## SUMMARY

Focused on solving real user problems by balancing usability, business goals, and technical feasibility. Detail-oriented Web Developer and UI/UX Designer with hands-on experience in designing, developing, and managing responsive web platforms and e-commerce websites. Skilled in Figma, HTML, CSS, JavaScript, Bootstrap, and Shopify, with a strong focus on user experience, visual consistency, and performance. Experienced in collaborating with cross-functional teams on design implementation, bug fixes, inventory systems, and ERP integrations. Adept at creating user-centered designs, managing live websites, and delivering practical solutions that align with business and user needs..

## SKILL

WEB TECHNOLOGIES	TECHNICAL SKILLS	APPLICATIONS AND TOOLS
HTML5	Prototype	Shopify Platform
CSS3	Wireframe	Figma
JavaScript	Mockup	Canva
Bootstrap	usability testing	VS Code
React (learning)	Agile methodology	Jira
SOURCE AND VERSION CONTROL	Chatbot-flow	Gimp
	Manual Testing	Inkscape
Git		
GitHub		

## PROFESSIONAL EXPERIENCE

**Web Developer - CMM ARENA Megastore Pvt.Ltd.** **18 Nov 2024 - Present**

- Designed and improved website UI/UX to enhance navigation, product discovery, and overall user flow.
- Created and updated promotional banners and UI components aligned with business goals.
- Collaborated with developers and ERP/logistics teams to resolve UI-related issues and ensure smooth order flow.
- Managed product listings and inventory UI, ensuring clarity and consistency across the platform.

**Freelance Designer – Manasputri Technologies Pvt.Ltd.** **13 Aug 2024 - 10 Nov 2024**

- Designed end-to-end UI/UX for client websites and applications, focusing on usability and clean layouts.
- Translated client requirements into wireframes, prototypes, and final UI designs.
- Developed responsive interfaces using HTML, CSS, JavaScript, and Bootstrap.
- Delivered branding, logos, and visual assets aligned with product identity.

**Junior Designer – Manasputi Technologies Pvt.Ltd.**

**April 2024 - 9 July 2024**

- Designed user flows, wireframes, and interactive prototypes for web and mobile applications using Figma.
- Created scalable icons, illustrations, and onboarding screens while maintaining visual consistency.
- Worked closely with developers for design handoff and implementation using GitHub.
- Contributed to improving usability and clarity across multiple application screens.

**Intern Designer - Manasputi Technologies Pvt.Ltd.**

**November 2023 - March 2024**

- Assisted in designing wireframes and prototypes for web and mobile applications using Figma.
- Implemented responsive UI designs using HTML, CSS, and Bootstrap.
- Collaborated with design and development teams to support project delivery.

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**EDUCATION**

**Bachelor of Computer Applications**

**June 2021 - June 2023**

Fr Agnel College of Arts and Commerce, Pilar, Goa.

**HSSC**

**June 2019 - April 2020**

Vidya Prabodhini Higher Secondary High School, Parvrim, Goa.

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**PROJECT**

**‘SCANSPREE APP’ - SMART CHECKOUT SYSTEM -A Web based application using Radio Frequency identification (RFID)**

**June 2022 - April 2023**

**Technology**

- Led the branding and logo design for a groundbreaking project featuring a web-based application and RFID technology. Users could self-scan items to create a virtual shopping cart. Also contributed to developing key admin modules.

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**CERTIFICATION**

**Web Designing**

**May 2019**

Course of 2 Months duration

**Webpage Designing**

**May 2022**

Participated in the State-Level Intercollegiate Competition

**UI UX Design**

**July 2023**

Great Learning Course

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**LANGUAGES KNOWN**

English  
Marathi  
Hindi  
Konkani

**HOBBIES**

Making Creative Crafts  
Pen Art  
Singing